

Practical 9: Presenting Data

Visualisation and Tables

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Important

This practical focusses on the final topic we want to cover in *Foundations*: visualisation! You will have seen quite a bit of this across the preceding three to four weeks, but it was done in an *ad-hoc* way, here we try to systematise things a bit.

Connections

Here we're trying to tidy up the loose ends. You've already worked with basic data visualisations in Seaborn and Matplotlib (including (geo)panda's plot function), but we want you to have a better sense of how that *works* as part of a coherent – if altogether rather complex and overwhelming – approach to managing a data visualisation.

1 Preamble

```
import os
import numpy as np
import pandas as pd
import geopandas as gpd
import seaborn as sns
```

```
import matplotlib.cm as cm
import matplotlib.pyplot as plt
```

```
import os
from requests import get
from urllib.parse import urlparse
```

```
def cache_data(src:str, dest:str) -> str:
    """Downloads and caches a remote file locally.
```

The function sits between the 'read' step of a pandas or geopandas data frame and downloading the file from a remote location. The idea is that it will save it locally so that you don't need to remember to do so yourself. Subsequent re-reads of the file will return instantly rather than downloading the entire file for a second or n-th time.

Parameters

src : str

The remote *source* for the file, any valid URL should work.

dest : str

The *destination* location to save the downloaded file.

Returns

str

A string representing the local location of the file.

"""

```
url = urlparse(src) # We assume that this is some kind of valid URL
fn = os.path.split(url.path)[-1] # Extract the filename
dfn = os.path.join(dest,fn) # Destination filename
```

```
# Check if dest+filename does not exist --
# that would mean we have to download it!
if not os.path.isfile(dfn) or os.path.getsize(dfn) < 1:
```

```
    print(f"{dfn} not found, downloading!")
```

```
    # Convert the path back into a list (without)
    # the filename -- we need to check that directories
    # exist first.
```

```
    path = os.path.split(dest)
```

```
    # Create any missing directories in dest(ination) path
    # -- os.path.join is the reverse of split (as you saw above)
    # but it doesn't work with lists... so I had to google how
    # to use the 'splat' operator! os.makedirs creates missing
    # directories in a path automatically.
```

```
    if len(path) >= 1 and path[0] != "":
        os.makedirs(os.path.join(*path), exist_ok=True)
```

```
# Download and write the file
with open(dfn, "wb") as file:
    response = get(src)
    file.write(response.content)

print('Done downloading...')

else:
    print(f"Found {dfn} locally!")

return dfn
```

2 Using Matplotlib

2.1 Anatomy of a Figure

Tip

You might want to bookmark the ‘Anatomy of a Figure’ image so that you can easily find and refer to it in the future. This structure is why matplotlib is so much nastier than ggplot, but it does also give you greater *control* over the output if you really dig into the guts of things.

One of the reasons that Matplotlib is so much more complex than ggplot is that it can actually *do* a plot more than ggplot, including image manipulation, axis translation, and even 3D. You can get a sense of this by looking at [the tutorials](#) since the [Users guide](#) can be a bit overwhelming.

Nevertheless, the [core components of all matplotlib figures](#) can be seen here:

2.2 Finding Fonts

I find matplotlib’s use of fonts to be *profoundly* weird. If you use conda and install directly on to the computer then you *might* have access to all of your computer’s fonts (though there are different *types* of fonts as well, not all of which will show up), but for most users it will be those that were installed into Docker.

2.2.1 Using Fontconfig

fontconfig is the base Linux utility for managing fonts. We can list font using fc-list and then a set of ‘switches’ determining the kind of information we want back. Since fontconfig doesn’t exist on OSX or Windows, you’ll need to do some more investigating and poking around to get these details on a conda install (I’ll show an option further down)...

Here we ask fontconfig to format the output so that we only get the first part of the family name, and then we pipe (recall | sends output from one utility to another!) the output of that to sort, which sorts the output, and uniq which removes duplicates (which there will be because there are **bold**, *italic*, small-caps, etc. versions of each font). To

make better sense of this you can always try playing around with all three steps in the output below!

```
fonts = ! fc-list --format="%{family[0]}\n" | sort | uniq  
print(fonts)
```

```
['.Al Bayan PUA', '.Al Nile PUA', '.Al Tarikh PUA', '.Apple Color Emoji UI', '.Apple SD Gothic Neo', '.Aqua Kana', '.Arial
```

💡 Capturing output

Notice that we're able to capture the output of an external application (called via the Terminal) with `fonts = !` This can be useful when something is easy to do on the command line but hard to do in Python.

