JOEY COLON

 $joey.dev \cdot contact@joey.dev \cdot github.com/joey-colon \cdot linkedin.com/in/joey-colon$

EXPERIENCE

Uber

May 2020 - Aug. 2020

Software Engineering Intern

San Francisco, CA

- Investigated latency issues on core high-traffic endpoints in the Uber Eats Web middle-layer and constructed a service redirecting client to reroute requests to experimental channels which led to **over a 95% decrease** in network latency
- Built out the cookies promotion experience on the Uber Eats Web platforms to bring increased visibility of an eater's current active promotions

Honey (Acquired by PayPal)

Jan. 2020 - Mar. 2020

Software Engineering Intern

Los Angeles, CA

- Worked on the product catalog ingestion pipeline that is responsible for processing millions of products from merchant stores so that other Honey teams can consume and build features on top of product data
- Built Airflow pipeline that is utilized to analyze health on product purchases created by internal system

LSQ (Invoice Financing Fintech)

Jan. 2019 - Apr. 2019

Software Engineering Intern

Orlando, FL

- Built a Connect Bank Account feature on Angular application that let clients instantly link their bank accounts
- Refactored SMS Invoice Uploading system which enabled clients to upload invoices from their mobile device on several different areas of the dashboard application

SKILLS

Languages: JavaScript, TypeScript, PHP, Java, Python, C, HTML, CSS

Technologies: Angular, React, Vue.js, Node.js, Laravel, Airflow, Docker, Redis, RabbitMQ

SOFTWARE ENGINEERING PROJECTS

woofbot.io React, Node.js, JavaScript, MySQL, Redis, Google Cloud

- Built a scalable data pipeline that utilizes a service-oriented architecture pattern to ingest thousands
 of dog pictures scraped from Instagram daily
- Reverse engineered Instagram's internal GraphQL API to scrape pictures from Instagram at scale
- Created an API to fetch pictures and pushed a Discord chat bot that uses the woofbot API; currently in over 190 Discord servers (casting out to over 120,000 people)

 ${\bf SyncTube}\ React,\ Node.js,\ Socket.io,\ JavaScript,\ TypeScript$

• Created a single-page web application that allows for multiple people to watch YouTube videos together using socket communication for synchronized playback

SecretElo Laravel, Vue.js, PHP, JavaScript, MySQL

• Built a web application that has connected over 7,500 people to be coached by gamers in an online game

OTHER PERSONAL PROJECTS

Software Engineering Blog medium.com/@joey colon

- Actively producing technical articles on different topics within Software Engineering to audiences of varying skill level to help make the tech space a more inclusive one
- Top Writer in the Technology category on Medium.com with articles accumulating over 500,000 views

CSCareers cscareers.dev

• Building a community of **over 2000 people** with the mission to assist developers that are going through the technical interviewing pipeline

UCF Computer Science Discord / Lion Chatbot

 Administrator on UCF Computer Science Discord that has connected a total of 4500 UCF CS/IT students to provide class group chats for all CS/IT courses offered at UCF

EDUCATION

University of Central Florida

Aug. 2018 - May 2021

B.S. Information Technology – Emphasis in Software Engineering – Dean's List

GPA: 3.82

Relevant Coursework: Data Structures & Algorithms, Object-Oriented Programming, Operating System Concepts, Database Concepts, Computer Architecture, System Administration, Human-Computer Interaction