

Celestial Navigation

Dead Reckoning

Event Sourcing

Andriy Drozdyuk

Outline

1. Etymology
2. Definition
3. Problem
4. What are Events?
5. Event Store
6. Benefits
7. Conclusion

Total time: 38 minutes

Etymology



Andriy Drozdyuk

@andriyko



Hi [@gregyoung](#), what does the word "sourcing" in Event Sourcing stand for? Saw mention here as "source the event": eventstore.org/docs/introduct...

3:55 PM - 17 Sep 2017

2 Likes



1



2



Tweet your reply



gregyoung @gregyoung · Sep 17



Replying to [@andriyko](#)

I didn't make the name you would have to inquire to [@martinfowler](#)



1



1



Definition

Event Sourcing

Architectural pattern defined by capturing domain events and changing the system's state as a response to those events.

Stereotypical Architecture

Environment

System

Database

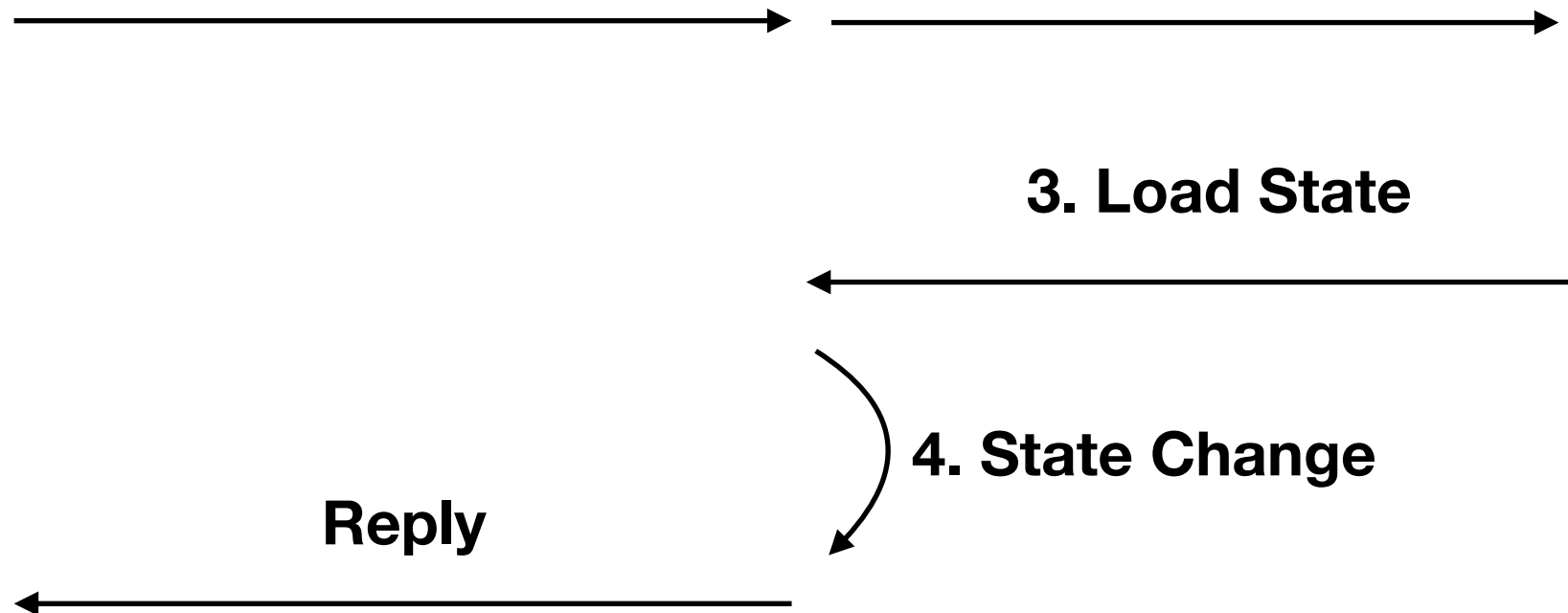
1. Interaction

2. Persist State

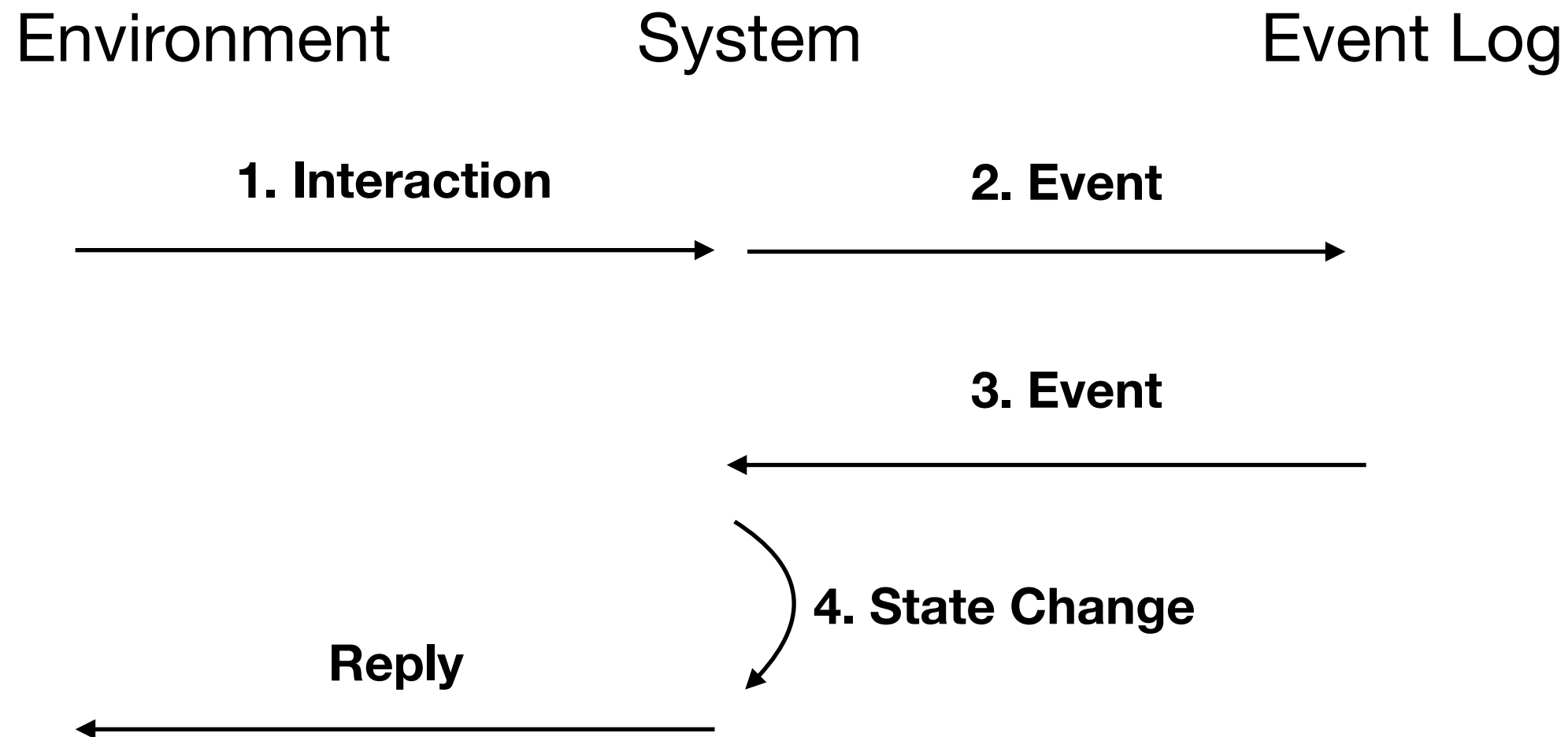
3. Load State

4. State Change

Reply



Event Sourcing

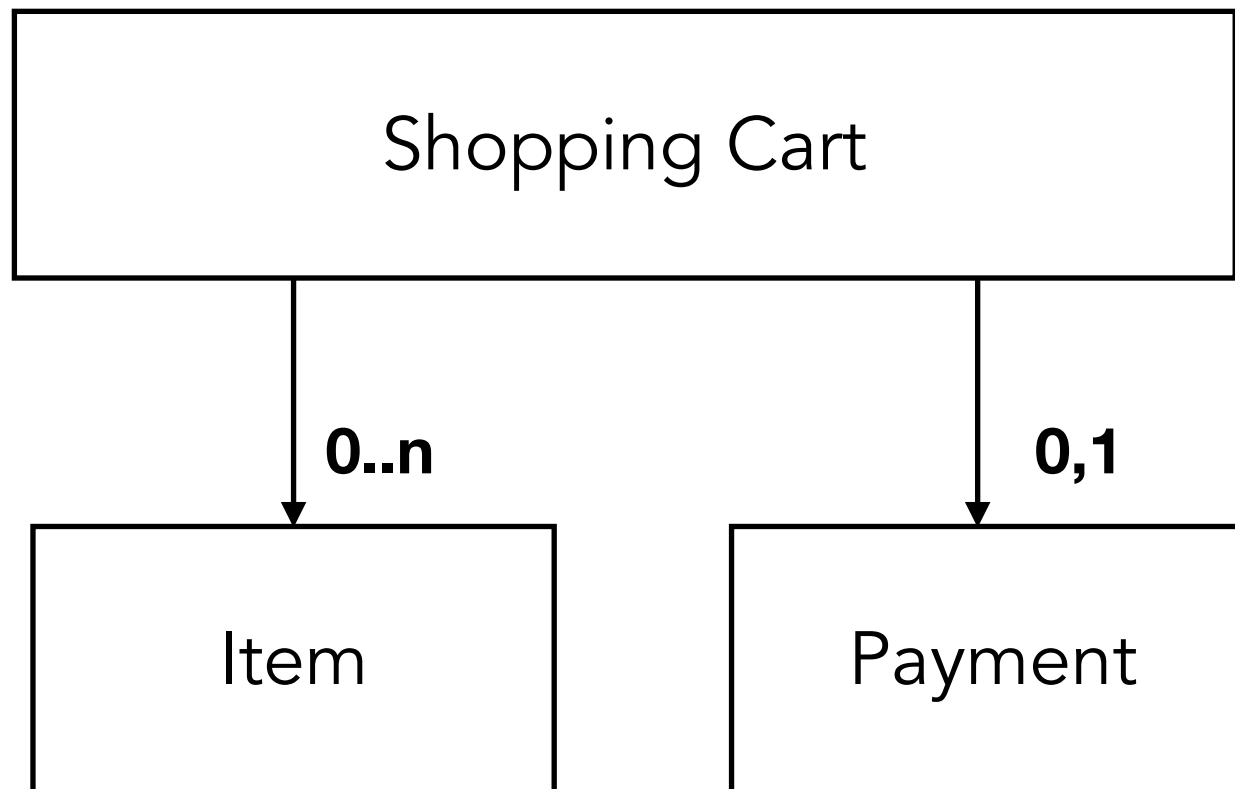


Problem

Shopping cart checkout

Shopping Cart

