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Part-of-Speech Tagging
with Neural Networks
for a Conversational Agent

Master Thesis

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Abstract

A part-of-speech tagger is a system which automatically assigns the part of speech to words using contextual information. Potential applications for part-of-speech taggers exist in many areas of computational linguistics including speech recognition, speech synthesis, machine translation or information retrieval in general.

The part-of-speech tagging task of natural language processing is also used in the advisory artificial conversational agent called ALEX. ALEX was developed to answer questions about modules and courses at the Technische Universität Berlin. The system takes the written natural language requests from the user and tries to transform them into SQL-queries. To understand the natural language queries, the system uses a Hidden Markov Model (HMM) to assign tags to each word of the query (part-of-speech tagging). This HMM tagger is trained with manually created training templates that are filled with the data in the database to be queried. The manually created sentence-templates and the slot-filling resulted in many training data sentences with the same structure. This often led to wrong tagging results when the HMM tagger was presented with an input sentence, having a structure that doesn't occur in the training templates.

This thesis shows two different neural network approaches for the language modeling of the input sentences and evaluates and compares both neural network based tagger as well as the HMM based tagger.

Zusammenfassung

Ein Part-of-speech Tagger ist ein System, welches Wortarten anhand von Kontextinformationen automatisch den gegebenen Wörtern zuordnet. Potentielle Anwendungen solcher Tagger gibt es in vielen Bereichen der Computerlinguistik wie Spracherkennung, Sprachsynthese, maschinelle Übersetzung oder Information Retrieval im Allgemeinen.

Part-of-speech Tagging wird auch in ALEX verwendet, einem Artificial Conversational Agent. ALEX wurde entwickelt, um Fragen zu Modulen und Lehrveranstaltungen an der Technischen Universität Berlin zu beantworten. Das System nimmt die in natürlicher Sprache geschriebenen Anfragen des Benutzers und versucht diese in SQL-Abfragen umzuwandeln. Um die natürliche Sprache zu verstehen, verwendet das System ein Hidden-Markov-Model (HMM), um jedem Wort der Eingabe Wortarten zuzuweisen (Part-of-speech Tagging). Dieser HMM-Tagger wird mit manuell erstellten Trainingsvorlagen trainiert, die mit den Daten der abzufragenden Datenbank gefüllt werden. Die manuell erstellten Satzvorlagen führten zu vielen Trainingsdatensätzen mit gleicher Struktur und damit oft zu falschen Tagging-Ergebnissen, wenn der HMM-Tagger einen Eingabesatz mit einer Struktur verarbeiten sollte, die in den Trainingsvorlagen nicht vorkommt.

Diese Arbeit zeigt zwei verschiedene Ansätze für die Sprachmodellierung der Eingabesätze basierend auf neuronalen Netzwerken und bewertet und vergleicht sowohl die Neuronalen Netzwerk-basierten Tagger als auch den HMM-basierten Tagger.

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Abbreviations

ACA	<i>Artificial Conversational Agent</i>
ANN	<i>Artificial Neural Network</i>
FNN	<i>Feed-forward Neural Network</i>
HMM	<i>Hidden Markov Model</i>
LSTM	<i>Long Short-Term Memory</i>
NLP	<i>Natural Language Processing</i>
NLTK	<i>Natural Language Toolkit</i>
POS	<i>Part-of-Speech</i>
RNN	<i>Recurrent Neural Network</i>
SGD	<i>Stochastic Gradient Descent</i>

1 Introduction

Learning is one of the most essential parts of human life. From the beginning to the end, human beings acquire knowledge and skills. Learning means progress, additional value, failing and repeating. It enables growth and improvement.

In biology, learning is based on a specific strengthening of the connection of certain nerve cells in the central nervous system by facilitating signal transmission at the synapses through appropriate modifications. Being a huge amendable network of connected neurons the nervous system served as a role model for a research field called *Machine Learning*. This term was coined by A. Samuel¹ [16] in 1959, who distinguished two general approaches to the problem of machine learning: a general-purpose randomly connected Neural Network approach and a special-purpose highly organized network. Following a publication of W. McCulloch about the comparison of a computer with the nervous system of a flatworm in 1949 [10], he stated:

*“A comparison between the size of the switching nets
that can be reasonably constructed or simulated at the present time
and the size of the neural nets used by animals,
suggests that we have a long way to go before we obtain practical devices.”*

– Arthur Lee Samuel (1959)

Less than 60 years later, today we have a lot of practical devices using machine learning and artificial intelligence technologies in our everyday life. Especially the processing and understanding of spoken or written natural language has a wide range of applications. One of those applications are advisory artificial conversational agents (ACA), chat-bots in short. They are designed to give natural language answers to natural language questions, making it as easy as possible for users to interact with a special system. ALEX is an example of an ACA that is able answer questions about

¹ Arthur Lee Samuel was an early researcher in machine learning and artificial intelligence. He developed the first successful self-learning program: the Samuel-Checkers game [16].

courses and modules of the TU Berlin. This thesis aims to improve the understanding and learning of natural language of ALEX with artificial neural networks.

1.1 Scope of this Thesis

The scope of this thesis is the development of a neural network based part-of-speech tagger for the advisory Artificial Conversational Agent ALEX, the training of different language models and their evaluation with corresponding test sets.

In order to accomplish the new language models, two different neural network architectures are implemented: A feed-forward neural network and a recurrent neural network. For the training of both neural network implementations, a corpus of tagged language data is generated with the help various input templates, which are created on the basis of logged user input data.

To evaluate the language models, a data set of known data² and unknown data³ is created. On the basis of this evaluation, both neural network models and the HMM are compared to each other.

In accordance to the evaluation results, the former HMM based part-of-speech tagger is then replaced by this new tagger. To guarantee a seamless integration, the new tagger is implemented as a separate module with the same program interface the old tagger already utilizes. This way no other components of the conversational agent have to be changed and the effort of the replacement is kept minimal.

² Data, that was already used for the training of the model

³ Data, that includes words and sentence structures, that didn't occur in the training data sets

1.2 Related Work

This thesis is build upon the work of T. Michael [12], who describes the design and implementation of ALEX in detail. The conversational agent was implemented for the purpose of helping students of the TU Berlin to organize their studies by providing a simple way to gain information about modules and courses. It utilizes two separate already existing baseline systems by merging their data into one relational database. This database is used as the central access point for the information that users want to retrieve.

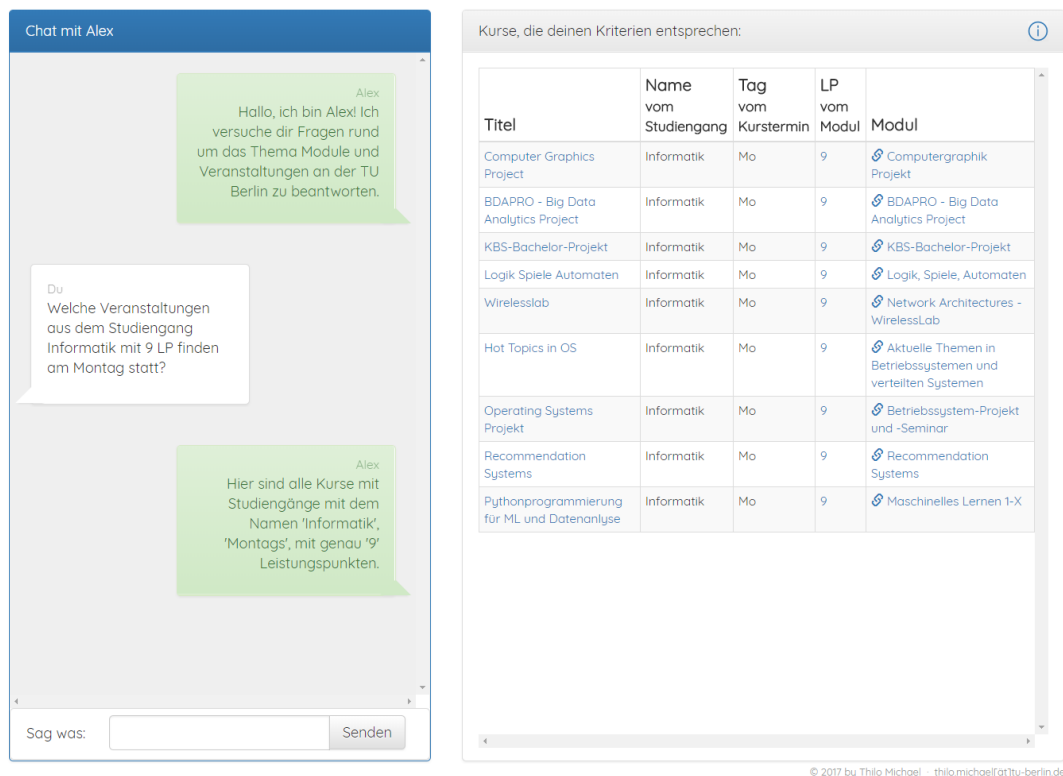


Figure 1.1: The user interface of ALEX. The left section contains the conversation with the Agent and a field where the user can type. The right section shows the result of the generated database query in tabular form.

In this example, the user asked for all courses of the subject *computer science* that provide 9 ECTS and are scheduled on a Monday. The agent answered accordingly and provided a list of 9 courses that fulfill the conditions.

This image was captured at the 21st April 2018.

