# CorKit: A Deep Learning Framework for Advanced LASCO Image Calibration and Restoration

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- Key Points:
- Image Reconstruction
- Coronagraph calibration
- Deep Learning

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#### Abstract

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#### 1 Introduction

A coronagraph is an optical instrument designed to block the direct incidence of light from an object, typically a star. It constitutes one of the most relevant source of information to study phenoma related to the emission of radiation overall. For instance, Coronal Mass Ejections (CMEs), a solar outburst of ionized particles into the interestelar medium, can be sighted through the usage of these instruments.

Thanks to the imagery received from coronagraphs, our knowledge about solar phenomena and the dynamics of several types of solar outbursts has been cleared out throughout the years.

SOHO, a joint project of ESA and NASA, was launched in 1995. It is designed to study the Sun from its core to the outer corona and the solar wind. The Large Angle and Spectrometric Corongraph (LASCO) is one of the instruments on SOHO; it observes the solar corona through the coronagraph ideation of light blockage. It is a fundamental tool to detect hazardous CMEs that can alter our geomagnetic field.

Spacecrafts instruments' data products are ordered by level of processing: Level 0 (Raw data and telemetry), Level 1 (Data Calibrated in physical units), and Level 2,3,... (Further feature engineered data products for diverse purposes). Generally, the non-calibrated products (Level 0 or intermediate representations) are stored in large databases, with personalized access for scientific research. The SolarSoftware library of IDL is used to calibrate the raw data into Level 1 using the 'reduce $level_1.pro'routine$ .

This is a well established tool for scientific computing, yet the access to it is constrained by the programming language licensing and usage requirements. As long as IDL is licensed, open science for astrophysics is not possible. Therefore, the development of an open-source alternative would be beneficial for the scientific comunity.

On the other hand, the calibration process of coronagraphs were adapted to the computing and reconstruction knowledge known by 2000. Data loss, tipically on 32 by 32 blocks, were reconstructed with fuzzy recompositors to recreated the dynamics around the missing block. However, modern deep learning architectures are more suitable for image reconstruction empirically.

That's why, Corkit was created with the purpose of democritizing the access to high-quality calibrated products for scientific analysis of corongraph data and to redefine the calibration steps to fit modern practices.

#### 2 LASCO Calibration Routines

The process, as described by the official calibration page of LASCO, consists on the following steps based on the

- 1. Subtract bias.
- 2. Divide by the corrected exposure factor.
- 3. Apply Fuzzy Logic to replace missing blocks. (Just C3)
  - 4. Multiply by calibration factor.
  - 5. Multiply by (inverse) vignetting function/array.
- 6. Subtract stray light. (Just C3)
- 7. Distortion correction.
  - 8. Multiply by (distortion corrected) mask.
    - 9. Rectify image to solar north up.

The new open-source adaptation of this routine is as follows:

1. Subtract bias.

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- 8. Rectify image to solar north up.
  - 9. Deep learning aided recontruction. (Both C2 and C3)

# 3 L-Multilayered UNet-like Partial Convolution Network

## 3.1 Partial Convolutions

Great efforts have been made to create models that coherently reconstructs missing data chunks of any nature. One of the best approaches is Partial Convolutional Neural Networks. They are traditional convolutional layers that incorporate a scaling factor to the mapped output from the kernel. Also they introduce mask updates for each forward pass reducing the missing area step-wise:

$$O = W^{T}(X \odot M) \frac{sum(1)}{sum(M)} + b \tag{1}$$

This work proposes a L multi-layered UNet-like neural network, each layer specializing on a masked piece of the ground truth image  $(I_{gt})$  defined by the prior mask  $(M_{l-1})$  and the updated mask or the time step  $(M_l)$ .

