

Neural Machine Translation

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Part 1: Positional Encoding

Vaswani+ arXiv:1706.03762v4 Jun 2017

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- ► No convolutional networks

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- Any questions?

Notation

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- ▶ Model creates sequence of continuous representations: $(z_1, z_2, ..., z_n)$
- ▶ Output sequence of symbols: $(o_1, o_2, ..., o_m)$

Ba+ arXiv 2016

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$$\mathbf{h}_t^\ell = W_{hh}\mathbf{h}_t^{\ell-1} + W_{xh}\mathbf{x}_t$$

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Take the variance of a

$$\sigma^\ell = \sqrt{rac{1}{H}\sum_{i=1}^H (a_i^\ell - \mu^\ell)^2}$$

Ba+ arXiv 2016

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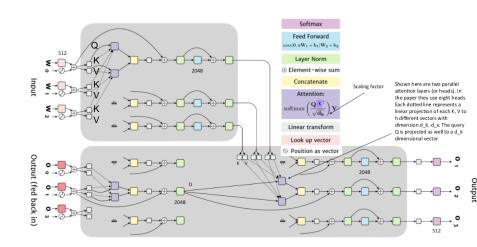
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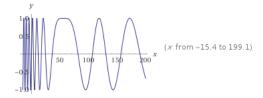
- There is a tendency for the average magnitude of the summed inputs to the recurrent units to either grow or shrink at every time-step, leading to exploding or vanishing gradients
- ► The normalization terms make it invariant to re-scaling all of the summed inputs to a layer
- Results in much more stable hidden-to-hidden dynamics

Figure modified from one made by J. Kummerfeld



Positional encoding which is a vector of the same length as the word representation. Depends only on position in the input.

$$f(pos, dim) = sin(\frac{pos}{10000^{\frac{2dim}{d_w}}})$$



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- When outputs are words, vectors used to represent input words are also used for outputs and in the final linear transformation (with some rescaling).
- ▶ They use a new formula for adjusting the learning rate.
- They use dropout in several places and label smoothing for regularization