# VISVESVARAYA TECHNOLOGICAL UNIVERSITY BELGAUM-590014



A Mini-Project

Report On

## "INVENTORY AND SALES DATABASE MANAGEMENT SYSTEM"

A Mini-project report submitted in partial fulfillment of the requirements for the award of the degree of **Bachelor of Engineering in Computer Science and Engineering** of Visvesvaraya Technological University, Belgaum.

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# **ABSTRACT**

The entitled project "INVENTORY AND SALES DATABASE MANAGEMENT SYSTEM" is made keeping in mind all the aspects of the Inventory and sales. By all the aspects I mean, it will be capable of doing all the necessary operations/functions that are done in any Inventory and sales for example- Purchasing of a goods, Selling of a Goods ,keeping track of Inventory incoming and outgoing goods in detail,billing details etc.

Since all the work that is to be done by this software can also be done manually, but this consumes time and labour. So this software will be a relief to those who have to do all this work manually. The knowledge of computers and programming has become a basic skill needed to survive in present information based on society.

The motive to make this project is to make such kind of software which is very easy to use. There will not be need of any training and the person who does not have much knowledge of computers can also use this .Through this project the details of the customers that have purchased the goods can be retrieved if necessary. All the records of the goods will be kept for further enquiries.

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## **INTRODUCTION**

## 1.1 Project Outline

This application is going to be used by:

- 1. Accountant/Biller
- 2. Business Dealer

This application is meant for users (Biller and Business Dealer) who can access the information from database about inventory goods. Our objective is so that executives and administrators can easily automate their work with less effort. For example, they can generate quotations for any enquiry for a goods in no time.

They can also have the customer's feedback to the show clear authority regarding flow of good in their business.

## 1.2 Project Goals

The System should be capable of performing the following:

- Stock control: This involves maintaining accurate records of the items in stock, including the quantities, locations, and costs of each item.
- Purchasing and procurement: This involves managing the process of purchasing and receiving new items, from placing orders to receiving and inspecting goods.
- System should be able to generate invoices and maintain transaction details.
- Data analysis and reporting: Inventory management systems often include tools for analyzing data and generating reports, such as inventory reports, sales reports, and purchase reports.
- Inventory optimization: This involves finding the optimal inventory level for a product to minimize holding costs and stockouts.
- Sales and customer service: Inventory management also includes monitoring and managing sales and customer demand, as well as ensuring that the right items are available to meet customer needs.
- Help the organization to maintain customer details like customer name, transaction/purchase details, goods purchased, purchase medium, purchase date etc.
- Distribution and logistics: This involve managing the movement of goods from the warehouse to the customer, including shipping, receiving and handling.
- Inventory forecasting: This involves predicting the future demand of the product and plan the inventory accordingly.

## SYSTEM SPECIFICATIONS

## 2.1 Hardware Requirements

## Minimum Requirements:

• Processor: Intel Pentium 4/ AMD Athlon series

RAM: 512MBStorage: 100MB

#### Recommended Requirements:

• Processor: Intel 11th generation I-series/AMD Ryzen Threadripper series

RAM: 8GBStorage: 500GB

## 2.2 Software Requirements

OS:Windows, GNU/Linux Distributions, Mac OS, BSD, 64-bit

## 2.3 Tech Stack

## Frontend

#### • HTML 5:

HTML5 is a markup language used for structuring and presenting content on the World Wide Web. It is the fifth and last major HTML version that is a World Wide Web Consortium recommendation. The current specification is known as the HTML Living Standard.

## • CSS 3:

CSS3 is the latest version of the CSS specification. CSS3 adds several new styling features and improvements to enhance the web presentation capabilities. Note: Our CSS tutorial will help you to learn the fundamentals of the latest CSS3 language, from the basic to advanced topics step-by-step.

