# decksh a little language for decks





When you say "language," most programmers think of the big ones, like FORTRAN or COBOL or Pascal. In fact, a language is any mechanism to express intent, and the input to many programs can be viewed profitably as statements in a language. This column is about those "little languages."

Jon Bentley, ACM Programming Pearls, Little Languages, 1986

# Deck



a Go package for presentations

90									
80									
70									
60							_		
50		P	er	cer	nt (	Grio			
40		-							
30									
20									
10									
	0 2	0 3	0 4	0 5	0 6	0 7	0 8	0 9	0

#### decksh ----

## deck markup

<deck>

</deck>

## → PDF PNG

```
deck
   slide "rgb(250,250,250)" "black"
       ctext "Deck elements" 50 90 5
       image "follow.jpg" 70 50 640 480 50
       blist 10 75 3
           li "text, image, list"
           li "rect, ellipse, polygon"
           li "line, arc, curve"
       elist
       gy=10
                                    "rgb(127,0,0)"
       rect 15 gy 8 6
       ellipse 27.5 gv 8 6
                                    "rgb(0,127,0)"
               50 gy 60 gy
       curve 80 gy 95 30 90 gy
               70 gy 10 8 0 180 0.1 "rgb(0,0,127)"
       polygon "37 37 45" "13 7 10" "rgb(0,0,127)"
       opts="-fulldeck=f -textsize 1 -xlabel=2 -barwidth 1.5"
       dchart -left 10 -right 42 -top 42 -bottom 25 opts AAPL.d
   eslide
edeck
```

```
<slide bg="rgb(250,250,250)" fg="black">
<text align="c" xp="50" yp="90" sp="5">Deck elements</text>
<image name="follow.jpg" xp="70" yp="50" width="640" height="480" scale="50" />
<list type="bullet" xp="10" yp="75" sp="3">
text. image. list
rect. ellipse. polygon
line, arc, curve
</list>
<rect xp="15" yp="10" wp="8" hp="6" color="rgb(127,0,0)" />
<ellipse xp="27.5" yp="10" wp="8" hp="6" color="rgb(0,127,0)" />
< xp1 = "50" vp1 = "10" xp2 = "60" vp2 = "10" />
<curve xp1="80" vp1="10" xp2="95" vp2="30" xp3="90" vp3="10" />
<arc xp="70" yp="10" wp="10" hp="8" a1="0" a2="180" sp="0.1" color="rgb(0,0,127)" />
<polygon xc="37 37 45" yc="13 7 10" color="rgb(0,0,127)" />
<text xp="26.00" yp="45.60" sp="1.50" align="center" wp="0.00" font="sans" opacity="100.00"</pre>
color="black" type="">AAPL Volume</text>
xp1="10.00" yp1="25.00" xp2="10.00" yp2="37.46" sp="1.50" opacity="100.00"
color="lightsteelblue" />
<text xp="10.00" yp="38.46" sp="0.75" align="center" wp="0.00" font="sans" opacity="100.00"</pre>
color="rgb(127,0,0)" type="">679.9</text>
<text xp="10.00" yp="23.00" sp="0.80" align="center" wp="0.00" font="sans" opacity="100.00"</pre>
color="rgb(75,75,75)" type="">2017-09-01</text>
xp1="12.91" yp1="25.00" xp2="12.91" yp2="34.24" sp="1.50" opacity="100.00"
color="lightsteelblue" />
<text xp="12.91" yp="35.24" sp="0.75" align="center" wp="0.00" font="sans" opacity="100.00"</pre>
color="rgb(127,0,0)" type="">504.3</text>
</slide>
```

#### Deck elements

- text, image, list
- rect, ellipse, polygor

**SVG** 

line, arc, curve









```
// hello world
deck
    slide "black" "white"
        ctext "hello, world" 50 25 10
        circle 50 0 100 "blue"
    eslide
edeck
```

## hello, world

## Running decksh

```
decksh
decksh mydeck
decksh -o out.xml
decksh -o out.xml mydeck
chmod +x mydeck; ./mydeck
```

```
read from stdin, write to stdout

read from file, write to stdout

read from stdin, write to file

read from file, write to file

executable deck
```

```
#!/path/to/decksh
deck
    slide
    ...
    eslide
edeck
```

