An Event-B Specification of Card Creation Date: 21Dec2012 @ 05:34:18 PM

CONTEXT Card CONSTANTS

SetID The set id of cards.

Value The set value of cards.

Suit The set suit of cards.

getSuit Get the suit of a card.

getValue Get the value of a card.

AXIOMS

 $\texttt{SetID_D} : SetID = 1..52$

Eack pack of cards has 52 cards, so the id of card is from 1 to 52

 $Value_D : Value = 1..13$

The value of cards is from 1 to 13.

They represent the card from Ace, two, three....10, Jack, Queen, King

 $Suit_D : Suit = 1..4$

The suite of cards is from 1 to 4:

1-Heart.

2-Diamond

3-Club

4-Spade

 $\mathtt{getSuit_D}: getSuit \in SetID \rightarrowtail Suit$

Get the suit of a card.

getSuit_F1: $\forall x \cdot x \in SetID \land x \geq 1 \land x \leq 13 \Rightarrow getSuit(x) = 1$

If a card has id from 1 to 13, the card is a heart, then the suite of the card is 1.

 $\texttt{getSuit} . \texttt{F2} : \forall x \cdot x \in SetID \land x \geq 14 \land x \leq 26 \Rightarrow getSuit(x) = 2$

If a card has id from 14 to 26, the card is a diamond, then the suite of the card is 2.

getSuit_F3: $\forall x \cdot x \in SetID \land x \geq 27 \land x \leq 39 \Rightarrow getSuit(x) = 3$

If a card has id is from 27 to 39, the card is a club, then the suite of the card is 3.

 $\texttt{getSuit}.\texttt{F4}\,: \forall x \cdot x \in SetID \land x \geq 40 \land x \leq 52 \Rightarrow getSuit(x) = 4$

If a card has id is from 40 to 52, the card is a spade, then the suite of the card is 4.

 ${\tt getValue_D} \ : getValue \in SetID \rightarrowtail Value$

Get the value of a card.

 $\texttt{getValue}.\texttt{F1}: \forall x \cdot x \in SetID \land xmod13 \neq 0 \Rightarrow getValue(x) = xmod13$

If the id of card can not divided by 13, then the value of the card equal to id mode 13.

getValue_F2: $\forall x \cdot x \in SetID \land xmod13 = 0 \Rightarrow getValue(x) = 13$

If the id of card can divided by 13, then the value of card is 13 (the card is a KING).

END