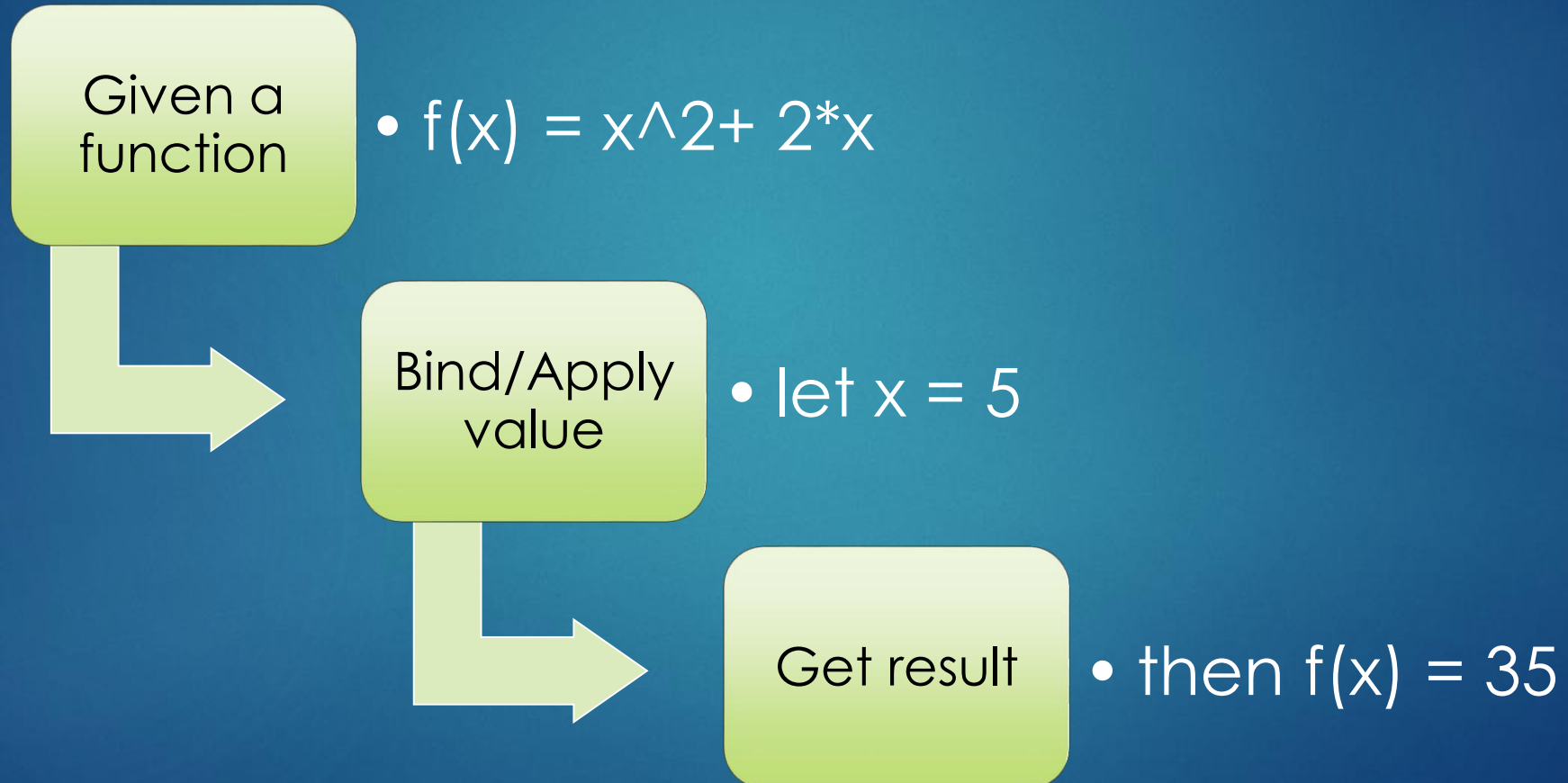




Functional Programming Explains

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A Mathematic Problem



Try others

$f(x) =$

$\sin(x)^2$

$\sqrt{\log(x)/\log(x^2+1)}$

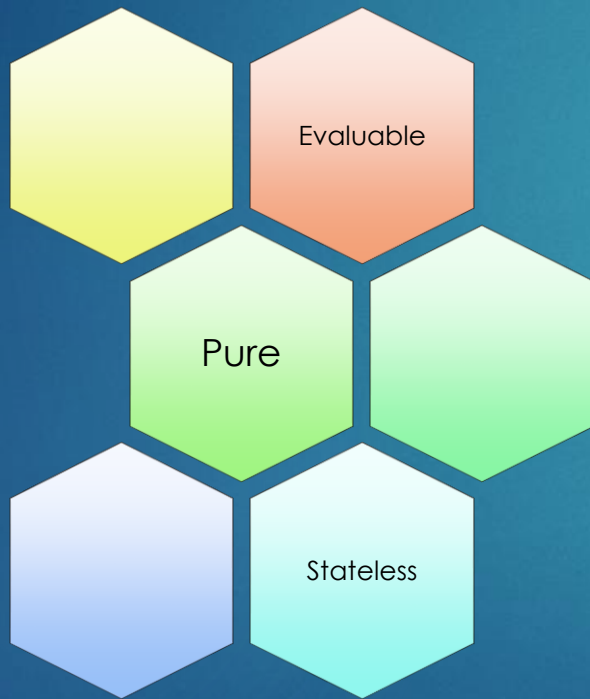
3

$g(x) =$

$x!$

$$\begin{cases} f(x) & x \geq 0 \\ g(f(x)) & x < 0 \end{cases}$$