The below option also pipes output from `fontconfig`, but to the `grep` utility which checks each line for the character sequence `Liberation`. Now we're asking `fontconfig` to include style details which will relate to both weight (regular, bold, extra bold, light, etc.) and italic, bold, small caps, etc.

```
fonts = ! fc-list : family style | grep "Liberation"  
print(sorted(fonts))
```

```
['Liberation Mono:style=Bold', 'Liberation Mono:style=Bold Italic', 'Liberation Mono:style=Italic', 'Liberation Mono:sty
```

You can find more examples [here](#), a more detailed set of instructions [here](#), and even information about (for example) [supported languages](#) based on [RFC 3066](#).

Here are the languages supported by the Ubuntu Light font:

```
! fc-list "Liberation Mono" : lang
```

```
:lang=aa|af|av|ay|be|bg|bi|br|bs|ca|ce|ch|co|cs|cy|da|de|el|en|eo|es|et|eu|fi|fj|fo|fr|fur|fy|gd|gl|gv|ho|hr|hu|ia|id|ie|i
```

Here are the monospace fonts installed:

```
! fc-list :spacing=mono : family | sort | uniq
```

```
.Apple Color Emoji UI  
.LastResort  
.SF NS Mono  
.Times LT MM  
Adobe Garamond  
Adobe Jenson MM  
Adobe Wood Type  
Amethyst  
Andale Mono  
Apple Color Emoji  
Courier New  
Fira Mono  
Fira Mono,Fira Mono Medium  
GB18030 Bitmap
```

Inconsolata
 Inconsolata Condensed
 Inconsolata Condensed, Inconsolata Condensed Black
 Inconsolata Condensed, Inconsolata Condensed ExtraBold
 Inconsolata Condensed, Inconsolata Condensed ExtraLight
 Inconsolata Condensed, Inconsolata Condensed Light
 Inconsolata Condensed, Inconsolata Condensed Medium
 Inconsolata Condensed, Inconsolata Condensed SemiBold
 Inconsolata Expanded
 Inconsolata Expanded, Inconsolata Expanded Black
 Inconsolata Expanded, Inconsolata Expanded ExtraBold
 Inconsolata Expanded, Inconsolata Expanded ExtraLight
 Inconsolata Expanded, Inconsolata Expanded Light
 Inconsolata Expanded, Inconsolata Expanded Medium
 Inconsolata Expanded, Inconsolata Expanded SemiBold
 Inconsolata ExtraCondensed
 Inconsolata ExtraCondensed, Inconsolata ExtraCondensed Black
 Inconsolata ExtraCondensed, Inconsolata ExtraCondensed ExtraBold
 Inconsolata ExtraCondensed, Inconsolata ExtraCondensed ExtraLight
 Inconsolata ExtraCondensed, Inconsolata ExtraCondensed Light
 Inconsolata ExtraCondensed, Inconsolata ExtraCondensed Medium
 Inconsolata ExtraCondensed, Inconsolata ExtraCondensed SemiBold
 Inconsolata ExtraExpanded
 Inconsolata ExtraExpanded, Inconsolata ExtraExpanded Black
 Inconsolata ExtraExpanded, Inconsolata ExtraExpanded ExtraBold
 Inconsolata ExtraExpanded, Inconsolata ExtraExpanded ExtraLight
 Inconsolata ExtraExpanded, Inconsolata ExtraExpanded Light
 Inconsolata ExtraExpanded, Inconsolata ExtraExpanded Medium
 Inconsolata ExtraExpanded, Inconsolata ExtraExpanded SemiBold
 Inconsolata SemiCondensed
 Inconsolata SemiCondensed, Inconsolata SemiCondensed Black
 Inconsolata SemiCondensed, Inconsolata SemiCondensed ExtraBold
 Inconsolata SemiCondensed, Inconsolata SemiCondensed ExtraLight
 Inconsolata SemiCondensed, Inconsolata SemiCondensed Light
 Inconsolata SemiCondensed, Inconsolata SemiCondensed Medium
 Inconsolata SemiCondensed, Inconsolata SemiCondensed SemiBold
 Inconsolata SemiExpanded
 Inconsolata SemiExpanded, Inconsolata SemiExpanded Black
 Inconsolata SemiExpanded, Inconsolata SemiExpanded ExtraBold
 Inconsolata SemiExpanded, Inconsolata SemiExpanded ExtraLight
 Inconsolata SemiExpanded, Inconsolata SemiExpanded Light
 Inconsolata SemiExpanded, Inconsolata SemiExpanded Medium
 Inconsolata SemiExpanded, Inconsolata SemiExpanded SemiBold
 Inconsolata UltraCondensed
 Inconsolata UltraCondensed, Inconsolata UltraCondensed Black
 Inconsolata UltraCondensed, Inconsolata UltraCondensed ExtraBold
 Inconsolata UltraCondensed, Inconsolata UltraCondensed ExtraLight
 Inconsolata UltraCondensed, Inconsolata UltraCondensed Light
 Inconsolata UltraCondensed, Inconsolata UltraCondensed Medium
 Inconsolata UltraCondensed, Inconsolata UltraCondensed SemiBold
 Inconsolata UltraExpanded
 Inconsolata UltraExpanded, Inconsolata UltraExpanded Black

