Hands-on Lab: Unit Conversion using HTML5 Structural Elements



In this lab, you will be creating a simple web page Unit Converter application that converts metric units to imperial units. The page will be divided into three sections, each of which will do one of the following:

- Convert weight from Kilograms to Pounds
 Convert distance from Kilometers to Miles

Learning Objectives

After completing this exercise, you should be able to perform the following tasks:

- 1. Create a basic application streuture using HTML Tags
- Use sheaders and cnavs tags to highlight important information at the top of an HTML page
 Use the <article> tag to create articles within an HTML Page

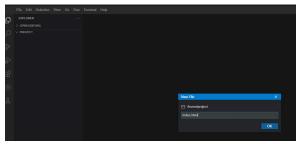
- 3. Use the exerction lag to split the page into logical sections
 5. Use of exerction lag to split the page into logical sections
 5. Use of exerction lag to split the page into logical sections
 6. Use the of exercise lag to include information at the bottom of the page
 7. Use the caside tag to provide information that is related to the application, but doesn't impact the application.

Task 1: Create the basic app streuture

1. Click on the button below to create a new file named index.html.

Open index.html in IDE

You can also create this by going to the menu, clicking on File -> New file, and creating a new file in the /home/project directory with the name index.html.



2. Insert the basic HTML document structure into your file, including both the <head> and <body> tags. Add a <title> tag with title Unit Conversions

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 2. <htd>chtml)
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 5. <htd>cfileJunit Conversions</tile>
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3. Create a section with id home, within the body. This section will represent the top section of your webpage.

- 1. <section id="home"> 2. </section>

Copied!

4. Within the home section, create a header, using the <header> tag, with the text Unit Conversions. Bold the text to make it stand out

1. <section id="home">
2. <!-- This is the main heading -->
3. <header>Unit Conversions</header>
4. </section>

Copied!

4. Create a navigation bar inside the home section, after the header tag

- 1. <nav>
 2. <|-- This will have the main unit conversion buttons -->
 3. </nav>

```
· You need to create unit conversions for:

    Temperature
    Weight

         3. Distance
  . We will create anchor tags with buttons which redirect users to certain sections of the same page.
  . We will be using the 1d attribute to reference these sections. 1ds are represented with the # symbol.
  5. Add 3 anchor & button tags for the 3 types of conversions (temperature, weight, and distance) inside the navigation bar
  Copied!
  6. Save your code.
► Click here to see how your code should look so far
Task 2: Temperature (Celsius to Fahrenheit) Conversion
You will now create a button for Temperature conversions (Celsius to Fahrenheit)
  1. Create a div tag, which will be used to hold all the conversion sections.
  1. <!-- Code that was previously added in the preceeding steps-->
 2.
3. <div id="all-conversion-sections">
4. <!-- This will have the conversion sections for Temperature, Weight, and Distance -->
5. </div
Copied!
  2. Add a section tag inside and set its attribute 1d to temperature inside this all-conversion-sections div tag
  1. <div id="all-conversion-sections">
2. <!-- This will have the conversion sections for Temperature, Weight, and Distance -->
       <section id="temperature">
<!-- Temparature conversion section -->
 7. </section>
8. </div>
Copied!
  3. Create a div tag with 1d set to tmp. Add a figure tag inside this div tag, where you will be adding a visual depiction of the conversion.
```

4. Add an image tag inside the figure, having sre attribute set to the URL "https://cf-courses-data.s3.us.cloud-object-storage_appdomain.cloud/IBMDeveloperSkillsNetwork/abs/Theia%20Labs 02%20-%20HTML5%20Elements/images/thermo.png" and a width set to 200px. Then, add a £1gcaption tag to give a caption to this figure.

7. </figure>
8. </div>
9. </section> Copied!

Copied!

1. cfigure)

1. cfigure)

2. dimg src-"https://cf-courses-data.s3.us.cloud-object-storage.appdomain.cloud/IBMDeveloperSkillsNetwork-CDB10EN-SkillsNetwork/labs/TheiaX28Labs/02X20-X20HTML5X20Elements/images/thermo.png* width="200px*/>
3. cfigure)

4. cfigure)

Next you will complete the following:

