```
Timer.repeat ( source: str, repeat: int =
3, hurry: Literal[True, False] = True,
ab: Literal['a', 'b'] = 'a' )
```

Not sure what this is supposed to do.

```
class SomeClass ( S: Sequence[T], T, KT,
VT )  ( Dict[KT, VT] )
```

```
int a = 42
```

```
int f ( int i )
```

An expression: **a** * **f**(**a**) (or as text: **a** * **f(a)**).

A type: const **MySortedContainer**<int>& (or as text const **MySortedContainer**<int>&).

```
int a = 42
```

```
int f ( int i )
```

An expression: **a** * **f**(**a**) (or as text: **a** * **f(a)**).

A type: const **Data*** (or as text const **Data***).