Functions



- ▶ Evaluable
 - ▶ Always returns a specified value when given legal arguments
- ▶ Pure
 - ▶ Returns strictly same value when given same legal input
- ▶ Stateless
 - ▶ Function behavior dose not change.

Functional Programming

Technology?

Pattern?

Style?

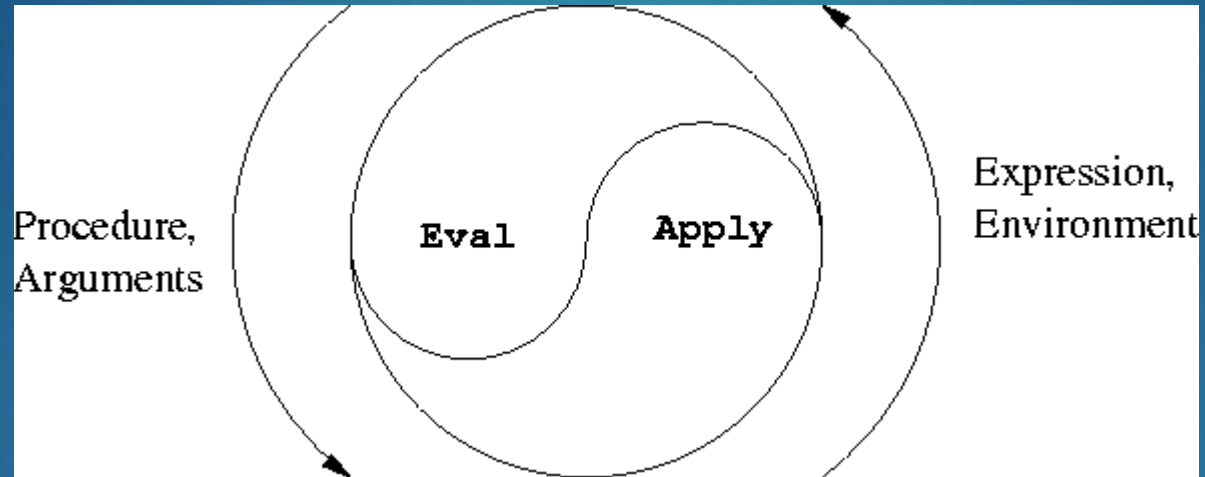
Convention?

