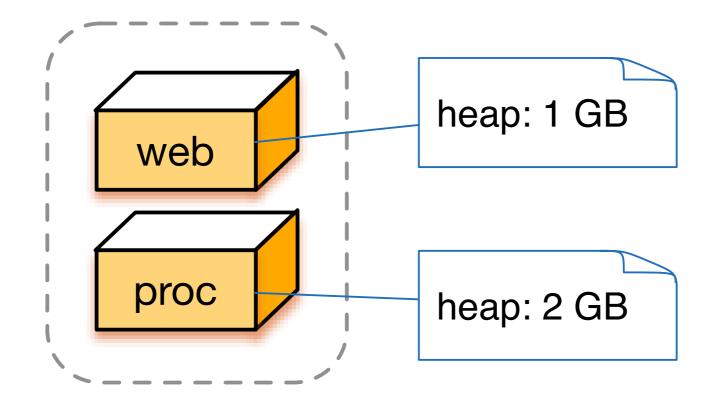


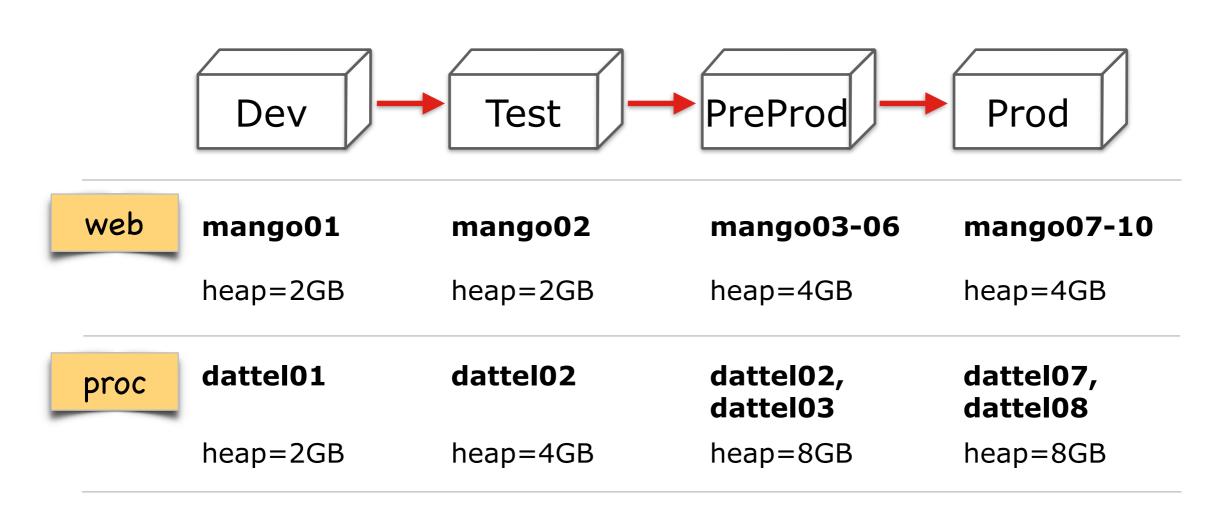
Multi-Stage Ansible

Victor Volle Ansible Meetup München 2016

"configuration"



"configuration"

