

decksh

a little language for decks



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decksh →

deck markup



SVG

PDF

PNG

```
deck
  slide "rgb(250,250,250)" "black"
    ctext "Deck elements" 50 90 5
    image "follow.jpg" 70 60 640 480 60
    blist 10 70 3
      li "text, image, list"
      li "rect, ellipse, polygon"
      li "line, arc, curve"
    elist
    rect 15 20 8 6 "rgb(127,0,0)"
    ellipse 27.5 20 8 6 "rgb(0,127,0)"
    line 50 20 60 20
    curve 80 20 95 30 90 20
    arc 70 20 10 8 0 180 0.1 "rgb(0,0,127)"
    polygon "37 37 45" "17 23 20" "rgb(0,0,127)"
  eslide
edeck
```

```
<deck>
<slide bg="rgb(250,250,250)" fg="black">
<text align="c" xp="50" yp="90" sp="5" >Deck elements</text>
<image name="follow.jpg" xp="70" yp="60" width="640" height="480" scale="60"/>
<list type="bullet" xp="10" yp="70" sp="3" >
<li>text, image, list</li>
<li>rect, ellipse, polygon</li>
<li>line, arc, curve</li>
</list>
<rect xp="15" yp="20" wp="8" hp="6" color="rgb(127,0,0)"/>
<ellipse xp="27.5" yp="20" wp="8" hp="6" color="rgb(0,127,0)"/>
<line x1="50" y1="20" x2="60" y2="20"/>
<curve x1="80" y1="20" x2="95" y2="30" x3="90" y3="20"/>
<arc xp="70" yp="20" wp="10" hp="8" a1="0" a2="180" sp="0.1" color="rgb(0,0,127)"/>
<polygon xc="37 37 45" yc="17 23 20" color="rgb(0,0,127)"/>
</slide>
</deck>
```

Deck elements

- text, image, list
- rect, ellipse, polygon
- line, arc, curve



Running decksh

decksh

read from stdin, write to stdout

decksh mydeck

read from file, write to stdout

decksh -o out.xml

read from stdin, write to file

decksh -o out.xml mydeck

read from file, write to file

chmod +x mydeck; ./mydeck

executable deck

```
#!/path/to/decksh
deck
    slide
    ...
    eslide
edeck
```

keyword args [optionals]

Keywords

Structure

deck
edeck
slide
eslide
canvas

Loop

for
efor

Text

text
ctext
etext
textblock
textfile
textcode

Lists

list
blist
nlist
li
elist

Graphics

rect
ellipse
square
circle
polygon
arc
curve
line
hline
vline

Arrows

rarrow
larrow
uarrow
darrow
crarrow
clarrow
cuarrow
cdarrow

Images

image
cimage

Charts

dchart
legend

Assignments

```
// decksh assignments
x=10                                // number assignment
y=20
factor=2
what="hello world"                 // string assignment

size=x/factor                      // assignment with binop
text what x y size                 // text "hello world" 10 20 5

y-=10                             // assignment operation
size+=factor                      // assignment op, substitute
text what x y size                // text "hello world" 10 10 7

for v=0 100 5                      // loop from 0 to 100 by 5
    line 100 v 0 v 0.1 "blue"      // blue horizontal lines
    line v 100 v 0 0.1 "red"      // red vertical lines
efor
```

Text

.hello world

text

x y size [font] [color] [op] [link]

The quick brown
fox jump over the
lazy dog

textblock

"text" x y width size [font] [color] [op] [link]

hello.world

ctext

x y size [font] [color] [op] [link]

This is the contents
of a file

textfile

"file" x y size [font] [color] [op] [sp]

hello world.

etext

x y size [font] [color] [op] [link]

```
package main

import "fmt"

func main() {
    fmt.Println("hello, world")
}
```

textcode

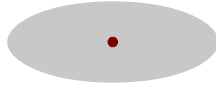
"filename" x y width size [color]

Graphics



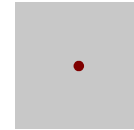
rect

x y w h [color] [op]



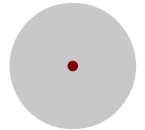
ellipse

x y w h [color] [op]



square

x y w [color] [opacity]