#### • JavaScript:

JavaScript, often abbreviated JS, is a programming language that is one of the core technologies of the World Wide Web, alongside HTML and CSS. Over 97% of websites use JavaScript on the client side for web page behavior, often incorporating third-party libraries.

#### Backend

#### • Django:

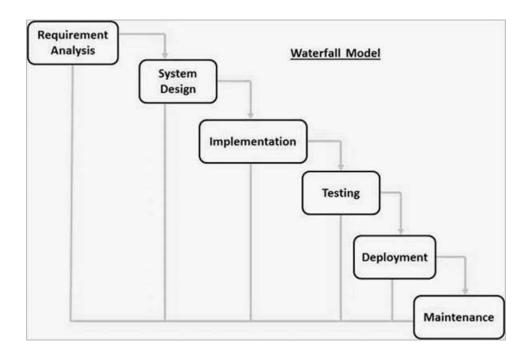
Django is a high-level Python web framework that encourages rapid development and clean, pragmatic design. Built by experienced developers, it takes care of much of the hassle of web development, so you can focus on writing your app without needing to reinvent the wheel. It's free and open source.

## • SQLite3:

• SQLite is a C-language library that implements a small, fast, self-contained, high-reliability, full-featured, SQL database engine. SQLite is the most used database engine in the world. SQLite is built into all mobile phones and most computers and comes bundled inside countless other applications that people use every day.

## **DESIGN**

## 3.1 Development model



#### • Requirement Analysis:

All possible requirements of the system to be developed are captured in this phase and documented in a requirement specification document.

## • Design stage:

The requirement specifications from first phase are studied in this phase and the system design is prepared. This system design helps in specifying hardware and system requirements and helps in defining the overall system architecture.

#### • Implementation:

With inputs from the system design, the system is first developed in small programs called units, which are integrated in the next phase. Each unit is developed and tested for its functionality, which is referred to as Unit Testing.

## • Integration and Testing:

All the units developed in the implementation phase are integrated into a system after testing of each unit. Post integration the entire system is tested for any faults and failures.

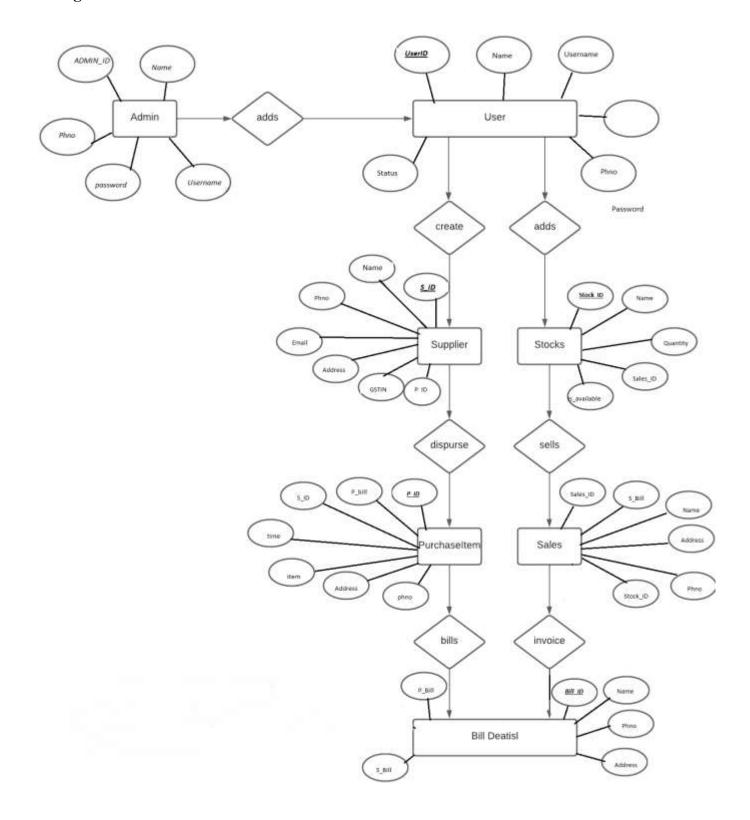
#### • Deployment of System:

Once the functional and non-functional testing is done; the product is deployed in the customer environment or released into the market.

