

Codinthenerd

not the god

Auto-Intern GmbH



<u>codinthenerd</u>

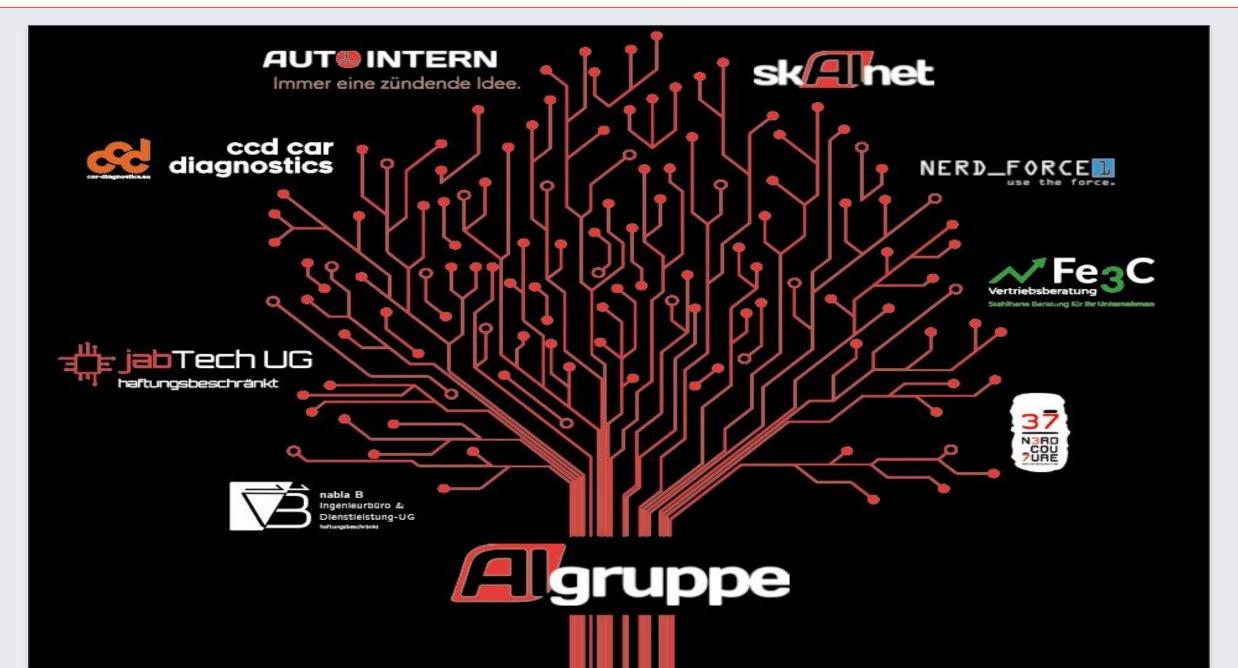




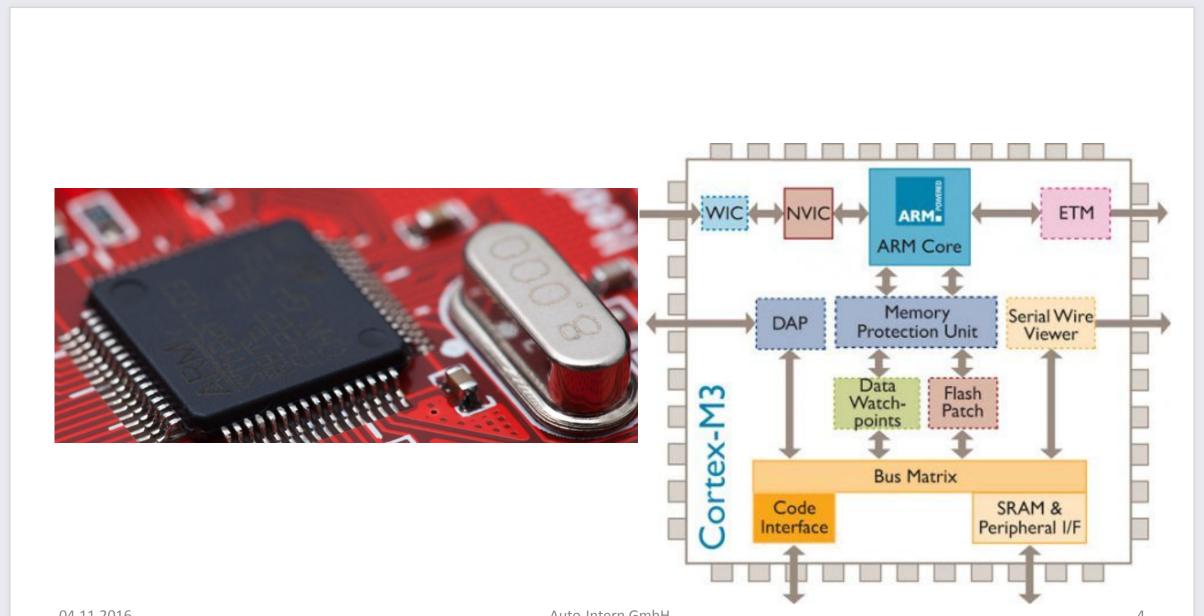
not the god

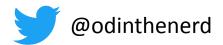
Auto-Intern GmbH





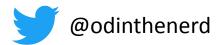






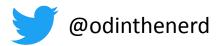
Race conditions





Threadding

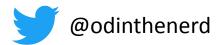
```
int main()
{
   int bla;
   do_stuff();
   do_nothing();
   return 0;
}
```



Multicore

```
int main()
{
   int bla;
   do_stuff();
   do_nothing();
   return 0;
}
```

```
void threaddy_kruger(){
   do_bad_stuff();
   look_scary();
   do_evil_stuff();
   brush_teeth();
   do_taxes();
}
```



Multicore

```
int main()
{
   int bla;
   do_stuff();
   do_nothing();
   return 0;
}
```

```
void threaddy_kruger(){
   do_bad_stuff();
