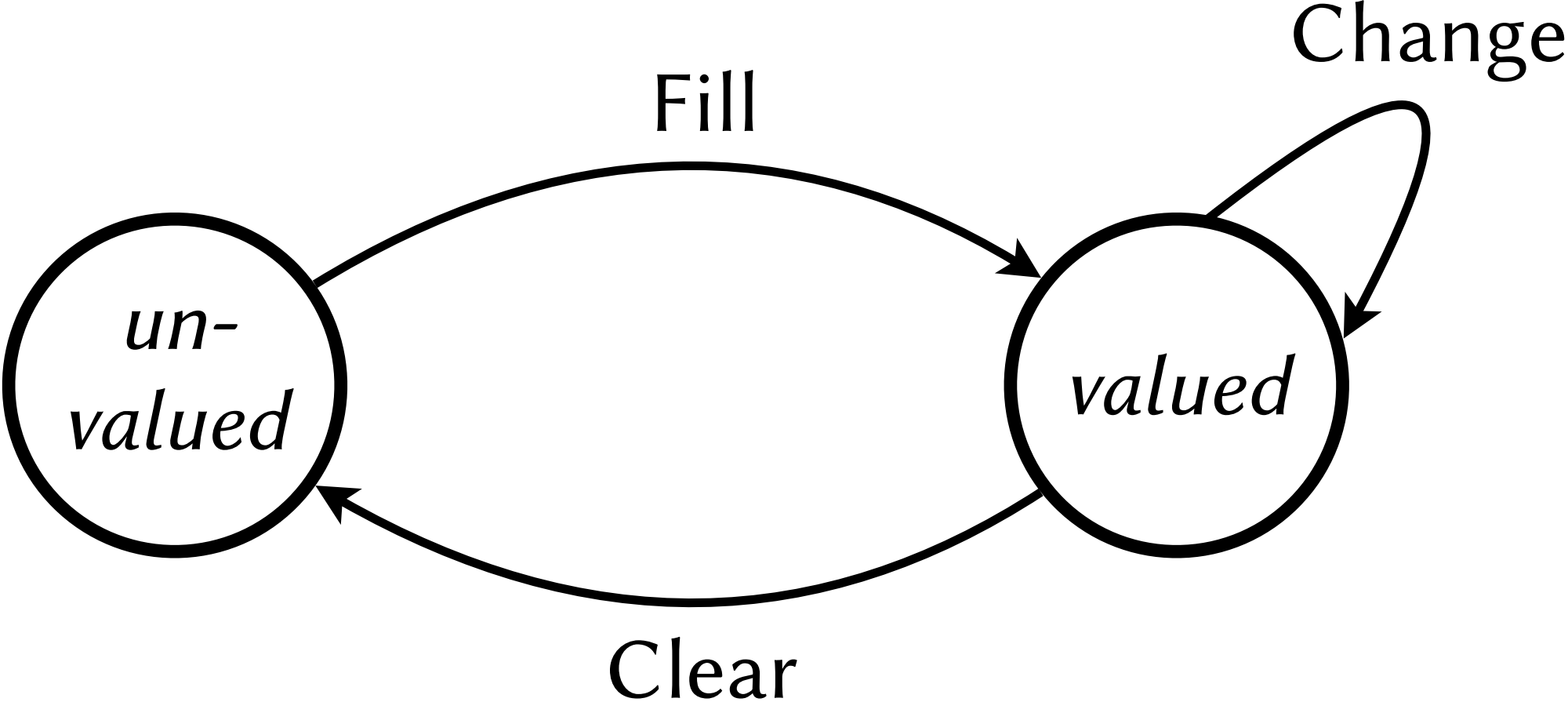
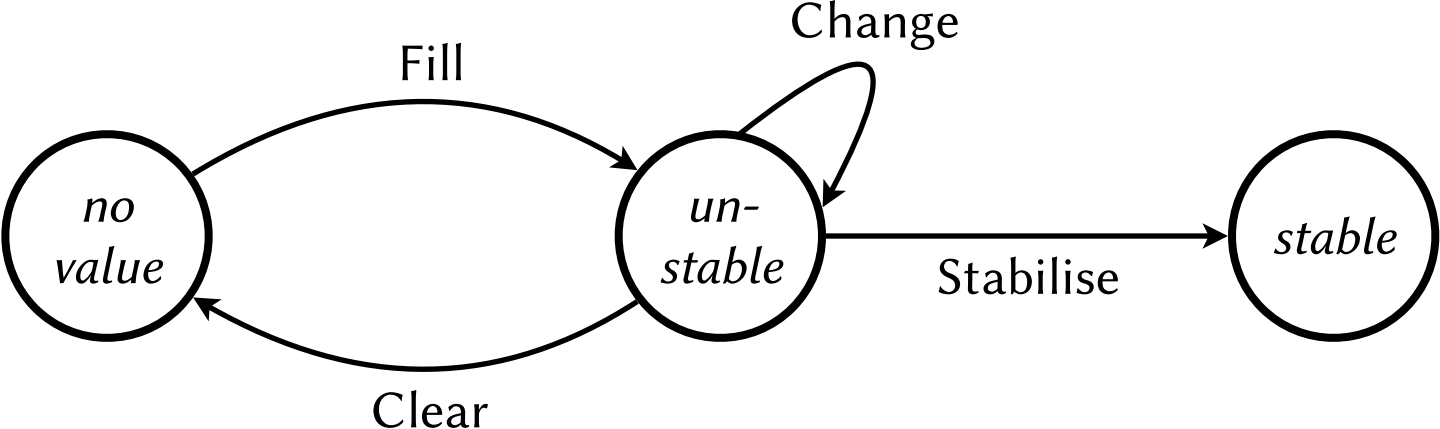
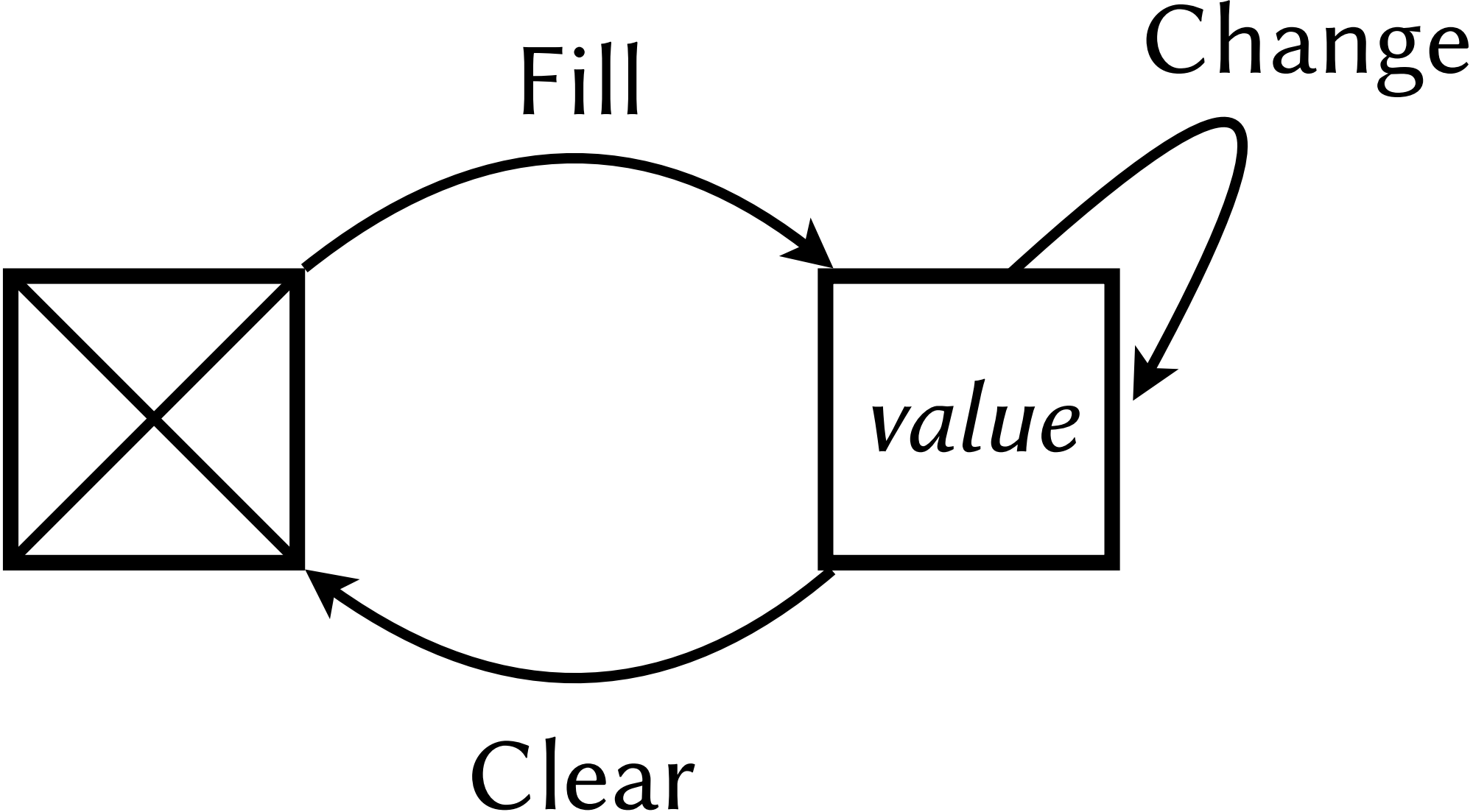
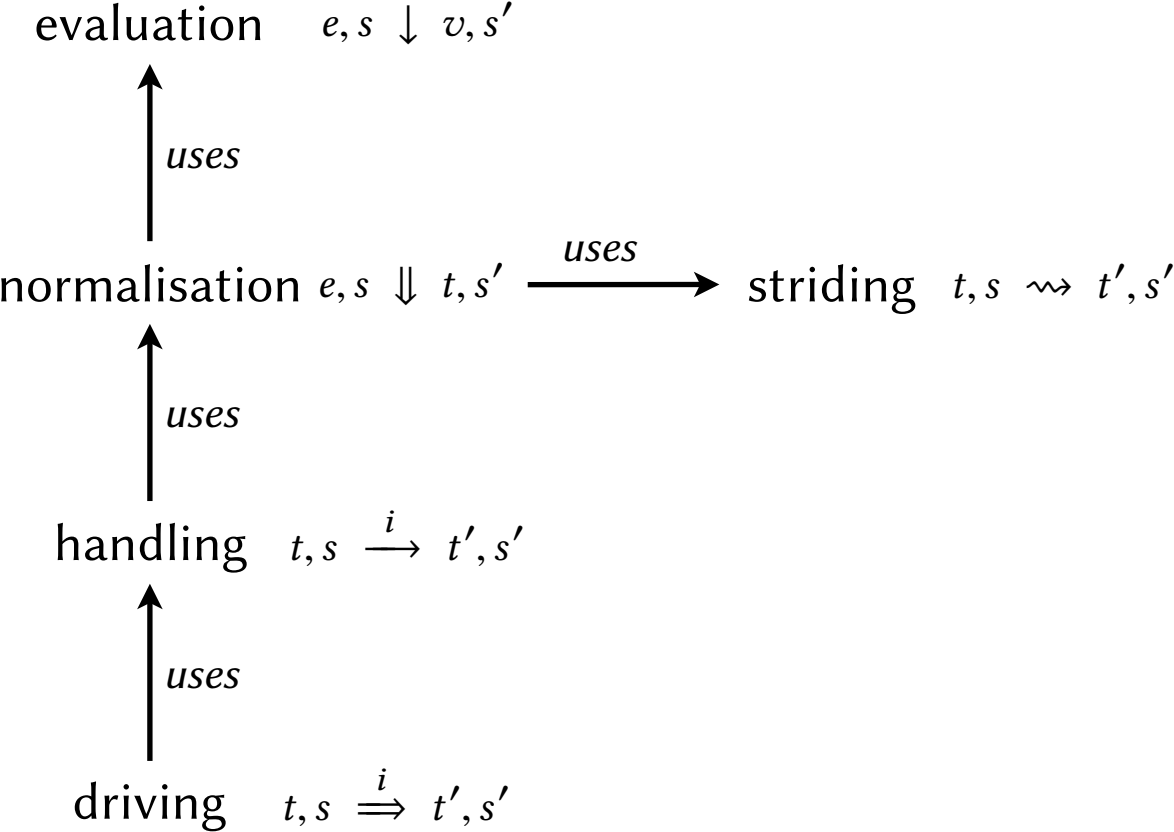

Change
Fill
un-
valued
valued
Clear


Change
Fill
no value
un-stable
stable
Stabilise
Clear


Fill
Change
value
Clear


evaluation $e, s \downarrow v, s'$
uses
normalisation $e, s \Downarrow t, s'$
uses
striding $t, s \rightsquigarrow t', s'$
uses
handling $t, s \xrightarrow{i} t', s'$
uses
driving $t, s \overset{i}{\Longrightarrow} t', s'$