## **PRE-AMBLE**

The following piece of reverse engineering has been made possible by the generosity of AVPlus in Adelaide, Australia, who have kindly provided me with an XR16 to examine.

All findings are based on the use of a Behringer X-Touch running firmware 1.15 (1.03), a Behringer XR16 running firmware 1.12, and the software Behringer X-AIR-Edit Mac V 1.3. I do not claim any invention or intellectual ownership on my part, and no attempts of hacking or breaking into any of the aforementioned software has been made.

The observations below are purely educational and concern the exchange of MIDI data between the two devices.

## **CONVENTIONS**

In this document, **Green Cells** signify Data being sent TO the X-Touch with a visible effect (i.e. turning LEDs on or off, moving faders, setting scribble strips,...). **Red Cells** signify Data being sent FROM the X-Touch as a result from human interaction (i.e turning encoders, pressing/releasing momentary buttons, moving or touching Faders,...).

# **ESSENTIAL HARDWARE HANDSHAKE / PING / THUMP**

While there is a constant stream of data coming from the X-AIR devices, there is one pair of MIDI SysEx messages (here without starting **FO** and ending **F7**) <u>essential</u> to keep the X-Touch happy and not reporting "MIDI: No Link". Without this, no joy at all:

The X-Touch SENDS every 2 secs:

#### 00 20 32 58 54 00

The X-Touch needs to RECEIVE <u>at least</u> every 7-8 secs (I go with every 6 secs which has not let me down):

### 00 00 66 14 00

There does not have to be a true "call and response" relationship between these messages - In my case, I have a simple QLab loop sending the required response every 6 secs and everybody is happy.

# PROCESS / FINDINGS

I briefly looked at the Xctl network option before putting it into the "to-hard-basket"; it seems to be some kind or replication of the MIDI messages described in this document, but it seems to be transferred via raw I then focussed on the physical MIDI in-and outputs, and started off by examining primarily the "Xctl/MC" mode of the X-Touch, as the prospect of being able to easily move between controlling two completely separate softwares with total recall was indeed enticing. However, in the course of the process, I noticed that quite a few controls seemed dead in both directions (from the physical MIDI ports' view) when using either "Xctl/MC" or "XctlHUI", most notably

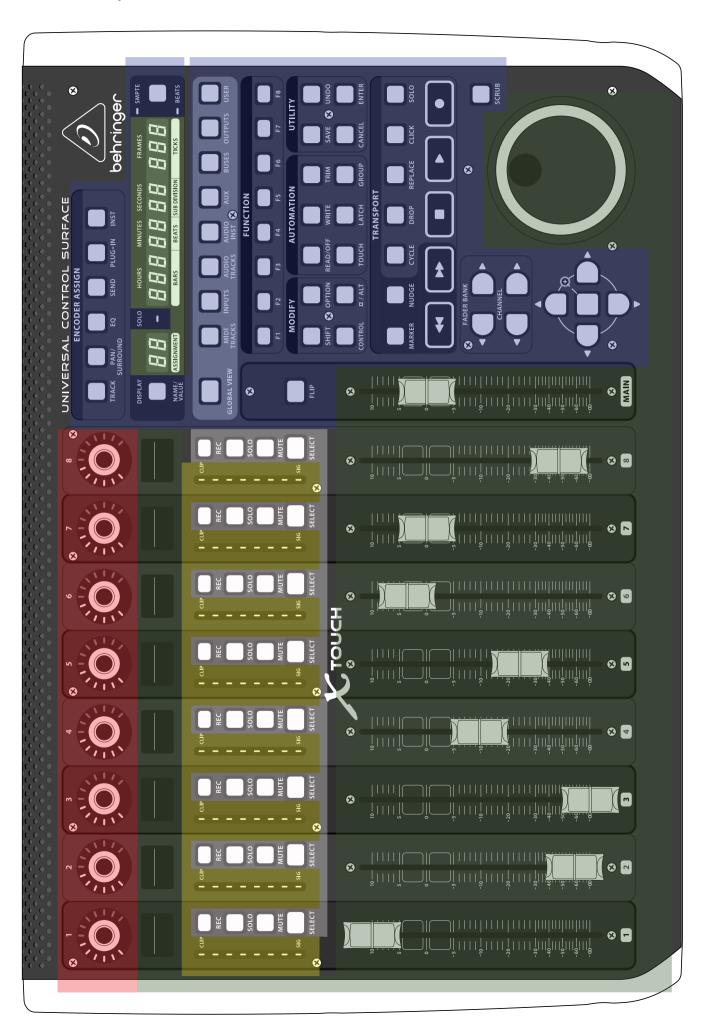
- \* parts of the TIMECODE display,
- \* the entire TRANSPORT section,
- \* the NAVIGATION section, and finally
- \* the JOG DIAL WHEEL