- Items
- Payment



DATE		FOLIO	DEBIT \$	CREDIT \$
Apr 1	Dr Bank Cr Capital Mr. Burnham deposited \$15,000 in the bank account.		15,000	15,000
7	Dr Bank Cr Loan Loan of \$5,000 from XYZ Bank.		5,000	5,000
9	Dr Baking equipment Cr Bank Baking equipment purchased from BB Machines CC.		12,000	12,000
15	Dr Drawings Cr Bank Mr. Burnham withdrew funds for personal use.		500	500
17	Dr Bank Cr Services rendered (income) Catering services for the Davidson's' wedding.		10,500	10,500
19	Dr Salaries (expense) Cr Bank Salary to W. Thistlespoon.		4,000	4,000

\$6.99

\$2.01

\$10.17
(13% tax)

Item 3
Added

Item 2
Added

Payment
Made

Checkout
Complete



What are Events?

History

\$6.99

\$2.01

\$10.17
(13% tax)

Item 3
Added

Item 2
Added

Payment
Made

Checkout
Complete



Current state?

\$6.99

\$2.01

Item 3
Added



Item 2
Added



\$6.99

Item 3
Added



\$6.99

\$6.99

\$2.01

Item 3
Added



Item 2
Added

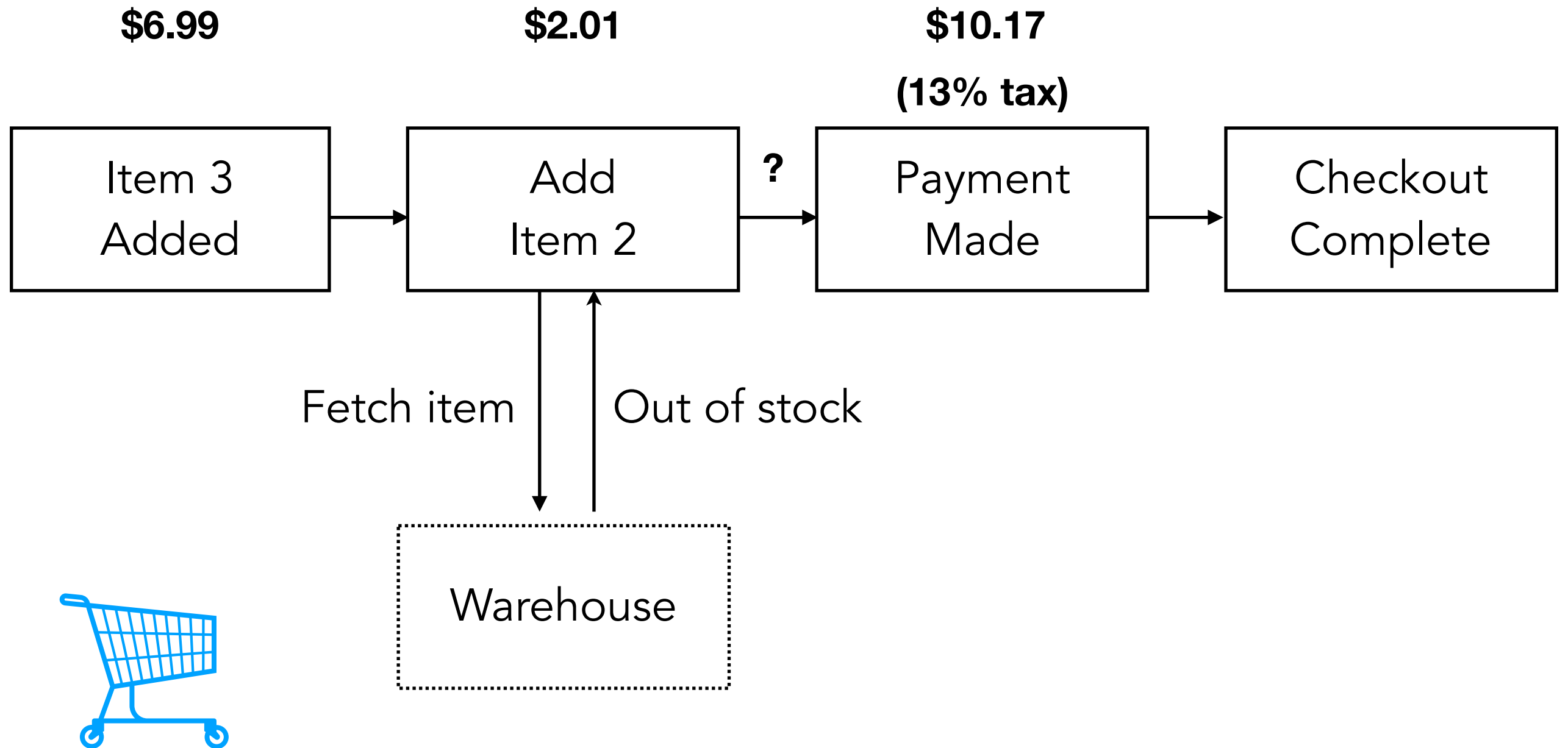


$\$6.99 + \$2.01 = \$9.00$

Projection

\$9.00

No side effects



Past tense

\$6.99

\$2.01

\$10.17
(13% tax)

