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# Quaternion based trajectory tracking quadrotor controller

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MAE 271D: Special Topics in Dynamics Systems Control

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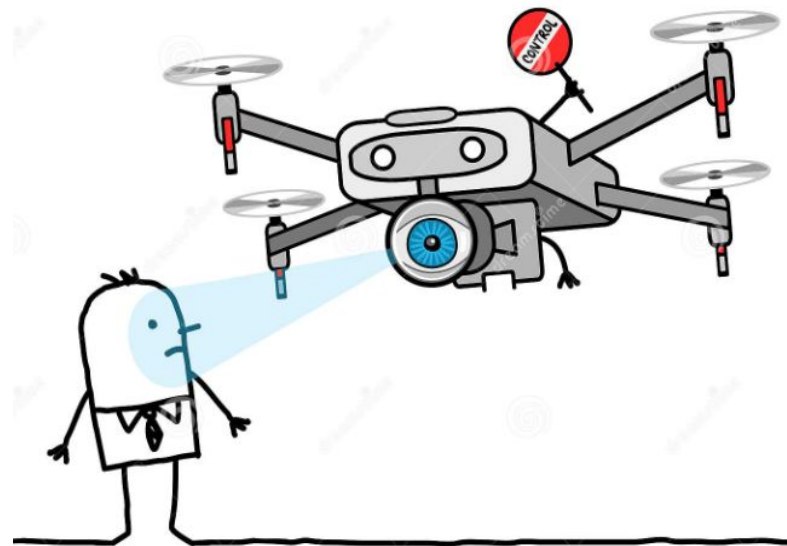
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# Introduction/Problem Setup

## Motivation:

- Navigate autonomous drone in a structured environment such as warehouse to read barcodes on boxes in shelves
- Static obstacle avoidance using RRT\* path planning(not implemented)
- Dynamic obstacle avoidance is beyond the scope of this controller.



# Trajectory Generation

## Details of the Warehouse environment:

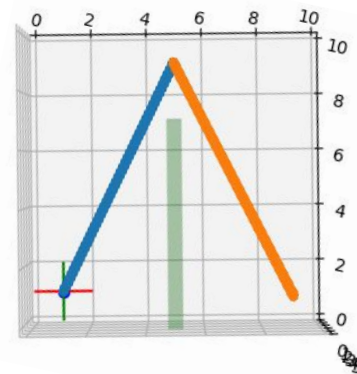
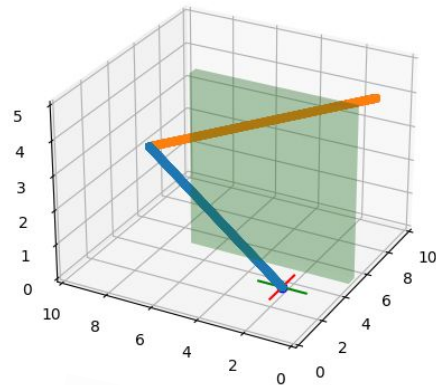
- The setup is 10x10x5 [m]
- Start Point: (1,1,1) [m]
- Goal Point: (9,1,4) [m]
- Static Obstacle: Warehouse stack 1x8x5 [m]

Goal: Quadcopter should be able to travel from start to end point with minimal control input for following the specified trajectory.

**X\_start** → **X\_waypoint** → **X\_goal**

Static object collision avoidance is achieved

ASSUMPTION: The environment is well known and all data is available. The uncertainty in the system is minimal.