   look_scary();
   do_evil_stuff();
   brush_teeth();
   do_taxes();
}
```

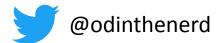


Context switching

```
int main()
  int bla;
  do_stuff();
  do_nothing();
  return 0;
```

```
void threaddy_kruger(){
  do_bad_stuff();

  look_scary();
  do_evil_stuff();
  brush_teeth();
  do_taxes();
}
```



Context switching

```
int main()
  int bla;
  do_stuff();
  do_nothing();
  return 0;
```

```
void threaddy_kruger(){
   do_bad_stuff();
   look_scary();

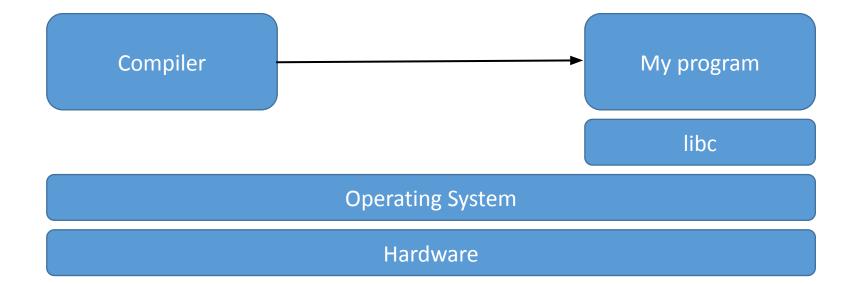
   do_evil_stuff();
   brush_teeth();
   do_taxes();
}
```

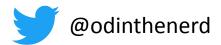






Lib c - an adopter pattern for hardware





Interrupts (preemptive run to completion)

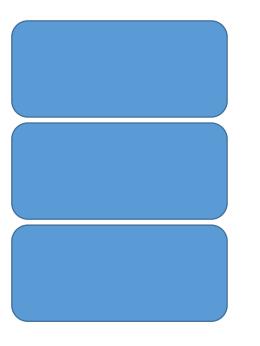
```
int main()
  int bla;
  do_stuff();
  do_nothing();
  return 0;
```

