

Skills:

- Fluent trilingual: English, French, German
- Backend: Node.js, flask, Ruby on Rails, Django
- Frontend: Angular, Angularjs, React, React-Native, Raw html/css/js
- Languages: Javascript/Typescript, Python, C# (unity), Ruby, PHP, Go, Solidity
- Databases: MongoDB (Mongoose, Mongoid, Pymongo), SQL (Postgress, MYSQL)
- Clouds: Heroku, AWS, DigitalOcean, Firebase
- Tools and misc: Git, Linux, Docker, Unity3D, Gimp/PS, Maya/Blender, Premiere

Technical Experience:

Backend Lead Aug 2019 – Dec 2019

Yoke (industry collaboration)

- Lead rails backend design and implementation

Teacher Assistant Dec 2018 – Jun 2019

Product College

- Helping students get unblocked with various projects
- Explaining and enforcing good coding practices
- Walking students through the debugging process while explaining how they could improve their code

Intern Jul 2017 – Dec 2017

Hospitality Pulse

- Front end development of internal tools and public facing api documentation
- Delivered reliable and stable code, including unit tests for middle tier (PHP) and frontend (Angularjs)

Side project Aug 2015 – Aug 2017

Highwalker Studios

- Designed and created a top down zombie shooter from the ground up.
- Supported over 500 zombies on screen with physical bullets on an LG G3

Notable Projects:

Partum React: An angular-like cli for react. npmjs.com/package/partum-react

Regeng: A ruby gem which takes plain English text and translates it to regular expressions. rubygems.org/gems/regeng

luc.gg: My personal website built using Angular. I also list more of my projects that I am proud of here. <https://luc.gg/>

Education:

Dominican University, CA Aug 2018 – Aug 2020

Applied Computer Science (full stack)