<ul> <li>Maintenance:         There are some issues which come up in the client environment. To fix those issues, patches are released.         Also to enhance the product some better versions are released. Maintenance is done to deliver these changes in the customer environment.     </li> </ul>
All these phases are cascaded to each other in which progress is seen as flowing steadily downwards, (like a waterfall) through the phases. The next phase is started only after the defined set of goals are achieved for previous phase and it is signed off, so the name "Waterfall Model". In this model, phases do not overlap.

# 3.2 Database Description

# **ER-Diagram**



## Schema Diagram



## IMPLEMENTATION AND CODING

## 4.1 Backend Models(Tables)

## **User Model**

Contains the User table definition and attribute list, based and derived from the schema diagram

#src/models.py

class User(models.Model) => (attrs)

The User Table hereby referred to as the "User Object" further into this section of the documentation consists of the following attributes

```
1.) user_id:
```

## Attribute definition:

```
(variable) user_id: IntegerField =>(
primary_key: bool,
unique: bool
)
Source code:
user_id = models.IntegerField(
primary_key=True,
```

Refers to the identification number of the user, **primary\_key=True** parameter is setting the attribute to a primary key. The **unique=True** parameter is useful in referencing this particular attribute via *Foreign Keys*.

## 2.) Name of User:

unique=True

)

```
(variable) user_name: CharField =>(
max_length: int,
blank: bool, null: bool
)
```

#### Source code:

```
user_name = models.CharField(
max_length=100,
blank=False,
null=False
)
```

Refers to the dealer's name field the **NameField** method stores the name of the dealer class, **null=False** parameter dealer class, null=Falseparameter setting to the null attribute.max\_length is setto (100 and it's restricts the number of characters used by the user by (100. **Blank=False** 

#### 3.) username

#### Attribute definition:

```
(variable) username: ForeignKey =>(
(class) User,
(parameter) on_delete: (...) -> None,
(parameter) related_name: str | None
)

Source code:

username = models.ForeignKey(
User, on_delete=models.CASCADE,
related_name='d_username'
)
```

refers to the username of the user, as apparent here this attribute is a foreignkey that refers to (class) User, it has a parameter (parameter) on\_delete: (...) -> None set to models.CASCADE which means on deletion of a record from this table it reflects by comitting deletion on the referenced table as well. The (parameter) related\_name: str | None parameter sets up an alternate name or view to avoid arising naming conflicts.

#### 4.) last\_login:

```
(variable) last_login: DateTimeField => (
```

```
(parameter) auto_now: bool
Source code:
last_login = models.DateTimeField(auto_now=True)
The last_login attribute refers to the last time the user had logged in. the
(parameter) auto_now: bool is set to True, the auto_now parameter
automatically sets the login time based on server timezone.
5.) contact:
Attribute definition:
(variable) contact: IntegerField => (
null: bool.
blank: bool
)
Source code:
contact = models.IntegerField(
null=False,
blank=False
refers to the contact details of the user class the (parameter)null: bool is set to
False, Blank=False
6.) Created:
Attribute definition:
(variable) created: DateTimeField => (
(parameter) auto_created: bool
Source code:
created = models.DateTimeField(
auto_created=True
The created attribute refers to the date the user profile was created,
```

The **created** attribute refers to the date the user profile was created, **(parameter) auto\_created: bool** is set to **True**, this is a method passed in as a parameter which sets the value to current date and time based on the server region and timezone,

#### **Stocks Model**

on delete=models.CASCADE

)

