

## 1. Graph Basics

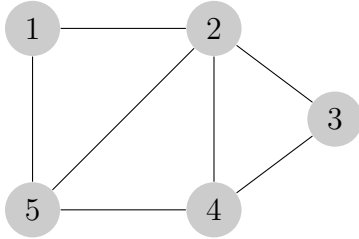


Figure 1: An undirected graph  $G_1$  with 5 vertices and 7 edges

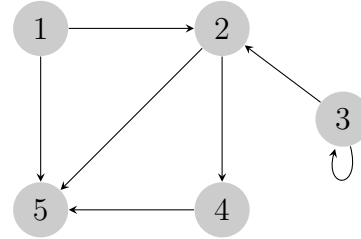
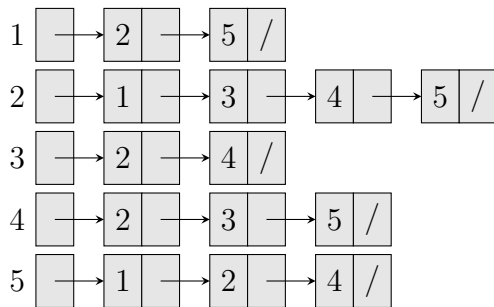


Figure 2: A directed graph  $G_2$  with 5 vertices and 7 edges.

### a. Representation: Adjacency List, Adjacency Matrix

What is the adjacency list and adjacency matrix of  $G_1$  and  $G_2$ , respectively?



	1	2	3	4	5
1	0	1	0	0	0
2	1	0	1	1	1
3	0	1	0	1	0
4	0	1	1	0	1
5	1	1	0	1	0

Figure 3: Adjacency list and adjacency matrix representation of  $G_1$

How about  $G_2$ ? It's your turn now!

1. Adjacency matrix is of size  $|V| \times |V|$  while adjacency list needs  $\Theta(|V| + |E|)$  space.
2. If  $G$  is undirected, its adjacency matrix  $A$  is symmetric. Namely,  $A^T = A$ . Further, the main diagonal entries of  $A$  are all zeros.
3. **Self-loops**—edges from a vertex to itself—are possible in a directed graph, but are forbidden in an undirected graph.

b. Degree

1.  $\sum_{u \in V} \text{degree}(u) = 2|E|$ , where  $G$  is an undirected graph.
2.  $\sum_{u \in V} \text{out-degree}(u) = \sum_{u \in V} \text{in-degree}(u) = |E|$ , where  $G$  is a directed graph.
3.  $\text{degree}(u) = \text{out-degree}(u) + \text{in-degree}(u)$ , where  $u \in V$  and  $G$  is a directed graph.
4. A vertex whose degree is 0 is **isolated**.

c. Path, Connected Component

1. A **path** of length  $k$  from a vertex  $u$  to a vertex  $u'$  in a graph  $G = \langle V, E \rangle$  is a sequence  $\langle v_0, v_1, v_2, \dots, v_k \rangle$  of vertices such that  $u = v_0$ ,  $u' = v_k$ .
2. An undirected graph is **connected** if every vertex is reachable from all other vertices.
3. A directed graph is **strongly connected** if every two vertices are reachable from each other.

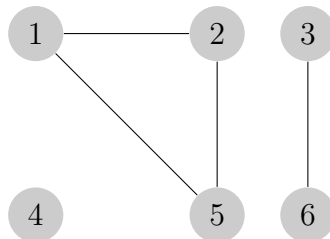


Figure 4: An undirected graph  $G_3$  with 3 connected components:  
 $\{1, 2, 5\}$ ,  $\{3, 6\}$  and  $\{4\}$

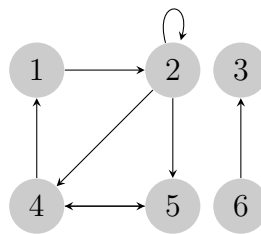


Figure 5: A directed graph  $G_4$  with 3 strongly connected components:  
 $\{1, 2, 4, 5\}$ ,  $\{3\}$  and  $\{6\}$

## 2. BFS and DFS

BFS( $G, s$ )

```
1  //  $G$ : input graph (sorted in alphabetical/ascending order);
2  //  $s$ : source vertex
3  for each vertex  $u \in V - \{s\}$ 
4       $d[u] = +\text{INFTY}$ 
5   $d[s] = 0$ 
6
7  // create FIFO queue
8   $Q = \text{EMPTY}$ 
9  ENQUEUE( $G, s$ )
10 while  $Q$  not EMPTY
11      $u = \text{DEQUEUE}(G)$ 
12     for each  $v \in \text{Adj}[u]$ 
13         if  $d[v] = +\text{INFTY}$ 
14              $d[v] = d[u] + 1$ 
15             ENQUEUE( $G, v$ )
16 return  $d$ 
```

Let's run BFS on graph  $G_1$ !

Three-color is used to indicate search status of vertices

- WHITE = a vertex is undiscovered
- GRAY = a vertex is discovered, but its processing is incomplete
- BLACK = a vertex is discovered, and its processing is complete

Classification of edges (When we explore the edge, line 7-9 in DFS-VISIT( $u$ )):

- $T$  = Tree edge = encounter new vertex (GRAY to WHITE)
- $B$  = Back edge = from descendant to ancestor (GRAY to GRAY)
- $F$  = Forward edge = from ancestor to descendant (GRAY to BLACK)
- $C$  = Cross edge = any other edges (between trees and subtrees) (GRAY to BLACK)

DFS( $G$ )

```

1 //  $G$ : input graph (sorted in alphabetical/ascending order);
2 for each vertex  $u \in V$ 
3      $u.color = \text{WHITE}$ 
4  $time = 0$ 
5 for each vertex  $u \in V$ 
6     if  $u.color = \text{WHITE}$ 
7         // recursive routine/function
8         DFS-VISIT( $u$ )
    
```

DFS-VISIT( $u$ )

```

1 // white vertex  $u$  has just been discovered
2  $time = time + 1$ 
3  $u.discover = time$ 
4  $u.color = \text{GRAY}$ 
5
6 // explore edge  $(u, v)$ 
7 for each vertex  $v \in Adj[u]$ 
8     if  $v.color = \text{WHITE}$ 
9         DFS-VISIT( $v$ )
10
11 // blacken  $u$ , it is finished
12  $u.color = \text{BLACK}$ 
13  $time = time + 1$ 
14  $u.finish = time$ 
    
```

Try DFS on graph  $G_2$ !