

Naman Khurpia

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EDUCATION

University at Buffalo, The State University of New York at Buffalo, MS in Computer Science. Dec 2023

VIT University, Vellore Institute of Technology, Bachelor of Technology in Computer Science, GPA 8.49 out of 10. June 2020

Top 5% of the class in Problem Solving and Object-Oriented Programming classes.

Relevant courses – Object oriented programming – c/c++/Java, Database management systems, OS, ML, Web Programming.

SKILLS

Technical Expertise: Spring Boot, Hibernate, Apache Kafka, Angular 13, AWS, CloudWatch logs, Elastic Beanstalk, Jenkins, SonarQube, Docker, Redis, Git, Netflix OSS, Zuul, Django, MVC, MVVM, AGILE, Java, Python, TypeScript, JavaScript, C/C++, Swift, HTML, CSS, SQL, PostgreSQL, MySQL, MongoDB, S3.

TECHNICAL EXPERIENCES

TATA Consultancy Services – TCS Digital, Bangalore, India, System Engineer Aug 2020 - July 2022

- Developed an NLP model to optimally convert code from one syntax to another, finding ambiguities and resolution, Achieved an accuracy of 88% for Cobol to Java for over 10 million lines of code.
- Invented a script to map and create all different variables, removed multiple duplicated variables in project code.
- Migrated Western Union's money transfer solution from Cobol to Spring Java Microservice, re-designed and designed architecture of WillCallStore (WCSTOX) program's solution by collaborating with 10+ teams, transactions from 50+ countries.
- Developed WCSTOX Program from scratch, validates and stores all money order records in postgres and connecting data-stream via Kafka, managing configurations of multiple Kafka topics, Devised common encryption layer for all user sensitive data.
- Steered team of 10 new developers and resolved task of stitching code piece by piece, reporting to higher management.

TATA Consultancy Services, Bangalore, India, Systems Engineer Intern Jan 2020 - April 2020

- Collaborated at CMA (Cloud Microservices Amplification) Department, supported team building a large-scale solution for a global enterprise, with server-side load balancing – Netflix OSS, Spring Boot, Angular 7, MySQL, Ribbon.

Freelancer on Upwork, Full Stack Developer Jan 2018 – Dec 2019

- Monitored Network data packets on Wireshark for Android 9 - Pie, dual acceleration technology (Wifi and mobile data), tested multiple devices with it and finding bugs and unsupported apps by proper network packet captures on Wireshark.
- Debugged and wrote testcases for Nougat-dual acceleration technology- Junit, Mockito and Espresso. [View profile and reviews](#)

ACADEMIC PROJECTS

[Check GitHub](#)

- Car Agent reward-based reinforcement learning project- implemented a graphical grid world with different reward-based algorithms - greedy, SARSA, Q-learning on different environments - stochastic and deterministic. [view here](#)
- Coneato (2022), *Personal Project* – Jan 2022 - A Hyper Casual Multiplayer ML Game for Android. [live on playstore](#)
- Paper VIT (2019), *School of computer science – Fall 2019*, Question paper viewing app (Android) for VIT University, implemented Facebook ads for monetization of service, managed to get more than 2k downloads. [live on playstore](#)
- Easy Ed, *School of computer science – Fall 2018*, App-visualizing various scientific concepts in AR using Unity. [view here](#)

RESEARCH PAPERS/ EXPERIENCE

- **Lead Author/ Springer Singapore Journal - 2020 MARCH**, Molecular Dynamics using OpenMP+ SIMD. [View paper](#)
- **Lead Author/ IEEE Vizag Bay Section, 2021 MARCH**, Analysis of Machine Lexical using NLP. [View paper](#)

LEADERSHIP ACTIVITIES

- School of Computer Science – Buffalo, US, *Speaker* Sep2022
Administered a workshop on Git and GitHub for Master & PhD students, under guidance of [Alina Vereshchaka](#).
- Apple Developers Group – Vellore, India, Lead Android Developer & Events Head [website](#) (2018-2019)
Mentored 100+ students about Native Android App Development, Unity 3D and Native iOS App Development.
- Creative Educational Society – Bhopal, India, Core Committee Member (2016 – Present)
Managed NGO, opened in 1993 by Khurpias, conducted sessions for children on importance of Education and Technology.

ACHIEVEMENTS

- Special Achievement Award by TCS - Employee of week during award Sprint. 2021
- 1st Prize at MLH Local - Hackday - invented a human sentiment analysis using classification - App. 2019
- 3rd Prize Winner at App Challenge –tech fest of VIT, Launched an ecommerce app in less than 12 hrs. 2019
- 3rd Prize Winner at Hack4Cause - build an VR/AR app, helping dyslexic students understand scientific concepts. 2018