1 Introduction

ALEX consists of several processing modules:

- The **tagging module** uses a Hidden Markov Model to calculate the parts of speech for the user input, later described in chapter 2.3
- The **query generation module** composes actual SQL queries from the tagging output data by recognizing the requested model and the return type
- The **filter extraction module** provides refinement and constraint handling for the query generator
- The **response generation module** formulates answers for the user input in natural language by processing the generated query, the recognized model and the conversation state.

Moreover ALEX provides a user interface which utilizes web technologies and can be accessed in a web browser. Figure 1.1 shows the user interface where the user asked one question and the agent returned the result in tabular form and answered accordingly.

The focus of this thesis lies on the tagging module, as the main objective is to replace the Hidden Markov Model by Artificial Neural Networks.

1.2.1 The Hidden Markov Model

The Hidden Markov Model (HMM) is a probabilistic finite state machine that solves classification problems in general. It uses the observable output data of a system to derive hidden information from it. Among other applications, HMMs are used especially for speech recognition tasks.

The preliminary work for HMMs was done by R. L. Stratonovich. He first described the conditional Markov processes in 1960 [19] that were used in the following years to describe simple Markov Models and later Hidden Markov Models (see Baum et. al. [3][2]). The latter became popular for solving the

task of automatic recognition of continuous speech [1] along with other applications like pattern recognition in general, the analysis of biological sequences (e.g. DNA) [4] and part-of-speech tagging [8].

1.2.2 The Artificial Neural Network Model

Artificial Neural Networks are networks that process information inspired by biological nervous system. They consist of connected computational units typically arranged in different layers. Such a unit (also called *artificial neuron*) can make calculations based on its inputs and pass the result to the next connected units. These connections are weighted, so that the weight can be adjusted depending on the activity of the unit. Thus a model of the features of the input data can be created.

After preceding research by W. McCulloch, W. Pitts [11] and D. Hebb [18] about arithmetical learning methods inspired by the connections of neurons in the 1940s, M. Minsky built the first neural network learning machine called SNARC (*Stochastic Neural Analog Reinforcement Computer*)[5] in 1951.

In the late 1950s, F. Rosenblatt developed the *Mark I Perceptron* computer and published a theorem of convergence of the perceptron[15] in 1958. He coined the term *perceptron* for an algorithm that was able to learn the assignment of input data to different classes. The perceptron represents a simple artificial neural network containing one single neuron at first⁴. F. Rosenblatt stated, that every function that is representable by the model can be learned with the proposed learning method. In 1960, B. Widrow presented the ADALINE⁵ model of a neural network, where the input weights could already be adjusted by the learning algorithm [20].

A publication of M. Minsky and S. Papert [13] in 1969 analyzed and exposed some significant limitations of the basic perceptron. They pointed out, that it is not possible to learn functions without linear separability (e.g. the

⁴ Chapters 3.1 and 3.2 explain the architecture of different neural network structures in detail

⁵ ADALINE is an acronym for Adaptive Linear Neuron

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exclusive-or problem). Due to these limitations and the fact, that the processing power of computers at that time was not sufficient for larger neural networks, the research interest in artificial neural networks decreased in the following years.

In 1982, J. Hopfield presented a previously described Neural Network with feedback (known as *Hopfield network*), that was able to solve optimization problems like the *Traveling Salesman Problem*⁶. Neural Network approaches got more attention again, also because the first processors based on transistor technology (microprocessors) came onto the market in the early 1970s and replaced the previously used tube technology in the following years, which made computers smaller and cheaper and increased their processing capacity.

For the task of POS tagging, Neural Network models were now able to outperform HMM based tagger. H. Schmid created and trained a multilayer Feed-forward Neural Network in 1994 and was able to show, that it performed better than an HMM tagger [17] at that time. In 2000, Ma et. al. run a series of comparative experiments that proved, that the results of a neural network tagger can be superior to those of statistical models like the HMM [9].

1.3 Structure of this Thesis

As introduction, this first chapter gave a short overview about the subject of natural language processing and part-of-speech tagging in general.

The second chapter describes structure and functionality of the already existing ACA ALEX with the main focus on its language model and tagging interface.

Chapter 3 explains the implementation of a part-of-speech tagging system with two different neural network approaches.

⁶ The problem of the traveling salesman or round trip problem: The order of places to be visited once should be chosen in such a way that the distance covered is minimal, whereby the last place is again the starting point (round trip).

1 Introduction

The training of the language models including the retrieval of the training data and tuning of the training parameter is described in Chapter 4.

Chapter 5 shows the evaluation of each language model with a generated test set and their comparison.

In conclusion the final Chapter 6 discusses and summarizes the evaluation results and gives an outlook on future work.

2 ALEX: Artificial Conversational Agent

Design and Implementation of an Advisory Artificial Conversational Agent by T. Michael [12] provides a detailed and comprehensive description of ALEX as a compilation of different modules. This chapter focuses on components that are relevant for the language processing and therefore adapted during this thesis: The retrieval and processing of training data (section 2.2), the Hidden Markov Model tagger (section 2.3) and the tagging interface (section 2.4).

2.1 System Overview

The modular structure of ALEX allows the separation of different functions and therefore easier replaceability of certain functionalities. Besides a module crawler for current data retrieval of web content for the database and a frontend interface module, ALEX offers a tagging module. This module provides the training of a language model as well as the assignment of tags to the words of a given input sentence.

Figure 2.1 shows the original architecture of ALEX. The following components belong to the tagging module and are adapted or replaced (emphasized with an orange border in figure 2.1) in this thesis:

- The **HMM Training Data** is replaced by training data that was generated with improved training sentence templates (this will be explained in detail in chapter 4.1)
- **Training Data Loading and Slot Filling** are used to generate the new training data
- The **HMM Tagger** is replaced by a Neural Network based tagger

2 ALEX: Artificial Conversational Agent

- **Part of Speech Tagging** of input sentences is realized by the tagging function of the new tagger

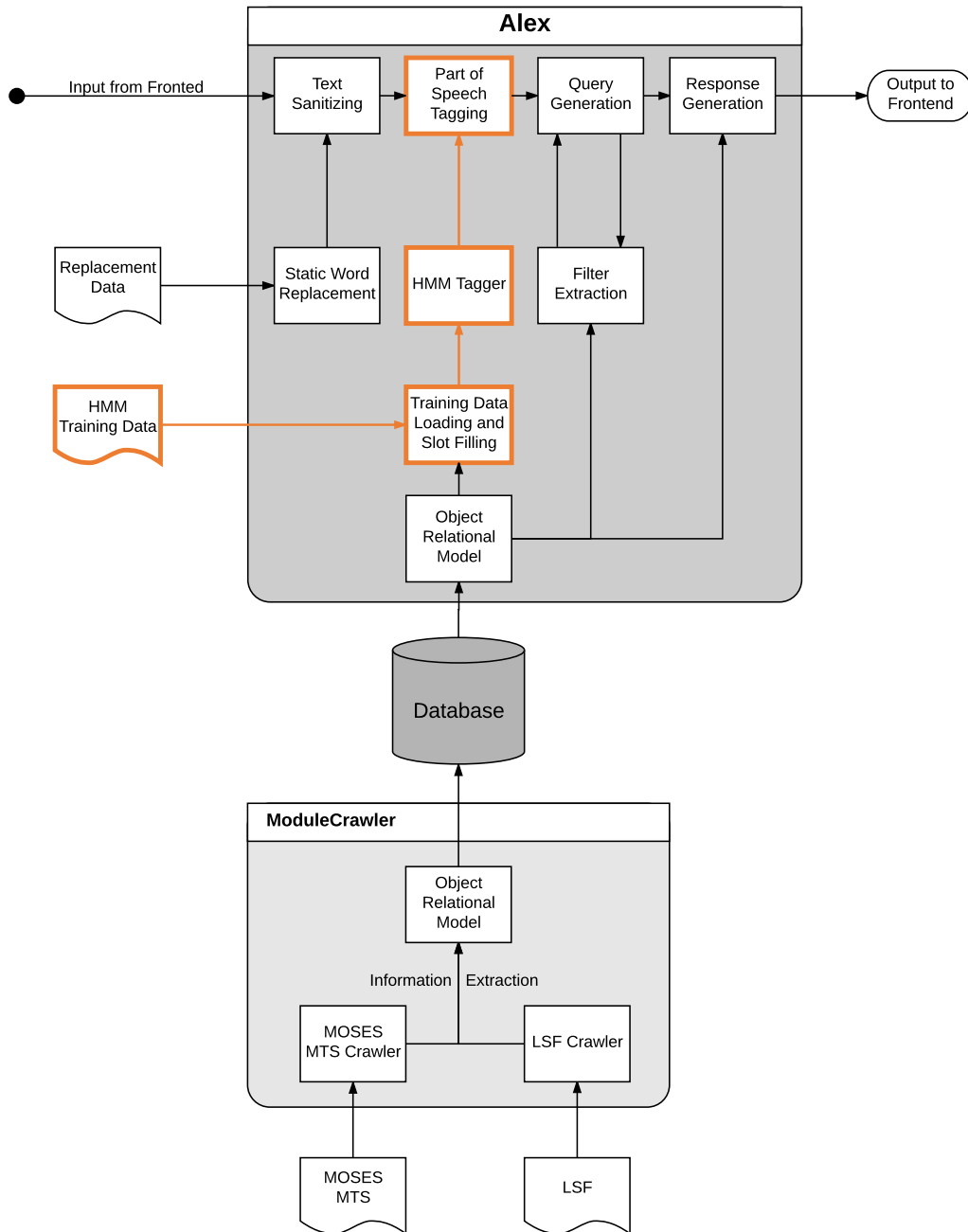


Figure 2.1: Overview of all components of ALEX. The orange bordered parts are components that lie within the scope of this thesis and are adapted or replaced. Original figure by T. Michael [12]

2.2 Training Data

In order to teach ALEX to correctly assign tags to words depending on their context, appropriate training data is required. The training data for ALEX proposed by T. Michael consists of 556,111 tagged sentences generated with 72 manually created sentence templates.

