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Institute for Control Engineering of Machine  
Tools and Manufacturing Units (ISW)



# Digital Twins

And the Asset Administration Shell



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# Presenting the Joint Work of all Five of Us

Every information about an asset in a single place



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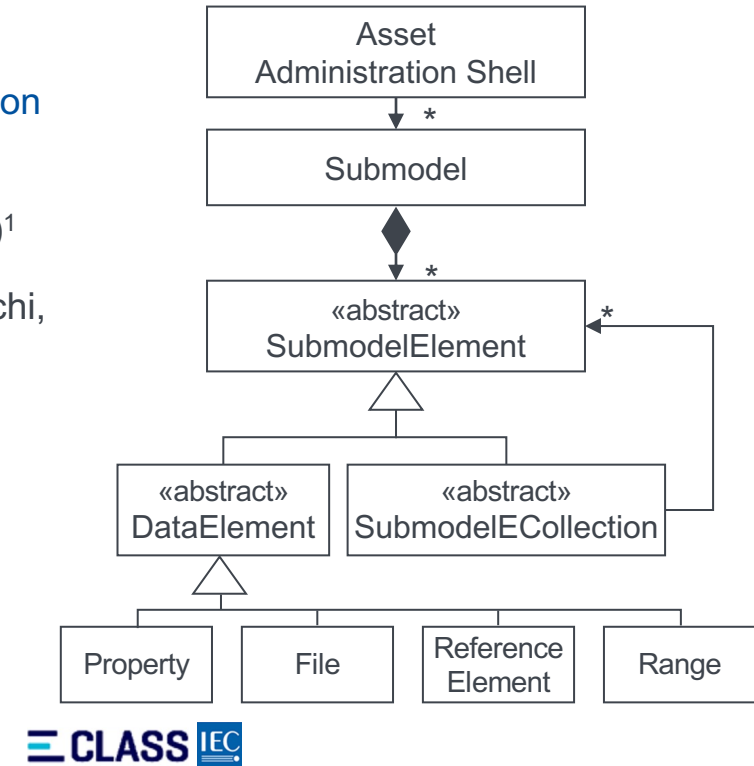
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# The Asset Administration Shell is an Industrial Modelling Success Story

Every information about an asset in a single place

- Essentially a **metamodeling framework** for asset information (including data, models, and more)
- **Standardized** by Industrial Digital Twin Association (IDTA)<sup>1</sup>
- **129 members**, incl. ABB, Bosch, Danfoss, Dassault, Hitachi, Huawei, Mitsubishi, PTC; Siemens, SAP, Trumpf, VW, ...
- **Core metamodel<sup>2</sup>** building on industry standards
  - Data model based on ISO 13584-42, IEC 61360
  - ECLASS<sup>1</sup> ISO/IEC compatible data modeling standard
- Goal: **Standard for Digital Twins in Industry**
- **Eclipse BaSyx** for implementation (among others)



1. <https://industrialdigitaltwin.org>

2. [https://industrialdigitaltwin.org/wp-content/uploads/2023/04/IDTA-01001-3-0\\_SpecificationAssetAdministrationShell\\_Part1\\_Metamodel.pdf](https://industrialdigitaltwin.org/wp-content/uploads/2023/04/IDTA-01001-3-0_SpecificationAssetAdministrationShell_Part1_Metamodel.pdf)

