# CorKit: A Deep Learning Framework for Advanced LASCO Image Calibration and Restoration

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- Key Points:
- Image Reconstruction
- Coronagraph calibration
- Deep Learning

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#### Abstract

CorKit is an open-source deep learning framework designed for the calibration and restora-10 tion of Large Angle and Spectrometric Coronagraph (LASCO) imagery, providing an ac-11 cessible alternative to proprietary software like IDL. This framework integrates modern deep learning techniques, including an L-multilayered UNet-like partial convolution net-13 work, to enhance image reconstruction and address limitations in traditional calibration 14 methods. By democratizing access to high-quality calibrated coronagraph data, CorKit 15 facilitates advanced solar and space physics research, particularly in studying Coronal Mass Ejections (CMEs). The proposed framework redefines LASCO calibration, replac-17 ing fuzzy logic with data-driven image restoration, ensuring accuracy and adaptability 18 for contemporary research needs.

## 1 Introduction

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A coronagraph is an optical instrument that blocks direct starlight, particularly useful for studying stellar radiation phenomena. One key application is observing Coronal Mass Ejections (CMEs) - powerful eruptions of ionized particles from the Sun into interstellar space. These observations have significantly advanced our understanding of solar dynamics and outburst mechanisms. The Large Angle and Spectrometric Coronagraph (LASCO) aboard SOHO, a joint ESA-NASA mission launched in 1995, has been instrumental in detecting potentially hazardous CMEs that can disrupt Earth's geomagnetic field. SOHO studies the Sun from its core through the outer corona and solar wind.

Space instrument data follows a hierarchical processing system: Level 0 (raw telemetry), Level 1 (calibrated physical units), and Level 2+ (derived products). While raw data is typically stored in restricted scientific databases, calibration to Level 1 traditionally relies on IDL's SolarSoftware library using the 'reduce-level-1.pro' routine.

This dependency on proprietary IDL software impedes open science in astrophysics. Additionally, the coronagraph calibration process, developed around 2000, uses outdated techniques like 32x32 block reconstruction with fuzzy recompositors. Modern deep learning architectures have demonstrated superior image reconstruction capabilities.

Corkit was developed to address these limitations by democratizing access to calibrated coronagraph data and modernizing the calibration pipeline using current best practices.

## 2 LASCO Calibration Routines

The process, as described by the official calibration page of LASCO, consists on the following steps based on the

- 1. Subtract bias.
  - 2. Divide by the corrected exposure factor.
  - 3. Apply Fuzzy Logic to replace missing blocks. (Just C3)
- 4. Multiply by calibration factor.
  - 5. Multiply by (inverse) vignetting function/array.
  - 6. Subtract stray light. (Just C3)
  - 7. Distortion correction.
  - 8. Multiply by (distortion corrected) mask.
- 9. Rectify image to solar north up.

The new open-source adaptation of this routine is as follows:

1. Subtract bias.

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- 2. Divide by the corrected exposure factor.
- 3. Deep learning aided recontruction. (Both C2 and C3)
- 4. Multiply by calibration factor.
- 5. Multiply by (inverse) vignetting function/array.
- 6. Subtract stray light. (Just C3)
- 7. Distortion correction.
- 8. Multiply by (distortion corrected) mask.
- 9. Rectify image to solar north up.

## 3 Fuzzy image reconstruction routines

If an image has more than 0 and less than 100 missing blocks, the Fuzzy logic routine substracts a background image from the unprocessed level-0 or level-0.5 image to account for the gradient due to the F-corona, then, if there's less than 100 32 by 32 missing blocks within the image, the fuzzy logic extrapolation is applied to fill the missing data (?, ?).

# 4 L-Multilayered UNet-like Partial Convolution Network

#### 4.1 Partial Convolutions

Great efforts have been made to create models that coherently reconstructs missing data chunks of any nature. One of the best approaches is Partial Convolutional Neural Networks. They are traditional convolutional layers that incorporate a scaling factor to the mapped output from the kernel. Also they introduce mask updates for each forward pass reducing the missing area step-wise:

$$O = W^{T}(X \odot M) \frac{sum(1)}{sum(M)} + b \tag{1}$$

This work proposes a L multi-layered UNet-like neural network, each layer specializing on a masked piece of the ground truth image  $(I_{gt})$  defined by the prior mask  $(M_{l-1})$  and the updated mask or the time step  $(M_l)$ .