## keyword args [optionals]

## Keywords

### Structure

deck edeck slide eslide

canvas

## Loop

for efor

#### Text

text
ctext
etext
textblock
textfile
textcode

#### Lists

list blist nlist li elist

## Graphics

rect
ellipse
square
circle
polygon
arc
curve
line
hline
vline

### Arrows

rarrow
larrow
uarrow
darrow
crarrow
clarrow
cuarrow
cdarrow

## **Images**

image cimage

## Charts

dchart legend

## Assignments

```
// decksh assignments
                              // number assignment
x = 10
y = 20
factor=2
what="hello world"
                              // string assignment
size=x/factor
                              // assignment with binop
                              // text "hello world" 10 20 5
text what x y size
y = 10
                              // assignment operation
size+=factor
                              // assignment op, substitute
                              // text "hello world" 10 10 7
text what x y size
for v=0 100 5
              // loop from 0 to 100 by 5
    line 100 v 0 v 0.1 "blue" // blue horizontal lines
    line v 100 v 0 0.1 "red" // red vertical lines
efor
```

## **Text**

hello world

text

x y size [font] [color] [op] [link]

The quick brown fox jump over the lazy dog

textblock

"text" x y width size [font] [color] [op] [link]

hello world

ctext

x y size [font] [color] [op] [link]

This is the contents of a file

textfile

"file" x y size [font] [color] [op] [sp]

hello world

etext

x y size [font] [color] [op] [link]

```
package main

import "fmt"

func main() {
    fmt.Println("hello, world")
}
```

textcode

"filename" x y width size [color]

## Graphics















x y w [color] [opacity]



*x1 y2 x2 y2 x3 y3 [color] [op]* 





## *Images*



image

"file" x y w h [scale] [link]



Up in the clouds

cimage

"file" "caption" x y w h [scale] [link]

## Lists

One

Two

Three

Four

One

Two

Three

Four

1. One

2. Two

3. Three

4. Four

list

blist

x y size [font] [color] [opacity] [spacing]

nlist

x y size [font] [color] [opacity] [spacing]

## Arrows



*x y len [aw] [ah] [lw] [color] [op]* 



• • •



...



...



lcarrow

 $x1\ y1\ x2\ y2\ x3\ y3\ [lw]\ [aw]\ [ah]\ [color]\ [op]$ 



rcarrow



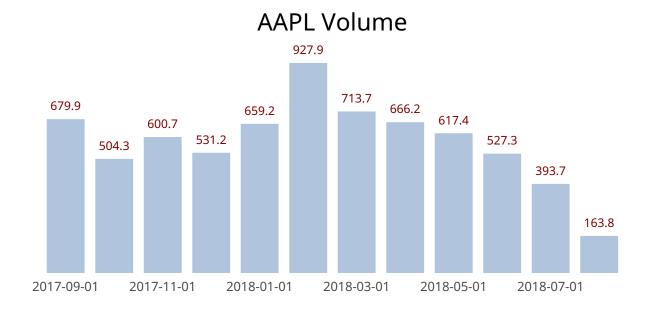
ucarrow



dcarrow

...

## Charts



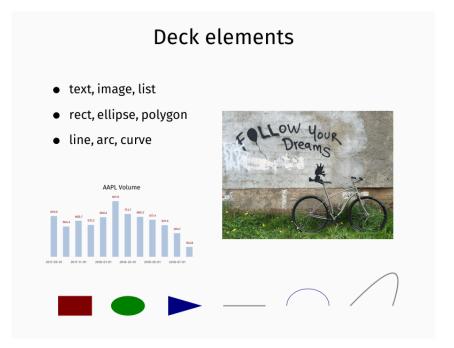


dchart

[args]

legend
x y size [font] [color]

```
deck
   slide "rgb(250,250,250)" "black"
       ctext "Deck elements" 50 90 5
       image "follow.jpg" 70 50 640 480 50
       blist 10 75 3
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               15 gy 8 6
                                     "rgb(127,0,0)"
       ellipse 27.5 gy 8 6
                                     "rgb(0,127,0)"
       line
               50 gy 60 gy
       curve 80 gy 95 30 90 gy
               70 gy 10 8 0 180 0.1 "rgb(0,0,127)"
       arc
       polygon "37 37 45" "13 7 10" "rgb(0,0,127)"
```