A sentence template is a sentence that provides the structure of a possible tagged training sentence with a proper syntax for slot filling. It consists of either special placeholders for specific data from the database (e.g. module titles), inline choices (e.g. the same sentence with every day of the week) or a marker to simply duplicate the sentence. The different slot filling forms can be combined or used multiple times in one sentence¹.

For the training of the Neural Network Models in this thesis, this slot filling mechanism is adopted and improved for the training with Artificial Neural Networks (see chapter 4).

2.3 The Hidden Markov Model Tagger

As described in section 1.2.1 of the introduction, the Hidden Markov Model (HMM) is a statistical tool that uses observable output data of a system to derive hidden information from it. Applications are image processing, gesture recognition and natural language processing tasks like speech recognition and part-of-speech tagging in particular.

In case of POS tagging, the observable states of the HMM represent the given sequence of words whereas the hidden states represent the corresponding parts of speech. The HMM calculates the joint probability of the whole sequence of hidden states with the help of transmission and output probabilities. Subsequently it finds the maximum probability of all possible state sequences and decides as a result, which parts of speech are most likely applied to the words of the input sequence.

¹ T. Michael describes the training data structure in detail in chapter 3.4.2 of *Design and Implementation of an Advisory Artificial Conversational Agent* [12].

2 ALEX: Artificial Conversational Agent

Figure 2.2 illustrates an example of a state sequence with three hidden states (part of speech tags) and the observed word sequence in an HMM. The calculation of the joint probability P of the word sequence in this case is shown in equation 2.1 as the product of transmission and output probabilities.

$$P = p_{start} \cdot p_{out,1} \cdot p_{trans,1} \cdot p_{out,2} \cdot p_{trans,2} \cdot p_{out,3} \quad (2.1)$$

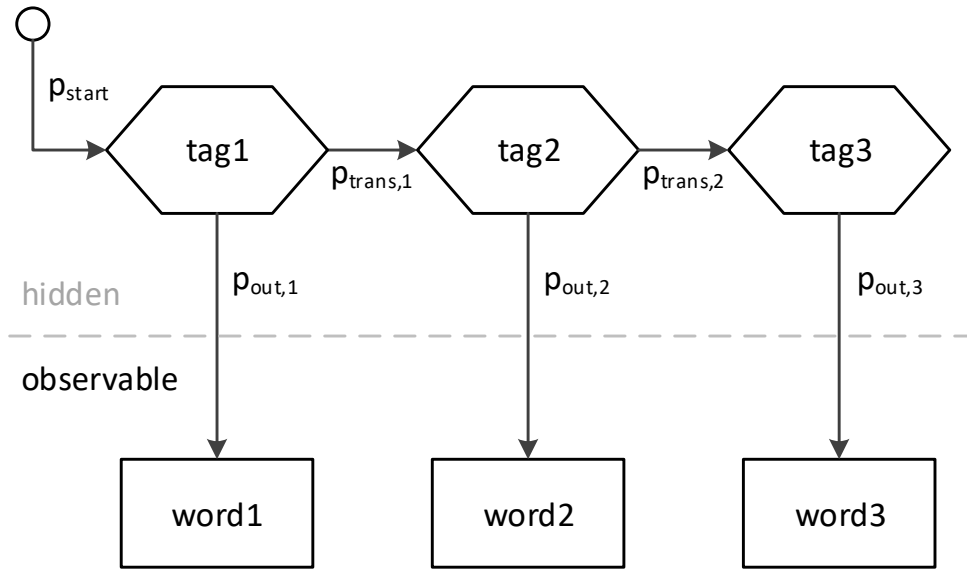


Figure 2.2: An example of a state sequence of three hidden states (tag1 – tag3) and an observed sequence of three words (word1 – word3) in an Hidden Markov Model. p_{start} denotes the start probability, p_{trans} the transmission probabilities between hidden states and p_{out} the output probabilities between a hidden state and an output.

For this purpose, an HMM is included in ALEX. According to T. Michael [12], a tagging scheme was developed to extract exactly the information from a user input that is needed to successfully create a database query and return the information the user asked for. This tagging scheme was intentionally built domain independent, giving the opportunity to make ALEX an ACA for any topic providing a corresponding database and training data.

2 ALEX: Artificial Conversational Agent

To maintain this universal applicability as well as the compatibility to other modules of ALEX, the Neural Network approaches presented in this thesis use the same tagging scheme ALEX already utilizes. For a better understanding of the evaluation results in Chapter 5, table 2.1 gives an overview of the 6 different classes of tags that are used by ALEX.

	FORMATS	DESCRIPTION	EXAMPLE
R	<i>Return-tags</i> , describing data that is expected to be returned	R_LIST R_SINGLE R_COUNT	" Which modules ..." " Which module ..." " How many modules ..."
M	<i>Model-tags</i> , describing the database model, e.g. M_MTSModule or M_Course	M_[MODEL]	"Which modules ..." "Which courses ..."
C	<i>Constraint-tags</i> , filtering the result set, given a database model and corresponding field, e.g. C_MTSModule:ects	C_[MODEL] : [FIELD]	"Modules with 6 ects ..."
P	<i>Property-tags</i> , indicating to include fields in the result set, e.g. P_MTSModule:ects	P_[MODEL] : [FIELD]	"Modules with 6 ects ..."
Q	<i>Comparison-tags</i> , describing an equal, greater than or less than constraint	Q_EQ Q_LT Q_GT	"...with exactly 6 ects ..." "... less than 6 ects ..." "... more than 6 ects ..."
X	<i>Extra-tags</i> , describing words that are not relevant for the database query ²	X X_[WORD] X_[MODEL] : [FIELD]	" and ", " of ", " is " "I need help " " Professor John Doe"

Table 2.1: Overview of the tagging scheme used in ALEX, consisting of 6 different classes of tags with a total of 12 different formats. The examples contain **emphasized** words that belong to the corresponding tag format. Detailed explanation of the tagging classes and its formats is given by T. Michael [12].

2.4 Tagging Interface

As described in the previous chapter, the implementation of the tagging module of ALEX utilizes a Hidden Markov Model for the part-of-speech tagging. ALEX uses an already existing implementation of the HMM Tagger from the Natural Language Toolkit (NLTK)³, called `HiddenMarkovModelTagger`.

To replace the existing tagger, a new tagger has to provide a class with two methods: `train` and `tag`. These methods are used to create the language model and apply it to unknown data.

The `train` method creates a new instance of the tagger class, trains this class with the given training data and returns it. The training data itself must be a list of sentences, where a sentence is a list of tuples, containing each word of this sentence and its corresponding tag. The following exemplifies the structure of the training input data containing two sentences where each word is tagged with *TAG*:

```
[
  [ ('the', TAG), ('dog', TAG), ('is', TAG), ('running', TAG) ],
  [ ('the', TAG), ('cat', TAG), ('sleeps', TAG), ('all', TAG), ('day', TAG) ]
]
```

The `tag` method attaches a tag to each word of an input sentence, according to the previously trained language model. The input has to be an unknown sentence as a simple list of words:

```
[ 'an', 'unknown', 'test', 'sentence' ]
```

The output is a corresponding list of tuples containing a word and its assigned tag:

```
[ ('an', TAG), ('unknown', TAG), ('test', TAG), ('sentence', TAG) ]
```

2 This can be either words with no special meaning at all (tagged with X), or words that have no meaning for the database query but for the system itself (e.g. the tag `X_HELP` for the word *"help"*) or words that lead to a particular constraint (like the tag `X_Person:fullname` for the word *"Professor"*, that leads to a name).

3 The Natural Language Toolkit is a collection of *Python* programming libraries for natural language processing, see <http://nltk.org>

3 Part-of-Speech Tagging with Neural Networks

Chapter 1.2.2 introduced Neural Networks as a possible approach for POS tagging. The current chapter presents two different Neural Network architectures and their implementation, that is later used to train and evaluate language models with the objective of comparing their POS tagging accuracy with the accuracy of the HMM tagger, ALEX uses.

In general a Neural Network represents a mathematical function, that is able to assign specific output data to corresponding input data. This assignment is learned by processing input data whose output is known. Thus, it belongs to the category of supervised learning¹.

The network itself emerges from the interconnection of nodes (the artificial neurons), that are usually arranged in different layers. Each node represents a non-linear² activation function, that calculates an output depending on the sum of its inputs. Possible activation functions are the sigmoid function, hyperbolic tangent or the maximum function.

The training effect is achieved by weighting the connections of the nodes and adjust these weights during training. The weights of Neural Networks are typically represented as real numbers. The adjustments are defined by a learning algorithm that utilizes a particular learning method. Using the initial or current weights of the network, an error (also called *loss*) between the prediction and the given label can be computed on the last layer (the output layer) with the help of a corresponding loss function. The training objective is to find the minimum of the loss function of the current state of the network and adjust the weights accordingly. This can be achieved by using *backpropagation* with *stochastic gradient descent*.