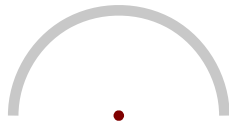
circle

x y w [color] [op]



polygon

"xc" "yc" [color] [op]



arc

x y w h a1 a2 [lw] [color] [op]



curve

x1 y2 x2 y2 x3 y3 [color] [op]



line

x1 y2 x2 y2 [lw] [color] [op]



hline

x y len [lw] [color] [op]



vline

x y len [lw] [color] [op]

Images



image

"file" x y w h [scale] [link]



Up in the clouds

cimage

"file" "caption" x y w h [scale] [link]

Lists

One

Two

Three

- One

- Two

- Three

1. One

2. Two

3. Three

`list`

x y size [font] [color] [opacity] [spacing]

`blist`

x y size [font] [color] [opacity] [spacing]

`nlist`

x y size [font] [color] [opacity] [spacing]

Arrows



larrow

x y len [aw] [ah] [lw] [color] [op]



rarrow

...



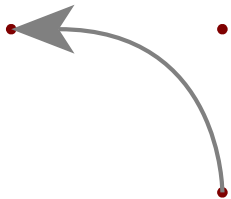
uarrow

...

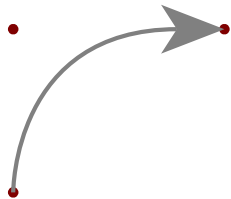


darrow

...

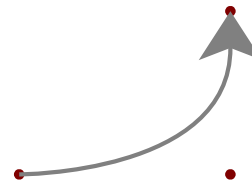


lcarrow



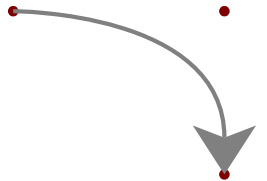
rcarrow

...



ucarrow

...