Item 3

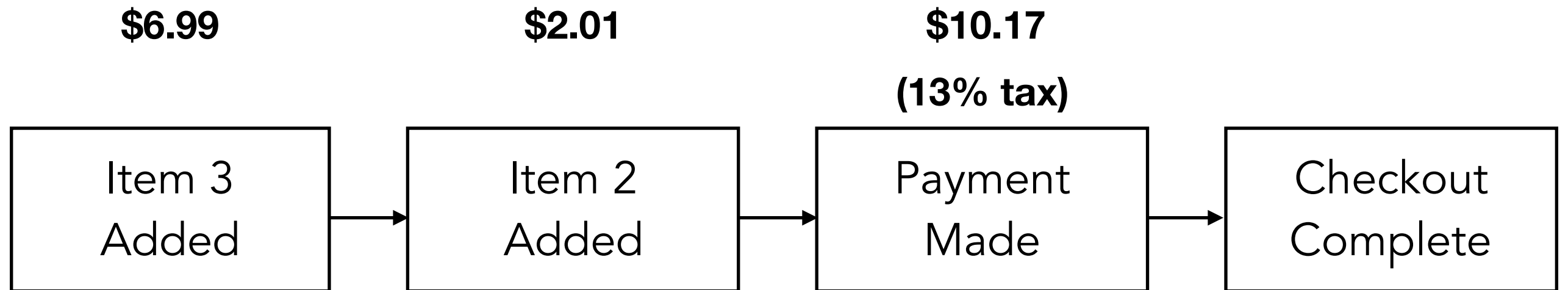
Item 2

Make
Payment

Complete
Checkout



No delete



Delete customer order?



\$6.99

\$2.01

\$10.17
(13% tax)

Item 3
Added

Item 2
Added

Payment
Made

Checkout
Complete

Refund
Issued



Event store

1
2
3
4
5



Snapshots

1
2
3
4
5



1

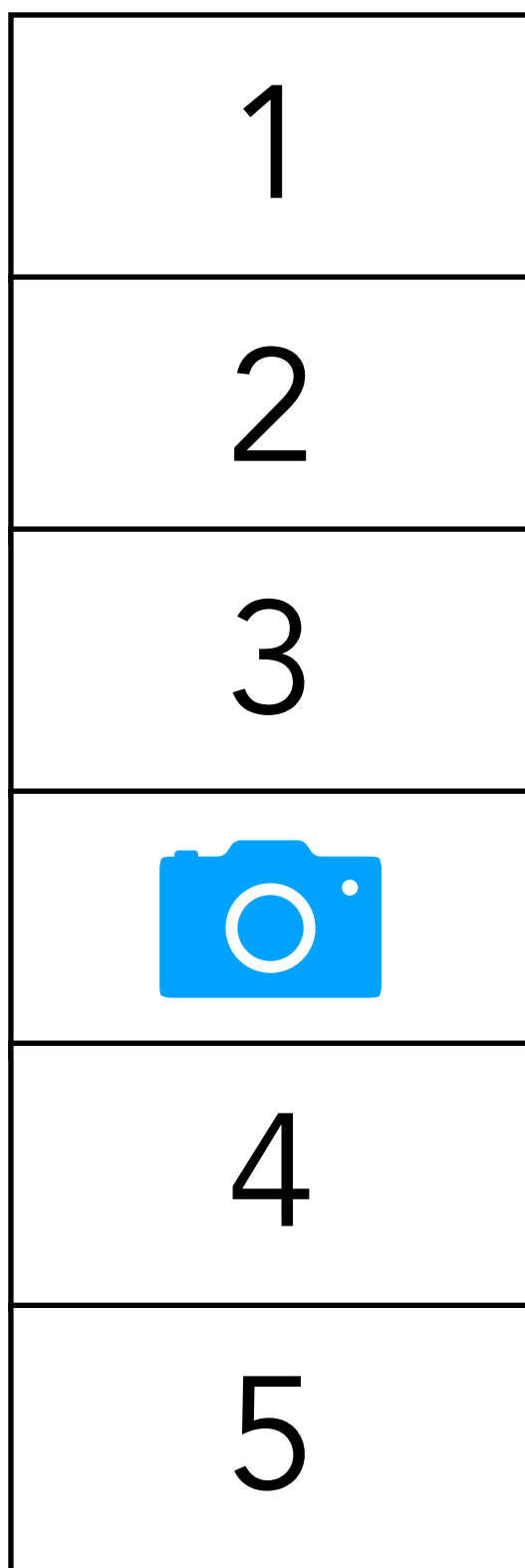
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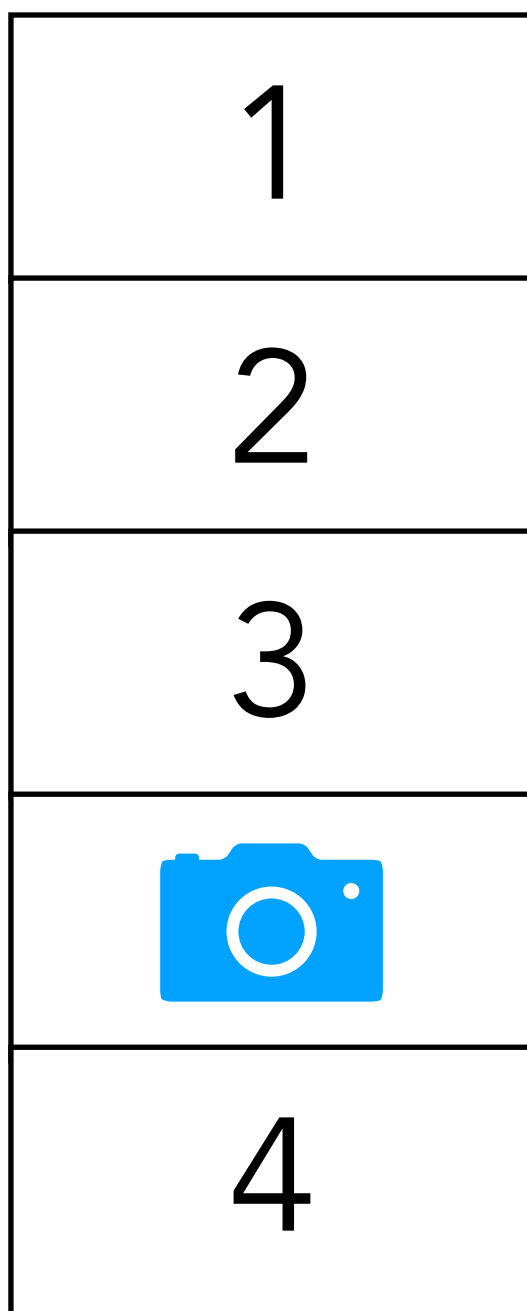
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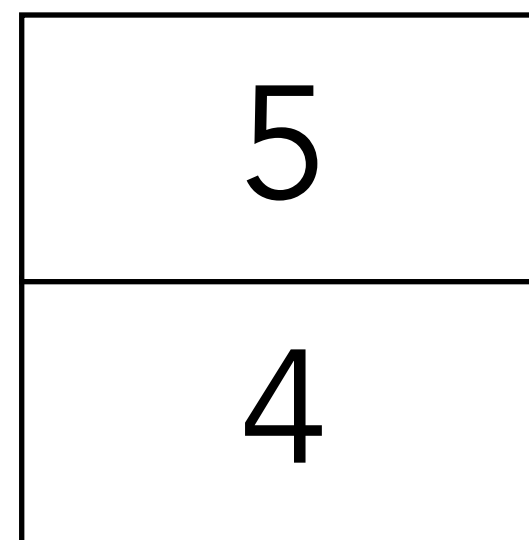
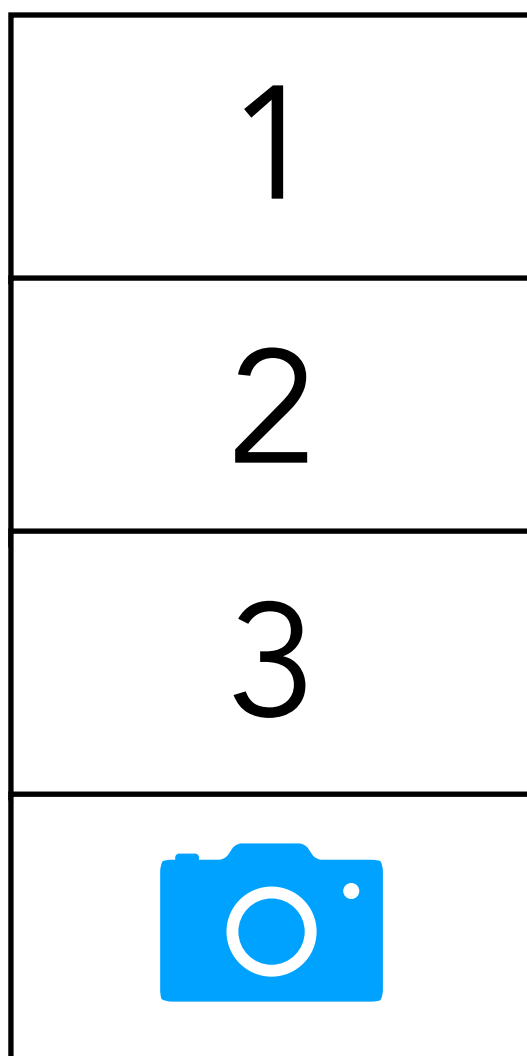


