Practical 4: Efficient Code

Packages, Decorators, and Functions

Table of contents

1	Tackling Programming Problems	1
2	Reading a Remote File	4
3	The Advantages of a Package	7
4	Why 'Obvious' is Not Always 'Right'	9
5	Unpacking a DoL	12
6	Brain Teaser	16

In this notebook we are going to look in more detail at how we can reduce, reuse, and recycle our code to make our lives easier and our code more efficient.

1 Tackling Programming Problems



You will find links here to the Code Camp sessions on Functions and Packages, as well as to this week's lectures on Functions and Packages.



Difficulty: Medium.

Let's now think about how to approach problems in programming (with code) and how that might differ from other ways of thinking.

The problem we will use here as an example is: download a data file that we know is hosted on a web site and output some information about those data. This sounds hard. It is hard when you're just starting out in programming. But it is *not* hard for a computer... *iff* we can figure out what to tell it to do *and* make use of work that other people have done for us!

1.1 What Do We Do? Break It Down!

1.1.1 Step 1. Analyse the Problem

The first step to writing a program is thinking about your goal and the steps required to achieve that. We *don't* write programs like we write essays: all at once by writing a whole lot of code and then hoping for the best when we hit 'submit'.

When you're tackling a programming problem you break it down into separate, simpler steps, and then tick them off one by one. Doing this gets easier as you become more familiar with programming, but it remains crucial and, in many cases, good programmers in large companies spend more time on *design* than they do on actual *coding*.

1.1.2 Step 2. Functions & Packages

We have discussed how *functions* are a useful programming tool to enable us to re-use chunks of code. Basically, a function is a way to do something to something in a portable, easy-to-use little bundle of code.

Some steps in a program are done so many times by so many people that, eventually, someone writes a *package* that bundles up those operations into something easy to use that saves *you* having to figure out the gory details. Reading a file (even one on a computer halfway round the world) is one of those things. Making sense of the data *in* that file for you is probably not.

Figure 1: xkcd: Easy vs. Hard



IN CS, IT CAN BE HARD TO EXPLAIN THE DIFFERENCE BETWEEN THE EASY AND THE VIRTUALLY IMPOSSIBLE.

To a computer, reading data from a remote location (e.g. a web site halfway around the world) is not really any different from reading one that's sitting on your your local hard drive (e.g. on your desktop). To simplify things a great deal: the computer really just needs to know the location of the file and an appropriate *protocol* for accessing that file (e.g. http, https, ftp, local...) and then a clever programming language like Python will typically have packages that can kind of take of the rest.

In all cases – local and remote – you use the package to handle the hard bit of knowing how to actually 'read' data (because all files are just 1s and 0s of data) at the *device* level and then Python gives you back a 'file handle' that helps you to achieve things like 'read a line' or 'close an open file'. You can think of a filehandle as something that gives you a 'grip' on a file-like object no matter where or what it is, and the package is the way that this magic is achieved.

1.1.3 Step 3. Look for Ways to Recycle

Always look for ways to avoid reinventing the wheel. This is where Python's packages (or R's for that matter) come into their own. If it's something that programmers often need to do, then chances are that someone has written a package to do it!

The point of packages is that they can help us to achieve quite a lot very quickly since we can just make use of someone else's code. In the same way that we won't mark you down for Googling the answer to a coding question, we *also* won't mark you down for using someone else's package to help you get going with your programming. *That's the whole point!*

Often, if you're not sure where to start, Google (or StackOverflow) is the place to go:

```
how to read text file on web server python Boom!
```

1.1.4 Step 4. Make a Plan

OK, so we need to break this *hard* problem down into something simpler. We can do this by thinking about it as three separate steps:

- 1. We want to read a remote file (i.e. a text file somewhere the planet),
- 2. We want to turn it into a local data structure (i.e a list or a dictionary),
- 3. We want to perform some calculations on the data (e.g. calculate the mean, find the easternmost city, etc.).

We can tackle each of those in turn, getting the first bit working, then adding the second bit, etc. It's just like using lego to build something: you take the same pieces and assemble them in different ways to produce different things.