Contains the Stocks table definition and attribute list, based and derived from the schema diagram

```
1.) stock_id:
Attribute definition:
(variable) stock_id: IntegerField => (
(parameter) primary_key: bool,
(parameter) unique: bool
Source code:
stock_id = models.IntegerField(
primary_key=True,
unique=True
The stock_id attribute refers to the numeric id of the vehicle entries present in the
table, it is a primary key and it is set to be unique.
2.) sales_id:
Attribute definition:
(variable) sales_id: ForeignKey =>(
(class) Sales,
(parameter) on_delete: (...) -> None,
(parameter) to_field: str | None
)
Source code:
stock_id = models.ForeignKey(
Dealer,
to_field=sales_id',
```

refers to the id of the user, as apparent here this attribute is a foreign keythat refers to (class) sales, it has a parameter (parameter) on delete: (...) -> None set to models.CASCADE which means on deletion of a record from this table it reflects by comitting deletion on the referenced table as well. The to field is set to sales id

## 3.) Quantity\_img:

```
Attribute definition:
```

```
(variable)Quantity: Integer =>(
blank: Any
)
Source code:
Quantity = models.Integer(
blank=False
)
```

The **Quantity** attribute contains the quantity uploaded to the server stored at /media/ folder in the MEDIA DIR directory of the server, blank is set to False so an image is required for every record uploaded.

#### 4.) name:

#### Attribute definition:

```
(variable) name: CharField => (
(parameter) max_length: int | None,
(parameter) blank: bool
)

Source code:
name = models.CharField(
max_length=100,
blank=False
```

The name attribute refers to the vehicle name, it's max\_length is set to 100 and blank is False so it cannot be left empty.

#### 5.) is\_available:

)

```
(variable) is_available: CharField =>(
(parameter) max_length: int | None,
(parameter) choices: _FieldChoices | None,
(parameter) blank: bool
Source code:
Is_avialable = models. Char Field
(max_length=100,
choices=False
Sales Model
Contains the Customer table definition and attribute list, based and derived
from the schema diagram
1.) Sales_id:
Attribute definition:
(variable) Sales_id: IntegerField => (
(parameter) primary_key: bool,
(parameter) unique: bool
Source code:
Sales_id = models.IntegerField(
primary_key=True,
unique=True
)
The Sales_id attribute refers to numeric customer id, it is a primary key, and it is
unique.
2.) email:
Attribute definition:
(variable) email: CharField => (
(parameter) max_length: int | None,
```

```
(parameter) blank: bool
)
Source code:
email=models.CharField(
max_length=100,
blank=False
)
The email attribute refers to the customer's email.it's max_length is set to 100 and
it cannot be left blank.
3.) Contact:
Attribute definition:
(variable) contact: IntegerField =>(
(parameter) blank: bool
)
Source code:
contact = models.IntegerField(
blank=False
)
The contact attribute refers to the contact information of the customer, it cannot be
left blank.
4.) Sales_Bill:
Attribute definition:
(variable) Sales_Bill: CharField => (
(parameter) max_length: int | None,
(parameter) blank: bool
)
```

The **Sales\_Bill** attribute refers to the customer's Bill name in which he/she resides. It's **max\_length** is set to **100** and it cannot be left **blank**.

```
9.) Address:
```

```
Attribute definition:

(variable) address: TextField => (
(parameter) max_length: int | None
)

Source code:

address = models.TextField(
max_length=100,
blank=False
)

The address attribute refers to the customer series of the c
```

The **address** attribute refers to the customer's address, it cannot be left **blank**.

## **Supplier Model**

Contains the Sale table definition and attribute list, based and derived from the schema diagram

## 1.) Supplier\_id:

#### Attribute definition:

```
variable) supplier_id: ForeignKey =>(
(class) Customer,
(parameter) to_field: str | None,
(parameter) on_delete: (...) -> None
)

Source code:
supplier_id = models.ForeignKey(
Customer,
to_field='customer_id',
on_delete=models.CASCADE
)
```

The **customer** id attribute refers to the numeric id of the referenced customer.

