

Namespace Extism

Classes

[HttpRequest](#)

An HTTP request

[HttpResponse](#)

Response from an HTTP call

[MemoryBlock](#)

A block of allocated memory.

[Pdk](#)

Provides interop functions for communication between guests and the host.

Enums

[HttpMethod](#)

HTTP Method

[LogLevel](#)

Log level

Enum HttpMethod

Namespace: [Extism](#)

Assembly: Extism.Pdk.dll

HTTP Method

```
public enum HttpMethod
```

Fields

DELETE = 3

DELETE

GET = 0

GET

HEAD = 4

HEAD

PATCH = 5

PATCH

POST = 1

POST

PUT = 2

PUT

Class HttpRequest

Namespace: [Extism](#)

Assembly: Extism.Pdk.dll








An HTTP request

```
public class HttpRequest
```

Inheritance

[object](#)  ← HttpRequest

Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  ,
[object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  ,
[object.ToString\(\)](#) 

Constructors

HttpRequest(string)

```
public HttpRequest(string url)
```

Parameters

url [string](#) 

HttpRequest(Uri)

```
public HttpRequest(Uri url)
```

Parameters

url [Uri](#) 

Properties

Body

An optional body.

```
[JsonIgnore]  
public byte[] Body { get; set; }
```

Property Value

[byte](#)[]

Headers

HTTP Headers

```
[JsonPropertyName("headers")]  
public Dictionary<string, string> Headers { get; }
```

Property Value

[Dictionary](#) <[string](#), [string](#)>

Method

HTTP method

```
[JsonPropertyName("method")]  
[JsonConverter(typeof(JsonStringEnumConverter<HttpMethod>))]  
public HttpMethod Method { get; set; }
```

Property Value

[HttpMethod](#)

Url

HTTP URL

```
[JsonPropertyName("url")]  
public Uri Url { get; set; }
```

Property Value

[Uri](#)

Class HttpResponseMessage

Namespace: [Extism](#)

Assembly: Extism.Pdk.dll

Response from an HTTP call

```
public class HttpResponseMessage : IDisposable
```








Inheritance

[object](#)  ← HttpResponseMessage

Implements

[IDisposable](#) 

Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  ,
[object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  ,
[object.ToString\(\)](#) 

Constructors

HttpResponse(MemoryBlock, ushort)

```
public HttpResponseMessage(MemoryBlock memory, ushort status)
```

Parameters

memory [MemoryBlock](#)

status [ushort](#) 

Properties

Body

Body of the HTTP response

```
public MemoryBlock Body { get; }
```

Property Value

[MemoryBlock](#)

Headers

HTTP Headers. Make sure HTTP response headers are enabled in the host.

```
public Dictionary<string, string> Headers { get; set; }
```

Property Value

[Dictionary](#) <[string](#), [string](#)>

Status

HTTP Status Code

```
public ushort Status { get; set; }
```

Property Value

[ushort](#)

Methods

Dispose()

Frees the current memory block.

```
public void Dispose()
```

Enum LogLevel

Namespace: [Extism](#)

Assembly: Extism.Pdk.dll

Log level

```
public enum LogLevel
```

Fields

Debug = 1

Debug

Error = 4

Error

Info = 2

Information

Trace = 0

Trace

Warn = 3

Warning

Class MemoryBlock

Namespace: [Extism](#)

Assembly: Extism.Pdk.dll

A block of allocated memory.

```
public class MemoryBlock : IDisposable
```








Inheritance

[object](#)  ← MemoryBlock

Implements

[IDisposable](#) 

Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  ,
[object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  ,
[object.ToString\(\)](#) 

Constructors

MemoryBlock(ulong, ulong)

```
public MemoryBlock(ulong offset, ulong length)
```

Parameters

offset [ulong](#) 

length [ulong](#) 

Properties

Empty

An Empty memory block.

```
public static MemoryBlock Empty { get; }
```

Property Value

[MemoryBlock](#)

IsEmpty

Is block empty.

```
public bool IsEmpty { get; }
```

Property Value

[bool](#)

Length

Length of block in bytes

```
public ulong Length { get; }
```

Property Value

[ulong](#)

Offset

Starts address of block

```
public ulong Offset { get; }
```

Property Value

[ulong](#)

Methods

CopyTo(Span<byte>)

Copies the contents of a memory block into a buffer.

```
public void CopyTo(Span<byte> buffer)
```

Parameters

buffer [Span](#) [<byte>](#)

Exceptions

[InvalidOperationException](#)

Dispose()

Frees the current memory block.

```
public void Dispose()
```

Find(ulong)

Finds a memory block based on its start address.

```
public static MemoryBlock Find(ulong offset)
```

Parameters

offset [ulong](#)

Returns

[MemoryBlock](#)

ReadBytes()

Reads the current memory block as a byte array.

```
public byte[] ReadBytes()
```

Returns

[byte](#)[↗][]

ReadString()

Reads the current memory block as a UTF8 encoded string.

```
public string ReadString()
```

Returns

[string](#)[↗]

WriteBytes(ReadOnlySpan<byte>)

Writes a byte buffer to this memory block.

```
public void WriteBytes(ReadOnlySpan<byte> bytes)
```

Parameters

bytes [ReadOnlySpan](#)[↗]<[byte](#)[↗]>

Exceptions

[IndexOutOfRangeException](#)[↗]

WriteString(string)

Writes a string to the current memory block.

```
public void WriteString(string text)
```

Parameters

text [string](#) 

Class Pdk

Namespace: [Extism](#)

Assembly: Extism.Pdk.dll








Provides interop functions for communication between guests and the host.

```
public static class Pdk
```

Inheritance

[object](#)  ← Pdk

Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  ,
[object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  ,
[object.ToString\(\)](#) 

Methods

Allocate(ReadOnlySpan<byte>)

Allocate a byte buffer into memory.

```
public static MemoryBlock Allocate(ReadOnlySpan<byte> buffer)
```

Parameters

buffer [ReadOnlySpan](#)  <[byte](#)  >

The byte buffer to allocate into memory.