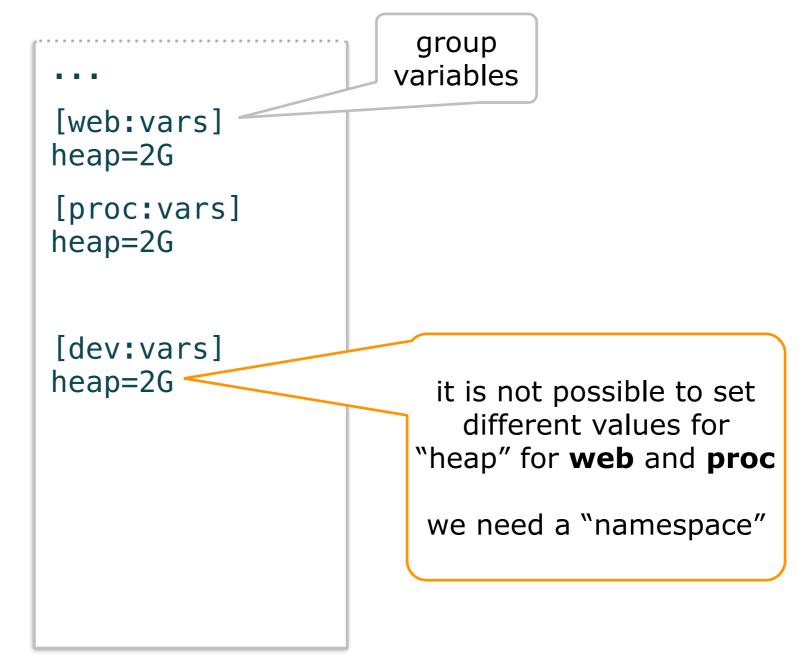


- 1. group variables
- 2. multiple inventories
- 3. exploiting variable precedence
- 4. using "children"
- 5. creating your own vars plugin
- 6. talk to Brian Coca

- 1. group variables
- 2. multiple inventories
- 3. exploiting variable precedence
- 4. using "children"
- 5. creating your own vars plugin
- 6. talk to Brian Coca

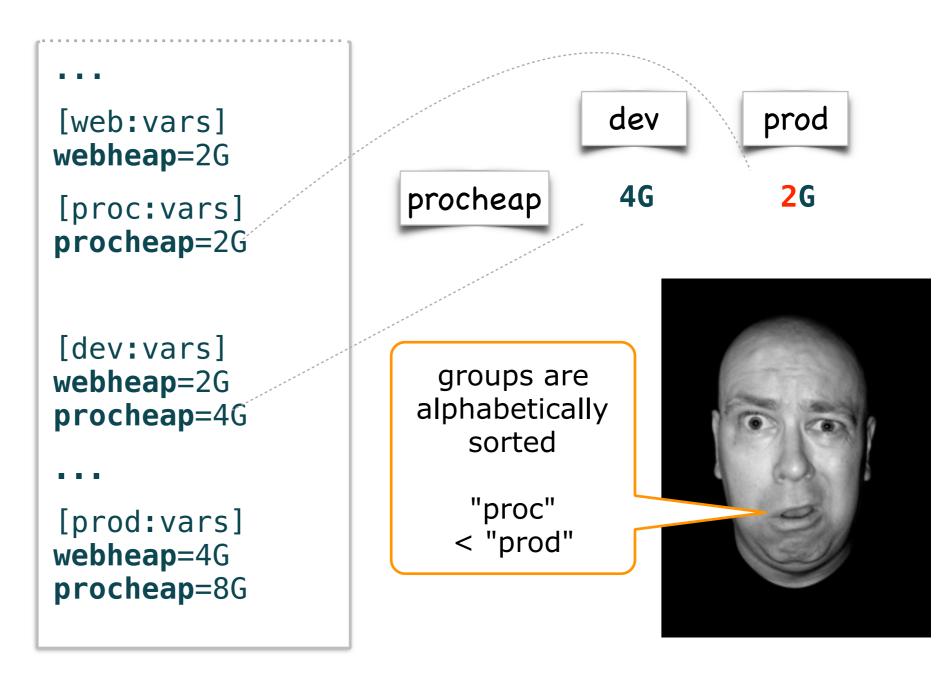
group variables (inventory)

```
# Inventory
[web]
mango [01-10]
[proc]
dattel[01-08]
[dev]
mango01
dattel01
[prod]
mango [07-10]
dattel[07-08]
```

