

# Basics

All labeling components

## Colours

Background

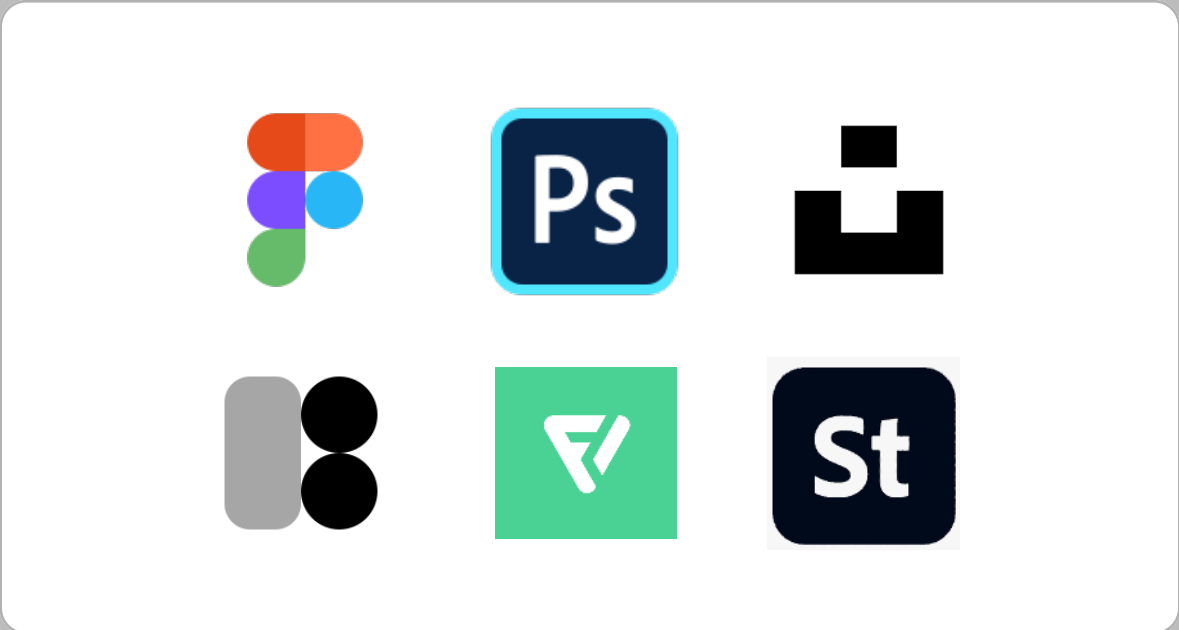
Secondary

Accent 1

Accent 2

### Used tools

Tools which come in help when creating the game & website design



Cursour

Custom cursour design, and effect.

Fonts

SPECIAL CHARACTERS - ΩMEGACENTAURI

Headings - TeX Gyre Adventor

References - TeX Gyre Adventor

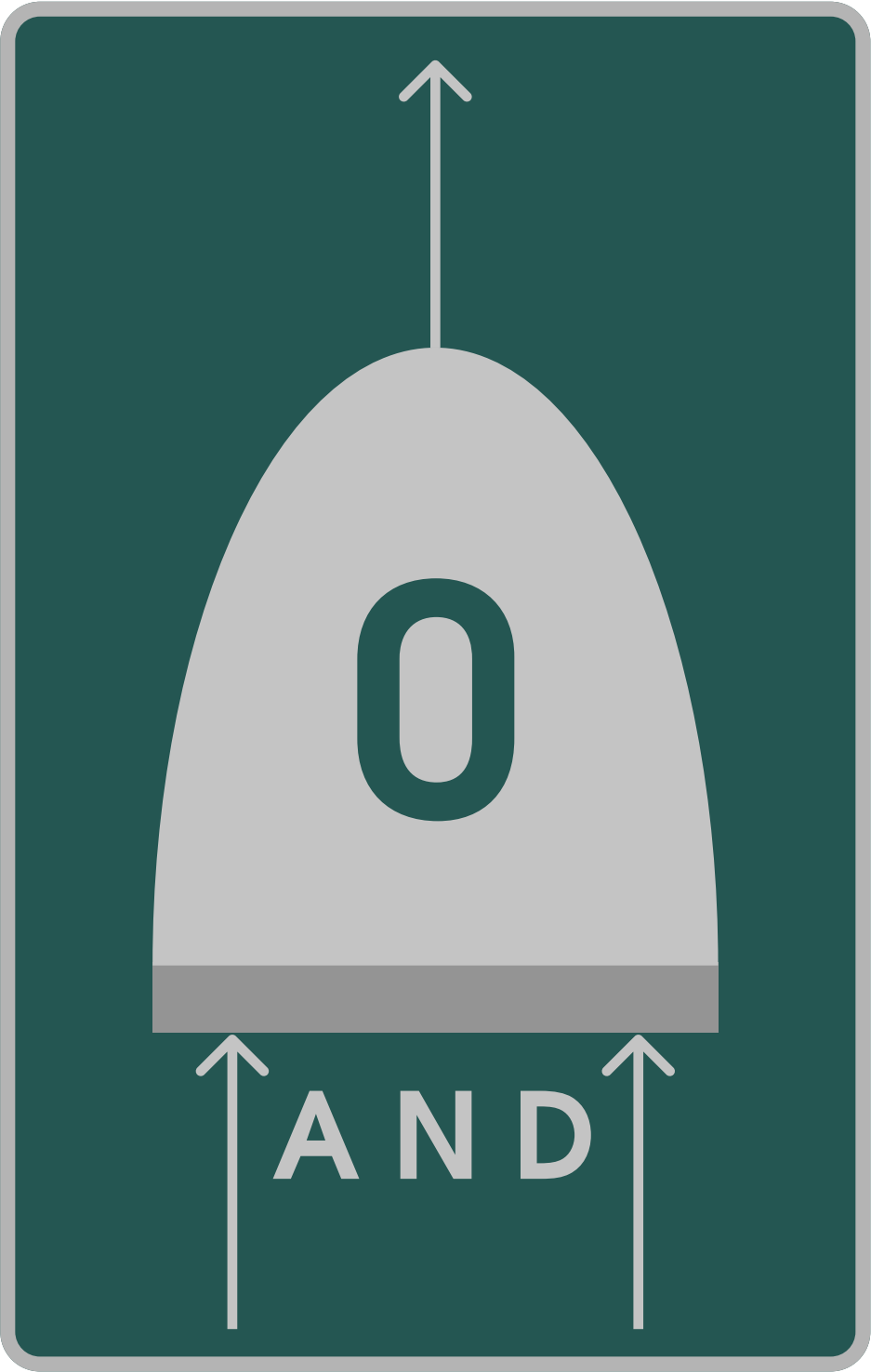
Main text - SF Pro (Light)