2 Reading a Remote File

So, we are going to download a file from GitHub, but we aren't going to to try to turn it into data or otherwise make 'sense' of it yet, we just want to **read** it. We are then going to build from this first step towards the rest of the steps!

Because we're accessing data from a 'URL' we need to use the urlopen function from the urllib.request package. If you're wondering how we know to use this function and package, you might google something like: *read remote csv file python 3* which in turn might get you to a StackOverflow question and answer like this.

```
from urllib.request import urlopen
help(urlopen)
```

As you can see, there is *lot* of information here about how things work. A *lot* of it won't make much sense at the moment. That's ok. *Some* of this doesn't make much sense to me, but that's because this is the *full* documentation from Python so it's trying to cover *all* the bases. You don't need to read every line of this, what you are looking is information about things like the 'signature' (what parameters the function accepts) and its output. Of course, you can also *just Google it*!

```
? Tip
```

Remember that you can use dir(...) and help(...) to investigate what a package offers. You can also get help in Jupyter by typing? before the function that you want to call.

♠ URLError?

If you are working behind a firewall (esp. if working on this practical in, say, China) then there is a *chance* you will get a URLError (<urlopen error [Errno 110044] getaddrinfo failed>). This is a 'proxy error' and in this case you may need to configure your environment as follows:

```
import os
os.environ['HTTP_PROXY'] = 'http://127.0.0.1:10809'
os.environ['HTTPS_PROXY'] = 'http://127.0.0.1:10809'
```

Before you start working on the code, why not open the data file directly in your browser? It's pretty small, and it will give you a sense of what is going on.

```
from urllib.request import URLError
from urllib.request import urlopen
# Given the info you were given above, what do you
# think the value of 'url' should be? What
# type of variable is it? int or string?
url = 'https://orca.casa.ucl.ac.uk/~jreades/data/Listings.csv'
# Read the URL stream into variable called 'response'
# using the function that we imported above
try:
   response = urlopen(url)
except URLError as e:
   print("Unable to connect to URL!")
   print(e)
# You might want to explore what `__class__` and `__name__`
# are doing, but basically the give us a way of finding out what
# is 'behind' more complex variables
# Now read from the stream, decoding so that we get actual text
raw = response.read()
print(f"'raw' variable is of type: '{raw.__class__.__name__}'.")
print(f"Raw content is:\n{raw[:75]}...\n")
data = raw.decode('utf-8')
print(f"'data' variable is of type: '{data.__class__.__name__}'.")
print(f"Decoded content is:\n{data[:75]}...")
```

Note

Notice that the raw data has the format b'...' with all of the data seemingly on one line, while the *decoded* version in data is 'correctly' structured with lines! The 'raw' data is in *bytecode* format which is not, strictly, a string. It only becomes a string when we 'decode it' to utf-8 (which is the 'encoding' of text that supports most human languages).

While the computer doesn't particularly care, we do!

Remember that you can treat strings *as lists*, so when we print below we cut off the output using the list[:<Some Number>] syntax.

```
print(f"There are {len(data)} characters in the data variable.")
print(f"The first 125 characters are: '{data[:125]}'") # Notice that '\n' count here
```

So this is definitely text, but it doesn't (yet) look entirely like the data we see because it's still just one long string, and not data which has individual records on each line. To split the text into individual lines, we can use the handily named .splitlines() method (more on methods below):

Question

```
rows = ??.splitlines()
print(f"'rows' variable is of type: {rows.__class__.__name__}'.")
```

Note now, how the *data* variable has type list. So to view the data as we see them in the original online file, we can now use a for loop to print out each element of the list (each element being a row of the original online file):

Question

```
print(f"There are {??} rows of data.")
print("\n".join(??[0:2])) # New syntax alert! notice we can *join* list elements
```

That's a little hard to read, though something has clearly changed. Let's try printing the last row:

```
print(rows[-1])
```

Lansbury Heritage A Sunday Hotel Lansbury Classic, Abhishek, 51.50975734746474, -0.0150004514905809, \$188.00

Congratulations! You've now read a text file sitting on a server in somewhere in London and Python *didn't care*. You've also converted a plain-text file to a row-formatted list.

