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Staff

[1.3.1 <= KSP <= 1.12.2] KAX - Kerbal Aircraft Expansion KAX — Under Lisias' Management — v2.8.1.0 [2021-0824] **♣** Add Tag

December 2, 2018 in Add-on Releases

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News from the Front

Posted August 22 (edited)

Preliminary testings suggests that KAX (as long the latest FireSpitter Core is installed) works fine on KSP 1.12.2 - what completely denies a review (<u>that I had ranted here</u>):

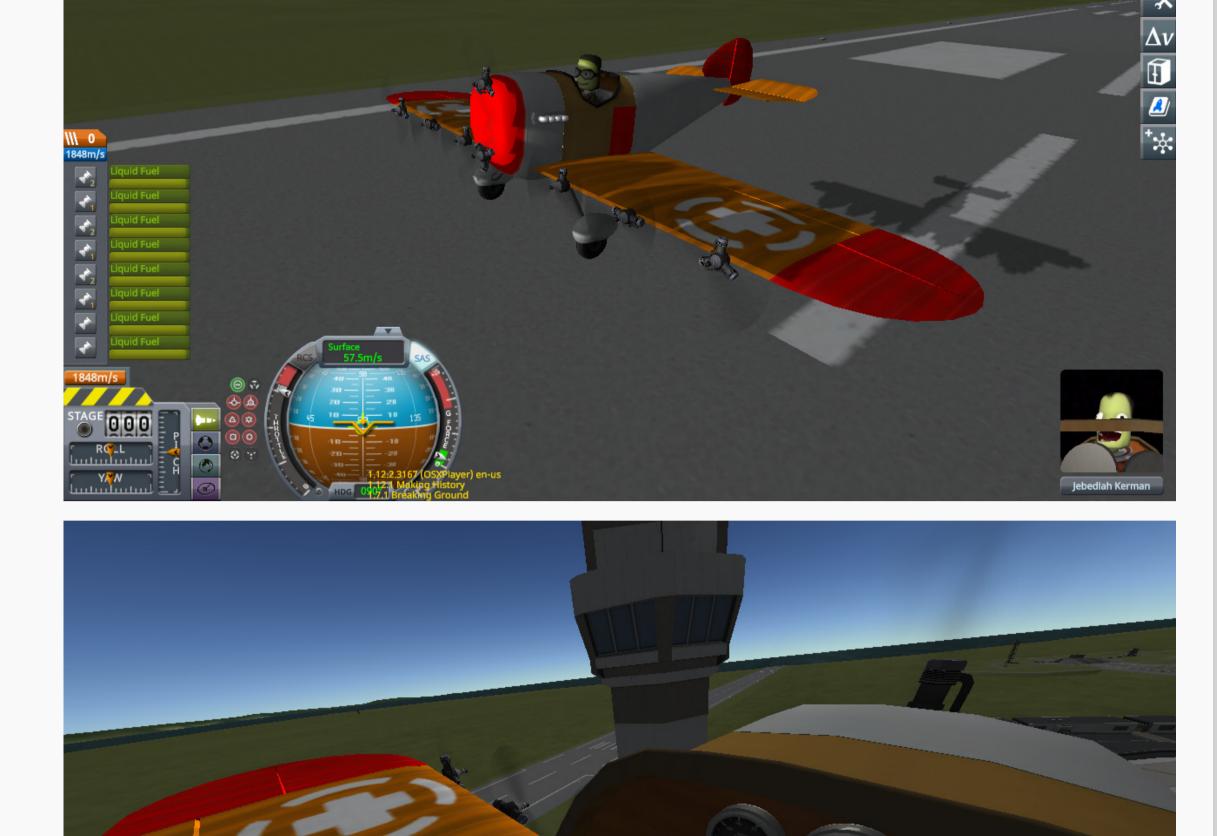
Members T+ 0y, 0d, 00:01:58 MET/ 👰 🔒 🕏 **◆** 5,050 **◆** 4.4k About me: Boldly crashing what no Kerbal has crashed before!

(on my country there's a legal thingy called "Direito de Resposta", and I'm pretty sure I'm legally entitled to demand it - but whatever, I will not draw attention to him/her)



14,035 Δν 🧔 💢 🧓

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Unfortunately, some parts from FireSpitter itself (that match nicely with KAX's ones) have some problems related to heat on KSP



But still way less than ideal. I hope the remaining FS parts would at least survive the launch as the FS1B.

I really hope Keptin do a reboot on the FireSpitter models, they are ageing terribly 🚳.

It worths to mention that the physics engine on KSP >= 1.8 is slightly different from KSP <= 1.7.3, and so crafts made on that era

will need some reworking on the AutoStruts. I had to make some changes on the PeaceMaker's auto-struts in order to make it fly

In a way of another, I spent the whole day playing testing Testing KAX on KSP 1.12 - a privilege, given the current demands on my Day

Job - and I think I identified and/or fixed any minor misbehaviour. The only thing I still want to do before release the new version

What's better than the ICAs (Instantaneous Craft Annihilation) we were experiencing on KSP 1.11.