# The AAS aims to Locate all Relevant Information About an Asset Centrally

Submodels are the main content of asset administration shells

## Capabilities

- End milling
- Drilling

## Maintenance

- Cutting time
- Latest service

## Operational Data

- Sensor data
- Energy consumption

## Technical Data

- Max. spindle speed
- Axis count

## Digital Nameplate

- Contact data
- Serial number

## 3-axis milling machine



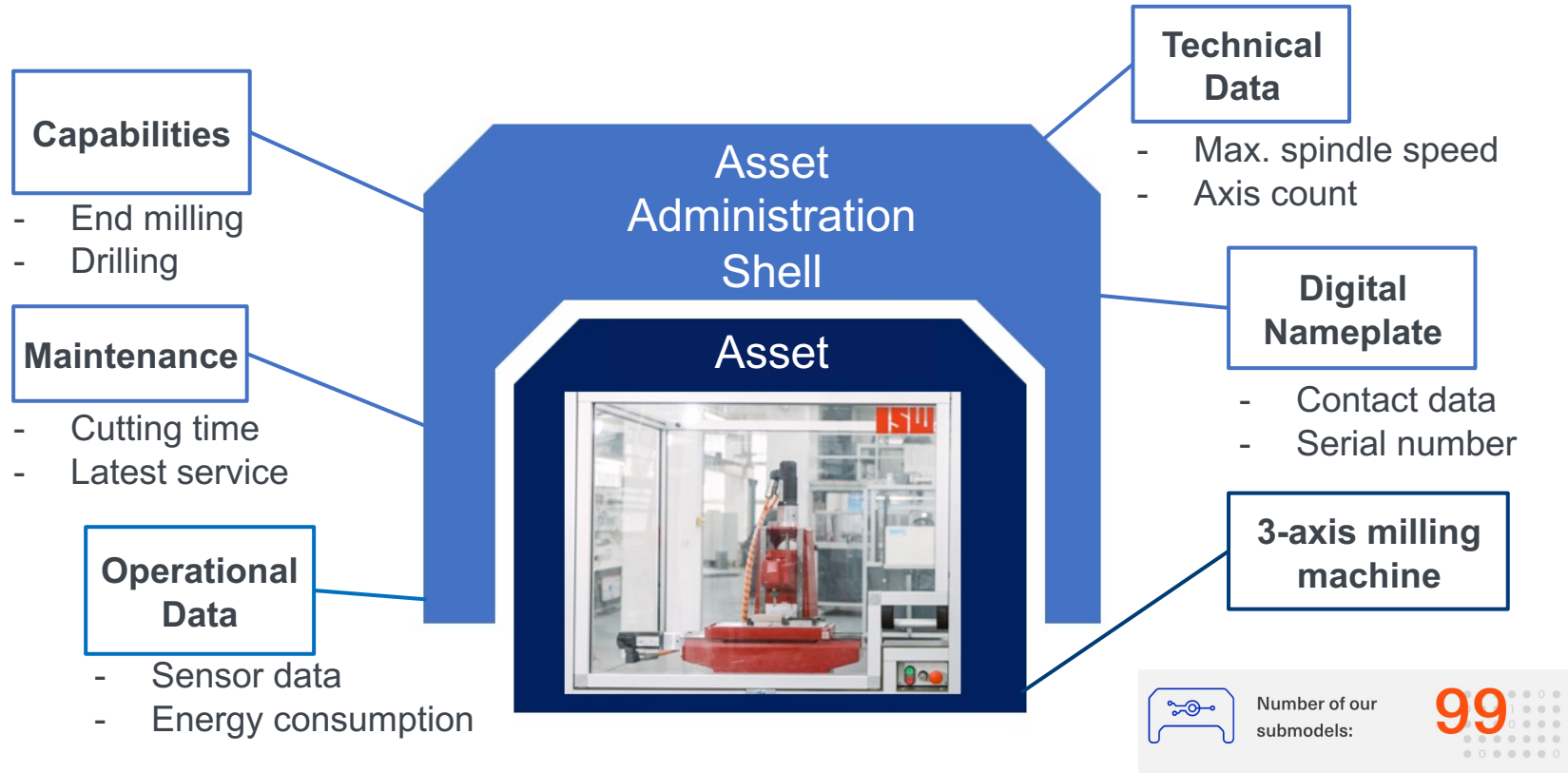
Number of our submodels:

99



# The AAS aims to Locate all Relevant Information About an Asset Centrally

## Submodels are the main content of asset administration shells





# AAS Submodel Templates Facilitate Structuring Asset Information

## Standardizable data models within the IDTA

- 40 submodel templates official released, incl.
  - Digital Nameplate
  - Provision of Simulation Models
  - Handover Documentation
  - Bill of Material
  - Asset Interfaces Description
- Rest under development, incl.
  - Software Bill of Materials
  - Nameplate for Software in Manufacturing
  - Digital Battery Passport
- Or build your own submodel templates

The screenshot displays an AAS instance for a Bosch Rexroth valve. The root node is 'AAS "Bosch\_R901509807\_1201694127"'. It contains several submodels (SM) and submodel containers (SMC). The 'Nameplate' SM is expanded, showing properties like 'ManufacturerName' (Bosch Rexroth AG) and 'ManufacturerProductDesignation' (4WRPEH 6 C3 B40L-3X/M/24L1). The 'PhysicalAddress' SMC is also expanded, showing properties for 'CountryCode' (DE), 'Street' (Zum Eisengießer 1), 'Zip' (97816), 'CityTown' (Lohr am Main), and 'StateCounty' (Bayern). Other visible submodels include 'Document', 'Service', and 'Identification'. On the right side of the interface, there is a counter showing 'Number of our submodels: 99'.

