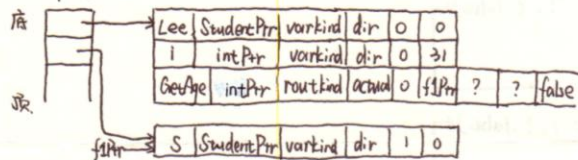
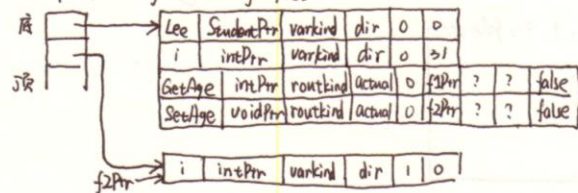


1. 局部化符号表:

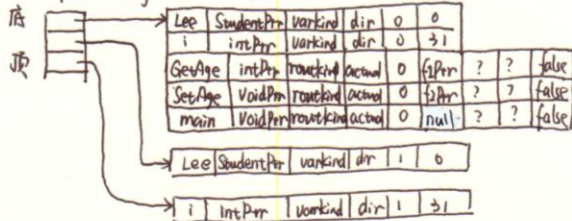
① scope栈 (开始)



② scope栈 (GetAge结束, SetAge开始)



③ scope栈 (SetAge结束, main开始)



④ scope栈 (main结束) (空)



2. 全局符号表

1) 顺序表

	0	Lee	StudentPtr	varkind	dir	0	0		
	0	i	intPtr	varkind	dir	0	31		
	0	GetAge	intPtr	roukind	actual	0	filter	? ?	false
filter →	1	S	StudentPtr	varkind	dir	1	0		
	0	SetAge	voidPtr	roukind	actual	0	filter	? ?	false
filter →	1	i	intPtr	varkind	dir	1	0		
	0	main	voidPtr	roukind	actual	0	null	? ?	false
	1	Lee	StudentPtr	varkind	dir	1	0		
	2	i	intPtr	varkind	dir	1	31		

① GetAge结束, 删④
 ② SetAge结束, 删⑥
 ③ main结束, 全删

2) 链式法

1. (0, Lee, StudentPtr, varkind, dir, 0, 0)
2. (0, i, intPtr, varkind, dir, 0, 31)
3. (0, GetAge, intPtr, roukind, actual, 0, filter, ? ?, false) ←
- filter → 4. (1, S, StudentPtr, varkind, dir, 1, 0)
5. (#,)
6. (0, SetAge, voidPtr, roukind, actual, 0, filter, ? ?, false) ←
- filter → 7. (1, i, intPtr, varkind, dir, 1, 0)
8. (#,)
9. (0, main, voidPtr, roukind, actual, 0, null, ? ?, false) ←
10. (1, Lee, StudentPtr, varkind, dir, 1, 0) ←
11. (2, i, intPtr, varkind, dir, 1, 31)
12. (#,)
13. (#,)
14. (#,)

NULL