#### 2.) purchase\_id:

```
(variable) purchase_id: IntegerField =>(
```

```
(parameter) primary_key: bool,
(parameter) unique: bool
Source code:
purchase_id = models.IntegerField(
primary_key=True,
unique=True
The sale_id attribute refers to the numeric id of a sale made.
3.) Phno:
Attribute definition:
(variable)phno:=>(
(parameter) to_field: number | None,
(parameter) on_delete: (...) -> None
Source code:
phno=models.integer (
to_field=phone,
on_delete=models.CASCADE
)
The phno attribute refers to the numeric id of the referenced vehicle object.
4.) Description:
Attribute definition:
5.) order_date:
Attribute definition:
(variable) order_date: DateTimeField =>(
(variable) order_date: DateTimeField
```

```
)
Source code:
order_date = models.DateTimeField(
auto_created=True
)
The order_date attribute refers to the date the sale was made.
6.) GSTIN:
Attribute definition:
(variable) GSTIN: varcharField => (
(parameter) blank: bool
Source code:
GSTIN = models.varcharField(
blank=False
The cost refers to the cost paid by the customer to the dealership.
7.) deal_date:
Attribute definition:
8.) Status:
Attribute definition:
(variable) status: CharField => (
(parameter) max_length: int | None,
(parameter) blank: bool,
(parameter) choices: _FieldChoices | None
```