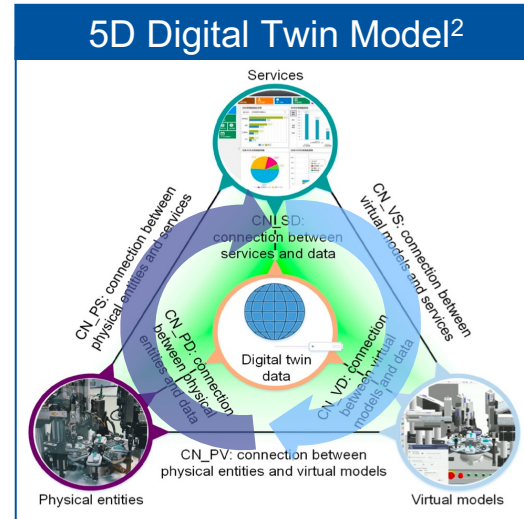
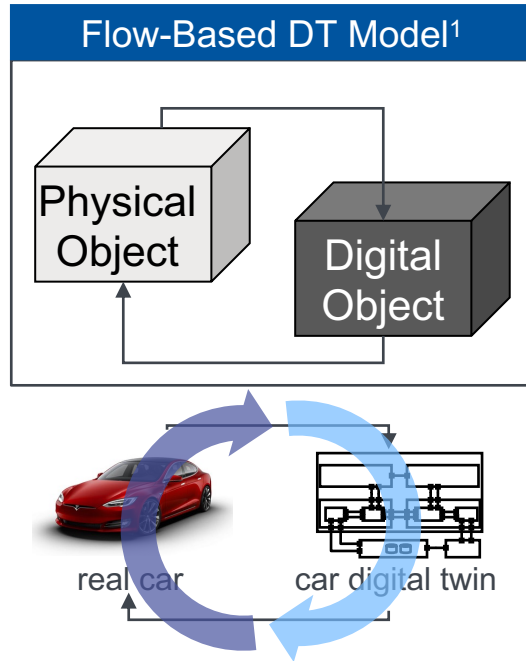
1. <https://industrialdigitaltwin.org/en/content-hub/submodels>

Question

# **Is the Asset Administration Shell a Digital Twin?**

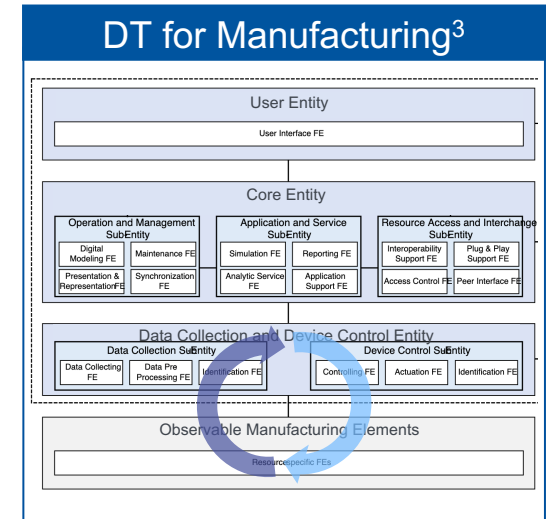
# A Digital Twin is a Software System using Data, Models, and Services

## That can represent and control its (cyber-physical) counterpart



### 5 Dimensions

(1) CPS, (2) Data, (3) Models, (4) Services, (5) Connections



### Observable Manufacturing Elements:

Physical, biological, chemical, virtual,

...

<sup>1</sup> Kritzinger, W., Karner, M., Traar, G., Henjes, J., & Sihn, W: Digital Twin in manufacturing: A categorical literature review and classification. IFAC-PapersOnLine, 2018.

<sup>2</sup> Qi et al.: Enabling technologies and tools for digital twin. In: Journal of Manufacturing Systems, Elsevier, 2019

<sup>3</sup> ISO 23247. Digital Twin Framework for Manufacturing, 2021.