Waves

Custom gradient waves, that are the main conception of the project

# Card structure

Mockup overview



Shows the logical  
operation behind the card



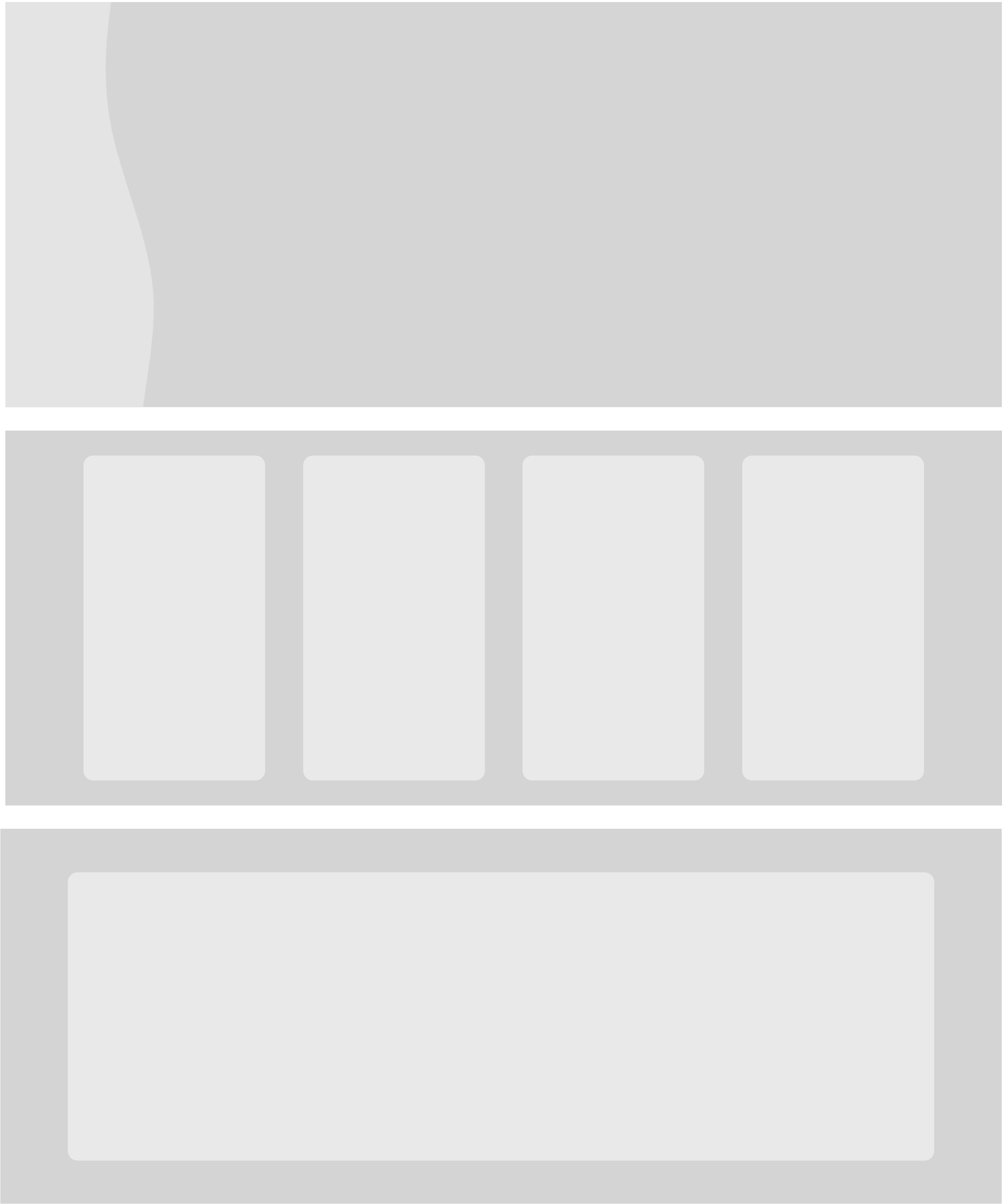
Shows the result of the  
logiacal operation



Base of the card

# Off Canvas

Game structure and raw orientation



Game structure and raw orientation

# Logo Variations

Logo design proces and evolution

