Anne Liu

Hello! I am an **UX designer**, currently studying cognitive science. Feel free to browse through the projects I'm passionate about! →

WORK EXPERIENCE

WaiveTheWait | Founding Member/ UX Lead

Mar 2019 - Current

- Consulting clinics and hospitals and designing solutions to fit their needs
- Oversee the end to end design process of each product by conducting user interviews, leading ideation sessions, envisioning and prototyping the product, and creating visual graphics
- Creating a design system from scratch, focusing on user accessibility
- Implementing Marketing Strategies by conducting competitor analysis and conducting research
- Finalist in the DDQIC Pitch Competition (\$ 15,000 in seed funding)

Royal Bank of Canada | *Development and UX*

May 2020- Aug 2020

- Helping build the first online tool in Canada for clients to open an account via the RBC mobile application
- Restructuring the project to reflect the RIG design system
- Conducting AXE testing and implementing user accessibility across the project
- Leading discussions at team ceremonies as Scrum Master and redesigning
 Agile processes to improve team efficiency
- Placing Second in the RBC Innovation Challenge with the prototype of an AR remote Banking Tool to protect both employees and clients during the pandemic

May 2019- Aug 2019

- Implementation of a user interface for a Financial Crime Trade Compliance web service used by internal clients and stakeholders in multiple countries using Typescript and HTML on an Angular framework
- Introducing new graphically **interactive** features in **Jaspersoft** exports leading to an **110% increase in client productivity**
- Selected to **represent RBC** as an **RBC student ambassador**, creating a network to engage and connect students and employers.

StudioQ | *Graphic Designer*

Sept 2017- May 2018

- Creating professional prototypes, layouts, designs, and logos for institutions and organizations using Adobe Suite tools
- Placing first in the StudioQ design challenge

PROJECTS

ARBlockbot | AR Design

2019

Design of a Mixed Reality interactive robotics learning experience

Lighthouse | U of T Hacks - Special mention

2018

 Prototyping an IoT system to guide Dementia patients who find themselves lost when walking outside their house, while also maintaining their autonomy anne.liu@queensu.ca

in www.linkedin.com/in/annetheblob

https://annetheblobby.github.io/portfolio/work

SKILLS

User Experience:

Adobe Suite
Figma
Visual Design
Wireframing
Design Architecture
Prototyping
User Research
HTML / CSS / JavaScript

EDUCATION

Queen's University

Bachelor of Computing,
Specialization in Cognitive
Science

Sept 2017- Apr 2021

Dean's Honors List— Academic achievement 2017-2018

National University of Singapore | Exchange

Jan 2020- Apr 2020 Understanding/Solving Problems from a global perspective

LEADERSHIP

Marketing Director

Computing Students' Association

Leading Marketing Team of 8 to reach out and engage students. Increased sales revenue by more than 200%. Implemented the official Visual Identity Standards guidebook for design best practices.

Leader | Computing Faculty Orientation

Welcoming and guiding a group of 20 incoming students.