2.1 Text into Data

We now need to work on turning the response into useful data. We got partway there by splitting on line-breaks (splitlines()), but now we need to get columns for each line. You'll notice that we are dealing with a *CSV* (Comma-Separated Value) file and that the format *looks* quite simple... So, in theory, to turn this into data we 'just' need to *split* each row into separate fields using the commas.

There's a handy function associated with strings called split:

```
print('abcdefgh'.split('d'))
```

You can also investigate further how the split function works using:

```
help('abcdefgh'.split)
```

So this seems like a good solution to turn our text into *data*:

```
test = rows[-1].split(',')
print(test)
print(f"The price of {test[0]} is {test[-1]}")
```

I'd say that we're now getting quite close to something that looks like 'real data': I know how to convert a raw response from a web server into a string, to split that string into rows, and can even access individual elements from a row!

3 The Advantages of a Package



Caution

There are two problems to the data.splitlines() and row.split(',') approach! One of them *can* be seen in the examples above, the other cannot.

- 1. Remember that 10 and '10' are *not* the same thing. To comma-format the population of Sheffield you'll see that I had to do int(...) in order to turn '685368' into a number. So our approach so far doesn't know anything about the *type* of data we're working with.
- 2. We are also implicitly *assuming* that commas can only appear at field boundaries (i.e. that they can only appear to separate one column of data from the next). In other words, just using split(',') doesn't work if *any* of the fields can themselves contain a comma!
- 3. There's actually a *third* potential issue, but it's so rare that we would need to take a completely different approach to deal with it: we are also assuming that newlines (\n) can only appear at record boundaries (i.e. that the can only appear to separate one row of data from the next). In those cases, using splitlines() also doesn't work, but this situation is (thankfully) very rare indeed.

This is where using code that someone *else* who is much more interested (and knowledgeable) has written and contributed is helpful: we don't need to think through how to deal with this sort of thing ourselves, we can just find a library that does what we need and make use of *its* functionality. I've given you the skeleton of the answer below, but you'll need to do a little Googling to find out how to "read csv python".

Note: For now just focus on problem #2.

```
from urllib.request import urlopen
import csv

url = 'https://orca.casa.ucl.ac.uk/~jreades/data/Listings.csv'
response = urlopen(url)
raw = response.read()
```

```
# Now take the raw data, decode it, and then
# pass it over to the CSV reader function
csvfile = csv.reader(raw.decode('utf-8').splitlines())

urlData = [] # Somewhere to store the data
for row in csvfile:
    urlData.append( row )

print("urlData has " + str(len(urlData)) + " rows and " + str(len(urlData[0])) + " c
print(urlData[-1]) # Check it worked!
```

If it worked, then you should have this output:

```
urlData has 11 rows and 5 columns.
['Lansbury Heritage A Sunday Hotel Lansbury Classic', 'Abhishek', '51.50975734746474
```

To you that might look a lot *worse* that the data that you originally had, but to a computer that list-of-lists is something it can work with; check it out:

```
for u in urlData[1:4]:
    print(f"The price of '{u[0]}' is '{u[-1]}'")
```

Question

Why did I use urlData[1:] instead of urlData?

The advantage of using the csv library over plain old string.split is that the csv library knows how to deal with fields that contain commas (e.g. "Cardfiff, Caerdydd" or "An Amazing 4 Bedroom Home, Central London, Sleeps 12") and so is much more flexible and consistent that our naive split approach. The vast majority of common tasks (reading certain types of files, getting remote files, etc.) have libraries that do exactly what you want without you needing to write much code yourself to take advantage of it. You should always have a look around online to see if a library exists before thinking that you need to write everything/anything from scratch. The tricky part is knowing what words to use for your search and how to read the answers that you find...