## 3.2 Loss function

For the purpose of training the model, this work adheres to the loss function presented by ... changing some model-specific features for this particular architecture. Pixelwise, perceptual, style and physics informed terms will be employed to construct an adequate constraint where the global minima is easier to find. We first define all loss functions as scalar fields from  $\theta$  linear space to the real numbers. In this case, we are representing the loss scalar fields with  $\mathcal{L}$  and the functionals with  $\mathcal{F}$ :

$$\mathcal{L}: \theta \to R \tag{2}$$

As well as the traditional lagrangian functional:

$$\mathcal{F}: W^{1,1}(\mathbb{R}^n) \to \mathbb{R} \tag{3}$$

For this task, we are implementing a layer wise loss function. The first term is the by **pixel loss** composed by an inner and difference terms:

$$\mathcal{L}_{pixel}(\alpha_1, \alpha_2; \theta) := \alpha_1 \mathcal{L}_{inner}(\theta) + \alpha_2 \mathcal{L}_{diff}(\theta)$$
(4)

The  $\mathcal{L}_{inner}$  focus on the masked section of the model's output:

$$\mathcal{L}_{inner}(\theta) := \sum_{l=1}^{L} ||(1 - M_l) \odot (I_{out}^l(\theta) - I_{gt})||_1$$
 (5)

Finally, the  $\mathcal{L}_{diff}$  represents the pixel loss for the masked section of the image derived from the XOR opperation of both the last layer's mask and the current one:

$$\mathcal{M}(l) := M_{l-1}M_l \tag{6}$$

$$\mathcal{L}_{diff}(\theta) := \sum_{l=1}^{L} ||\mathcal{M}(l) \odot (I_{out}^{l}(\theta) - I_{gt})||_{1}$$
(7)

Where  $M_0$  is the initial mask.

For the second term, high order representations of the input and ground truth images are generated from a pretrained VGG 19 architecture, this set P of hidden representations  $\psi_p$  are compared from the feature space level. Using the layers 4, 9 and 18, just so we have 3 different high order representations, we define our loss function as follows:

$$\mathcal{L}_{inner}(l, p; \theta) := ||\psi_{p}^{I_{out}(\theta)\odot(1-M_l)} - \psi_{p}^{I_{gt}\odot(1-M_l)}||_1$$
 (8)

$$\mathcal{L}_{diff}(l, p; \theta) := ||\psi_{p^{out}}^{I_{out}^{l}(\theta) \odot \mathcal{M}(l)} - \psi_{p}^{I_{gt} \odot \mathcal{M}(l)}||_{1}$$
(9)

$$\mathcal{L}_{perceptual}(\alpha_3; \theta) := \alpha_3 \sum_{l=1}^{L} \sum_{p \in P} \left( \frac{\mathcal{L}_{inner}(l, p; \theta) + \mathcal{L}_{diff}(l, p; \theta)}{N_{\psi_p^{I_{gt}}}} \right)$$
(10)

Analysing the style of an image involves the usage of a correlative matrix that explains its features (Gram matrix), this way we lastly define the style loss term as follows:

$$\mathcal{L}_{inner}(l, p; \theta) := ||(\psi_p^{I_{out}^l(\theta) \odot (1-M_l)})^T (\psi_p^{I_{out}^l(\theta) \odot (1-M_l)}) - (\psi_p^{I_{gt} \odot (1-M_l)})^T (\psi_p^{I_{gt} \odot (1-M_l)})||_1$$
(11)

$$\mathcal{L}_{diff}(l, p; \theta) := ||(\psi_p^{I_{out}^l(\theta) \odot \mathcal{M}(l)})^T (\psi_p^{I_{out}^l(\theta) \odot \mathcal{M}(l)}) - (\psi_p^{I_{gt} \odot \mathcal{M}(l)})^T (\psi_p^{I_{gt} \odot \mathcal{M}(l)})||_1$$
(12)

$$\mathcal{L}_{style}(\alpha_4, \alpha_5; \theta) := \sum_{l=1}^{L} \sum_{p \in P} \frac{1}{F_p} (\alpha_4 \mathcal{L}_{inner}(l, p; \theta) + \alpha_5 \mathcal{L}_{diff}(l, p; \theta))(l, p; \theta)$$
(13)

Where  $F_p = C_p^3 H_p W_p$ : number of channels, height and width of the feature extractor output space.

