

1. Introduction to C++ | Data Structures and Algorithms | College Placement Course | Lecture 1

- Brain teasers

**2. Programming Fundamentals I**

- Data Types and ranges
- Type modifiers
- Input output in C++
- If else
- Loops - while, do while, for

**3. Programming Fundamentals II**

- Break and continue
- Switch
- Operators - arithmetic, relational, logical, bitwise, assignment

**4. Pattern Questions**

- Introductory examples
- Difficult examples

**5. Basics of Number System**

- Binary number system
- Reverse a number

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- Operators - arithmetic, relational, logical, bitwise, assignment

**4. Pattern Questions**


- Introductory examples
- Difficult examples

**5. Basics of Number System**

- Binary number system
- Reverse a number
- Armstrong number
- Prime numbers

**6. Functions**

- Introduction to functions
- Examples

 **7. Space and time complexity**

- Definition and basics
- Polynomial evaluation
- Master theorem

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## 8. Arrays

- Introduction to arrays
- Linear search and Binary search
- Sorting algorithms
- STL sort
- Max subarray sum
- Pair sum problem

## 9. 2D arrays

- Introduction and searching
- Example questions

## 10. Character arrays

- Introduction and input
- Palindromic arrays
- Largest word in a string

## 11. Strings

- Sorting a string
- STL functions on strings

- Largest word in a string

## 11. Strings

- Sorting a string
- STL functions on strings

## 12. Questions

- Sum of all submatrices in a matrix
- Max sum submatrix
- Searching in sorted matrix
- Rain water harvesting

## 13. Questions

- Target sum triplets
- Max circular sum
- Max freq character
- String questions

## 14. Pointers

- & operator

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- & operator
- Introduction to pointers
- Dereference operator
- Pass by reference and Pass by value

**15. Dynamic Memory Allocation**

- Compile time and run time
- Heap and Stack
- New, delete

**16. Bit Manipulation**

- Get, set, clear, update

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- Get, set, clear, update
- Is Power of 2
- Number of ones
- Generate subsets

**17. Questions**

- Unique number in an array of duplicates
- 2 unique numbers in an array of duplicates
- Unique number in an array of triplets

**18. Number theory basics**

- Prime sieve
- Counting divisors
- Euclid's algo for GCD
- Inclusion exclusion principle

**19. Questions**

- GCD, LCM
- Divisible subarrays

**20. Introduction to Recursion**

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### 19. Questions

- GCD, LCM
- Divisible subarrays

### 20. Introduction to Recursion

- Call stack
- Fibonacci numbers
- Factorial
- Fast power
- First occurrence and last occurrence
- Increasing, Decreasing order

### 21. Recursion - II

- Tower of hanoi
- Reverse string
- Replace pi
- Remove duplicates
- Move all x
- Subsequence generation
- Generate permutations

### 22. Recursion - III

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### 21. Recursion - II

- Tower of hanoi
- Reverse string
- Replace pi
- Remove duplicates
- Move all x
- Subsequence generation
- Generate permutations

### 22. Recursion - III

- Permutation
- Count path
- 0-1 Knapsack

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- Tiling problem
- Friends pairing problem

### 23. Backtracking

- Rat in maze problem
- N-queen problem

### 24. Divide and Conquer

- Merge sort
- Quick sort

### 25. More sorting techniques

- Counting sort
- DNF algorithm
- Wave sort

### 26. STL

- Sort function
- Pair class
- Other STL functions

### 27. Generic programming

- Templates
- Iterators, comparators

### 28. Vectors

- Intro
- Methods
- Sorting
- Template

### 29. OOPS concepts

- Classes and objects
- Data members and functions
- Getters, setters
- Constructor & its types
- Shallow and deep copy
- Copy assignment
- Destructor
- Initialisation list
- Overloading

### 30. Linked List

- Introduction and implementation
- Insertion in linked list
- Searching in linked list
- Deletion in linked list
- Reverse a linked list - Iterative and recursive solution
- K reverse problem
- Floyd's cycle detection and removal
- Doubly linked list
- Circular linked list

- Doubly linked list
- Circular linked list

### 31. Challenges

- K append
- Even after odd
- Intersection point
- Merge 2 sorted linked lists

### 32. Stacks

- Introduction
- Implement using array
- Implement using linked list
- Reverse a stack
- Balanced parenthesis
- Infix, prefix, postfix expression evaluation
- Infix to prefix using stack
- Infix to postfix using stack

### 33. Queues

- Introduction
- Implement using array

### 33. Queues

- Introduction
- Implement using array
- Implement using linked list
- Implement stack using queue
- Implement queue using stacks