Functional Programming

Paradigms	Object-oriented
	Aspect-oriented
	Message-driven
	Event-driven
	Functional



Functional Programming



Principles

- Everything is (immutable)value
- Avoiding side-effect
- Data-flow based
- Bottom-up style
- Massive recursions & nested/chained calls

Real World Example (1)

```
1 # Fibonacci numbers, imperative style (Python)
2 def fibonacci(iterations):
3     the_sum, first, second = 0, 0, 1 # initial seed values
4     for i in range(iterations - 1): # Perform the operation iterations - 1 times.
5         the_sum = first + second
6         first = second
7         second = the_sum # Assign all the new values.
8     return first # Return the value when done.
```

```
1 -- Fibonacci numbers, functional style (Haskell)
2
3 -- describe an infinite list based on the recurrence relation for Fibonacci numbers
4 fibRecur first second = first : fibRecur second (first + second)
5
6 -- describe fibonacci list as fibRecurrence with initial values 0 and 1
7 fibonacci = fibRecurrence 0 1
8
9 -- describe action to print the 10th element of the fibonacci list
10 print (fibonacci !! 10)
```

Real World Example (2)

```
1  var shoppingCart = [product1,product2, ... ];
2
3  var totalCosts = shoppingCart.map(function(product){
4      return product.cost;
5  }).reduce(function(costs,cost){
6      return costs + cost;
7  },0);
8
9  //underscore.js
10 var totalCosts2 = _.reduce(_.pluck(shoppingCart,"cost"),
11     function(costs,cost){
12         return costs + cost;
13     },0);
```

//JavaScript

```
1  shoppingCart=[product1,product2, ...]
2
3  totalCost = shoppingCart.map { |product| product[:cost] }
4  .reduce {|costs,cost| costs + cost }
```