1. <section id="temperature">
2. <div id="tmp">
3. <figure>

<!-- Figure and its caption will come here -->

- · Display temperature as a heading
- Create two input fields and two labels
 Create a button to convert

```
5. Add an article tag to the tmp div tag to contain an article that will hold the elements for temperature conversion. We are using the article tag since this conversion is meaningful on its own.
      1. <div id="tmp">
2. <figure>
3. <igure>
4. <figure>
4. <figure>
5. <igure>
5. <figure>
6. <figure>
6. <figure>
7. <figure>
7. <figure>
8. <igure>
8. <igu
                      <article>
  <!-- This contains the specific elements for temperature conversion-->
   9.
10. </article>
11. </div>
Copied!
        6. Add fieldset and legend tags inside the article to group the fields pertaining to temperature conversion.
     <!-- The fields and button for temperature input will come here -->
      8. </fieldset>
9. </article>
Copied!
       7. Add labels and input fields, within the fieldset tag, for the temperature input (in Celsius) and output (in Fahrenheit). Use the number input type for both these fields.
      10. (label for="Temperature">Fahrenheit</label>
12. </fieldset>
Copied!
The input field uses the type attribute for specifying the input type (e.g. text, number, etc.). The label tag is used to identify to a user the type of input they should be providing, which is also specified in the 1d of the input tag.
        8. Insert a "Convert" button between the input and output fields.
   1. 1
2. 2
3. 3
4. 4
5. 5
6. 6
7. 7
8. 8
9. 9
10. 10
11. 11
12. 12
13. 13
14. 14
15. 15
       1. <fieldset>
2. <legend>Temperature</legend>
3. <!-- Label for Temperature input -->
4. <label for="Temperature">Celsius</label> <br/> <b
                        <input type="number" id="c"> <br/>
                     <!-- The conversion button --> 
<button id="temperature"> Convert </button> <br/> <br/>
  9. cbutton id="temperature"> Convert </button>
10.
11. <!-- Label for Temperature output -->
12. <input type="number" id="f"> cbr/>
13.
14. <!abel for="Temperature">Fahrenheit</label>
15. </fieldset>
Copied!
        9. Add an aside tag after the article to teach a user how to do this calculation themselves.
     1. <aside>
2. To convert celsuis to fahrenheit yourself, use this formula replacing the ^{\circ}C with your temperature in celsuis: (C × 9/5) + 32 3. <aside>
```

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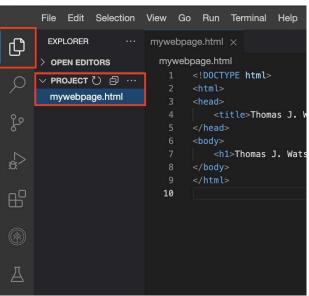
Save the Updated Code and Check the Page

1. Save the code updated so far.

► Click here to see the code:

2. To preview your webpage, you can use the built-in Live Server extension by following the instructions below.

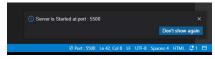
a. Open the file explorer and navigate to your file.



b. Right click on your file & click on 'Open with Live Server'

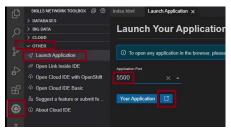


c. This should show a notification mentioning that the server has started on port 5500.



d. Click on the Skills Network button on the left to open the "Skills Network Toolbox". Click "Other" then "Launch Application". From there, enter the port no. as 5500 and launch your application.

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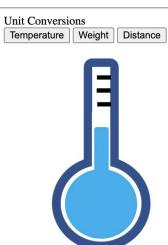


e. Click on the file name to view its preview.



f. Your page should look like this:

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Celcius to Farenheit Conversion



To convert celsuis to fahrenheit yourself, use this formula replacing the 'C' with your temperature in celsuis: $(C \times 9/5) + 32$

Task 3: Weight (Kilograms to Pounds) Conversion

1. After the temperature section in the all-conversion-sections container, add another section tag and set its 1d attribute to weight. Within this new section, insert the following:

1. A div tag with its 'id' set to 'wg'
2. A figure tag to represent the heading, having 'img' and 'figcaption' tags within it
1. Set the mings source URL to be: 'https://e-feourses-data.s3.us.cloud-ubject-storage.appdomain.cloud/IBMDeveloperSkillsNetwork-CD0101EN-SkillsNetwork/labs/Theia%20Labs/02%20-%20HTML5%20Elements/images/weight.png"
2. Set the width of the image to be 200px
3. Set the caption to be 'Kilograms to Pounds Conversion''

2. Inside the <div id="wgt"> tag, add the following tags:

Figure (with img and figcaption)
 Article
 Fieldset

Legend (set to "Weight")
 Input and output labels being Kilograms and Pounds respectively
 Aside (with the calculation "kg x 2.205")

The structure and rest of the tags should be the same as in the tmp div tag.

3. The section id="weight" tag should resemble the following:

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29. 29
30. 38
30. 38
31. 38
32. 32
32. 32
31. caction is "weight",
32. (is "is "weight")
4. (figure)
5. (is "sgr-"https://cf-courses-data.sl.us.cloud-object-storage.appdomain.cloud/IBMDeveloperSkillsNetwork_CD810EN_SkillsNetwork/labs/TheiaX20Labs/92X20-X20MTPN_5X20Elements/images/weight.pmg" width-"200px"/)
6. (figure)
6. (figure)
7. (figure)
8. (article)
9. (article)
10. (!- This contains the specific elements for weight conversion -->
(fieldsets)
11. (aled for Weight Innut -->
12. (aled for Weight Innut -->
13. (aled for Weight Innut -->
14. (aled for Weight Innut -->
15. (aled for Weight Innut -->
16. (aled for Weight Innut -->
17. (aled for Weight Innut -->
18. (aled for Weight Innut -->
19. (article)
19. (aled for Weight Innut -->
19. (aled for Weight Innut --
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4. View your application using the Live Server extension. It should render like this:

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Unit Convers		
Temperature	Weight	Distance