1 *Supervised Learning* describes the process of gaining knowledge with the help of labeled data. Depending on the capability of the supervised learning algorithm to generalize from the given data, this knowledge can then be applied to unknown data.

2 The non-linearity is important because linear functions cannot describe some mutual exclusive feature combinations.

The POS tagging task demands the processing of words which are represented as character strings. For easier handling, each word is mapped to an integer value (the word id).

3.1 Feed-forward Neural Network Model

Feed-forward Neural Networks are a common type of ANNs, that consist of an input and an output layer with one or more hidden layers in between. An FNN propagates information through the network only in the forward direction, from the input to the output layer.

3.1.1 Architecture

The FNN architecture that is used in this thesis is shown in figure 3.1. The current word and the configured number of preceding words are each converted into word embeddings. These embeddings are concatenated to one vector, called the feature vector, which serves as input layer for the neural network. The FNN contains one hidden layer, which is connected to the input layer with weight matrix V . The output layer represents the set of existing POS tags and is connected to the hidden layer with weight matrix W .

For each word of every sentence of the training corpus, a feature vector is built and the data is sequentially propagated to the hidden and the output layer, predicting a POS tag for it and calculating the current loss and accuracy. After propagating the error back to adjust the weights and reduce the loss, the next training step is executed.

3 Part-of-Speech Tagging with Neural Networks

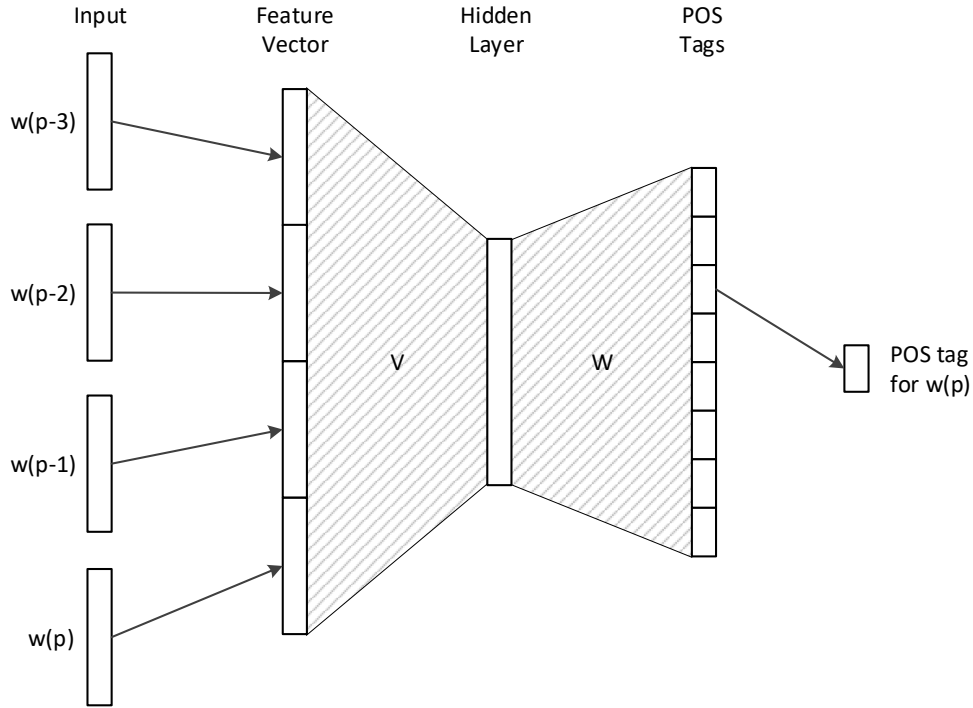


Figure 3.1: The structure of a feed-forward neural network. The feature vector is built by the embeddings of the corresponding input word on position p and by its 3 preceding words (here as an example, the number of predecessors is of course variable).

3.1.2 Implementation

To implement the presented FNN architecture, the open source machine learning framework *TensorFlow*³ is used. In the following descriptions, all functions starting with `tf` are functions from the TensorFlow library.

The nodes of the input layer are populated by the feature vector. To create the feature vector, an embedding matrix with the dimensions of vocabulary size \times embedding size is created and initially filled with random normal

³ TensorFlow is a library written in Python, that is utilized for high performance numerical computations especially for the machine learning domain. In this thesis, TensorFlow version 1.8 is used.
See the official TensorFlow website: <https://www.tensorflow.org>

3 Part-of-Speech Tagging with Neural Networks

distributed values⁴, using the `tf.truncated_normal()` function. This matrix is used to retrieve the vectors for the current word and its predecessors via `tf.nn.embedding_lookup` and reshape them to one single vector, the feature vector.

The hidden layer nodes are initialized with random normal distributed values as well. Their outputs are computed with the rectified linear activation function (the *rectifier*), utilizing the `tf.nn.relu()` function. These nodes are therefore also called *rectified linear units* (RELU).

Finally the values for the output layer (the logits) are computed with a matrix multiplication of the outputs of the RELUs and the weight matrix W using the `tf.matmul()` function. Now the loss can be calculated by computing the sparse softmax cross entropy between input labels and logits, using the `tf.nn.sparse_softmax_cross_entropy_with_logits()` function.

The predictions are calculated with the `tf.argmax()` functions, that reduces the logits to the largest value, which represents the predicted POS tag. The function `tf.train.AdamOptimizer()`⁵ enables backpropagation with stochastic gradient descent to optimize the computations and results during training.

3.2 Recurrent Neural Network Model

Similar to the FNNs, the recurrent Neural Networks also consist of input, hidden and output layer. The basic difference is, that the information are not only linearly propagated forward, but information from previous training steps are also taken into account.

⁴ The generated values follow a normal distribution with mean of 0 and standard deviation of 0.1, except that values whose magnitude is more than 2 standard deviations from the mean are dropped (truncated) and re-picked. See the TensorFlow documentation.

⁵ The Adam algorithm is an optimizer that was proposed by D. Kingma et. al. in 2014 [7].

3.2.1 Architecture

Figure 3.2 shows the architecture of an RNN, that was implemented for this thesis. Unlike the FNN, the RNN uses only the word ids as input features and doesn't utilize word embeddings. It contains one hidden layer, which is fed by the current input word on the one hand and by the output of the hidden layer of a previous training step on the other hand. This makes the RNN capable of memorizing information from the past. This capability can also be described as a long short-term memory (*LSTM*), emphasized in orange in figure 3.2. The output layer represents the set of existing POS tags and is connected to the hidden layer with weight matrix W .

Each word of every sentence of the training corpus represents an input feature, which is together with information from previous training steps propagated to the hidden and the output layer. Similar to the FNN, the POS tag is predicted for the current word and the current loss and accuracy are calculated. After propagating the error back to adjust the weights and reduce the loss, the next training step is executed, taking the current training step into account.

3.2.2 Implementation

The implementation of the proposed RNN architecture utilizes the TensorFlow library as well. Next to the word id of the current word, the input layer has an additional dimension describing the number of past training steps that are considered for the current training step.

The hidden layer is build with `tf.nn.rnn_cell.LSTMCell()`⁶, a function that creates a LSTM recurrent network cell which is then used in `tf.nn.dynamic_rnn()` to compute the logits for the output layer.

Loss, predictions and accuracy are implemented similar to the FNN. Also the same optimizer is used.

⁶ This function uses an implementation proposed by S. Hochreiter et. al. in 1997 [6].

3 Part-of-Speech Tagging with Neural Networks

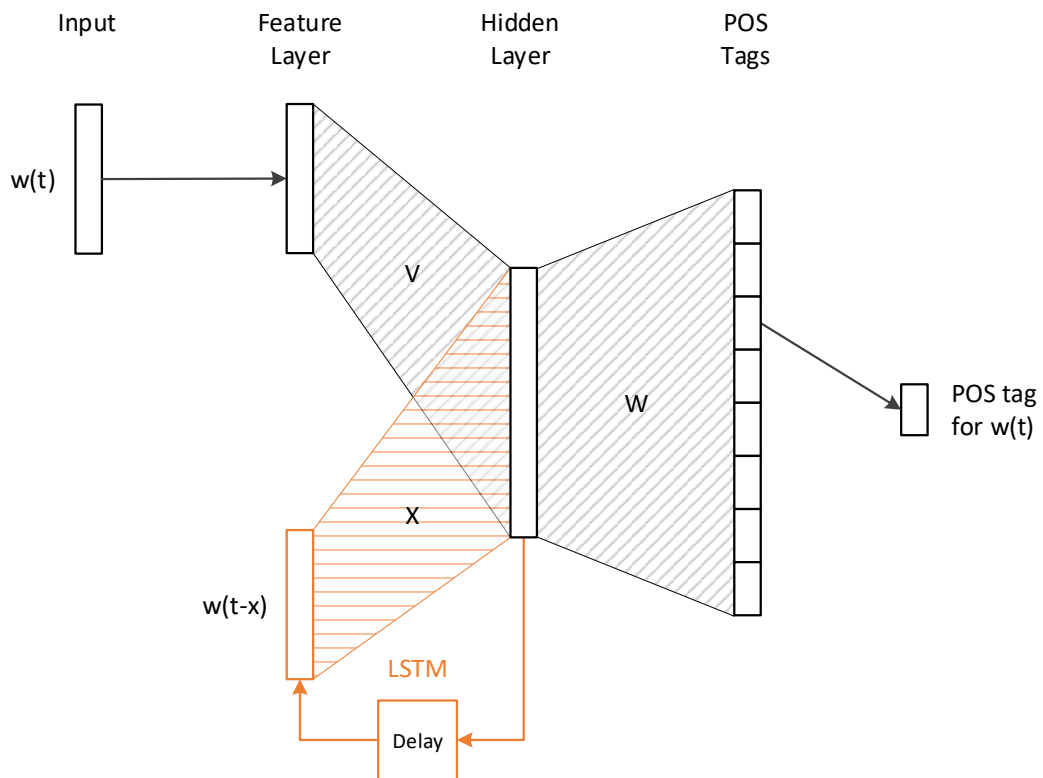


Figure 3.2: The structure of a recurrent neural network. The feature vector is the initial vector of the corresponding input word at time t . The output of the hidden layer from previously trained words (here as an example at time x) is fed back into the same hidden layer for the current word.