4

5








1
2
3



5
4


Benefits

Enables Domain Driven Design.

Eliminates impedance mismatch

Units

Interface

Concerns

Foundation

Types

OO

Objects

Behaviour

Extensibility,
Reusability,
Safety

Graph theory

Yes

	Units	Interface	Concerns	Foundation	Types
OO Relational	Objects	Behaviour	Extensibility, Reusability, Safety	Graph theory	Yes
	Rows, tables	Data	Efficiency, Fault tolerance, Liveness	Set theory	No

	Units	Interface	Concerns	Foundation	Types	
Relational	OO	Objects	Behaviour	Extensibility, Reusability, Safety	Graph theory	Yes
		Rows, tables	Data	Efficiency, Fault tolerance, Liveness	Set theory	No
	Events	Events	Behaviour	Carefree!	Functions	Yes

Eliminates impedance mismatch

OO - objects, transversal, behaviour as interface.

Relational - rows and tables, joins, data as interface.

Aggregate?

Model that represents your domain logic.

Like a “class” but more general and domain specific.

E.g.: “Shopping Cart” aggregate for a session. Contains all the rules for adding & removing items, payment and checking out.

Easy to partition

Partitioning is based on an aggregate id.

Easier to model Aggregates

Easy to load an aggregate.

No lazy loading required.

Business Value

Provides insight into the system.

“If a customer buys X he is likely to buy Y at some time later?”

“What is the most number of reactor-core failures that ever happened in one hour period?”

“Did the change we make to code three months ago really increase the number of successful orders placed?”

Future-proofs the system

Events — record every action ever taken.

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Model — simplified representation of the system.

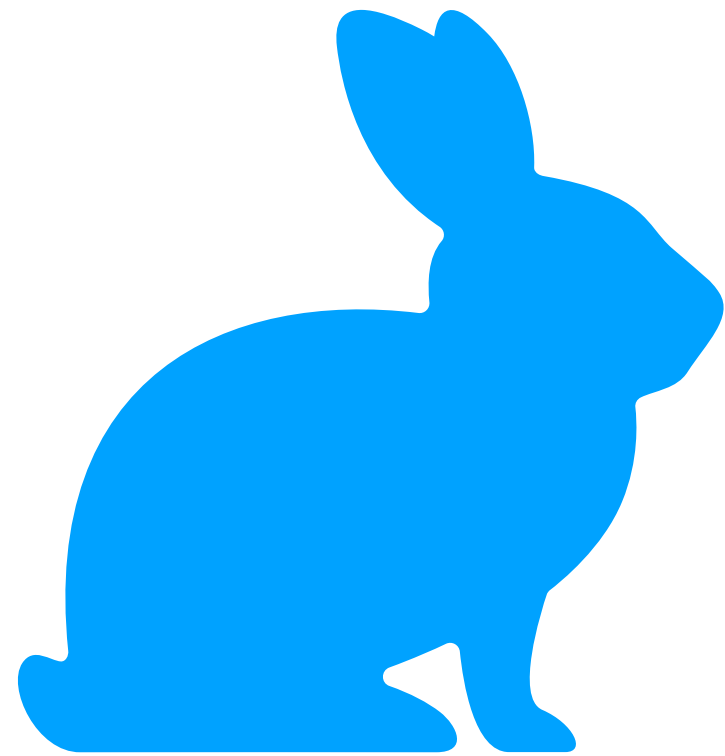
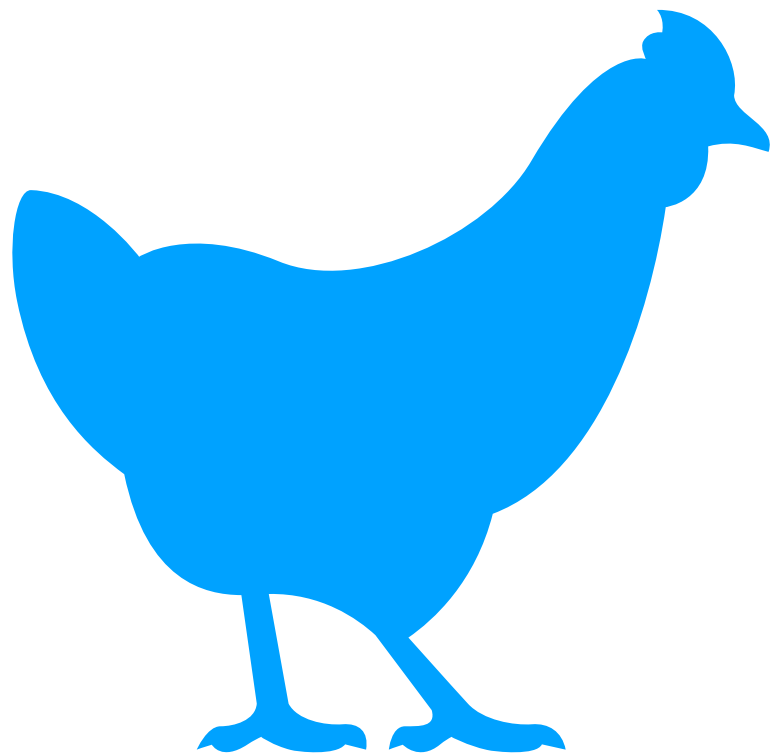
Future-proofs the system