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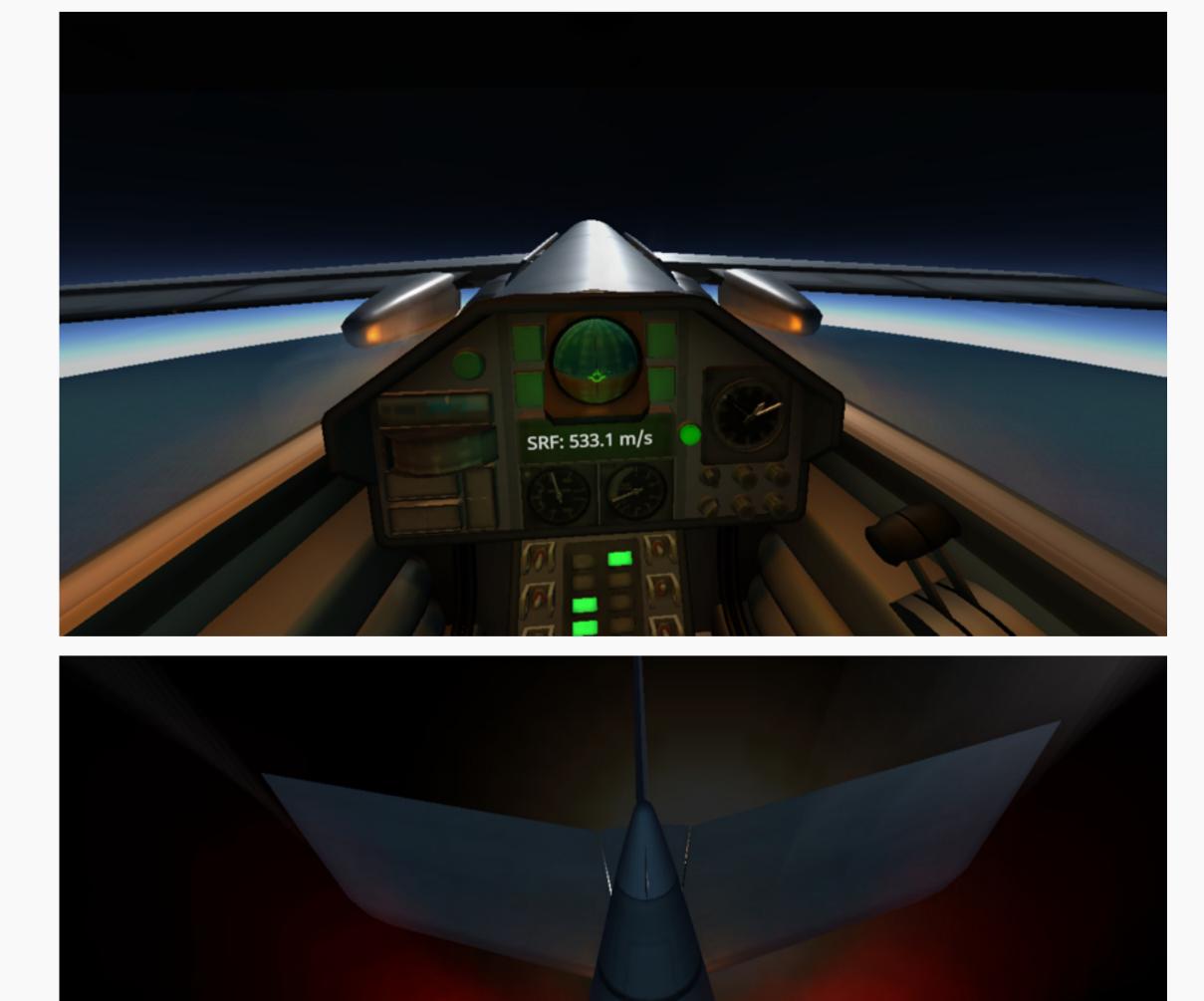
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on KSP 1,12.

is support for KSP's new Inventory System.

On 8/5/2021 at 8:17 AM, hermano said:







Thanks,

• Some care on the Localisation

• Adds support for KIS and Stock Inventory

• Some new Sample Crafts

Lisias

Members

before!

TheKurgan

Members

♦607 **●**1k

About me: Master Missile

Tuner

PREV

Edited August 24 by Lisias Thanks updated! Quote

Posted August 24 Cheers Lisias, but the thanks goes to permission to pass it on to you.

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Quote

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Home > Add-ons > Add-on Releases > [1.3.1 <= KSP <= 1.12.2] KAX - Kerbal Aircraft Expansion KAX — Under Lisias' M... Privacy Policy Contact Us ©2020 Take-Two Interactive Software, Inc. Powered by Invision Community

Posted August 24 (edited) **Author** KAX 2.8.1.0 is on the wild! https://github.com/net-lisias-ksp/KAX and (• Some rebalancing on the engines

• Startup checks O Hopefully preventing less than careful reviewers from misrepresent KAX functionalities. The Kurgan, zer OKerbal, Drew Kerman and 3 others like this Everybody borks. — **Gregory Kerman**× ▼

, he did the model for the Long Cowl D-45, and gave me You and zer0Kerbal like this

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 $X \sim$

• https://github.com/net-lisias-ksp/KAX/blob/master/CHANGE_LOG.md • https://github.com/net-lisias-ksp/KAX/blob/master/INSTALL.md • https://github.com/net-lisias-ksp/KAX/releases **◆** 5,050 **●** 4.4k https://spacedock.info/mod/2150/KAX About me: Boldly crashing what no Kerbal has crashed Changes: • Officialise support for KSP >= 1.8 (up to 1.12.2 at least) • Adds new part: Radial Engine Long Cowl (D-45)

WarpCoreUnit1 - KTech (My YouTube uploads)