



UNIVERSITÀ
DEGLI STUDI
DELL'AQUILA

Dipartimento di Ingegneria e
Scienze dell'Informazione e
Matematica

Corso di Laurea Magistrale in Informatica

PyMAPE
A software framework
to support the development and deployment
of Autonomous Systems

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WHAT ARE SELF-ADAPTIVE SYSTEMS ?

2

Today systems must function in complex environments built out of infrastructure, components, services, and other systems that are not under direct control of the original system and/or its developers. These systems typically run in **unpredictable** and **unstable** environments.

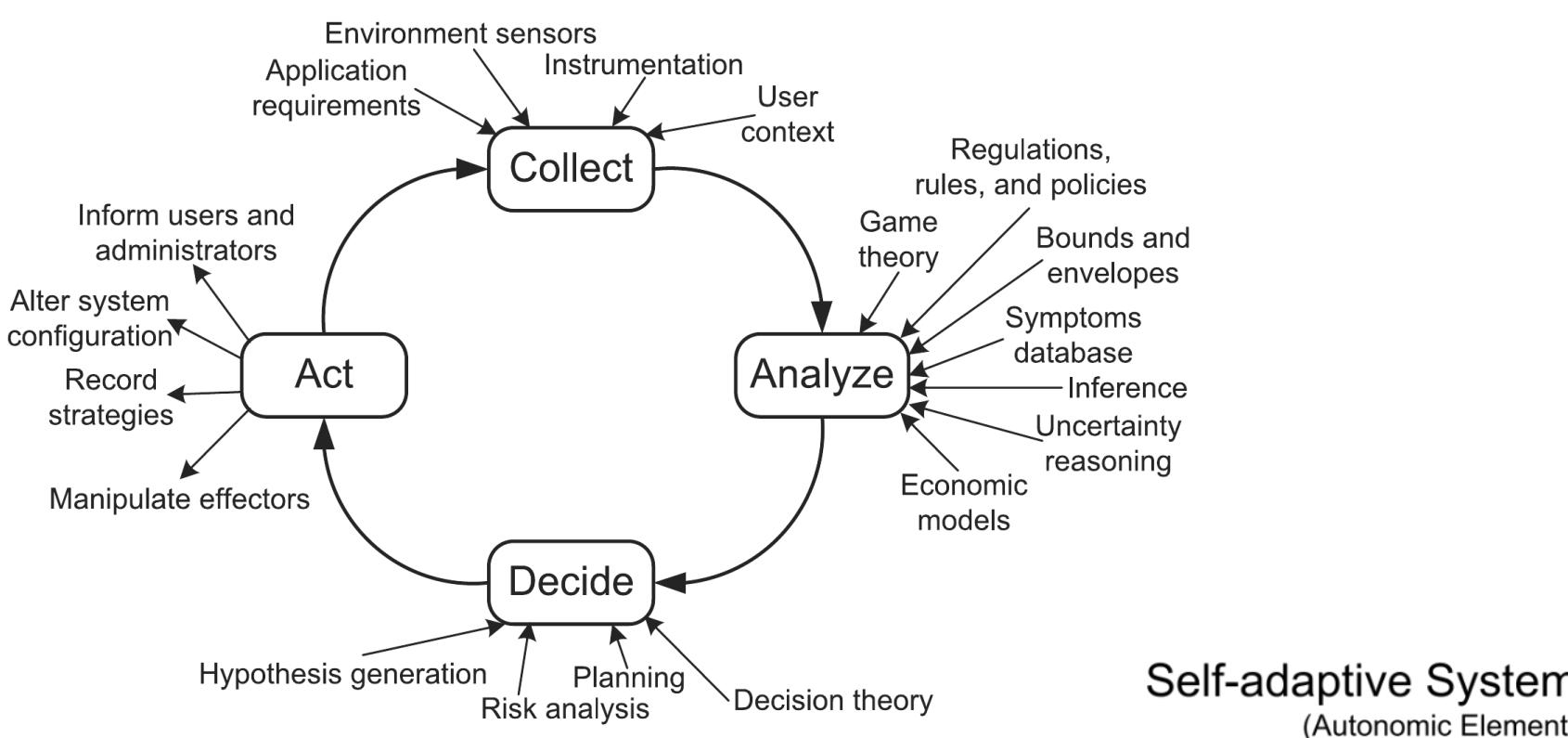
A **Self-Adaptive** system (SAS) is able to automatically modify itself in response to changes in its operating **environment** [1].

The “self” prefix indicates that the systems decide **autonomously** (i.e. without or with minimal interference) how to adapt changes in their contexts. While some self-adaptive system may be able to function without any human intervention, guidance in the form of higher-level **goals** is useful and realized in many systems.

LOOP

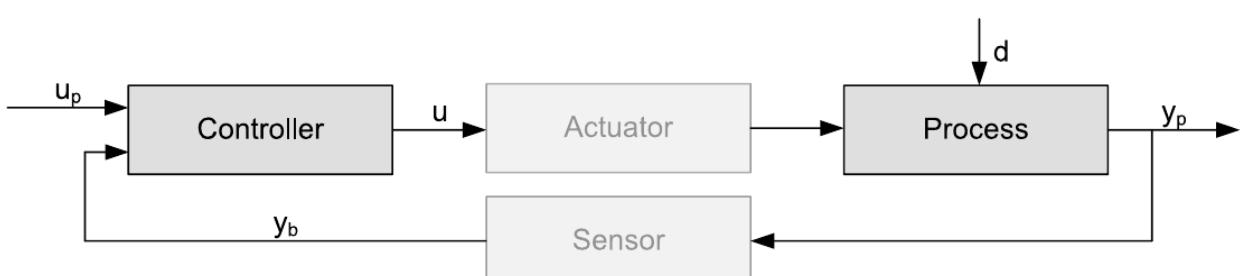
3

FEEDBACK CONTROL AND MAPE-K

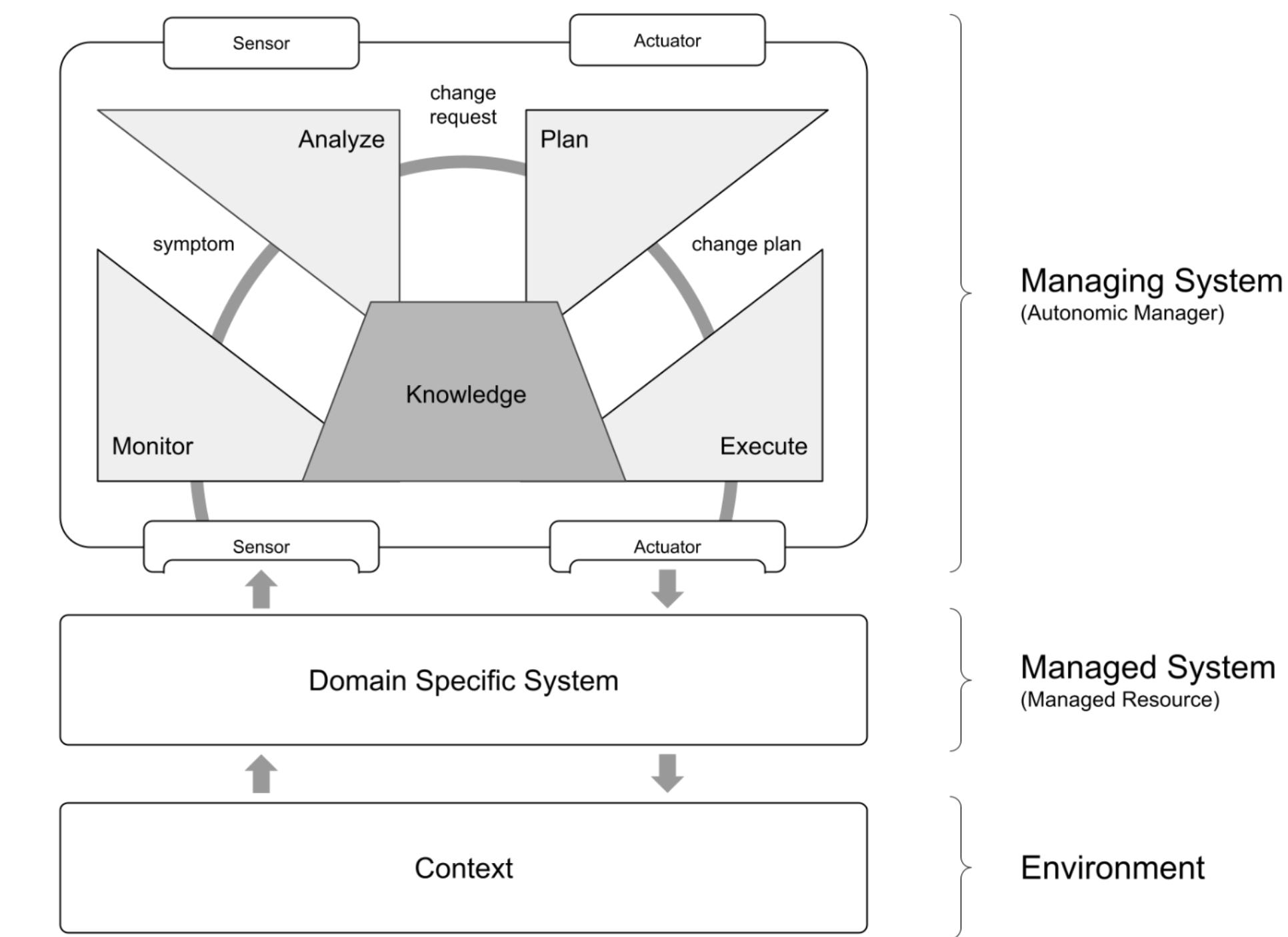


GENERIC MODEL

AI community's sense-plan-act approach of the early 1980s to control autonomous mobile robots



CONTROL THEORY

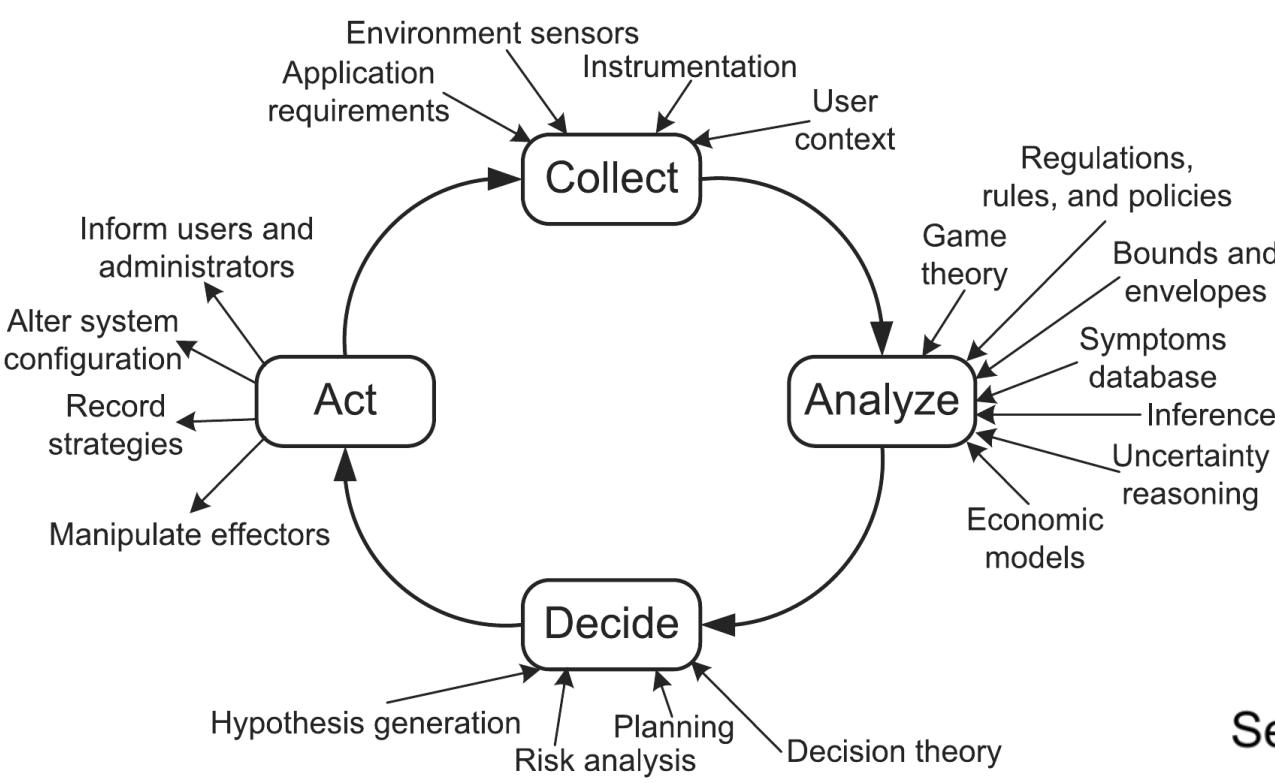


AUTONOMIC COMPUTING

IBM's architectural blueprint for autonomic computing

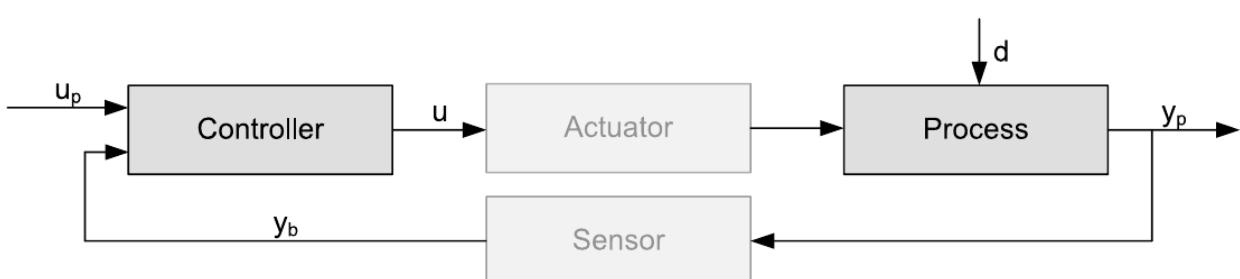
LOOP

FEEDBACK CONTROL AND MAPE-K

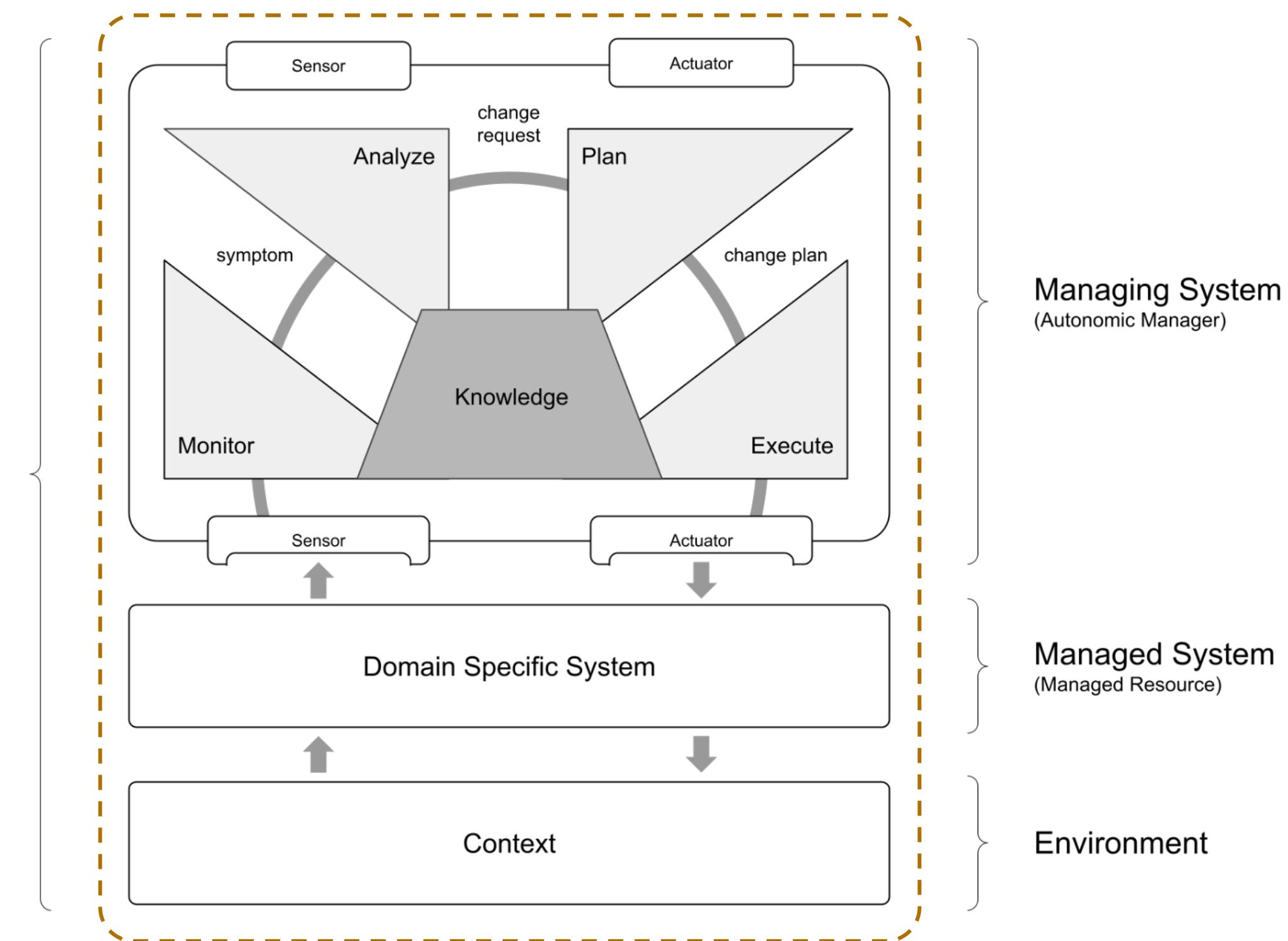


GENERIC MODEL

AI community's sense-plan-act approach of the early 1980s to control autonomous mobile robots



CONTROL THEORY



AUTONOMIC COMPUTING

IBM's architectural blueprint for autonomic computing

FRAMEWORK CHALLENGES

01

CONTAINMENT

Reuse, modularity and isolation of MAPE components as **first-class entity**.

02

COMMUNICATION INTERFACE (STANDARDIZATION)

Shared interface between components that allow **stream** communication, filtering, pre/post processing, data exchange communication and routing.

03

DISTRIBUTION

Multi-device distribution of MAPE loops and components.

04

DECENTRALIZED PATTERNS

Flat p2p and/or **hierarchical** architectures of loops and components with concerns separation. Allowing runtime pattern reconfiguration (stopping/starting, (un)linking, adding/removing).

05

NETWORK COMMUNICATION PARADIGMS

Different paradigms (blackboard, direct message) and protocols for various patterns interactions.

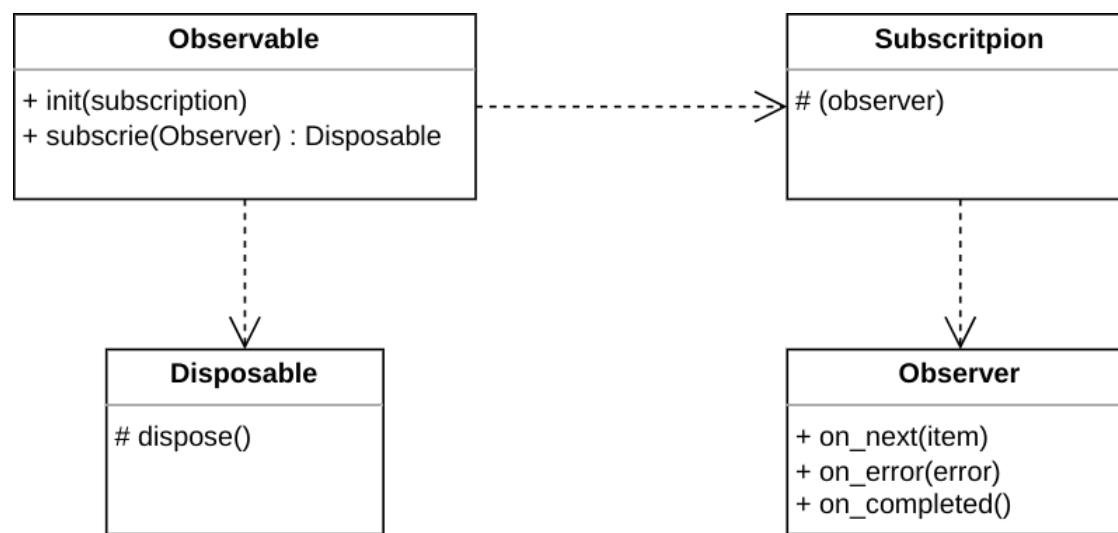
06

STATE / KNOWLEDGE

Distributed **multi-scope** (global, level, loop) Knowledge with partitioning and/or (full/partial async) replication.

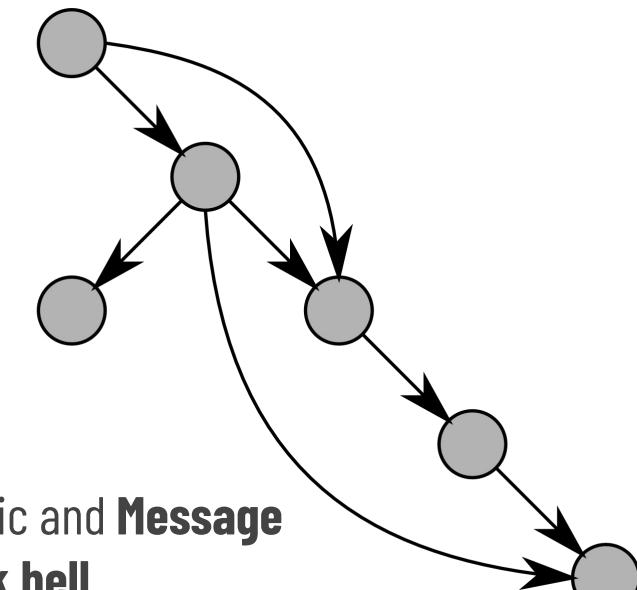
PARADIGMS AND TOOLS

6



REACTIVE SYSTEM/PROGRAMMING AND STREAM

System reactive to **external** event. Pillars: Responsive, Resilient, Elastic and **Message Driven**. Specific case of **event-driven** programming to avoid **callback hell**.



Observables represent a **source** of events. An **observer** subscribes to an observable to receive items emitted (Hot, Cold, Subject,etc). Pipe **operators** modify streams flowing through them.