Celsius to Fahrenheit Conversion

Temperature —		
Temperature Celsius		
Convert		
Fahrenheit		

To convert celsuis to fahrenheit yourself, use this formula replacing the 'C' with your temperature in celsuis: $(C \times 9/5) + 32$



Kilogram to Pound Conversion



To convert kilograms to pounds yourself, use this formula replacing the 'kg' with your weight in kilograms: kg x 2.205

Task 4: Distance (Kilometers to Miles) Conversion

- 1. Add another section, after the weight section, and set its id attribute to distance. Within this new section, insert the following:
- . A div tag with its 'id' set to 'dst'
- A dry tag win its 10 set to dis

 A figure tag to represent the heading, having 'img' and 'figcaption' tags within it

 Set the image source URL to be: "https://cf-courses-data.s3.us.cloud-object-storage.appdomain.cloud/IBMDeveloperSkillsNetwork-CD0101EN-SkillsNetwork/labs/Theia%20Labs/02%20-%20HTML5%20Elements/images/speedo.png"

 Set the width of the image to be 200px

 Set the caption to be 'Kilometer to Mil Conversion'

 A set the caption to be 'Kilometer to Mil Conversion'

- 1. <section id="distance">
 2. <!-- Distance conversion section -->
 3. <div id="dst">

```
ffgure clims for "https://cf-courses-data.s3.us.cloud-object-storage.appdomain.cloud/IBMDeveloperSkillsNetwork/CD8181EN-SkillsNetwork/labs/Theia%20Labs/82%20-%20MTML5%20Elements/images/speedo.pmg" width="200px"/>
cfigaption>kilometer to Mile Conversions/figaption>
cfigaption>
     6.
7. </f
8.
9. </div>
10. </section>
Copied!
              2. Inside the <div id="dst"> tag, add the following tags:

    Article
    Fieldset

    Legend (set to "Distance")
    Input and output labels being Kilometers and Miles respectively
    Aside (with the calculation "km ÷ 1.609")
 The structure and rest of the tags should be the same as in the tmp and wgt div tag
             3. The section id="distance" tag should resemble the following:
           1. <section id="distance">
2. <!-- Distance conversion section -->
3. <div id="dst">
                                                                     Volume > (**Ignum > (**)

**Indian **Indian ** (**)

**Indian ** (
                                                                       </figure>
8. (article)
9. (article)
10. (**) This contains the specific elements for distance conversion --> (**) Carticle)
11. (algebrance/legend)
12. (algebrance/legend)
13. (algebrance/legend)
14. (algebrance/legend)
15. (algebrance/legend)
16. (algebrance/legend)
17. (algebrance/legend)
18. (algebrance/legend)
19. (algebra
                                                                 Copied!
```

4. View your application using the Live Server extension. It should render like this:

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Unit Convers Temperature	Weight	Distance
	B	

Celsius to Fahrenheit Conversion

Temperature Celsius			
Celsius			
Convert	_		
Fahrenheit	_		

To convert celsuis to fahrenheit yourself, use this formula replacing the $^{\circ}$ C with your temperature in celsuis: (C × 9/5) + 32



Kilogram to Pound Conversion



To convert kilograms to pounds yourself, use this formula replacing the 'kg' with your weight in kilograms: kg x 2.205



Kilometer to Mile Conversion



To convert kilometers to miles yourself, use this formula replacing the `km` with your distance in kilmeters: km ÷ 1.609

This completes all conversion calculators within the body tag.

Task 5: Add the page footer and home button

1. Add another div tag, below the all-conversion-sections div with attribute id set to go-home, to navigate to the top of the page. Copy and paste the following code in the div, to render a button with a home icon.

Copied!

2. Add a footer tag (shown below) inside the body tag, after the go-home div tag. This will be give some information to the user on where to look for more course details.

1. <footer>Learn more about HTML as a part of the IBM Fullstack Cloud Developer Certification</footer>

Copied!

Save the completed code in index.html.

► Click here to see the completed code

4. The final application should render like this:

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Temperature	Weight	Distance
-------------	--------	----------



Celsius to Fahrenheit Conversion

Temperature —						
Celsius	_					
Convert	_					
ahrenheit						

To convert celsuis to fahrenheit yourself, use this formula replacing the $^{\circ}$ C with your temperature in celsuis: $(C \times 9/5) + 32$



Kilogram to Pound Conversion

Weight Kilograms		
Convert		
Pounds		

To convert kilograms to pounds yourself, use this formula replacing the `kg` with your weight in kilograms: kg x 2.205



Kilometer to Mile Conversion



To convert kilometers to miles yourself, use this formula replacing the `km` with your distance in kilmeters: km ÷ 1.609

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Learn more about HTML as a part of the IBM Fullstack Cloud Developer Certification

With this, the code for the HTML5 elements is complete.

You will learn to add some styling and actionable scripts to this paage in the later part of the course.

Congratulations! You've successfully completed this lab

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Changelog

Date	Version	Changed by	Change Description
2022-10-18	1.0	Samaah	Lab and initial version created
2022-10-21	1.1	K Sundararajan	Updated instructions based on SME feedback
2022-10-24	1.2	Michelle Saltoun	Updated lab grammar and content

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