CSE 241 Class 11

Jeremy Buhler

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Today: sorting in linear time!

1 Counting Sort

Counting sort is a correct $\Theta(n)$ sort.

- How is this possible?
- Must not fit the comparison sort model
- Indeed, never actually compares two elements of array

Input: array A of n integers between 0 and k-1 Uses: an auxiliary array "counts" of size kCountingSort(A, n, k)for j in $0 \ldots k-1$ do

counts $[j] \leftarrow 0$ for i in $0 \ldots n-1$ do

counts[A[i]]++ $i \leftarrow 0$ for j in $0 \ldots k-1$ do

for m in $1 \ldots$ counts[j] do $A[i] \leftarrow j$ i++

- Correctness: clearly, resulting array is sorted, as procedure writes lower values before higher ones.
- Moreover, each distinct value j in A occurs exactly counts[j] times in both input and output

What is running time? Split into three parts.

- 1. Initialization of "counts" = $\Theta(k)$
- 2. Counting up array elements = $\Theta(n)$

3. Refilling array? Inner loop body is executed how many times?

$$\sum_{j=0}^{k-1} \text{counts}[j] = n$$

Hence, complexity of refilling operation is $\Theta(n)$.

Total time is thus $\Theta(k+n)$. If k=O(n), time is $\Theta(n)$.

2 Counting Sort for Arbitrary Values

CountingSort is interesting, but is it more than just a curiosity?

- not hard to extend to sort records with integer keys in a fixed range
- ask class: intuitively, how might we do it?
- (see homework problem for formal solution)
- Example: sort phone numbers by area code
- k = 1000 (3-digit area code)

One important property of COUNTINGSORT on arbitrary records is that it can be made stable.

- **Defn**: A sorting algorithm is *stable* if it preserves the order of elements with equal-valued keys.
- That is, if A[i] = A[j] and i < j before sorting, then A[i] will occur before A[j] in the final sorted array.

3 Radix Sort

COUNTINGSORT works great if range of values is small, but what if it is very large?

- Example: Social Security Numbers: k = 1 billion
- Example: 32-bit integers: $k \approx 4$ billion

• Do we really want to allocate a "counts" array this big?

Fortunately, we can sort large numbers incrementally – one digit at a time!

- Break up numbers into d "digits" (could be base 10, base 2, in general, base k)
- Could use CountingSort to sort records by any one digit.
- Will sort by each digit in turn from least to most sigificant
- Stability property of CountingSort guarantees that records with same *i*th digit remain in correct order after *i*th sort.

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RadixSort(A, d, n) for i in 1 \dots d do sort records by ith least significant digit with CountingSort Example:
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4 Correctness of Radix Sort

Will prove by induction on number of digits d.

Base: when d = 1, result is same as applying CountingSort to A, hence correct. **Ind**: suppose RadixSort correctly sorts d - 1 digit numbers.

- Consider array elements A[i], A[j] after sorting on dth digit.
- If A[i], A[j] have different dth digits (the most significant digit), they are correctly ordered by correctness of CountingSort.

- If A[i], A[j] have same dth digit, we have by inductive hyp. that they were correctly ordered before dth call to CountingSort.
- Moreover, by **stability** of CountingSort, the order of A[i] and A[j] does not change in dth sorting pass, so they remain correctly sorted. QED

5 Efficiency of Radix Sort

- Suppose input values contain d base-k digits.
- Each call to CountingSort takes time $\Theta(n+k)$.
- One call for each digit.
- Total cost is then $\Theta(d(n+k))$.
- If k is a constant (e.g. 10, 2, etc.), cost is $\Theta(dn)$.

6 A Hack: Digit Grouping

What if we must sort large numbers in a small base (d >> k)?

- Example: array of 64-bit integers
- d = 64, k = 2
- needs 64 sorting passes, each on one bit
- can we spend less time?

Suppose we **group** the bits of each integer into a smaller number of "superdigits"

- Example: three bits for base-8 digits
- Example: four bits for base-16 digits
- In general, b bits can be grouped into b/r digits in base 2^r .

Let each pass of CountingSort operate on one superdigit.

- d = b/r
- $k = 2^r$
- Hence, cost is

$$\Theta(d(n+k)) = \Theta\left(\frac{b}{r}[n+2^r]\right)$$

7 Digit Grouping Tradeoff

As we increase superdigit size r, number of passes decreases, but each pass becomes more expensive (more time to walk through larger "counts" array).

- must try to balance total work performed by algorithm
- optimal balance depends on constants of CountingSort implementation, i.e.

$$T(n, b, r) = \frac{b}{r}(c_1n + c_22^r)$$

- a good balance can often be had when $r = \log n$
- with this assumption, time is $\Theta\left(b\frac{n}{\log n}\right)$

8 Why Not Always use Radix Sort?

- Radix sort is good to know if you need linear time
- It is a good way to sort records by hand
- However, it cannot sort in place CountingSort needs extra memory
- In practice, lack of in-placeness and generality mean that comparison sorts are more popular, even though they are asymptotically slower