### 34. Deque

- Introduction
- Maximum element
- Max length unique character substring

### 35. Questions

- Histogram area
- Circular tour
- Balanced parentheses

### 36. Binary Trees

- Introduction
- Preorder, inorder, postorder
- Level order
- Sum at level K
- Height and Diameter of Binary Tree
- BFS traversal
- DFS traversal
- Count and sum nodes
- Height balanced tree
- Build balanced tree from array
- Different views of binary tree
- Nodes at distance K
- Lowest common ancestor

### 37. Questions

- Build from inorder and preorder
- Sum at level K
- Sum replacement problem
- Maximum sum path
- Shortest distance between nodes

### 38. Binary Search Tree

- Introduction
- Implementation and insertion
- Searching
- Deletion
- Check for BST
- Find min and max element
- Flatten a tree
- Construct from preorder
- Catalan no concept
- Set STL

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- Find min and max element
- Flatten a tree
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- Catalan no concept
- Set STL

### 39. Questions

- Structurally identical BST
- ZigZag order
- Largest BST in BT

### 40. Heaps

- Introduction to priority queue
- Heap



- Remove min and max element
- Build heap from array
- Heapsort
- Running median
- Kth smallest

#### 41. Challenges

- Top k most frequent numbers in stream
- Merge k sorted arrays

#### 42. Hashtable

- Introduction to hash functions
- Collision handling and separate chaining

Rehashing, load factor

Unordered Map STL



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- Running median
- Kth smallest

#### 41. Challenges

- Top k most frequent numbers in stream
- Merge k sorted arrays

#### 42. Hashtable

- Introduction to hash functions
- Collision handling and separate chaining
- Rehashing, load factor
- Unordered Map STL
- Max frequency character
- Vertical order print

#### 43. Hashing Problems

- Check subarray with sum 0
- Longest subarray with sum k
- Longest consecutive subsequence
- Minimum window substring

#### 44. Tries



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Data structure introduction

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- Longest subarray with sum k
- Longest consecutive subsequence
- Minimum window substring

**44. Tries**

- Data structure introduction
- Insertion
- Searching
- Phonebook problem
- Xor subarray problem

**45. Questions**

- Intersection of 2 arrays
- String window
- Subarrays with distinct element
- Digital dictionary

**46. Greedy Algorithm**

- Introduction
- Activity selection problem
- Job selection problem
- 0/1 knapsack problem
- Optimal merge pattern problem
- Huffman coding problem

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**47. Challenges**

- Coin change
- Max Circles
- Dividing array

**48. Graphs - I**

- Introduction
- Representation
- Adjacency list implementation
- BFS
- DFS
- Topological sort
- Cycle detection in directed and undirected graph
- Connected components
- Pairing problem
- Bipartite graph check

**49. Graphs - II**

Disjoint set introduction

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- Dividing array

**48. Graphs - I**

- Introduction
- Representation
- Adjacency list implementation
- BFS
- DFS
- Topological sort
- Cycle detection in directed and undirected graph
- Connected components
- Pairing problem
- Bipartite graph check

**49. Graphs - II**

- Disjoint set introduction
- Union and find
- Path compression
- Union by rank optimisation
- Implementation

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**50. Graphs - III**

- Kruskal's algorithm
- Prim's algorithm
- Dijkstra's algorithm
- Bellman ford algorithm
- Floyd Warshall algorithm
- Strongly connected component using Kosaraju's algo

**51. Challenges**

- Snakes and ladders problem
- MST problem
- Beautiful vertices

**52. Dynamic Programming**

- Introduction
- Fibonacci problem
- Minimum steps to 1
- Minimum coin change
- Maximum subarray sum
- Snakes and Ladders

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- 0/1 knapsack
- LIS and LCS problem
- Matrix chain multiplication
- Friends pairing problem
- Catalan number concept
- Optimal game strategy
- Optimal binary search tree
- All pair shortest path problem

### 53. Challenges

- No. of Binary String
- LCS w 3 strings
- Wildcard pattern matching
- Brackets all over
- Max length bitonic subsequence

### 54. String algorithms

- Brute force
- KMP

Finite automata

- Optimal game strategy
- Optimal binary search tree
- All pair shortest path problem

### 53. Challenges

- No. of Binary String
- LCS w 3 strings
- Wildcard pattern matching
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- Max length bitonic subsequence

### 54. String algorithms

- Brute force
- KMP
- Finite automata
- Robin karp

### 55. Advanced Data Structures

- Segment Trees
- Binary Index Tree
- Mose
- HLD

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