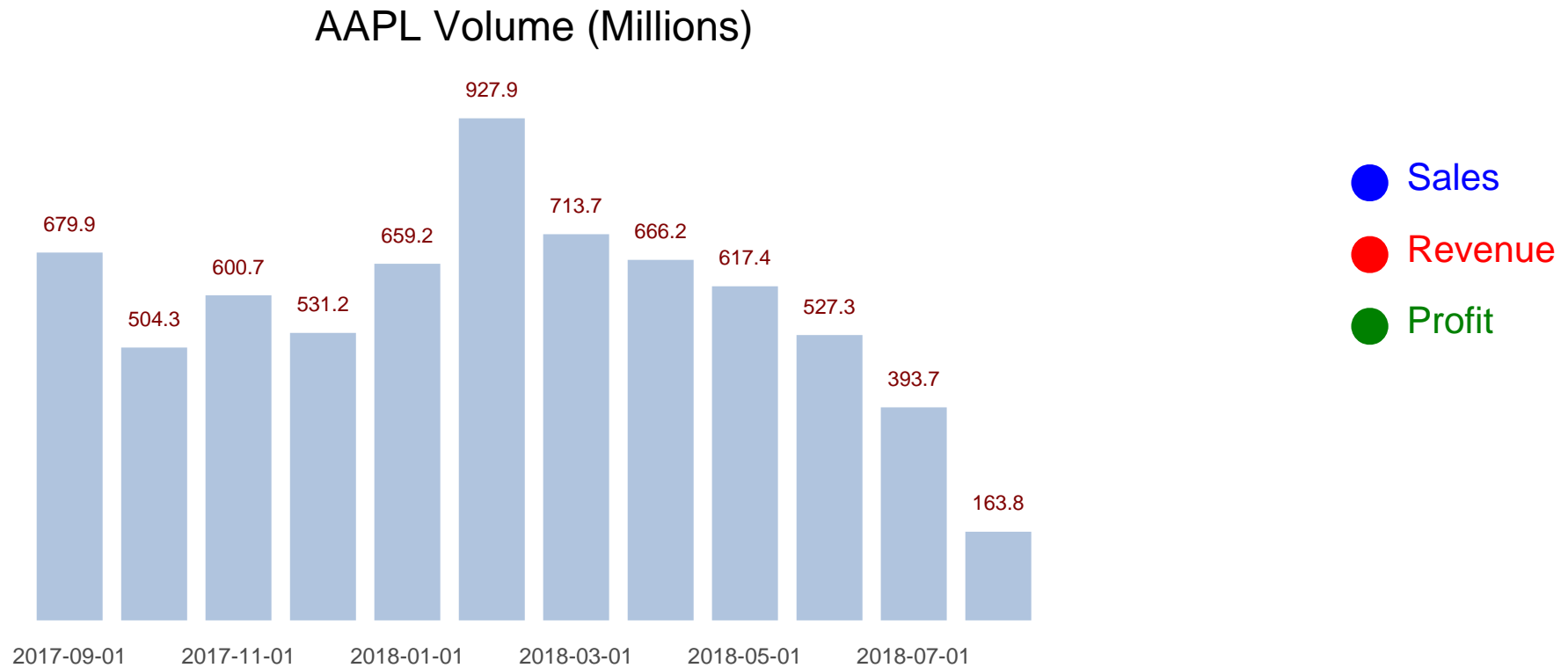


dcarrow

...

x1 y1 x2 y2 x3 y3 [lw] [aw] [ah] [color] [op]

Charts



dchart

[args]

legend

x y size [font] [color]

deck

```
slide "rgb(250,250,250)" "black"
  ctext  "Deck elements" 50 90 5
  image  "follow.jpg"    70 60 640 480 60
  blist  10 70 3
    li "text, image, list"
    li "rect, ellipse, polygon"
    li "line, arc, curve"
