CPSC340A2

Qinglan Huang n6v9a

Liu Yang v4d9

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1 Random Forests

1.1 Implementation

- 1. If we change the depth parameters to Inf the training process will terminate not only when depth <1 but also when we reach baseSplit where the remaining objection of each leaf<1.
- 2.Because each random tree randomly pick only sqrt(d) features to train, it does not cover all data set and will never overfit no matter how deep the tree is.
- 3. check code at decisionTree.jl

```
294
    function randomForest(X,y,depth,nTrees)
         subModels = Array{GenericModel}(nTrees)
296
         for i in 1: nTrees
             subModels[i] = randomTree(X,y,depth)
299
300
         return subModels
301
303
804
805
    function predictA(subModels, Xhat)
306
         (t,d) = size(Xhat)
307
808
         yhat = zeros(t)
309
         y = zeros(t,nTrees)
311
         for i in 1: nTrees
312
             model = subModels[i]
13
             y[:,i] = model.predict(Xhat)
         for i in 1:t
             yhat[i] = mode(y[i,:])
317
318
         end
319
         return yhat
321
```

4. Test result is:

Train Error with depth-Inf decision tree:0.000 Test Error with depth-Inf decision tree:0.367 Train Error with depth-5 decision tree:0.311 Test Error with depth-5 decision tree:0.504 Train Error with depth-Inf decision forest:0.000 Test Error with depth-Inf decision forest:0.170

A decision tree cannot avoid overfitting, therefore it has a training error of 0. However, there is a relatively large test error. A single random tree, since only pick part of features, technically does not finish training process and has a bad performance on both train error and test error. But when we increase the number of random tree (random forest), we can avoid overfitting and cover all d features. Therefore the random forest has a low train error and test error as

1.2 Very-Short Answer Questions

- 1. It is going to be expensive because of the runtime.
- 2. b c f
- b. Decreasing the depth is going to decrease the probability of the overfitting.c. larger amount of data can improve accuracy
- f. When we have many strong features, random tree can be correlated, the potential of overfitting increases .
- 3. Adding more dataset for random forests, and building more random tree, control depth of the each random tree in order to control number of feature for clear overall accuracy, avioding strong feature.

2 K-Means Clustering

2.1 Selecting among k-means Initialization

1. check code at kMeans.il

2.

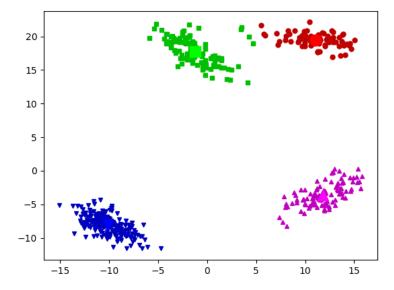
kMeansError monotonically decreases until stabilization.

```
k-means, changes = 500
        k-means, kMeansError= 9609.749047512
Running k-means, changes = 32
       k-means, kMeansError=
Running
                              9466.879704072
        k-means, changes = 20
        k-means, kMeansError= 9404.445409588
Running
        k-means, changes = 11
Running
Running
                              9386.083251910
        k-means, kMeansError=
        k-means, changes = 10
        k-means, kMeansError= 9376.066372056
        k-means, changes = 5
        k-means, kMeansError= 9371.944601192
Running
       k-means, changes = 3
                kMeansError= 9370.487700096
Running
       k-means,
Running k-means, changes = 0
Running k-means, kMeansError= 9370.487700096
```

error.png

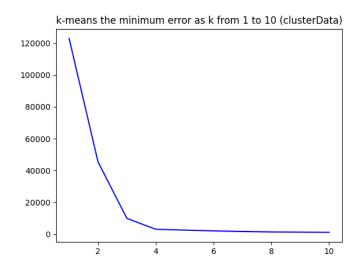
3. If we just running k-means once, we potentially get a terrible clustering, with kMeansError stabilizes at 9370 (worser case is possible). However, when we run k-means 50 times, we can ensure a relatively small kMeansError about 3000, a relatively meaningful clustering.

Here is the "best" clustering we obtained after running k-means 50 times.