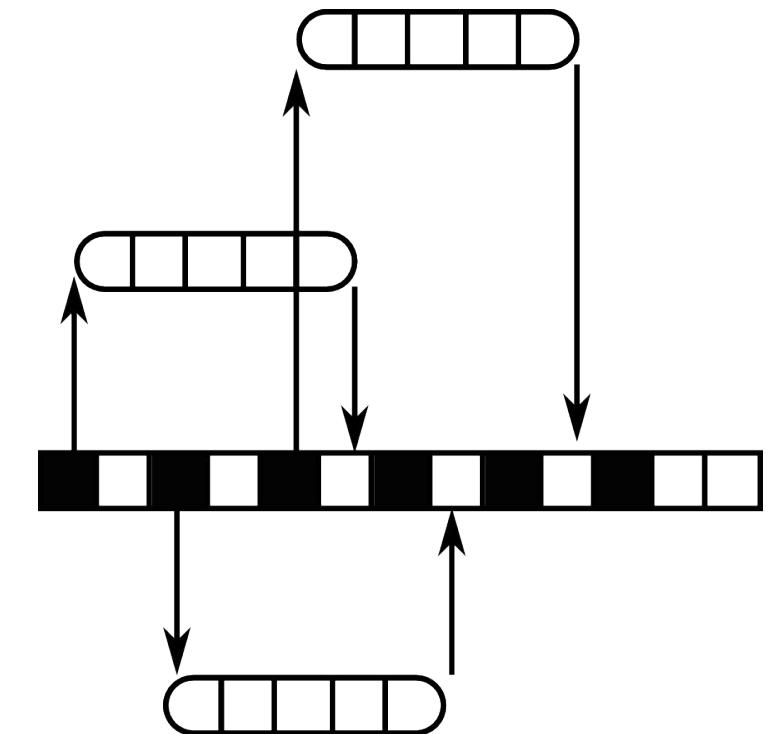
	single	multi
sync	getter	iterable
async	future	observable



REACTIVEX (OBSERVER PATTERN)

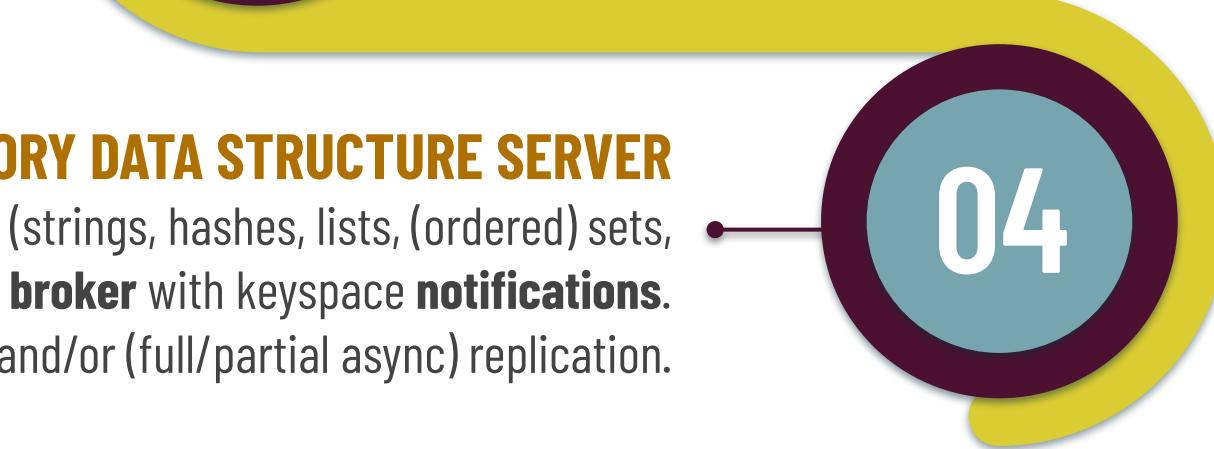
Observables represent a **source** of events. An **observer** subscribes to an observable to receive items emitted (Hot, Cold, Subject,etc). Pipe **operators** modify streams flowing through them.

ASYNCHRONOUS PROGRAMMING
Manage (I/O bound) tasks concurrency with non-blocking I/O operations.



REDIS, IN-MEMORY DATA STRUCTURE SERVER

Distributed, in-memory key-value data structure (strings, hashes, lists, (ordered) sets, queue, lock) store, cache and **message broker** with keyspace **notifications**. Partitioning and/or (full/partial async) replication.

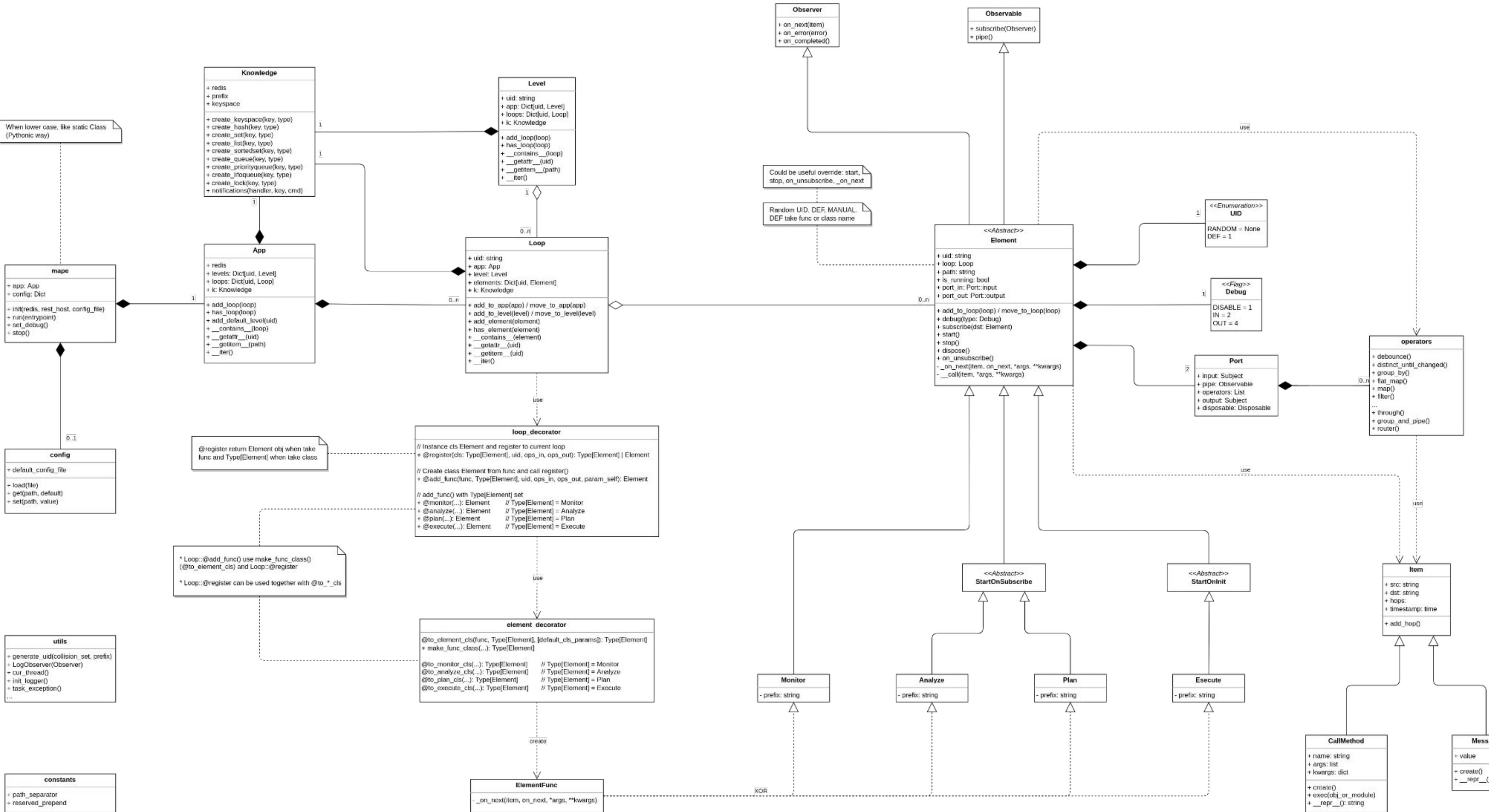


PyMAPE FRAMEWORK

01

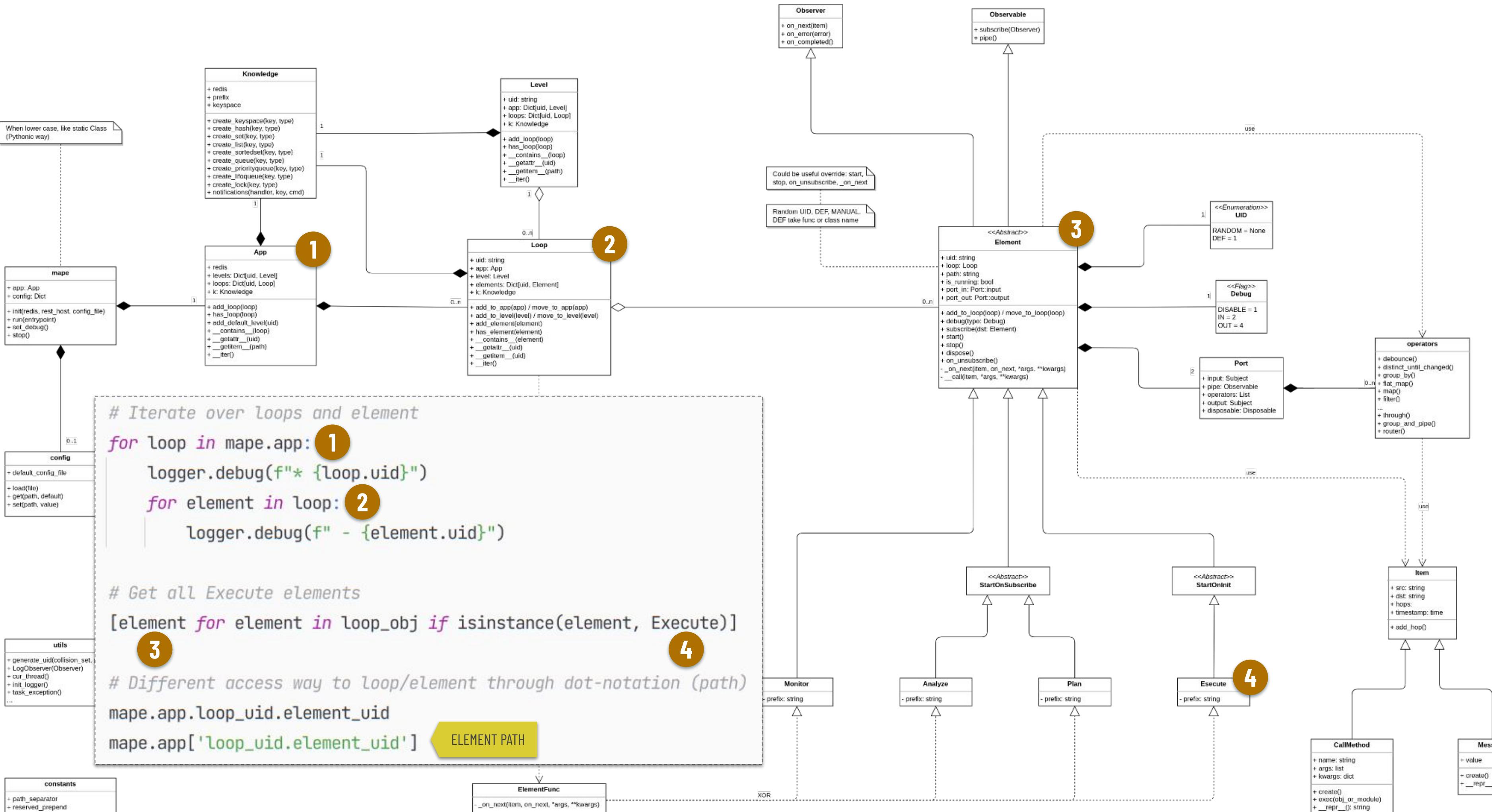
CLASS DIAGRAM

MAIN



CLASS DIAGRAM

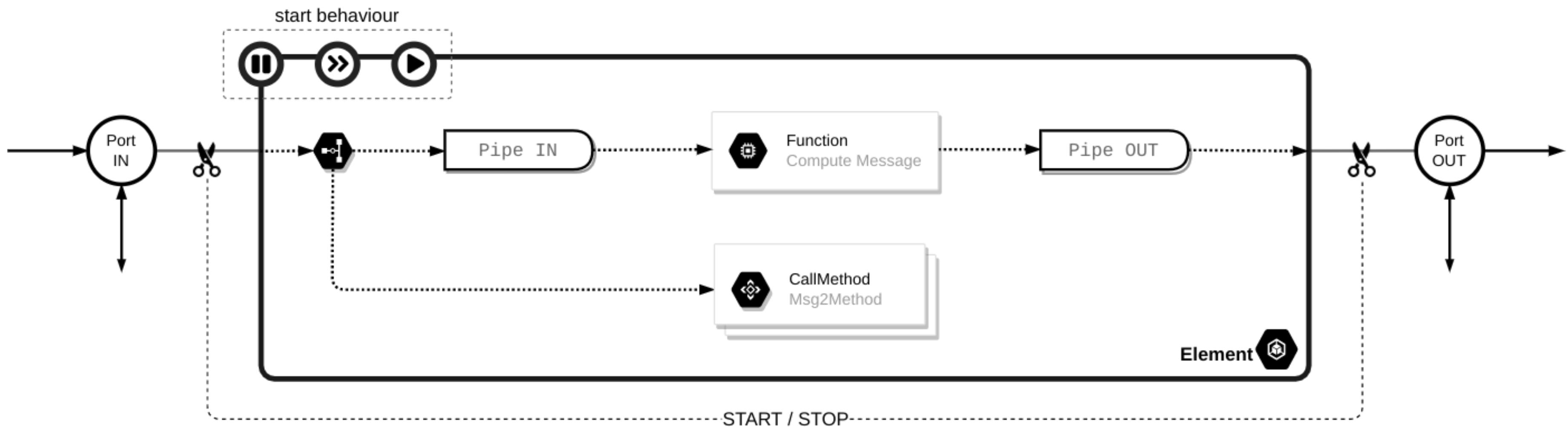
MAIN



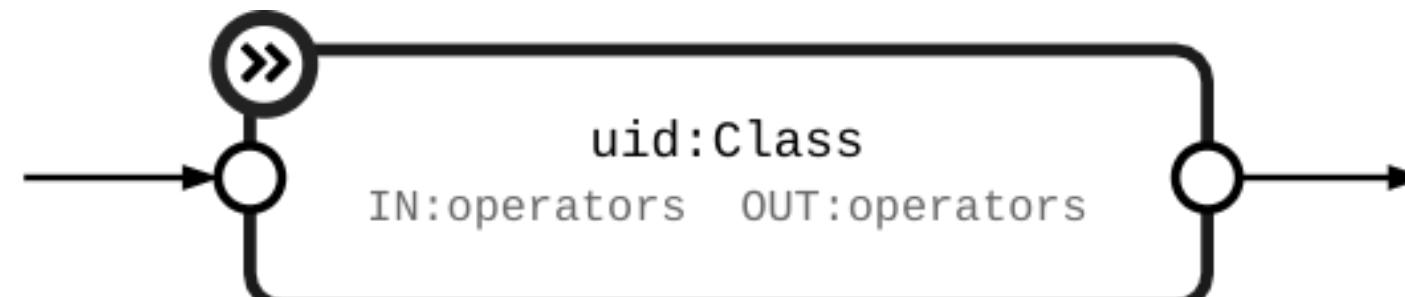
INSIDE AN ELEMENT

10

PORts, PIPE OPERATORS, CORE FUNCTION ...