As seen in the loss terms, we are comparing each layer's output with the ground truth, inducing a teacher forcing like training process that removes any dependency from prior layers.

# 4 Data

Interval times from the historical CME records has been used, this augments the amount of scenarios where information can be lost. The models were trained by coronagraph product: LASCO C3. These images were downloaded and further processed with a python open-source calibration library named CorKit, which imitates SolarSoft functionalities.

Table 1. Training hyperparameters.

	bs	lr	gc	L	$\alpha_1$	$\alpha_2$	$\alpha_3$	$\alpha_4$	$\alpha_5$	$\lambda_1$	$\lambda_2$
Pretraining	4	0.0002	0.005	2	6	6	0.05	120	120	0	0
Fine-tuning	4	0.00005	0.0005	-	0.2	0.8	0.2	1.2	1.8	0	0

Each data sample was normalized using histogram equalization mappings, and finally resized into a resolution of 1024x1024. The masks that imitate usual missing blocks are randomly generated for each ground truth image, they are identity mappings with a 32nx32n sized chunk dropped.

# 5 Training

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This model, as seen in Table 1, was pre-trained using Adam optimizer, with a learning rate of 0.0002 (lr) and gradient clip at 0.005 (gc) for 20 hours with a Nvidia RTX 4070 dropping the physical constraints from the loss function. Then fine-tuned with a learning rate of 0.00005 and gradient clip of 0.0005 including the physical constraint terms.

#### 6 Results and Discussion

## 7 Conclusions and future work

Our work proposes a novel framework for image calibration and image restoration, effectively improving fuzzy logic mechanism for missing blocks inpainting. The architecture used in this work could have been more robust adding more layers, but the computational resources available restraint this possibility, that's why it's recommended to try this architectures with more layers. Also, including local residual connections for the encoder and decoder separately could enhance information flow and furthermore the performance in general. Ultimately, another suitable approach could be a multi-modal network that analyses the position, and time between different images, generating a joint calibration routine that would improve CME dynamics capture. The GitHub repository where the source code is allocated is accessible to the reader in the following link: https://github.com/Jorgedavyd/DL-based-Coronagraph-Inpainting

## Acronyms

- LR Learning rate
- 126 GC Graddient clip
- 127 **CME** Coronal Mass Ejection
- 128 UNet U-shaped neural network
- LASCO Large Angle and Spectrometric Coronagraph
- 130 VGG Visual Geometry Group
- 131 XOR Exclusive or

## Notation

- Hadamard product
- $W^{p,k}(X)$  Sóvolev space with functions' domain begin the set X.
- $\mathcal{F}$  General functional field.

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W Convolutional weights matrix \in \mathcal{M}_n^m(R).

1 Unit vector \in \mathcal{R}^{c \times h \times w}.

A^T Given the matrix A, its tranposed.

a, \alpha General vector \in R^n, bold means n \geq 2.

\mathcal{M}_n^m(X) Space of matrices m \times n with elements from the set X.

XOR operator.

\delta Functional derivative.

sum() Operator that sums all elements from input matrix.

||x||_1 Manhattan distance, L1 norm.
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# 8 Open Research

The LASCO C3 data used for training purposes in the study are available at Naval Research webpage via https://lasco-www.nrl.navy.mil/lz/level\_05 with free access.

1.0.15 of CorKit used for level 1 image calibration is preserved at https://github.com, available via MIT License and developed openly at https://github.com/Jorgedavyd/corkit. 2.1.1 of PyTorch used to create the architecture and training the model with automatic differentiation is preserved at https://github.com, available via BSD 3-Clause License and developed openly at https://github.com/pytorch/pytorch/. 6.0.0 of Astropy used for image visualization and fits files management is preserved at https://github.com, available via BSD 3-Clause License and developed openly at https://github.com/astropy/astropy/. 3.8.2 of Matplotlib used for image visualization is preserved at https://github.com, available via BSD 3-Clause License and developed openly at https://github.com/astropy/astropy/.

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