2.2 Selecting k in k-means

- 1. Because the kMeansError decreases strictly monodically along with k increasing, kMeansError will lead us to choose k as big as the size of dataset but sacrificing running complexity (When k=n, the kMeansError =0)
- 2. Violate golden rule.
- 3. The plot graph is:

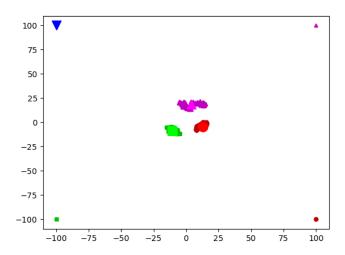


 $check\ code\ at\ example_kMeans 2.j l$

4. I would choose 4 in this case. There is tradeoff between run time and accuracy. Although, the sharpest "elbow" occurs at k=2, the minimum error at k=2 is too high. But when we sacrifice runtime a little bit, I say a little bit because increasing k from 2 to 4 does not make a large difference on runtime ,but almost decreasing minimum error by 8 times, therefore there is huge difference

2.3 K-Medians

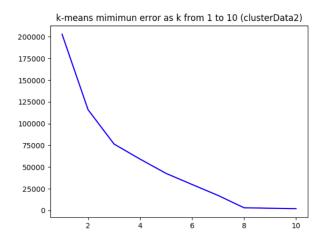
1.



check code at example_kMedians.jl

The clustering2Dplot function gives a bad clustering because it cannot detect outliers, so has a high error.

2. I would choose k=8 in this case. As we can see the picture down blew that. Also by choosing k=8 we can assign 4 outliers to a separate cluster ensuring the main data is not influenced by them.

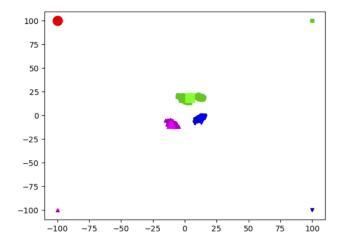


3. check code at kMedians.j or here:

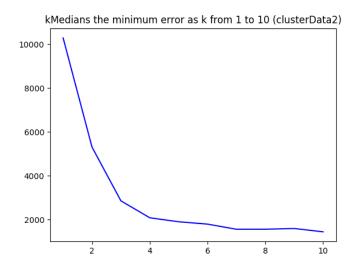
```
include("misc.jl")
include("clustering2Dplot.jl")
type PartitionModel
    predict # Function for clustering new points
   y # Cluster assignments
   W # Prototype points
function kMedian(X,k;doPlot=false)
   # K-means clustering
    (n,d) = size(X)
   W = zeros(k,d)
    perm = randperm(n)
    for c = 1:k
       W[c,:] = X[perm[c],:]
    # Initialize cluster assignment vector
   y = zeros(n)
    changes = n
    D=zeros(n,k)
    while changes != 0
        for i in 1:k
            for j in 1:n
                D[j,i] = sum(abs.(X[j,:]-W[i,:]))
       # Assign each data point to closest mean (track number of changes labels)
```

```
# Assign each data point to closest mean (track number of changes labels)
            changes = 0
            for i in 1:n
38
                #y_new is the nearest cluster
                (~,y_new) = findmin(D[i,:])
                changes += (y_new != y[i])
                #y records corresponding cluster of every datapoint
                y[i] = y_new
            # Optionally visualize the algorithm steps
            if doPlot && d == 2
                clustering2Dplot(X,y,W)
                sleep(.1)
            # Find median of each cluster
            for c in 1:k
                W[c,:] = median(X[y.==c,:],1)
            # Optionally visualize the algorithm steps
            if doPlot && d == 2
                clustering2Dplot(X,y,W)
60
                sleep(.1)
            #@printf("Running k-means, changes = %d\n",changes)
            #@printf("Running k-means, kMeansError= %.3f\n",kMeansError(X,y,W))
        function predict(Xhat)
            (t,d) = size(Xhat)
```

```
function predict(Xhat)
68
             (t,d) = size(Xhat)
69
70
            for i in 1:k
                 for j in 1:n
72
                     D[j,i] = sum(abs.(X[j,:]-W[i,:]))
75
76
            yhat = zeros(Int64,t)
            for i in 1:t
78
                 (~,yhat[i]) = findmin(D[i,:])
79
B0
             return yhat
82
83
        return PartitionModel(predict,y,W)
84
85
86
87
    function kMeansError(X,y,W)
88
        (n,d) = size(X)
89
        (k,d2) = size(W)
90
        assert(d == d2)
        temp = 0
92
        for i in 1:n
93
             for j in 1:d
94
                 temp += (X[i,j] - W[Int(y[i]),j]).^2
96
97
98
        return temp
```



4.