I then noted that these controls STAY ASSIGNED to the MC/HUI side of things (and their connection, in my case the "X-Touch INT" Core MIDI port via the X-Touch USB), no matter whether you are in Xctl or in MC/HUI (via the SMPTE/BEATS toggle switch). That means, if you hook up BOTH physical MIDI ports AND the USB MIDI, then you are able to use those controls exactly as described in this document (except for the timecode display that might be slightly different from Xctl to MC/HUI - at the moment, I cannot be bothered, but might update this document at a later date with more information about this).

For the moment, wherever you see \*1, know that is part of this set of controls that stays with the MC/HUI side when in hybrid mode; If you need to access it via physical MIDI ports, you might need to stick with the "pure" Xctl protocol in the X-Touch.

Always interested in feedback or recommendations, find me on the Behringer / Music Group's forum.

Live long and prosper, care and share,



All of these controls follow the same Principles as marked out below, exceptions noted here:

\*1: Only through the physical MIDI ports in "pure" Xctl Mode (not in Xctl/MC or XctlHUI)

- \*2: LEDs without button action
- \*3: Buttons without LED action

		LED action			Momentary Button action			
	<contr< td=""><td>rol name(s) on X-</td><td></td><td colspan="4"><control name(s)="" on="" td="" x-touch<=""></control></td></contr<>	rol name(s) on X-		<control name(s)="" on="" td="" x-touch<=""></control>				
		NOTE <midi note<="" td=""><td></td><td></td><td></td><td>IIDI Note&gt;</td></midi>				IIDI Note>		
MIDI	OFF	<colour led="" of=""></colour>	<colour led="" of=""></colour>	MIDI	DDECC	DELEACE		
Val	OFF	FLASHING	SOLID	Val	PRESS	RELEASE		
0	Note On			0		Note Off		
1		Note On		127	Note On			
2-127			Note On					

1		Note On		127	Note On	
2-127			Note On			
		FADER S	Section (Ch 1 -	8 + MA	NIN)	
Control na	ame(s) on X-1	ouch MI	DI Note (Range)	Co	lour of LED	Notes
REC aka CI	LIP		(0 - 7)		RED	
SOLO			(8 - 15)		ORANGE	
MUTE			(16 - 23)		RED	
SELECT ak	a SIG		(24 - 31)		GREEN	
	e MAIN FADE	ER)	50		ORANGE	
,			ODER ASSIGN	Section		
Control na	ame(s) on X-1	ouch	MIDI Note	Co	lour of LED	Notes
TRACK	. ,		40		ORANGE	
PAN/SURF	ROUND		42		ORANGE	
EQ			44		ORANGE	
SEND			41		ORANGE	
PLUG-IN			43		ORANGE	
INST			45		ORANGE	
		TIME	CODE DISPLAY			'
Control na	ame(s) on X-1	ouch	MIDI Note	Co	lour of LED	Notes
	ka NAME/VA		52			*3
SOLO	•		115		ORANGE	*2
SMPTE (LE			113		RED	*1, *2
	EATS (Buttor	1)	53			*1, *3
BEATS (LE	D)		114		RED	*1, *2
			VIEW Sectio	n		
	ame(s) on X-1	ouch	MIDI Note	Co	lour of LED	Notes
<b>GLOBAL V</b>	IEW		51		ORANGE	
MIDI TRAC	CKS		62		ORANGE	
INPUTS			63		ORANGE	
AUDIO TRA			64		ORANGE	
AUDIO INS	ol .		65		ORANGE	
AUX			66 67		ORANGE	
BUSES OUTPUTS			68		ORANGE ORANGE	
USER			69		ORANGE	
OSLIK			UNCTION Sec		ONANGE	
Control na	ame(s) on X-1		MIDI Note		lour of LED	Notes
F1		0.0.0	54		ORANGE	110100
F2			55		ORANGE	
F3			56		ORANGE	
F4	F4		57		ORANGE	
F5 F6			58		ORANGE	
F6			59		ORANGE	
F7			60		ORANGE	
F8	F8		61		ORANGE	
		- T	MODIFY Secti			la.
	ame(s) on X-1	ouch	MIDI Note		lour of LED	Notes
SHIFT			70		ORANGE ORANGE	
OPTION			71			
CONTROL ALT			72 73		ORANGE ORANGE	
<b>ベ</b> / 八LI			15		CITAINOL	

