Structure of a message part II: Message class

	data (RECORD_DATA_LEN bytes)	<pre>next (pointer to next record: 4 byte int)</pre>
0	SJBOND0007SUZIECUTE00000000+Hello@Dear Susan, how are you today? I will try to w	3
1	D123456789ABCDEFGHI00000000+No more money@Today is the day I run out of money	-1
2	hrough this code :(3
3	rite more frequenty about my travels in the far east.	-1
4	SFAROUT345TURTLENAP0000000+Hi@Hi Turtle: I don't know how we are going to get t	2

The messages file has been updated in the PickUp folder and contains the table above. It's under the name

Course Notes Unit 3 2 Data Structures I Eserver Pseudo Code 11 messages.dat

We now modify the Message class to include all the fields we have defined in Globals.

private variables

```
define and initialize the following; character variables are initialized to null and String variables to null strings

command is char sender, receiver, dateTime are String marker is char subject is String eosMarker is char text is String
```

constructors

```
the default constructor contains a reinitialization of all the private variables
the following constructor is also needed:
public Message(String s) {
    make a call to setMessage(s)
}
```

access methods

```
we will create these methods on a as-needed basis; we do not need to create all access
methods right now. We need the following:

// minimize the use of number constants; use symbolic constants as much as possible
public void setMessage(String s) {
    command = character at COMMAND_POS position of s
    sender = substring from SENDER_POS and a length of SENDER_LEN
    receiver = substring from RECEIVER POS with a length of RECEIVER LEN
```

END OF SUBJECT MARKER

```
dateTime = ...
    marker = ...
     subject = substring from FIRST RECORD MARKER POS + 1 up to but excluding
     eosMarker = ...
    text = substring from END OF SUBJECT MARKER to end of s
public String getMessage() {
     return a string of all the fields in the correct order
public char getCommand() {
    return command
public String getSender() {
    return sender
public String getReceiver() {
     return receiver
public String getDateTime() {
    return dateTime
```

```
public String getId() {
    return sender + receiver + dateTime
}

change to the method readFromMessagesFile() (Message class)
the last line of the method is

text = data
it needs to be changed to

setMessage(data)
```

toString() method

return a string with every field on a separate line, with a label and a nice readable format. This is crucial for the testing that is coming up. Be sure to have a readable output, something like this:

Command : S

Sender : 766564556 Receiver : Captain77

Date/Time : Sat 3 Feb 2017 7:23am ETD

Marker : +

Subject : I'm coming to the rescue

EOS Marker : @

Message Text : Do not worry about anything. When I'm there all is well. When I am not,

no one cares. So I think I will go to sleep.

EmailServer

For all tests be sure to: 1) Use the file messages.dat in the PickUp folder. This file contains the table above (page 1) 2) Use the following template in the main program main() { declare and instantiate an object of the Message class, for example message instantiate the availableList to an empty list open the messages file (use FileIO.openMessagesFile() method; do not open directly) if successful < ... write code here using the different tests in the table below ... > close the messages file end if } 3) check the expected results as outlined in the table below

Tests

test	conditions	code being tested	expected results	
1	read message in record 0 print the message object	setMessage() method	see output in row below	
Command : S Sender : JBOND0007 Receiver : SUZIECUTE Date/Time : 00000000 Marker : + Subject : Hello EOS Marker : @ Message text: Dear Susan, how are you today? I will try to write more frequenty about my travels in the far e				
2	<pre>read message in record 5 for all these methods we place a call and print the returned result getMessage() getCommand() getSender() getReceiver() getDateTime() getId()</pre>	All these methods getMessage() getCommand() getSender() getReceiver() getDateTime() getId()	The correct field needs to output for all of these methods	