# Namespace Extism

### Classes

### **HttpRequest**

An HTTP request

#### **HttpResponse**

Response from an HTTP call

#### **MemoryBlock**

A block of allocated memory.

#### **Pdk**

Provides interop functions for communication between guests and the host.

### Enums

#### **HttpMethod**

**HTTP Method** 

#### **LogLevel**

Log level

# **Enum HttpMethod**

```
Namespace: Extism
Assembly: Extism.Pdk.dll
HTTP Method
 public enum HttpMethod
Fields
DELETE = 3
 DELETE
GET = 0
 GET
HEAD = 4
 HEAD
PATCH = 5
 PATCH
POST = 1
  POST
PUT = 2
```

PUT

# Class HttpRequest

Namespace: Extism

Assembly: Extism.Pdk.dll

An HTTP request

public class HttpRequest

#### **Inheritance**

<u>object</u> ♂ ← HttpRequest

#### **Inherited Members**

# Constructors

# HttpRequest(string)

public HttpRequest(string url)

Parameters

url <u>string</u>♂

### HttpRequest(Uri)

public HttpRequest(Uri url)

Parameters

url <u>Uri</u>♂

# **Properties**

# Body

```
An optional body.
                  public byte[] Body { get; set; }
  Property Value
<u>byte</u>♂[]
  Headers
  HTTP Headers
                  public Dictionary<string, string> Headers { get; }
  Property Value
<u>Dictionary</u> < <u>string</u> < <u>strin</u>
  Method
  HTTP method
                  public HttpMethod Method { get; set; }
  Property Value
```

#### Url

HTTP URL

**HttpMethod** 

```
public Uri Url { get; set; }
```

Property Value

<u>Uri</u>♂

# Class HttpResponse

Namespace: Extism

Assembly: Extism.Pdk.dll

Response from an HTTP call

public class HttpResponse : IDisposable

#### **Inheritance**

<u>object</u> *□* ← HttpResponse

#### **Implements**

#### **Inherited Members**

#### Constructors

HttpResponse(MemoryBlock, ushort)

public HttpResponse(MemoryBlock memory, ushort status)

#### Parameters

memory MemoryBlock

status <u>ushort</u>♂

# **Properties**

# Body

Body of the HTTP response

```
public MemoryBlock Body { get; }
```

# Property Value

**MemoryBlock** 

### **Status**

HTTP Status Code

```
public ushort Status { get; set; }
```

### Property Value

<u>ushort</u> ♂

# Methods

# Dispose()

Frees the current memory block.

```
public void Dispose()
```

# Enum LogLevel

Namespace: <a href="Extism">Extism</a>
Assembly: <a href="Extism.Pdk.dll">Extism.Pdk.dll</a>
Log level

<a href="public enum LogLevel">public enum LogLevel</a>

# **Fields**

Debug = 1

Debug

Error = 3

Error

Info = 0

Information

Warn = 2

Warning

# Class MemoryBlock

Namespace: Extism

Assembly: Extism.Pdk.dll

A block of allocated memory.

public class MemoryBlock : IDisposable

#### **Inheritance**

#### **Implements**

#### **Inherited Members**

#### Constructors

MemoryBlock(ulong, ulong)

public MemoryBlock(ulong offset, ulong length)

#### Parameters

length <u>ulong</u>♂

# **Properties**

### **Empty**

An Empty memory block.

```
public static MemoryBlock Empty { get; }
Property Value
MemoryBlock
```

# **IsEmpty**

Is block empty.

```
public bool IsEmpty { get; }
```

Property Value

bool ♂

# Length

Length of block in bytes

```
public ulong Length { get; }
```

Property Value

<u>ulong</u> ☑

### Offset

Starts address of block

```
public ulong Offset { get; }
```

Property Value

<u>ulong</u> ₫

## Methods

# CopyTo(Span<br/>byte>)

Copies the contents of a memory block into a buffer.

```
public void CopyTo(Span<byte> buffer)
```

**Parameters** 

buffer <u>Span</u>♂<br/>byte♂>

Exceptions

<u>InvalidOperationException</u> 

☑

# Dispose()

Frees the current memory block.

```
public void Dispose()
```

# Find(ulong)

Finds a memory block based on its start address.

```
public static MemoryBlock Find(ulong offset)
```

Parameters

offset <u>ulong</u>♂

Returns

**MemoryBlock** 

# ReadBytes()

Reads the current memory block as a byte array.

```
public byte[] ReadBytes()
```

Returns

byte []

# ReadString()

Reads the current memory block as a UTF8 encoded string.

```
public string ReadString()
```

#### Returns

# WriteBytes(ReadOnlySpan<byte>)

Writes a byte buffer to this memory block.

```
public void WriteBytes(ReadOnlySpan<byte> bytes)
```

Parameters

bytes <u>ReadOnlySpan</u>♂<<u>byte</u>♂>

Exceptions

 $\underline{IndexOutOfRangeException} {\it \ \Box}$ 

# WriteString(string)

Writes a string to the current memory block.

public void WriteString(string text)

Parameters

text <u>string</u>♂

## Class Pdk

Namespace: Extism

Assembly: Extism.Pdk.dll

Provides interop functions for communication between guests and the host.

public static class Pdk

#### **Inheritance**

object♂ ← Pdk

#### **Inherited Members**

### Methods

# Allocate(ReadOnlySpan<byte>)

Allocate a byte buffer into memory.

public static MemoryBlock Allocate(ReadOnlySpan<byte> buffer)

#### Parameters

buffer <u>ReadOnlySpan</u>♂<<u>byte</u>♂>

The byte buffer to allocate into memory.

