Eric C. Smith is a UI/UX Designer & Developer located in Brooklyn, NY

September 2015 – November 2016. San Francisco, CA.

Wrap Media – UI/UX Designer & Developer

Sketch, Principle, Adobe CC, HTML, CSS, Javascript

- 1. Created mobile web experiences for external clients with a focus on interaction design.
- 2. Designed and prototyped features that were integrated into their app creation and distribution web SAAS product.
- 3. Contributed front-end code to a codebase, implemented interactions in the product.
- 4. Designed and developed multiple iterations of the company website and product messaging.

May 2015 – August 2015. Alameda, CA

Perforce – UX Designer & Researcher

Sketch, Adobe CC, Invision App, Proto.io

- 1. Applied Lean UX principles across the the organization's product suite from a centralized design team.
- 2. Practiced 1-week design sprints with regular design critique sessions with the design team and stakeholders.
- 3. Developed and applied new brand guidlines in across products. Applied the style guide in a new product.
- 4. Rapidly created multiple prototype iterations and conducted generative research sessions to gain insights on an early stage, SAAS, web product.

May 2014 - May 2015. San Jose, CA

Cisco – UI/UX Engineer

HTML, CSS, Javascript, Backbone.js, Node.js, D3.js

- 1. Engineer on a small team focused on creating a Backbone.js web application that allowed our users to visualize traffic on their Wide Area Network.
- 2. Created a network traffic visualization web interface while working closely with designers.
- 3. Developed data visualizations utilizing the library, D3.js.
- 4. Contributed to the product's developer site and API documentation.

March 2015 – May 2015. San Francisco, CA

General Assembly – UXDi Program

Sketch, Adobe CC, Invision, Proto.io

- 1. Utilized best practices for User Experience Design, User Research and prototyping during a 10-week immersive program.
- 2. Created projects with external clients in small design teams. Redesigned an experience for a children's book publisher.

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Hello, I'm Eric. I love being creative, exploring, broadening my horizons and crafting awesome user experiences in my projects. When im not designing or coding, I'm a photography enthusiast and love being outdoors.

March 2015 – May 2015. SF, CA **General Assembly –UXDi**UX Design Immersive Program

May 2014. Amherst, MA

Computer Science – BS

University of Mass. Amherst

HTML5, CSS3
LESS, SASS, Bootstrap
Sketch, Zeplin, Craft
Adobe Photoshop, Illustrator
Proto.io, Invision, Principle,
Interactive Prototyping
User Testing, User Interviews
JavaScript, Typescript, jQuery
AngularJS, BackboneJS
Git, Github, Heroku
NodeJS, NPM