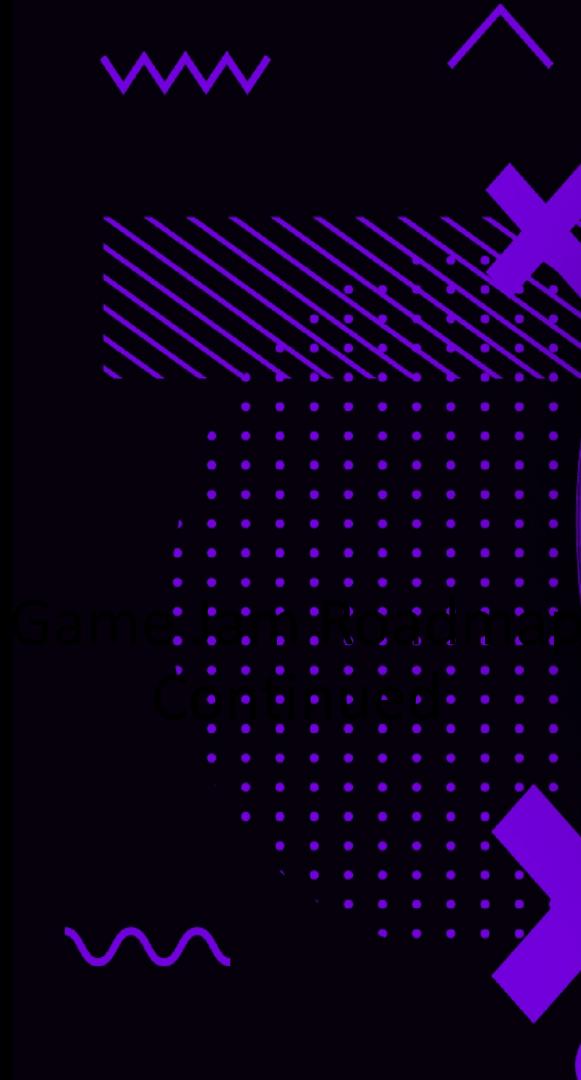




Steps to Submit on Itch.io



The process has 3 phases!

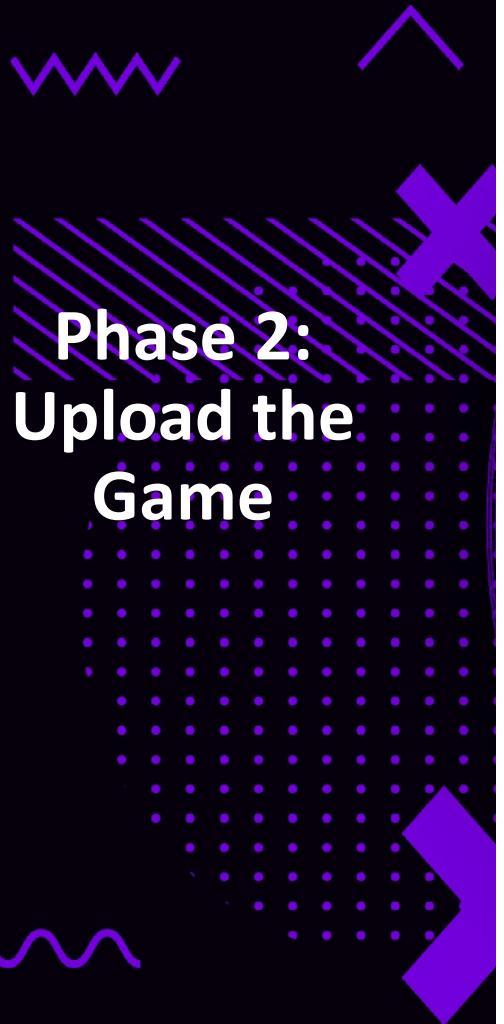
- 1. Logging in/Signing Up**
- 2. Uploading the game**
- 3. Submitting the game at KAUSTxSANDSOFT Game Jam**