4 Training of Language Models

To obtain an optimal language model with the Neural Network approach proposed in this thesis, as much annotated training data as possible is required. The following sections describe the generation of tagged training data and the training of different language models due to parameter variation based on this generated training corpus.

4.1 Training Data Corpus

To create a training corpus with tagged sentences, the already existing sentence template set from ALEX is used as the basis for an improved and extended template set. In addition, a log of user input data¹ provides useful information about possible input sentences, that are not yet considered in the template set.

As described in chapter 2.2, the HMM tagger of ALEX uses 72 sentence templates to generate annotated training data. However the distribution of the generated sentences is highly unbalanced. Due to the combination of placeholders for different database fields and models, that are semantically meaningless, a huge number of training sentences exist, that are only partially suitable for training.

An analysis of the generated training corpus that was used to train the HMM tagger showed, that one single template out of the 72 sentence templates created more than 84% of the whole training corpus. This sentence template is the following²:

```
Welche  Module  werden von  Prof  {Person:firstname} {Person:lastname} angeboten
R_LIST M_MTSModule  X      X  X_Person C_Person:fullname  C_Person:fullname      X
```

¹ The log data that was available for this thesis started on 30th of August, 2017 until 27th of April, 2018 and contained 1293 entries of user input.

² The corresponding English translation of this sentence template is: *Which modules are held by Professor <firstname> <lastname>*

4 Training of Language Models

It combines all first names and all last names of each existing person in the database, leading to a huge number of name combinations, that do not exist.

Another example is the combination of study program degrees and program names. This combination exists in 5 of the 72 sentence templates, whereby all degrees are assigned to all study programs 5 times, although not every combination exists in reality. The following is an example of one of this sentence templates³:

```
Welche   Module   kann ich   im   {Program:degree}   {Program:name}   belegen
R_LIST M_MTSModule   X       X       X   C_Program:degree   C_Program:name       X
```

To address this issue, the following adjustments for the new template set were made:

- Because of the very low occurrence in the log database, the slot {Person:firstname} was removed completely from that sentence template, which limits the user input to last names only⁴
- the slot {Program:degree} was partly replaced by the inline choice (bachelor|master|diplom), which were the main terms asked for in the logs.

Also the wording occurring in the logs referring to linking words and actions was improved with the help of inline choices. The following table shows those improvements as a comparison of the former and the new sentence template:

³ The corresponding English translation of this sentence template is: *Which modules can I attend to in <program-degree> <program-name>*

⁴ This might seem like a degradation but is justified by the fact, that only 3 of 1293 log entries (0.2%) even contained a first name, always followed by the last name. In this specific use case, where all Persons are Professors and Lecturers, only using the last name appears legit.

4 Training of Language Models

FORMER TEMPLATE	NEW TEMPLATE	ENGLISH EQUIVALENT
Alle Module vom {Program:degree} {Program:name}	Alle Module (vom von in im) {Program:degree} {Program:name}	<i>All modules (of in)</i> <i>{Program:degree}</i> <i>{Program:name}</i>
Welche Module werden von Prof {Person:firstname} {Person:lastname} angeboten	Welche Module werden von Professor {Person:lastname} (unterrichtet angeboten gehalten)	<i>Which modules are</i> <i>(taught offered held) by</i> <i>Professor {Person:lastname}</i>
Wieviele LP hat das Modul {MTSMModule:title}	(Wieviele Wieviel) LP (hat bringt) das Modul {MTSMModule:title}	<i>How many</i> <i>ects</i> <i>does the</i> <i>module {MTSMModule:title}</i> <i>(have bring)</i>
Informationen zu Modul {MTSMModule:title}	(Informationen Details Mehr) (zu zum) Modul {MTSMModule:title}	<i>(Information details more) of the module</i> <i>{MTSMModule:title}</i>

Table 4.1: An excerpt of the extension and improvement of the sentence templates by using inline choices. The last column provides the corresponding English translation for the new sentence template.

At last 28 new sentence templates were added, that provide a sentence structure that was found in the logs but not in the former template set. The new set contains a total of 100 sentence templates (including single word templates) and can be found in the appendix A.1.

The resulting training data corpus now contains 218.700 tagged sentences consisting of 2.038.490 words. The size of the vocabulary is 9141 words.

4.2 Parameter Tuning

In order to achieve better evaluation results and therefore more correctly tagged words, different training parameters are varied. To see the effect of one training parameter on the resulting language model, one parameter was altered while keeping all other parameters constant.

For the training of the FNN models, the following 4 parameters were considered:

- **Number of past words (p)** specifies, how many preceding words should be considered for the training of the current word
- **Embedding size (e)** describes the dimension of the word embeddings, that were created for each word of the vocabulary during the training
- **Hidden layer size (s)** characterizes the dimension of the hidden layer, meaning the number of neurons that the hidden layer consists of
- **Number of training epochs (n)** indicates, how often the whole training corpus is processed during training

Based on these 4 parameters, table 4.2 shows the different parameter combinations. The emphasized cells show the respective parameter that is variable. The resulting number of models is 48, however due to overlapping of configurations of the training groups, the total number of models to be trained with the FNN is 45.

For the training of the RNN models, the following 4 parameters were considered:

- **Number of time steps (t)** specifies, how many past training steps should be considered for the training of the current word
- **Learning rate (r)** used by the gradient descent optimizer for the training

5 With a step size of 50

6 With a step size of 20

4 Training of Language Models

p	e	s	n	MODELS
0–12	50	100	20	13
1	1, 5, 10, 25, 50–350 ⁵	100	20	11
1	50	10, 25, 50–600 ⁵	20	14
1	50	100	1, 5, 10, 20–140 ⁶	10

Table 4.2: The parameter configuration for the training of FNN models. The rows represent the 4 training groups with the corresponding variable parameter (orange cells), while the columns represent the single training parameters (**p** (Number of past words), **e** (Embedding size), **s** (Hidden layer size), **n** (Number of training epochs)). The last column shows the resulting number of models for each training group.

- **Hidden layer size (s)** characterizes the dimension of the hidden layer, meaning the number of neurons that the hidden layer consists of
- **Number of training epochs (n)** indicates, how often the whole training corpus is processed during training

Based on these 4 parameters, table 4.3 shows the different parameter combinations. The emphasized cells show the respective parameter that is variable. The resulting number of models is ??, however due to overlapping of configurations of the training groups, the total number of models to be trained with the FNN is ??.

4 Training of Language Models

t	r	s	n	MODELS
0-6	.1	50	10	6
1	.01, .05, .1, .2	50	10	4
1	.1	10, 25, 50, 100	10	4
1	.1	50	1, 5, 10, 20	4

Table 4.3: The parameter configuration for the training of RNN models. The rows represent the 4 training groups with the corresponding variable parameter (orange cells), while the columns represent the single training parameters (**t** (number of time steps), **r** (learning rate), **s** (hidden layer size), **n** (number of training epochs)). The last column shows the resulting number of models for each training group.

5 Evaluation and Comparison

After giving a short description of how the evaluation tests were created, this chapter provides the evaluation results of all models that were trained according to the previously described variation of training parameters. Also for each training group the evaluation results are presented and a comparison between the three different architectures (FNN, RNN and HMM) is shown.

5.1 Test Design

To evaluate the trained language models, two test sets were designed: A test set containing a selection of tagged sentences as they exist in the training corpus (here called the *known test*) and a test set, where the structure of the sentences from the known test was modified in a way, that it still remains semantically meaningful but does not occur in the training corpus (called the *unknown test*). The unknown test deliberately contains words, that do not exist in the vocabulary of the training corpus to evaluate, how the model handles completely unknown data.

The sentences are divided into different topics, to cover a wide range of possible input data. Attention was paid to a balanced number of sentences in the different areas, to ensure, that the evaluation result doesn't depend on only one or two topics.

The tables 5.1 and 5.2 show the different topics for the known and the unknown test set, their respective number of evaluation sentences and one sentence as an illustration for each topic. Both test sets combined offer a total number of 1058 tagged test sentences, consisting of 7678 word-tag tuples.

