

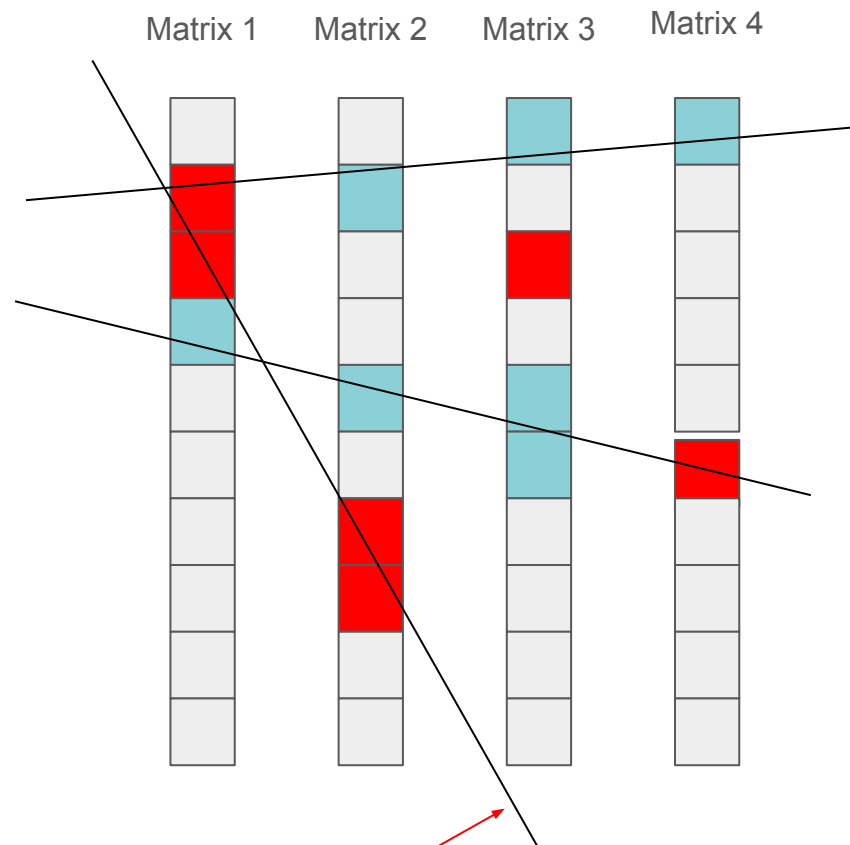
 masked pixel     unaffected pixel     pixel registering hit



possibly missed track