  elist
  rect   15 20 8 6          "rgb(127,0,0)"
  ellipse 27.5 20 8 6       "rgb(0,127,0)"
  line   50 20 60 20
  curve  80 20 95 30 90 20
  arc    70 20 10 8 0 180 0.1 "rgb(0,0,127)"
  polygon "37 37 45" "17 23 20" "rgb(0,0,127)"
```

eslide

edek

Deck elements

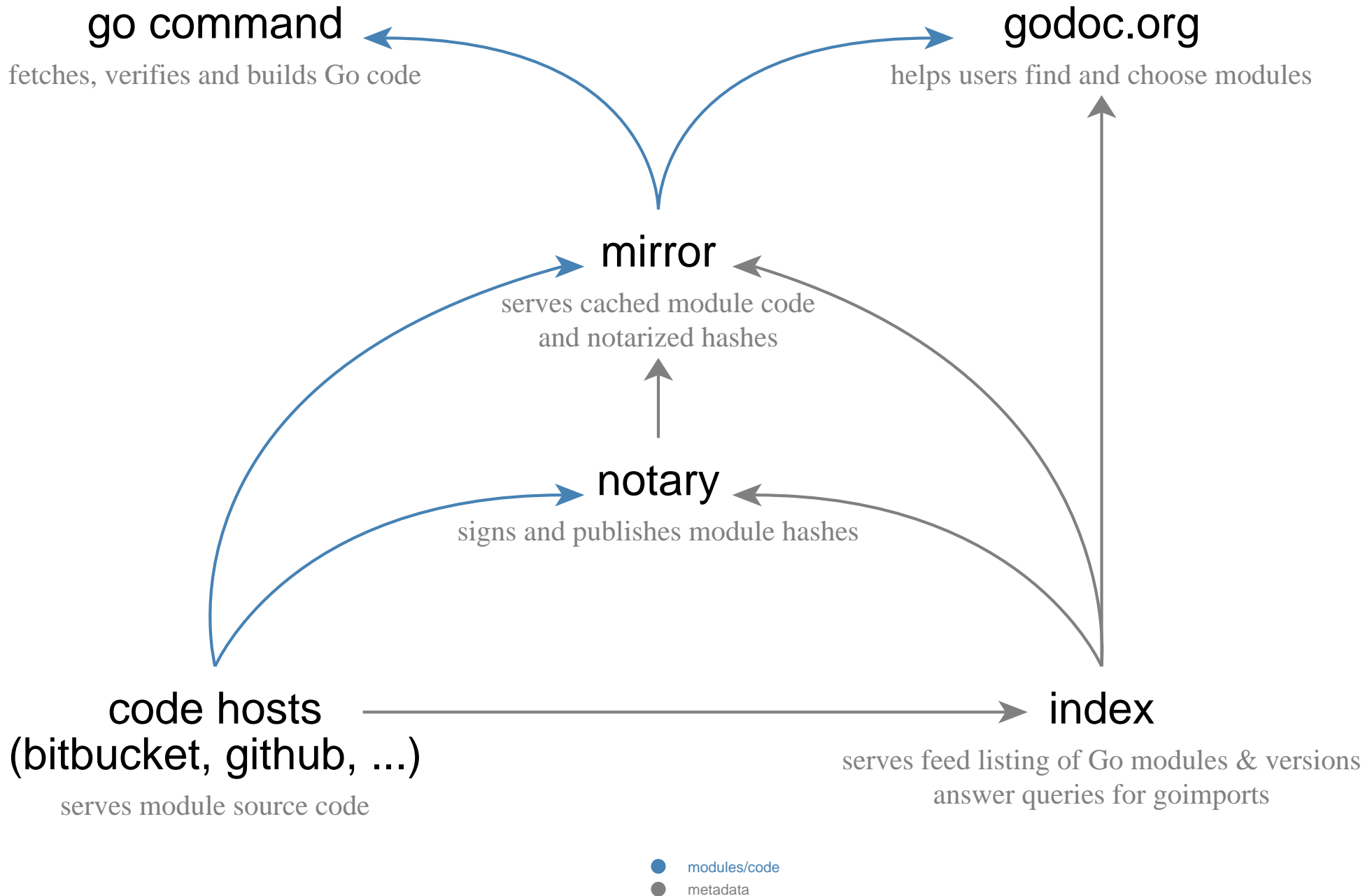
- text, image, list
- rect, ellipse, polygon
- line, arc, curve