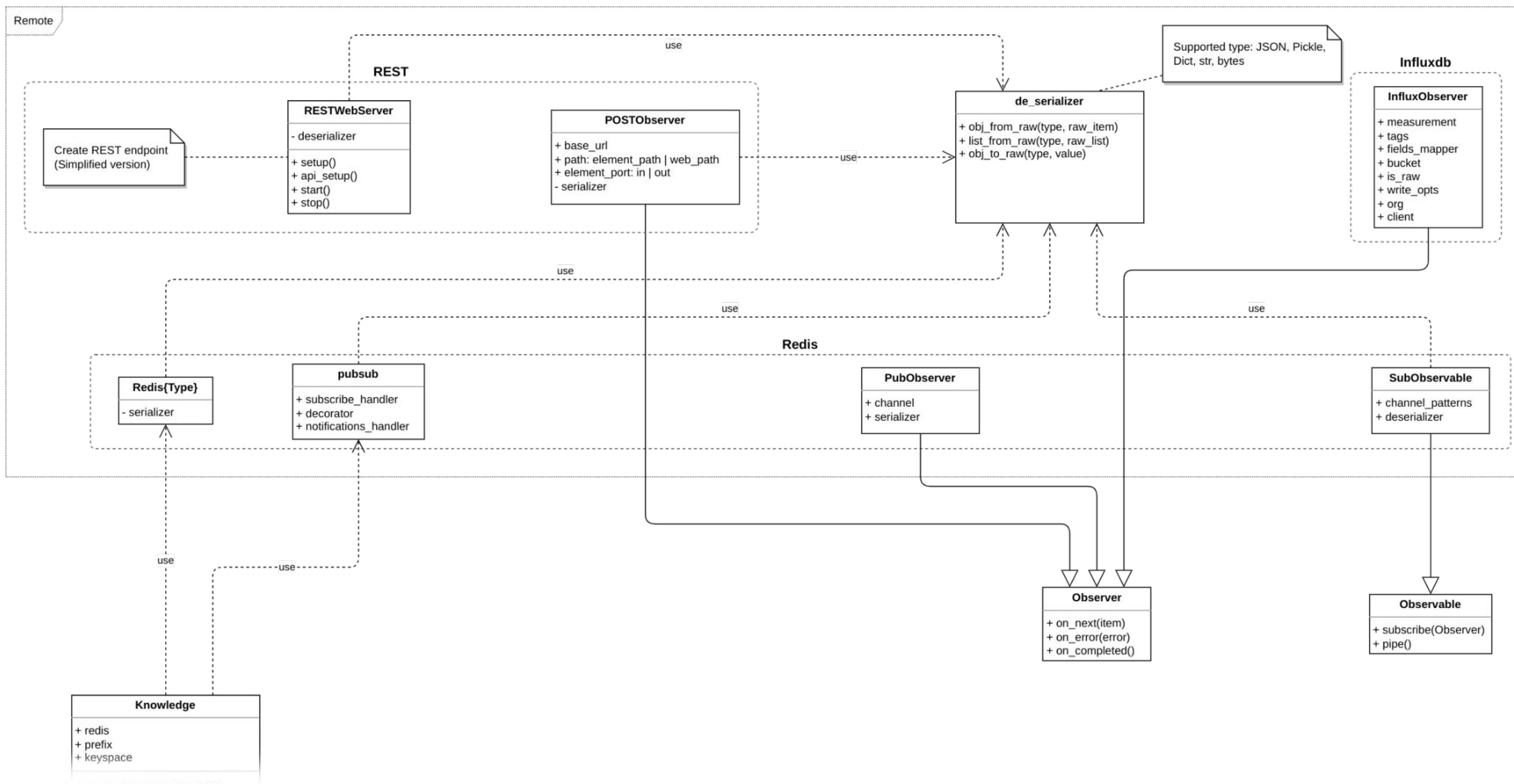
GRAPHIC NOTATION



CLASS DIAGRAM

REMOTE

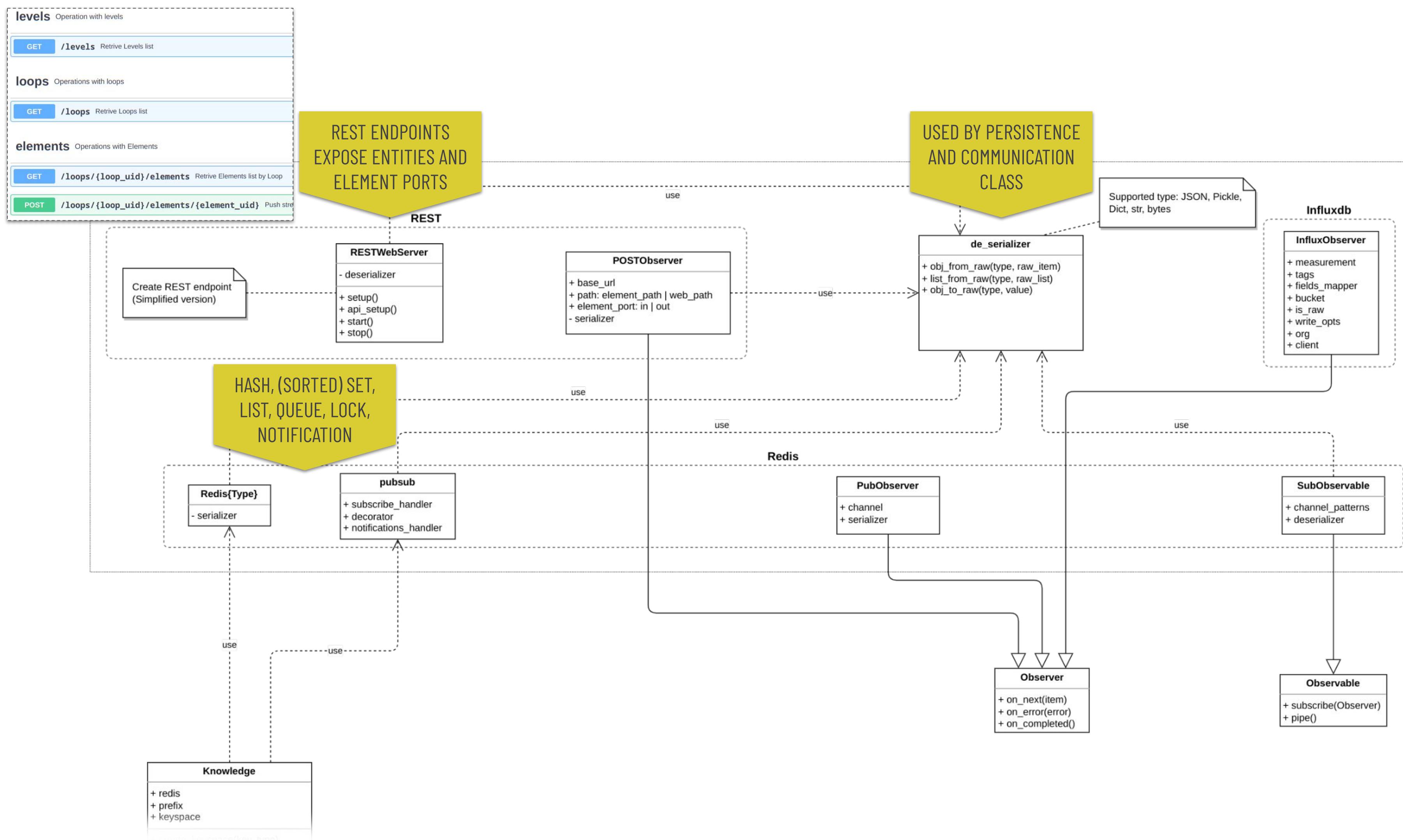
11



CLASS DIAGRAM

12

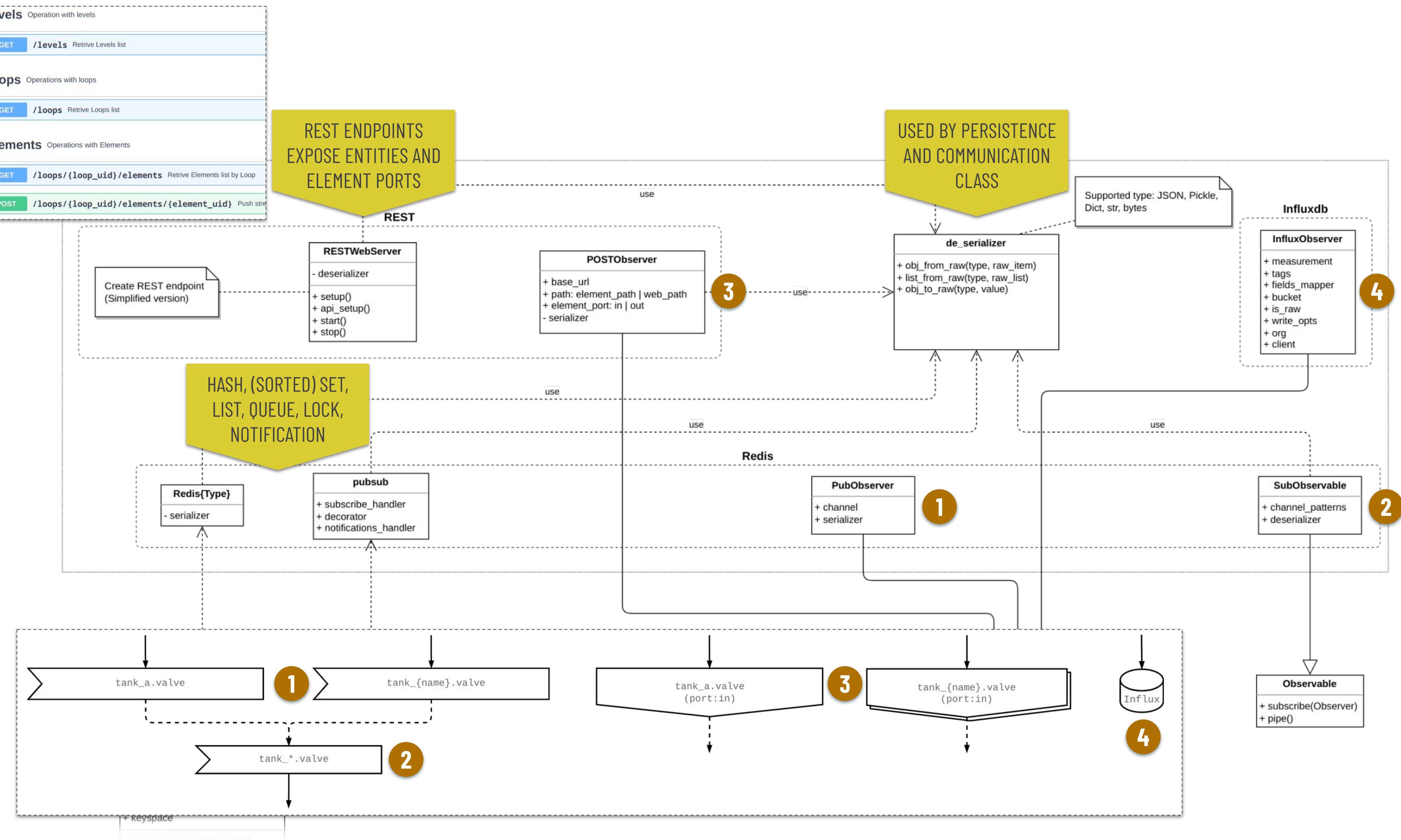
REMOTE



CLASS DIAGRAM

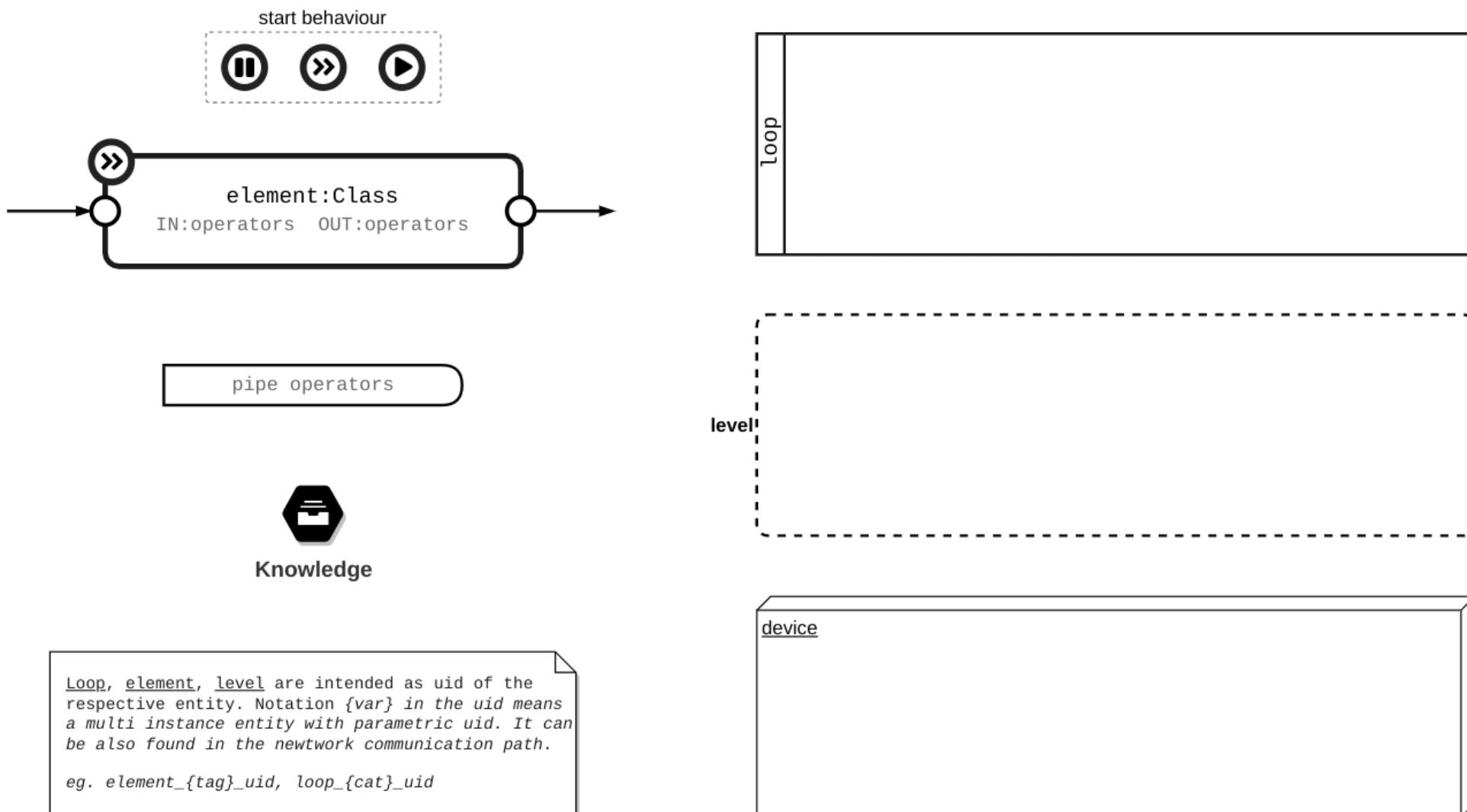
REMOTE

13

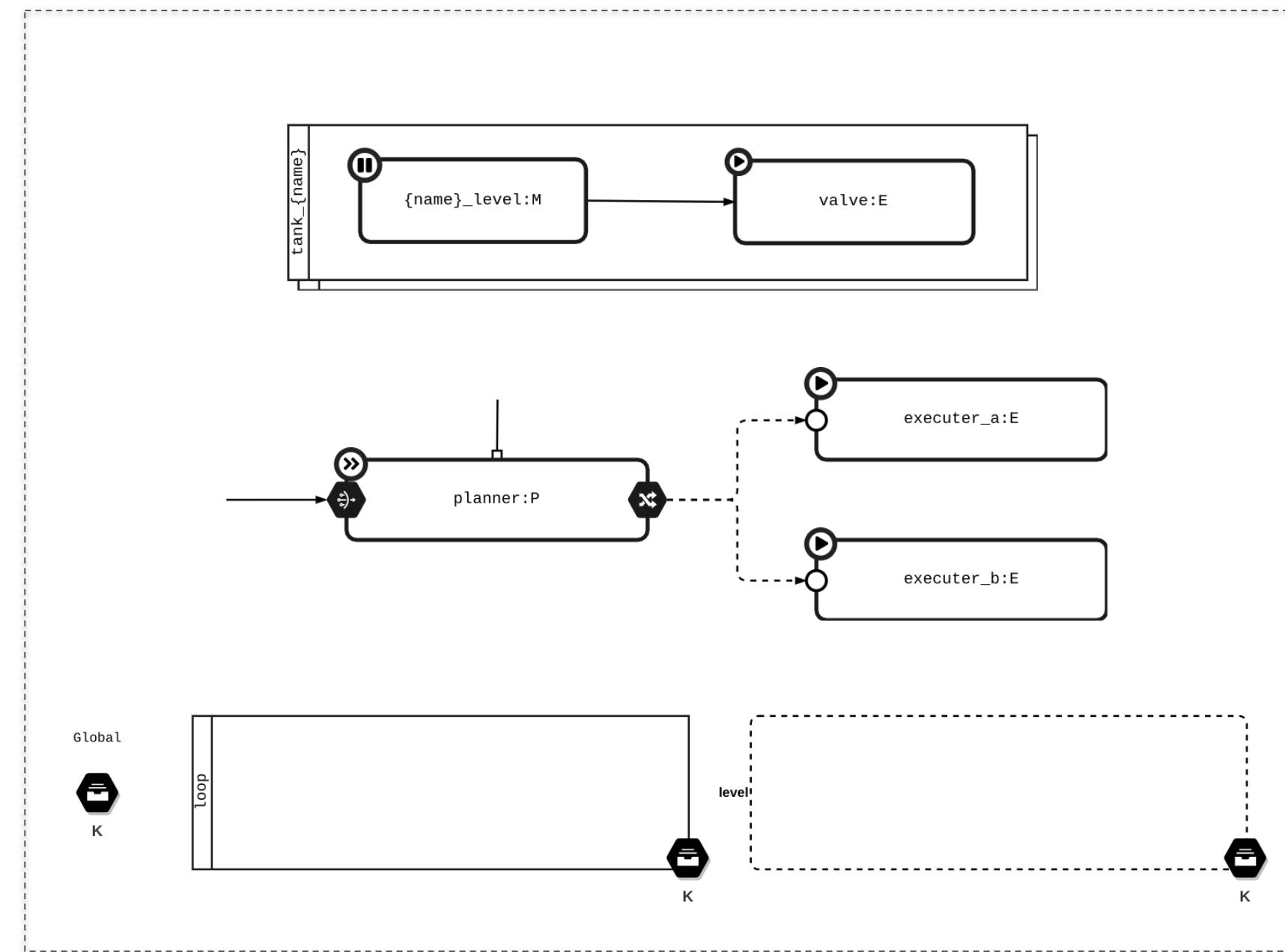


GRAPHICAL NOTATION

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INSTANCE EXAMPLES



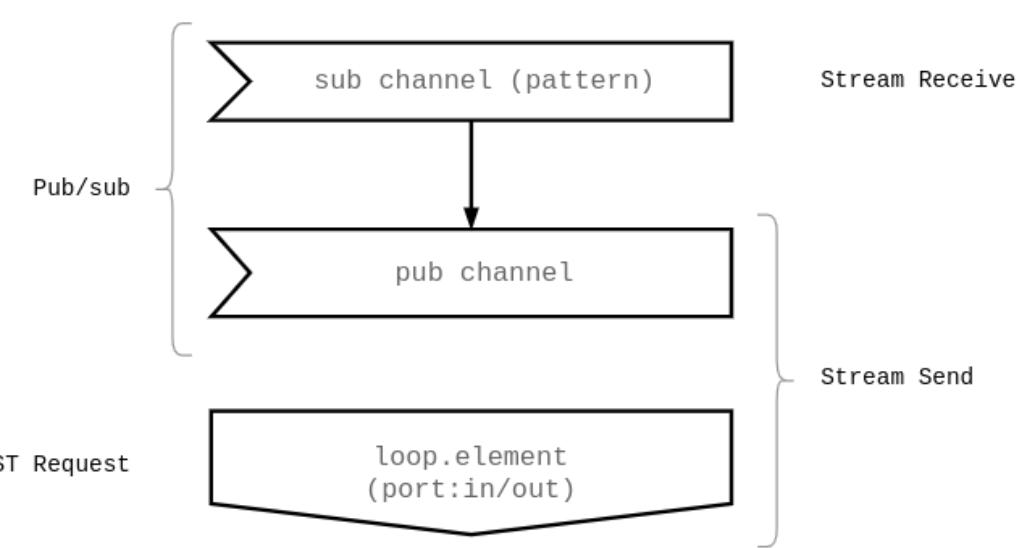
Connection lines

- Message
- Remote/Routed Message
- Call Method

Connection operators

- Router
- Group & Pipe

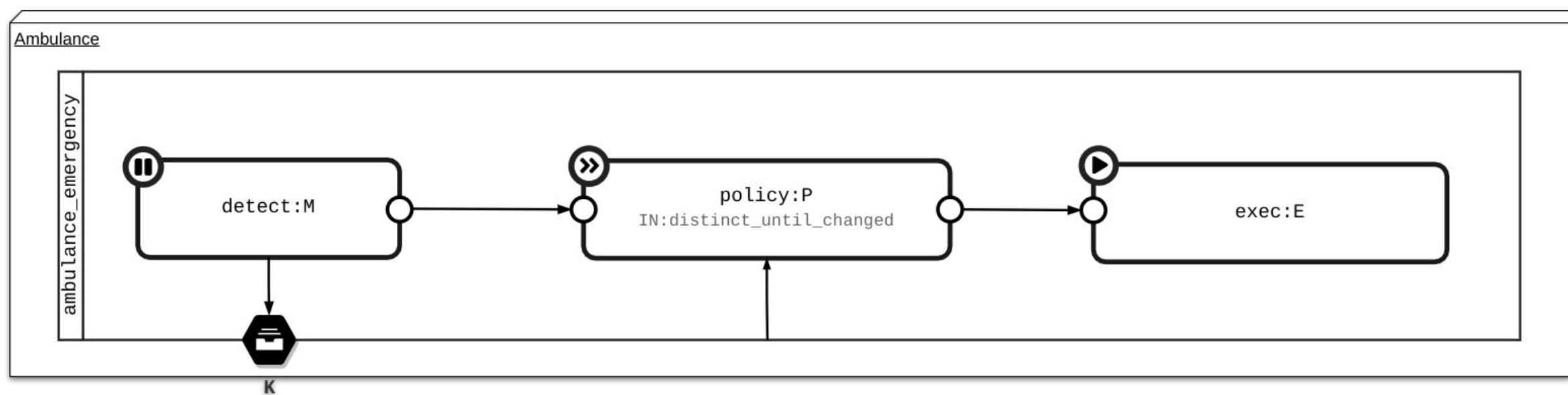
Network stream communication



Element path (loop.element) can be used as channel.
For sub channel can be used wildcard as patterns.

FIRST MAPE LOOP

AMBULANCE

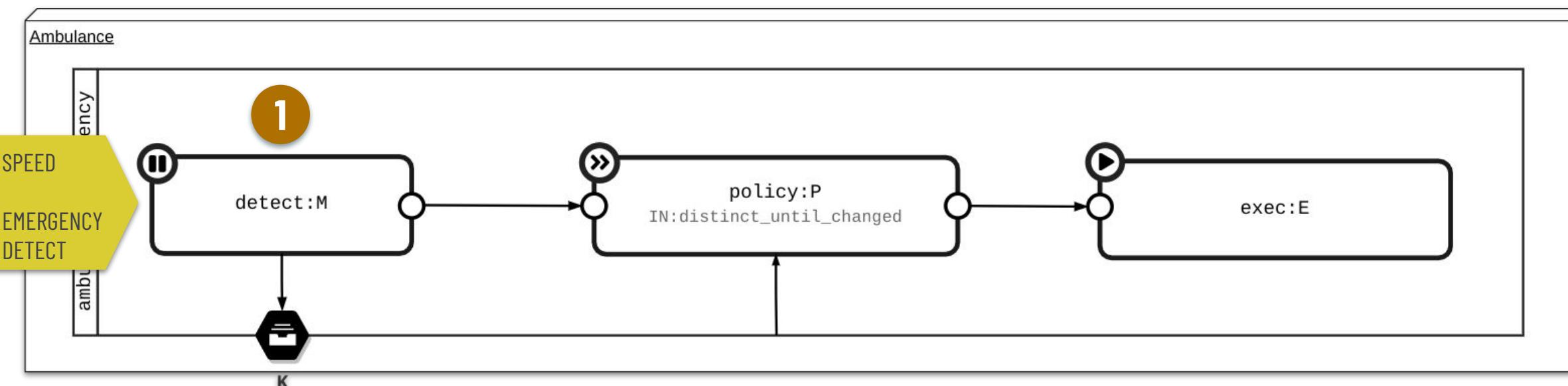


FIRST MAPE LOOP

AMBULANCE

```
@loop.monitor
def detect(item, on_next, self):
    if 'speed_limit' in item:
        # Local volatile knowledge
        self.loop.k.speed_limit = item['speed_limit']
    elif 'emergency_detect' in item:
        on_next(item['emergency_detect'])
```

1



```
""" MAPE Loop and Elements definition """
loop = Loop(uid='ambulance_emergency')

@loop.monitor
def detect(item, on_next, self):  
    ...
    ...

@loop.plan(ops_in=ops.distinct_until_changed())
async def policy(emergency, on_next, self):
    ...
    ...

@loop.execute
def exec(item: dict, on_next):
    ...
    ...

for element in loop:
    element.debug(Element.Debug.IN)

""" MAPE Elements connection """
detect.subscribe(policy)
policy.subscribe(exec)

# Starting monitor...
detect.start()
```

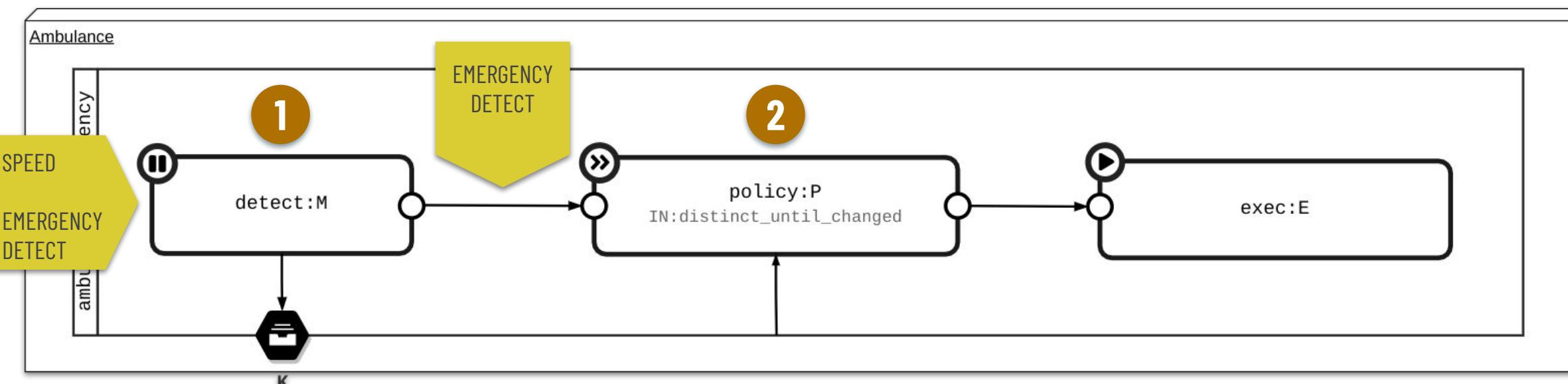
1

FIRST MAPE LOOP

AMBULANCE

```
@loop.monitor
def detect(item, on_next, self):
    if 'speed_limit' in item:
        # Local volatile knowledge
        self.loop.k.speed_limit = item['speed_limit']
    elif 'emergency_detect' in item:
        on_next(item['emergency_detect'])
```

1



1

2

```
@loop.plan(ops_in=ops.distinct_until_changed())
async def policy(emergency, on_next, self):
    if emergency is True:
        self.last_speed_limit = self.loop.k.speed_limit
        new_speed = max(self.last_speed_limit, self.emergency_speed)

        on_next({'speed': new_speed})
        on_next({'siren': True})
    else:
        on_next({'speed': self.last_speed_limit})
        on_next({'siren': False})
```

policy.emergency_speed = 160

2

```
""" MAPE Loop and Elements definition """
loop = Loop(uid='ambulance_emergency')
```

@loop.monitor

def detect(item, on_next, self):

1

...

@loop.plan(ops_in=ops.distinct_until_changed())

async def policy(emergency, on_next, self):

2

...

