

Lesson Plan and Deadlines for CS2103/T (AY1819S2)

Weeks	Topics (presented at lecture in the previous week) Lecture on Fri, 2-4pm, iCube Auditorium	Tutorial (Wed-Fri)	Submissions (GitHub Pull Requests)	Project (Hard Deadlines)
1	18 Jan, 14:00: first lecture starts Topics are shown under week 2 (below) - similar to the website view.			Fri, 23:59 - Pre-module survey (on LumiNUS)
2	(Presented on Fri, 18 Jan, 14:00) Introduction to Software Engineering Revision Control Software (RCS Basics) Automated Testing of Text UI IDEs	T2		
3	(Presented on Fri, 25 Jan, 14:00) RCS (Advanced) Toward Production Quality Code Documentation Tools	T3	Before tutorial, 23:59 – Exercises on week's topics	
4 – PH CNY	(Presented on Fri, 1 Feb, 14:00) Requirements analysis Code Quality Exceptions	T4 – No tutorial (CNY)	Before lecture, 23:59 – Activities for week 4 & revise on previous weeks	
5	(Presented on Fri, 8 Feb, 14:00) Product Design Class and Object Diagrams Developers Testing Sat, 16 Feb, 10am – Java Code Camp: help session for Java and OOP	T5	Before tutorial, 23:59 – Project V1.0 - Product requirements & start documenting Before tutorial, 23:59 – Exercises on week's topics T5	

6	(Presented on Fri, 15 Feb, 14:00) UML Models Logging and Assertions Continuous Integration and Deployment	T6	Before tutorial, 23:59 – Exercises on week's topics T6	
Recess				
7	(Presented on Fri, 22 Feb, 14:00) Architecture and APIs Project Management	T7	Mon, 23:59 – Mid-semester teaching feedback Before tutorial, 23:59 – Project V1.1 with Users' Guide Before tutorial, 23:59 – Exercises on week's topics T7	Fri, 11:59pm – First peer review (on Teammates)
8	(Presented on Fri, 8 Mar, 14:00) Design Principles (Basic) Testing	T8	Before tutorial, 23:59 – Exercises on week's topics T8	
9	(Presented on Fri, 15 Mar, 14:00) Design Patterns (Basics) Defensive Programming Developers' Documentation	T9	Before tutorial, 23:59 – Project V1.2 – update code & documentation Before tutorial, 23:59 – Exercises on week's topics T9	
10	(Presented on Fri, 22 Mar, 14:00) Test Case Design Design Patterns (Advanced)	T10	Before tutorial, 23:59 – Exercises on week's topics T10 Fri, 23:59 – Optional peer review	
11	(Presented on Fri, 29 Mar, 14:00) SDLC Process Models Other UML models (5 Apr, 14:00: Practice Testing Session)	T11	Before tutorial, 23:59 – Exercises on week's topics T11	Before tutorial 23:59 – Project V1.3 with: Developers' Guide, Repo-sense compatible and Release (on Github)
12	5 Apr, 14:00: Reuse Practice Testing Session	T12	Before tutorial, 23:59 – Exercises on week's topics T12	

13	(Presented on Fri, 12 Apr, 14:00) Recap Tips and tricks for Demo (?) Mock MCQ (Fri, 19 Apr – PH, no lecture)	Demo V1.4		Mon, 11:59pm – Project V1.4 (on LumiNUS) Wed - Sat – Demo V1.4
	Sat, 20 Apr, 10:00: Final Testing Session			Sat, 10:00 – Testing Session (on Teammates) Sat, 11:59pm – Second peer review (on Teammates)
Exam				Tue, 30 Apr - Exam

Grading Policy for CS2103 [[details](#)]

- 50%: Project [team: 12 marks][individual: 38 marks]
 - Product design [team: 5 marks]
 - Implementation [individual: 13 marks]
 - QA [individual: 10 marks][team: 2 marks]
 - Documentation [individual: 10 marks]
 - Project management [team: 5 marks][individual: 5 marks]
- 10%: Participation
 - Peer rating
 - In-lecture quizzes
 - Tutorial participation
- 40% Exam
 - MCQ (20 marks)
 - Essay questions (20 marks)