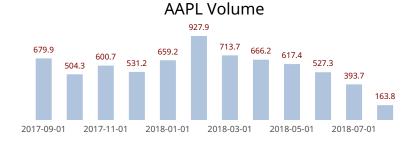


opts="-fulldeck=f -textsize 1 -xlabel=2 -barwidth 1.5"
dchart -left 10 -right 42 -top 42 -bottom 25 opts AAPL.d
eslide

decksh example.dsh | po

## Deck elements

- text, image, list
- rect, ellipse, polygon
- line, arc, curve





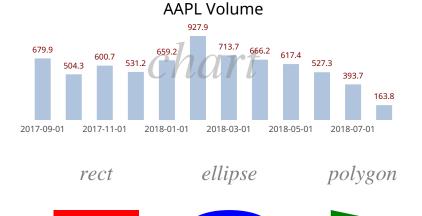


#### text

## Deck elements

list

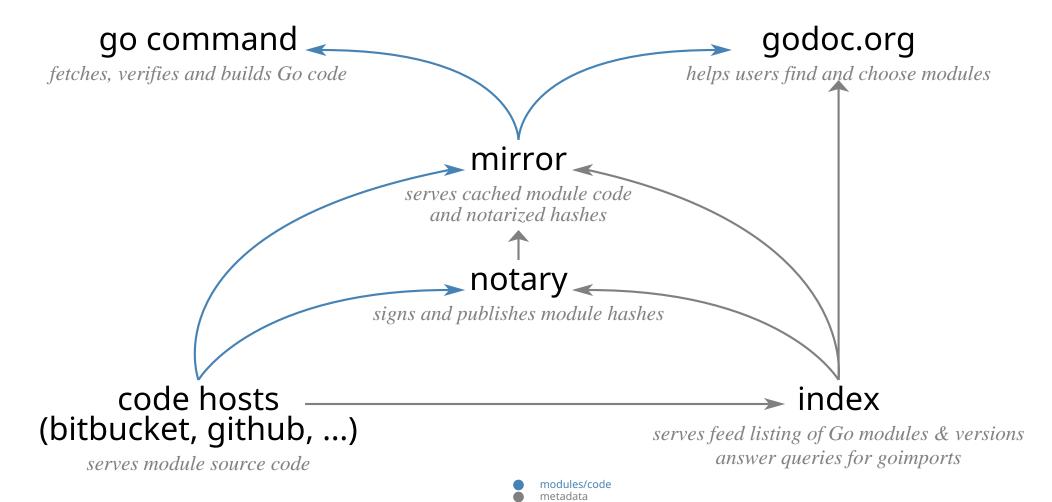
- text, image, list
- rect, ellipse, polygon
- line, arc, curve

