

Divide And Conquer

Quick sort

Idea: Select a random pivot, put it in its correct position, and sort the left and right part recursively.

Time Complexity: Avg = $O(N \log N)$, Worst Case = $O(N^2)$

```
void swap(int arr[], int i, int j) {
    int temp = arr[i];
    arr[i] = arr[j];
    arr[j] = temp;
}

int partition(int arr[], int l, int r) {
    int pivot = arr[r];
    int i = l - 1;

    for (int j = l; j < r; j++) {
        if (arr[j] < pivot) {
            i++;
            swap(arr, i, j);
        }
    }
    swap(arr, i + 1, r);
    return i + 1;
}

void quickSort(int arr[], int l, int r) {
    if (l < r) {
        int pi = partition(arr, l, r);
        quickSort(arr, l, pi - 1);
        quickSort(arr, pi + 1, r);
    }
}
```

```
QuickSort(arr[], l, r){
```

```
if( l < r ){
```

```
int pi = partition(arr[], l, r)
```

```
QuickSort(arr[], l, pi-1)
```

```
QuickSort(arr[], pi+1, r)
```

```
}
```

```
}
```

{ 6, 3, 9, 5, 2, 8, 7 }

Partition around 7

{ 6, 3, 5, 2 }

{ 8, 9 }

Partition around 2

Partition around 9

{ }

{ 6, 3, 5 }

{ }

Partition around 5

{ 2, 3, 5, 6, 7, 8, 9 }

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```
Partition(arr[], l, r){
```

```
    pivot = arr[r];
```

```
    i = l - 1
```

```
    for j=l to r-1
```

```
        if arr[j] < pivot
```

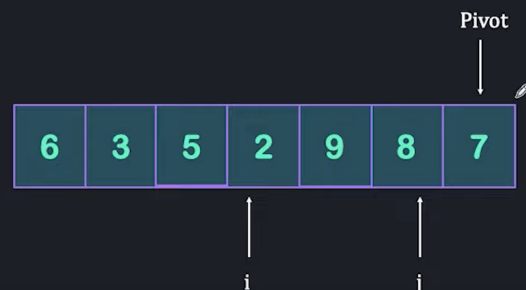
```
            i++;
```

```
            swap(i,j)
```

```
    swap(i+1, r)
```

```
    return i+1
```

```
}
```



Quick Sort Complexity:

Depends on pivot.

1. In best case, pivot would be median element.
2. In worst case, pivot could be end element.

