Pratik Karki Résumé

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>>> Education

May 2020 B.A. in Computer Science & Statistics

Grinnell College, Grinnell, IA

- ▶ Fall Semester 2016 Grinnell College Dean's List
- ▶ Selected Coursework Team Software Development (Ruby on rails), Object Oriented Design/Algorithms (Java), Imperative Problem Solving (C), Theory of Computing, Mobile Software Development, User Interface Design

>>> Skills

- ▶ Programming Proficiency Java · C · Ruby on Rails · Scheme · Ruby · Kotlin · Python · Android Studio & NDK
- Dother Computing Git · Unix/Linux · C++ · L⁴T∈X · Adobe Creative Suite · Javascript · SQL · HTML + CSS
- ▶ Technologies/Frameworks Agile Software Development · MVC Model · REST · Node.js · Visual Studio

Programming and Technical Experience

2018/01-07 Lead Programmer and Product Manager

Local Foods Connection, Grinnell, IA

- ▶ Engineered a web application to help 4,000+ residents of Grinnell, Iowa find sustainable food options.
- Treated a search function to find recipes and an admin login function using MVC Architecture in Rails framework.
- Acted as a liaison between project team and client to translate client needs into achievable goals.
- Systematically documented the codebase and successfully deployed the website on Heroku.

2017-2018 Android Developer and UX Designer

Grinnell AppDev, Grinnell, IA

- Designed, developed, and maintained 5 Android applications with over 1,000 daily users using Android Studio.
- Enhanced user satisfaction and loyalty by improving the user interface for the apps created.
- Collaborated on a Publication app for the Grinnell College Newspaper with over 200 active readers.

2018/05-07 Information Technology and Local Sightings Intern

Northwest Film Forum, Seattle, WA

- Redeveloped the organization's website with an improved user interface using HTML/CSS/Javascript.
- ▶ Systematized a database system using Tableau to assess the demographics of the 5,000+ yearly customers.
- > Promoted the annual film festival, corresponded with potential sponsors and edited promotional videos.

2017/06-08 **Software Engineering Intern**

Creasion Nepal, Kathmandu, Nepal

- Supervised a team of 4 students and worked on an Android Application with news and blog sections.
- ▶ Retooled the website interface to with an admin login page using Javascript.
- Implemented blog and video options on the website and ensured a user base of over 100 daily users.

Projects (Available on Github)

Mobile Applications

- Minesweeper: Android application that implements the popular game Minesweeper with difficulty options.
- ▶ Attention Seeker: Cross platform iOS/Android application built using Visual Studio that implements a feature depicted in the popular Netflix series *Black Mirror*.
- AndWallet: Income and expenditure tracking Android application with persistent storage feature using Room.

Object Oriented Programming & Data Structures

- Grin-compression: File compression using Huffman trees for a lossless compression algorithm.
- ▶ Sounds of Sorting: A sorting program which visualizes six sorting algorithms with piano notes as indicators.
- ▶ Learning-genie: A guessing game program that iteratively builds a database and guesses the correct answer.
- ▶ Alife Simulation: Visualizes the cooperation between bacteria by emulating real-life preconditions.

Leadership

- Grinnell College Model United Nations (Captain) Trained 40+ students, led quarterly trips to national conferences, and allocated the \$15,000+ annual budget.
- ▶ South Asian Student Organization (Cabinet Member) Hosted weekly tea-time discussions, organized festival performances and celebrations, and organized a fundraiser of \$1,000+ for flood victims.