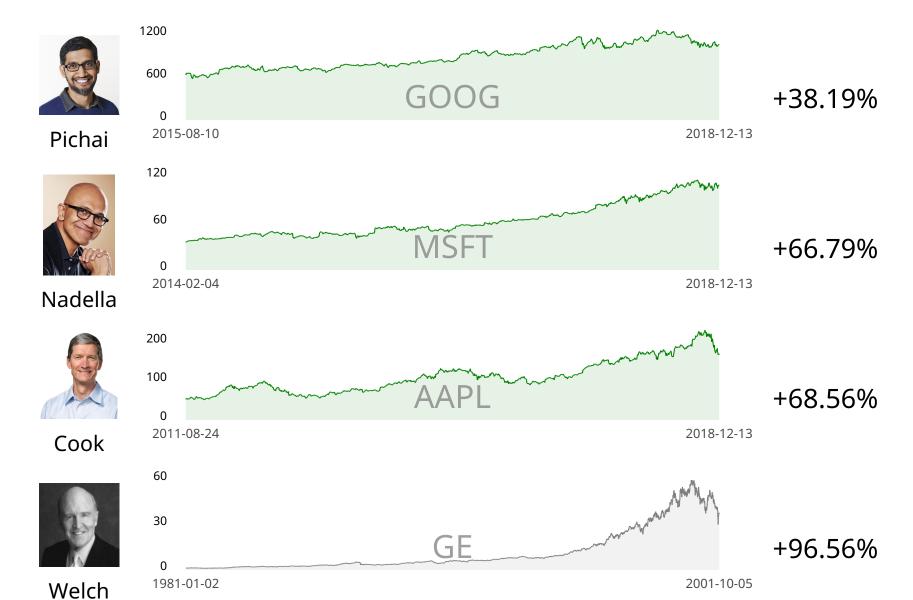




## Examples

## Go Module Information Flows

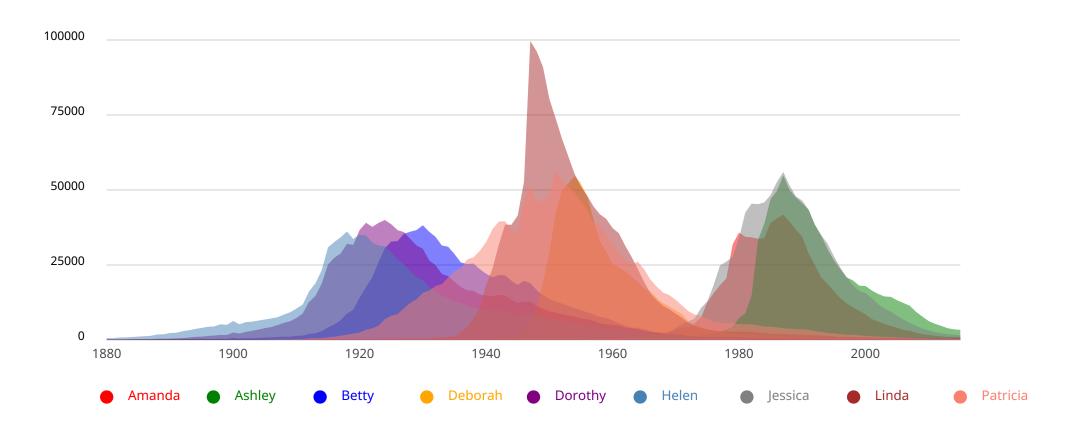


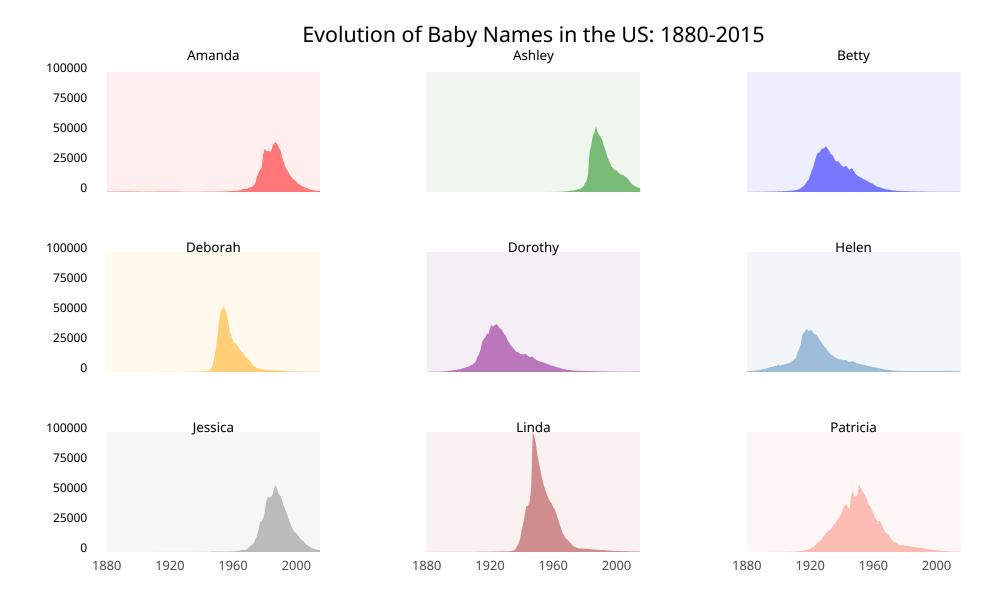


#### Sales over time

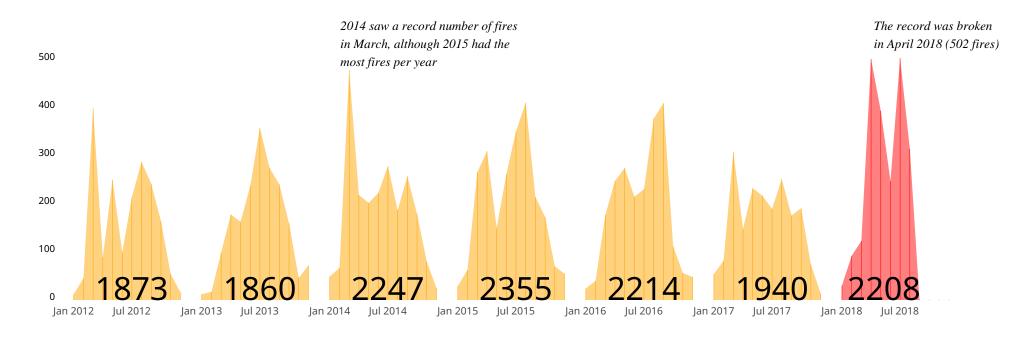


#### Evolution of Baby Names in the US: 1880-2015





#### German Wildfires 2012-2018



## go get it

deck
decksh
pdfdeck
github.com/ajstarks/deck/cmd/decksh
pdfdeck
github.com/ajstarks/deck/cmd/pdfdeck
dchart
deck fonts
github.com/ajstarks/deck/cmd/dchart