Inconsolata UltraExpanded,Inconsolata UltraExpanded ExtraBold
 Inconsolata UltraExpanded,Inconsolata UltraExpanded ExtraLight
 Inconsolata UltraExpanded,Inconsolata UltraExpanded Light
 Inconsolata UltraExpanded,Inconsolata UltraExpanded Medium
 Inconsolata UltraExpanded,Inconsolata UltraExpanded SemiBold
 Inconsolata,Inconsolata Black
 Inconsolata,Inconsolata ExtraBold
 Inconsolata,Inconsolata ExtraLight
 Inconsolata,Inconsolata Light
 Inconsolata,Inconsolata Medium
 Inconsolata,Inconsolata SemiBold
 Input Mono
 Input Mono Compressed
 Input Mono Compressed,InputMonoCompressed Black
 Input Mono Compressed,InputMonoCompressed ExLight
 Input Mono Compressed,InputMonoCompressed Light
 Input Mono Compressed,InputMonoCompressed Medium
 Input Mono Compressed,InputMonoCompressed Thin
 Input Mono Condensed
 Input Mono Condensed,InputMonoCondensed Black
 Input Mono Condensed,InputMonoCondensed ExLight
 Input Mono Condensed,InputMonoCondensed Light
 Input Mono Condensed,InputMonoCondensed Medium
 Input Mono Condensed,InputMonoCondensed Thin
 Input Mono Narrow
 Input Mono Narrow,InputMonoNarrow Black
 Input Mono Narrow,InputMonoNarrow ExLight
 Input Mono Narrow,InputMonoNarrow Light
 Input Mono Narrow,InputMonoNarrow Medium
 Input Mono Narrow,InputMonoNarrow Thin
 Input Mono,InputMono Black
 Input Mono,InputMono ExLight
 Input Mono,InputMono Light
 Input Mono,InputMono Medium
 Input Mono,InputMono Thin
 Liberation Mono
 Menlo
 Miguta
 PT Mono
 Roboto Mono
 Source Code Pro,Source Code Pro ExtraLight

2.2.2 Using Python+Terminal

Another way to get at this information is to try asking matplotlib what fonts it *already* knows about in its cache:

```
import matplotlib
loc = matplotlib.get_cachedir()
!ls {loc}
```

fontlist-v330.json fontlist-v390.json

Hopefully you will see a list of installed fonts when you run this next block of code. See if you can make sense of what this code does!

```
fonts = !cat {loc + '/fontlist-v330.json'}
fonts = set(list(filter(lambda x: "name" in x, fonts)))
fonts = [x.replace("name": "").replace(",") for x in fonts]
print(fonts)
```

```
['STIX Two Math', 'Lucida Grande', 'Apple Chancery', 'DejaVu Sans Mono', 'Mukta Mahee', 'OS OpenMap Local', '.SF
```

```
fonts = ! fc-list : family style | grep "Ubuntu"
print(sorted(fonts))
```

```
[]
```

2.2.3 Fontdicts

Now that we know what's available, the next step is to set up some useful defaults that we can re-use across multiple plots to ensure consistency of output. The format for specifying fonts on a per-figure basis is a dictionary, so where you see fontdict in the matplotlib [documentation](#) the following should work:

Here's the example:

```
font = {'family': 'serif',
        'color': 'darkred',
        'weight': 'normal',
        'size': 16,
        }

tfont = {'fontname': 'Liberation Sans Narrow', 'weight': 'bold'}
bfont = {'fontname': 'Liberation Sans Narrow', 'weight': 'normal', 'horizontalalignment': 'left'}
afont = {'fontname': 'Liberation Sans Narrow', 'weight': 'light'}
```

I am setting the 'title font' (tfont) and 'body copy font' (bfont) and 'axis font' (afont) here to use in the output below. You can pick another font and see what happens.

