

Readme for JAVAB Agent

Building the Code:

1: Building the code in Terminal:

Code is provided in a tarball archive. To build the code execute following sequence of codes:

```
$ tar -xvzf nat_agent.tar
$ cd nat_agent
$ make all
```

The output of the code is saved in the output folder.

To clean the code, simple execute:

```
$ make clean
```

2: Building in Eclipse:

- Go to *File>>New>>Makefile Project with Existing Code*.
- Browse to the source and chose appropriate GCC (Linux or cross gcc) for build.
- Right click on the project and select “Build Project”.
- The output is “libnat_agent”. It is a shared object (.so) file and it’ll be saved in output folder.

Using the Agent:

The agent can be used with any java program having a class file or an executable jar file in following way:

```
$ java -agentpath:/path/to/agent -cp /tmp:/your/class/path test.class
```

OR

```
$ java -agentpath:/path/to/agent -cp /tmp -jar test.jar
```

Source Code Walkthrough:

The important source files in the project have been explained in detail below:

- **agent.c:** This is the main agent file which initiates the bytecode analysis and parallelization.
- **class.h:** This header file is included in all agent files. It contains basic macros, definitions and function prototypes. Important Macros are given below:
 - **DEBUG:** This macro turns on or off the debugging prints in the code.
 - **DEBUG_THREADS:** This macro enables the printing of each thread initialization along with its name and owner. This is crucial to ascertain that whether a program is being parallelized or not.

- **COMP_FLAG**: Uncommenting this flag will turn on the JIT level instrumentation and analysis. Keeping it as a comment analyses and parallelizes the classes during class load time.
- **AUTO_QUERY**: This macro enables auto querying function of JAVAB. Whenever JAVAB requires programmer's intervention to ensure dependence safety of arrays, it asks a couple of questions. This macro automatically responds to those query questions as "Yes".
- **main.c**: This file contains the starting point of JAVAB. The function `javab_main` is the initial entry point for the JAVAB. It strips the class file into internal data structure for analyses and manipulation.

Modifying the MakeFile:

The makefile builds a shared object (.so) library of the agent code. It requires the include path of `jvmti.h` and `jni.h` which are provided with the JVM implementation by default. The paths have been shown here in the variables `JVMTI_PATH` and `JVMTI_PATH_LINUX` as absolute paths. These paths have to be configured correctly before building the code on any machine. These paths provide `jvmti.h`, `jni.h` and `jni_md.h`.

```
CC = gcc      # C compiler

JVMTI_PATH=/usr/lib/jvm/java-1.8.0-openjdk-1.8.0.121-1b14.fc25.x86_64/include
JVMTI_PATH_LINUX=/usr/lib/jvm/java-1.8.0-openjdk-1.8.0.121-1b14.fc25.x86_64/include/linux      # Path to the JVMTI Libraries

WNO= -Wno-sign-compare -Wno-discarded-qualifiers -Wno-unused-parameter
CFLAGS = -I${JVMTI_PATH} -I${JVMTI_PATH_LINUX} -fPIC -Wall -Wextra -O0 -g3
-fno-omit-frame-pointer
CFLAGS+=${WNO}
LDFLAGS = -L${JVMTI_PATH} -L${JVMTI_PATH_LINUX} -shared

RM = rm -f
TARGET_LIB = libnat_agent

SRCS = src/main.c src/agent.c src/basic.c src/byte.c src/class.c src/dump.c
src/par.c
OBJS = $(SRCS:.c=.o)

.PHONY: all
all: ${TARGET_LIB}

${TARGET_LIB}: ${OBJS}
    ${CC} ${LDFLAGS} -o output/$@ $^

${SRCS:.c=.d}:%.d:%.c
    ${CC} ${CFLAGS} -MM $< >$@

include $(SRCS:.c=.d)
```

```
.PHONY: clean
clean:
    ${RM} output/${TARGET_LIB} ${OBJS} $(SRCS:.c=.d)
```