@loop.execute

def exec(item: dict, on_next):

...

for element in loop:

element.debug(Element.Debug.IN)

""" MAPE Elements connection """

detect.subscribe(policy)

policy.subscribe(exec)

Starting monitor...

detect.start()

FIRST MAPE LOOP

AMBULANCE

```
@loop.monitor
def detect(item, on_next, self):
    if 'speed_limit' in item:
        # Local volatile knowledge
        self.loop.k.speed_limit = item['speed_limit']
    elif 'emergency_detect' in item:
        on_next(item['emergency_detect'])
```

1

```
@Loop.execute
def exec(item: dict, on_next):
    if 'speed' in item:
        ambulance.speed_limit = item['speed']
    if 'siren' in item:
        ambulance.siren = item['siren']
```

3

```
""" MAPE Loop and Elements definition """
loop = Loop(uid='ambulance_emergency')
```

```
@loop.monitor
```

```
def detect(item, on_next, self):
```

1

```
...
```

```
@loop.plan(ops_in=ops.distinct_until_changed())
async def policy(emergency, on_next, self):
```

2

```
...
```

```
@loop.execute
```

```
def exec(item: dict, on_next):
```

3

```
...
```

```
for element in loop:
```

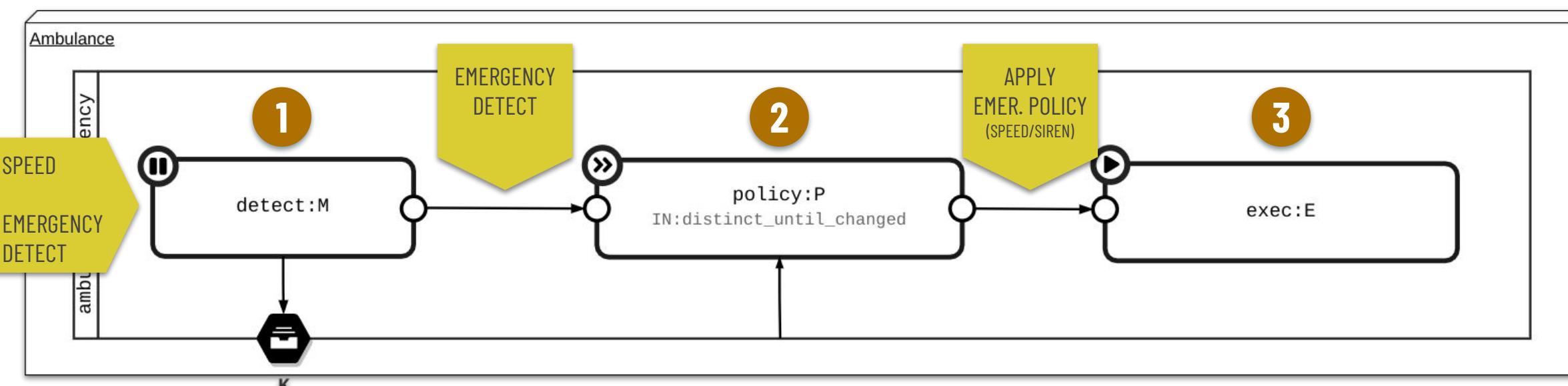
```
    element.debug(Element.Debug.IN)
```

```
""" MAPE Elements connection """
detect.subscribe(policy)
```

```
policy.subscribe(exec)
```

```
# Starting monitor...
```

```
detect.start()
```



```
@loop.plan(ops_in=ops.distinct_until_changed())
async def policy(emergency, on_next, self):
    if emergency is True:
        self.last_speed_limit = self.loop.k.speed_limit
        new_speed = max(self.last_speed_limit, self.emergency_speed)

        on_next({'speed': new_speed})
        on_next({'siren': True})

    else:
        on_next({'speed': self.last_speed_limit})
        on_next({'siren': False})
```

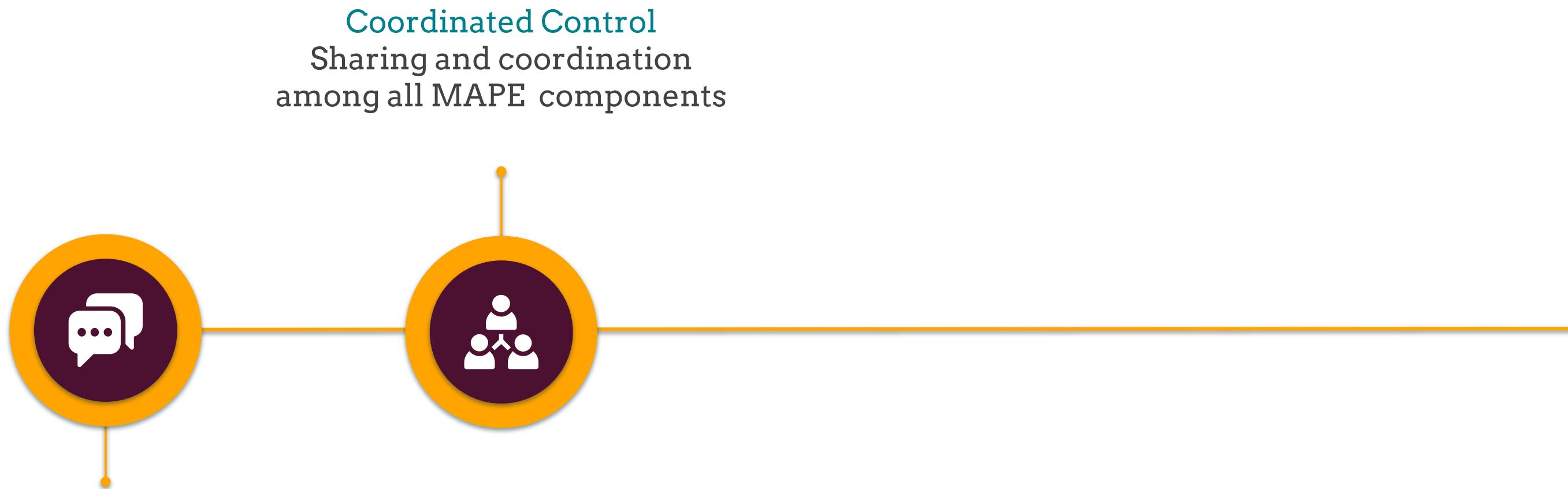
2

```
policy.emergency_speed = 160
```

MAPE PATTERNS

02

DECENTRALIZED (AND DISTRIBUTED) MAPE PATTERNS



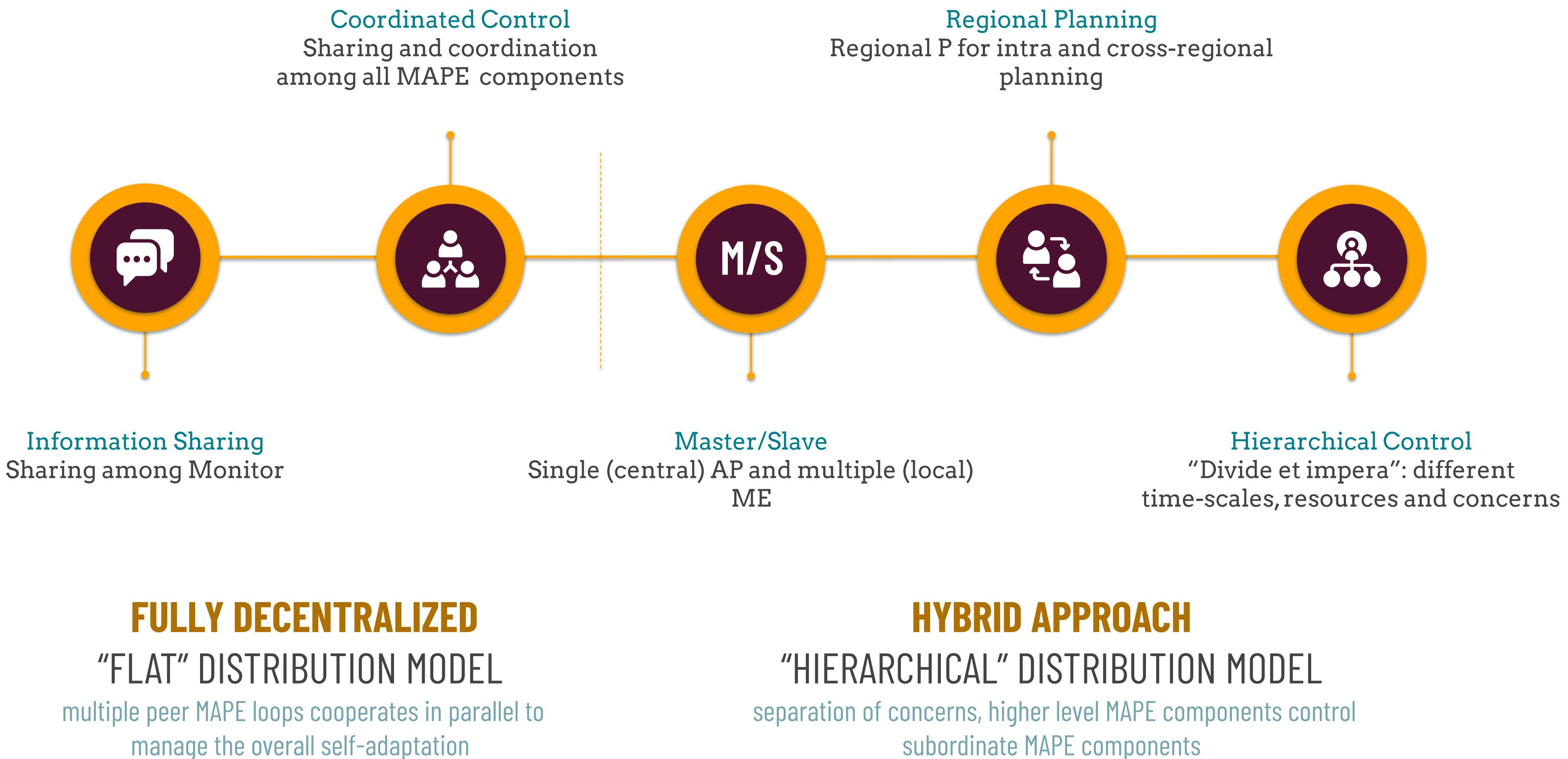
FULLY DECENTRALIZED “FLAT” DISTRIBUTION MODEL

multiple peer MAPE loops cooperates in parallel to
manage the overall self-adaptation

DECENTRALIZED (AND DISTRIBUTED)

21

MAPE PATTERNS

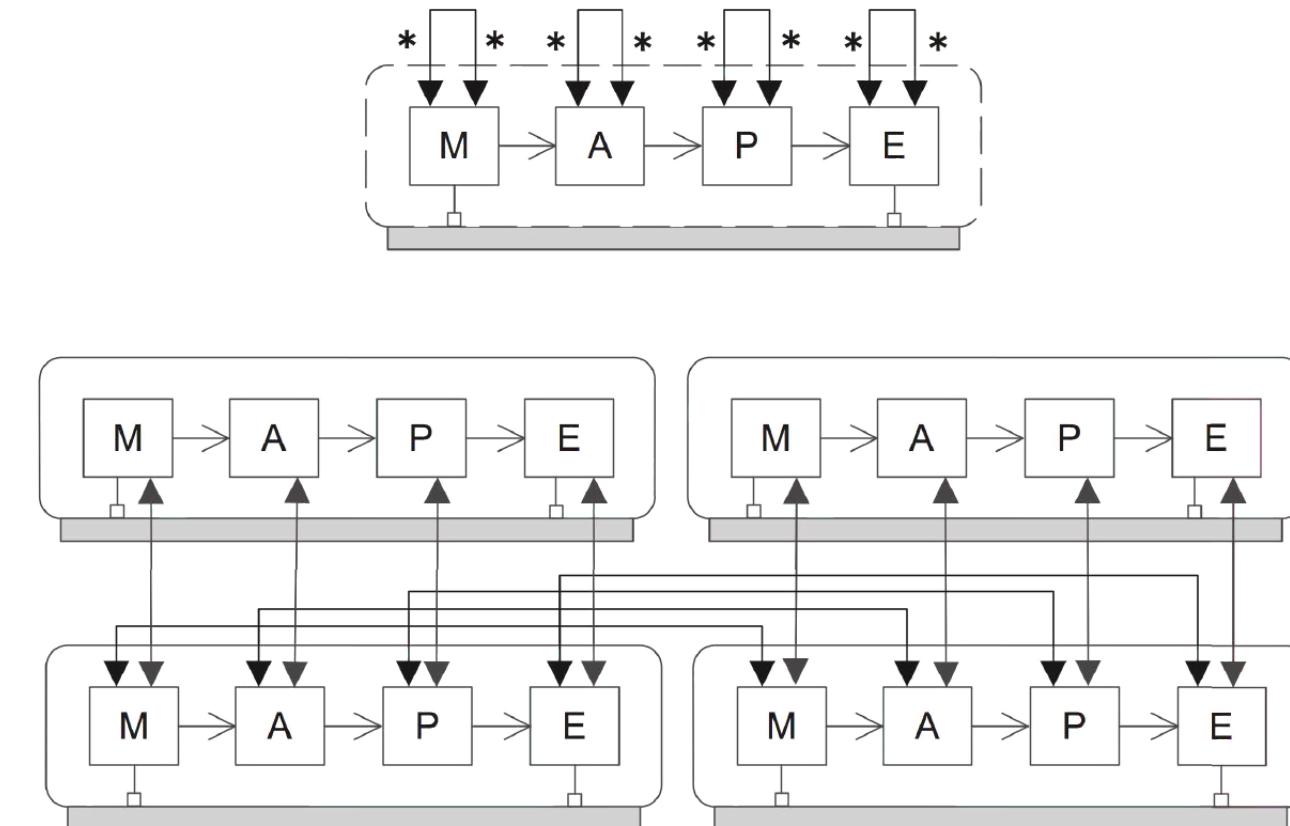
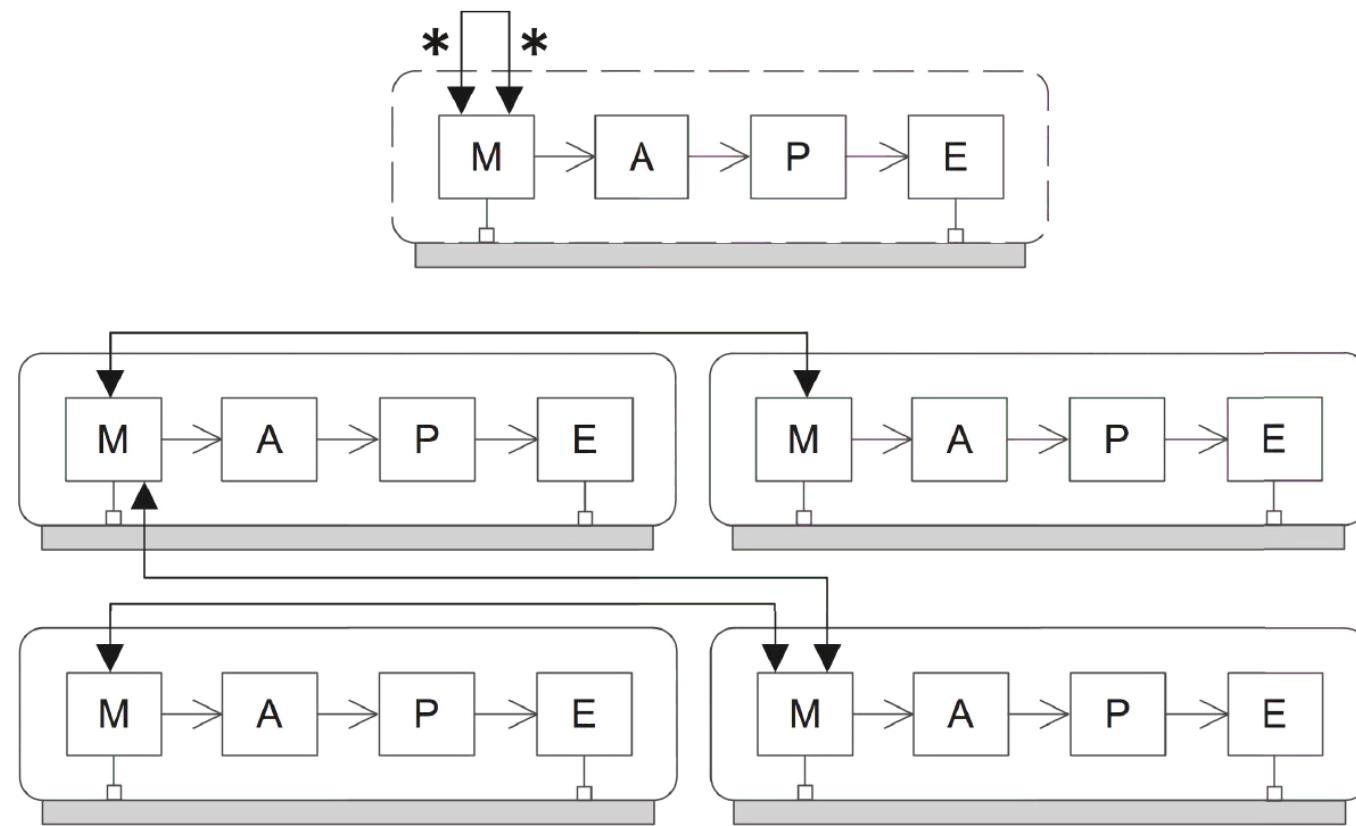


INFORMATION & COORDINATED

MAPE PATTERN



22



INFORMATION SHARING

Systems **status** (*M*) is shared among the MAPE loops.
P, *A*, and *E* components allow **local** adaptations without the need for coordination (timely decisions and execution).
Reduced coordination may increase **locally** optimal **objectives** but at the cost of **globally** optimal ones.



COORDINATED CONTROL

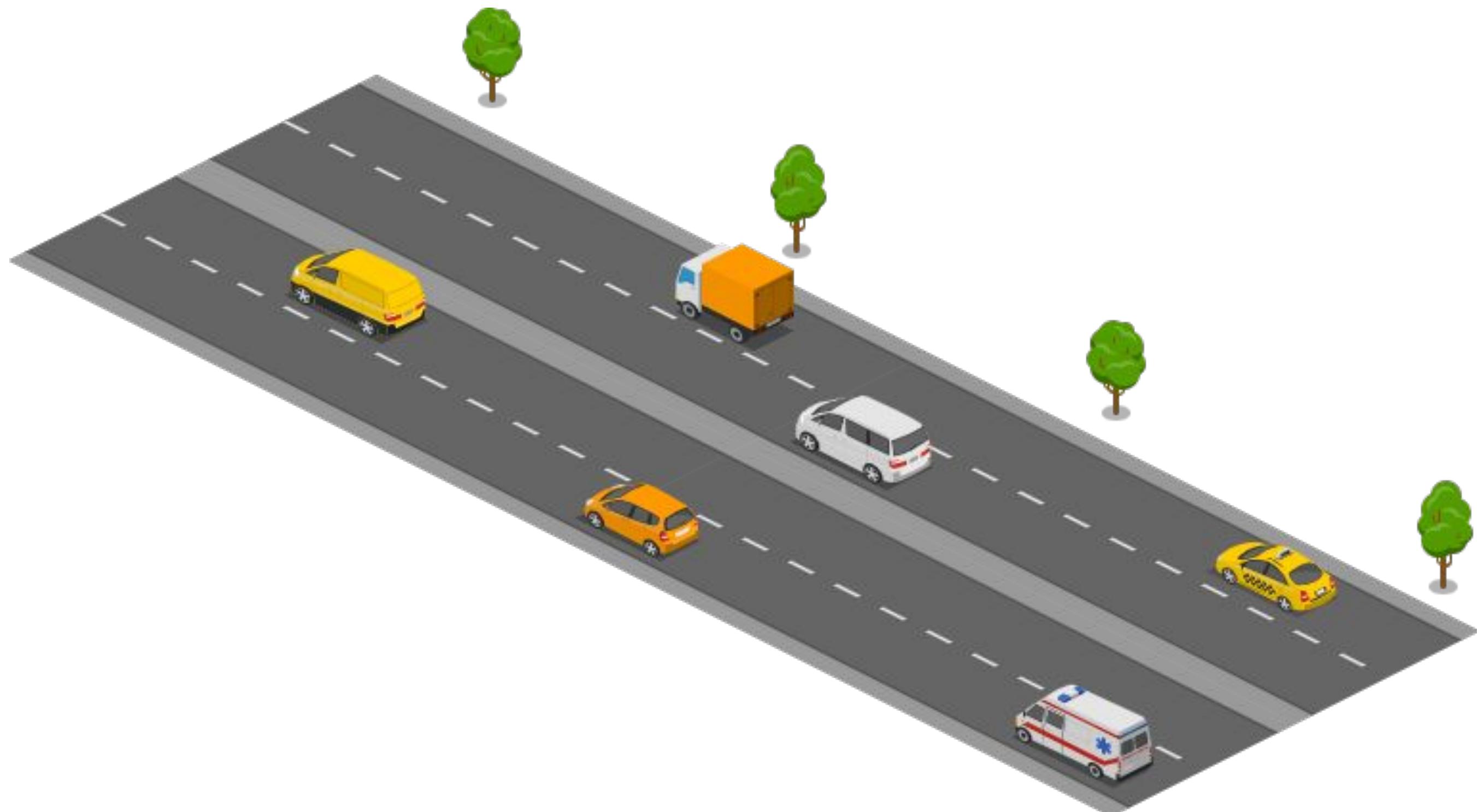
MAPE elements of different MAPE loops can interact with peers to share particular information and/or coordinate their actions. Increase globally optimal objectives.