The graph has the sharpest change in slope between k=2 and k=4, so the appropriate value for k could be 3.

It would give a relatively good clustering but cannot detect outliers

2.4 Very-Short Answer Questions

- 1. Nope, result depends on initial clusters
- 2.k=n, where n is the data size. when K=n, the distance is 0 no matter how.
- 3. clusters with different hierarchies

3 More Unsupervised Learning

3.1 Density-Based Clustering

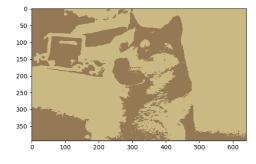
```
1. radius = 2, minPoints = 2 2. radius = 4, minPoints = 2 3. radius = 15, minPoints = 2 4. radius = 20, minPoints = 2
```

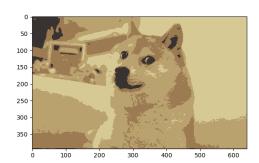
Vector Quantization 3.2

1. see at quantizeImage.jl and also can check here:

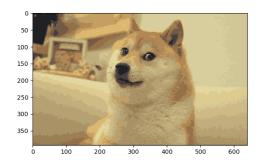
```
using PyPlot
include("kMeans.jl")
dog = imread("dog.png")
function quantizeImage(img,b)
    (nRows, nCols, a) = size(img)
    assert(a .== 3)
    ob = nRows * nCols
    X=reshape(img,ob, 3)
   model = kMeans(X,2.^b ,doPlot=false)
    y=model.predict(X)
    return deQuantizeImage(y,model.W,nRows,nCols)
function deQuantizeImage(y,W,nRows,nCols)
    y = reshape(y, nRows,nCols)
    biu = zeros(nRows,nCols,3)
    for i in 1:nRows
        for j in 1:nCols
            biu[i,j,:] = W[y[i,j],:]
    return biu
imshow(quantizeImage(dog,6))
```

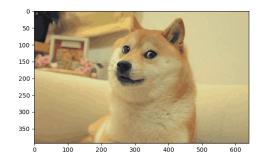
value =1 and value =2





value = 4 and value = 6





3.3 Very-Short Answer Questions

1. The cluster will be decided mainly by the distance of larger scale.

2. Advantage: We can label outliers in supervised model. Therefore it can predict similar outliers very well.

Disadvantage: If there is outliers in dataset which are different from training set, there it cannot detect this outlier and will behave horribly.

3. The cost of finding all rows i in X is going to be like: O(n)

The cost of runtime for finding all rows after given us a hash table that assigns rows of X to keys that divide the space into a 2D grid of squares with radius r, and we are using k to demote the maximum number of pointed to hashed to same key value: O(k)

4 Matrix Notation and Linear Regression

4.1 Converting to Matrix/Vector/Norm Notation

$$1.\sum_{i=1}^{n} ||w^{T} x_{i} - y_{i}|| = ||Xw - y||_{1}$$

$$2. \max_{1 \le i \le n} \| w^T x_i - y_i \| + \frac{\lambda}{2} \sum_{j=1}^n w_j^2 = \| X w - y \|_{\infty} + \frac{\lambda}{2} \| w^2 \|$$

$$3.\sum_{i=1}^{n} v_i (w^T x_i - y_i)^2 + \lambda \sum_{i=1}^{d} ||w_i|| = v_i ||w^T x_i - y_i||^2 + \lambda ||w_j||_1$$

4.2 Minimizing Quadratic Functions as Linear Systems

1.
$$\begin{split} &\mathbf{f}(\mathbf{w}) = & \frac{1}{2} \| w - u \|^2 \\ &\mathbf{f}(\mathbf{w}) = & \frac{1}{2} \| w \|^2 + \frac{1}{2} \| u \|^2 \text{-} \ w^T u \end{split}$$

$$\nabla f(w) = w - u$$
Thus, w = u
2.
$$f(w) = \frac{1}{2} ||w||^2 + w^T X^T y$$

$$f(w) = \frac{1}{2} w^T I w + w^T X^T y$$

$$\nabla f(w) = w + X^T y$$
Thus, w = $-X^T y$
3.
$$f(w) = \frac{1}{2} ||Xw - y||^2 + \frac{1}{2} w^T \Lambda w$$

$$f(w) = \frac{1}{2} ||X||^2 ||w||^2 + \frac{1}{2} ||y||^2 - w^T X^T y + \frac{\Lambda}{2} ||w||^2$$

$$\nabla f(w) = ||X||^2 w - X^T y + \Lambda w = 0$$
4.
$$f(w) = \frac{1}{2} \sum_{i=1}^n v_i (w^T x_i - y_i)^2$$

