

Noah Grossman

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EDUCATION

Cornell University - College of Engineering, Ithaca, NY. Bachelor of Science *Expected May 2015*
Major: Information Science, Systems, and Technology (ISST) – Concentrations: HCI & Information Systems
Minor: Applied Economics and Management (AEM)
Major GPA: 3.52 – Cumulative GPA: 3.21 – Dean’s List (Fall 2014, Fall 2013, Fall 2011)

PROJECTS

-
- Project Lead- “DASH” game**, Ithaca, NY *January 2014 – present*
- Fast-paced flight-action game made with LibGDX (Java) – ported from original XNA implementation (C#) – with upcoming iOS and Android release this summer (2015)
 - Rated “Best in show” at the 2014 Boston Festival of Indie Games by IndieHangover.com; “Most Polished” and “Audience Favorite” awards at GDIAC 2014; Highest rated game ever developed through Cornell’s game design program
 - www.dash-game.com
- Founder- Ladder**, Ithaca, NY *November 2014 – present*
- Cash-based leaderboard system where players compete on mobile games by betting on their own skill level
 - Chosen as one of five ideas to be developed at the 2014 Cornell 3 Day Startup Weekend where I pitched to a group of 6 panelists and an audience of 150
 - Currently being built for iOS
- UI Designer- Professor Graeme Bailey**, Cornell University, Ithaca, NY *Spring 2013*
- Re-designed Android mobile conferencing app for a research group that dealt mainly with sound spatialization
 - Created wireframes and design specs for implementation by the front-end team
 - Created several pieces of branding material in Illustrator including logos and icons

WORK EXPERIENCE

-
- Information Technology Leadership Program Intern- GE Capital HQ**, Norwalk, CT *Summer 2014*
- Created IT Audit Tracker that is now utilized by the CIO of GE Capital at his weekly staff meetings
 - Written in Python, Javascript, HTML, and CSS
 - Appointed as Tech U committee chair
 - Organized hackathon that saw 80% participation across program interns
- Web Design Intern- AtlantiCare Information Technology**, Egg Harbor Township, NJ *Summer 2013*
- Designed web pages using HTML, CSS, and Illustrator
- Summer Intern- FAA Technical Center**, Egg Harbor Township, NJ *Summer 2012*
- Helped redesign the Weather and Radar Processor (WARP) team's SharePoint website by merging similar databases, cleaning up site navigation, and redesigning the UI
 - Wrote test procedures for faulty Severe Weather and Tornado Warnings issued on the WARP system

SKILLS

Programming Languages: Java, C#, Swift, Python, Javascript, PHP, SQL, HTML, CSS
Prototyping: Illustrator, Photoshop, Axure, InVision, Foundation, Bootstrap
Activities: Lambda Chi Alpha Fraternity, Cornell UX Design Club, Information Science Student Association

COURSES

HCI: Human Computer Interaction, Intro Game Design, Communication and Technology, Health and Computation, Personal Relationships and Technology
CS: OOP & Data Structures, Independent Study in Game Design, Intro/Intermediate Web Design and Programming, Data-Driven Web Applications, Natural Language Processing, Discrete Structures, Data Mining
AEM: Digital Business Strategy, Marketing, Financial Accounting, Finance, Business Simulation & Modeling

Teaching Assistant- Introduction to Web Design and Programming (INFO 1300), Cornell University *Fall 2014*

- Taught weekly section of 25 students, held weekly office hours, and graded weekly assignments