2.2.4 2.3: Using Fonts

At this point we're going to work towards a kind of 'atlas' that would make it easy to compare some features for different London boroughs. I basically implemented a the basic matplotlib version of QGIS' Atlas functionality.

```
# This will be whatever LA you processed last week
LA = 'Waltham Forest'

msoa_gdf = gpd.read_parquet(os.path.join('data', 'geo', f'{LA}-MSOA_data.geoparquet'))

median_gdf = msoa_gdf[['MSOA11CD', 'median_price', 'geometry']]
listing_gdf = msoa_gdf[['MSOA11CD', 'listing_count', 'geometry']]

import matplotlib.pyplot as plt
```

2.2.5 The Defaults

Here is a demonstration of some of the ways you can adjust features in a Python matplotlib plot. I'm not suggesting either of these is a *good* output, but that's not the point! The idea is to see the various ways you can tweak a plot... And notice that we've not yet changed any fonts. And it shows.

```
# Set up a 1 x 2 plot (you can also leave off the nrows= and ncols=)
f, axes = plt.subplots(nrows=1, ncols=2, figsize=(8,6))
# ax1 will be the first plot on the left, ax2 will be on the right;
# a 2 (or more) *row* plot will return a list of lists... 1 list/row.
ax1 = axes[0]
ax2 = axes[1]

# Left plot is the median price
median_gdf.plot(column='median_price', ax=ax1, legend=True, cmap='viridis')
ax1.set_title("Median Price per MSA");
# Turn off the frame, one side of the plot at a time
ax1.spines['top'].set_visible(False)
ax1.spines['right'].set_visible(False)
ax1.spines['bottom'].set_visible(False)
ax1.spines['left'].set_visible(False)
# Set the labels
ax1.set_xlabel("Easting");
ax1.set_ylabel("Northing");

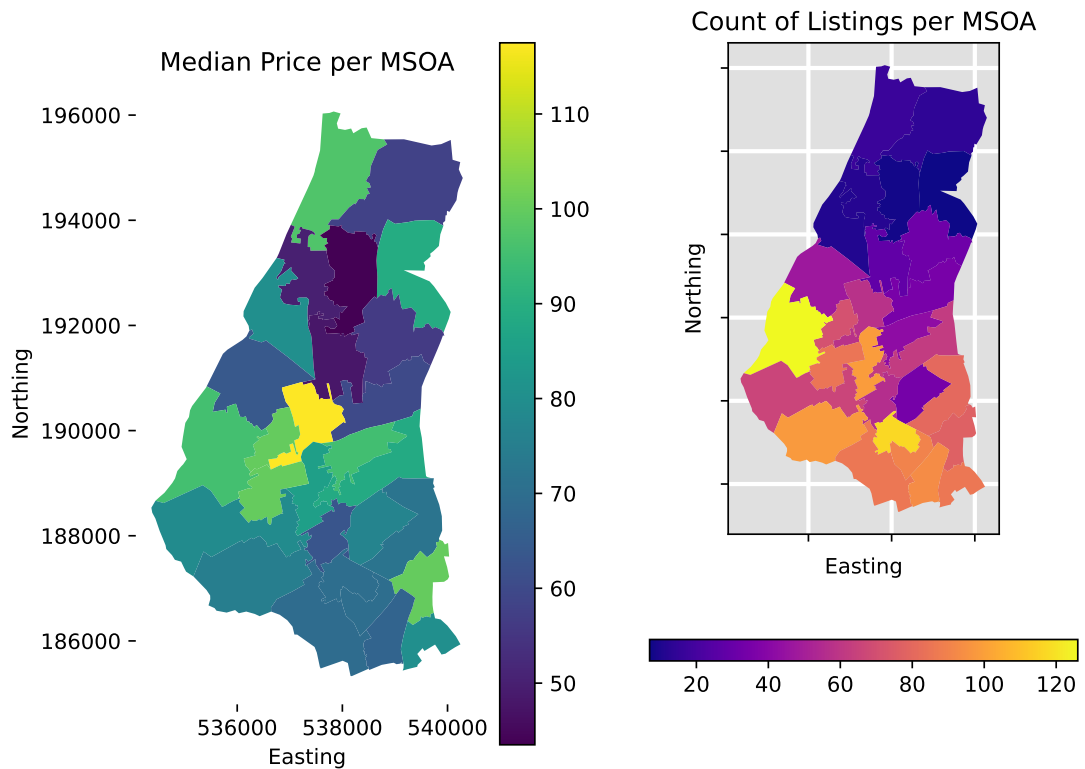
# Right plot is the number of listings; note
# here the use of both zorder (which is the
# 'stacking order' of elements on the plot, and
# the legend_kwds (keywords) to change the
# orientation of the plot to horizontal
listing_gdf.plot(column='listing_count', ax=ax2, legend=True, cmap='plasma', zorder=1,
                 legend_kwds={"orientation": "horizontal"})
ax2.set_title("Count of Listings per MSA");
# Set a background colour for the plot
ax2.set_facecolor((.4, .4, .2))
# Add grid lines and set their zorder to
# below that of the data on the plot
plt.grid(visible=True, which='major', axis='both', color='w', linestyle='-', linewidth=2, zorder=0)
ax2.set_axisbelow(True)

# This is equivalent to the ax1.spines...
# above, but if you use it here you lose
# the background to the plot as well!
# plt.gca().set(frame_on=False)

# Remove the labels on the ticks of the
# axes (meaning: remove the numbers on
# x- and y-axes).
ax2.set_xticklabels([])
ax2.set_yticklabels([])
```



```
# Set the labels
ax2.set_xlabel("Easting");
ax2.set_ylabel("Northing");
```