decksh example.dsh | pdf

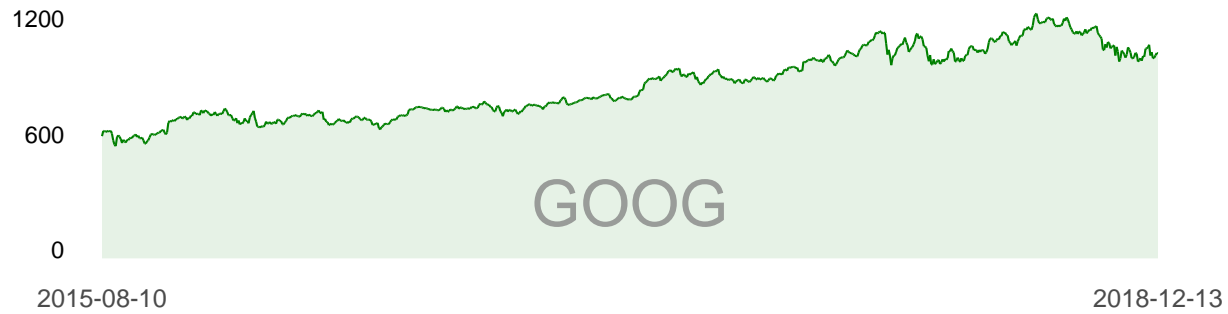
Examples

Go Module Information Flows





Pichai



+38.19%



Nadella



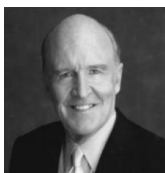
+66.79%



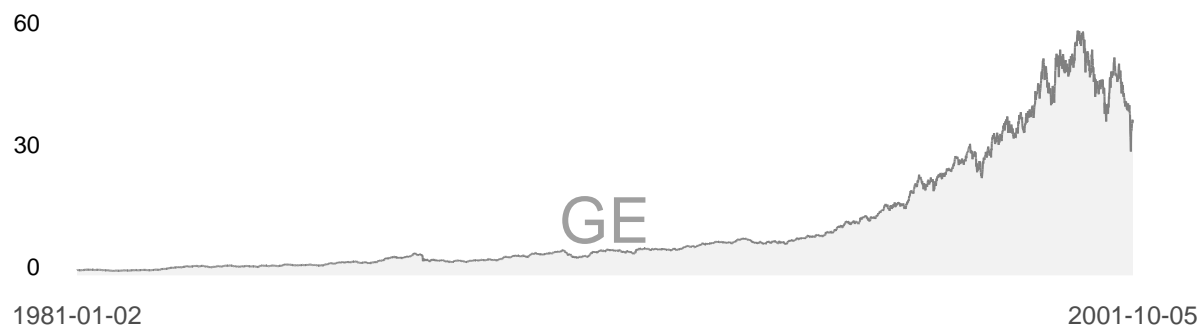
