

# Eric C. Smith is a UI/UX Designer & Developer located in New York City

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## EXPERIENCE

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July 2018 – Present. New York, NY.

### J&J Design Studio – Sr. Interaction Designer

Sketch, Invision, Webflow, HTML, CSS, React, Javascript

1. Created a flexible design system allowing for J&J to consolidate 250 medical device websites.
2. Built a front-end code prototype to show animations/interactions and act as a digital styleguide for our developers.

May 2017 – July 2018. New York, NY.

### NBCUX Lab – UI/UX Designer & Developer

Adobe CC, HTML, CSS, Javascript

1. Designed and developed websites for the Universal Pictures films: American Made, Jurassic World & The Lorax.
2. Small agile team that acted as a UX Design and Development agency within NBCUniversal.
3. Contributed front-end code to a web video player shared among NBCU's entertainment brands.

September 2015 – November 2016. San Francisco, CA.

### Wrap Media – UI/UX Designer & Developer

Sketch, Principle, Adobe CC, HTML, CSS, Javascript

1. Created mobile web experiences for external clients with a focus on interaction design.
2. Designed and prototyped features that were integrated into their app creation and distribution web SAAS product.
3. Contributed front-end code to a codebase, implemented interactions in the product.

May 2015 – August 2015. Alameda, CA

### Perforce – UX Designer & Researcher

Sketch, Adobe CC, Invision App, Proto.io

1. Conducted generative research and conducted interviews to gather insights and requirements for a new product.
2. Developed and applied new brand guidelines in across products. Applied the style guide in a new product.

May 2014 – May 2015. San Jose, CA

### Cisco – UI/UX Engineer

HTML, CSS, Javascript, Backbone.js, Node.js, D3.js

1. Engineer on a small team focused on creating a Backbone.js web application that allowed our users to visualize traffic on their Wide Area Network.
2. Developed data visualizations utilizing the library, D3.js.

## ABOUT ME

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Hello, I'm Eric. I love being creative, exploring, broadening my horizons and crafting awesome user experiences in my projects. When im not designing or coding, I'm a photography enthusiast and love being outdoors.

## EDUCATION

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March 2015 – May 2015. SF, CA  
**General Assembly –UXDi**  
UX Design Immersive Program

May 2014. Amherst, MA  
**Computer Science – BS**  
University of Mass. Amherst

## SKILLS

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HTML5, CSS3  
LESS, SASS, Bootstrap  
Sketch, Zeplin, Craft  
Adobe Photoshop, Illustrator  
Proto.io, Invision, Principle,  
Interactive Prototyping  
User Testing, User Interviews  
JavaScript, Typescript, jQuery  
AngularJS, BackboneJS  
Git, Github, Heroku  
NodeJS, NPM

## VOLUNTEER

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2017, 2018  
**Design Mentor**  
Prothack: Design-a-thon  
2018  
**Design Mentor**  
Design For Impact: D4i