2.2.6 Improving on Defaults

```
f,axes = plt.subplots(1,2,figsize=(8,6))
```

```
# Set up the plots
median_gdf.plot(column='median_price', ax=axes[0], legend=True, cmap='viridis')
listing_gdf.plot(column='listing_count', ax=axes[1], legend=True, cmap='plasma')
for ax in axes:
    ax.axis('off')
    # Note that here, set_facecolor doesn't work,
    # presumably because the axis is 'off'
    ax.set_facecolor((.4, .4, .4, .2))
```

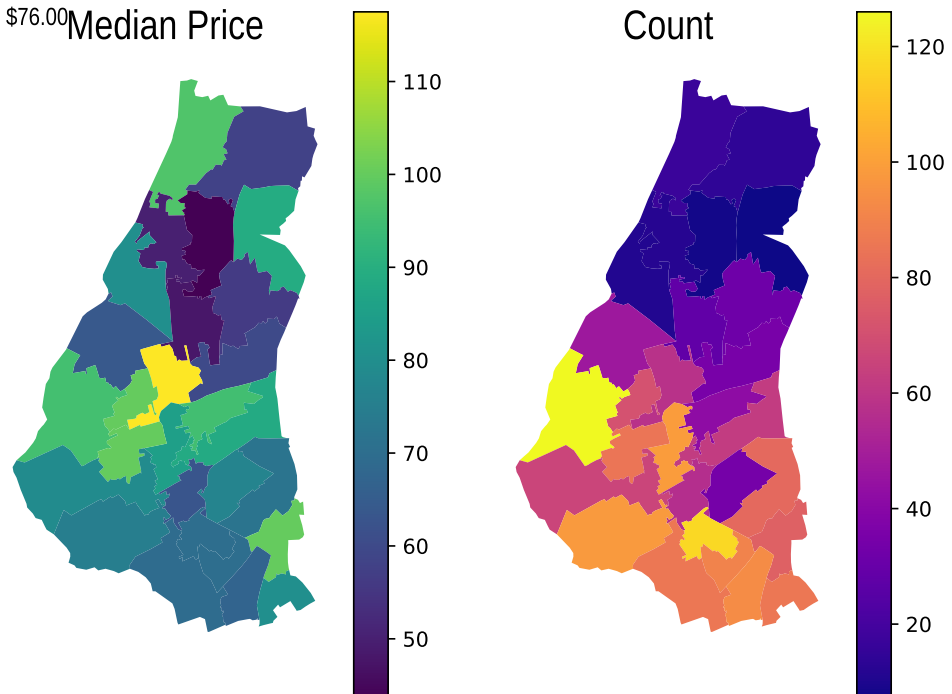
```
# Add the 'super-title', but notice that it is not
# longer either centered (x=0.025) or centre-aligned
# (horizontal alignment=left). We also see **tfont, which
# is a way of expanding the 'tfont' dictionary into a
# set of parameters to a function call. We do the same
# for the titles on each figure, but passing a different
# fontdict.
f.suptitle(LA, x=0.025, ha='left', size=24, **tfont)
axes[0].set_title('Median Price', size=20, **afont)
axes[1].set_title('Count', size=20, **afont)
```

```
# And add a short piece of text below the borough
plt.figtext(x=0.025, y=0.92, linespacing=1.4, va='top', size=12,
            s=f"Total listings: {listing_gdf['listing_count'].sum():.0f}\nMedian price: ${median_gdf['median_price'].medi
```