Cook



+68.56%

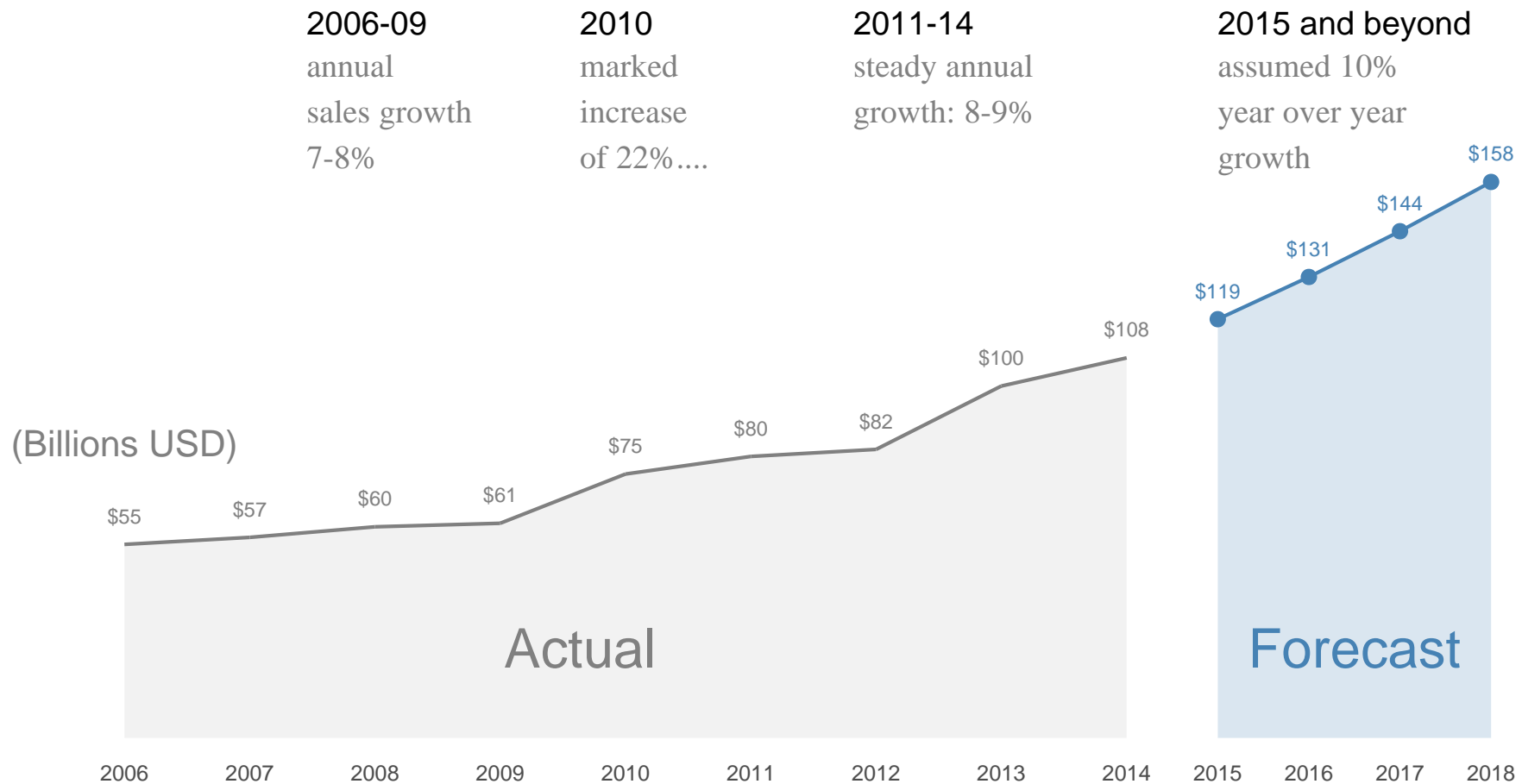


Welch

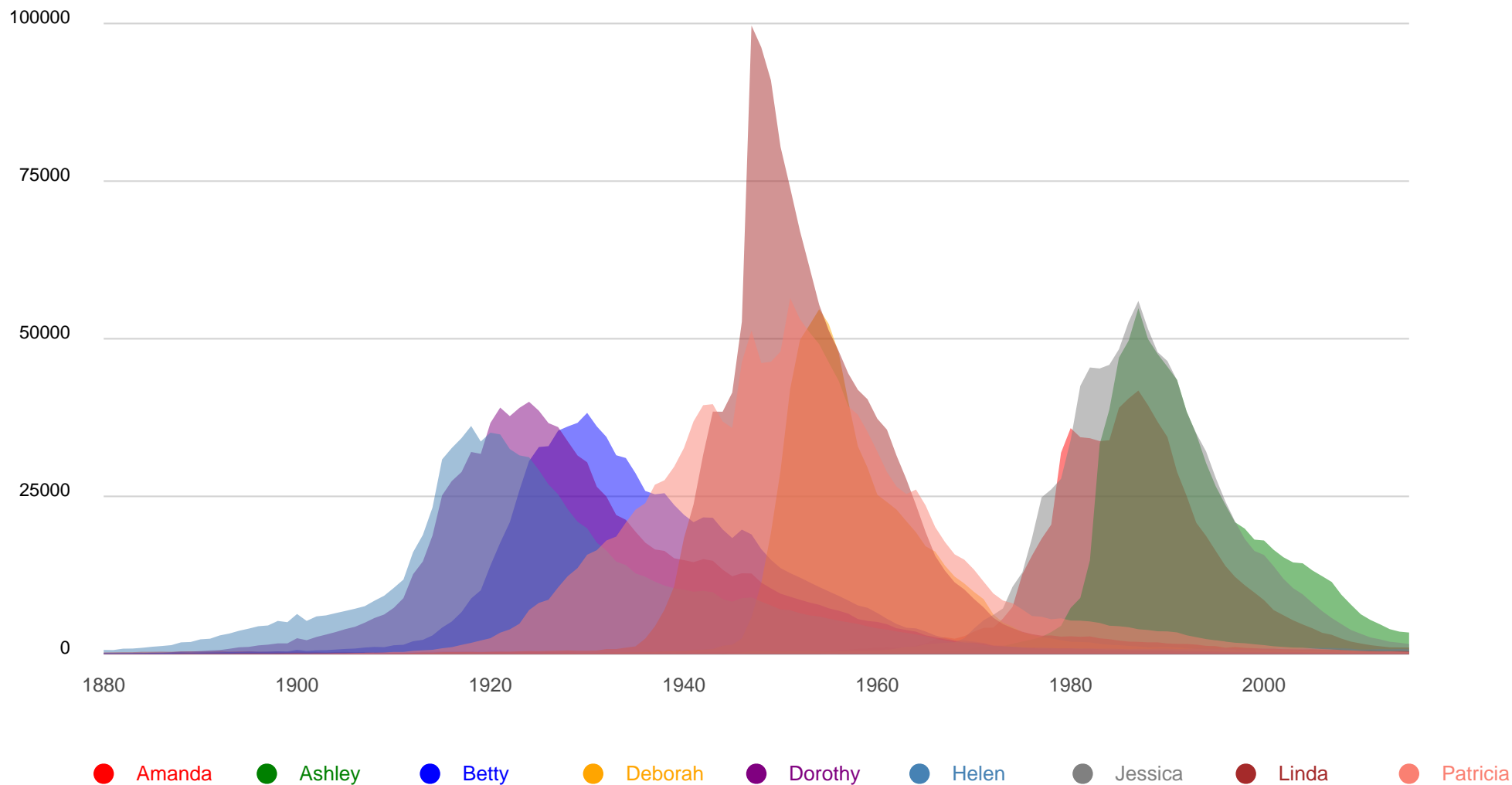


+96.56%

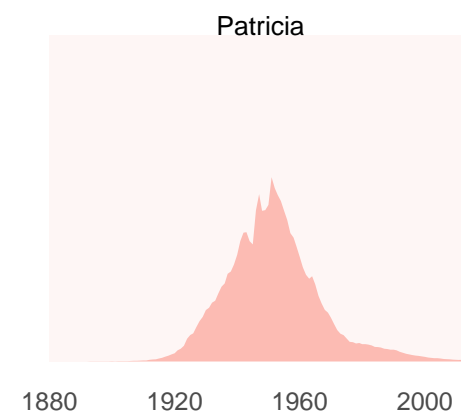
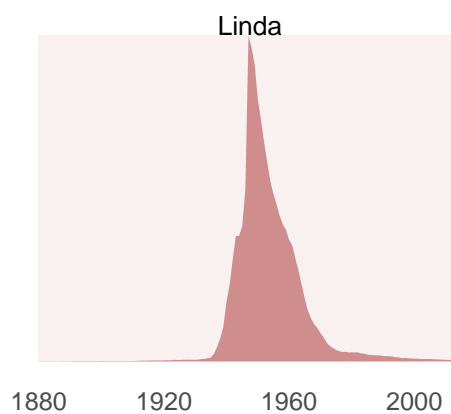
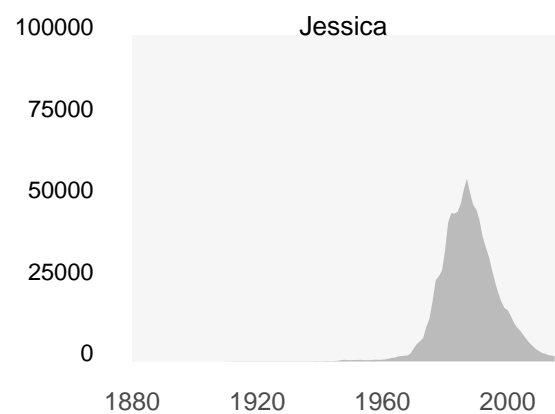