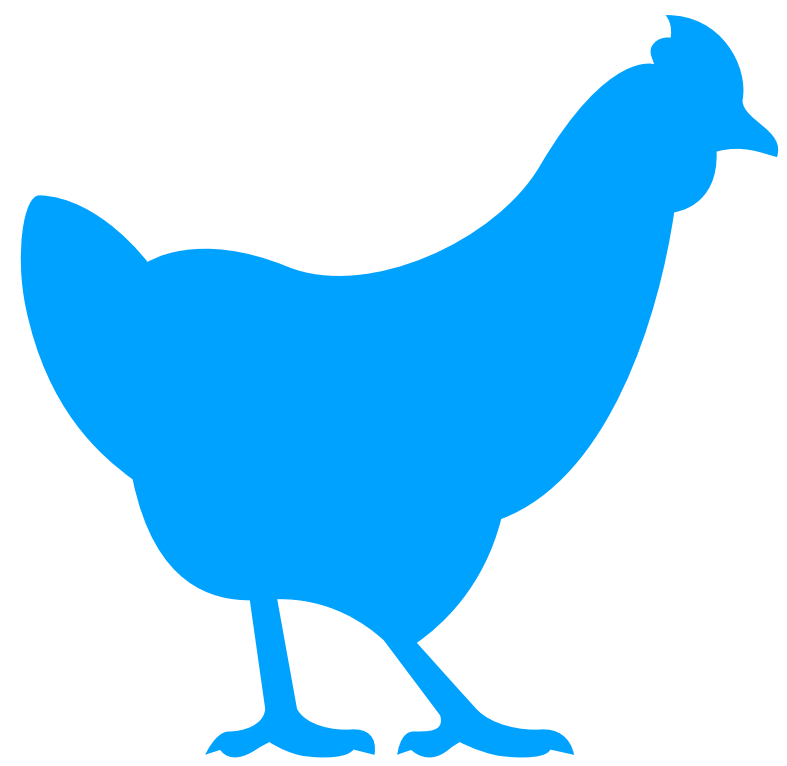
Events — record every action ever taken.

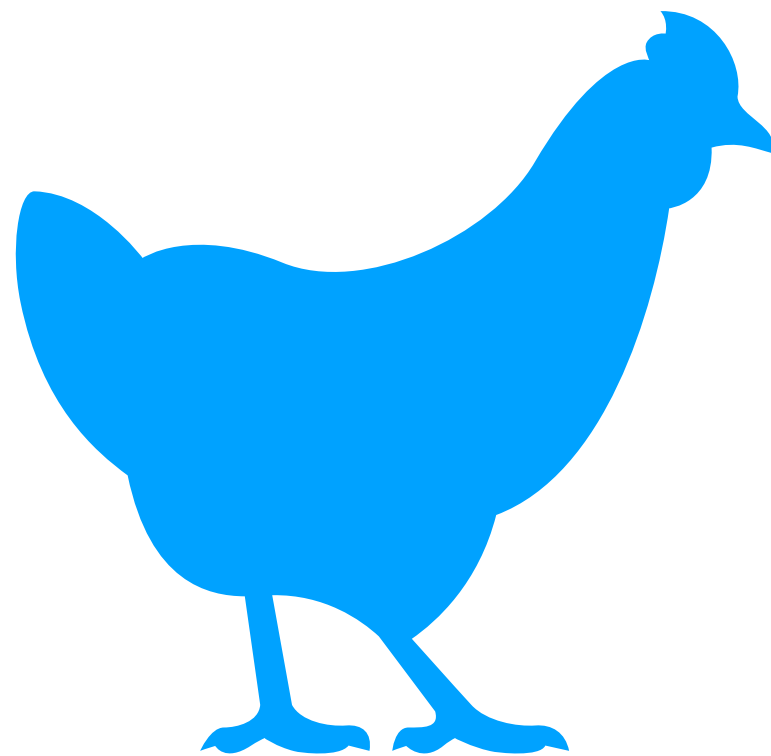
Model — simplified representation of the system.

Based on events, we can build any possible model of the system.