All of these controls follow the same Principles as marked out below, exceptions noted here:

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- \*2: LEDs without button action
- \*3: Buttons without LED action

		LED action			Momentary Button action			
	<conti< td=""><td>rol name(s) on X-</td><td>Touch&gt;</td><td></td><td colspan="4"><control name(s)="" on="" td="" x-touch<=""></control></td></conti<>	rol name(s) on X-	Touch>		<control name(s)="" on="" td="" x-touch<=""></control>			
		NOTE < MIDI Note				IIDI Note>		
MIDI	OFF	<colour led="" of=""></colour>	<colour led="" of=""></colour>	MIDI	DDECC	DELEACE		
Val	OFF	FLASHING	SOLID	Val	PRESS	RELEASE		
0	Note On			0		Note Off		
1		Note On		127	Note On			
2-127			Note On					

	Note On		127 Note Off	
2-127		Note On		
	AUT	OMATION Sec	ction	
Control name(s) on X-To	uch	MIDI Note	Colour of LED	Notes
READ/OFF		74	GREEN	
WRITE		75	RED	
TRIM		76	ORANGE	
TOUCH		77	ORANGE	
LATCH		78	ORANGE	
GROUP		79	GREEN	
	U	TILITY Sectio	n	
Control name(s) on X-To	uch l	MIDI Note	Colour of LED	Notes
SAVE		80	RED	
UNDO		81	GREEN	
CANCEL		82	ORANGE	
ENTER		83	ORANGE	
	TRAN	ISPORT Section	on <i>*1</i>	
Control name(s) on X-To	uch l	MIDI Note	Colour of LED	Notes
MARKER		84	GREEN	<b>*1</b>
NUDGE		85	GREEN	*1
CYCLE		86	GREEN	*1
DROP		87	RED	*1
REPLACE		88	RED	*1
CLICK		89	GREEN	*1
SOLO		90 91	ORANGE	*1 *1
<b>(REW) (FF)</b>		92	ORANGE ORANGE	*1
■ (STOP)		93	ORANGE	*1
▶ (PLAY)		94	GREEN	*1
● (RECORD)		95	RED	*1
- (MEGGNB)	<u> </u>	PAGE Section		, -
Control name(s) on X-To		MIDI Note	Colour of LED	Notes
FADER BANK ◀		46	ORANGE	
FADER BANK ▶		47	ORANGE	
CHANNEL ◀		48	ORANGE	
CHANNEL ▶		49	ORANGE	
	NAVI	<b>GATION Secti</b>	on *1	
Control name(s) on X-To	uch l	MIDI Note	Colour of LED	Notes
▲ (UP)		96	ORANGE	*1
<b> (LEFT)</b>		98	ORANGE	*1
<b>⊅</b> (ZOOM)		100	BLUE	*1
▶ (RIGHT)		99	ORANGE	*1
▼ (DOWN)		97	ORANGE	*1
SCRUB		101	RED	*1