5 Evaluation and Comparison

TOPIC	SENTENCES	EXAMPLE
ECTS	44	<i>Which modules have 6 ECTS</i>
Time	60	<i>Which courses are on Tuesday</i>
Faculty	56	<i>All modules of faculty 4</i>
Participants	54	<i>Which courses are limited to 30 participants</i>
Persons	61	<i>Which courses are taught by Professor Martinelli</i>
Program	60	<i>I'm searching for all modules of the computer science program</i>
Modules	80	<i>Modules with the title Cognitive Algorithms</i>
Chair	50	<i>All modules of institute Media Science</i>
Exam	32	<i>Courses with Group Lecture as examination</i>
Courses	45	<i>When does Internet Security take place</i>
Locations	42	<i>All courses in room Mainbuilding H 1012</i>
584		

Table 5.1: The evaluation topics, the number of tagged test sentences and an example sentence for each topic in the known test set. It contains a total of 584 tagged sentences, consisting of 4009 word-tag tuples.

5.2 Evaluation Results

After introducing the test sets, the different training groups were evaluated according to the parameter configuration presented in chapter 4.2. The following sections show the evaluation results for the different architectures.

5.2.1 Feed-Forward Neural Network Models

...

5 Evaluation and Comparison

TOPIC	SENTENCES	EXAMPLE
ECTS	44	<i>All modules with 6 ECTS</i>
Time	55	<i>Courses that take place on Tuesday</i>
Faculty	56	<i>Show all modules of faculty 4 to me</i>
Participants	54	<i>List all courses that have a limitation of 30 participants</i>
Persons	58	<i>Show all courses that are taught by Professor Martinelli</i>
Program	10	<i>Show all modules of computer science</i>
Modules	60	<i>Show information about the module Cognitive Algorithms</i>
Chair	20	<i>All modules that the institute Media Science offers</i>
Exam	45	<i>Show me all courses that have Group Lecture as examination</i>
Courses	30	<i>The date of the first meeting of Internet Security</i>
Locations	42	<i>All courses in auditorium Mainbuilding H 1012</i>
474		

Table 5.2: The evaluation topics, the number of tagged test sentences and an example sentence for each topic in the unknown test set. It contains a total of 474 tagged sentences, consisting of 3669 word-tag tuples.

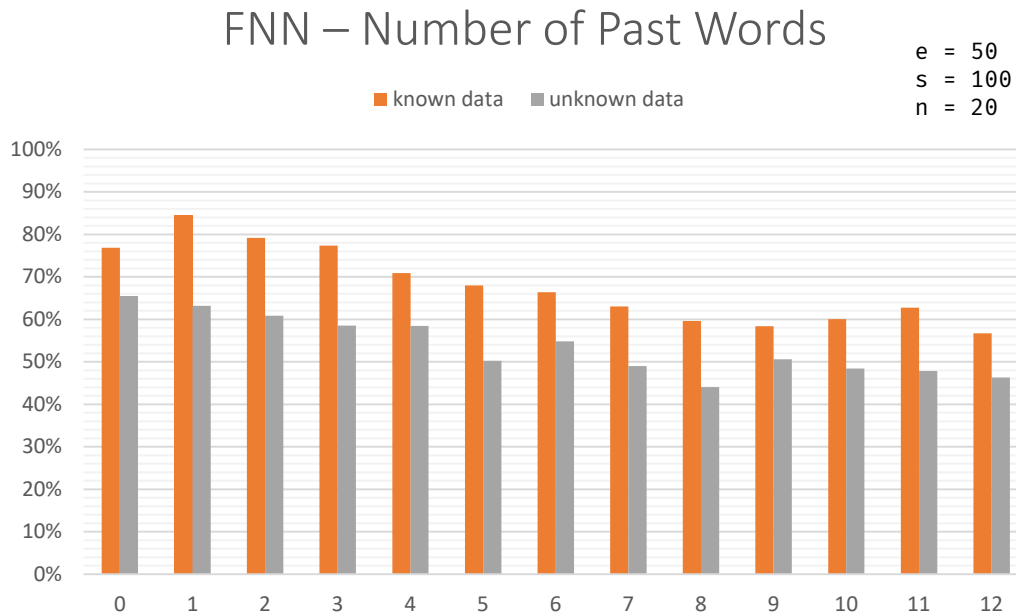


Figure 5.1: The evaluation results of the FNN for parameter p: The number of preceding words.

5 Evaluation and Comparison

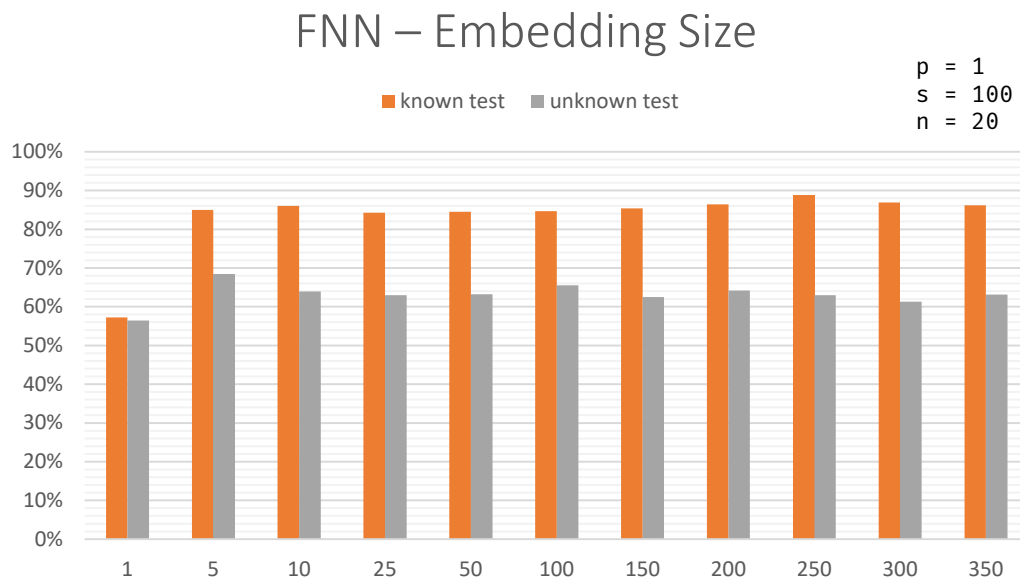


Figure 5.2: The evaluation results of the FNN for parameter e : The embedding size.

5 Evaluation and Comparison

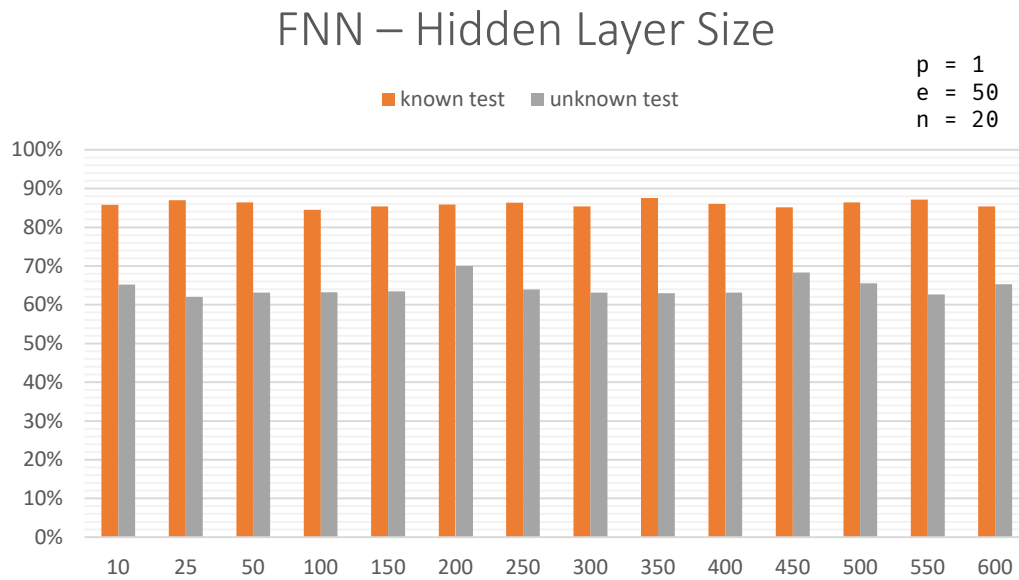


Figure 5.3: The evaluation results of the FNN for parameter s : The size of the hidden layer.

5 Evaluation and Comparison

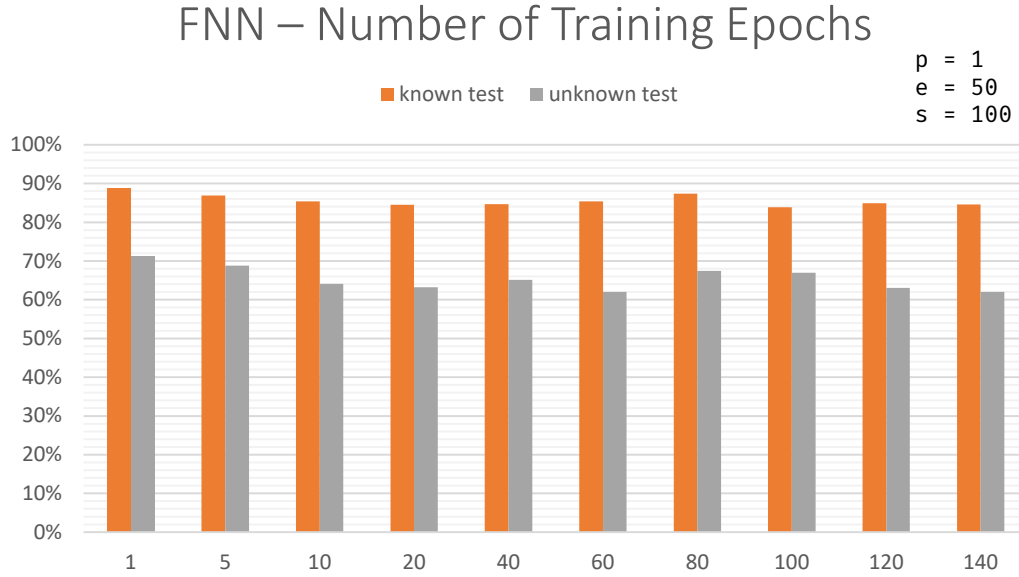


Figure 5.4: The evaluation results of the FNN for parameter n: The number of training epochs.