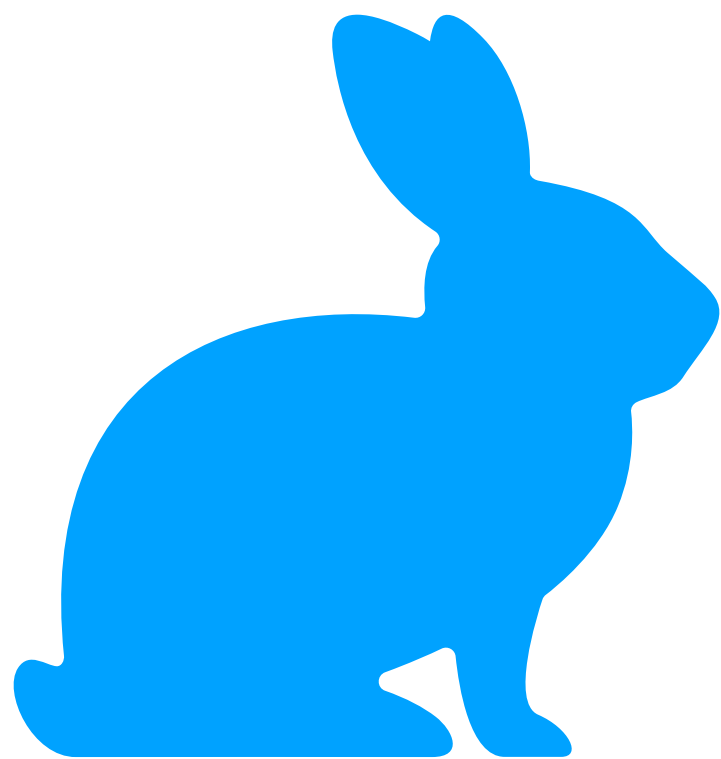
Business Value Example

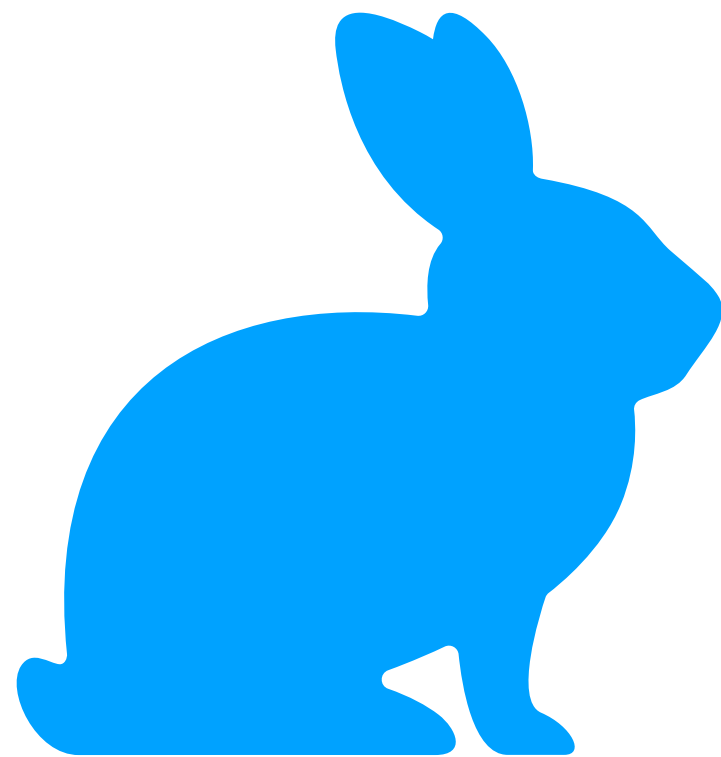




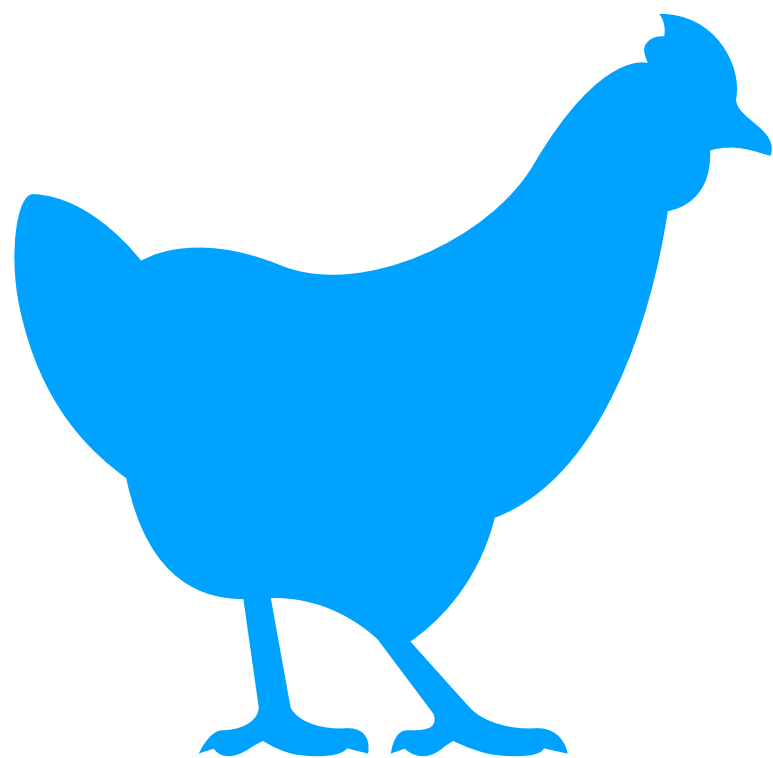


2017—

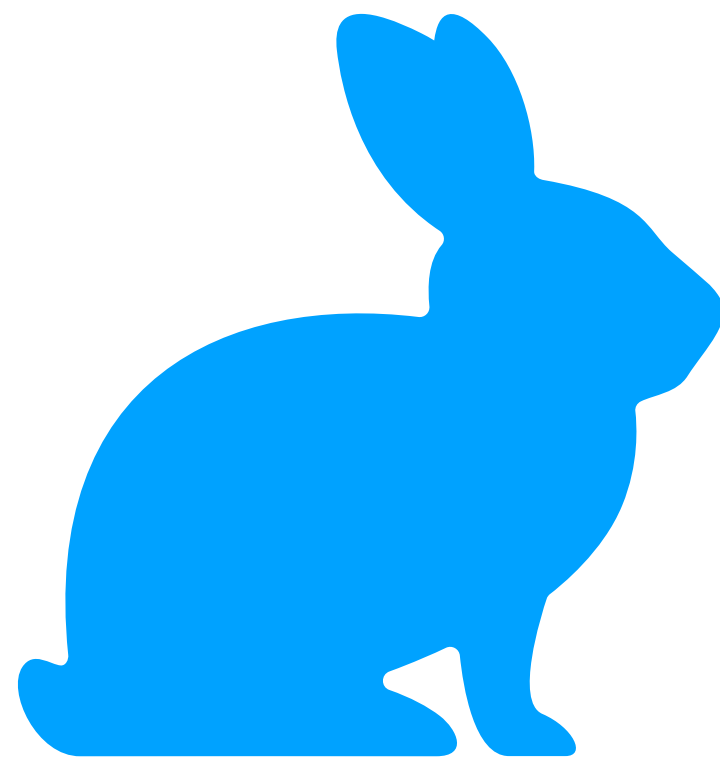




4000 BC —



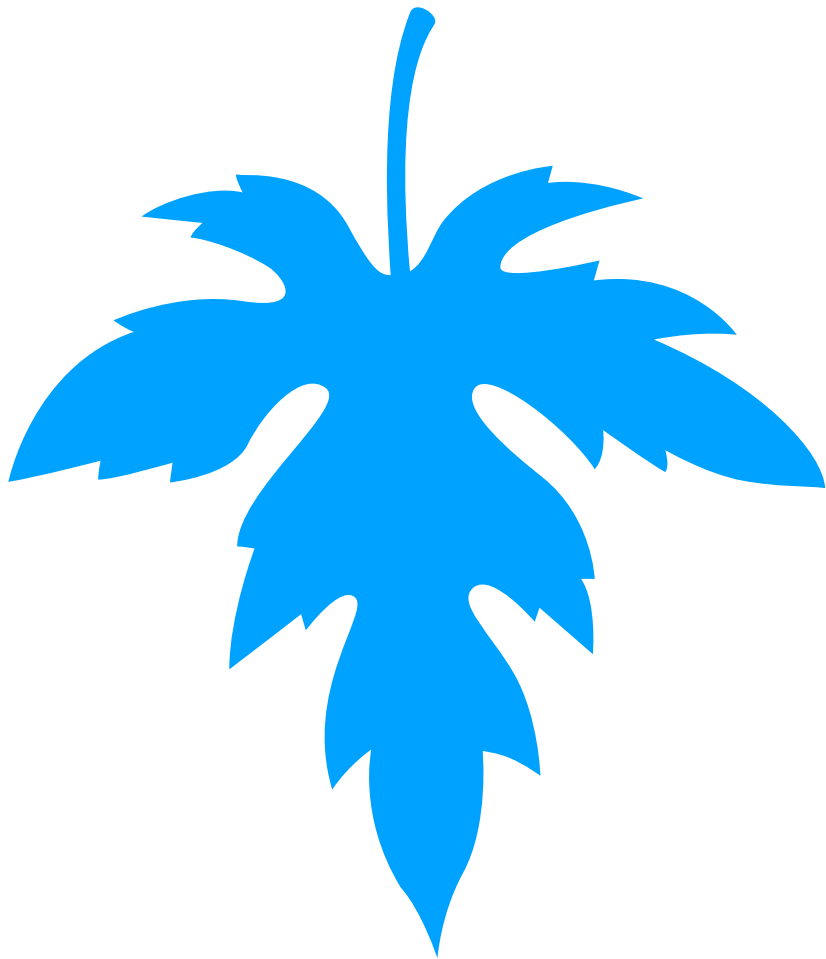
2017—



4000 BC—

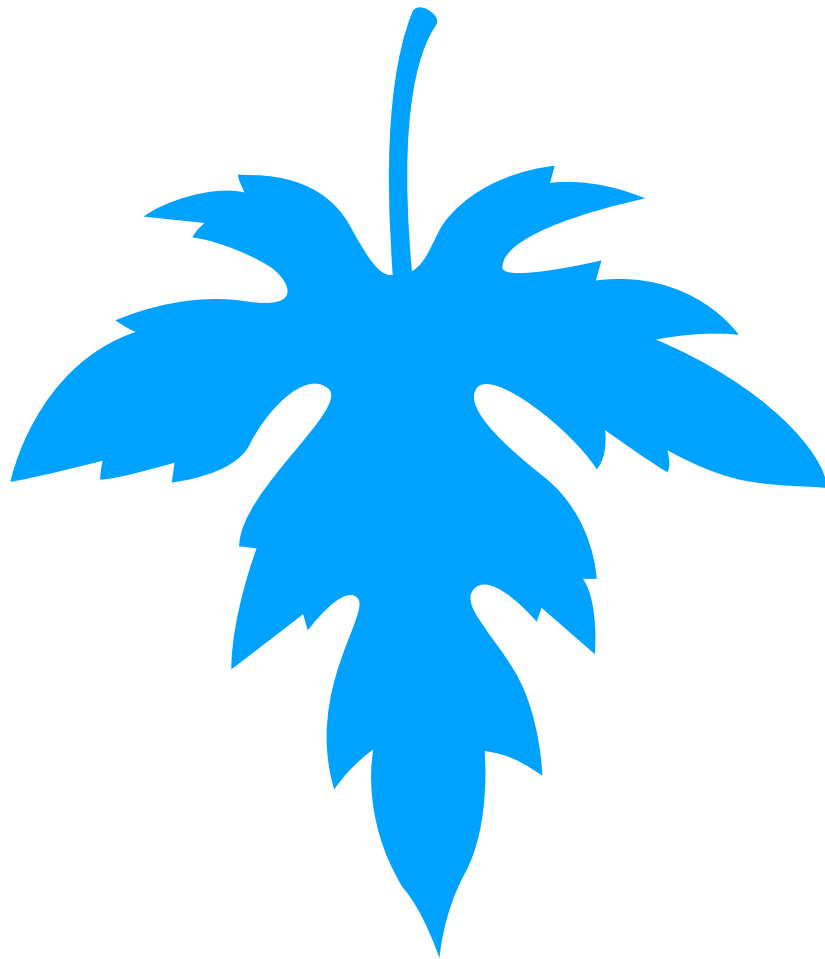
No need for ORM

Original

