Fusion360/LagunalQ PostProcessor

You will need this post processor to manufacture your coasters on the LagunalQ.



You will need to download it to a local drive (somewhere Fusion 360 can find it) and import it into Fusion 360.

- 1. From the Fusion 360 Menu, select Post Process from the ACTIONS menu.
 - G1 G2
- 2. In the dialog box, select the Configuration Folder that contains Laguna_IQ_HHC.cps.



3. Once you have selected it, the dialog box should look something like this...