Xctl Prot	ocol	l for	Х-Т	ouc	h			Do	c V1	.0, n	otai	ted k	y Fk	(	Er	ndless En	codei	r <b>s</b>   P/	AGE 5
	LED Ring action (Ch 1 - 8)										-								
MIDI			CC	48 -	55					CC 5	6 - 63								
Val	L6	L5	L4	L3	L2	L1	С	R1	R2	R3	R4	R5	R6						
0																ncoder ac	tion		ł
2	Х	Х						X	Х					MIDI		ton		ob	
3	Х	Х						Х	Х					Val	NOTE	32 - 39		6-23	
5	х		X					Х		X				0	PRESS	REL N/Off	CCW	CW	
6		Х	х						Х	Х				1				Х	
7 8	Х	Х	Х	х				Х	Х	Х	х			65 127	N/On		Х		
9	Х			Х				Х			Х								
10 11	х	X		X				х	X		X								
12			х	Х						Х	Х								
13 14	Х	Х	X	X				Х	Х	X	X								
15	Х	Х	Х	Х				Х	Х	Х	Х								
16 17	×				X			х				X							
18		Х			Х				х			Х							
19 20	Х	Х	х		X			Х	Х	х		X							
21	Х		Х		Х			Х		Х		Х							
22 23	Х	X	X		X			х	X	X		X							
24				х	Х						Х	X							
25 26	Х	х		X	X			Х	х		X	X							
27	Х	X		х	Х			Х	Х		х	Х							
28 29	Х		X	X	X			х		X	X	X							
30		Х	X	X	X				х	Х	X	X							
31 32	Х	Х	Х	Х	Х	Х		Х	Х	Х	Х	Х	х						
33	Х					х		Х					Х						
34 35	х	X				X		х	X				X						
36			х			Х				Х			Χ						
37 38	Х	х	X			X		Х	х	X			X						
39	Х	Х	Х			Х		Х	Х	Х			Х						
40 41	х			X		X		х			X		X						
42		х		х		Х			х		Х		Х						
43 44	Х	Х	х	X		X		Х	Х	Х	X		X						
45	Х		Х	Х		Х		Х		Х	Х		Х						
46 47	×	X	X	X		X		х	X	X	X		X						
48					Х	Х						Х	Х						
49 50	X	х			X	X		X	х			X	X						
51	Х	Х			Х	Х		Х	Х			Х	Х						
52 53	х		X		X	X		х		X		X	X						
54		х	Х		Х	Х			х	Х		Х	Х						
55 56	Х	Х	Х	х	X	X		Х	Х	Х	х	X	X						
57	х			х	Х	х		Х			Х	Х	Х						
<u>58</u>	х	X		X	X	X		х	X		X	X	X						
60			х	х	Х	Х				х	Х	Х	Х						
61 62	Х	х	X	X	X	X		Х	х	X	X	X	X						
63	х	Х	х	Х	Х	Х		Х	Х	Х	х	Х	Х						

	E	ncoder ac	tion			
MIDI	But	Knob				
	NOTE	32 - 39	CC 16-23			
Val	PRESS	REL	CCW	CW		
0		N/Off				
1				Х		
65			Х			
127	N/On					

