Robin Schroer

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Education

2000–2004	Grundschule Böhmerstrasse
2004–2012	Mercator Gymnasium Duisburg

Work

2011–2015	Founder @ Peerwire
	Developed and maintained a web platform over several iterations
2014–2015	Devops @ Notdienste
	Designed and developed the backend for our payment platform

Languages

German	L1
English	Fluid

Skills

Languages	Haskell, Python, C, Go, Shell
Used before	D, Scheme/Racket, HTML5/CSS3/JS, LaTeX, sed/awk, VimL
Frameworks	Yesod, Scotty, Conduit, Scalpel, Django, Flask, Linux Kernel, OpenGL
Databases	MySQL/MariaDB, PostgreSQL, Redis, MemcacheDB, SQLite
Services	Warp, Nginx, Elasticsearch, Xapian, Ansible, Nagios/Icinga, Munin
Tools	stack, Cabal, Vim, Git, SSH, screen/tmux, make, gdb, valgrind
OSs	Linux, Free-/OpenBSD, Windows XP and newer
Distributions	RHEL, SUSE, Debian, Gentoo, Arch

Notable Side projects

Nozdormu	Python benchmarking suite
hcached	Network-exposed in-memory hashtable (Haskell)
Danketsu	Microservice communication service (Go)
GoFuse	Query circuit breaker (Go)
Medusa	Nagios-compatible monitoring system (Python)
Elena	Dynamic status API (Python/Flask)
Feed2Maildir	Maildir-based feedreader (Python)
FrankenWM	Dynamic X11 tiling windowmanager (C/XCB)
hmenu	CLI fuzzy finder and launcher (Haskell)
dgame	Rudimentary OpenGL 3D engine (D/SDL)