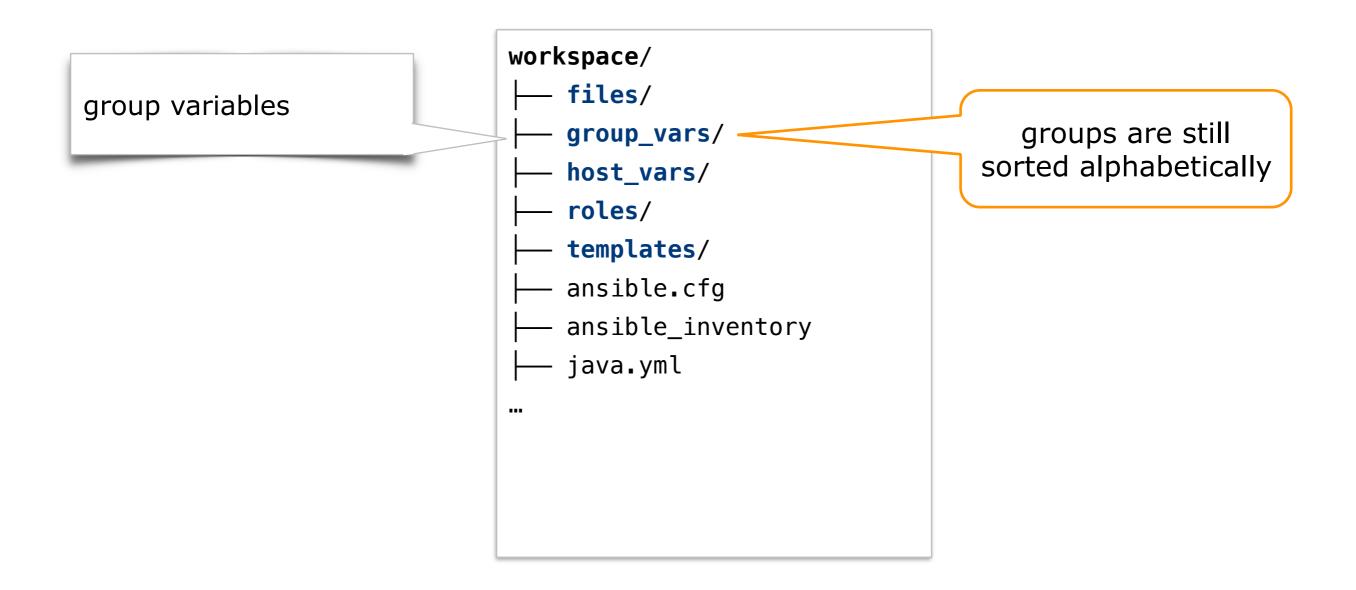


group variables (inventory)

```
# Inventory
[web]
mango [01-10]
[proc]
dattel[01-08]
[dev]
mango01
dattel01
[prod]
mango [07-10]
dattel[07-08]
```



Default Workspace structure



Variables

>> Avoid defining the variable "x" in 47 places and then ask the question "which x gets used". Why? Because that's not Ansible's Zen philosophy of doing things.

There is only one Empire State Building. One Mona Lisa, etc. Figure out where to define a variable, and don't make it complicated.

- 1. group variables
- 2. multiple inventories
- 3. exploiting variable precedence
- 4. using "children"
- 5. creating your own vars plugin
- 6. talk to Brian Coca

inventories per environment

```
# dev_inventory
[web]
mango01
[proc]
dattel01
[dev:children]
web
proc
[dev:vars]
```

webheap=2G

procheap=4G

```
# prod_inventory
[web]
mango02
[proc]
dattel02
[prod:children]
web
proc
[prod:vars]
webheap=4G
procheap=8G
```

- "good enough" in most cases! Use it as long as possible
- (you should place the variables in the group_vars folder though)
- you cannot invoke a playbook on all hosts — which you probably do not want anyway
- there is some duplication in the inventories, but not too much
- get's very unwieldy when you add another dimension like 'location'

see e.g.: http://rosstuck.com/multistage-environments-with-ansible/

- 1. group variables
- 2. multiple inventories
- 3. exploiting variable precedence
- 4. using "children"
- 5. creating your own vars plugin
- 6. talk to Brian Coca

Variable Precedence

high extra vars connection variables most everything else inventory variables facts role defaults low

```
ansible-playbook -e "heap=16G" ...
# Inventory
mango01 ansible_ssh_host=10.0.1.16
  Inventory
mango10 heap=8G
[web:vars]
```