# There are Three Types of Asset Administration Shells

At different levels of maturity

## Type 1 AAS

- Shells are **serialized files**
- Contain **static information**
- Data model governed by AAS meta model
- Describe types and instances of assets **as-designed**
- **No automated dataflows** from/to asset

## Type 2 AAS

- **Runtime instances**: may contain static and **dynamic information from asset**
- Interact w. other components
- Ex: **frontend** for device services, **live sensor** data, ...
- Properties, operations, events via **generic runtime interface**
- Automated dataflows only **from asset**

## Type 3 AAS

- Extend type 2 AAS
- Have **active behavior**
- Can start to **communicate & to negotiate** on their own
- **Well-defined language** and message structures (VDI/VDE 2193)
- **Automated dataflows from/to asset**

Question

**How Much Digital Twin do the  
Three Asset Administration  
Shell Types Support?**

# We opted to Analyze very Popular and Important Digital Twin Definitions

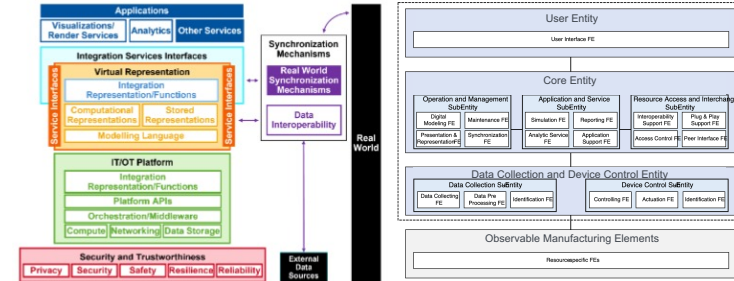
Omitted many less useful definitions<sup>1</sup>

## ACADEMIC DEFINITIONS

- Based on data flows<sup>2</sup> (Kritzinger et. al)
- Based on dimensions<sup>3</sup> (Qi et. al)

## INDUSTRIAL DEFINITIONS

- ISO DT framework for manufacturing<sup>4</sup>
- Digital Twin Consortium (DTC) platform stack architecture for digital twins<sup>5</sup>
- DTC digital twin capability periodic table<sup>6</sup>



1 Data Acquisition & Ingestion	9 Synthetic Data Generation	17 Enterprise System Integration	23 Edge AI & Intelligence	29 Prediction	39 Basic Visualization	45 Dashboards
2 Data Streaming	10 Ontology Management	18 Eng. System Integration	24 Command & Control	30 Machine Learning ML	40 Advanced Visualization	46 Continuous Intelligence
3 Transformation	11 Digital Twin (DT) Model Repository	19 OT/IT System Integration	25 Orchestration	31 Artificial Intelligence AI	41 Real-time Monitoring	47 Business Intelligence
4 Data Contextualization	12 DT Instance Repository	20 Digital Twin Integration	26 Alerts & Notifications	32 Federated Learning	42 Entity Relationship Visualization	48 BPM & Workflow
5 Batch Processing	13 Temporal Data Store	21 Collab Platform Integration	27 Reporting	33 Simulation	43 Augmented Reality AR	49 Gaming Engine Visualization
6 Real-time Processing	14 Data Storage & Archive Services	22 API Services	28 Data Analysis & Analytics	34 Mathematical Analytics	44 Virtual Reality VR	50 3D Rendering
7 Data PubSub Push	15 Simulation Model Repository	32 Device Management	34 Event Logging	36 Data Encryption	56 Security	60 Safety
8 Data Aggregation	16 AI Model Repository	33 System Monitoring	35 Data Governance	37 Device Security	57 Privacy	61 Reliability
					58 Trustworthiness	62 Resilience

○ Data Services ○ Integration ○ Intelligence ○ UX ○ Management ○ Trustworthiness

1. List of 112 definitions of the term digital twin: <http://www.wortmann.ac/digital-twin-definitions>

2. Kritzinger, W., Karner, M., Traar, G., Henjes, J., & Sihn, W: Digital Twin in manufacturing: A categorical literature review and classification. IFAC-PapersOnLine, 2018.