5.2.2 Recurrent Neural Network Models

...

5.2.3 Hidden Markov Models

After evaluating the Neural Network based language models, now the HMM is evaluated. For this purpose the former HMM trained on the basis of the training data created by T. Michael [12] and a new HMM trained on the basis of the training data proposed in this thesis are compared. The evaluation results are shown in figure 5.5.

5 Evaluation and Comparison

HMM: Training Set

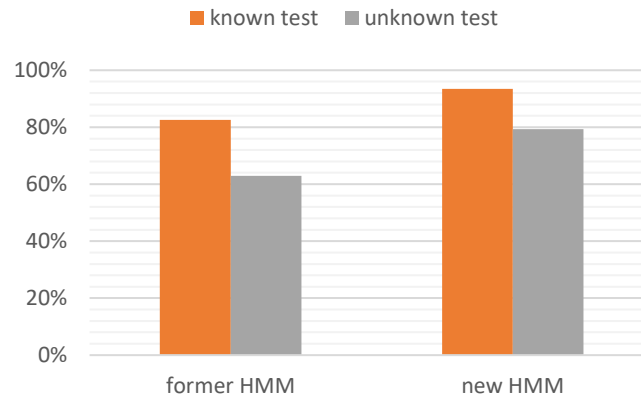


Figure 5.5: The evaluation results of the former HMM trained by T. Michael [12] and the new HMM based on the new training data proposed in this thesis.

The former HMM correctly tagged 82.5% of the words of the known test and 63.0% of the unknown test, whereas the new HMM reached 93.4% for the known and 79.3% for the unknown test. Clearly the HMM based on the new training data performed significantly better than the former HMM. Especially the result for the unknown test is remarkable for the accuracy increases by more than 16%.

5.3 Overall Comparison

...

6 Discussion and Conclusion

...

6.1 Summary

...

6.2 Discussion

...

6.3 Future work

... - additional module to check if generated trainings sentence returns a query result - additional parameters to tune: n future words, hidden layer count; rnn embedding size, choice of optimizer, exponential decay for the learning rate, choice of activation function - evaluation based on semantical topics (like locations, persons, module titles, etc...)

[14]

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A Appendix

A.1 Set of sentence templates

Welche Module kann (ich|man) (im|in) (bachelor|master|diplom) {Program:name} belegen
R_LIST M_MTSModule X X X C_Program:degree C_Program:name X

Welche Module kann (ich|man) (im|in) {Program:name} (bachelor|master|diplom) belegen
R_LIST M_MTSModule X X X C_Program:name C_Program:degree X

Alle Module (im|in) (bachelor|master|diplom) {Program:name}
R_LIST M_MTSModule X C_Program:degree C_Program:name

Alle Module (im|in) {Program:name} (bachelor|master|diplom)
R_LIST M_MTSModule X C_Program:name C_Program:degree

Alle Module (vom|von|in) {Program:name}
R_LIST M_MTSModule X C_Program:name

Alle Module (vom|von|in|im) {Program:degree} {Program:name}
R_LIST M_MTSModule X C_Program:degree C_Program:name

Welche Module gehören zum (bachelor|master|diplom) {Program:name}
R_LIST M_MTSModule X X C_Program:degree C_Program:name

Welche Module gehören zum {Program:name} (bachelor|master|diplom)
R_LIST M_MTSModule X X C_Program:name C_Program:degree

Zeige mir alle Module im Wahlpflichtbereich {Program:name} (bachelor|master|diplom)
R_LIST X X M_MTSModule X C_CourseRegulation:group C_Program:name C_Program:degree

Zeige mir alle Module im Wahlpflichtbereich (bachelor|master|diplom) {Program:name}
R_LIST X X M_MTSModule X C_CourseRegulation:group C_Program:name C_Program:degree

Welche Module gibt es (im|in) {Program:name}
R_LIST M_MTSModule X X X C_Program:name

Welche Module gibt es im Studiengang {Program:name}
R_LIST M_MTSModule X X X X_Program:name C_Program:name

Welche Module mit dem Abschluss {Program:degree} gibt es
R_LIST M_MTSModule X X X_Program:degree C_Program:degree X X

Ich suche alle Module (vom|von) {Program:name}
X X R_LIST M_MTSModule X C_Program:name

Ich suche alle Module (vom|von|im) {Program:degree} {Program:name}
X X R_LIST M_MTSModule X C_Program:degree C_Program:name

Module mit dem Namen {MTSModule:title}
M_MTSModule X X X_MTSModule:title C_MTSModule:title

Welche Module kann (ich|man) im {Program:name} {CourseRegulation:group} belegen
R_LIST M_MTSModule X X X C_Program:name C_CourseRegulation:group X

Welche Veranstaltungen im {Program:degree} {CourseRegulation:group} gibt es

A Appendix

R_LIST M_Course X C_Program:degree C_CourseRegulation:group X X

Welche Module haben (0|1|2|3|4|5|6|7|8|9|10|11|12) ects
R_LIST M_MTSModule X C_MTSModule:ects C_MTSModule:ects

Welche Module haben mehr als (0|1|2|3|4|5|6|7|8|9|10|11|12) ects
R_LIST M_MTSModule X Q_GT X C_MTSModule:ects C_MTSModule:ects

Welche Module haben weniger als (2|3|4|5|6|7|8|9|10|11|12) ects
R_LIST M_MTSModule X Q_LT X C_MTSModule:ects C_MTSModule:ects

Welche Module haben genau (0|1|2|3|4|5|6|7|8|9|10|11|12) ects
R_LIST M_MTSModule X X C_MTSModule:ects C_MTSModule:ects

Welche Veranstaltungen finden (Mo|Di|Mi|Do|Fr|Sa) statt
R_LIST M_Course X C_CourseDate:day X

Welche Veranstaltungen finden am (Mo|Di|Mi|Do|Fr|Sa) statt
R_LIST M_Course X X C_CourseDate:day X

Welche Veranstaltungen finden am (Mo|Di|Mi|Do|Fr|Sa) nach (7|8|9|10|11|12|13|14|15|16|17|18|19|20) Uhr statt
R_LIST M_Course X X C_CourseDate:day Q_GT C_CourseDate:startTime C_CourseDate:startTime X

Welche Veranstaltungen finden am (Mo|Di|Mi|Do|Fr|Sa) vor (8|9|10|11|12|13|14|15|16|17|18|19) Uhr statt
R_LIST M_Course X X C_CourseDate:day Q_LT C_CourseDate:startTime C_CourseDate:startTime X

Welche Veranstaltungen finden am (Mo|Di|Mi|Do|Fr|Sa) um (8|9|10|11|12|13|14|15|16|17|18|19) Uhr statt
R_LIST M_Course X X C_CourseDate:day X_CourseDate:startTime C_CourseDate:startTime X
C_CourseDate:startTime X

Welche Veranstaltungen sind (Mo|Di|Mi|Do|Fr|Sa)
R_LIST M_Course X C_CourseDate:day

Welche Veranstaltungen sind am (Mo|Di|Mi|Do|Fr|Sa)
R_LIST M_Course X X C_CourseDate:day

Welche Veranstaltungen sind am (Mo|Di|Mi|Do|Fr|Sa) nach (7|8|9|10|11|12|13|14|15|16|17|18|19|20) Uhr
R_LIST M_Course X X C_CourseDate:day Q_GT C_CourseDate:startTime C_CourseDate:startTime

Welche Veranstaltungen sind am (Mo|Di|Mi|Do|Fr|Sa) vor (8|9|10|11|12|13|14|15|16|17|18|19) Uhr
R_LIST M_Course X X C_CourseDate:day Q_LT C_CourseDate:startTime C_CourseDate:startTime

Welche Veranstaltungen sind am (Mo|Di|Mi|Do|Fr|Sa) um (8|9|10|11|12|13|14|15|16|17|18|19) Uhr
R_LIST M_Course X X C_CourseDate:day X_CourseDate:startTime C_CourseDate:startTime X
C_CourseDate:startTime

Welche Veranstaltung hält {Person:lastname} am (Mo|Di|Mi|Do|Fr|Sa)
R_LIST M_Course X C_Person:fullname X_CourseDate:day C_CourseDate:day

Welche Module mit mehr als (0|1|2|3|4|5|6|7|8|9|10|11|12) ects kann (ich|man) im {
CourseRegulation:group} belegen
R_LIST M_MTSModule X Q_GT X C_MTSModule:ects C_MTSModule:ects X X X C_CourseRegulation:group X
X