heap=4G

Variable Precedence

extra vars

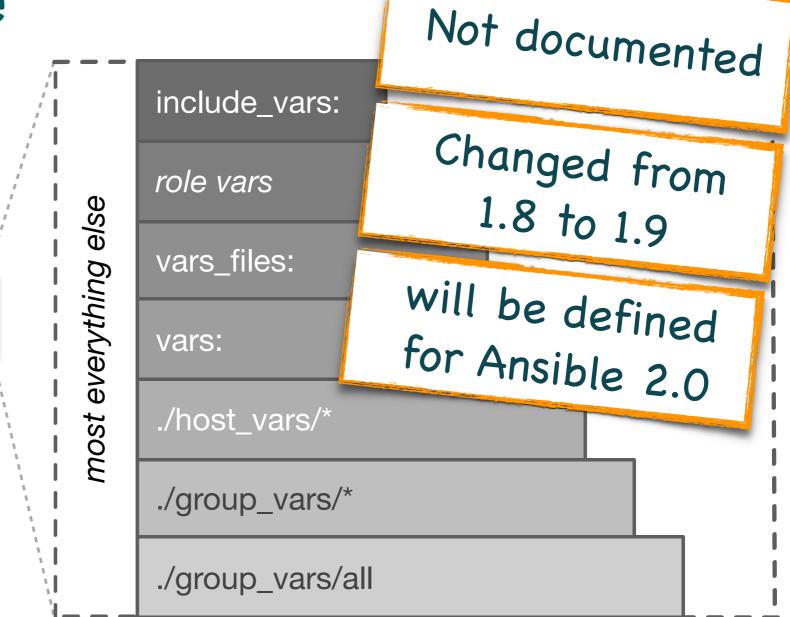
connection variables

most everything else

inventory variables

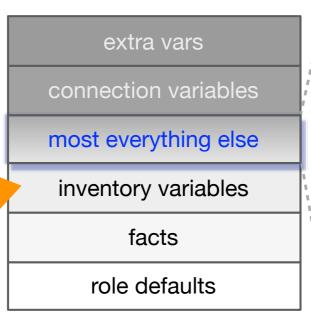
facts

role defaults



variable precedence

Inventory per Environment Problem: inventory variables have a low priority



Use include_vars task or vars_files
(That's what we are currently doing)
Problem: you have to add that to
every Playbook

include_vars:

role vars

vars files:

./host vars/*

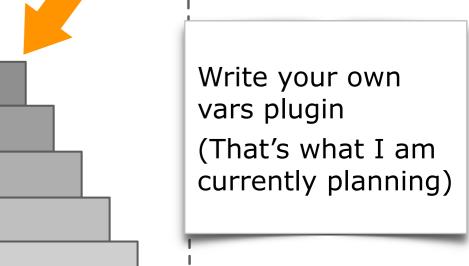
./group_vars/*

./group_vars/all

role defaults

vars:

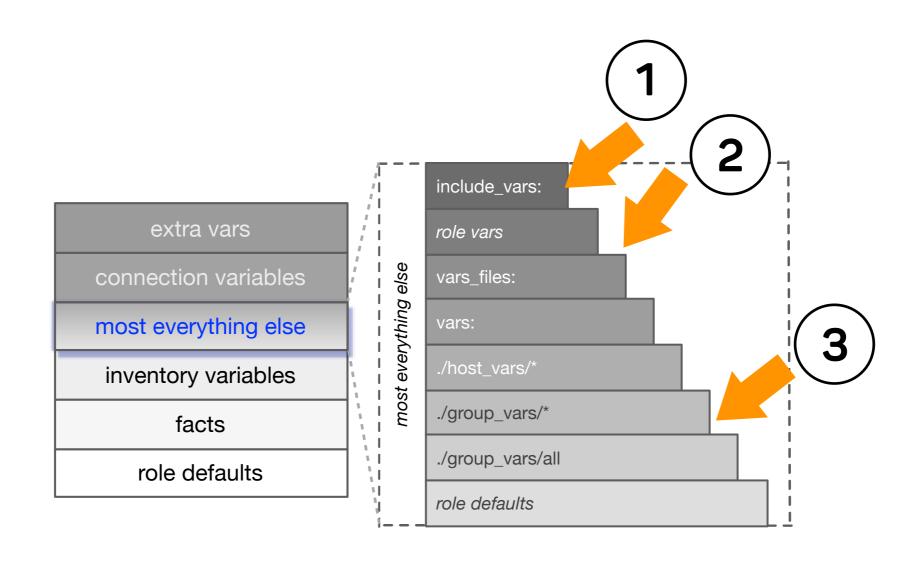
most everything else



Variables per stage/envrionment

```
servers, which are in
# varprecedence.yml
                                                        group "web" and in
                                                       group "{{STAGE}}/"
- name: Check Var precedence
  hosts: "{{ lookup('env','STAGE') }}:&web"
                                                      (1) load variables from
  vars_files:
                                                        environment/stage
    - "{{ lookup('env','STAGE') }}_vars.yml"
                                                           specific file
  tasks:
    - include_vars: include_vars{{ lookup('env', 'STAGE') }}.yml
                                                      (2) load variables from
                                                        environment/stage
                                                           specific file
```