AMBULANCE-CAR EMERGENCY

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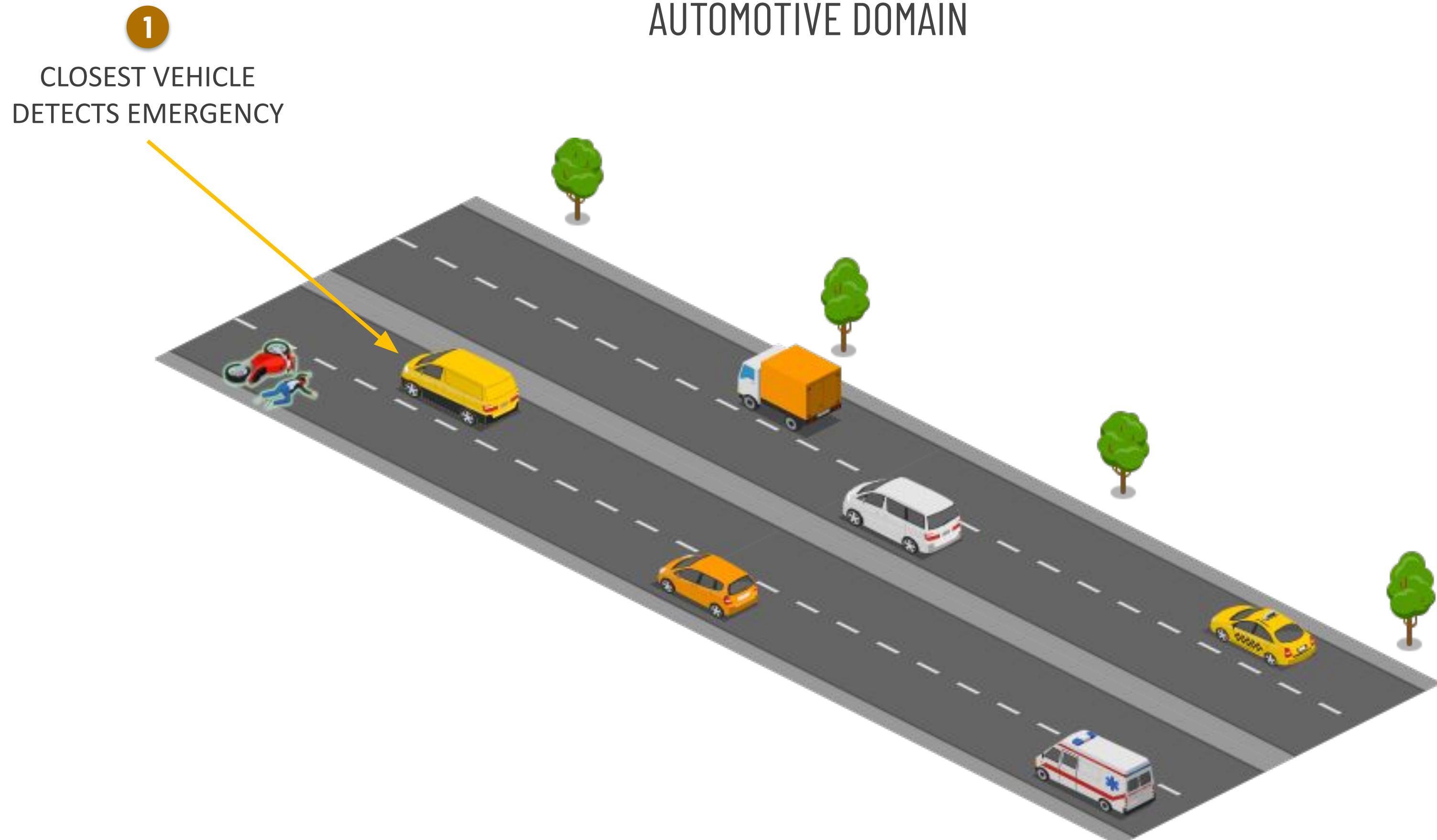
EMERGENCY MANAGE AUTOMOTIVE DOMAIN



AMBULANCE-CAR EMERGENCY

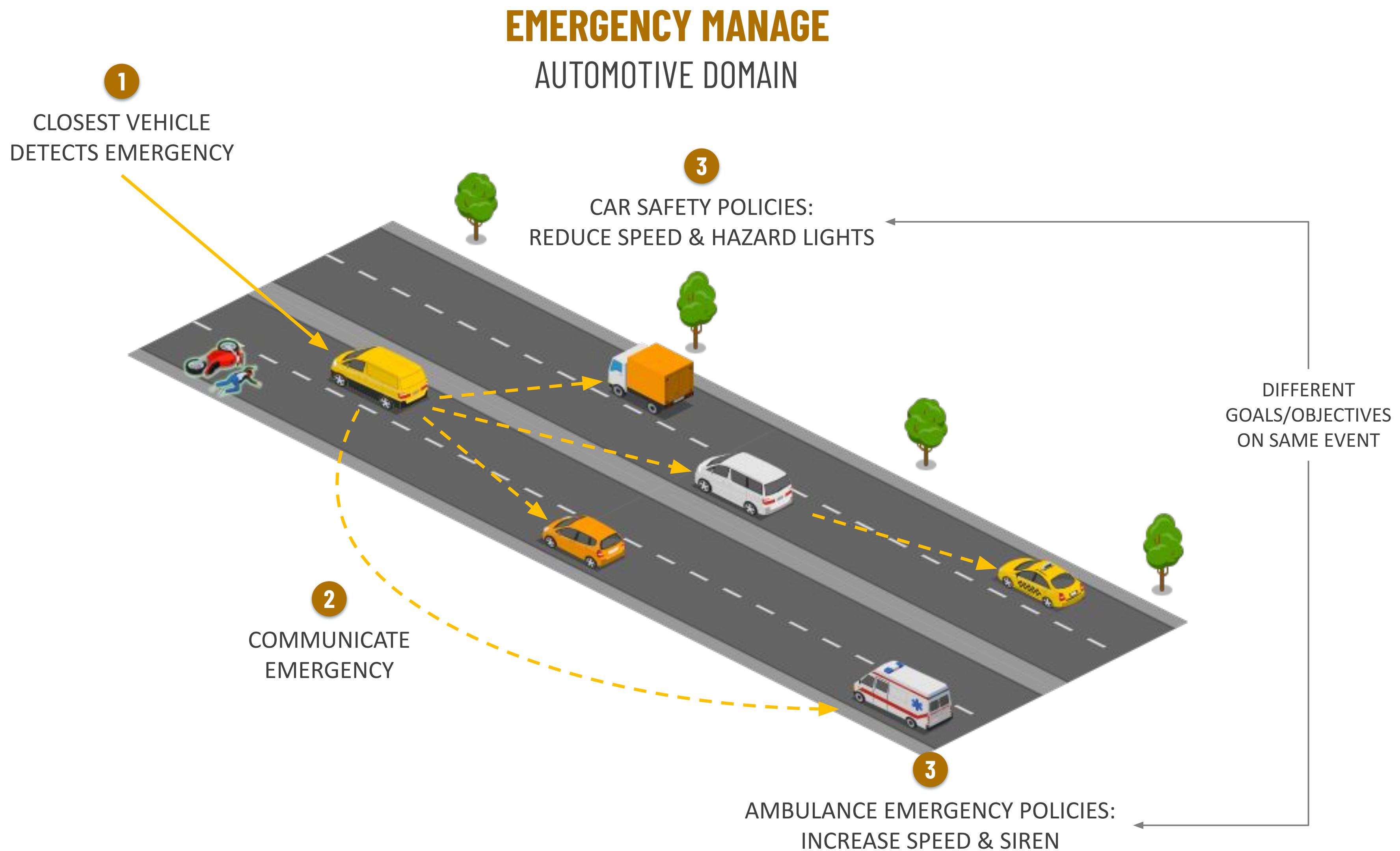
24

EMERGENCY MANAGE AUTOMOTIVE DOMAIN



AMBULANCE-CAR EMERGENCY

25

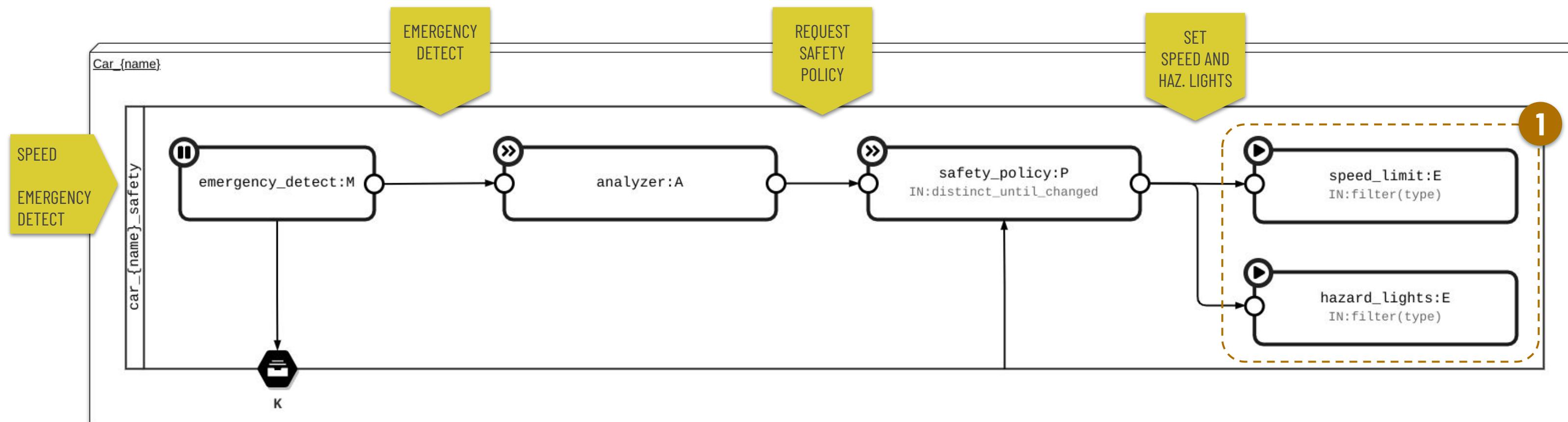


AMBULANCE-CAR EMERGENCY



26

CAR



```
# Object as item
@Loop.execute(ops_in=ops.filter(lambda item: isinstance(item, SpeedItem)))
def speed_limit(item: SpeedItem, on_next):
    car.speed_limit = item.value

# Dict as item
@Loop.execute(ops_in=ops.filter(lambda item: 'hazard_lights' in item))
def hazard_lights(item: dict, on_next):
    car.hazard_lights = item['hazard_lights']
```

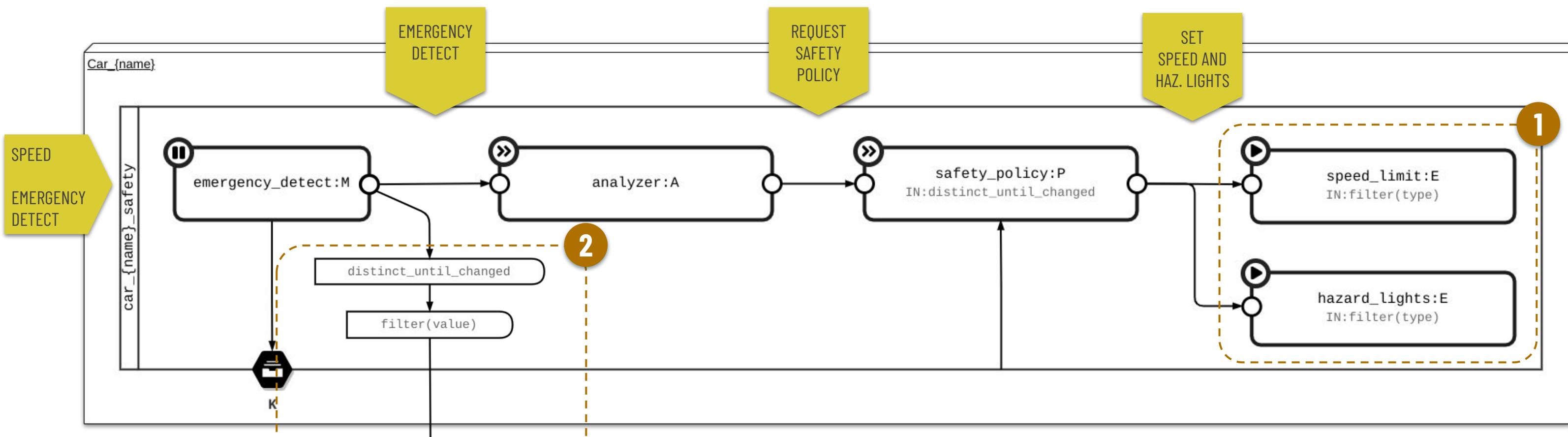
1

AMBULANCE-CAR EMERGENCY



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CAR to AMBULANCE (REST)



```
# Stream fork after emergency_detect
emergency_detect_out = emergency_detect.pipe(
    # Only when local state change
    ops.distinct_until_changed(),
    # ...and there is an emergency
    ops.filter(lambda emergency: emergency is True)
)

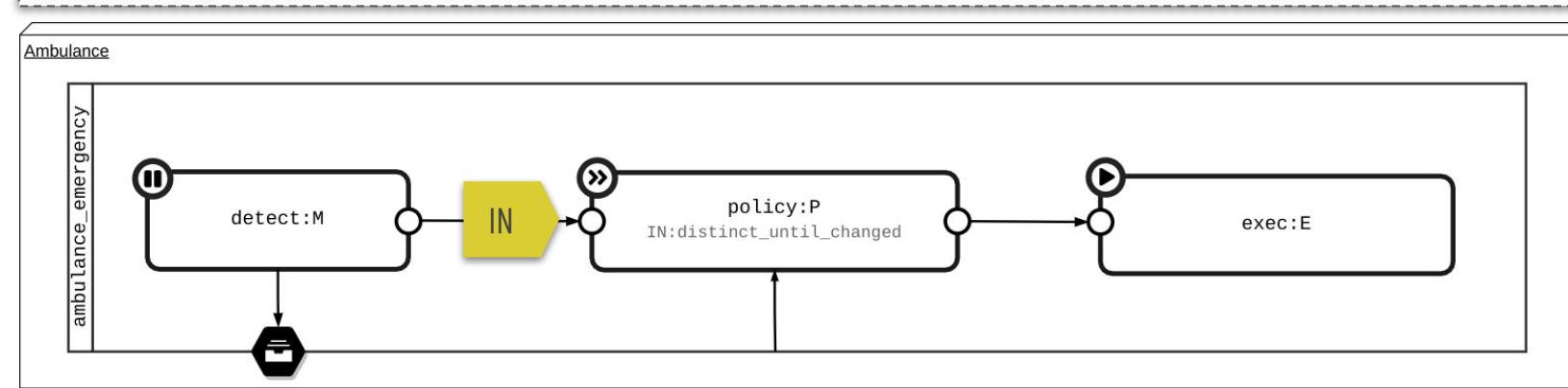
# MAPE Elements Remote REST connection
ambulance_policy = POST0bserver(f"http://{{ambulance_host}}", 'ambulance_emergency.policy')
emergency_detect_out.subscribe(ambulance_policy)
```

2

```
# Object as item
@Loop.execute(ops_in=ops.filter(lambda item: isinstance(item, SpeedItem)))
def speed_limit(item: SpeedItem, on_next):
    car.speed_limit = item.value

# Dict as item
@Loop.execute(ops_in=ops.filter(lambda item: 'hazard_lights' in item))
def hazard_lights(item: dict, on_next):
    car.hazard_lights = item['hazard_lights']
```

1

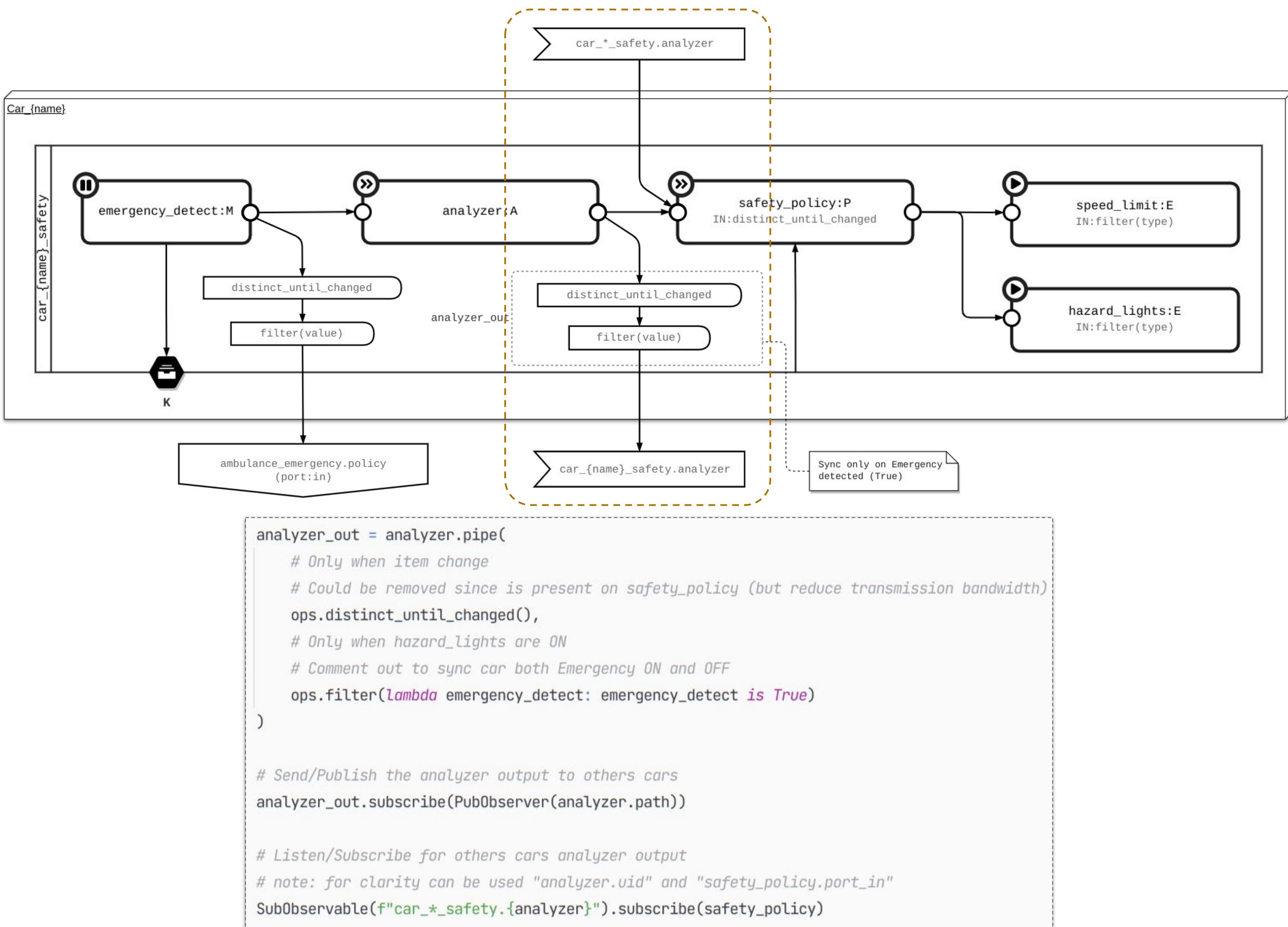


AMBULANCE-CAR EMERGENCY

CAR to CAR (PUB/SUB) v1

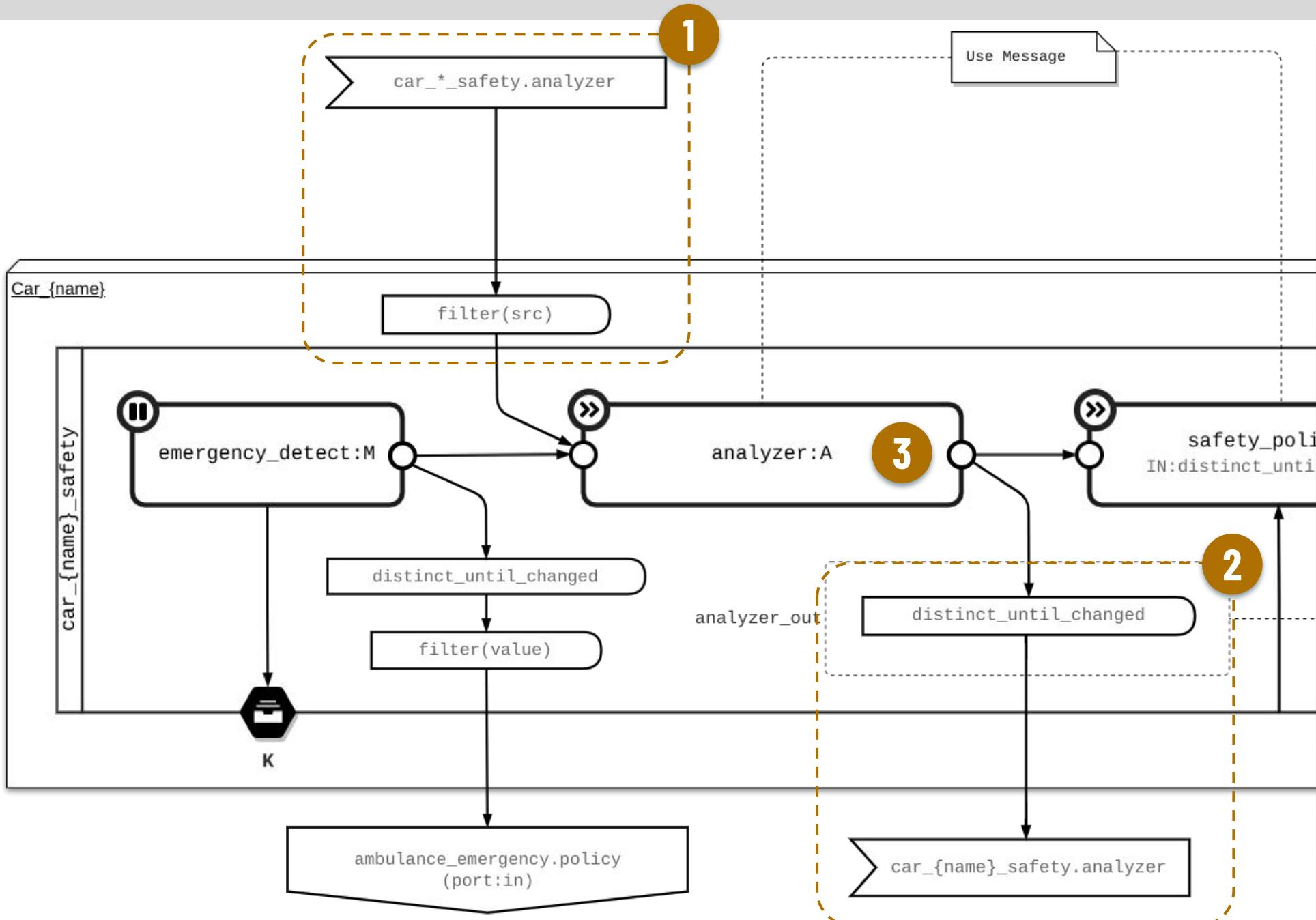


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AMBULANCE-CAR EMERGENCY

CAR to CAR (PUB/SUB) v2 - VOTING SYSTEM



```

@loop.analyze
def analyzer(item: Message | Any, on_next, self):
    setdefaultattr(self, 'analyzer_msg_from', {})

    if isinstance(item, Message):
        # Item/packet come from other loops (Message)
        ...
        # Others cars emergency state
        self.analyzer_msg_from[item.src] = item.value
        count_true = list(self.analyzer_msg_from.values()).count(True)

        if count_true >= self.emergency_car_threshold_max:
            on_next(Message.create(True, src=self))
        elif count_true <= self.emergency_car_threshold_min:
            on_next(Message.create(False, src=self))
        else:
            # Item/packet come from emergency_detect
            ...
            on_next(Message.create(item, src=self))

    analyzer.emergency_car_threshold_max = 2
    analyzer.emergency_car_threshold_min = 0

```

1

```

SubObservable(f"car_*_safety.{analyzer}").pipe(
    # Avoid message from same analyzer
    ops.filter(lambda item: item.src != analyzer.path)
).subscribe(analyzer)

```

2

```

analyzer_out = analyzer.pipe(
    # Only when local state change
    ops.distinct_until_changed(lambda item: item.value)
)

```

3

```

# Send/Publish the analyzer output to others cars
# (for clarity can be used "analyzer.port_out")
analyzer_out.subscribe(PubObserver(analyzer.path))