# Piecewise Polynomial, Min Jerk Trajectory

## Minimum Jerk Trajectory

Design a trajectory  $x(t)$  such that  $x(0) = a$ ,  $x(T) = b$

$$x^*(t) = \operatorname{argmin}_{x(t)} \int_0^T \mathcal{L}(\ddot{x}, \ddot{x}, \dot{x}, x, t) dt$$

$$\mathcal{L} = (\ddot{x})^2$$

Euler-Lagrange:

$$\left[ \frac{\partial \mathcal{L}}{\partial x} - \frac{d}{dt} \left( \frac{\partial \mathcal{L}}{\partial \dot{x}} \right) + \frac{d^2}{dt^2} \left( \frac{\partial \mathcal{L}}{\partial \ddot{x}} \right) - \frac{d^3}{dt^3} \left( \frac{\partial \mathcal{L}}{\partial x^{(3)}} \right) \right] = 0$$

$$x^{(6)} = 0$$

$$x = c_5 t^5 + c_4 t^4 + c_3 t^3 + c_2 t^2 + c_1 t + c_0$$

## Solving for Coefficients

$$x = c_5 t^5 + c_4 t^4 + c_3 t^3 + c_2 t^2 + c_1 t + c_0$$

Boundary conditions:

	Position	Velocity	Acceleration
$t = 0$	$a$	0	0
$t = T$	$b$	0	0

Solve:

$$\begin{bmatrix} a \\ b \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 1 \\ T^5 & T^4 & T^3 & T^2 & T & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 5T^4 & 4T^3 & 3T^2 & 2T & 1 & 0 \\ 0 & 0 & 0 & 2 & 0 & 0 \\ 20T^3 & 12T^2 & 6T & 2 & 0 & 0 \end{bmatrix} \begin{bmatrix} c_5 \\ c_4 \\ c_3 \\ c_2 \\ c_1 \\ c_0 \end{bmatrix}$$

2 polynomials, one for each segment,

# Simulation Approach

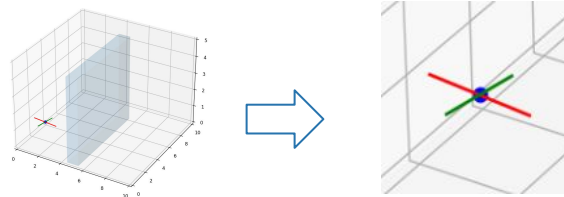
## Platform - Python with matplotlib

1. Linear algebra with numpy arrays
2. Easy 3D visualizations for drone state and orientation



## arenaviz.py

1. Creates point mass for COM(X)
2. Cross (X) to show orientation(q)



## quatfunc.py

1. Quaternion is a (4,) ndarray
2. Implements product, conjugate and norm operations

$$\begin{aligned} q &\in \mathbb{H}; \bar{q} \in \mathbb{R}^3; q_0 \in \mathbb{R} \\ r &\in \mathbb{H}; \bar{r} \in \mathbb{R}^3; r_0 \in \mathbb{R} \\ q \otimes r &= (q_0 r_0 - \bar{q} \cdot \bar{r}) + (r_0 \bar{q} + q_0 \bar{r} + \bar{q} \times \bar{r}) \end{aligned}$$

# Control Analysis

**Known Trajectory**

$$\ddot{\vec{r}}_d = \begin{bmatrix} \sum a_i * t_i \\ \sum b_i * t_i \\ \sum c_i * t_i \end{bmatrix} \quad \psi_d(t) = 0 \forall t$$

**Desired thrust  
and orientation**

$$T_d = m \|\ddot{\vec{r}}_d + g\| \Rightarrow \vec{T}_d = \begin{bmatrix} 0 \\ 0 \\ m \|\ddot{\vec{r}}_d + g\| \end{bmatrix}$$

$$q_d = \frac{1}{\sqrt{2(1 + \hat{T}_d^T \hat{F}_I)}} \begin{bmatrix} 1 + \hat{T}_d^T \hat{F}_I \\ \hat{T}_d \times \hat{F}_I \end{bmatrix} \quad \text{where } \vec{F}_I = m(\ddot{\vec{r}}_d + g)$$

$$\begin{bmatrix} \omega_{yd} \\ -\omega_{xd} \\ 0 \end{bmatrix} = \frac{m}{T_d} g_d^* \otimes \vec{r}_d^3 \otimes q_d - \frac{\dot{\vec{T}}_d}{T_d}$$