Head to: <https://itch.io/jam/kaust-sandsoft-game-jam>

1. Do this first!

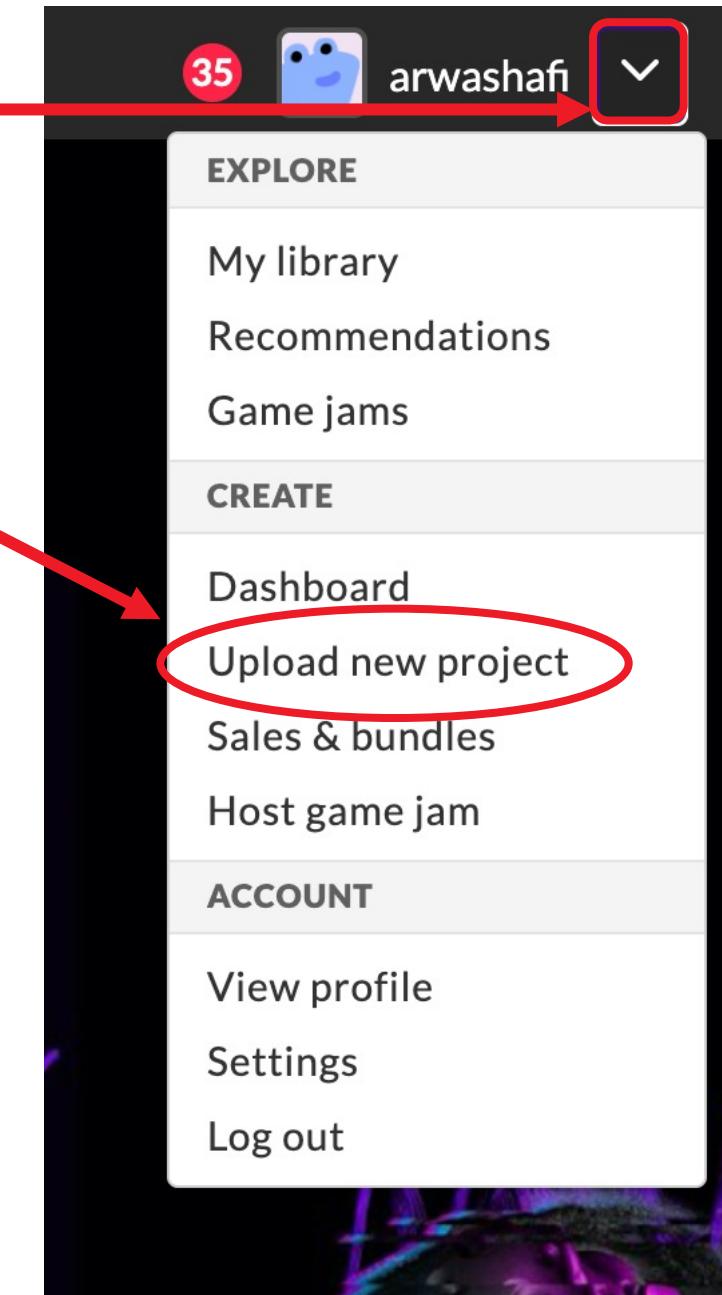
A screenshot of the itch.io website showing the "Game Jams" section. A red arrow points from the text "1. Do this first!" to the "Log in" button, which is highlighted with a red oval. The page features a banner for the "KAUST Entrepreneurship x SANDSOFT GAME JAM" with the tagline "CONTROL THE SHIFT IN GAMING".



Now you are logged in!

Step 2

Step 3



Phase 2: Upload the Game

4. Fill in the information!
Fields in red boxes are mandatory for our Game Jam.

Title

The end of the Jammers!

Project URL

<https://arwashafi.itch.io/the-end-of-the-jammers>

Short description or tagline
Shown when we link to your project. Avoid duplicating your project's title

A game that follow how a cult come together over a weekend

Classification
What are you uploading?

Games – A piece of software you can play

Kind of project

Downloadable – You only have files to be downloaded

TIP You can add additional downloadable files for any of the types above

Release status

Prototype – An early prototype for testing an idea out, fate of project unknown

Upload Cover Image

The cover image is used whenever itch.io wants to link to your project from another part of the site. Required (Minimum: 315x250, Recommended: 630x500)

Gameplay video or trailer
Provide a link to YouTube or Vimeo.

eg. <https://www.youtube.com/watch?v=5JEaA47sP>

Screenshots
Screenshots will appear on your game's page. Optional but highly recommended. Upload 3 to 5 for best results.

Add screenshots

Vimeo or YouTube
link only!
Make sure the link is
accessible and
working!

Phase 2: Upload the Game

Game Jam Roadmap
Contingency

Skip a few fields.....