Welche Module werden von Professor {Person:lastname} (unterrichtet|angeboten|gehalten)
R_LIST M_MTSModule X X X_Person C_Person:fullname X

A Appendix

Wer ist der Modulverantwortliche des Moduls {MTSMModule:title}
M_Person X X X_Person X X_MTSMModule:title C_MTSMModule:title

Wer ist verantwortlich für das Moduls {MTSMModule:title}
M_Person X X X X_MTSMModule:title C_MTSMModule:title

Bei wem findet das Moduls {MTSMModule:title} statt
X M_Person X X X_MTSMModule:title C_MTSMModule:title X

Welche Kurse werden von Professor {Person:lastname} (unterrichtet|angeboten|gehalten)
R_LIST M_Course X X X_Person C_Person:fullname X

Welche Kurse (unterrichtet|bietet|hält) Professor {Person:lastname}
R_LIST M_Course X X_Person C_Person:fullname

Wie viele ects (hat|bringt) das Modul {MTSMModule:title}
R_SINGLE X_count R_MTSMModule:ects X X C_MTSMModule:title C_MTSMModule:title

(Wieviele|Wieviel) ects (hat|bringt) das Modul {MTSMModule:title}
X_count R_MTSMModule:ects X X C_MTSMModule:title C_MTSMModule:title

(Informationen|Details|Mehr) (zu|zum) Modul {MTSMModule:title}
R_SINGLE X X_MTSMModule:title C_MTSMModule:title

Welche Modulkataloge gibt es (im|in) {Program:degree} {Program:name}
R_LIST M_CourseRegulation X X X C_Program:degree C_Program:name

Zeige den Modulkatalog (im|in) {Program:degree} {Program:name}
R_LIST X M_CourseRegulation X C_Program:degree C_Program:name

Welche Module werden vom Fachgebiet {Chair:name} angeboten
R_LIST M_MTSMModule X X X_Chair:name C_Chair:name X

Module vom Fachgebiet {Chair:name}
M_MTSMModule X X_Chair:name C_Chair:name

Alle Module vom Fachgebiet {Chair:name}
R_LIST M_MTSMModule X X_Chair:name C_Chair:name

Zeige mir alle Module vom Fachgebiet {Chair:name}
R_LIST X X M_MTSMModule X X_Chair:name C_Chair:name

Welche Studiengänge von der Fakultät (1|2|3|4|5|6|7) gibt es
R_LIST M_Program X X X_Institute:faculty C_Institute:faculty X X

Module von der Fakultät (1|2|3|4|5|6|7)
M_MTSMModule X X X_Institute:faculty C_Institute:faculty

Alle Module von der Fakultät (1|2|3|4|5|6|7)
R_LIST M_MTSMModule X X X_Institute:faculty C_Institute:faculty

Zeige mir alle Module von der Fakultät (1|2|3|4|5|6|7)
R_LIST X X M_MTSMModule X X X_Institute:faculty C_Institute:faculty

Welche Studiengänge von Fakultät (1|2|3|4|5|6|7) gibt es
R_LIST M_Program X X X_Institute:faculty C_Institute:faculty X X

Module von Fakultät (1|2|3|4|5|6|7)
M_MTSMModule X X X_Institute:faculty C_Institute:faculty

Alle Module von Fakultät (1|2|3|4|5|6|7)
R_LIST M_MTSMModule X X X_Institute:faculty C_Institute:faculty

A Appendix

Zeige mir alle Module von Fakultät (1|2|3|4|5|6|7)
R_LIST X X M_MTSModule X X_Institute:faculty C_Institute:faculty

Veranstaltungen mit {ExamElement:description} als Prüfung
M_Course X C_ExamElement:description X X_ExamElement

Welche Veranstaltungen haben die Prüfung {ExamElement:description}
R_LIST M_Course X X X_ExamElement C_ExamElement:description

Kurse die am (Mo|Di|Mi|Do|Fr|Sa) angeboten werden
M_Course X X C_CourseDate:day X X

Welche Veranstaltungen werden an einem (Mo|Di|Mi|Do|Fr|Sa) angeboten
R_LIST M_Course X X X C_CourseDate:day X

Wann ist das erste Treffen von {Course:title}
M_CourseDate X X R_FIRST X X C_Course:title

Wann ist die erste Veranstaltung von {Course:title}
M_CourseDate X X R_FIRST X X C_Course:title

Wann findet {Course:title} statt
M_CourseDate X C_Course:title X

In welchen Studiengängen gibt es das Modul {MTSModule:title}
X R_LIST M_Program X X X_MTSModule:title C_MTSModule:title

Welche Veranstaltungen des Fachgebiets {Chair:name} gibt es
R_LIST M_Course X X_Chair:name C_Chair:name X X

Module mit dem Titel {MTSModule:title}
M_MTSModule X X X_MTSModule:title C_MTSModule:title

Welche Veranstaltungen finden (im|in) Raum {CourseDate:room} statt
R_LIST M_CourseDate X X X_Room C_CourseDate:room X

Alle Veranstaltungen (im|in) Raum {CourseDate:room}
R_LIST M_CourseDate X X_Room C_CourseDate:room

Zeige mir alle Veranstaltungen (im|in) Raum {CourseDate:room}
X X R_LIST M_CourseDate X X_Room C_CourseDate:room

Welche Veranstaltungen werden {CourseDate:cycle} angeboten
R_LIST M_Course X C_CourseDate:cycle X

Welche Module haben eine Platzbeschränkung von mehr als (1|2|3|4|5|6|7|8|9|10|11|12|13|14|15|
16|17|18|19|20|21|22|23|24|25|26|27|28|29|30|31|32|33|34|35|40|45|50|55|60|65|70|75|80|85|
90|95|100|200|300) Teilnehmern
R_LIST M_MTSModule X X X_ParticipantLimitation X Q_GT X C_MTSModule:participantLimitation
X_ParticipantLimitation

Welche Module haben eine Platzbeschränkung von weniger als (1|2|3|4|5|6|7|8|9|10|11|12|13|14|
15|16|17|18|19|20|21|22|23|24|25|26|27|28|29|30|31|32|33|34|35|40|45|50|55|60|65|70|75|80|
85|90|95|100|200|300) Teilnehmern
R_LIST M_MTSModule X X X_ParticipantLimitation X Q_LT X C_MTSModule:participantLimitation
X_ParticipantLimitation

Welche Module haben eine Platzbeschränkung von genau (1|2|3|4|5|6|7|8|9|10|11|12|13|14|15|16|
17|18|19|20|21|22|23|24|25|26|27|28|29|30|31|32|33|34|35|40|45|50|55|60|65|70|75|80|85|90|
95|100|200|300) Teilnehmern

A Appendix

```
R_LIST M_MTSModule X X_X_ParticipantLimitation X Q_EQ C_MTSModule:participantLimitation _
X_ParticipantLimitation
```

```
Welche Module sind (beschränkt|begrenzt) auf (1|2|3|4|5|6|7|8|9|10|11|12|13|14|15|16|17|18|19|
|20|21|22|23|24|25|26|27|28|29|30|31|32|33|34|35|40|45|50|55|60|65|70|75|80|85|90|95|100|
200|300) (Teilnehmer|Studenten|Personen)
```

```
R_LIST M_MTSModule X X_X_ParticipantLimitation X C_MTSModule:participantLimitation _
X_ParticipantLimitation
```

```
Welche Personen bieten Module mit mehr als (1|2|3|4|5|6|7|8|9|10|11|12|15|30) ects an
R_LIST M_Person X R_MTSModule:title X Q_GT X C_MTSModule:ects C_MTSModule:ects X
```

```
Bitte nur welche die (ich|man) im Studiengang {Program:name} studieren kann
X_PLEASE X_ONLY X X X X_X_Program:name C_Program:name X X
```

```
Welche Kurse des Moduls {MTSModule:title} kann (ich|man) (Mo|Di|Mi|Do|Fr|Sa) belegen
R_LIST M_Course X X_MTSModule:title C_MTSModule:title X X C_CourseDate:day X
```

```
#####
#                               Wörter ohne Kontext                               #
#####
```

```
{MTSModule:title}
C_MTSModule:title
```

```
im master [100]
X C_Program:degree
```

```
im bachelor [100]
X C_Program:degree
```

```
nur [30]
X_ONLY
```

```
bitte [30]
X_PLEASE
```

```
hilfe [30]
X_HELP
```

```
hallo [30]
X_GREETING
```

```
Guten (Tag|Morgen|Abend|Nacht|Nachmittag) [5]
X_GOOD X_GREETING
```

```
Ich brauche hilfe [10]
X X X_HELP
```

```
scheiße [30]
X_CURSE
```

```
ja [30]
X_YES
```

```
nein [30]
X_NO
```

```
zurück [30]
X_BACK
```

```
Leben
```

A Appendix

X_HITCH_LIFE

Universum
X_HITCH_UNIVERSE

Rest
X_HITCH_EVERYTHING

```
#####  
#                               Personal stuff                               #  
#####
```

(Was|Wie) ist dein Alter
X X X_PERSONAL X_AGE

(Was|Wie) ist dein Name
X X X_PERSONAL X_NAME

Wie heißt du
X X_NAME X_PERSONAL

Was bist du von Beruf
X X X_PERSONAL X_X_PROFESSION

Was ist dein (Beruf|Job)
X X X_PERSONAL X_PROFESSION

Was ist dein Auftrag
X X X_PERSONAL X_MISSION