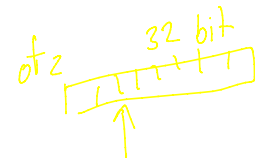


```

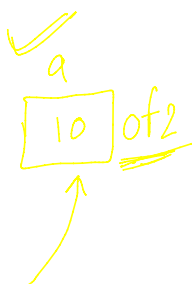
class Node {
public:
    int data;
    ✓ Node *next;
}
    
```

```

struct Node {
    ✓ int data; ← 10, 20
    ✓ Node *next; ← 0xff, 0xfc
}
    
```



int a = 10;



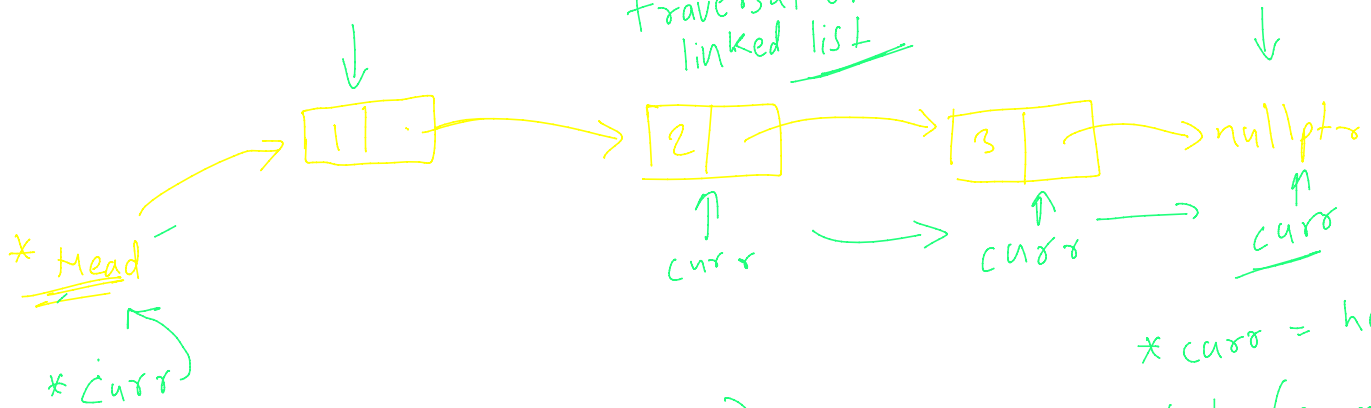
int a = 10;

int *ptr = &a;

int *ptr of 2

int * ptr

traversal of
linked list



Print (curr → data)
curr = curr → next;
✓ print
✓ next
✓ print

*curr = head
while (curr != null){
✓ print
✓ next
},
3,