

EVENTS

passing arguments and this to listeners
asynchronous vs synchronous
handling events only once
error events
capture rejections of promises.

Class: EventEmitter

'newListener'

'removeListener'

- listenerCount
- defaultMaxListeners
- errorMonitor
- addListener
- emit
- eventNames
- getMaxListeners
- listenerCount
- listeners
- off
- on
- once
- prependListener
- prependOnceListener
- removeAllListeners
- removeListener
- setMaxListeners
- rawListeners
- [Symbol.for('node.js-rejection')]

events . once

- capture Rejections
- capture Rejection Symbol
- on