Let's try this with a 'bigger' data set... In an ideal world, the 'power' of code is that once we've solved the problem *once*, we've solved it more generally as well. So let's try with the 'scaled-up' data set and see what happens!

```
from urllib.request import urlopen
import csv

url = "https://orca.casa.ucl.ac.uk/~jreades/data/Listings-lg.csv"
response = urlopen(url)
raw = response.read()

csvfile = csv.reader(raw.decode('utf-8').splitlines())

urlData = [] # Somewhere to store the data
```

```
for row in csvfile:
   urlData.append( row )
print(f"urlData has {len(urlData)} rows and {len(urlData[0])} columns.")
for u in urlData[:20]: # For each row in the list
    print(f"The listing for '{u[0]}' has a price of {u[-1]}")
```

What mistake have I made here?

I have assumed that, just because the files have similar names, they must also have similar layouts!

The URL's data labels are:

```
name, property_type, room_type, price, bedrooms, beds, host_name, latitude, longit
```

3.1 Insight!

So, although the code was basically the same for both of these files (good), we would need to change quite a bit in order to print out the *same* information from different versions of the *same* data. So our code is rather **brittle**.

One of the issues is that our *instincts* about how to manage data doesn't align with how the computer can most *efficiently* manage it. We make the mistake of thinking that the computer needs to do things that same way that we do when reading text and so assume that we need to:

- 1. Represent the rows as a list.
- 2. Represent the columns as a list for each row.

This thinking suggests that the 'right' data structure would clearly be a list-of-lists (LoLs!), but if you understand what happened here then the next section will make a *lot* more sense!

4 Why 'Obvious' is Not Always 'Right'

Connections

This section builds on the material covered by the DOLs to Data lecture.

Difficulty: Hard.

But you need to be careful assuming that, just because something is hard for you to read, it's also hard for a computer to read! The way a computer 'thinks' and the way that we think doesn't always line up naturally. Experienced programmers can think their way around a problem by working with the computer, rather than against it.

Some issues to consider:

• Is the first row of data *actually* data, or is it *about* data?

• Do we really care about column *order*, or do we just care about being able to pick the *correct* column?

Let's apply this approach to the parsing of our data...

4.1 Understanding What's an 'Appropriate' Data Structure

If you stop to think about it, then our list-of-lists approach to the data isn't very easy to navigate. Notice that if the position or name of a column changes then we need to change our program *every* time we re-run it! It's not very easy to read *either* since we don't really know what u[5] is supposed to be. That way lies all kinds of potential errors!

Also consider that, in order to calculate out even a simple aggregate such as the sum of a field for all rows we need to step through a lot of irrelevant data as well: we have to write a for loop and then step through each row with an 'accumulator' (somewhere to store the total). That's slow.

That doesn't make much sense since this should all be *easier* and *faster* in Python than in Excel, but right now it's *harder*, and quite possibly *slower* as well! So how does the experienced programmer get around this? 'Simple' (i.e. neither simple, nor obvious, until you know the answer): she realises that the data is organised the wrong way! We humans tend to think in rows of data: this apartment has the following *attributes* (price, location, etc.), or that city has the following *attributes* (population, location). We read across the row because that's the easiest way for *us* to think about it. But, in short, a list-of-lists does *not* seem to be the right way to store this data!

Crucially, a computer doesn't have to work that way. For a computer, it's as easy to read *down* a column as it is to read *across* a row. **In fact, it's easier**, because each column has the same *type* of data: one column contains names (strings), another column contains prices (integers or floats), and other columns contain other types of data (floats, etc.). Better still, the order of the columns often doesn't matter as long as we know what the columns are called: it's easier to ask for the 'description column' than it is to ask for the 6th column since, for all we know, the description column might be in a different place for different files but they are all (relatively) likely to use the 'description' label for the column itself.

4.2 A Dictionary of Lists to the Rescue

So, if we don't care about column order, only row order, then a dictionary of lists would be a nice way to handle things. And why should we care about column order? With our CSV files above we already saw what a pain it was to fix things when the layout of the columns changed from one data set to the next. If, instead, we can just reference the 'description' column then it doesn't matter where that column actually is. Why is that?