# Control Analysis

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## Error Calculation

$$q_e = q_d^* \otimes q$$

$$\vec{\omega}_e = \vec{\omega} - q_e^* \otimes \vec{\omega}_d \otimes q_e$$

$$x_e = x - x_d$$

## Moment Calculation

If  $\vec{s} = \vec{\omega}_e + \lambda \text{sgn}(\dot{q}_e) \vec{q}_e$  Then

$$\vec{M}_B = \vec{\omega} \times J \vec{\omega} + J \dot{\vec{\omega}}_r - \lambda J \text{sgn}(\dot{q}_e) \dot{\vec{q}}_e - K J \vec{s}$$

## Thrust Calculation

If we set  $g \otimes \vec{T} \otimes g^* = m \vec{u}$

$$m \ddot{\vec{r}} = \vec{F}_r + m \vec{u} \Rightarrow \ddot{\vec{r}} = \vec{a}_I + \vec{u}$$

$$\vec{u} = \ddot{\vec{r}} - \vec{a}_I - K_p \vec{r}_e - K_d \dot{\vec{r}}_e$$



# Control Analysis

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## System Dynamics

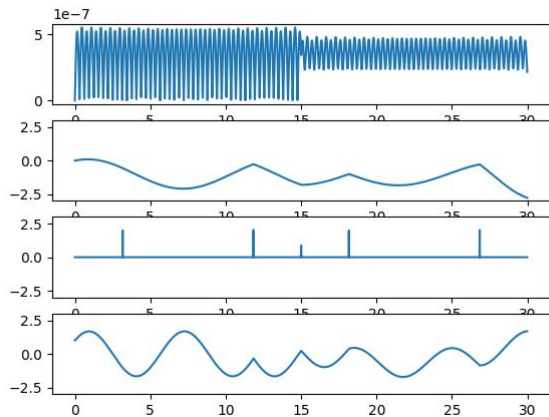
$$\dot{x} = \frac{d}{dt} \begin{bmatrix} x \\ \dot{x} \\ q \\ \omega \end{bmatrix} = \begin{bmatrix} \dot{x} \\ q \otimes \frac{T}{m} \otimes q^* + \bar{g} \\ \frac{1}{2}q \otimes \omega \\ J^{-1}(M_b - \omega \times J\omega) \end{bmatrix}$$

Update state variables  
using Euler's method

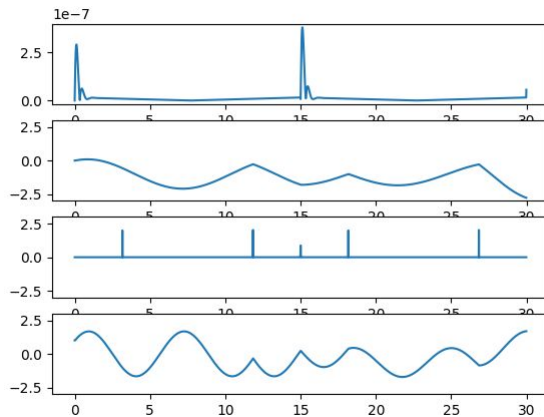
$$Y_n = Y_{n-1} + hF(X_{n-1}, Y_{n-1})$$

# Controller

## Ideal System: No uncertainty



$K_p=100, K_d=0, \lambda=0, K=0$



$K_p=100, K_d=10, \lambda=0, K=0$

a) Position error norm [m]

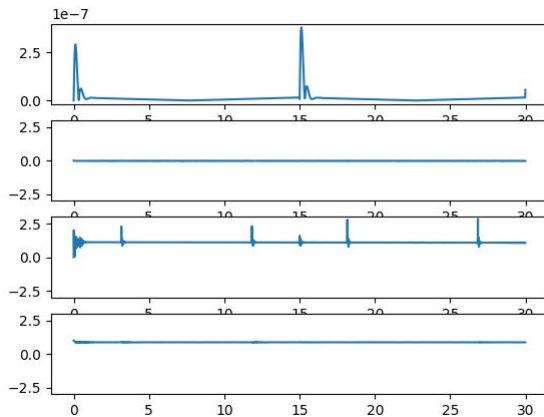
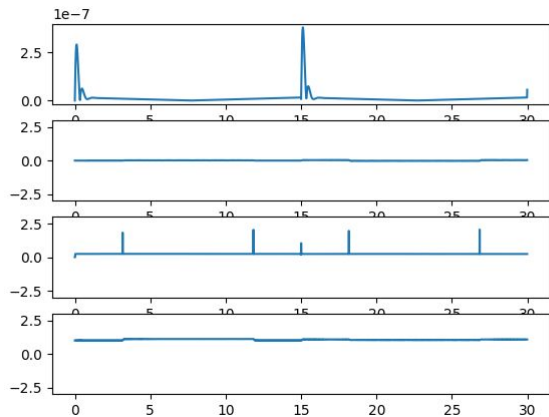
b) Quaternion error - 1