Returns

[MemoryBlock](#)

A [MemoryBlock](#) instance representing the allocated memory.

Allocate(string)

Encodes a string as UTF-8 and stores it in memory.

```
public static MemoryBlock Allocate(string data)
```

Parameters

data [string](#)↗

The string to allocate into memory.

Returns

[MemoryBlock](#)

A [MemoryBlock](#) instance representing the allocated memory.

Allocate(ulong)

Allocate a block of memory with the specified length.

```
public static MemoryBlock Allocate(ulong length)
```

Parameters

length [ulong](#)↗

The size of the memory block in bytes.

Returns

[MemoryBlock](#)

A [MemoryBlock](#) instance representing the allocated memory.

GetInput()

Read the input data sent by the host.

```
public static byte[] GetInput()
```

Returns

[byte](#)[]

The input data as a byte array.

GetInputJson<T>(JsonTypeInfo<T>)

Read the input data sent by the host as a UTF-8 encoded string and then deserialize it as JSON.

```
public static T? GetInputJson<T>(JsonTypeInfo<T> typeInfo)
```

Parameters

typeInfo [JsonTypeInfo](#)<T>

Returns

T

Type Parameters

T

GetInputString()

Read the input data sent by the host as a UTF-8 encoded string.

```
public static string GetInputString()
```

Returns

[string](#)

Log(LogLevel, MemoryBlock)

Log a message with the specified log level to the host.

```
public static void Log(LogLevel level, MemoryBlock block)
```

Parameters

level [LogLevel](#)

The log level for the message.

block [MemoryBlock](#)

The memory block containing the log message.

Log(LogLevel, string)

Logs a message to the host.

```
public static void Log(LogLevel level, string message)
```

Parameters

level [LogLevel](#)

message [string](#) 

RemoveVar(string)

Remove a variable from host memory.

```
public static void RemoveVar(string key)
```

Parameters

key [string](#) 

The key of the variable to remove.

SendRequest(HttpRequest)

Send an HTTP request synchronously and get the response from the host.

```
public static HttpResponse SendRequest(HttpRequest request)
```

Parameters

request [HttpRequest](#)

The HTTP request to send.

Returns

[HttpResponse](#)

The HTTP response received from the host. The plugin takes ownership of the memory block and is expected to free it.

SetError(string)

Set plugin error

```
public static void SetError(string errorMessage)
```

Parameters

errorMessage [string](#)

SetOutput(MemoryBlock)

Set the output data to be sent back to the host.

```
public static void SetOutput(MemoryBlock block)
```

Parameters

block [MemoryBlock](#)

The memory block containing the output data.

SetOutput(ReadOnlySpan<byte>)

Set the output data to be sent back to the host as a byte buffer.

```
public static void SetOutput(ReadOnlySpan<byte> data)
```

Parameters

data [ReadOnlySpan](#) <[byte](#)>

The byte buffer to set as output data.

SetOutput(string)

Set the output data to be sent back to the host as a UTF-8 encoded string.

```
public static void SetOutput(string data)
```

Parameters

data [string](#)

The UTF-8 encoded string to set as output data.

SetOutputJson<T>(T, JsonTypeInfo<T>)

Serialize the output data as JSON to be sent back to the host as a UTF-8 encoded string.

```
public static void SetOutputJson<T>(T output, JsonTypeInfo<T> typeInfo)
```

Parameters

output T

typeInfo [JsonTypeInfo](#) <T>

Type Parameters

T

SetVar(string, MemoryBlock)

Set a var that will be persisted by the host.

```
public static void SetVar(string key, MemoryBlock value)
```

Parameters

key [string](#)

value [MemoryBlock](#)

SetVar(string, ReadOnlySpan<byte>)

Set a variable value persisted by the host.

```
public static void SetVar(string key, ReadOnlySpan<byte> bytes)
```

Parameters

key [string](#)

The key for the persisted variable.

bytes [ReadOnlySpan](#) <[byte](#)>

The byte buffer to set as the variable value.

SetVar(string, string)

Set a variable value persisted by the host.

```
public static void SetVar(string key, string value)
```

Parameters

key [string](#)

The key for the persisted variable.

value [string](#)

A string value that will be UTF8 encoded.

TryGetConfig(string, out string)

Try to get a configuration value from the host.

```
public static bool TryGetConfig(string key, out string value)
```

Parameters

key [string](#)

The key for the configuration value.

value [string](#)

The retrieved configuration value as a string.

Returns

[bool](#)

True if the configuration value was retrieved successfully; otherwise, false.

TryGetVar(string, out MemoryBlock)

Read a var that's persisted by the host. See [SetVar\(string, MemoryBlock\)](#).

```
public static bool TryGetVar(string key, out MemoryBlock block)
```

Parameters

key [string](#) 

The variable name.

block [MemoryBlock](#)

The value of the variable. The plugin should take ownership of the block and free it after reading the data.

Returns

[bool](#) 

true if the variable is found, false otherwise.