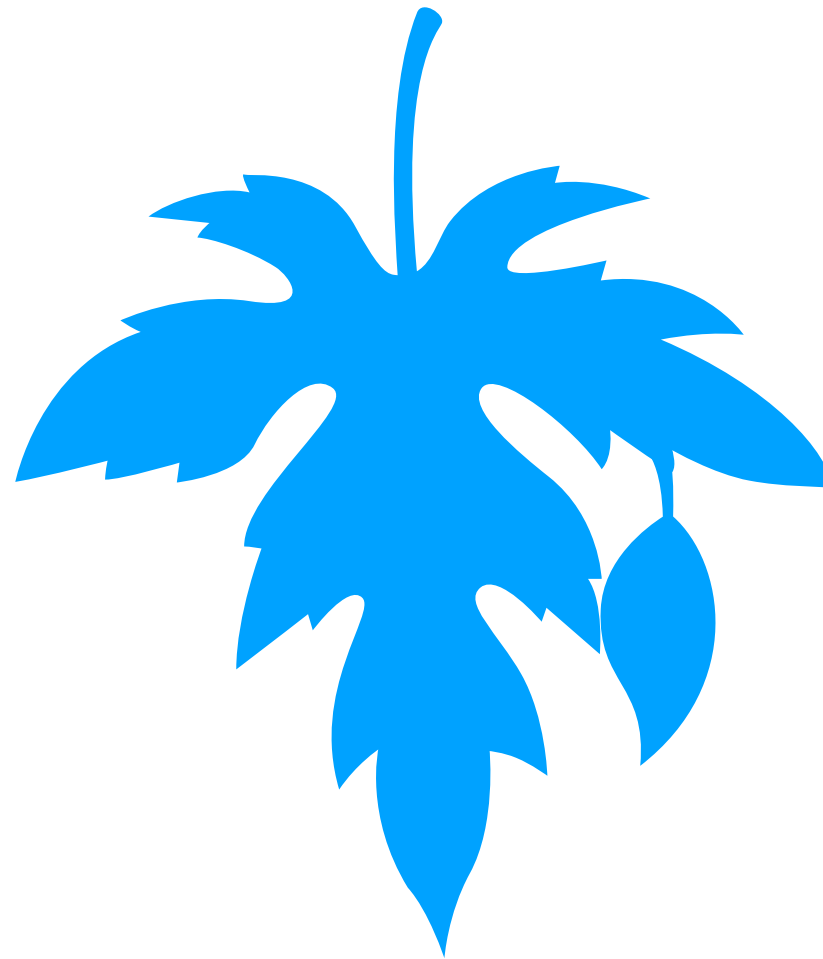


No need for ORM

Original

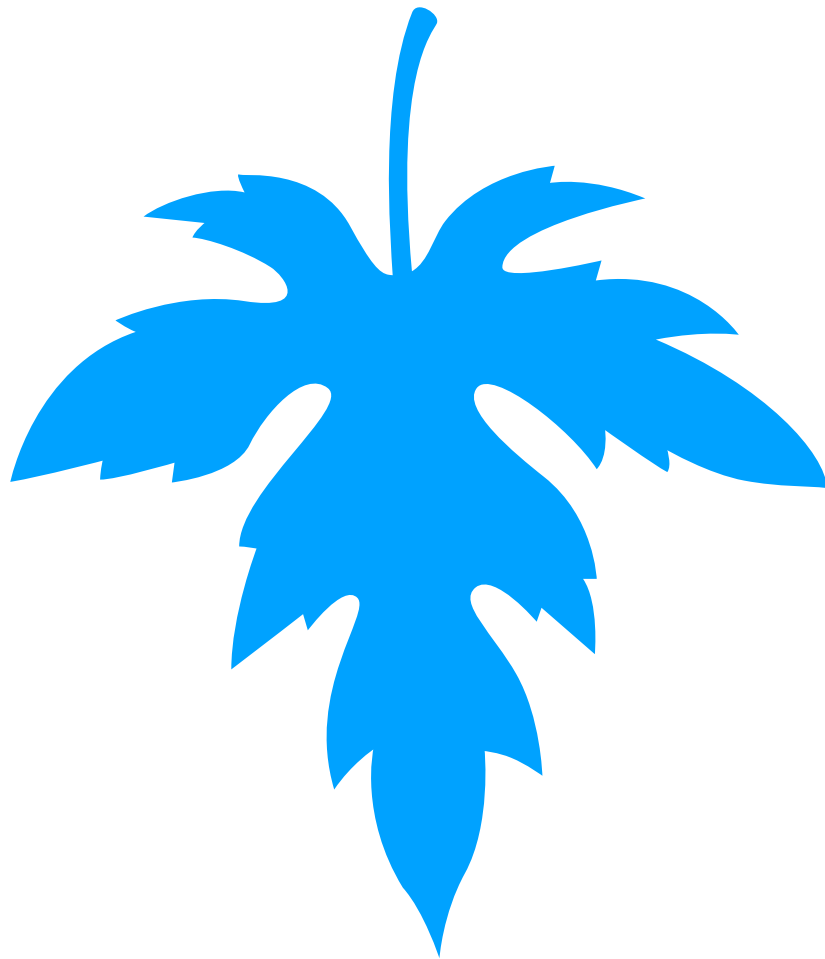


Modified

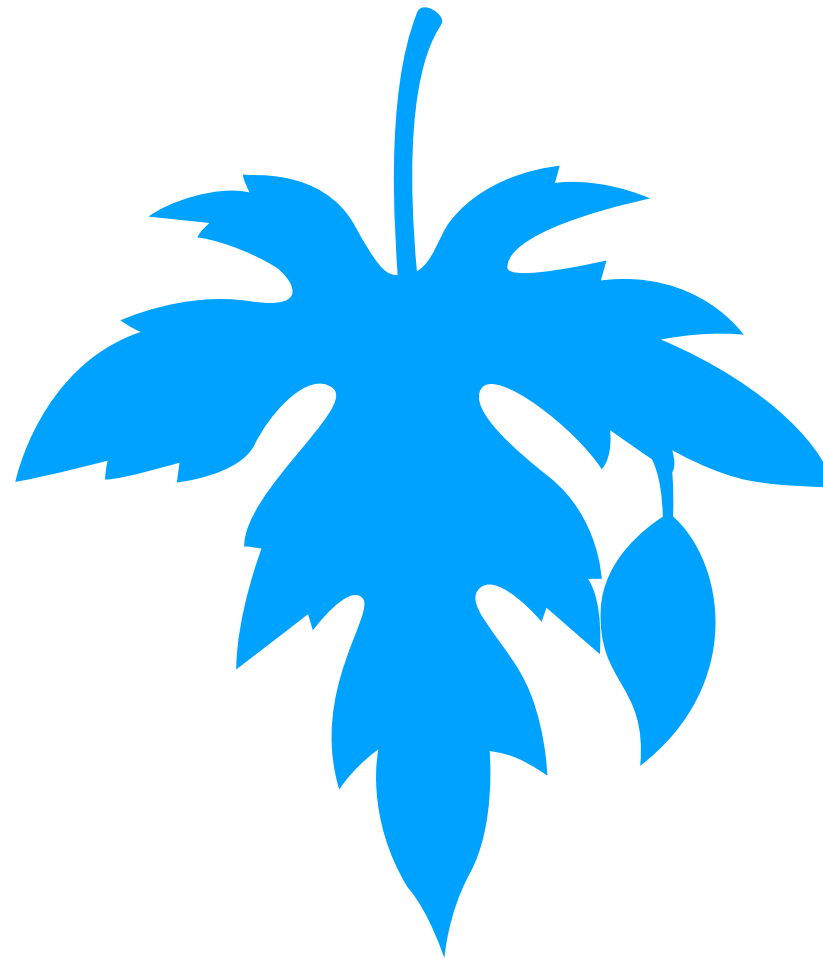


No need for ORM

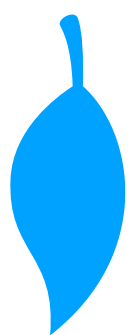
Original



Modified

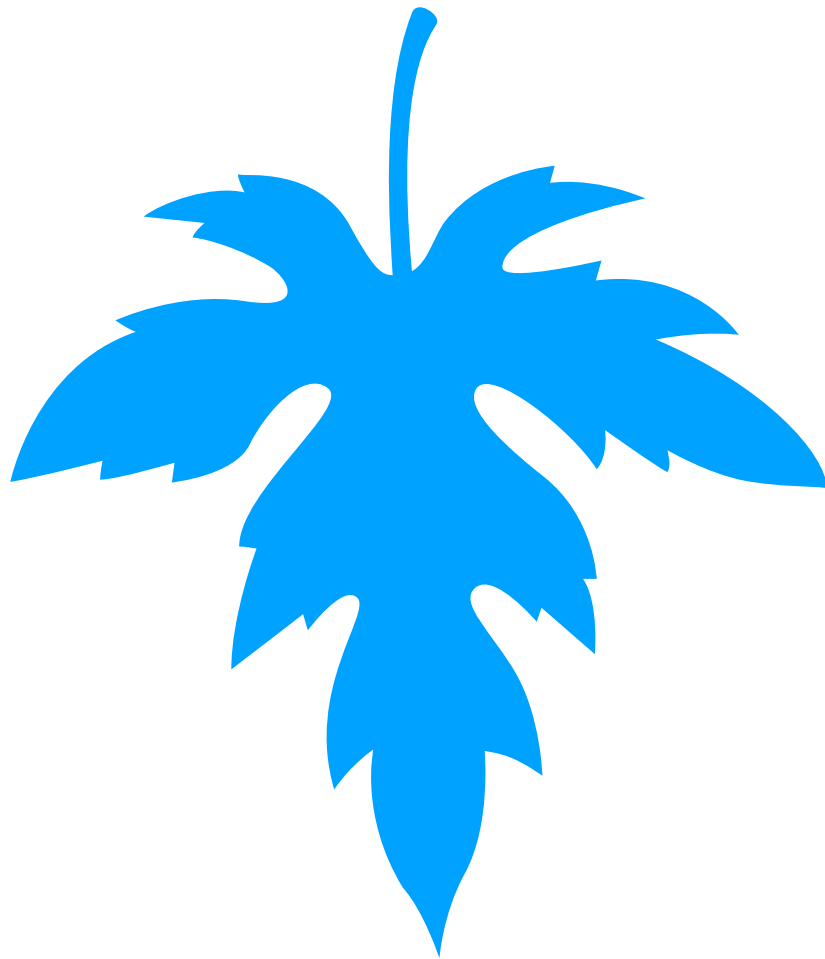


Change

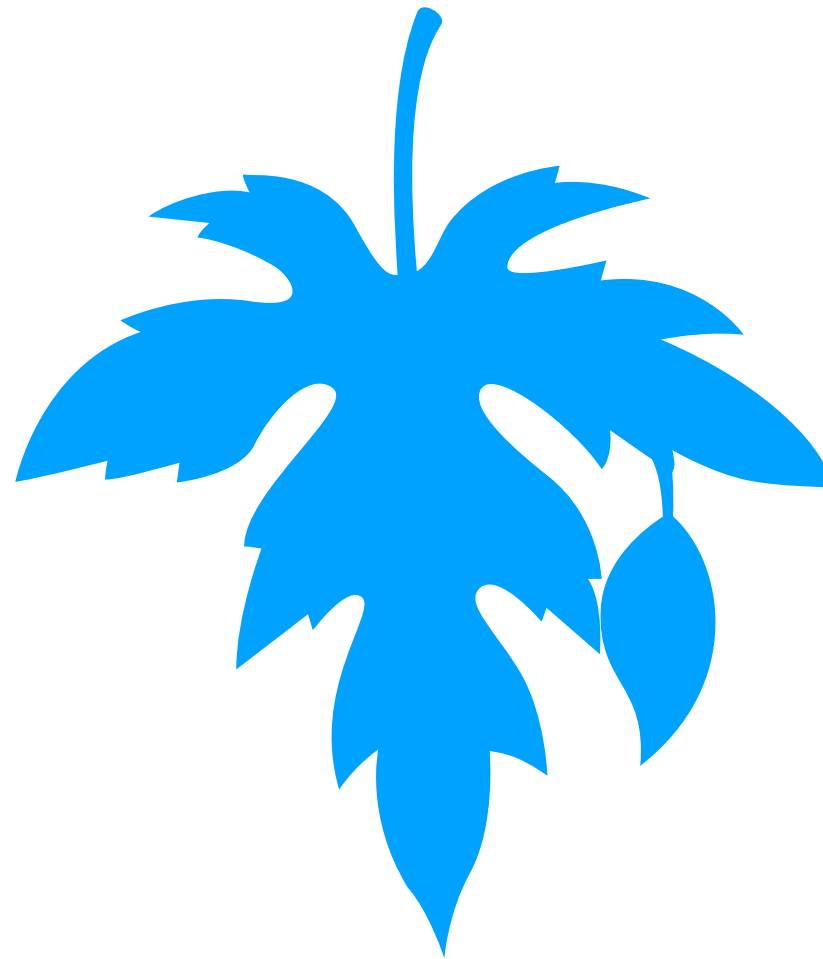


No need for ORM

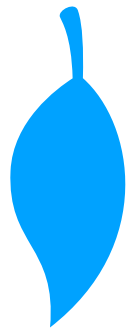
Original



Modified



Change



= Event

Conclusion

“Don’t be a chicken. Use event sourcing.”

—Andriy Drozdyuk, 2017

Thank you!

Andriy Drozdyuk
@andriyko on Twitter

The End

References

1. CQRS documents by Greg Young.
2. The Charming Genius of the Apollo Guidance Computer, Brian Troutwine.
Video.