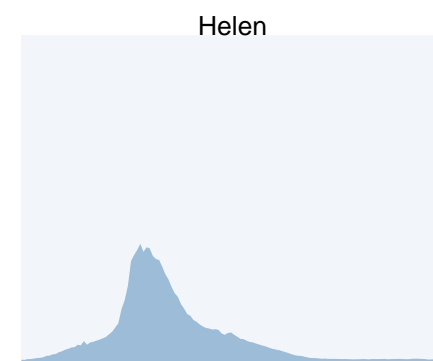
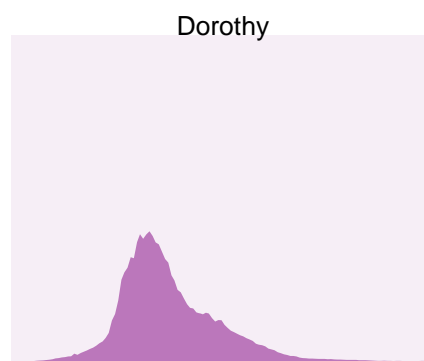
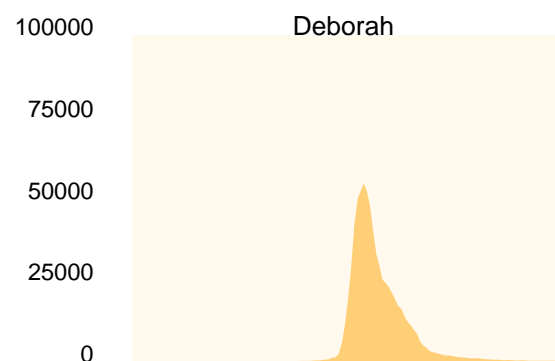
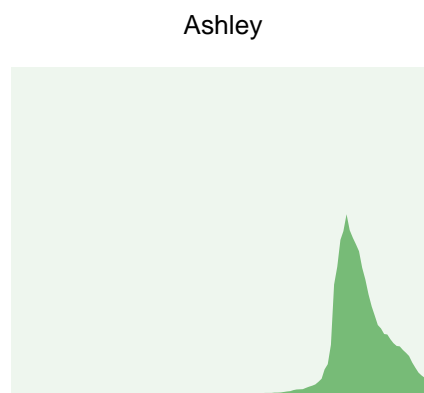
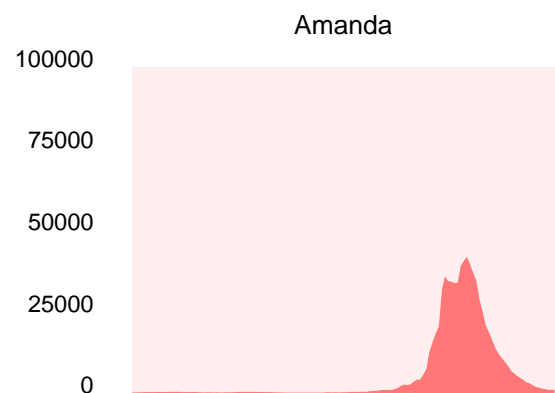
Sales over time