```

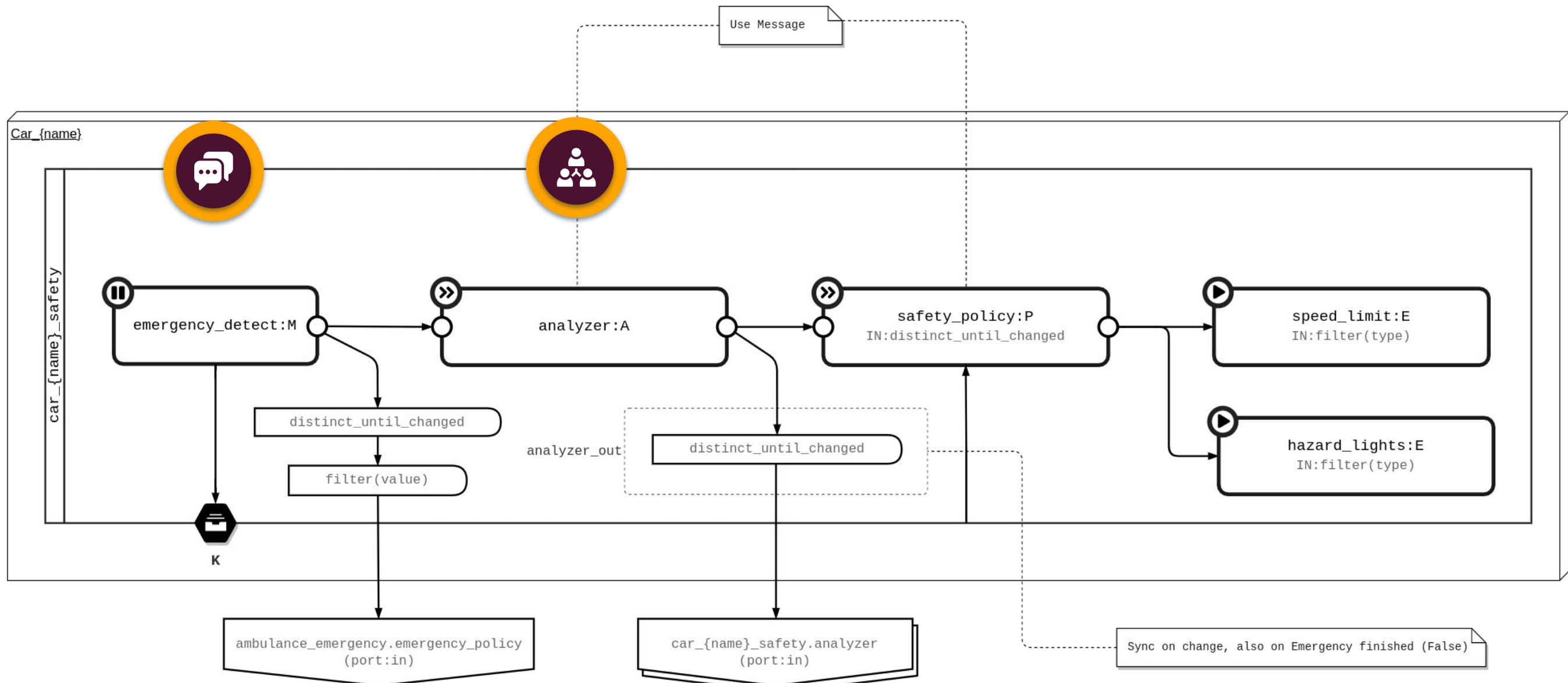
AMBULANCE-CAR EMERGENCY



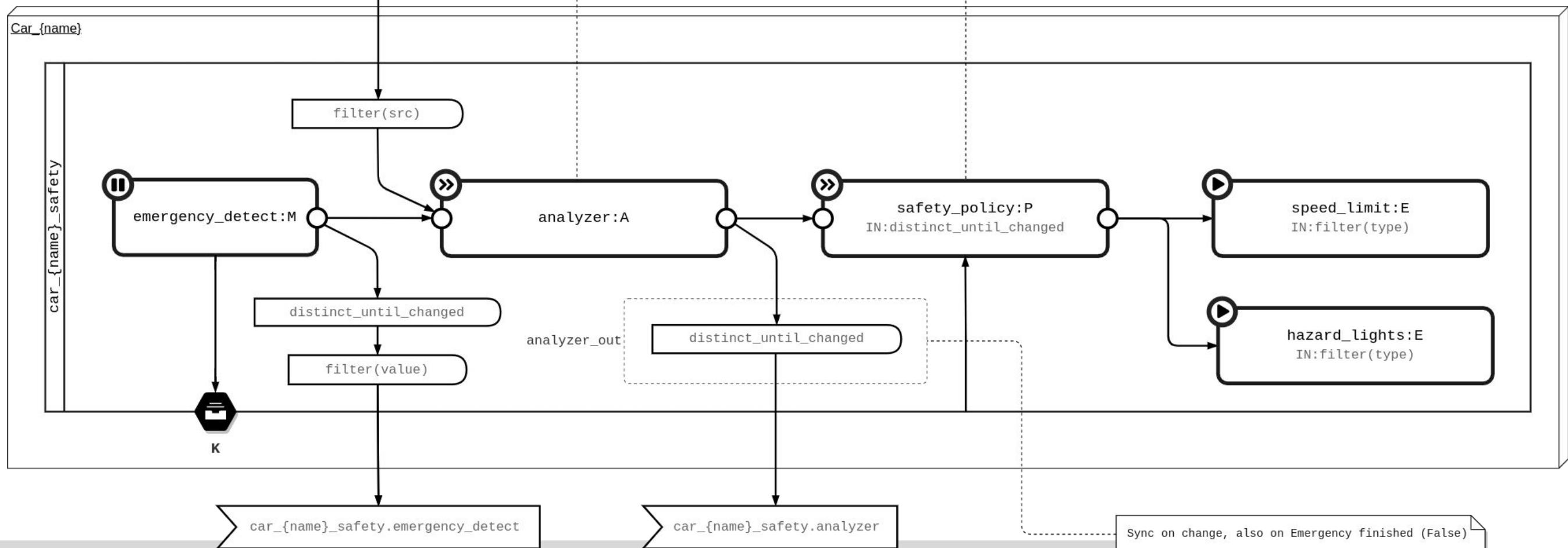
30

FULL REST and PUB/SUB IMPLEMENTATION

REST



PUB/SUB



AMBULANCE-CAR EMERGENCY

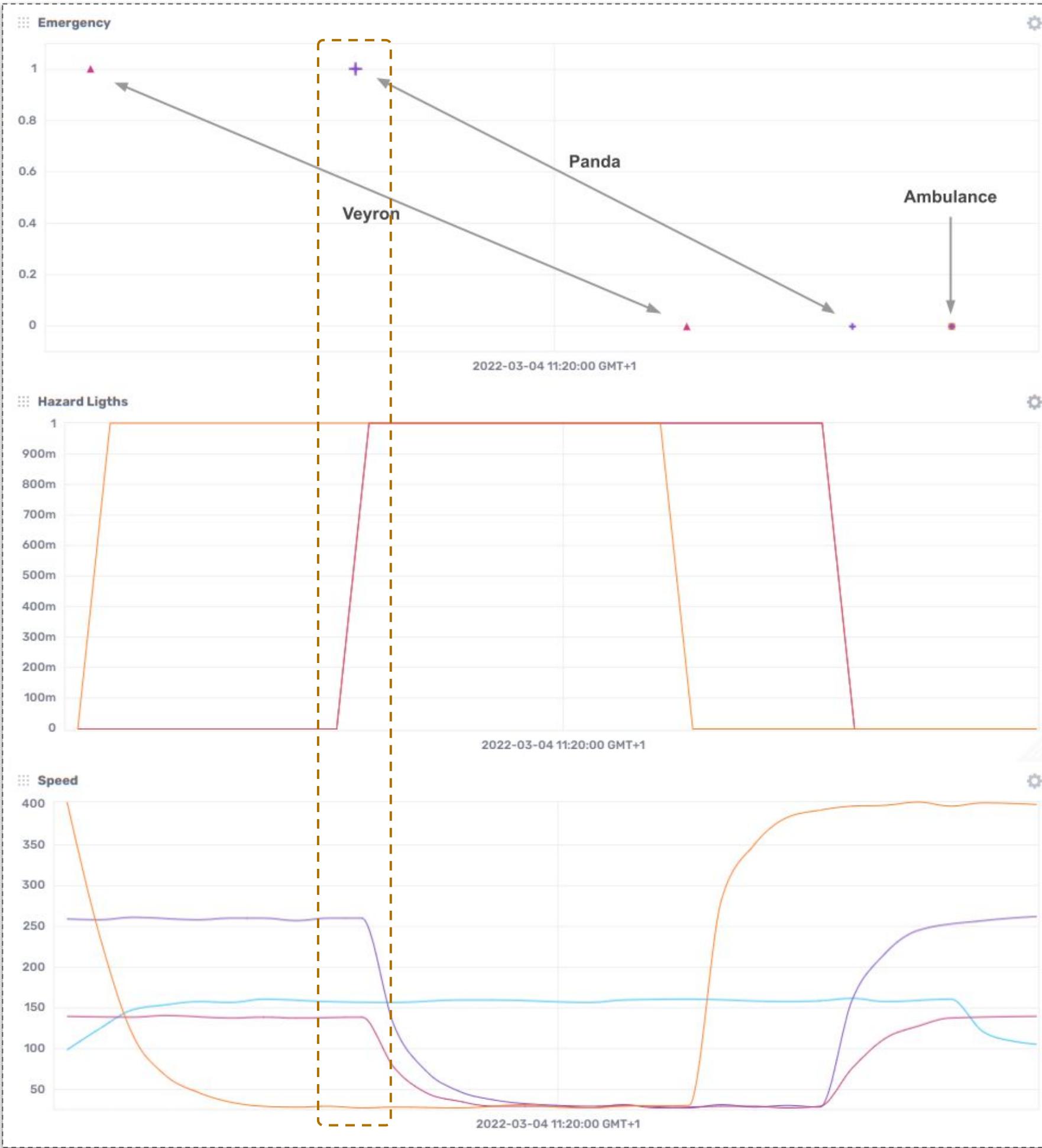
RESULTS



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GRAPH

Emergency, Hazard lights, Speed



DATA LOG

Ambulance, Veyron, Countach extract

```
$ python -m examples.coordinated-car-with-message --name Veyron --speed 380
10:38:35.645 M examples.fixtures : INFO Init VirtualCar Veyron...
10:38:35.645 M examples.fixtures : INFO VirtualCar Veyron speed: 380 Km/h
10:38:35.645 M examples.fixtures : INFO VirtualCar Veyron speed limit set: 400 Km/h
10:38:35.645 M examples.fixtures : INFO VirtualCar Veyron hazard lights OFF
10:38:35.645 M examples.fixtures : INFO VirtualCar Veyron emergency OFF
10:38:35.767 M examples.fixtures : INFO VirtualCar Veyron speed: 385 Km/h
10:38:38.818 M examples.fixtures : INFO VirtualCar Veyron speed: 388 Km/h
10:38:42.223 M examples.fixtures : INFO VirtualCar Veyron speed: 391 Km/h

$ python -m examples.coordinated-ambulance --speed 80
10:56:47.114 M examples.fixtures : INFO Init VirtualAmbulance Ambulance...
10:56:47.114 M examples.fixtures : INFO VirtualAmbulance Ambulance speed: 80 Km/h
10:56:47.114 M examples.fixtures : INFO VirtualAmbulance Ambulance speed limit set: 100 Km/h
10:56:47.114 M examples.fixtures : INFO VirtualAmbulance Ambulance hazard lights OFF
10:56:47.114 M examples.fixtures : INFO VirtualAmbulance Ambulance emergency OFF
10:56:47.114 M examples.fixtures : INFO VirtualAmbulance Ambulance siren: OFF
10:56:47.232 M examples.fixtures : INFO VirtualAmbulance Ambulance speed: 85 Km/h
10:56:50.10 M examples.fixtures : INFO VirtualAmbulance Ambulance speed: 88 Km/h
10:56:52.500 M examples.fixtures : INFO VirtualAmbulance Ambulance speed: 91 Km/h
[...]
11:17:32.944 M examples.fixtures : INFO VirtualAmbulance Ambulance speed: 99 Km/h
11:17:33.605 M examples.fixtures : INFO VirtualAmbulance Ambulance speed limit set: 160 Km/h
11:17:33.605 M examples.fixtures : INFO VirtualAmbulance Ambulance siren: ON
11:17:35.605 M examples.fixtures : INFO VirtualAmbulance Ambulance speed: 114 Km/h
11:17:38.18 M examples.fixtures : INFO VirtualAmbulance Ambulance speed: 125 Km/h

$ python -m examples.coordinated-car-with-message --name Countach --speed 240
[...]
11:18:59.257 M examples.fixtures : INFO VirtualCar Countach speed: 260 Km/h
11:18:59.882 M root : INFO [('Veyron', True), ('Panda', True)]
11:18:59.883 M examples.fixtures : INFO VirtualCar Countach speed limit set: 30 Km/h
11:18:59.883 M examples.fixtures : INFO VirtualCar Countach hazard lights ON
11:19:02.100 M examples.fixtures : INFO VirtualCar Countach speed: 203 Km/h
11:19:05.720 M examples.fixtures : INFO VirtualCar Countach speed: 160 Km/h
```

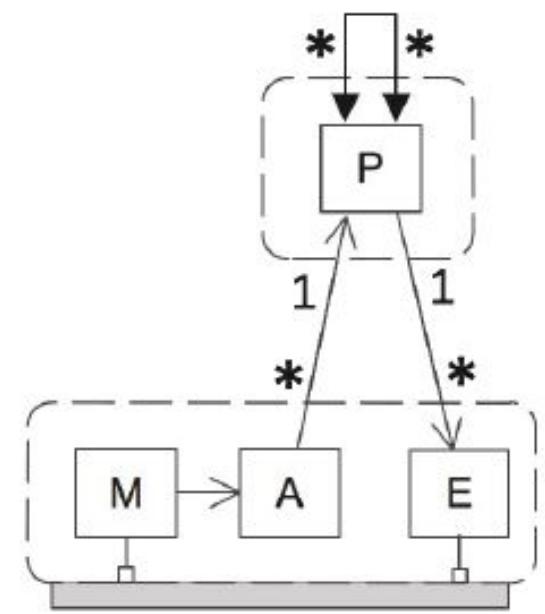
REGIONAL PLANNING



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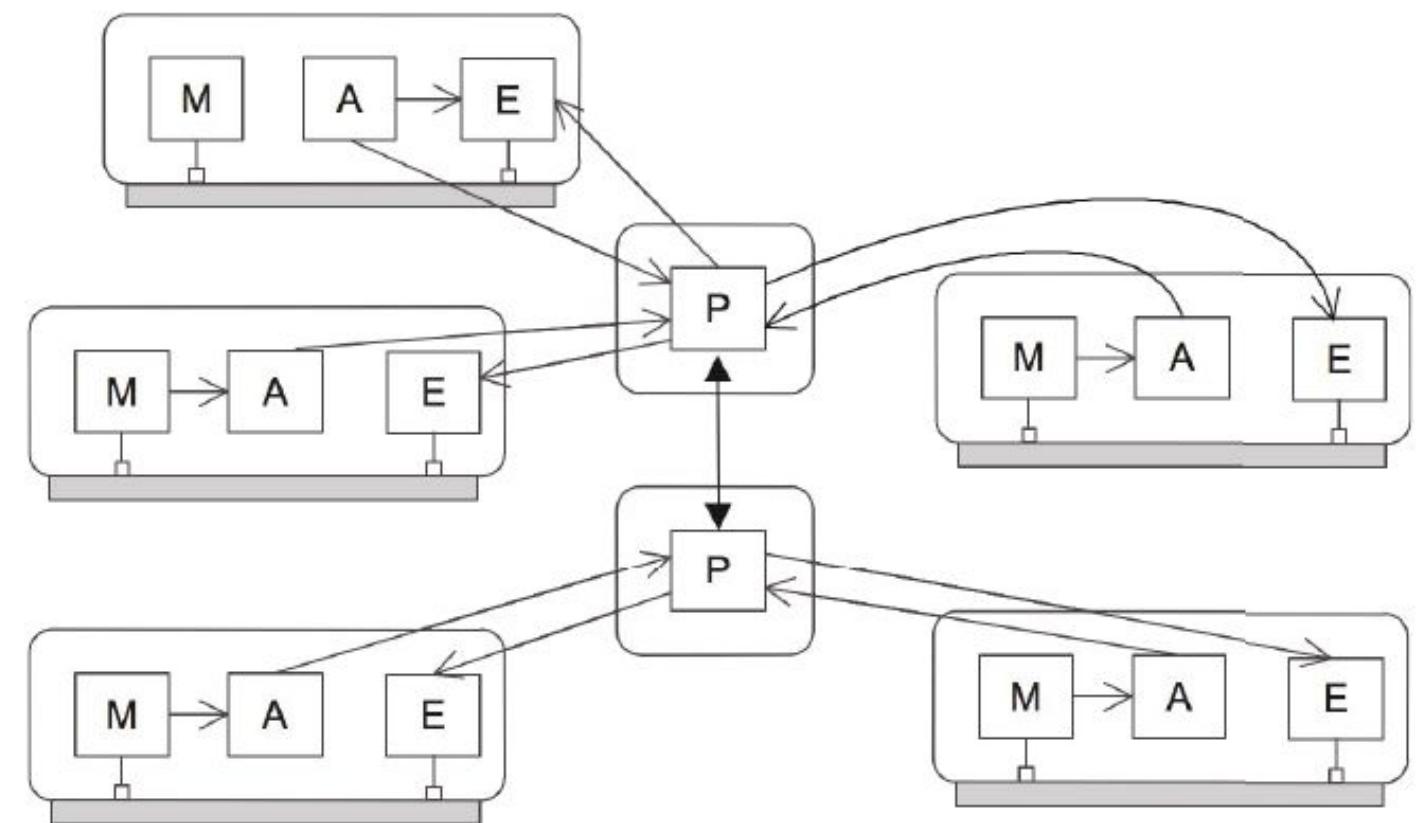
MAPE PATTERN

PATTERN



$$(|MAE| \geq |P|) \wedge (|P| = |\text{regions}|)$$

INSTANCE EXAMPLE



Different loosely coupled parts (**regions**) of a system want to realize **local adaptations** (within a region) as well as adaptations that **cross the boundaries** (between regions).

For each region, the M components monitor the **local status** of managed systems, the **local A** analyzes and reports the information to the associated regional planner P. P may then decide to perform a local adaptation (i.e. **within the region**) or interact with another to plan adaptations that **span over** the regions. Once the planners agree on a plan the adaptations are achieved by activating the E components of the respective region.

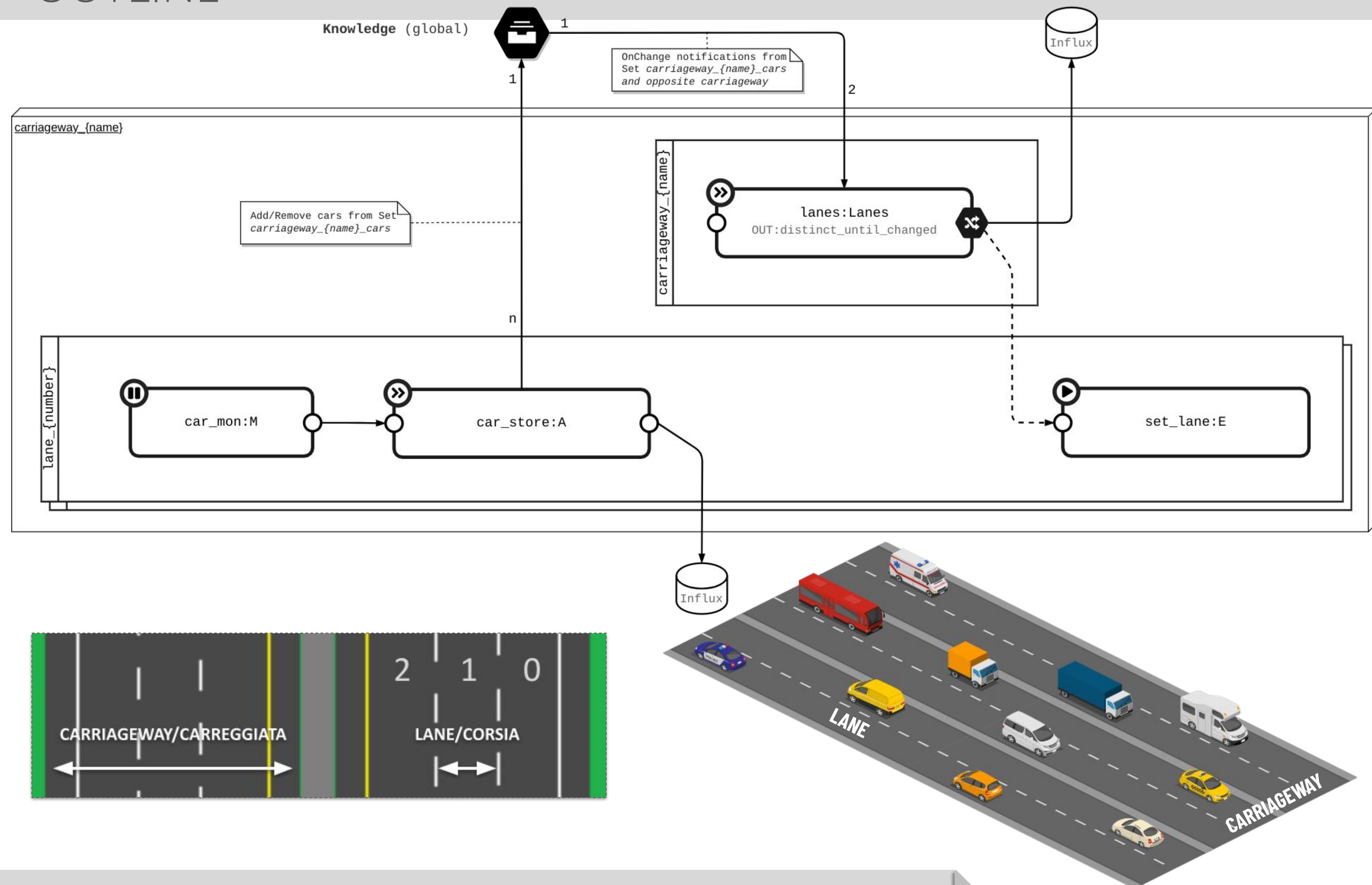


DYNAMIC CARRIAGEWAY



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OUTLINE

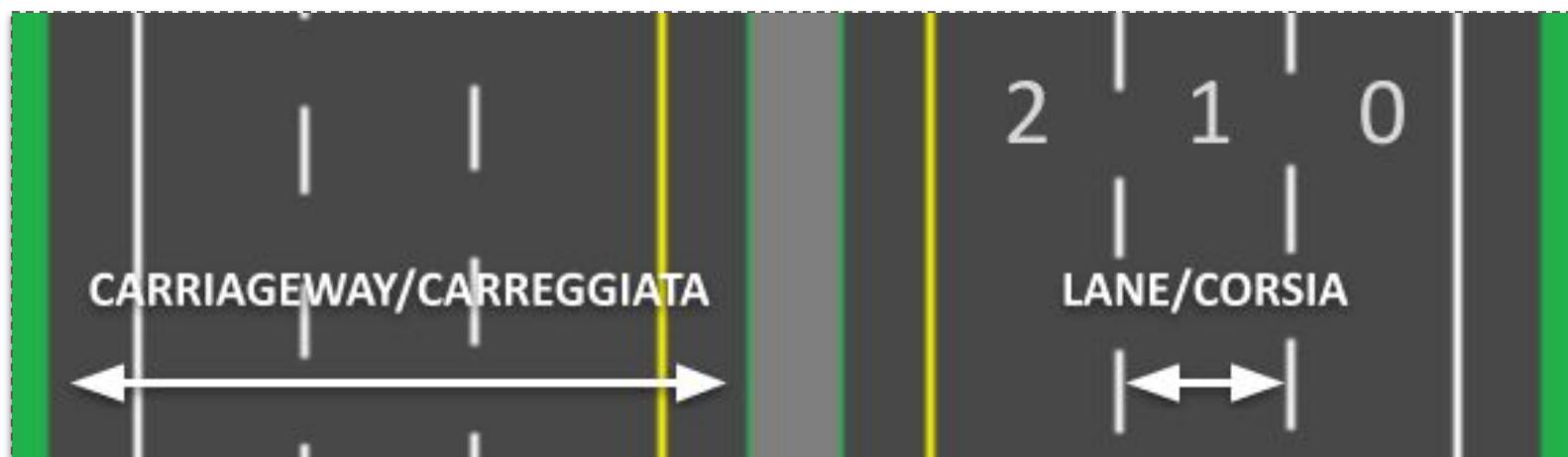
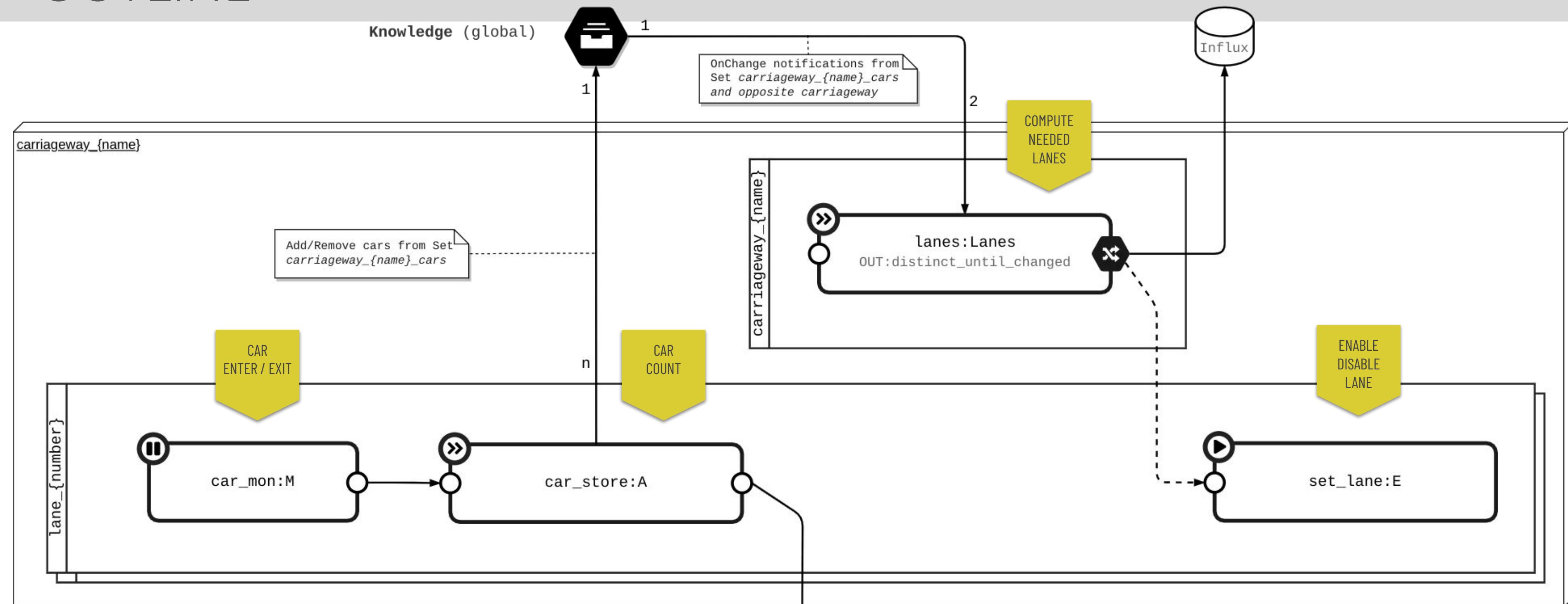