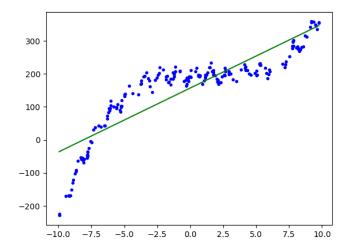
$$f(w) = \frac{1}{2} (Xw - y)^T v_i (Xw - y)$$

$$f(w) = \frac{1}{2} w^T X^T v X w - w^T x^T v y + \frac{1}{2} y^T v y$$

$$\nabla f(w) = X^T v X w - X^T v y$$
Thus, $X^T v X w = X^T v y$

4.3 Linear Regresion with Bias Variable

The graph plot is going to be like



The function code is:

```
function leastSquaresBias(X,y)

# Find regression weights minimizing squared error
(n,d) = size(X)

#w = (X'*X)\(X'*y)

X_0 = ones(n)
biaX = hcat(X_0, X)
biaw = (biaX'*biaX)\(biaX'*y)

# Make linear prediction function

function predict(Xpredict)
(n2,) = size(Xpredict)
(n2,) = size(Xpredict)
X_1 = ones(n2)
Xpredict = hcat(X_1,Xpredict)
return Xpredict * biaw
end

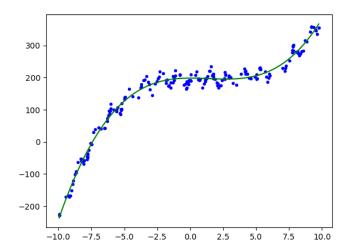
# Return model
return GenericModel(predict)
end
```

The test result is:

```
[julia> include("example_nonLinear.jl")
Squared train Error with least squares: 3551.346
Squared test Error with least squares: 3393.869
1-element Array{Any,1}:
    PyObject <matplotlib.lines.Line2D object at 0x12d9e7ed0>
```

4.4 Linear Regression with Polynomial Basis

The plot graph is:



The code is:

The test is:

```
# Fit a least squares model
include("leastSquares.jt")

trainError =[]

testError = []

for p in 0:10

model = leastSquaresBasis(X,y,p)

# Evaluate training error

yhat = model.predict(X)

push:(trainError, mean((yhat - y),^2))

# Evaluate test error

yhat = model.predict(Xtest)

push:(testError, mean((yhat - ytest),^2))

# Evaluate test error

yhat = model.predict(Xtest)

push:(testError, mean((yhat - ytest),^2))

# Evaluate test error

yhat = model.predict(Xtest)

push:(testError, mean((yhat - ytest),^2))

# Evaluate test error

yhat = model.predict(Xtest)

push:(testError, mean((yhat - ytest),^2))

# Evaluate test error

yhat = model.predict(Xtest)

push:(testError, mean((yhat - ytest),^2))

# Evaluate test error

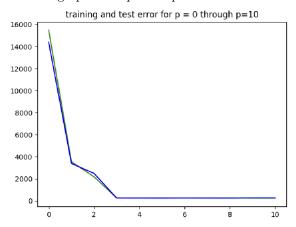
yhat = model.predict(Xtest)

plot(0:10,testError,"b")

# Plot model

# Plot model
```

The test graph from p=0 to p=10 is:



As in the graph that we can see when p value increase, test error and train error decreasing and getting more stable and we also notice that test error and train error is almost same.

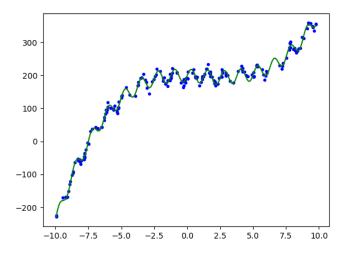
4.5 Manual Search for Optimal Basis

The code is like:

The result is:

```
julia> include("example_manualSearch.jl")
Squared train Error with least squares Basis: 46.077
Squared test Error with least squares Basis: 50.865
1-element Array{Any,1}:
   PyObject <matplotlib.lines.Line2D object at 0x14e6af050>
```

The plot graph is:



4.6 Very-Short Answer Questions

- 1. Because y_i is continuous variable in this case
- 2. When there is a perfect linear relationship between two features, then least squares estimate is not going to be unique.
- 3.construct $Z:\mathcal{O}(np)$

calculate model(w): $n * p^2 + p^3$

predict: construct +predict: np + np

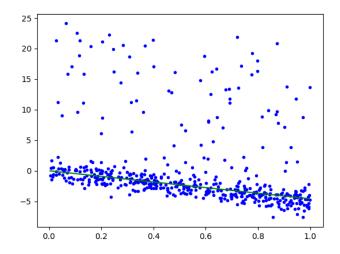
overall= $\mathcal{O}(np^2 + p^3)$

4. When data hase piecewise linear relationship

5 Robust Regression and Gradient Descent

5.1 Weighted Least Squares in One Dimension

The plot graph is:



```
The code is :
  function weightedLeastSquares(X,y,v)
    w = (X'*v*X)\(X'*v*y)
    predict(Xhat) = Xhat*w
    return GenericModel(predict)
end
```

The test is like:

```
using JLD
   data = load("outliersData.jld")
   (X,y,Xtest,ytest) = (data["X"],data["y"],data["Xtest"],data["ytest"])
7 include("leastSquares.jl")
9 v1 = ones(400)
10 	 v2 = ones(100)
   V = vcat(v1,0.1*v2)
   V = Diagonal(V)
14 model = weightedLeastSquares(X,y,V)
16  yhat = model.predict(X)
   trainError = mean((yhat - y).^2)
   @printf("Squared train Error with least squares: %.3f\n",trainError)
21  yhat = model.predict(Xtest)
22 testError = mean((yhat - ytest).^2)
23 @printf("Squared test Error with least squares: %.3f\n",testError)
25 using PyPlot
26 figure()
27 plot(X,y,"b.")
   Xhat = minimum(X):.01:maximum(X)
    yhat = model.predict(Xhat)
    plot(Xhat.vhat."g")
```

5.2 Smooth Approximation to the L1-Norm

$$\begin{split} &\mathbf{f}(\mathbf{w}) = \sum_{i=1}^n log(exp(w^Tx_i - y_i) + exp(y_i - w^Tx_i)) \\ &\mathbf{w} \mathbf{e} \text{ make value r like:} \\ &r_i = w^Tx_i - y_i \\ &\mathbf{First} \text{ we convert function to matrix notation.} \\ &f(w) = log(exp(Xw - y) + ex(y - Xw)) \\ &\frac{d}{dw}f(w) = \frac{\frac{d}{dw}(exp(Xw - y) + exp(y - Xw))}{exp(Xw - y) + exp(y - Xw)} \\ &\frac{d}{dw}f(w) = \frac{(\frac{d}{dw}(Xw - y)) * exp(Xw - y) + \frac{d}{dw}(Xw - y)) * exp(y - Xw)}{exp(Xw - y) + exp(y - Xw)} \\ &\frac{d}{dw}f(w) = \frac{X^T * exp(Xw - y) - X^T * exp(y - Xw)}{exp(Xw - y) + exp(y - Xw)} \end{split}$$

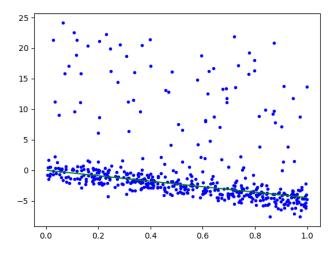
$$\frac{d}{dw}f(w) = X^T \frac{exp(Xw - y) - exp(y - Xw)}{exp(Xw - y) + exp(y - Xw)}$$

5.3 Robust Regression

```
The code is like:

37     function robustRegressionObj(w,X,y)
38
39     a = exp.(X*w -y)
40     b = exp.(y-X*w)
41
42     f = sum(log.(a+b))
43
44     r = (a-b) ./ (a+b)
45
46     g = X' * r
47
48     return (f,g)
49     end
```

The dataset in graph is like:



5.4 Very Short Answer Questions

1. graph-based and distance-based Cluster-based cannot work because these outliers are disperse.

Model-based cannot work because we have too many outliers here and strongly influence our mean and standard deviatiol therefore the model we obtained is not accurate.

Graph-based and distance-based can detect outliers more effective in this dataset. 2.If there are lots of the features, then we need to use gradient descent to solve the problem.

 $3.\$ Gradient is problem prone. Because model can be non-invertible or can not be differentible.