c) Applied Moment [Nm]

d) Applied Thrust [N]

# Controller

## Ideal System: No uncertainty



a) Position error norm [m]

b) Quaternion error - 1

c) Applied Moment [Nm]

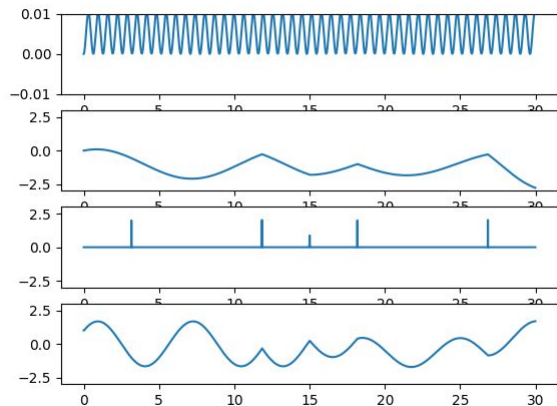
d) Applied Thrust [N]

$K_p=100$ ,  $K_d=10$ ,  $\lambda=5$ ,  $K=0$

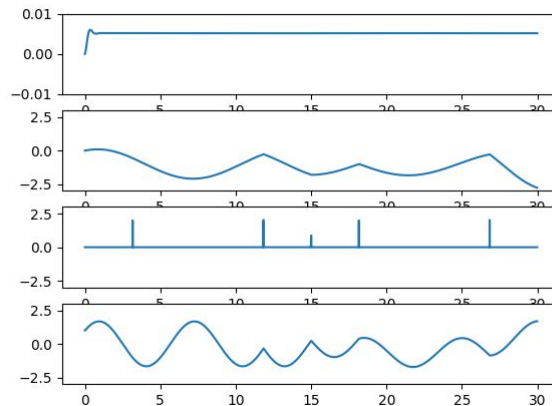
$K_p=100$ ,  $K_d=10$ ,  $\lambda=20$ ,  $K=20$

# Controller

## Non-ideal System with 5% error



$K_p=100, K_d=0, \lambda=0, K=0$



$K_p=100, K_d=10, \lambda=0, K=0$

a) Position error norm [m]

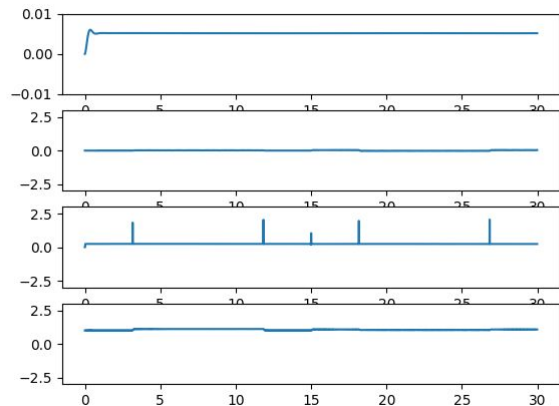
b) Quaternion error - 1

c) Applied Moment [Nm]