Waltham Forest

Total listings: 1,637

Median price: \$76,000



3 Create an Atlas

3.1 Adding Picture-in-Picture

We're now going to emulate a *bit* of QGIS' Atlas function by creating two subplots and then adding a *third* plot afterwards that shows where the borough is.

```
f, axes = plt.subplots(1, 3, gridspec_kw={'width_ratios': [1, 4, 4]}, figsize=(8, 6))
```

```
# Plot 0 is basically being used as a 'spacer'
```

```
# as you'll see below
```

```
axes[0].axis('off')
```

```
# Plot 1 is the median price
```

```
median_gdf.plot(column='median_price', ax=axes[1], legend=True, cmap='viridis')
```

```
axes[1].set_title('Median Price', size=20, **afont)
```

```
# Plot 2 is the count of listings
```

```
listing_gdf.plot(column='listing_count', ax=axes[2], legend=True, cmap='plasma')
```

```
axes[2].set_title('Count', size=20, **afont)
```

```
# For plots 1 and 2... if you were doing this a lot it could be a function!
```

```
for ax in axes[1:]:
```

```

ax.set_facecolor((.9, .9, .9, .5))
ax.grid(visible=True, which='major', axis='both', color='w', linestyle='-', linewidth=2, zorder=0)
ax.set_axisbelow(True)
ax.spines['top'].set_visible(False)
ax.spines['bottom'].set_visible(False)
ax.spines['left'].set_visible(False)
ax.spines['right'].set_visible(False)
ax.set_xticklabels([])
ax.set_yticklabels([])
ax.tick_params(axis='both', which='both', length=0)

# Add a *third* chart that we use as a kind of 'PiP'
# to show which borough we're talking about. The
# add_axes call is here taking information about the
# positioning and size of the additional figure.
# Disable ax2.axis('off') if you want to see the
# figure in full.
ax3 = f.add_axes([0.015, 0.7, 0.2, 0.2])
spath = 'https://github.com/jreades/fsds/blob/master/data/src/' # source path
ddir = os.path.join('data', 'geo') # destination directory
boros = gpd.read_file(cache_data(spath+'Boroughs.gpkg?raw=true', ddir))
boros.plot(facecolor='lightgrey', edgecolor='w', linewidth=1, ax=ax3)
boros[boros.NAME==LA].plot(facecolor='r', edgecolor='none', hatch='///', ax=ax3)
ax3.axis('off')

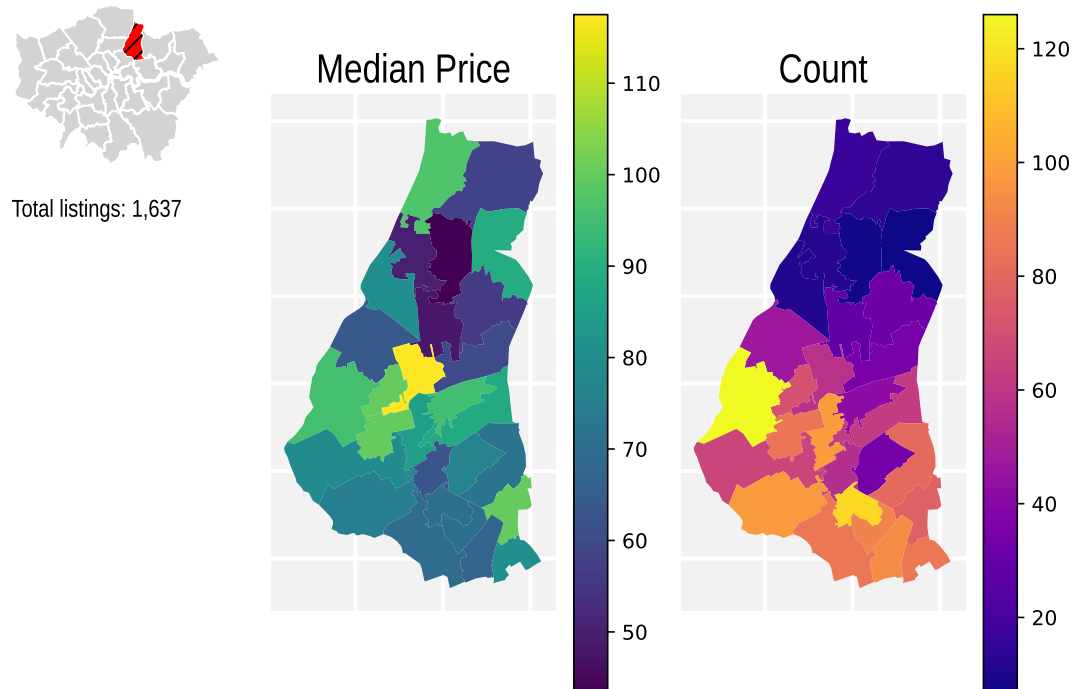
# Add the 'super-title', but notice that it is not
# longer either centered (x=0.025) or centre-aligned
# (horizontal alignment=left). We also see **tfont, which
# is a way of expanding the 'tfont' dictionary into a
# set of parameters to a function call. We do the same
# for the titles on each figure, but passing a different
# fontdict.
f.suptitle(LA, x=0.025, ha='left', size=24, **tfont)

# And add a short piece of text below the borough
plt.figtext(x=0.025, y=0.65, s=f"Total listings: {listing_gdf['listing_count'].sum():.0f}", size=12, **bfont);

