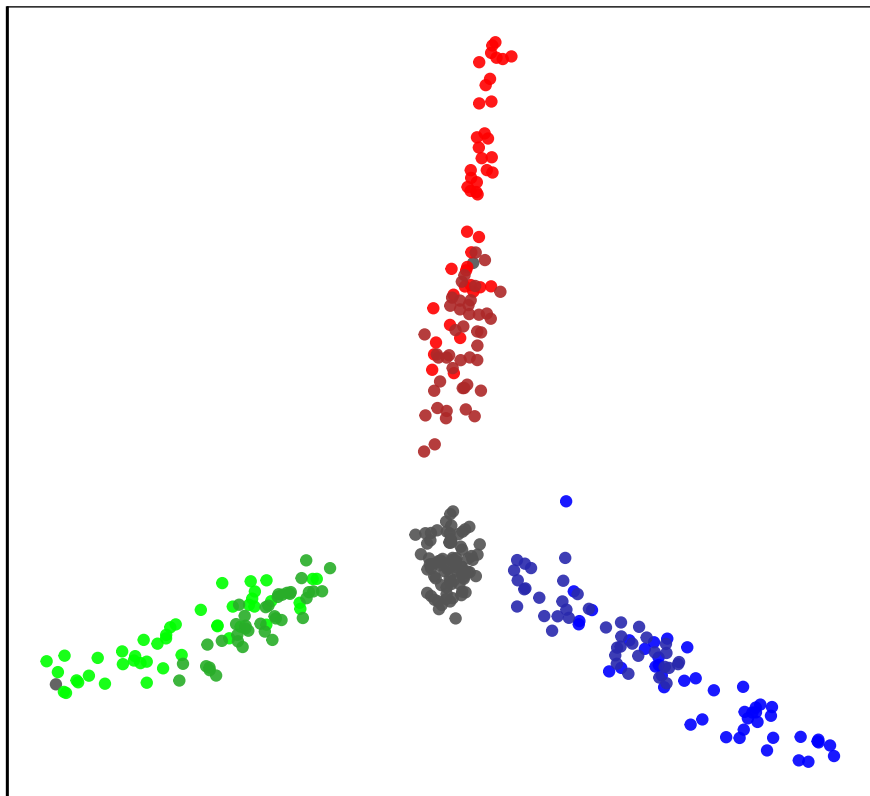


scruff-sctransform_poi

PC2 (13%)



PC1 (30.8%)