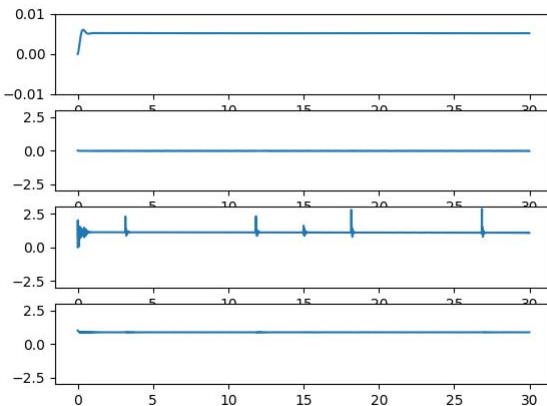
d) Applied Thrust [N]

# Controller

## Non-ideal System with 5% error



$K_p=100$ ,  $K_d=10$ ,  $\lambda=5$ ,  $K=0$



$K_p=100$ ,  $K_d=10$ ,  $\lambda=20$ ,  $K=20$

a) Position error norm [m]

b) Quaternion error - 1

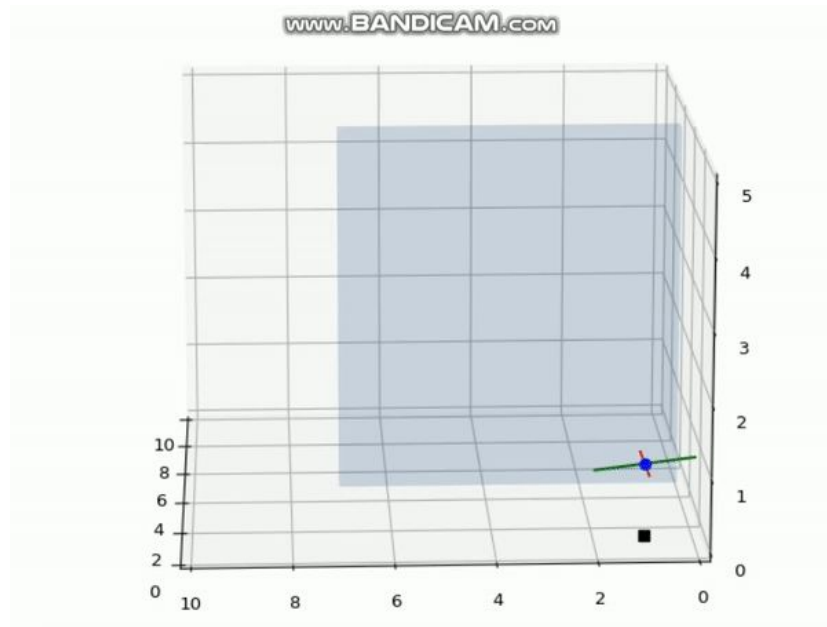
c) Applied Moment [Nm]

d) Applied Thrust [N]

# Demonstration

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[https://github.com/shubhamwani376/MPC\\_Quadcopter](https://github.com/shubhamwani376/MPC_Quadcopter)



# Future Work

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## Trajectory Generation:

- RRT\*/ Dijkstra's algorithm to calculate near optimal trajectory for the quadrotor.
- Comparative study with MPC created trajectory and RRT\* /Dijkstra's algorithm to analyze the difference in minimal control input.
- Dynamic obstacle avoidance with potential fields MPC

## Control:

- Minimal control input MPC implementation as a controller.

We plan to make progress on this project after the quarter, collaborators are invited.

# References

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1. Brett. T. Lopez, Fall 2022 MAE271D, Class Notes.
2. D. Mellinger and V. Kumar, "Minimum snap trajectory generation and control for quadrotors," 2011 IEEE International Conference on Robotics and Automation, 2011, pp. 2520-2525, doi: 10.1109/ICRA.2011.5980409
3. K. Choutri, M. Lagha, L. Dala and M. Lipatov, "Quadrotors trajectory tracking using a differential flatness-quaternion based approach," 2017 7th International Conference on Modeling, Simulation, and Applied Optimization (ICMSAO), 2017, pp. 1-5, doi: 10.1109/ICMSAO.2017.7934901.
4. Parwana, Hardik, Jay S. Patrikar, and Mangal Kothari. "A novel fully quaternion based nonlinear attitude and position controller." 2018 AIAA Guidance, Navigation, and Control Conference. 2018.



# Q&A