## **Billing Model**

Contains the Billing table definition and attribute list, based and derived from the schema diagram

```
1.) biil_id:
Attribute definition:
(variable) bill_id: PrimaryKey => (
(class) Sale,
(parameter) to_field: str | None,
(parameter) on_delete: (...) -> None
Source code:
bill_id = models.PrimaryKey(
Sale,
to_field=bill_id',
on_delete=models.CASCADE
)
The bill id attribute refers to the numeric id referenced in the Sale
Model/Table.
2.) P Billno:
Attribute definition:
(variable) P_Billno: IntegerField =>(
(variable) P_Billno: IntegerField
Source code:
P_Billno = models.IntegerField(
blank=False
)
The tax attribute refers to the amount of tax applied to the bill of purchase.
3.) S_Billno:
Attribute definition:
(variable) S_Billno: IntegerField =>(
(variable) S_Billno: IntegerField
```

```
Source code:

S_Billno = models.IntegerField(
blank=False
)

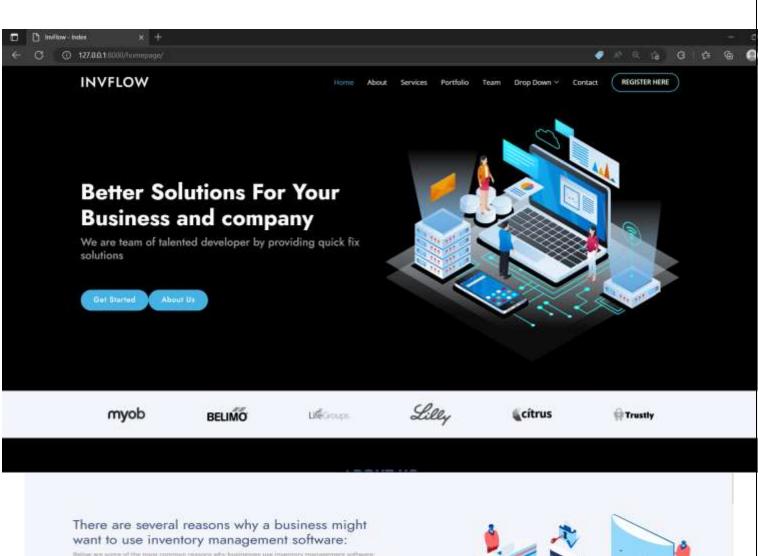
The tax attribute refers to the amount of tax applied to the bill of sales.

4.) status:

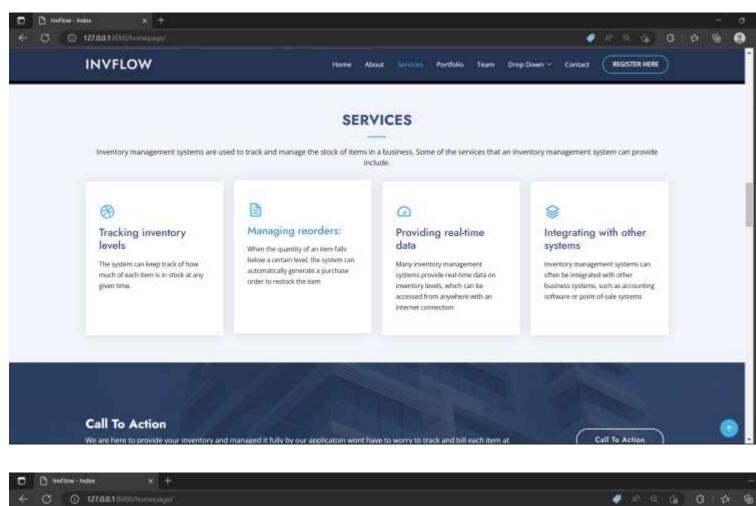
Attribute definition:

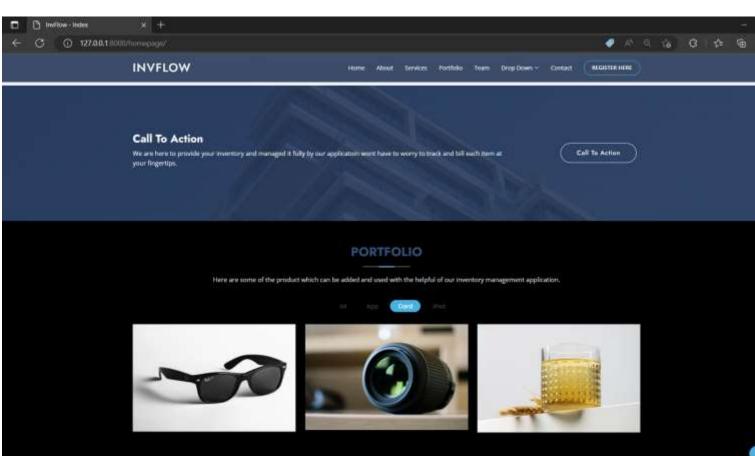
(variable) status: CharField => (
(parameter) max_length: int | None,
(parameter) blank: bool,
(parameter) choices: _FieldChoices | None
```

