# **PROJECT REPORT**

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**Course : ECE 469 Artificial Intelligence** 

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## **Description**

An implementation of Artificial Neural Network using C++.

# **Dependency**

- CMAKE 3.0
- MAKE

### **Usage**

```
./ANN_train
Follow the Prompt
./ANN_test
Follow the Prompt
```

#### **Build**

```
cd ANN_code/
mkdir build && cd build
cmake .. && make
```

#### **Clear Build**

```
cd ANN_code/
rm -rf build
```

### **Database Description**

- Filename: robot\_dataset
- Title: Wall-Following navigation task with mobile robot SCITOS-G5
- · Reasonable parameter:

learning rate: 0.05
 Epoch(iterations): 100
 Number of hidden nodes: 5

- Filename for trained/untrained/result:
  - 1. untrained: init\_weight
  - trained: sample.out.05.100.trained
     result: sample.out.05.100.results
- Initial weights are generated through scirpt: init\_weight.py
- Database are modified using script: formattodata.py [take 1 parameter as the percentage of the training set to be partitioned from the dataset, e.g. 0.8]
  - 1. Dropped incomplete data
  - 2. Encoded the classification to binary classification of four nodes
  - 3. Drop out irrelevant feature (no correlation to classification task)
  - 4. Partition the data to test (20 % of original sets) and train (80% of original sets)
- Full description of the dataset can be found at Wall-following.names in the folder, dataset found on UCI machine learning dataset repository