DYNAMIC CARRIAGEWAY



34

OUTLINE

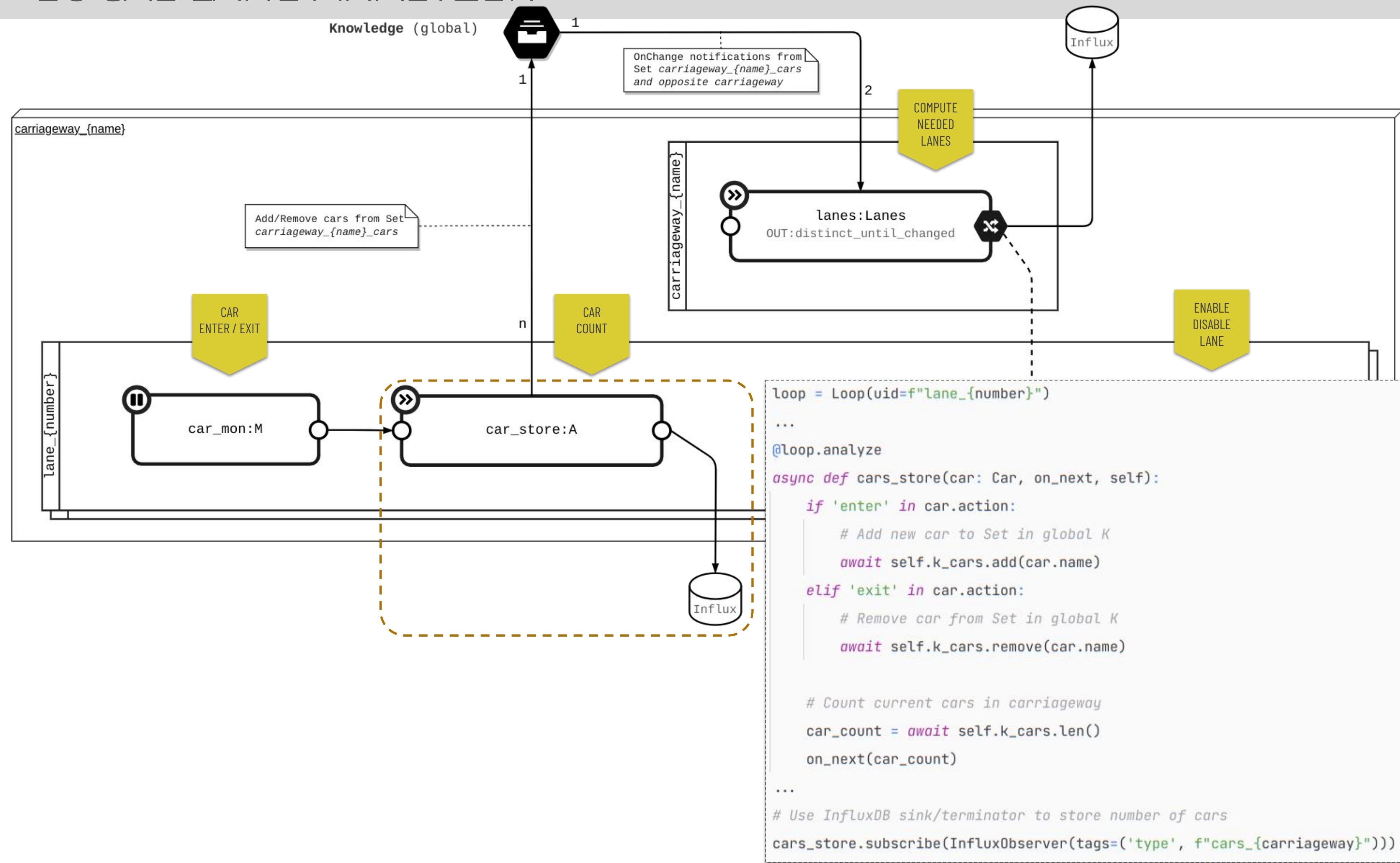


DYNAMIC CARRIAGEWAY



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LOCAL LANE ANALYZER



DYNAMIC CARRIAGEWAY



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REGIONAL CARRIAGEWAY PLANNER

Knowledge (global)



1

OnChange notifications from
Set_carriageway_{name}_cars

2

COMPUTE
NEEDED
LANES



Influx

lanes:Lanes
OUT:distinct_until_changed



ENABLE
DISABLE
LANE



set_lane:E

```

loop = Loop(uid=f"carriageway_{name}")

class Lanes(Plan):
    def __init__(self, loop, opposite_carriageway, max_lanes=8, uid=None):
        super().__init__(loop, uid, ops_out=
            ops.distinct_until_changed(lambda item: item.value), ops.router()
        )

        # Get access to Sets (up and down) in the global K
        self.k_cars = self.loop.app.k.create_set(f"{self.loop}_cars", str)
        self.k_cars_opposite = self.loop.app.k.create_set(f"{opposite_carriageway}_cars", str)

        # Register handler for add (sadd) / remove (srem) cars
        self.loop.app.k.notifications(self._on_cars_change, f"carriageway_*_cars",
                                      cmd_filter=('sadd', 'srem'))

    @asyncio.coroutine
    def _on_cars_change(self, message):
        # Count cars in Sets
        cars = await self.k_cars.len()
        opposite_cars = await self.k_cars_opposite.len()

        # Compute new carriageway number of lanes (simplified)
        lanes = round(self.max_lanes / (cars + opposite_cars) * cars)
        ...
        # Send to the lane executer (lane_{number}.set_lane)
        self._on_next(Message.create(lanes, src=self, dst=f"lane_{lanes}.set_lane"))

    # Instance lanes planner
    lanes = Lanes(loop, opposite_carriageway, max_lanes=count_lanes, uid='lanes')

    # Use InfluxDB sink/terminator to store number of lanes
    lanes.subscribe(InfluxObserver())

```

DYNAMIC CARRIAGEWAY

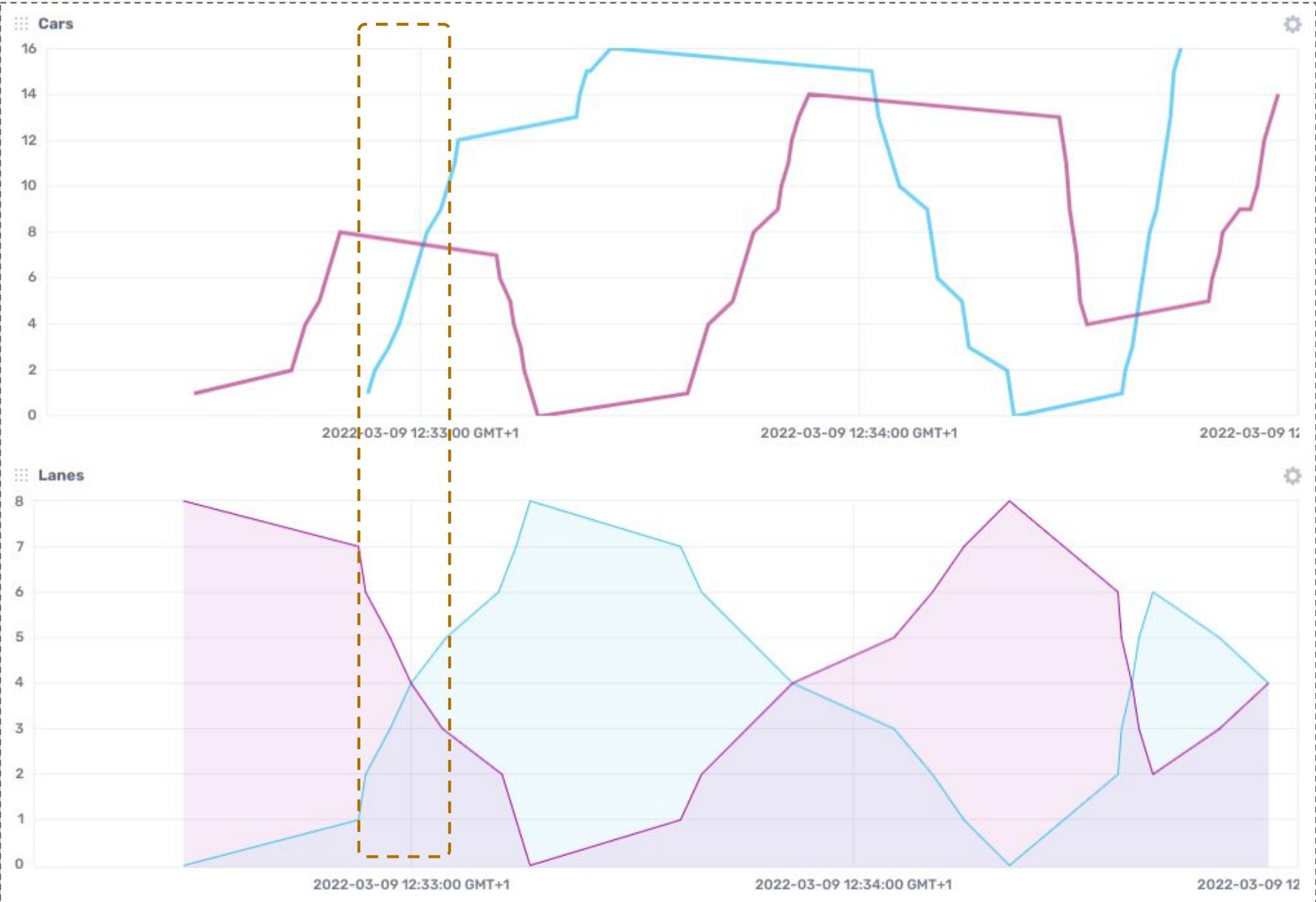


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RESULTS

GRAPH

Cars count, Lanes count per carriageway



DATA LOG
Up & Down carriageway extract

```
$ python -m examples.regional-planning-dynamic-carriageway --name up --lanes 8
12:32:28.862 M root : DEBUG lane_0 | enter | Pilot | 1 (tot)
12:32:28.866 M examples.fixtures : INFO carriageway_up has 8 lanes
12:32:42.111 M root : DEBUG lane_7 | enter | Silver | 2 (tot)
12:32:43.142 M root : DEBUG lane_7 | enter | Cascada | 3 (tot)
12:32:44.31 M root : DEBUG lane_7 | enter | Fox | 4 (tot)
12:32:45.816 M root : DEBUG lane_1 | enter | Levante | 5 (tot)
12:32:46.677 M root : DEBUG lane_0 | enter | Phoenix | 6 (tot)
12:32:47.627 M root : DEBUG lane_3 | enter | Nova | 7 (tot)
12:32:48.655 M root : DEBUG lane_4 | enter | Avenger | 8 (tot)

12:32:52.466 M examples.fixtures : INFO carriageway_up has 7 lanes
12:32:53.722 M examples.fixtures : INFO carriageway_up has 6 lanes
12:32:56.807 M examples.fixtures : INFO carriageway_up has 5 lanes
12:32:59.778 M examples.fixtures : INFO carriageway_up has 4 lanes
12:33:04.242 M examples.fixtures : INFO carriageway_up has 3 lanes
12:33:10.68 M root : DEBUG lane_1 | exit | Levante | 7 (tot)
12:33:10.846 M root : DEBUG lane_2 | exit | Phoenix | 6 (tot)
12:33:11.847 M root : DEBUG lane_0 | exit | Cascada | 5 (tot)
12:33:11.852 M examples.fixtures : INFO carriageway_up has 2 lanes
12:33:12.687 M root : DEBUG lane_0 | exit | Nova | 4 (tot)
12:33:13.445 M root : DEBUG lane_1 | exit | Pilot | 3 (tot)
12:33:14.166 M root : DEBUG lane_0 | exit | Silver | 2 (tot)
12:33:14.167 M examples.fixtures : INFO carriageway_up has 1 lanes
12:33:14.990 M root : DEBUG lane_0 | exit | Fox | 1 (tot)
12:33:15.839 M root : DEBUG lane_0 | exit | Avenger | 0 (tot)
12:33:15.843 M examples.fixtures : INFO carriageway_up has 0 lanes

$ python -m examples.regional-planning-dynamic-highway --name down --lanes 8
12:32:28.856 M examples.fixtures : INFO carriageway_down has 0 lanes
12:32:52.468 M root : DEBUG lane_0 | enter | Zephyr | 1 (tot)
12:32:52.469 M examples.fixtures : INFO carriageway_down has 1 lanes
12:32:53.727 M root : DEBUG lane_0 | enter | Outlander | 2 (tot)
12:32:53.730 M examples.fixtures : INFO carriageway_down has 2 lanes
12:32:55.429 M root : DEBUG lane_0 | enter | Frontier | 3 (tot)
12:32:56.809 M root : DEBUG lane_0 | enter | Verano | 4 (tot)
12:32:56.810 M examples.fixtures : INFO carriageway_down has 3 lanes
12:32:57.895 M root : DEBUG lane_2 | enter | Summit | 5 (tot)
12:32:58.888 M root : DEBUG lane_2 | enter | Cimarron | 6 (tot)
12:32:59.785 M root : DEBUG lane_1 | enter | Matrix | 7 (tot)
12:32:59.789 M examples.fixtures : INFO carriageway_down has 4 lanes
12:33:00.624 M root : DEBUG lane_0 | enter | Blackwood | 8 (tot)
12:33:02.704 M root : DEBUG lane_1 | enter | Pininfarina | 9 (tot)
12:33:03.432 M root : DEBUG lane_0 | enter | Scrambler | 10 (tot)
12:33:04.250 M root : DEBUG lane_2 | enter | Alero | 11 (tot)
12:33:04.255 M examples.fixtures : INFO carriageway_down has 5 lanes
12:33:05.140 M root : DEBUG lane_4 | enter | Accent | 12 (tot)
12:33:11.842 M examples.fixtures : INFO carriageway_down has 6 lanes
12:33:14.164 M examples.fixtures : INFO carriageway_down has 7 lanes
12:33:15.834 M examples.fixtures : INFO carriageway_down has 8 lanes
```

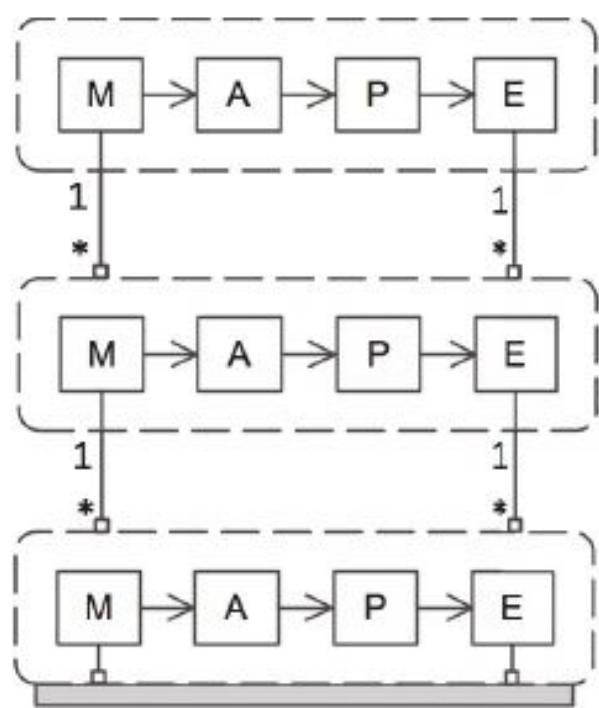
HIERARCHICAL CONTROL



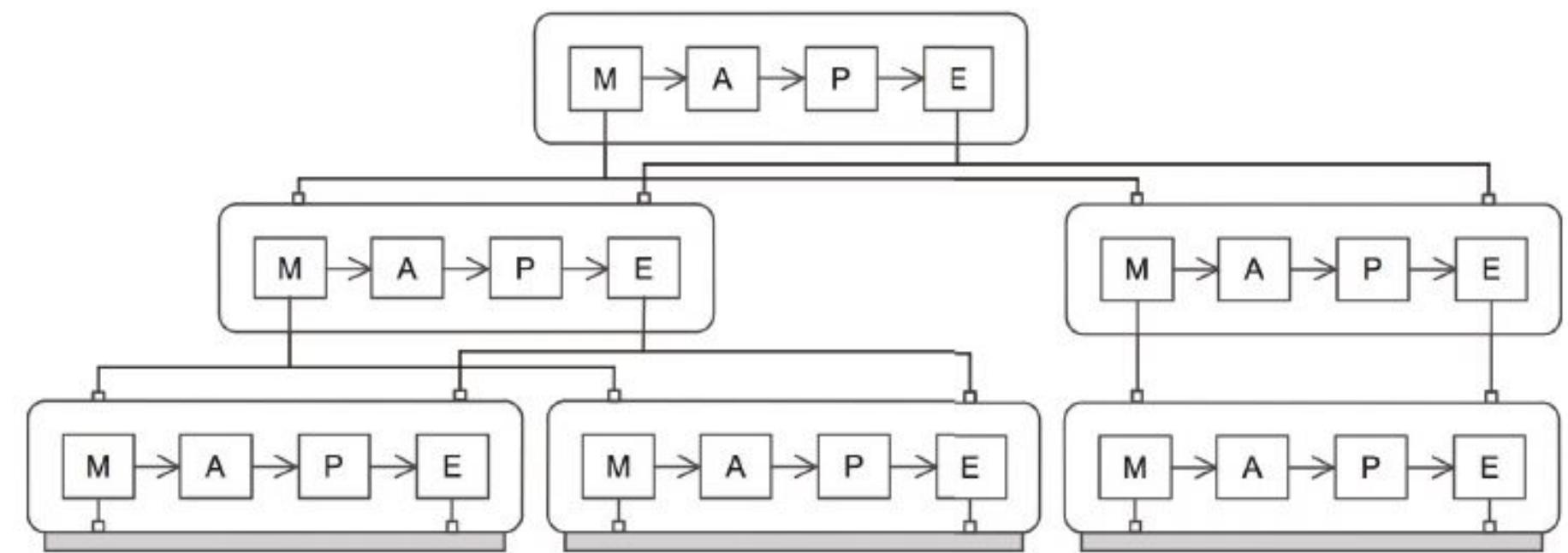
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MAPE PATTERN

PATTERN



INSTANCE EXAMPLE

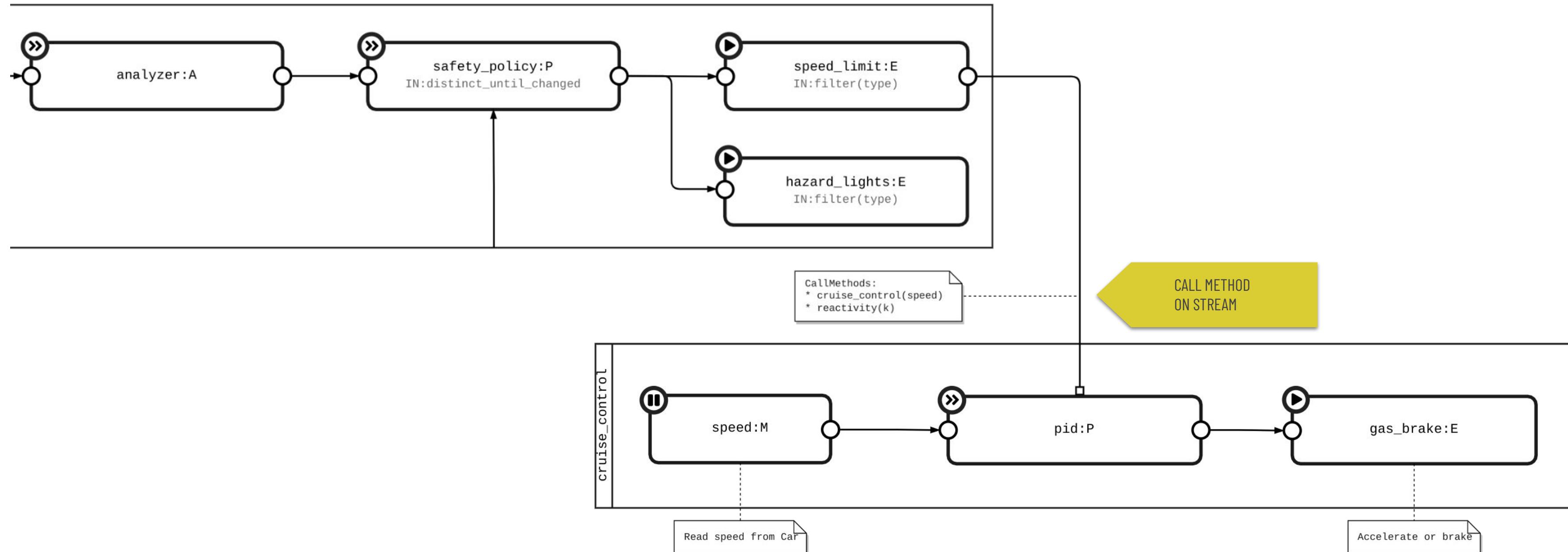


In a complex system is often necessary to consider **multiple control loops** within the same application. The loops can work at different **time scales** and manage different **kind of resources**, with different **localities**.