//Ruby

Strengths

▶ Declarative Style

- ▶ Clear / Simply

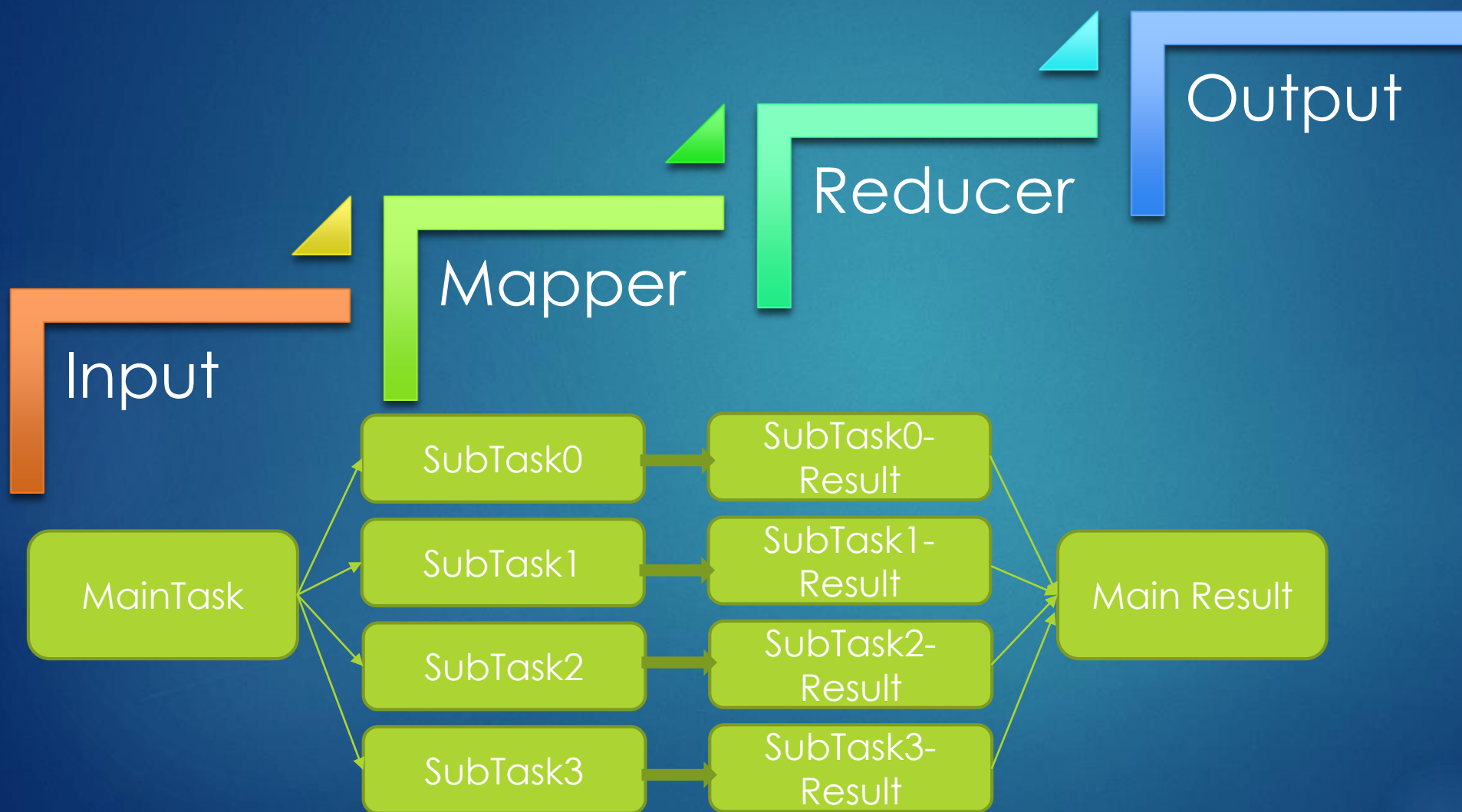
▶ Better List / KV-Map Processing

- ▶ LISP (LIST Processing) (ancestor of functional programming)
- ▶ Real World Data Schema

▶ Better for Parallelism

- ▶ Multicore(process / thread) System
- ▶ Distributing System
- ▶ and the trends

MapReduce



Practical FP

▶ *Programming Language*

- ▶ LISPs (scheme / Clojure ...)
- ▶ MLs (Standard ML / Haskell / F# ...)
- ▶ Others (C++11 / Java 8 / Scala , Python / Ruby ...)

▶ *Facilities*

- ▶ Anonymous Function (a.k.a lambda expression)
 - ▶ functor in early C++ & anonymous internal class in java
- ▶ Closure

▶ *Libraries*

- ▶ C++ STL Algorithms / Functor, Guava ...
- ▶ ...

e.g.

- ▶ Map
 - ▶ `Enumerable#map`(Ruby), `map`(Python), `std::transform`(C++)
 - ▶ `Iterables.transform`(Java/Guava)
 - ▶ `foldl`(Haskell)...
- ▶ Reduce
 - ▶ `Enumerable#reduce`, `reduce`, `std::accumulate` ...
- ▶ Filter
 - ▶ `std::find_if` ...

Summary...

- ▶ Functional Programming is
 - ▶ Just another programming **paradigm**
 - ▶ A new way to organize & express your thoughts
 - ▶ Non-specific tool
 - ▶ Depends on **NOTHING** more than your language
 - ▶ even in C / Assembly
 - ▶ Handy, efficient.

Reference

- ▶ Wiki: *Functional Programming*
- ▶ Wiki: *Programming Paradigms*
- ▶ Wiki: *Lambda Calculus*
- ▶ *Elements of Programming*: written by father of STL, thinking programs in mathematical way.
- ▶ *SICP*: introductive textbook of MIT CS Major, using **Scheme** to explain the art of programming
- ▶ *The Well-Founded Java Developer*: Practical FP on JVM using Scala / Groovy and Clojure.

Questions?



Thank you!

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