ti Prote	OCO	joi	Λ-1			ing :	cti			.U, n	otat	.cu L	yır
MIDI	LED Ring action (Ch 1 - 8)  CC 48 - 55  CC 56 - 63											,	
													_
Val	L6	L5	L4	L3	L2	L1	С	R1	R2	R3	R4	R5	R6
64 65	х						X	Х					
66	Α	Х					X	Α	Х				
67	Х	Х					Х	Х	Х				
68 69	х		X				X	Х		X			
70	Α	Х	Х				Х	Α	Х	Х			
71	Х	Х	Χ				Х	Х	Х	Х			
72 73	х			X			X	Х			X		
74	Α	Х		X			Х	Α	Х		Х		
75 76	Х	Х		Х			Х	Х	Х		Х		
76 77	х		X	X			X	Х		X	X		
78		Х	Х	Х			Х	Λ	Х	Х	Х		
79	Х	Х	Х	Х			Х	Х	Х	Х	Х		
80 81	Х				X		X	Х				X	
82		Х			Х		Х	Λ	Х			Х	
83	Х	Х			Х		Х	Х	Х			Х	
84 85	х		X		X		X	Х		X		X	
86		Х	Х		Х		Х		Х	Х		Х	
87	Х	Х	Х		Х		Х	Х	Х	Х		Х	
88 89	х			X	X		X	Х			X	X	
90	^	Х		X	X		X	^	Х		Х	X	
91	Х	Х		Х	Х		Χ	Х	Х		Х	Х	
92 93	х		X	X	X		X	х		X	X	X	
94		Х	X	X	X		X	<	Х	X	X	X	
95	Х	Х	Х	Х	Х		Χ	Х	Х	Х	Х	Х	
96 97	Х					X	X	Х					X
98		Х				Х	Х	Α	Х				Х
99	Х	Х				Х	Х	Х	Х				Х
100 101	Х		X			X	X	Х		X			X
102		Х	Х			Х	Х	,	Х	Х			Х
103	Х	Х	Х			Х	Х	Х	Х	Х			Х
104 105	х			X		X	X	Х			X		X
106		Х		X		X	X		Х		X		X
107	Х	Х	.,	Х		Х	Х	Х	Х	.,	Х		Х
108 109	Х		X	X		X	X	Х		X	X		X
110		Х	Х	Х		Х	х		х	X	Х		Х
111	Х	Х	Х	Х	· ·	X	X	Х	Х	Х	Х	· ·	X
112 113	х				X	X	X	Х				X	X
114		Х			Х	X	Х		Х			Х	X
115	Х	Х			Х	Х	Х	Х	Х			Х	Х
116 117	Х		X		X	X	X	Х		X		X	X
118		Х	X		X	Х	X		Х	Х		Х	X
119	Х	Х	Х		Х	Х	Х	Х	Х	Х		Х	Х
120 121	х			X	X	X	X	Х			X	X	X
122		Х		X	X	X	X		Х		X	X	X
123	Х	Х		Х	Х	Х	Х	Х	Х		Х	Х	Х
124 125	Х		X	X	X	X	X	х		X	X	X	X
126		Х	X	X	X	X	X		Х	X	X	X	X
127	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х

All of these controls follow the same Principles as marked out below, exceptions noted here:

\*1: Only through the physical MIDI ports in

"pure" Xctl Mode (<u>not</u> in Xctl/MC or XctlHUI)

			SCR	IBBLE STRI	P Section (Ch	1 - 8)								
	All these MIDI	SysEx m	essage	s below are	omitting the (i	require	d) starti	ng F0 and endin	g F7					
MIDI	•	ne Example below sets Scribble strip 1 to become red, with the first line displaying a centred "Ch 1" with bright font on ark background, and the second line displaying a manually right aligned "aB3" in dark font on bright background.												
SysEx Parts	Header	Channel (20 - 27)		(*see below) and 41 - 47)	Content Line 1: 7 bytes, 00 cause ce			ine 2: 7 ASCII bytes, 2 non-breakable space						
Hex	00 00 66 58	20		41	43 68 20 31 00	00 00	20	20 20 20 61 42	33					
ASCII	N/A	N/A		N/A	Ch 1				aB3					
		*Scribble Strips Color Ref "Full"												
	00, 08, 10, 18,	01, 09,	02,											
Hex Val	, 38	11,39	0A,	03, 0B,	04, 0C,	05,	0D,	06, 0E,	07, 0F,					
Line 1		Ch 1	Ch 1	Ch 1	Ch 1	C	h 1	Ch 1	Ch 1					
Line 2		aB3	aB3	aB3	aB3		aB3	aB3	aB3					
Effect	Display OFF	Red	Green	Yellow	Blue	Р	ink	Cyan	White					
		*	Scribbl	le Strips Co	olor Ref "seco	nd line	e inverte	ed"						
	40, 48, 50, 58,	41, 49,	42,											
Hex Val	, 78	51,79	4A,	43, 4B,	44, 4C,	45,	4D,	46, 4E,	47, 4F,					
Line 1		h 1	Ch 1	Ch 1										
Line 2		aB3	aB3	aB3	aB3		aB3	aB3	aB3					
Effect	Display OFF	Red	Green	Yellow	Blue	Р	ink	Cyan	White					