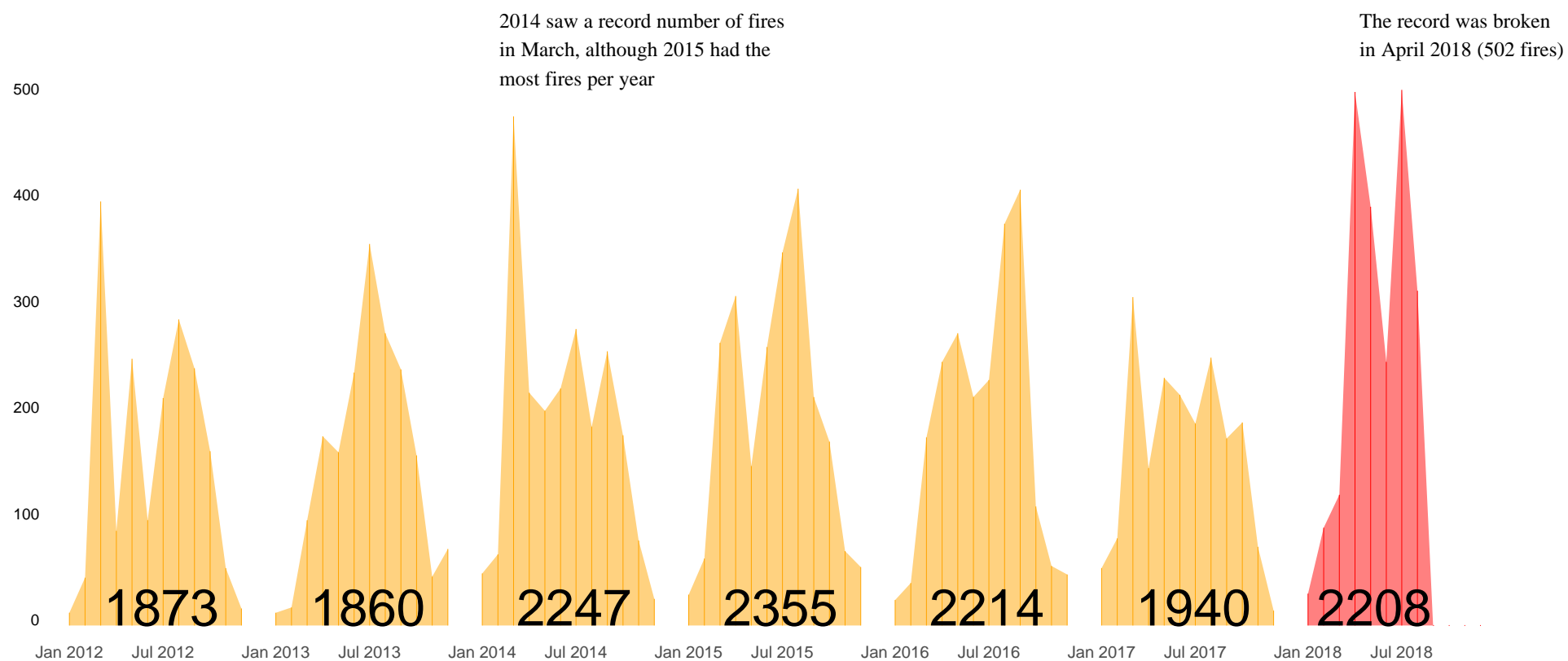
Evolution of Baby Names in the US: 1880-2015



Evolution of Baby Names in the US: 1880-2015



German Wildfires 2012-2018



go get it

deck

`github.com/ajstarks/deck`

decksh

`github.com/ajstarks/deck/cmd/decksh`

pdfdeck

`github.com/ajstarks/deck/cmd/pdfdeck`

dchart

`github.com/ajstarks/deck/cmd/dchart`

deck fonts

`github.com/ajstarks/deckfonts`