```

Found data/geo/Boroughs.gpkg locally!

Waltham Forest



3.2 Bonus Achievement Unlocked!

If you have the time and inclination, see if you can convert the above to an *actual* atlas output:

1. You'll want to turn this plot into a function so as to be able to produce (and save) the map for *every* borough.
2. You'll even need to parameterise the filename so that you save to *different* PNG files as well as going back to see how we generated the listing and pricing data frames for the Local Authority...
3. And you'll *also* need to make sure that you ensure a consistent colour bar (for all of London, because the median price and number of listings will vary rather a lot by LA)
4. Then there's the placement of the PiP for some boroughs with long names
5. And finally, you might consider adding some more text to atlas—maybe pull some content from Wikipedia using Beautiful Soup (bs4)?

4 Think Text!

I also wanted to draw your attention to this [outstanding piece](#) on using text effectively in data visualisation: we often add labels as afterthoughts without too much regard for where they go or how they look; however, getting the content, positioning, size, and even font/font-weight 'right' can make all the difference to the effectiveness of your chart! The illustrations are top-notch.

And see the bibliography at the end!

💡 Bookmark Me!

Basically, bookmark [this blog post](#) and refer to it every time you are making a map or chart.

5 Using Bokeh

Bokeh can do a *lot* more than this, but I just wanted to give you a flavour of the other visualisation tools supported by Python. This obviously works very differently in setup and use.

```
gdf_la = gpd.read_parquet(os.path.join('data','geo','Listings_with_LA.geoparquet'))
msoas = gpd.read_parquet(os.path.join('data','geo','London_MSOA_Names.geoparquet'))
```

5.1 For a Chart

Group the listings by Borough and Room Type, and aggregate by median price, also producing a count variable for the number of listings of each type in each Borough.

```
la_tots = gdf_la[gdf_la.NAME==LA].groupby(by='room_type', observed=False).agg(
    {'price':'median', 'listing_url':'count'}
).reset_index().rename(columns={'listing_url':'count'})
la_tots
```

	room_type	price	count
0	Entire home/apt	117.0	946
1	Hotel room	NaN	0
2	Private room	47.0	687
3	Shared room	24.5	6

```
from bokeh.io import output_notebook, show
from bokeh.plotting import figure
from bokeh.models import ColumnDataSource, HoverTool
from bokeh.palettes import Spectral4
from bokeh.models import CustomJS, Dropdown
```

```
output_notebook()
```

```
room_types = la_tots.room_type.to_list()
prices = la_tots.price.to_list()
counts = la_tots['count'].to_list()
```

```
# Add hover tooltip
source = ColumnDataSource(data=dict(
    rt=room_types,
    count=counts,
    price=prices,
))
```

```

TOOLTIPS = [
    ("Room Type", "@rt"),
    ("Number of Listings", "@count{,}"),
    ("Median Price", "$@price{,}/night")
]

p = figure(x_range=room_types, height=300, tooltips=TOOLTIPS,
           title=f"Median Price by Room Type in {LA}",
           toolbar_location=None, tools="")

p.vbar(x='rt', top='count', width=0.9, source=source)
p.xgrid.grid_line_color = None
p.y_range.start = 0

show(p)