	FADER Section (Ch 1 - 8 + MAIN)											
	Setti	ng M	otor		Moving /	Transn	nitting		Touching / "Z"			
MIDI	Pitch Bend MIDI Ch 1 - 9			MIDI		h Bend Ch 1 -		MIDI	NOTE:	104 - 112		
Val	-inf dB	0 dB	+10dB	Val	-inf dB	0 dB	+10dB	Val	TOUCH	RELEASE		
-8192	Х			-8192	Х			0		Note Off		
4396		Х		4396	Х		127	Note On				
8191			Х	8191			Х					

WHEEL \*1

	Encoder action *1							
MIDI	Kn	ob						
Val	CC	60						
	CCW	CW						
1		х						
65	х							

All of these LCD digits follow the same Principles as marked out on the left. Each digit can be with a decimal point in bottom right corner (different MIDI CC). Exception noted below:

\*1: Only through the physical MIDI ports in "pure" Xctl Mode (not in Xctl/MC or XctlHUI)

<u>(</u>	,	- /	
ASSIG	NMENT Sect	ion	
Digit position on X-Touch	MIDI CC	MIDI CC (w/ decimal)	Notes
Left digit	96	112	
Right digit	97	113	
	HOURS Sec	tion *1	
Digit position on X-Touch	MIDI CC (no decimal)	MIDI CC (w/ decimal)	Notes
Left digit	98	114	*1
Middle digit	99	115	*1
Right digit	100	116	*1
BEATS aka I	MINUTES Se	ection *1	
Digit position on X-Touch	MIDI CC (no decimal)	MIDI CC (w/ decimal)	Notes
Left digit	101	117	*1
Right digit	102	118	*1
SUB DIVISION a	ıka SECOND	S Section *1	!
Digit position on X-Touch	MIDI CC (no decimal)	MIDI CC (w/ decimal)	Notes
Left digit	103	119	*1
Right digit	104	120	*1
TICKS aka	FRAMES Sec	tion *1	
Digit position on X-Touch	MIDI CC (no decimal)	MIDI CC (w/ decimal)	Notes
Left digit	105	121	*1
Middle digit	106	122	*1
Right digit	107	123	*1
	<del></del>		

tl Prot	occ	ol fo	or X	(-Tc	uc	<u>h</u>	
MIDI		LC	D 7	par	t di	igit	
Val			8				
0							
1	Х						
3	Х	X					
4		_	х				
5	Х		Х				
6		X	X				
8	Х	Х	Х	Х			
9	Х			Х			
10		Х		Х			
11 12	Х	Х	<u>,                                   </u>	X			
13	Х		X	X			
14		х	Х	Х			
15	Х	х	Х	х			
16 17	V				X		
17 18	Х	Х			X		
19	Х	X			X		
20			х		Х		
21	Х		Х		Х		
22	Х	X	X		X		
24	^	<u> </u>	<del>  ^</del>	х	X		
25	Х			Х	Х		
26		Х		Х	Х		
27 28	Х	Х	-	X	X		
29	х		X	X	X		
30		Х	Х	Х	Х		
31	Х	Х	х	Х	Х		
32 33	Х					X	
34	^	Х				X	
35	Х	Х				Х	
36			Х			Х	
37 38	Х		X			X	
39	Х	X	X			X	
40			Ė	х		Х	
41	Х			Х		Х	
42	v	X		X		X	
43	Х	Х	Х	X		X	
45	Х		Х	Х		Х	
46		х	Х	Х		Х	
47	Х	Х	Х	Х	v	X	
48 49	Х				X	X	
50		х			X	X	
51	Х	х			Х	Х	
52			X		X	X	
53 54	Х	Х	X		X	X	
55	Х	X	X		X	X	
56				Х	Х	Х	
57	Х			X	X	X	
58 59	Х	X		X	X	X	
60			х	X	X	X	
61	Х		х	х	Х	х	
62		Х	X	Х	Х	Х	
63	Х	Х	Х	Х	Х	Х	