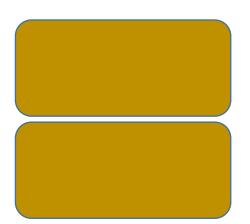
```
void threaddy_kruger(){
   do_bad_stuff();
   look_scary();
   do_evil_stuff();
   brush_teeth();
   do_taxes();
}
```





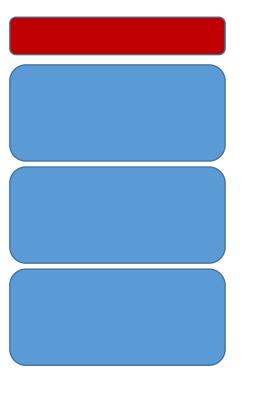


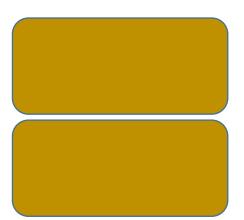




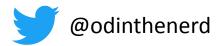


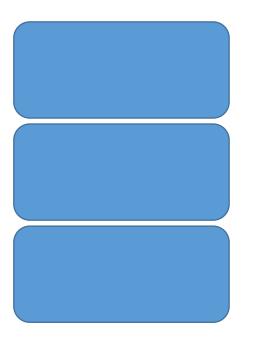


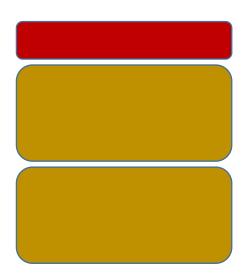






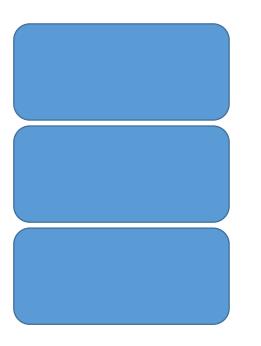


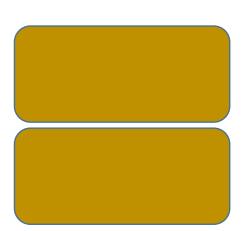


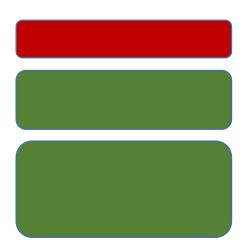






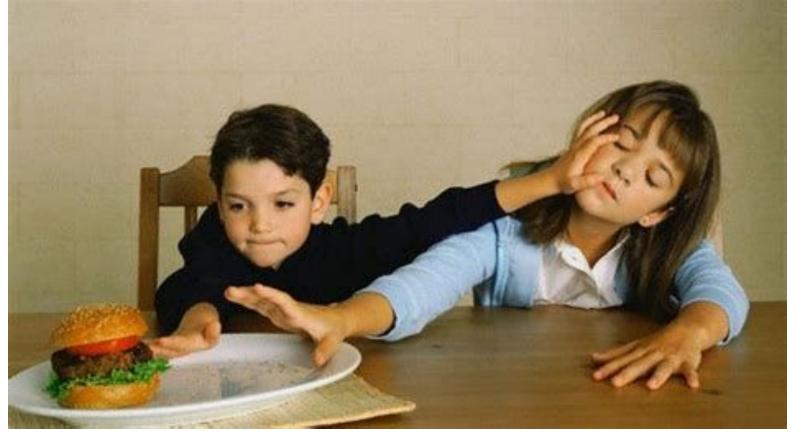








Signals share stack



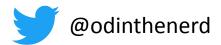


```
LDREX R1, [R0]

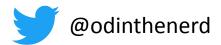
STREX R2, R1, [R0]
```