Well, here are the first four rows of data from the CSV file:

name, property_type, room_type, price, bedrooms, beds, host_name, latitude, longitud Gorgeous 2 bed flat w easy access to Earlsfield St, Entire serviced apartment, Entire Welcome to London!, Private room in bed and breakfast, Private room, \$54.00, 1.0, 1.2 bedroom 8th floor serviced apartment., Entire serviced apartment, Entire home/apt, Prime city studio apartment, Entire rental unit, Entire home/apt, \$82.00, 1.0, 1.0, Cozy Room near Canary Wharf, Private room in home, Private room, , , , Sujata, 51.51

Here's how it would look as a dictionary of lists organised by *column*, and *not* by row, though note that (for now) I've changed the NaN (Not a Number) values to something that will be easier to work with:

```
['Gorgeous 2 bed flat w easy access to Earlsfiel...', 'Welcome to London!', '2 bedroom [2, 1, 2, 1, 3]
```

What does this do better? Well, for starters, we know that everything in the 'Name' column will be a string, and that everything in the 'Longitude' column is a float, while the 'Population' column contains integers. So that's made life easier already, but the real benefit is coming up...

4.3 Behold the Power of the DoL

Now let's look at what you can do with this data structure. I'd encourage you to try to answer the questions without tips or help, but because this is quite a big shift in complexity, for each of the questions there's also substantial guidance in the 'Unpacking' section.

```
• We'll step through most of these in detail below.
```

We can find the latitude of 'Prime city studio apartment' by putting together what we know about searching for a value in a list with what we know about dictionaries:

```
loc = 'Prime city studio apartment'
lat = myData['Latitude'][ myData['Name'].index(loc) ]
print(f"{loc}'s latitude is {lat}")
```

So to print the location of '2 bedroom 8th floor serviced apartment.':

Question

```
loc = "2 bedroom 8th floor serviced apartment."
print(f"The listing for {loc} can be found at " +
    f"{abs(myData[??][ ?? ])}°W, {myData['Latitude'][ ?? ]}°N")
```

If you need help, then you can find it below.

To find the easternmost listing we need to adapt what we've done above and think about how we'd get the **max**imum value out:

Question

```
listing = myData['Name'][ myData['Longitude'].index( ??(myData[??]) ) ]
print(f"The easternmost listing is: {listing}")
```

If you need help, then you can find it below with some additional tips on just finding a longitude that really breaks it all down into small steps.

To find the mean number of bedrooms we can use a package called numpy. numpy (Numerical Python) is used so much that most people simply refer to it as np. This is a huge package in terms of features, but right now we're interested only in the simple arithmatic mean.

Question

```
import numpy as np
mean = np.??(myData['Bedrooms'])
print(f"The mean number of bedrooms is: {mean}")
```

Again, you can find help below.



Warning

Stop! Look closely at what is going on. There's a *lot* of content to process in the code above, so do *not* rush blindly on if this is confusing. Try pulling it apart into pieces and then reassemble it. Start with the bits that you understand and then *add* complexity.

5 Unpacking a DoL

We'll go through each one in turn, but they nearly all work in the same way and the really key thing is that you'll notice that we no longer have any loops (which are slow) just index or np.<function> (which is very fast).

5.1 The Location of Lerwick

Let's take a detour... Lerwick is a small town in the Shetlands, way up to the North of mainland U.K. and somewhere I've wanted to go ever since I got back from Orkney-but then I spent my honeymoon in the far North of Iceland, so perhaps I just don't like being around lots of people...

Anyway, this one *might* be a tiny bit easier conceptually than the other problems, except that I've deliberately used a slightly different way of showing the output that might be confusing:

To print the location of Lerwick:

```
# This won't actually run, it's an example
city = "Lerwick"
print(f"The town of {city} can be found at " +
    f"{abs(myData['Longitude'][myData['Name'].index(city)])}°W, " +
    f"{myData['Latitude'][myData['Name'].index(city)]}°N")
```

The first thing to do is to pull apart the print statement: you can see that this is actually just two 'f-strings' joined by a +—having that at the end of the line tells Python that it should carry on to the next line. That's a handy way to make your code a little easier to read. If you're creating a list and it's getting a little long, then you can also continue a line using a , as well!

