



Technische Universität Berlin

Quality and Usability Lab

Part-of-Speech Tagging
with Neural Networks
for a Conversational Agent

Master Thesis

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Abstract

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Zusammenfassung

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Contents

List of Figures	XI
List of Tables	XII
Abbreviations	XIII
1 Introduction	1
1.1 Scope of this Thesis	1
1.2 Related Work	2
1.3 Structure of this Thesis	2
2 ALEX: Artificial Conversational Agent	3
2.1 System Overview	3
2.2 Hidden Markov Model	3
2.3 Tagging Interface	3
3 Part-of-Speech Tagging	5
3.1 Feed-forward Neural Network Model	5
3.1.1 Architecture	5
3.1.2 Implementation	5
3.2 Recurrent Neural Network Model	5
3.2.1 Architecture	5
3.2.2 Implementation	5
4 Training	6
4.1 Data Retrieval	6
4.2 Parameter Tuning	6
5 Evaluation and Comparison	7
5.1 Test Design	7

Contents

6	Discussion and Conclusion	8
6.1	Summary	8
6.2	Discussion	8
6.3	Future work	8
A	First appendix	9
A.1	test	9

List of Figures

List of Tables

Abbreviations

ACA	<i>Artificial Conversational Agent</i>
FNN	<i>Feed-forward Neural Network</i>
HMM	<i>Hidden Markov Model</i>
NLP	<i>Natural Language Processing</i>
NLTK	<i>Natural Language Toolkit</i>
RNN	<i>Recurrent Neural Network</i>

1 Introduction

A part-of-speech tagger is a system which automatically assigns the part of speech to words using contextual information. Potential applications for part-of-speech taggers exist in many areas including speech recognition, speech synthesis, machine translation and information retrieval in general.

1.1 Scope of this Thesis

The scope of this thesis is the development of a Neural Network based part-of-speech tagger for the advisory Artificial Conversational Agent (ACA) ALEX, the training of different language models and their evaluation with corresponding test sets.

In order to accomplish the new language models, two different Neural Network architectures are implemented: A Feed-forward Neural Network and Recurrent Neural Network. For the training of both Neural Network implementations, a corpus of tagged language data is generated with the help various input templates, which are created on the basis of logged user input data.

To evaluate the language models, a data set of known data¹ and unknown data² is created. On the basis of this evaluation, both Neural Network models and the HMM are compared to each other.

In accordance to the evaluation results, the former HMM based part-of-speech tagger is then replaced by this new tagger. To guarantee a seamless integration, the new tagger is implemented as a separate module with the same program interface the old tagger already utilizes. This way no other components of the conversational agent have to be changed and the effort of the replacement is kept minimal.

1 Data, that was already used for the training of the model

2 Data, that includes words and sentence structures, that didn't occur in the training data sets

1.2 Related Work

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1.3 Structure of this Thesis

As introduction, this first chapter gave a short overview about the subject of natural language processing and part-of-speech tagging in general.

The second chapter describes structure and functionality of the already existing ACA ALEX with the main focus on its language model and tagging interface.

Chapter 3 explains the implementation of a part-of-speech tagging system with two different Neural Network approaches.

The training of the language models including the retrieval of the training data and tuning of the training parameter is described in Chapter 4.

Chapter 5 shows the evaluation of each language model with a generated test set and their comparison.

In conclusion the final Chapter 6 discusses and summarizes the evaluation results and gives an outlook on future work.

2 ALEX: Artificial Conversational Agent

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2.1 System Overview

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2.2 Hidden Markov Model

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2.3 Tagging Interface

The modular structure of ALEX allows for easier separation of various functions and therefore easier replaceability of certain functionalities. Besides a web crawler for current data retrieval for the database and a frontend interface module is the tagger, which is used to train a language model on the one hand and to assign tags to the words of a given input sentence on the other hand.

The implementation of this tagger utilizes a Hidden Markov Model (HMM), which is a statistical model that is particularly used for pattern recognition, speech recognition and part-of-speech tagging. ALEX uses an already existing implementation of the HMM Tagger from the Natural Language Toolkit (NLTK)¹, called `HiddenMarkovModelTagger`.

¹ The Natural Language Toolkit is a collection of *Python* programming libraries for natural language processing, see <http://nltk.org>

2 ALEX: *Artificial Conversational Agent*

To replace the existing tagger, a new tagger has to provide a class with two methods: `train` and `tag`. These methods are used to create the language model and apply it to unknown data.

The `train` method creates a new instance of the tagger class, trains this class with the given training data and returns it. The training data itself must be a list of sentences, where a sentence is a list of tuples, containing each word of this sentence and its corresponding tag. The following exemplifies the structure of the training input data containing two sentences where each word is tagged with *TAG*:

```
[
  [ ('the', TAG), ('dog', TAG), ('is', TAG), ('running', TAG) ],
  [ ('the', TAG), ('cat', TAG), ('sleeps', TAG), ('all', TAG), ('day', TAG) ]
]
```

The `tag` method attaches a tag to each word of an input sentence, according to the previously trained language model. The input has to be an unknown sentence as a simple list of words:

```
[ 'an', 'unknown', 'test', 'sentence' ]
```

The output is a corresponding list of tuples containing a word and its assigned tag:

```
[ ('an', TAG), ('unknown', TAG), ('test', TAG), ('sentence', TAG) ]
```

3 Part-of-Speech Tagging

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3.1 Feed-forward Neural Network Model

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3.1.1 Architecture

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3.1.2 Implementation

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3.2 Recurrent Neural Network Model

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3.2.1 Architecture

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3.2.2 Implementation

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4 Training

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4.1 Data Retrieval

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4.2 Parameter Tuning

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5 Evaluation and Comparison

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5.1 Test Design

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6 Discussion and Conclusion

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6.1 Summary

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6.2 Discussion

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6.3 Future work

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A First appendix

A.1 test

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