## **SNAPSHOTS**

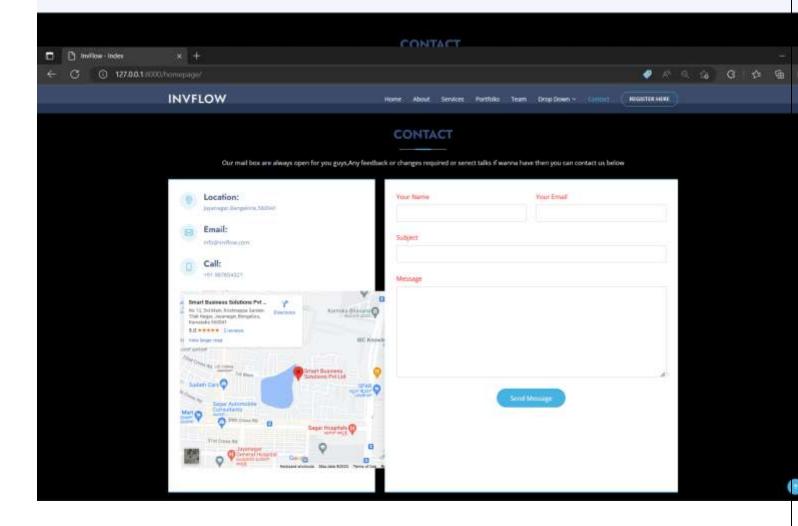


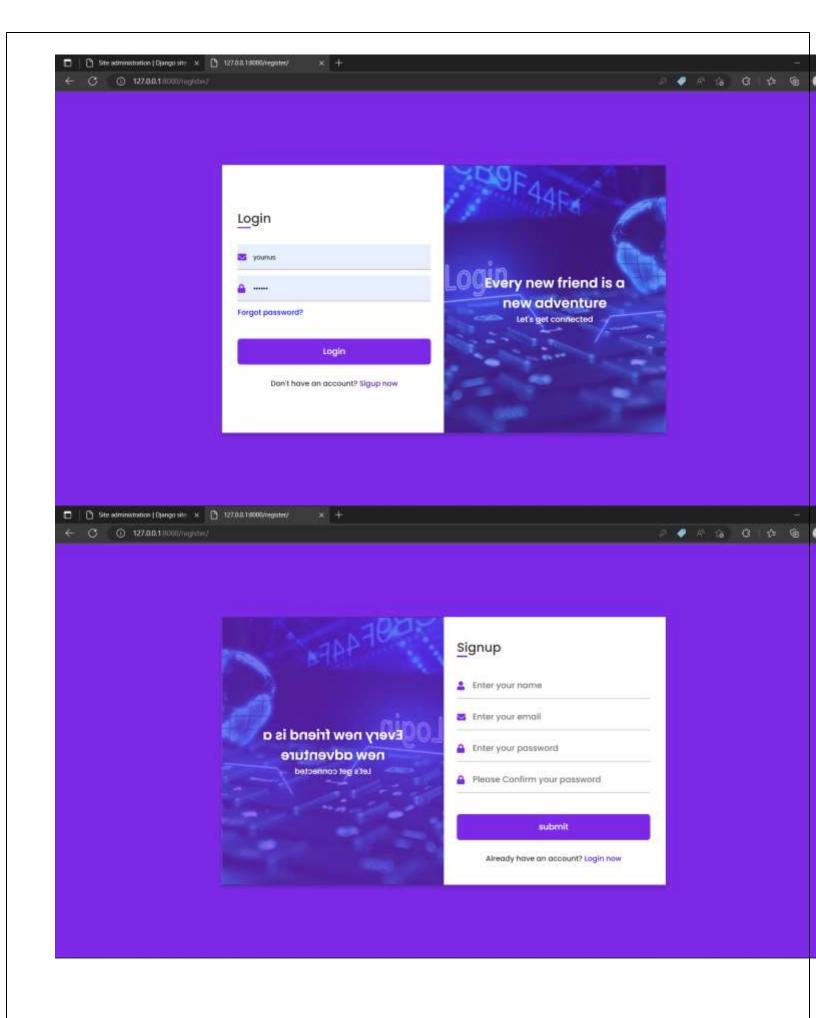


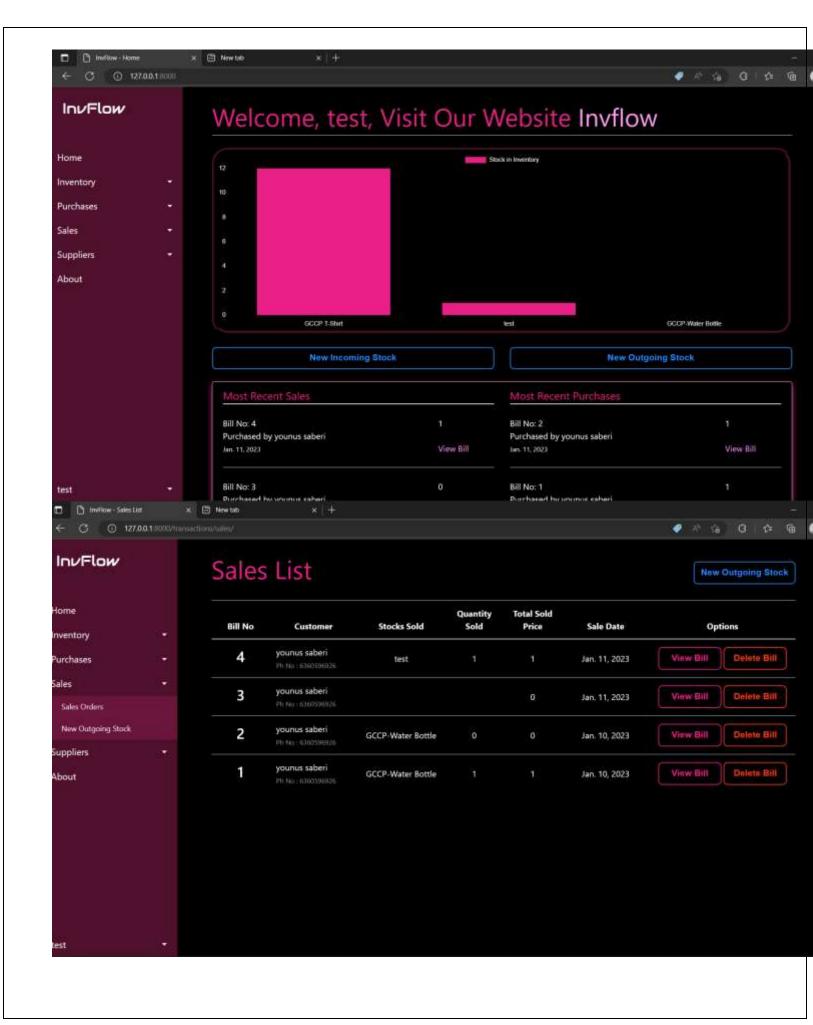


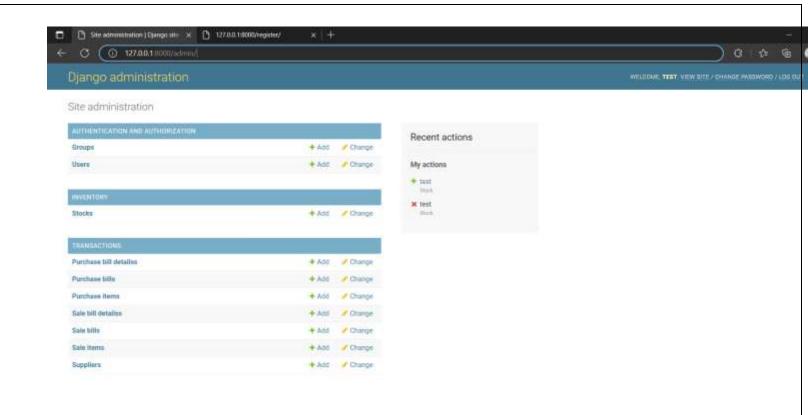


# Here are some common questions that are often asked about inventory management. If any question are not mentioned here then you have please ask in the contact section (i) What is inventory management? Inventory management is the process of tracking and managing the stock of goods or materials. It involves identifying what inventory is needed, how much to order, when to order it, and how to store it until it is needed. (ii) What are the benefits of inventory management? (iii) What are the types of inventory management? (iv) What are the challenges of inventory management? (iv) What are the challenges of inventory management?









## **CONCLUSION**

The project is the perfect system for the car showrooms to manage their data and help their customers to buy a car without any problem. It makes the process of buying a car very simpler.

In future, all the updates about the cars will be centralized because of the application being online.

Provision for customer to access our system will be available.

Users will be able to visit our show room being at home due to the system being online.

## **REFERENCES**

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- www.w3schools.com
- <a href="https://www.sqlite.org/docs.html">https://www.sqlite.org/docs.html</a>