5.1.1 1. The first f-string

The first string will help you to make sense of the second: f-strings allow you to 'interpolate' a variable into a string directly rather than having to have lots of str(x) + " some text " + str(y). You can write $f"\{x\}$ some text $\{y\}$ " and Python will automatically convert the variables x and y to strings and replace $\{x\}$ with the *value of x* and $\{y\}$ with the *value of y*.

So here f"The town of {city} can be found at "becomes f"The town of Lerwick can be found at "because {city} is replaced by the value of the variable city. This makes for code that is easier for humans to read and so I'd consider that a good thing.

5.1.2 2. The second f-string

This one is hard because there's just a *lot* of code there. But, again, if we start with what we recognise that it gets just a little bit more manageable... Also, it stands to reason that the only difference between the two outputs is that one asks for the 'Longitude' and the other for the 'Latitude'. So if you can make sense of one you have *automatically* made sense of the other and don't need to work it all out.

Let's start with a part that you might recognise:

```
myData['Name'].index(listing)
```

You've *got* this. This is just asking Python to work out the index of Lerwick (because city = 'Lerwick'). So it's a number. 5 in this case. And we can then think, 'OK so what does this return:

```
myData['Longitude'][4]
```

And the answer is -1.145. That's the Longitude of Lerwick! There's just *one* last thing: notice that we're talking about degrees West here. So the answer isn't a negative (because negative West degrees would be *East*!), it's the *absolute* value. And that is the final piece of the puzzle: abs(...) gives us the absolute value of a number!

```
help(abs)
```

5.2 The Longitude of a Listing

The code we've just seen can look pretty daunting, so let's break it down into two parts. What would you get if you ran just this code?

```
myData['Longitude'][2]
```

Remember that this is a dictionary-of-lists (DoL). So, Python first looks for a key named Longitude in the myData dictionary. It finds out that the value associated with this key is a *list* and, in this example, it just pulls out the second value (index 1). Does **that part** make sense?

Now, to the second part:

```
myData['Name'].index('2 bedroom 8th floor serviced apartment.')
```

Here we look in the dictionary for the key Name and find that that's *also* a list. All we're doing here is asking Python to find the index of '2 bedroom 8th floor serviced apartment.' for us in that list. And myData['Name'].index('2 bedroom 8th floor serviced apartment.') gives us back a 2, so *instead* of just writing myData['Longitude'][2] we can replace the 2 with myData['Name'].index('2 bedroom 8th floor serviced apartment.')! Crucially, notice the complete *absence* of a for loop, which means that this code is *fast*!

Does that make sense? If it does then you should be having a kind of an moment because what we've done by taking a column view, rather than a row view, is to make Python's index() command do the work for us. Instead of having to look through each row for a field that matches 'Name' and then check to see if it's '2 bedroom 8th floor serviced apartment.', we've pointed Python at the right column immediately and asked it to find the match (which it can do very quickly). Once we have a match then we *also* have the row number to go and do the lookup in the 'Longitude' column because the index *is* the row number!

5.3 The Easternmost Listing

Where this approach really comes into its own is on problems that involve maths. To figure out the easternmost city in this list we need to find the *maximum* Longitude and then use *that* value to look up the city name. So let's do the same process of pulling this apart into two steps. Let start with the easier bit:

```
myData['Name'][0]
```

That would give us the name of a city, but we don't just want the first city in the list, we want the one with the maximum longitude. To achieve *that* we need to somehow replace the 0 with the *index of the maximum longitude*. Let's break this down further:

- 1. We first need to *find* the maximum longitude.
- 2. We then need to *find* the **index** of that maximum longitude.

