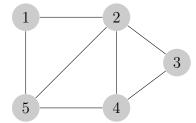
1. Graph Basics



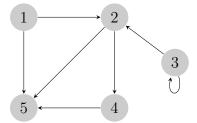
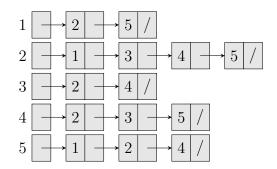


Figure 1: An undirected graph G_1 with 5 vertices and 7 edges

Figure 2: A directed graph G_2 with 5 vertices and 7 edges.

a. Representation: Adjacency List, Adjacency Matrix What is the adjacency list and adjacency matrix of G_1 and G_2 , respectively?



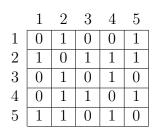


Figure 3: Adjacency list and adjacency matrix representation of G_1

How about G_2 ? It's your turn now!

- 1. Adjacency matrix is of size $|V| \times |V|$ while adjacency list needs $\Theta(|V| + |E|)$ space.
- 2. If G is undirected, its adjacency matrix A is symmetric. Namely, $A^T = A$. Further, the main diagonal entries of A are all zeros.
- 3. **Self-loops**—edges from a vertex to itself—are possible in a directed graph, but are forbidden in an undirected graph.

b. Degree

- 1. $\sum_{u \in V} \text{degree}(u) = 2|E|$, where G is an undirected graph.
- 2. $\sum_{u \in V} \text{out-degree}(u) = \sum_{u \in V} \text{in-degree}(u) = |E|$, where G is a directed graph.
- 3. degree(u) = out-degree(u) + in-degree(u), where $u \in V$ and G is a directed graph.
- 4. A vertex whose degree is 0 is **isolated**.

c. Path, Connected Component

- 1. A **path** of length k from a vertex u to a vertex u' in a graph $G = \langle V, E \rangle$ is a sequence $\langle v_0, v_1, v_2, ..., v_k \rangle$ of vertices such that $u = v_0, u' = v_k$.
- 2. An undirected graph is **connected** if every vertex is reachable from all other vertices.
- 3. A directed graph is **strongly connected** if every two vertices are reachable from each other.

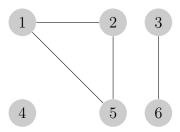


Figure 4: An undirected graph G_3 with 3 connected components: $\{1, 2, 5\}, \{3, 6\}$ and $\{4\}$

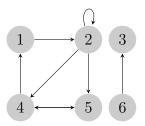


Figure 5: A directed graph G_4 with 3 strongly connected components: $\{1, 2, 4, 5\}, \{3\}$ and $\{6\}$

2. BFS and DFS

```
BFS(G, s)
 1 // G: input graph (sorted in alphabetical/ascending order);
 2  // s: source vertex
 3 for each vertex u \in V - \{s\}
 4
         d[u] = +INFTY
   d[s] = 0
 5
 6
 7 // create FIFO queue
 8 Q = \text{EMPTY}
   ENQUEUE(G, s)
 9
10 while Q not EMPTY
         u = \text{Dequeue}(G)
11
         for each v \in Adj[u]
12
              if d[v] = +INFTY
13
                   \dot{d}[v] = d[u] + 1
14
                   Engueue(G, v)
15
16
   \mathbf{return}\ d
```

Let's run BFS on graph G_1 !

Three-color is used to indicate search status of vertices

- White = a vertex is undiscovered
- Gray = a vertex is discovered, but its processing is incomplete
- Black = a vertex is discovered, and its processing is complete

Classification of edges (When we explore the edge, line 7-9 in DFS-Visit(u)):

- T = Tree edge = encounter new vertex (GRAY to WHITE)
- B = Back edge = from descendant to ancestor (GRAY to GRAY)
- F = Forward edge = from ancestor to descendant (GRAY to BLACK)
- C = Cross edge = any other edges (between trees and subtrees) (GRAY to BLACK)

DFS(G)

DFS-Visit(u)

```
// white vertex u has just been discovered
    time = time + 1
   u.discover = time
   u.color = Gray
 5
    # explore edge (u, v)
 7
    for each vertex v \in Adj[u]
8
         if v.color = White
9
              DFS-Visit(v)
10
11
    /\!\!/ blacken u, it is finished
12
    u.color = Black
13 \quad time = time + 1
14 u.finish = time
```

Try DFS on graph G_2 !