Pricing

\$0 or donate

Paid

No payments 

The project's files will be freely available and no donations can be made

Skip a few more fields.....

Visibility & access

Step B 
Use Draft to review your page before making it public. [Learn more about access modes](#)

- Draft – Only those who can edit the project can view the page
- Restricted – Only owners & authorized people can view the page
- Public – Anyone can view the page, **you can enable this after you've saved**

Step A 
Save & view page

Step C, again 



You have got yourself a game!

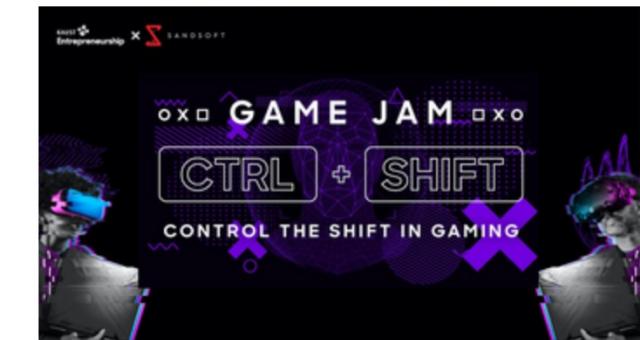
Make sure it's published!!!

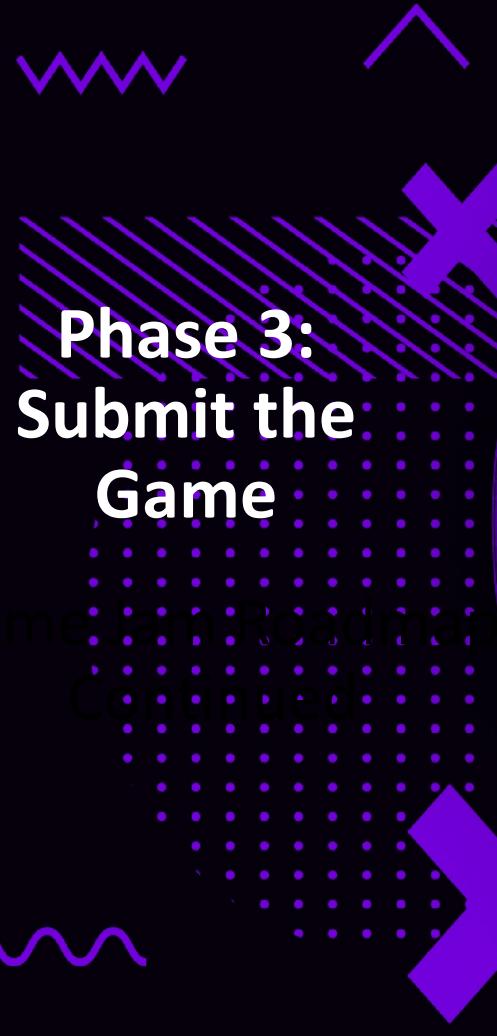
Edit game Analytics Widget PUBLISHED

The end of the Jammers!

There doesn't appear to be anything here...

[More information](#) ▾





Phase 3: Submit the Game

Game Jam Roadmap
Contingency

Head to: <https://itch.io/jam/kaust-sandsoft-game-jame>

Follow the bellow mentioned points!

Submit game to jam

X

To submit your game, please upload a video showing the game being played. The video should be less than 5 minutes long.

Submitting a playable game is a plus.

Please make sure you add the names of each team member.

Make sure you finish your submission before 3 PM KSA time (GMT +3). No entries will be accepted after that.

Phase 3: Submit the Game

Game Jam Roadmap
Contingency

Existing game

The end of the Jammers! ▾

Choose the correct game!

Name of the Game/Team

Required

Fill in
ALL
information

Video Link

Required

Game Description

Required

Names of all team members + Their email address

Required

Don't leave
anyone behind!

Submit

Phase 3: Submit the Game

Game Jam Roadmap
Continued

Now you are safe 😊
Well done!

The screenshot shows a dark-themed game jam interface. At the top, it says "testing Game Jam" and "Hosted by arwashafi, Abdulrahman Jifry, MaryamBarradh - #KAUSTxSANDSOFT". On the right, it shows "4 Joined" and "3 Entries". Below this, there's a modal window with a white background and a dark border. It contains the word "Awesome!" in large bold letters, followed by the message "Your game has been submitted." and a red button labeled "See all submissions".