So Step 1 would be:

```
max_lon = max(myData['Longitude'])
```

Because the max(...) helps us to find the maximum longitude in the Longitude list. Now that we have that we can proceed to Step 2:

```
myData['Longitude'].index(
    max_lon
)
```

So now we ask Python to find the position of max_lon in the list. But rather than doing this in two steps we can combine into one if we write it down to make it easier to read:

```
myData['Longitude'].index(
    max(myData['Longitude'])
)
```

There's the same .index which tells us that Python is going to look for something in the list associated with the Longitude key. All we've done is change what's *inside* that index function to max(myData['Longitude']). This is telling Python to find the *maximum* value in the myData['Longitude'] list. So to explain this in three steps, what we're doing is:

- Finding the maximum value in the Longitude column (we know there must be one, but we don't know what it is!),
- Finding the index (position) of that maximum value in the Longitude column (now that we know what the value is!),
- Using that index to read a value out of the Name column.

I *am* a geek, but that's pretty cool, right? In one line of code we managed to quickly find out where the data we needed was even though it involved three discrete steps. Think about how much work you'd have to do if you were still thinking in *rows*, not *columns*!

```
loc = myData['Name'][
    myData['Longitude'].index(
         max(myData['Longitude'])
    )
]
print(f"The easternmost listing is {loc}.")
```

5.3.1 The Average Number of Bedrooms

So here we're going to 'cheat' a little bit: rather than writing our own function, we're going to import a package and use someone *else*'s function. The numpy package contains a *lot* of useful functions that we can call on (if you don't believe me, add "dir(np)" on a new line after the import statement), and one of them calculates the average of a list or array of data.

```
import numpy as np
print(f"The mean number of bedrooms is {np.mean(myData['Bedrooms'])}")
```

This is where our new approach really comes into its own: because all of the population data is in one place (a.k.a. a *series* or column), we can just throw the whole list into the np.mean function rather than having to use all of those convoluted loops and counters. Simples, right?

No, not *simple* at all, but we've come up with a way to *make* it simple.

5.3.2 **Recap!**

So the *really* clever bit in all of this isn't switching from a list-of-lists to a dictionary-of-lists, it's recognising that the dictionary-of-lists is a *better* way to work *with* the data that we're trying to analyse and that that there are useful functions that we can exploit to do the heavy lifting for us. Simply by changing the way that we stored the data in a 'data structure' (i.e. complex arrangement of lists, dictionaries, and variables) we were able to do away with lots of for loops and counters and conditions, and reduce many difficult operations to something that could be done on one line!

6 Brain Teaser



Why not have a stab at writing the code to print out the listing with the *3rd most bedrooms*? This can *still* be done on one line, though you might want to start by breaking the problem down:

- 1. How do I find the 3rd largest value in a list?
- 2. How do I find the *index* of the 3rd largest value in a list?
- 3. How do I use that to look up the name associated with that index?

You've already done #2 and #3 above so you've *solved* that problem. If you can solve #1 then the rest should fall into place.



You don't want to use <list>.sort() because that will sort your data *in place* and break the link between the indexes across the 'columns'; you want to research the function sorted(<list>) where <list> is the variable that holds your data and sorted(...) just returns whatever you pass it in a sorted order *without* changing the original list. You'll see why this matters if you get the answer... otherwise, wait a few days for the answers to post.

Question

```
# Print out the name of the 3rd most bedrooms
loc = ??
print("The third most bedrooms are in: " + str(loc))
```

The answer is 2 bedroom 8th floor serviced apartment..

6.1 Bringing it all together...

Conceptually, this is one of the hardest practicals in the entire term because it joins up so many of the seemingly simple ideas that you covered in Code Camp into a very complex 'stew' – all our basic ingredients (lists, dictionaries, etc.) have simmered for a bit, been stirred up together, and become something entirely new and more complex.

So if this practical doesn't make sense to you on the *first* runthrough, I'd suggest going back through the second half of the practical *again* in a couple of days' time – that will give your brain a little time to wrap itself around the basics before you throw the hard stuff at it again. *Don't* panic if it doesn't all make sense on the *second* runthrough either – this is like a language, you need to practice! With luck, the second time you went through this code a little bit *more* made sense. If you need to do it a third time you'll find that even *more* makes sense... and so on.