3. Qi et al.: Enabling technologies and tools for digital twin. In: Journal of Manufacturing Systems, Elsevier, 2019

4. ISO 23247. Digital Twin Framework for Manufacturing, 2021.

5. <https://www.digitaltwinconsortium.org/2023/11/understanding-dtcs-digital-twin-platform-stack-architectural-framework/>

6. <https://www.digitaltwinconsortium.org/initiatives/capabilities-periodic-table/>

# Common Requirements on Digital Twins

Based on popular definitions, characterizations, and architectures

Req.	The digital twin ...	Sources
R1	can <b>receive data</b> from twinned counterpart	All
R2	can <b>send data</b> to its twinned counterpart	All
R3	has a <b>user interface</b>	DTC, ISO
R4	can <b>represent</b> its counterpart digitally	All
R5	can <b>synchronize</b> (selected) properties with its counterpart.	Flows, ISO
R6	can <b>report information</b> to selected recipients aside from the AAS, e.g., by sending a message to the asset's operator	DTC, ISO
R7	can communicate with <b>other digital twins</b>	DTC, ISO
R8	can interact with <b>third-party systems</b>	DTC, ISO
R9	provides <b>services</b> to act on data and models.	5D, DTC, ISO
R10	can <b>reason</b> about data from/about the twinned counterpart as well as about data obtained from other systems	DTC, ISO

# What IDTA Requires for a **Type 1** AAS Based on Various White Papers

Type 1 AAS are serialized files that contain static information

Req.	Evaluation	Eval	Explanation
R1	<b>receive data</b>	○	Just an XML file without any activity
R2	<b>send data</b>	○	
R3	<b>user interface</b>	○	
R4	<b>represent</b>	●	Can represent asset information statically
R5	<b>synchronize</b>	○	
R6	<b>report information</b>	○	
R7	comm. w. <b>digital twins</b>	○	
R8	interact w. <b>3rd-party systems</b>	○	
R9	<b>services</b>	○	
R10	can <b>reason</b>	○	

IDTA    requires ●    suggests ○    does not require ○    that feature

# What IDTA Requires for a **Type 2** AAS Based on Various White Papers

Type 2 AAS are runtime things: may have static/dynamic information from asset

Req.	Evaluation	Eval	Explanation
<b>R1</b>	<b>receive data</b>	●	Shall receive asset data via any connection
R2	<b>send data</b>	○	
R3	<b>user interface</b>	○	
R4	<b>represent</b>	●	Can represent system statically and dynamically
<b>R5</b>	<b>synchronize</b>	◐	Supports unidirectional, timed synchronization
<b>R6</b>	<b>report information</b>	◐	Can use references between submodels to emulate
R7	comm. w. <b>digital twins</b>	○	
R8	interact w. <b>3rd-party systems</b>	○	
<b>R9</b>	<b>services</b>	◐	There is an API for manipulating submodels
<b>R10</b>	can <b>reason</b>	◐	There is an API for manipulating submodels

IDTA    requires ●    suggests ◐    does not require ○    that feature



# What IDTA Requires for a **Type 3** AAS Based on Various White Papers

Type 3 AASs encompass Type 2 and yield software modules for added-value

Req.	Evaluation	Eval	Explanation
R1	<b>receive data</b>	●	Active bidirectional communication with asset
R2	<b>send data</b>	●	Active bidirectional communication with asset
R3	<b>user interface</b>	○	
R4	<b>represent</b>	●	Can represent system statically and dynamically
R5	<b>synchronize</b>	◐	Supports unidirectional, timed synchronization
R6	<b>report information</b>	◐	Can use references between submodels to emulate
R7	comm. w. <b>digital twins</b>	●	Possible via “Industry 4.0 language”
R8	interact w. <b>3rd-party systems</b>	●	Required via “Industry 4.0 language”
R9	<b>services</b>	◐	There is an API for manipulating submodels
R10	can <b>reason</b>	◐	There is an API for manipulating submodels

IDTA    requires ●    suggests ◐    does not require ○    that feature

# Type 3 Asset Administration Shells are Digital Twins

The others not

## Type 1 AAS

- Shells are **serialized files**
- Contain **static information**
- Data model governed by AAS meta model
- Describe types and instances of assets **as-designed**
- **No automated dataflows** from/to asset

→ **Idealized, static, description of an asset**

**Digital Model**

## Type 2 AAS

- **Runtime instances:** may contain static and **dynamic information from asset**
- Interact w. other components
- Ex: **frontend** for device services, **live sensor** data, ...
- Properties, operations, events via **generic runtime interface**
- Automated dataflows only from asset