# 4.2 Loss function

For the purpose of training the model, this work adheres to the loss function presented by ... changing some model-specific features for this particular architecture. Pixelwise, perceptual, style and physics informed terms will be employed to construct an adequate constraint where the global minima is easier to find. We first define all loss functions as scalar fields from  $\theta$  linear space to the real numbers. In this case, we are representing the loss scalar fields with  $\mathcal{L}$  and the functionals with  $\mathcal{F}$ :

$$\mathcal{L}: \theta \to R \tag{2}$$

As well as the traditional lagrangian functional:

$$\mathcal{F}: W^{1,1}(\mathbb{R}^n) \to \mathbb{R} \tag{3}$$

For this task, we are implementing a layer wise loss function. The first term is the by **pixel loss** composed by an inner and difference terms:

$$\mathcal{L}_{pixel}(\alpha_1, \alpha_2; \theta) := \alpha_1 \mathcal{L}_{inner}(\theta) + \alpha_2 \mathcal{L}_{diff}(\theta)$$
(4)

The  $\mathcal{L}_{inner}$  focus on the masked section of the model's output:

$$\mathcal{L}_{inner}(\theta) := \sum_{l=1}^{L} ||(1 - M_l) \odot (I_{out}^l(\theta) - I_{gt})||_1$$
 (5)

Finally, the  $\mathcal{L}_{diff}$  represents the pixel loss for the masked section of the image derived from the XOR opperation of both the last layer's mask and the current one:

$$\mathcal{M}(l) := M_{l-1}M_l \tag{6}$$

$$\mathcal{L}_{diff}(\theta) := \sum_{l=1}^{L} ||\mathcal{M}(l) \odot (I_{out}^{l}(\theta) - I_{gt})||_{1}$$
(7)

Where  $M_0$  is the initial mask.

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For the second term, high order representations of the input and ground truth images are generated from a pretrained VGG 19 architecture, this set P of hidden representations  $\psi_p$  are compared from the feature space level. Using the layers 4, 9 and 18, just so we have 3 different high order representations, we define our loss function as follows:

$$\mathcal{L}_{inner}(l, p; \theta) := ||\psi_p^{I_{out}^l(\theta) \odot (1 - M_l)} - \psi_p^{I_{gt} \odot (1 - M_l)}||_1$$
 (8)

$$\mathcal{L}_{diff}(l, p; \theta) := ||\psi_{p^{out}}^{I^{l}(\theta) \odot \mathcal{M}(l)} - \psi_{p}^{I_{gt} \odot \mathcal{M}(l)}||_{1}$$

$$(9)$$

$$\mathcal{L}_{perceptual}(\alpha_3; \theta) := \alpha_3 \sum_{l=1}^{L} \sum_{p \in P} \left( \frac{\mathcal{L}_{inner}(l, p; \theta) + \mathcal{L}_{diff}(l, p; \theta)}{N_{\psi_p^{I_{gt}}}} \right)$$
(10)

Analysing the style of an image involves the usage of a correlative matrix that explains its features (Gram matrix), this way we lastly define the style loss term as follows:

$$\mathcal{L}_{inner}(l, p; \theta) := ||(\psi_{p^{out}(\theta)\odot(1-M_l)}^{I_{out}(\theta)\odot(1-M_l)})^T (\psi_{p^{out}(\theta)\odot(1-M_l)}^{I_{out}(\theta)\odot(1-M_l)}) - (\psi_{p^{out}(\theta)\odot(1-M_l)}^{I_{gt}\odot(1-M_l)})^T (\psi_{p^{out}(\theta)\odot(1-M_l)}^{I_{gt}\odot(1-M_l)})||_{1}$$
(11)

$$\mathcal{L}_{diff}(l, p; \theta) := ||(\psi_p^{I_{out}^l(\theta) \odot \mathcal{M}(l)})^T (\psi_p^{I_{out}^l(\theta) \odot \mathcal{M}(l)}) - (\psi_p^{I_{gt} \odot \mathcal{M}(l)})^T (\psi_p^{I_{gt} \odot \mathcal{M}(l)})||_1$$
(12)

$$\mathcal{L}_{style}(\alpha_4, \alpha_5; \theta) := \sum_{l=1}^{L} \sum_{p \in P} \frac{1}{F_p} (\alpha_4 \mathcal{L}_{inner}(l, p; \theta) + \alpha_5 \mathcal{L}_{diff}(l, p; \theta))(l, p; \theta)$$
(13)

Where  $F_p = C_p^3 H_p W_p$ : number of channels, height and width of the feature extractor output space.