Different layers typically focus on different **concerns** at different **levels** of abstraction. The hierarchical structure allows bottom layer to focus on concrete adaptation objectives, while higher level can take increasingly broader perspectives, using lower control loop as managed resource.



CRUISE CONTROL + CAR EMERGENCY

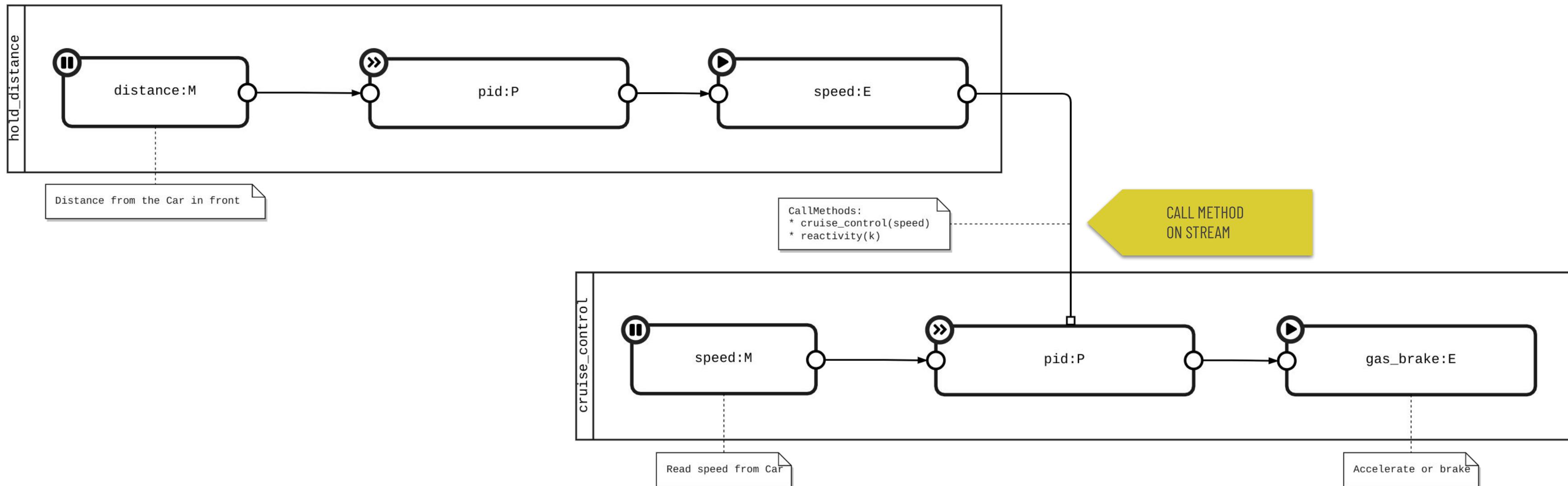


CRUISE CONTROL WITH DISTANCE HOLD



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OUTLINE

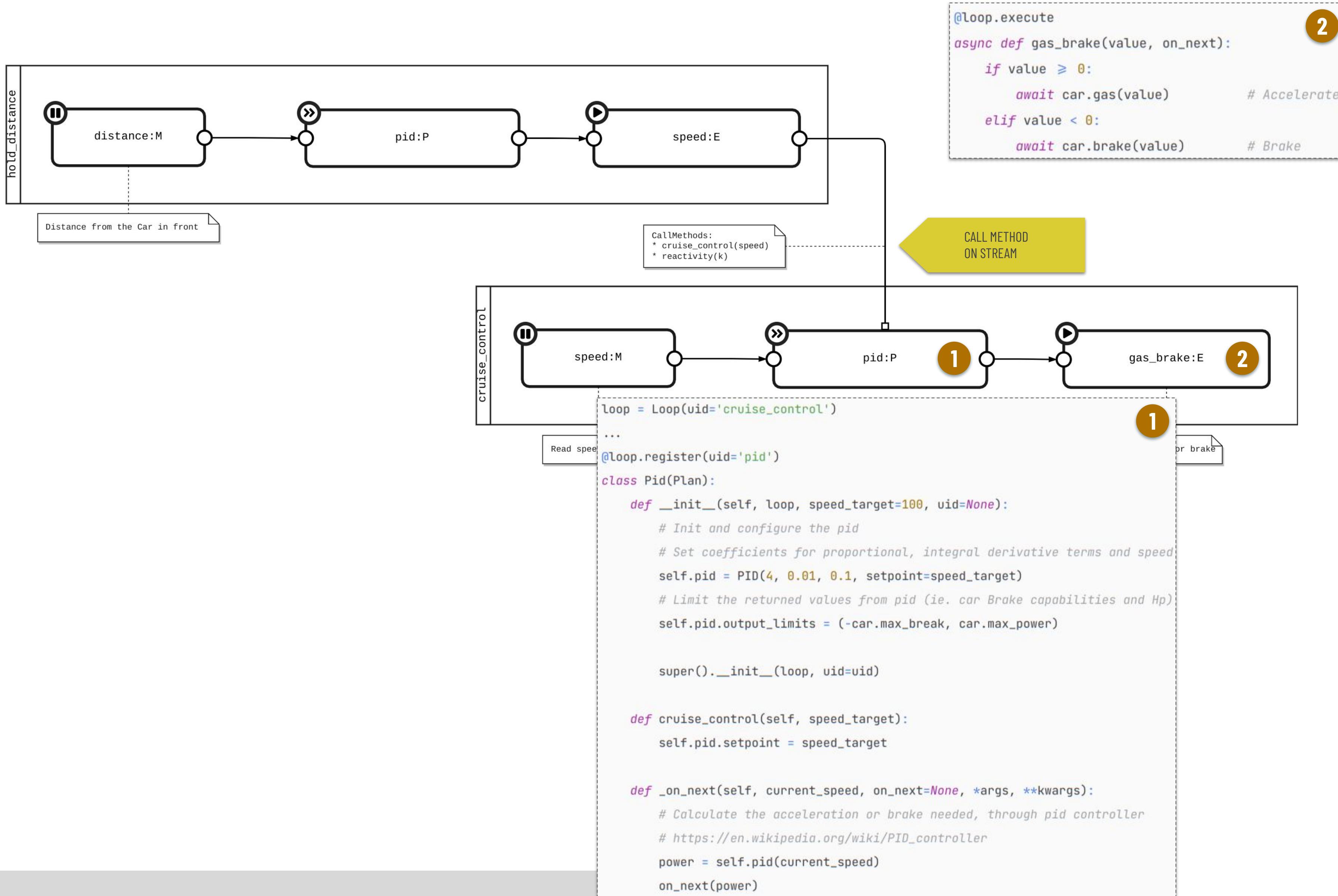


CRUISE CONTROL WITH DISTANCE HOLD



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CRUISE CONTROL

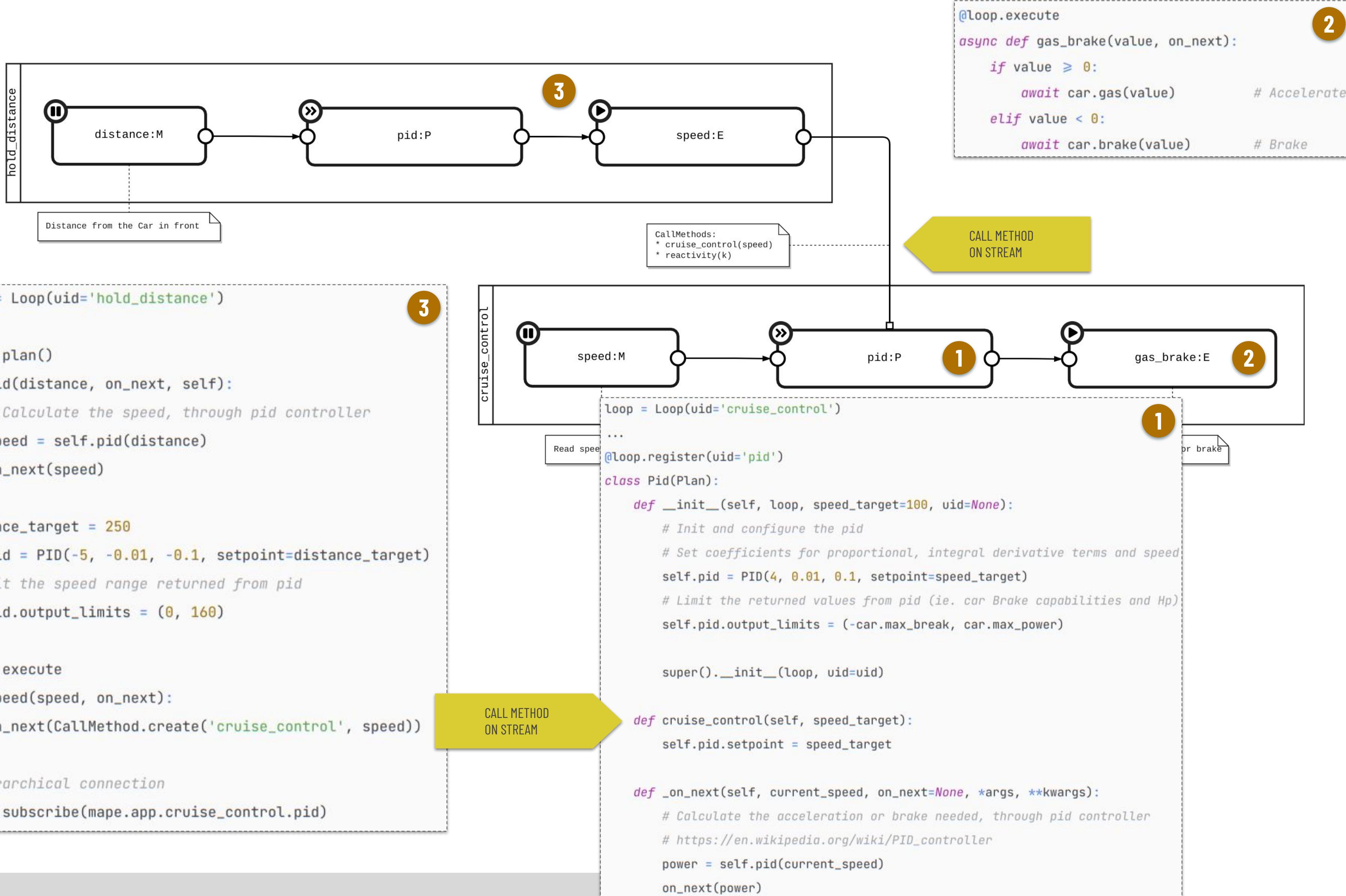


CRUISE CONTROL WITH DISTANCE HOLD



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HOLD DISTANCE



CRUISE CONTROL WITH DISTANCE HOLD

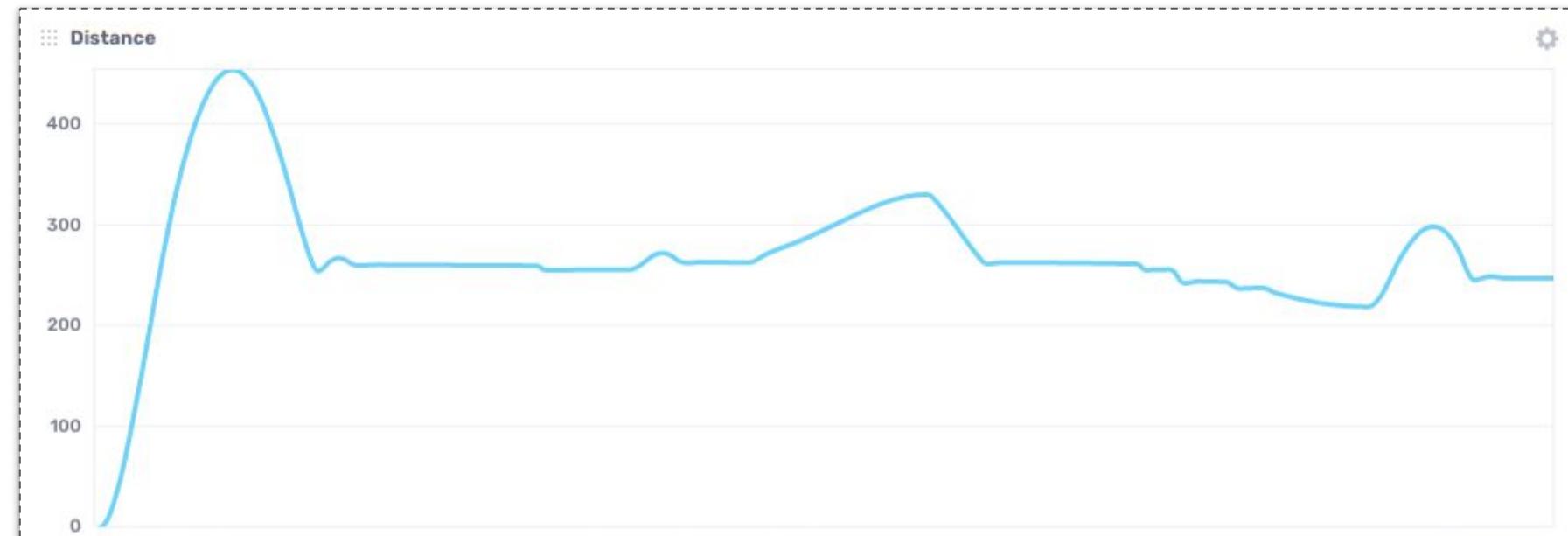


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COUNTACH vs PAND (PURSUIT)

GRAPH

Distance, Speed, Accelerator/Brake



CARS SPECS & SETUP

	Power (Hp)	Brake	Init Speed (Km/h)	Cruise range (Km/h)	Cruise distance (meters)
Panda	70	70	0	0 - 160	250
Countach	200	180	0	x	x

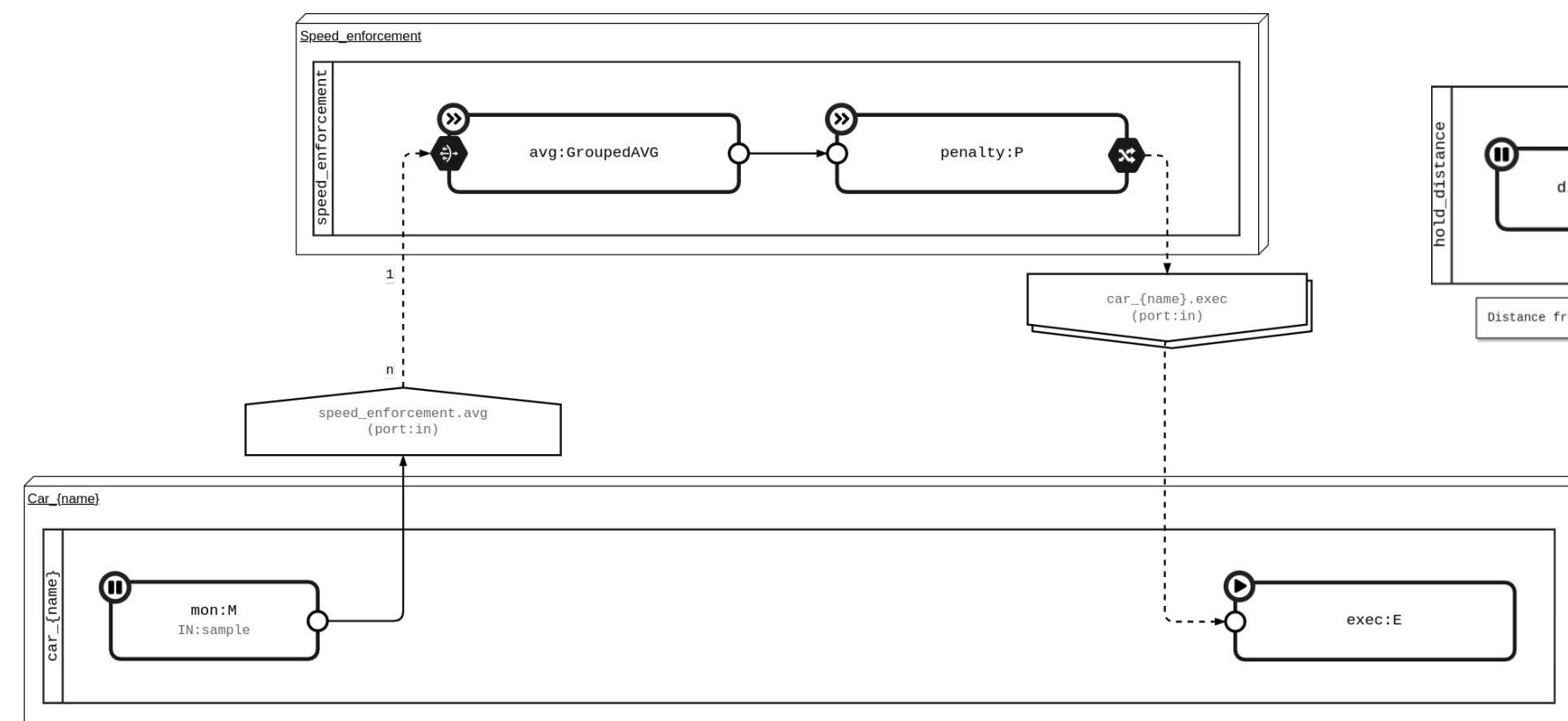
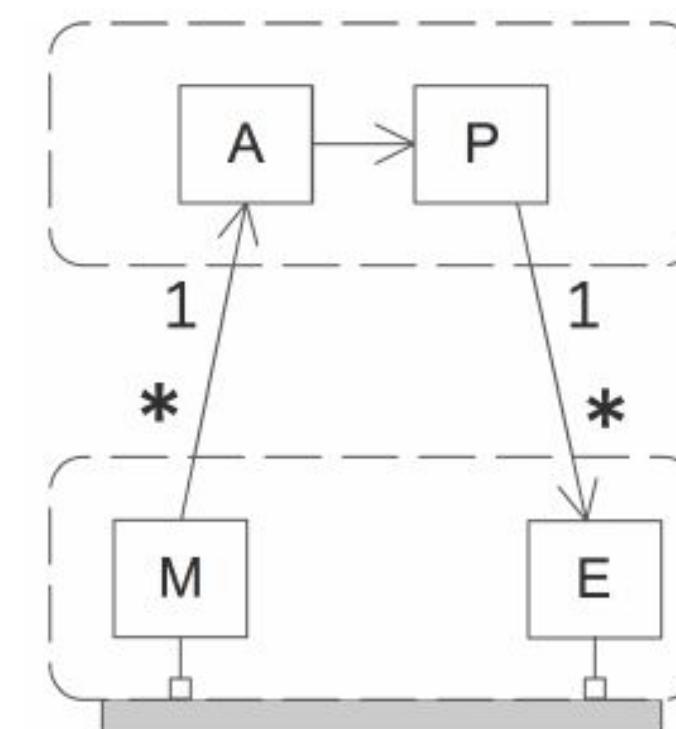
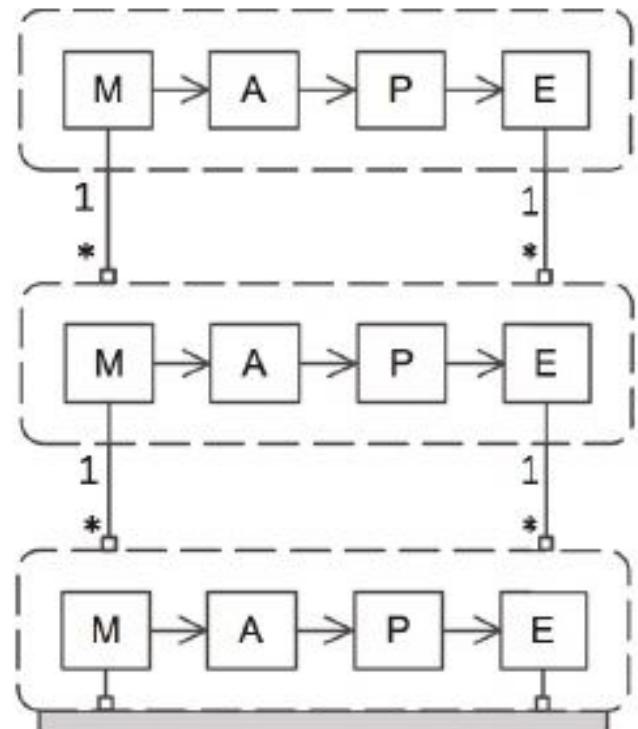
MASTER/SLAVE & HIERARCHICAL

M/S



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MAPE PATTERN



MASTER/SLAVE

AVERAGE SPEED ENFORCEMENT



HIERARCHICAL CONTROL

CRUISE CONTROL WITH DISTANCE HOLD



CONCLUSIONS AND FUTURE WORK

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CONCLUSIONS FUTURE WORK

FRAMEWORK EXPRESSIVITY

Allows without effort, the implementation of different grades of decentralization with the 5 main MAPE patterns used as a playground



STREAM

Allows connection between loosely coupled components, mutable at runtime, further the classic flow configuration ($M \Rightarrow A \Rightarrow P \Rightarrow E$)



COMMUNICATION ABSTRACTION

Allows use of multiple network communication paradigms with minimal change to code



DSL & M2T

Graphical notation 1:1 with code, encourages the introduction of a Domain Specific Language and a Model-to-Text transformation



MULTI-GOAL CONFLICTS

Manage conflicts in the self-adaptive systems with multiple and concurrent goals



PROTOCOLS SUPPORT

Add further network protocols (eg. GraphQL, gRPC, SOAP, WebSocket, MQTT) using the sink/source and stream paradigm



THANKS !
QUESTIONS ?

Source available on:

<https://github.com/elbowz/PyMAPE>

All contributions (issues, forks, pull requests) are welcome