```

Unable to display output for mime type(s): text/html

Unable to display output for mime type(s): application/javascript, application/vnd.bokehjs_load.v0+json

Unable to display output for mime type(s): text/html

Unable to display output for mime type(s): application/javascript, application/vnd.bokehjs_exec.v0+json

5.2 For a Map

This is not the prettiest code, but it should work...

```

from bokeh.plotting import figure

from bokeh.io import output_file, show, output_notebook, push_notebook, export_png
from bokeh.models import ColumnDataSource, GeoJSONDataSource, LinearColorMapper, ColorBar, HoverTool
from bokeh.plotting import figure
from bokeh.palettes import brewer

#output_notebook()

msoadf = gpd.sjoin(
    gdf_la[gdf_la.NAME==LA].reset_index(),
    msoas[msoas.Borough==LA].drop(columns=['index_right']), predicate='within')

msoagrdf = msoadf.groupby('MSOA11NM').agg({'price':['median','count']}).reset_index()
msoagrdf.columns=['msoa11nm','median','count']

```

I cobbled the mapping functions below together from two tutorials I found online ([this one](#) and [this one](#)). As you can see, this is a very different approach to mapping data, but it has clear benefits for exploratory purposes and produces fast, interactive maps... and I've not even added selection and filtering tools!

```

import json

def get_geodatasource(gdf):
    """Get getjsondatasource from geopandas object"""
    json_data = json.dumps(json.loads(gdf.to_json()))
    return GeoJSONDataSource(geojson = json_data)

def bokeh_plot_map(gdf, column=None, title=""):
    """Plot bokeh map from GeoJSONDataSource """

    geosource = get_geodatasource(gdf)
    palette = brewer['OrRd'][8]
    palette = palette[:-1]
    vals = gdf[column]

    #Instantiate LinearColorMapper that linearly maps numbers in a range, into a sequence of colors.
    color_mapper = LinearColorMapper(palette=palette, low=vals.min(), high=vals.max())
    color_bar = ColorBar(color_mapper=color_mapper, label_standoff=8, width=500, height=10,
                        location=(0,0), orientation='horizontal')

    tools = 'wheel_zoom,pan,reset,hover'

    p = figure(title = title, height=700, width=850, toolbar_location='right', tools=tools)
    p.add_tile("CartoDB Positron", retina=True)
    p.xgrid.grid_line_color = None
    p.ygrid.grid_line_color = None

    # Add patch renderer to figure
    p.patches('xs','ys', source=geosource, fill_alpha=0.5, line_width=0.5, line_color='white',
             fill_color={'field': column, 'transform': color_mapper})

    # Specify figure layout.
    p.add_layout(color_bar, 'below')

    # Add hover
    hover = p.select_one(HoverTool)
    hover.point_policy = "follow_mouse"
    hover.tooltips = [("Borough", "@Borough"),
                     ("Neighbourhood", "@msoa11hclnm"),
                     ("Count of Listings", "@count"),
                     ("Median Price", "$@median")]

    return p

```

Reproject to Web Mercator:

```

msoa_gdf = pd.merge(msoagrdf, msoas, left_on='msoa11nm', right_on='MSOA11NM', how='inner')
msoa_gdf = msoa_gdf.set_geometry('geometry').set_crs('epsg:27700')

msoageo = msoa_gdf.to_crs('epsg:3785')
msoageo.total_bounds

array([-6.74542047e+03, 6.71906611e+06, 3.04361304e+03, 6.73637453e+06])

```

And map it!

```
p = bokeh_plot_map(msoageo, 'median', title=f'MSOA-Level Activity in {LA}')
```

```
handle = show(p, notebook_handle=True)  
push_notebook(handle=handle)
```

Unable to display output for mime type(s): text/html

Unable to display output for mime type(s): application/javascript, application/vnd.bokehjs_exec.v0+json

Connections

And that's it. That's all she wrote! You've now covered in <10 weeks what many people might take 10 *months* to cover. So do not feel like either: 1) you know it all; or 2) you know nothing. You have learned a *lot*, but it's probably just enough to see how much you *don't* know. And *that* is the start of wisdom. Good luck, young Python-master!