PSR Naming Conventions

- 1. Interfaces MUST be suffixed by Interface: e.g. Psr\Foo\BarInterface.
- 2. Abstract classes MUST be prefixed by Abstract: e.g. Psr\Foo\AbstractBar.
- 3. Traits MUST be suffixed by Trait: e.g. Psr\Foo\BarTrait.
- 4. PSR-1, 2 and 4 MUST be followed.
- 5. The vendor namespace MUST be Psr.
- 6. There MUST be a package/second-level namespace in relation with the PSR that covers the code.
- 7. Composer package MUST be named psr/<package> e.g. psr/log. If they require an implementation as a virtual package it MUST be named psr/<package>- implementation and be required with a specific version like 1.0.0. Implementors of that PSR can then provide "psr/<package>-implementation": "1.0.0" in their package to satisfy that requirement. Specification changes via further PSRs should only lead to a new tag of the psr/<package> package, and an equal version bump of the implementation being required.
- 8. Special lighweight utility packages MAY be produced alongside PSRs and interfaces and be maintained and updated after the PSR has been accepted. These MUST be under the vendor namespace Fig.