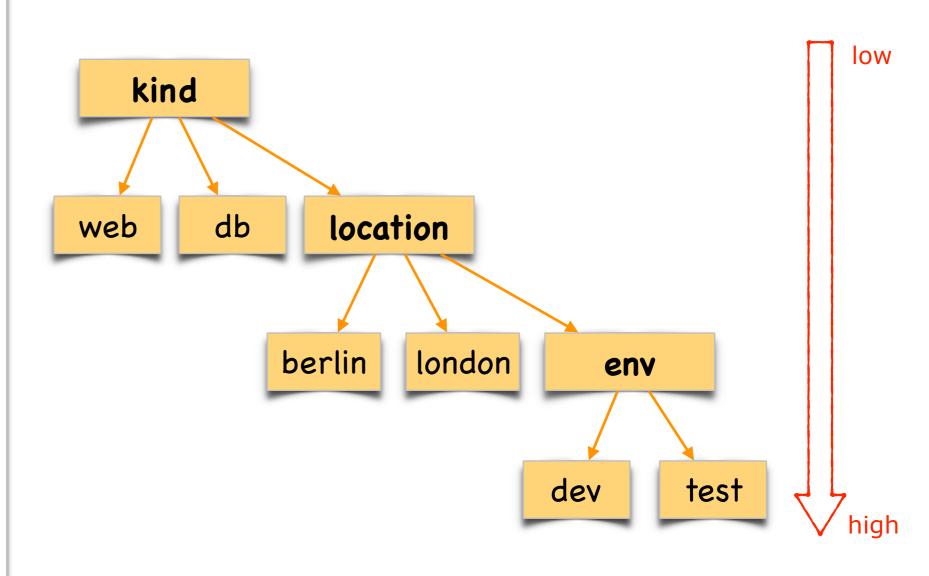
"exploiting variable precedence"



- 1. group variables
- 2. multiple inventories
- 3. exploiting variable precedence
- 4. using "children"
- 5. creating your own vars plugin
- 6. talk to Brian Coca

children have higher priority than their parent

[env:children] dev test [location:children] berlin env london [kind:children] db location web



- 1. group variables
- 2. multiple inventories
- 3. exploiting variable precedence
- 4. using "children"
- 5. creating your own vars plugin
- 6. talk to Brian Coca

Puppet Hiera: a simple Hierarchical Database

```
:hierarchy:
  - "locations/%{::location}"
  - "envs/%{::stage}"
  - "roles/%{::role}"
    common
                     a puppet "role" is
                   roughly equivalent to
                    an Ansible "group"
```

Puppet Hiera: a simple Hierarchical Database

```
:hierarchy:
 - "locations/%{::location}"
 - "envs/%{::stage}"
 - "roles/%{::role}"
    common
```

```
- locations/
  — ams.yaml
  ├─ asia.yaml
  ├─ berlin.yaml
  ├─ praha.yaml
  └─ timb.yaml
 envs/
  ├─ dev.yaml
  ── preprod.yaml
  ── prod.yaml
  └── test.yaml
 roles/
  ├─ proc.yaml
  ── web.yaml
```

