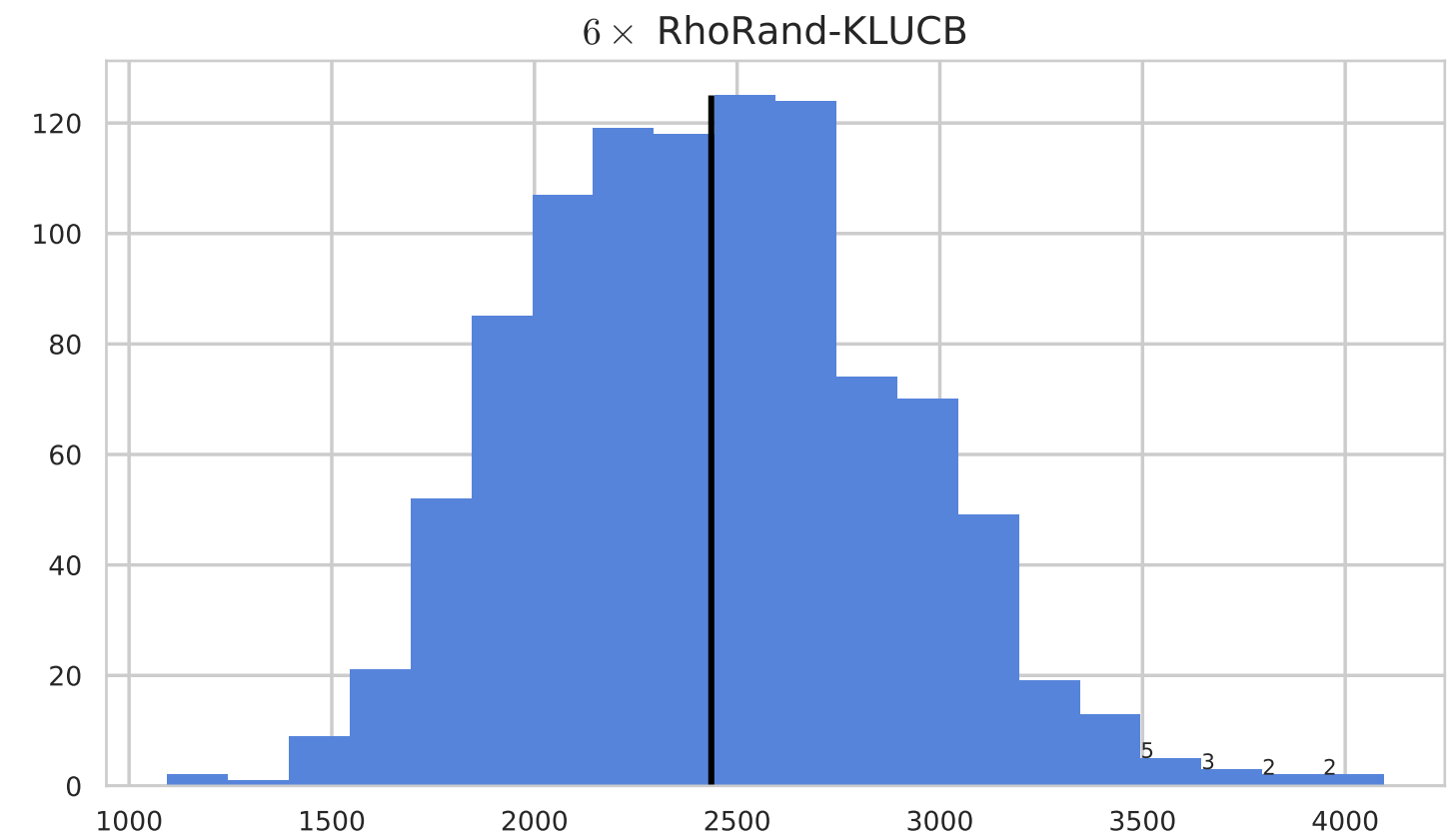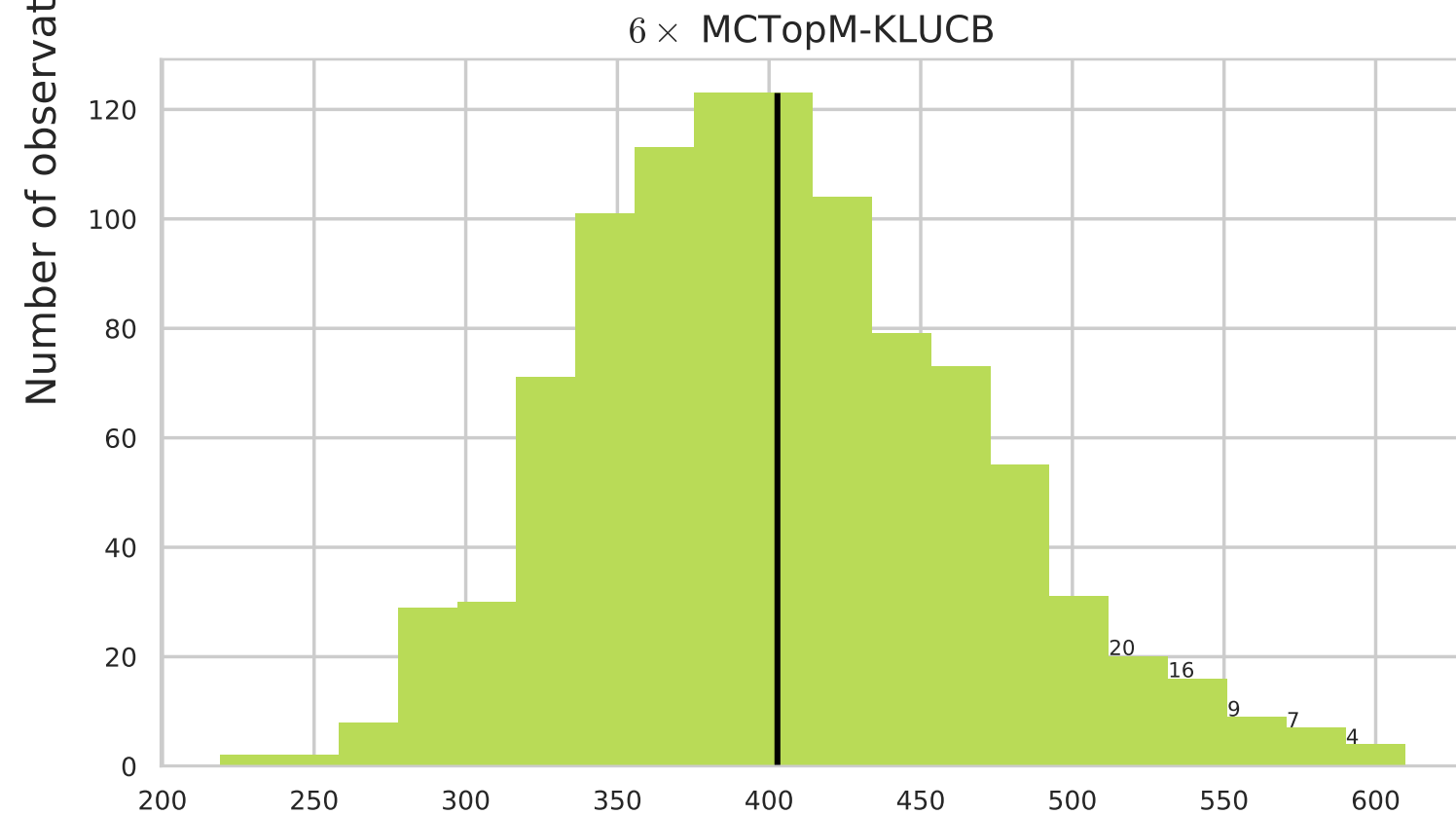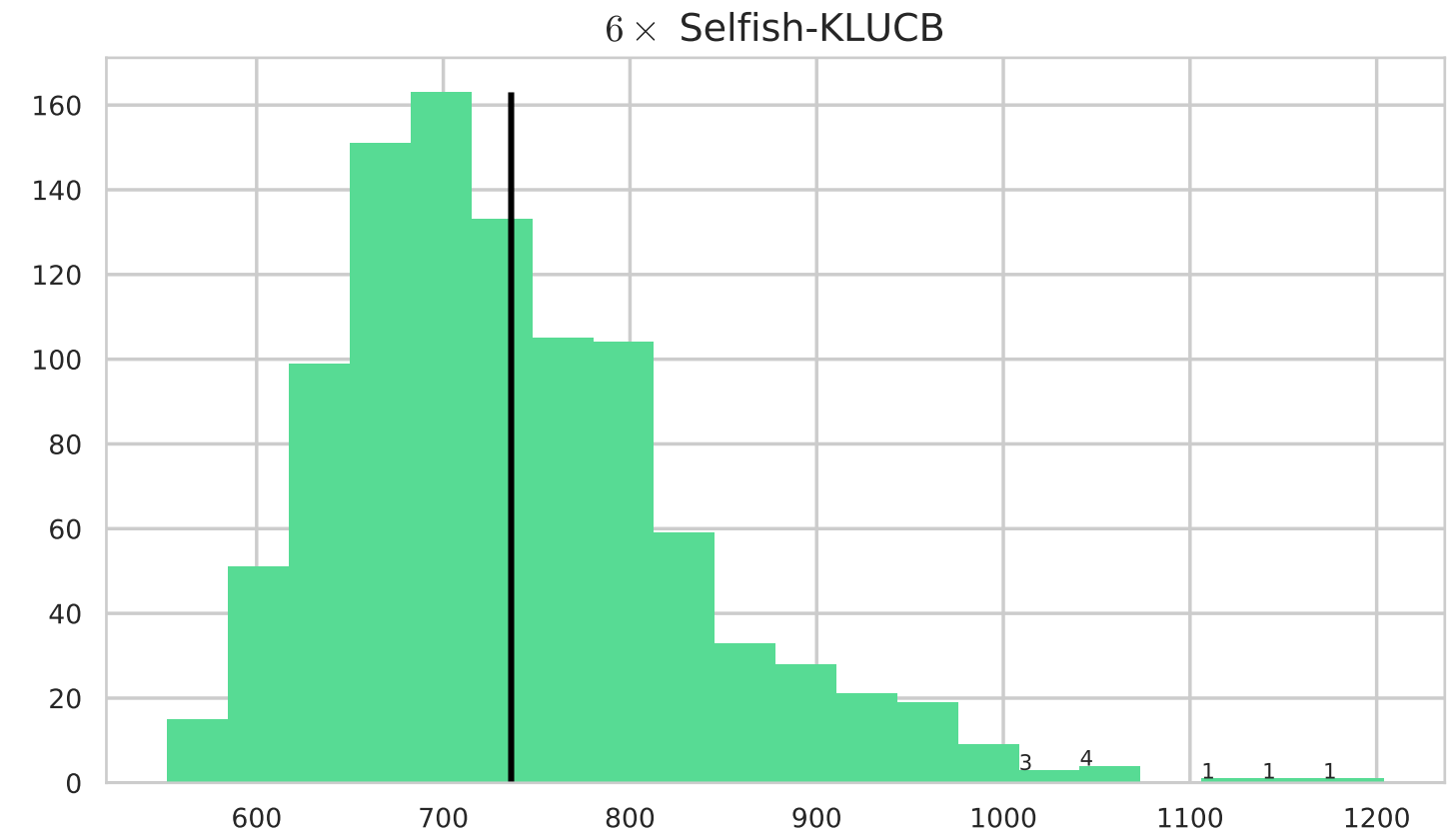