**Xctl Protocol for X-Touch** MIDI LCD 7 part digit 8 8 8 8 8 8 Val 64 Χ 65 Х Χ 66 Χ 67 Χ Х 68 Х Х 69 Χ Χ Χ 70 Х Х Х 71 Χ Х Х 72 Χ 73 Х Χ Χ 74 Х Х Х 75 Χ Х Χ Х 76 Χ Χ Χ 77 Χ Χ Χ Х 78 Х х х Х х х 79 Х Х Х 80 Χ 81 Х Χ Х 82 Х Х Х 83 Х Х Х Х 84 Х Х Х 85 Х Х Х Х 86 Χ Χ Х Х 87 х Х Χ Χ Χ 88 Χ Χ Χ 89 Х x Χ Χ 90 х х Х Χ 91 Х Χ Х Х Χ 92 х х Х Χ 93 Х хх Х Χ 94 Χ Χ Х Χ Χ 95 Χ  $x \mid x \mid x \mid x$ Х 96 Х Х 97 Х Х Х 98 Х Х Χ 99 Х Х Х Х 100 Х Χ 101 Х Х Х 102 Х Х Х 103 Х Χ Х Χ Х 104 Х Χ Х 105 Х Χ Х Х 106 Х Х Х Х 107 Х Х Х Х Х 108 Х Χ Х Х 109 Х Χ Χ Χ Χ 110 х х Χ Х Х 111 x x x x Х Х 112 Х Χ

113

114

115 Χ Χ

116

117

118

119

120

121 Х

122

123 Х Х

124

125

126

127

Х

Х

Χ

Х

Х

Χ

x x x

Х

Х Χ

Х х Х

Х

Χ

Χ

Х Х Х Χ Χ

Х

Х Х

Х

Х х Х

Х Х Χ

Х Х Χ

Χ Х Х

Χ Х Х

Х Χ Χ

Χ Х

хх

Х Х Х Χ

Χ Х Х Χ

Х

Х

x x

 $x \mid x \mid$ 

х х

Х Χ

Х

Х

Χ

All of these LCD digits follow the same Principles as marked out on the left. Each digit can be with a decimal point in bottom right corner (different MIDI CC).

The Channel metering bars in each of the 8 Channel strips is designed to decay very fast automatically, and does receive peak levels only. If there is silence in the system, the X-AIR Mixers will still shoot a re-assuring zero almost precisely every 0.06 seconds to all 8 meters.

After testing a stand-in loop that does the same, I can get it as slow as "only" shooting these 8 messages every 1.2 seconds without visible flicker or signs of decay. Everything happens on Channel Pressure of MIDI Channel 1, and the way to distinguish between the channels is by MIDI Value range:

	LED action (counted from bottom up)							
MIDI	1	2	3	4	5	6	7	8
Val	GREEN	GREEN	GREEN	GREEN	ORANGE	ORANGE	ORANGE	RED
<ch offset=""> + 0</ch>								
<ch offset=""> + 1</ch>	Х							
<ch offset=""> + 2</ch>	Х	Х						
<ch offset=""> + 3</ch>	Х	Х	Х					
<ch offset=""> + 4</ch>	Х	Х	Х	Х				
<ch offset=""> + 5</ch>	Х	Х	Х	Х	Х			
<ch offset=""> + 6</ch>	Х	Х	Х	Х	Х	Х		
<ch offset=""> + 7</ch>	Х	Х	Х	Х	Х	Х	Х	
<ch offset=""> + 8,</ch>								
<ch offset=""> +</ch>	х	х	х	х	х	х	х	Х
(9 thru 15)								

FADER Section (Ch 1 - 8)						
Metering Channel on X-Touch	MIDI Val Ch Offset	Notes				
Ch 1	0					
Ch 2	16					
Ch 3	32					
Ch 4	48					
Ch 5	64					
Ch 6	80					
Ch 7	96					
Ch 8	112					