As seen in the loss terms, we are comparing each layer's output with the ground truth, inducing a teacher forcing like training process that removes any dependency from prior layers.

Table 1. Training hyperparameters.

	bs	lr	gc	L	$\alpha_1$	$\alpha_2$	$\alpha_3$	$\alpha_4$	$\alpha_5$	$\lambda_1$	$\lambda_2$
Pretraining	4	0.0002	0.005	2	6	6	0.05	120	120	0	0
Fine-tuning	4	0.00005	0.0005	-	0.2	0.8	0.2	1.2	1.8	0	0

#### 5 Data

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Interval times from the historical CME records has been used, this augments the amount of scenarios where information can be lost. The models were trained by coronagraph product: LASCO C3. These images were downloaded and further processed with a python open-source calibration library named CorKit, which imitates SolarSoft functionalities.

Each data sample was normalized using histogram equalization mappings, and finally resized into a resolution of 1024x1024. The masks that imitate usual missing blocks are randomly generated for each ground truth image, they are identity mappings with a 32nx32n sized chunk dropped.

## 6 Training

This model, as seen in Table 1, was pre-trained using Adam optimizer, with a learning rate of 0.0002 (lr) and gradient clip at 0.005 (gc) for 20 hours with a Nvidia RTX 4070 dropping the physical constraints from the loss function. Then fine-tuned with a learning rate of 0.00005 and gradient clip of 0.0005 including the physical constraint terms.

# 7 Results

## 8 Conclusions and future work

Our work proposes a novel framework for image calibration and image restoration, effectively improving fuzzy logic mechanism for missing blocks inpainting. The architecture used in this work could have been more robust adding more layers, but the computational resources available restraint this possibility, that's why it's recommended to try this architectures with more layers. Also, including local residual connections for the encoder and decoder separately could enhance information flow and furthermore the performance in general. Ultimately, another suitable approach could be a multi-modal network that analyses the position, and time between different images, generating a joint calibration routine that would improve CME dynamics capture. The GitHub repository where the source code is allocated is accessible to the reader in the following link: https://github.com/Jorgedavyd/DL-based-Coronagraph-Inpainting

## Acronyms

- LR Learning rate
- 136 GC Graddient clip
- 137 CME Coronal Mass Ejection
- UNet U-shaped neural network
- LASCO Large Angle and Spectrometric Coronagraph
- 140 VGG Visual Geometry Group
- 141 XOR Exclusive or

## Notation

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 Hadamard product 143  $W^{p,k}(X)$  Sóvolev space with functions' domain begin the set X. 144 C General scalar field. 145  $\mathcal{F}$  General functional field. W Convolutional weights matrix  $\in \mathcal{M}_n^m(R)$ . 147 1 Unit vector  $\in \mathbb{R}^{c \times h \times w}$ . 148  $A^T$  Given the matrix A, its transposed.  $\boldsymbol{a}, \boldsymbol{\alpha}$  General vector  $\in \mathbb{R}^n$ , bold means  $n \geq 2$ . 150  $\mathcal{M}_{n}^{m}(X)$  Space of matrices  $m \times n$  with elements from the set X. 151 XOR operator. 152  $\delta$  Functional derivative. 153 sum() Operator that sums all elements from input matrix. 154  $||x||_1$  Manhattan distance, L1 norm.

## 9 Open Research

The LASCO C3 data used for training purposes in the study are available at Naval Research webpage via https://lasco-www.nrl.navy.mil/lz/level\_05 with free access.

1.0.15 of CorKit used for level 1 image calibration is preserved at https://github .com, available via MIT License and developed openly at https://github.com/Jorgedavyd/ corkit. 2.1.1 of PyTorch used to create the architecture and training the model with automatic differentiation is preserved at https://github.com, available via BSD 3-Clause License and developed openly at https://github.com/pytorch/pytorch/. 6.0.0 of Astropy used for image visualization and fits files management is preserved at https:// github.com, available via BSD 3-Clause License and developed openly at https://github .com/astropy/astropy/. 3.8.2 of Matplotlib used for image visualization is preserved at https://github.com, available via BSD 3-Clause License and developed openly at https://github.com/astropy/astropy/.

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