→ **Well-informed Dashboard**

**Digital Shadow**

## Type 3 AAS

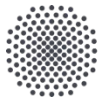
- Extend type 2 AAS
- Have **active behavior**
- Can start to **communicate & to negotiate** on their own
- **Well-defined language** and message structures (VDI/VDE 2193)
- Automated dataflows from/to asset
- **Software interfacing asset**

**Digital Twin**

# Challenges and Opportunities for Future Research

## Also exploitation

1. **Deriving Twins.** Engineering model, e.g., AutomationML or SysML, comprise vast asset knowledge (connectivity, sensors, actuators, error modes, ...) , yet much of this needs to be re-developed for the digital twins → needs means to [derive parts of digital twins from engineering models](#)
2. **Component Reuse.** Digital twins have many components to process data, interact with models, communicate to the asset, and run services, yet reusing these components between digital twins is hardly possible → needs [digital twin reference architecture with well-defined component interfaces](#)
3. **Digital Twin Reuse.** Systems often comprise subsystems, hence their twins should comprise sub-twins. The composition of digital twins is far from solved → needs [systematic method to compose smaller digital twins](#) into larger ones.
4. **Low-Code Configuration.** Digital twins will be configured, used, and understood by domain experts with little programming knowledge. Expecting them to grasp OO data models or stack traces is futile → needs [DSLs and interfaces to properly configure and represent cross-cutting twin concerns](#).



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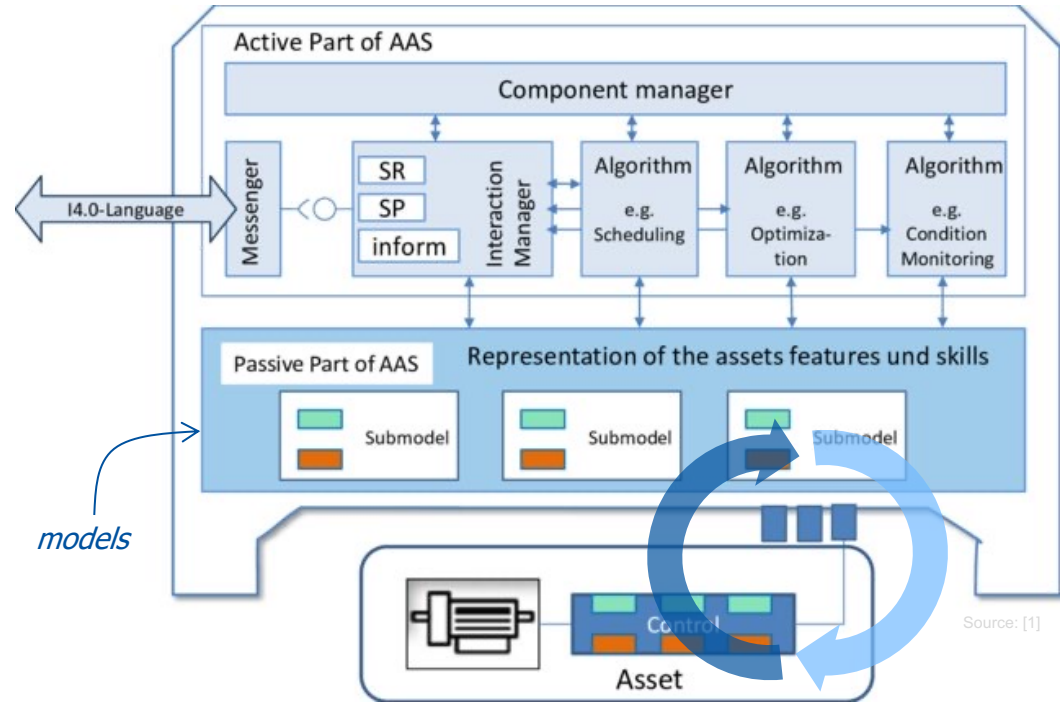
Seidenstrasse 36 • 70174 Stuttgart • Germany

 [download these slides](http://www.wortmann.ac/presentations)

# A General Architecture of Type 3 Asset Administration Shells<sup>1</sup>

A potential blueprint for digital twins

- **Component manager** orchestrates AAS behavior
- **Service requester/provider** interact with environment
- **Algorithms** perform computations
- Interact with models **and asset**
- **Reference implementation**, e.g., with BaSyx
- A lot of JSON...



1. Belyaev, A., Diedrich, C. (2019). Aktive Verwaltungsschale von Industrie 4.0 Komponenten,“ in Automationkongress 2019, Baden-Baden.