

# Performance Tuning for the JDBC<sup>TM</sup> API

What Works, What Doesn't, and Why.

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## **Overall Presentation Goal**

Illustrate techniques for optimizing JDBC API-based calls from the Java platform, including examples for an Oracle database implementation.



## **Learning Objectives**

As a result of this presentation, you will:

- Design better JDBC implementations
- Recognize potential performance bottlenecks
- Make more money



## Speaker's Qualifications

- Professional Java developer since 1995, including 3 years at Sun Microsystems.
- Implemented JDBC for production systems using the major databases: Sybase, Informix, and Oracle.
- Worked on more than 3,000 Java bugs at Sun Microsystems.



## **Agenda**

- 1) Why optimize?
- 2) Basic API techniques.
- 3) Design Strategies.
- 4) Advanced Driver Tuning methods.



## Why Optimize?

- On average, a web request performs 4 database queries.
- Experience has shown that database calls are typical performance bottleneck.
- Bad JDBC can overwhelm the database.



#### **Most Versatile**

- SQL: "SELECT \* FROM TABLE"
- java.sql.PreparedStatement
- java.sql.CallableStatement
- Cache data on client.

## **Most Optimized**



#### **SQL Statements**

- Most flexible
- Least reliable
- Must be recompiled in database for each use



#### **PreparedStatement**

- Represents a precompiled SQL statement
- Can be used to efficiently execute statement multiple times
- Somewhat flexible can create new ones as needed



```
PreparedStatement pstmt = con.prepareStatement("UPDATE EMPLOYEES SET SALARY = ? WHERE ID = ?");
```

```
pstmt.setBigDecimal(1, 153833.00);
pstmt.setInt(2, 110592);
pstmt.execute();
```



#### java.sql.CallableStatement

- Used to execute SQL stored procedures.
- Same syntax as PreparedStatement.
- Least flexible.
- Most optimized DB call.



#### Cache

- Keep data within client to reduce the number of round-trips to the database.
- Lesson: The less JDBC the better.



#### **Use Database Connection Pool**

- Don't use DriverManager.getConnection()
   often. JDBC connections can take 0.5 to 2
   seconds to create.
- Create Pool of Connections and reuse them.
- Necessity for any production system.



Use multi-threading with Connection Pooling to address network latency:

- Threads can issue queries over separate database connections.
- This improves performance to a point.



Single-batch Transactions

Collect set of operations and submit transaction in one statement:

BEGIN TRANSACTION

UPDATE TABLE1...
INSERT INTO TABLE2...
DELETE TABLE3
COMMIT



#### **Single-batch Transactions**

- DB obtains necessary locks on rows and tables, uses and releases them in one step
- Depending on transaction type, separate statements and commits can result in more DB calls and hold DB locks longer

## Single-batch Transaction Types Significantly different effects!

#### java.sql.Connection

- TRANSACTION\_READ\_COMMITTED
- TRANSACTION\_READ\_UNCOMMITTED
- TRANSACTION\_REPEATABLE\_READ
- TRANSACTION\_SERIALIZABLE



#### Don't have transaction span user input

- Application sends BEGIN TRAN and SQL, locking rows or tables for update
- Application waits for user to press key before committing transaction



#### Solution: Optimistic locking

- Optimistic locking employs timestamps and triggers in queries and updates
- Queries select data with timestamp values
- Prepare a transaction based on that data, without locking data in a transaction

#### **Smart Queries**

- Make queries as specific as possible
- Put more logic into SQL statements
- DB are designed to use SQL efficiently
- Proper use of SQL can avoid performance problems



Smart Query Ex: get employees in ENG dept Instead of:

SELECT \* FROM employees; SELECT \* FROM dept; (and joining on Java application side)

#### Use database join:

SELECT employees.\* FROM employees E, dept D WHERE E.DEPTNO = D.DEPTNO AND D.DEPTTYPE = 'ENG';

#### **Smart Queries**

- Minimize ResultSet before crossing network
- Many performance problems come from moving raw data around needlessly



#### **Smart Query Guidelines**

- Use DB for filtering
- Use Java for business logic
- DB does filtering very well
- DB business logic is poor
- (At least very inconsistent between database vendors.)



#### Keep operational data set small as possible

- Move non-current data to other tables and do joins for rarer historical queries
- Otherwise, index and cluster so frequently used data is logically and physically localized



- Special options for each JDBC driver
- No common standard
- Improve performance by reducing round trips to the database.
- Ex. Oracle driver performance extensions



#### Oracle Performance Extensions

- 1) Row Prefetch
- 2) Batch Updates
- 3) Suppress DatabaseMetaData TABLE\_REMARKS Columns
- 4) Specify Column Types



#### 1. Row Prefetch

- Use client-side buffers
- Replace round trips by local manipulation of rows returned by query
- Use OracleStatement.setRowPrefetch()



#### 2. Batch Updates

- Reverse Prefetch
- Does for data going to DB what prefetch does for data coming from it
- OraclePreparedStatement.setExecuteBatch



#### 2. Batch Updates

- Standard JDBC makes a trip to DB for each PreparedStatement.executeUpdate
- Batching: When number of queued requests reaches batch size, sends them to DB



## Suppress DatabaseMetaData TABLE\_REMARKS Columns

- Avoids expensive outer join operation
- DatabaseMetaData.getTables() & getColumns() are slow
- OracleConnection.setRemarksReporting()



#### 4. Specify Column Types

- Standard JDBC: 1st trip to DB used to determine column types of ResultSet
- Then converts data to requested return type (if necessary)



#### 4. Specify Column Types

- Specify column types, JDBC makes one fewer trip to DB
- The server performs any necessary type conversions (which is optimized)



#### 4. Specify Column Types

Must specify data type for each column of expected ResultSet

- OracleStatement.clearDefines()
- 2. OracleStatement.defineColumnType(..)
- 3. OracleStatement.executeQuery()



## **Summary**

#### **Optimization Stages**

- 1) Leverage the strengths of the DB
- 2) Use the full range of java.sql API
- 3) Design for Performance Connection Pools, Multi-Threading, etc.
- 4) Implement driver performance extensions





# Q&A