#### Returns

#### **MemoryBlock**

A <u>MemoryBlock</u> instance representing the allocated memory.

## Allocate(string)

Encodes a string as UTF-8 and stores it in memory.

public static MemoryBlock Allocate(string data)

#### Parameters

data <u>string</u>♂

The string to allocate into memory.

#### Returns

#### **MemoryBlock**

A MemoryBlock instance representing the allocated memory.

# Allocate(ulong)

Allocate a block of memory with the specified length.

public static MemoryBlock Allocate(ulong length)

#### Parameters

#### length <u>ulong</u>♂

The size of the memory block in bytes.

#### Returns

#### <u>MemoryBlock</u>

A MemoryBlock instance representing the allocated memory.

# GetInput()

Read the input data sent by the host.

```
public static byte[] GetInput()
```

#### Returns

byte[]

The input data as a byte array.

## GetInputJson<T>(JsonTypeInfo<T>)

Read the input data sent by the host as a UTF-8 encoded string and then deserialize it as JSON.

```
public static T? GetInputJson<T>(JsonTypeInfo<T> typeInfo)
```

**Parameters** 

typeInfo <u>JsonTypeInfo</u> < T>

Returns

Т

Type Parameters

Т

# GetInputString()

Read the input data sent by the host as a UTF-8 encoded string.

```
public static string GetInputString()
```

Returns

# Log(LogLevel, MemoryBlock)

Log a message with the specified log level to the host.

```
public static void Log(LogLevel level, MemoryBlock block)
```

#### Parameters

level LogLevel

The log level for the message.

block MemoryBlock

The memory block containing the log message.

## Log(LogLevel, string)

Logs a message to the host.

```
public static void Log(LogLevel level, string message)
```

#### Parameters

level LogLevel

message <u>string</u>♂

# RemoveVar(string)

Remove a variable from host memory.

```
public static void RemoveVar(string key)
```

#### Parameters

key <u>string</u> <a>d</a>

The key of the variable to remove.

## SendRequest(HttpRequest)

Send an HTTP request synchronously and get the response from the host.

public static HttpResponse SendRequest(HttpRequest request)

#### Parameters

request HttpRequest

The HTTP request to send.

#### Returns

**HttpResponse** 

The HTTP response received from the host.

# SetError(string)

Set plugin error

public static void SetError(string errorMessage)

#### Parameters

errorMessage <u>string</u>♂

# SetOutput(MemoryBlock)

Set the output data to be sent back to the host.

public static void SetOutput(MemoryBlock block)

#### Parameters

block MemoryBlock

The memory block containing the output data.

# SetOutput(ReadOnlySpan<byte>)

Set the output data to be sent back to the host as a byte buffer.

```
public static void SetOutput(ReadOnlySpan<byte> data)
```

#### **Parameters**

```
data <u>ReadOnlySpan</u> < <a href="mailto:sylings/eps-align: center;">eps-align: sylings/eps-align: sylings/eps-align: center;</a>
```

The byte buffer to set as output data.

### SetOutput(string)

Set the output data to be sent back to the host as a UTF-8 encoded string.

```
public static void SetOutput(string data)
```

#### Parameters

data <u>string</u> □

The UTF-8 encoded string to set as output data.

### SetOutputJson<T>(T, JsonTypeInfo<T>)

Serialize the output data as JSON to be sent back to the host as a UTF-8 encoded string.

```
public static void SetOutputJson<T>(T output, JsonTypeInfo<T> typeInfo)
```

#### Parameters

output T

typeInfo |sonTypeInfod<T>

### Type Parameters

Τ

### SetVar(string, MemoryBlock)

Set a var that will be persisted by the host.

```
public static void SetVar(string key, MemoryBlock value)
```

#### **Parameters**

key <u>string</u> <

value MemoryBlock

## SetVar(string, ReadOnlySpan<byte>)

Set a variable value persisted by the host.

```
public static void SetVar(string key, ReadOnlySpan<byte> bytes)
```

#### **Parameters**

key string d

The key for the persisted variable.

```
bytes <u>ReadOnlySpan</u>♂<<u>byte</u>♂>
```

The byte buffer to set as the variable value.

### SetVar(string, string)

Set a variable value persisted by the host.

```
public static void SetVar(string key, string value)
```

#### **Parameters**

The key for the persisted variable.

```
value <u>string</u> ♂
```

A string value that will be UTF8 encoded.

### TryGetConfig(string, out string)

Try to get a configuration value from the host.

```
public static bool TryGetConfig(string key, out string value)
```

#### **Parameters**

#### key <u>string</u> □

The key for the configuration value.

#### value <u>string</u> ♂

The retrieved configuration value as a string.

#### Returns

#### **bool** ♂

True if the configuration value was retrieved successfully; otherwise, false.

### TryGetVar(string, out MemoryBlock)

Log a message with the specified log level to the host.

```
public static bool TryGetVar(string key, out MemoryBlock block)
```

# Parameters

key <u>string</u>♂

The log level for the message.

block <u>MemoryBlock</u>

The log message as a string.

Returns

<u>bool</u> ♂