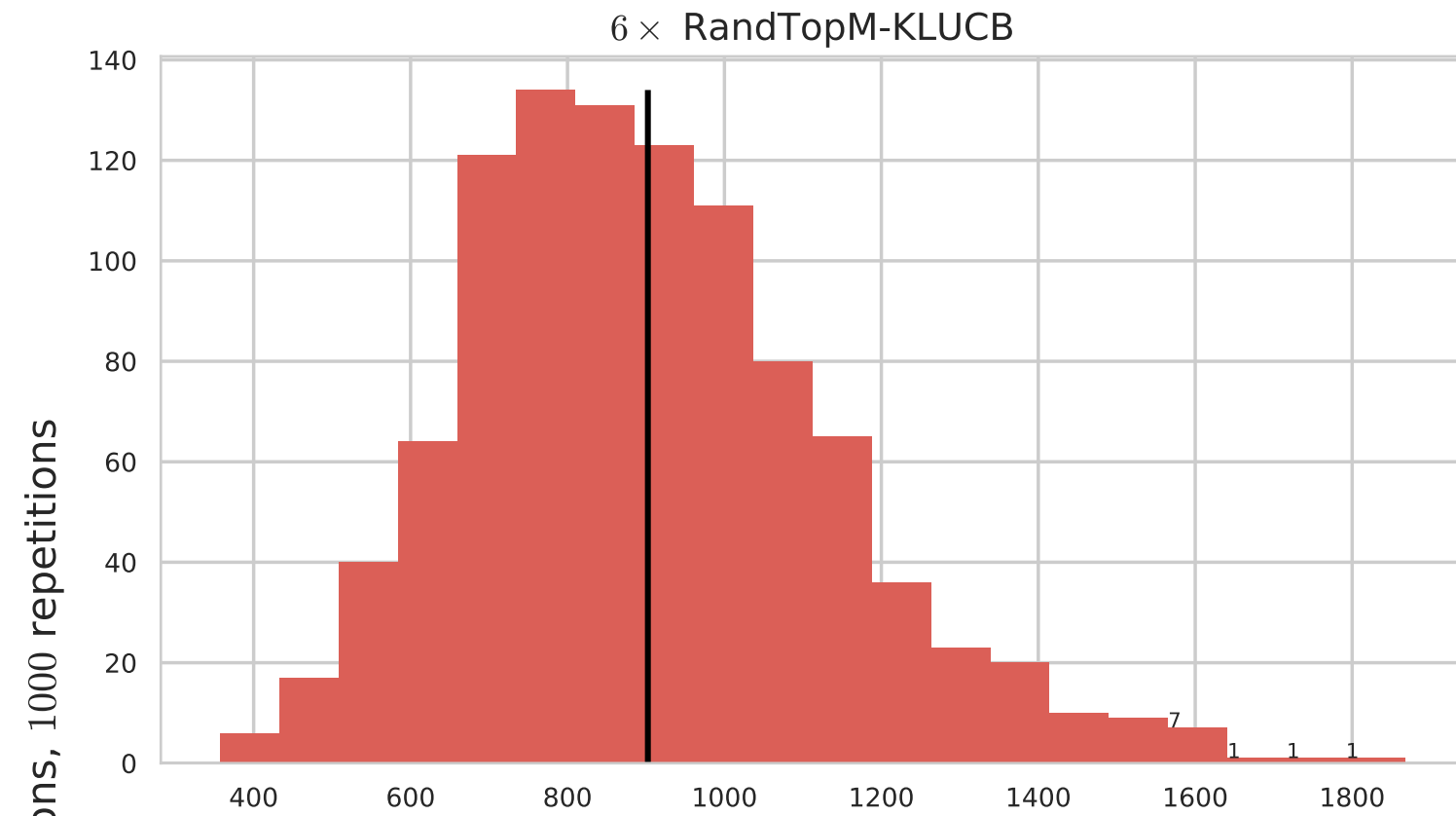Histogram of regrets for different multi-players bandit algorithms
9 arms: $[B(0.1), B(0.2), B(0.3), B(0.4)^*, B(0.5)^*, B(0.6)^*, B(0.7)^*, B(0.8)^*, B(0.9)^*]$

$6 \times$ RandTopM-KLUCB

$6 \times$ Selfish-KLUCB

$6 \times$ MCTopM-KLUCB

$6 \times$ RhoRand-KLUCB

Number of observations, 1000 repetitions

Regret value R_T at the end of simulation, for $T = 10000$