

icub-main/src/libraries
/icubmod/embObjSkin/embObjSkin.h

```
graph BT; A["icub-main/src/libraries  
/icubmod/embObjSkin/embObjSkin.cpp"] --> C["icub-main/src/libraries  
/icubmod/embObjSkin/embObjSkin.h"]; B["icub-main/src/tools  
/embObjProtoTools/boardTransceiver  
/FeatureInterface.cpp"] --> C;
```

The diagram illustrates a dependency structure where two source files, `embObjSkin.cpp` and `FeatureInterface.cpp`, both include the header file `embObjSkin.h`. The header file is located at `icub-main/src/libraries/icubmod/embObjSkin/embObjSkin.h`. The source files are located at `icub-main/src/libraries/icubmod/embObjSkin/embObjSkin.cpp` and `icub-main/src/tools/embObjProtoTools/boardTransceiver/FeatureInterface.cpp`.

icub-main/src/libraries
/icubmod/embObjSkin/embObjSkin.cpp

icub-main/src/tools
/embObjProtoTools/boardTransceiver
/FeatureInterface.cpp