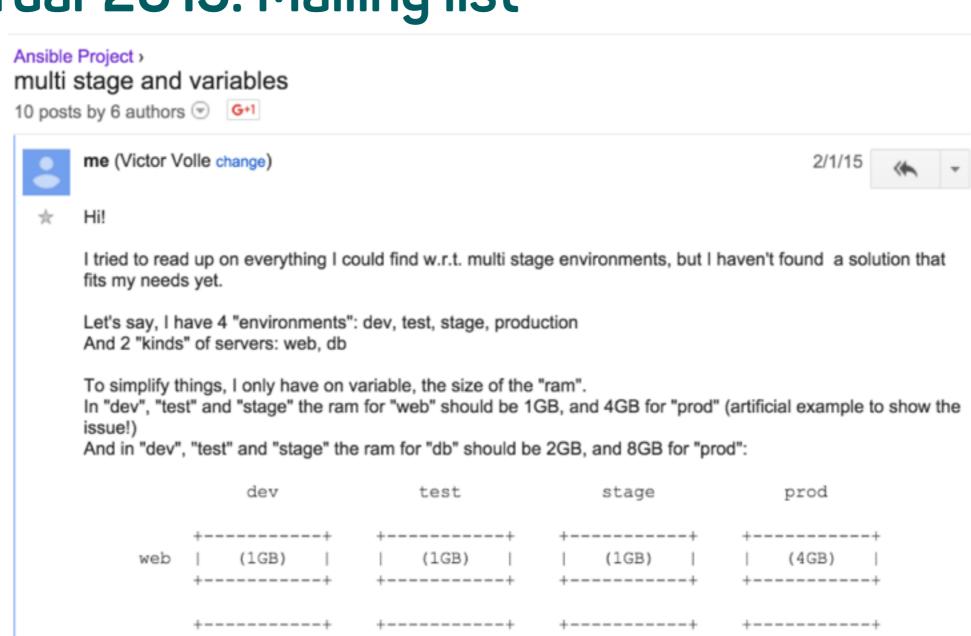
https://github.com/kontrafiktion/ansible-plugins

```
class Hierme(object):
   def init (self, hieme file name):
        defaults = {"hash behavior": default hash behaviour}
        self.data = {}
        self.hieme file name = hieme file name
       with open(hieme file name, 'r') as hierme file:
            docs = yaml.load all(hierme file)
            doc = deep merge(defaults, docs.next())
            self.hash behavior = doc["hash behavior"]
            self.hierarchy = doc["hierarchy"]
            if type(self.hierarchy). name == "str":
                self.hierarchy = [self.hierarchy]
            self.backend = YamlBackend(doc["datadir"])
   def run(self, host, vault_password=None):
        for layer in self.hierarchy:
            new data = self.backend.read(layer, wrap=True)
           if self.hash behavior == HASH BEHAVIOUR MERGE:
                self.data = deep merge(new data, self.data)
            else:
                for key in new data:
                    if not key in self.data:
                        self.data[key] = new data[key]
```

nothing to see there, yet

- 1. group variables
- 2. multiple inventories
- 3. exploiting variable precedence
- 4. using "children"
- 5. creating your own vars plugin
- 6. talk to Brian Coca

Februar 2015: Mailing list

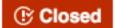


db

(2GB) |

August 2015: Issue 12156

Feature Idea: Extendable Variable Manager #12156



kontrafiktion opened this issue on Aug 29, 2015 · 2 comments



kontrafiktion commented on Aug 29, 2015



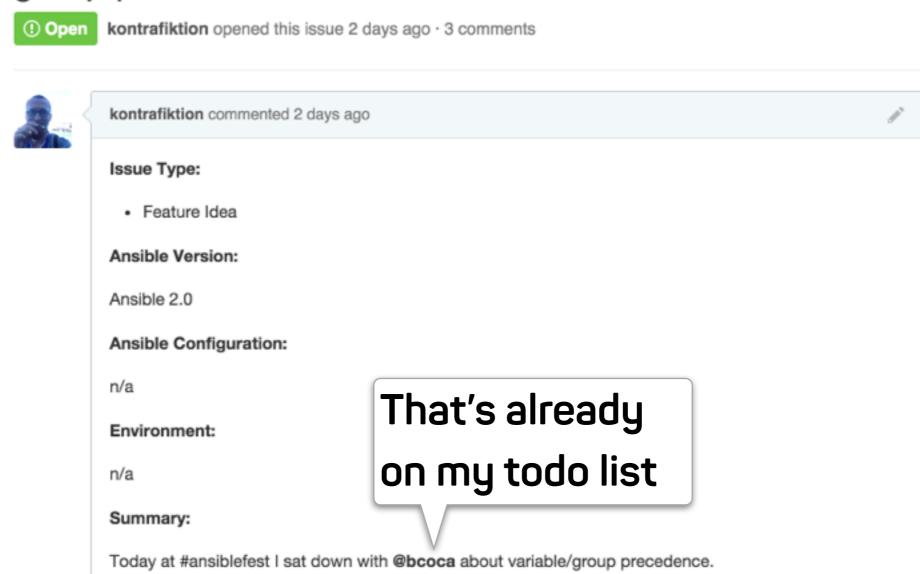
I would like to be able to extend/replace the Ansible (2.0) VariableManager, so that I would be able to define a custom hierarchy of groups:

group category "stage" contains groups: "dev", "test", "preprod" and "prod" other groups: "web", "db"

whatever is defined as group vars for "web" or "db" should be overriden by anything in the group category "stage".

February 2016: #ansiblefest

group precedence for variables #14556



Who me?

Dr. Victor Volle

IT-Something



"Senior IT Consultant" 2015- codecentric

"Architect" 2008- Senacor Technologies AG

"Chief Architect JEE" 2004- ING DiBa

Developer, Architect, Head of ... 1996- develop group, Erlangen