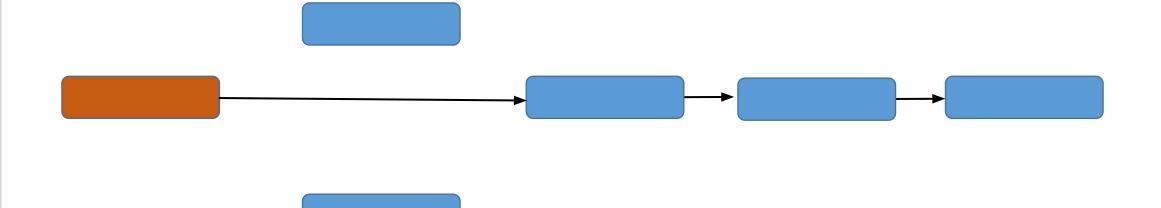


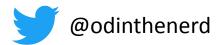


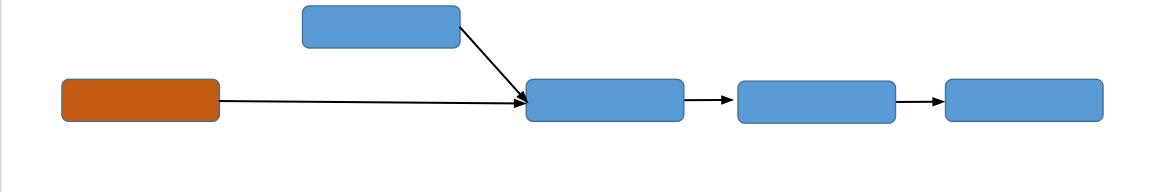


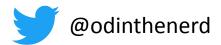


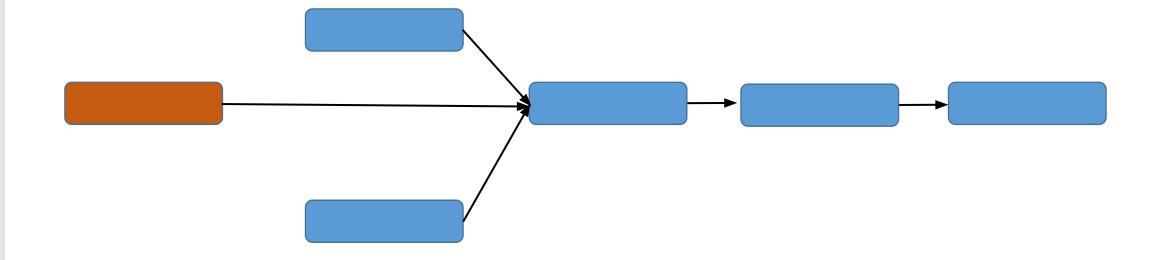


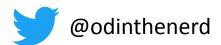


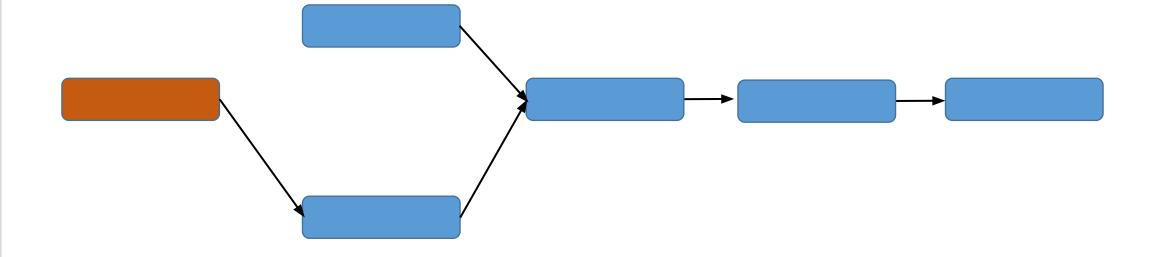


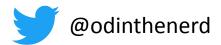


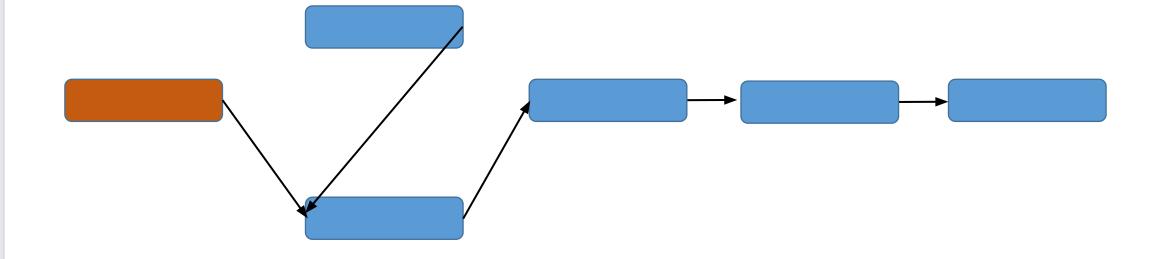




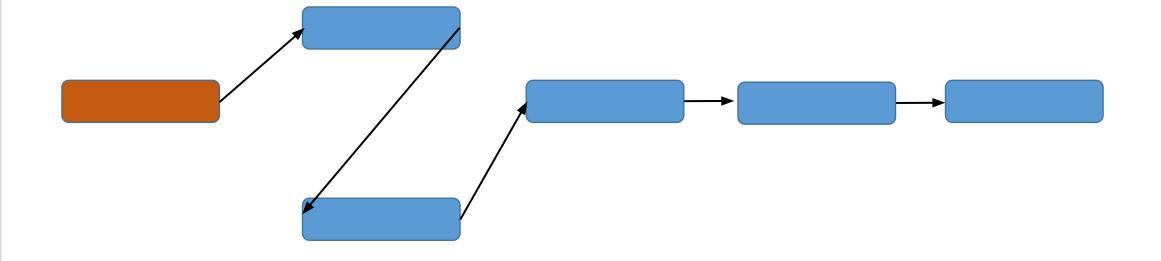




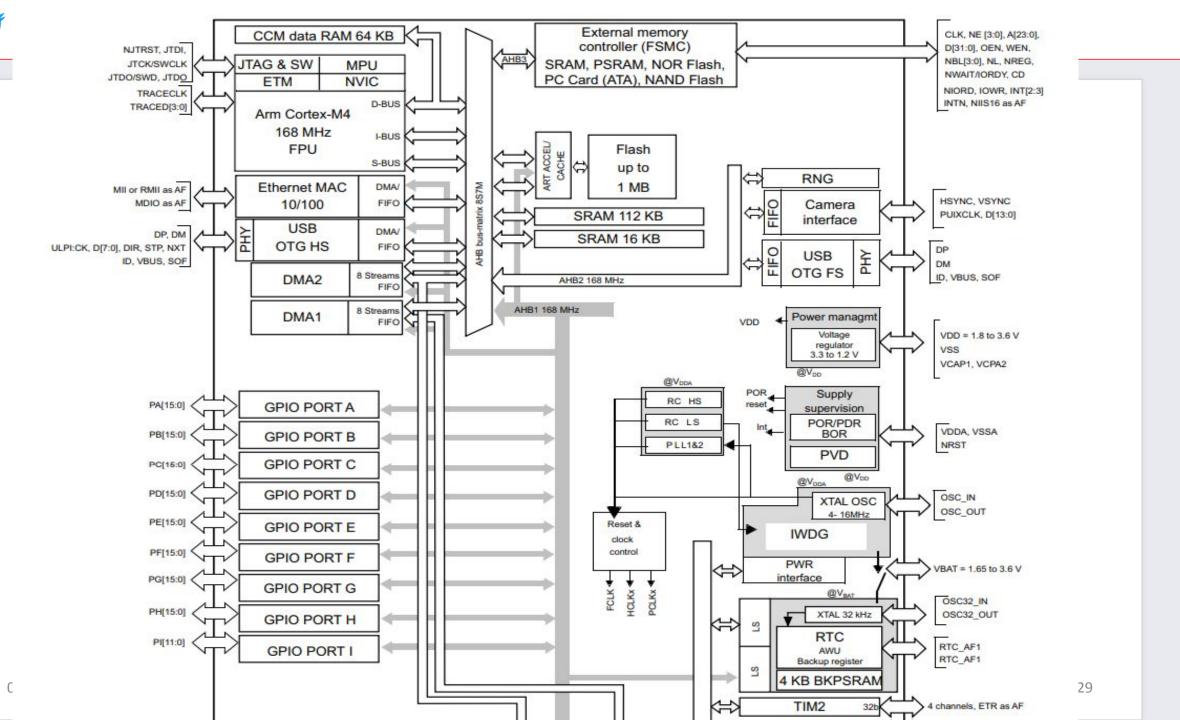


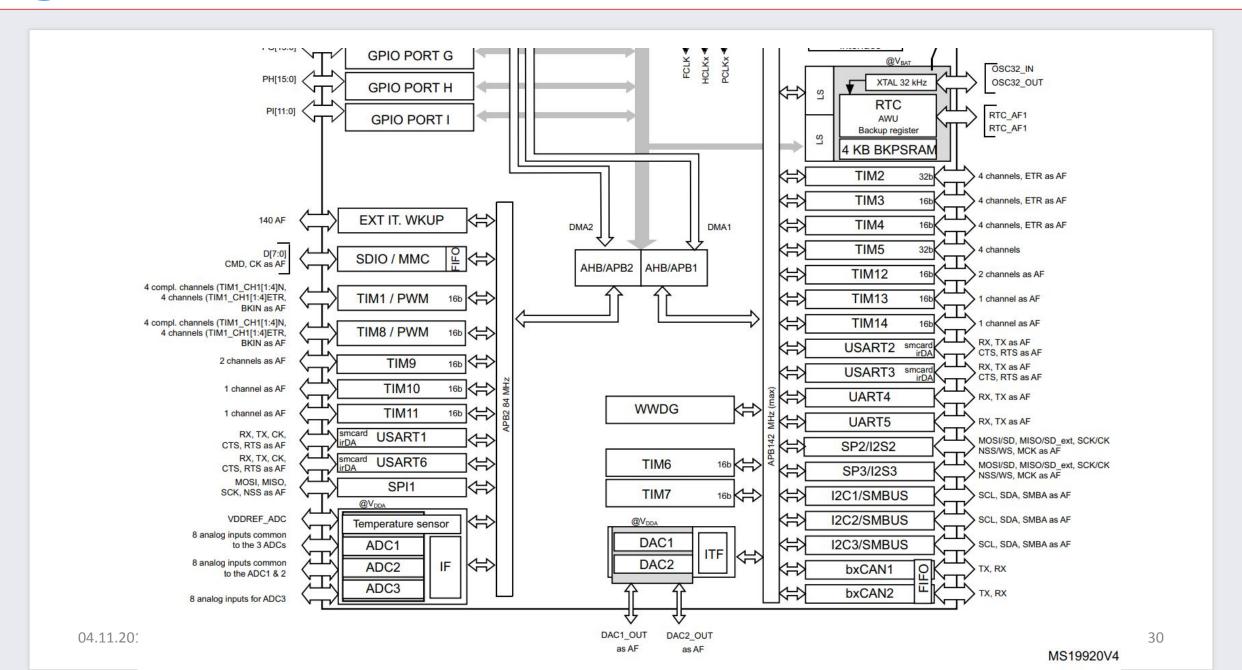


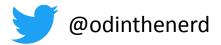












17.4.1 TIM1 and TIM8 control register 1 (TIMx_CR1)

Address offset: 0x00

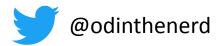
Reset value: 0x0000

	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
3	Reserved							CKD[1:0]		ARPE CMS[1:0]		DIR	OPM	URS	UDIS	CEN
								rw	rw	rw	rw	rw	rw	rw	rw	rw

Bit 0 CEN: Counter enable

0: Counter disabled
1: Counter enabled

Note: External clock, gated mode and encoder mode can work only if the CEN bit has been previously set by software. However trigger mode can set the CEN bit automatically by hardware.



@odinthenerd

- Github.com
- Twitter.com
- Gmail.com
- Blogspot.com
- LinkedIn.com
- Embo.io