

# ECON 101 - Principles of Microeconomics

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## Economic Principles

1. Scarcity Principle: Stuff is scarce
2. Choice Principle: People make decisions as tradeoffs
3. Opportunity Cost Principle: The cost of something is what you give up to get it
4. Increasing Opportunity Cost Principle: Rational producers use the lowest OC input first
5. Coordination Principle: Free markets automatically coordinate
6. Efficiency Principle: Efficiency is better than inefficiency
7. Maximization Principle: Individuals prefer happiness over unhappiness
8. Cost-benefit (Marginal) Principle: Take action when marginal benefits exceed extra costs
9. Specialization Principle: Specialization of labor requires trade and markets
10. Comparative Advantage Principle: Trade may lead to gains from trade
11. Intervention Principle: Sometimes government may improve on market outcomes
12. Equilibrium Principle: If you are there, you will stay there; Remains constant over time
13. Stability Principle: If you are not there, you will go there

## Chapter 1: Economics Concepts and Issues

1. What is economics

Economics is the study of the **management** of **scarce resources** to **satisfy unlimited wants** (how to make decisions, how to choose)

- Resources
  - Input = Factors of production = **Resources**
  - Output = **Goods and Services**

- Production (process): transforming inputs into outputs
- Consumption (process): satisfying human wants with outputs
- Five factors of production
  - Capital
    - Land
    - Labor
    - Technology
    - Entrepreneurship
- Scarcity
  - Limited, bounded, inadequate ( $Q_d > Q_s$ , when  $P = 0$ )
  - Inputs  $\rightarrow$  Outputs are **limited**; Wants are **unlimited**
  - Economics: manages these factors; Politics: decides among the unlimited desires
  - Scarce good vs. Free good
- Choice
  - Scarcity implies choice, made by evaluating costs
- Opportunity Cost (Benefits that are LOST)
  - **Value/benefit** of the **next-best** forgone alternative;  
value of **what is given up** to have the item;  
a ratio;  
**What would have been had?**
  - Four elements
    - Value: subjective - a **benefit**
    - Next-best: what would have been chosen
    - Foregone: what is given up
    - Alternative: choice
  - Only include costs affected by the choice: excludes **sunk cost**  
(cost incurred in past that cannot be recovered, thus irrelevant)
  - Do "A" until marginal cost of "A" = marginal benefit of "A"
- Production Possibility Curve

- Shows **all possible** combinations of **production**, if **all** inputs are **fully and efficiently** employed
- **Law of Increasing Marginal Opportunity Cost:** Opportunity cost of producing "A" increases as more "A"s are produced
- Scarcity: Right of Line
  - Point on line - inputs fully and efficiently employed - maximum output
  - Point under the curve - inputs underused and inefficiently used
- Choice: Negative slope
  - Cannot produce more of both
  - Cannot produce more of one without less of the other
- OC: Value of slope
- Efficiency: Shift of PPC
  - Shifts right: same input, more output
- The most efficient factors are used first and the most inefficient factors are switched out first
- Increase productivity → Increase efficiency → Shift PPC to the right (outward)
- Where to be on PPC?
  - Marginal Cost = Marginal Benefit
- 4 economics problems
  - Microeconomics
    - Production - What is produced and by whom? - Allocation of resources
    - Consumption - What is consumed and by whom? - Distribution of income
  - Macroeconomics
    - Idle capacity - Why is the economy below PPC?
    - Increase capacity - How to shift PPC outwards?
- Government policy
  - Shape allocation of resources to correct market failures (efficiency)

- Address distribution of income to correct fairness (equity)
- Unemployment and inflation (output gaps)
- Economic growth (increase capacity)

## 2. Complexity of the modern economy

- Nature of market economies
  - Self-organizing economy
    - Spontaneous economic order
    - Self-organizing
    - Wealth of Nations - invisible hand
  - Efficiency
    - Free markets: relatively efficient
    - Efficiency: Sellers produce what buyers want at the least cost
    - Coordinate through **price**
    - May fail (efficiency) or be unfair (equity)
  - Incentives
    - Incentives Principle: rational decision makers respond to incentives
    - Rational Self-interest Principle: rational decision makers take actions that decrease their individual costs and increase their individual benefits
    - Markets governed by "rules of the game"
      - Government, institution, rule of law, contract...
- Decision makers
  - Households
    - consistent actions
    - maximize satisfaction
    - input (labor)  $\leftrightarrow$  income
    - spend income on goods and services
  - Firms
    - consistent actions

- maximize profits
  - output  $\leftrightarrow$  income
  - spend income on factors of production
- Governments
  - Do not act consistently
  - May not maximize anything
- Rest of the world
  - act like rational consumers and producers
- Circular Flow of Income
  - Spendthrift economy: excessive spending, lack of saving
  - Frugal economy: spend money wisely, save money for future uses
  - Governed economy: regulated by government body
  - Open economy: other countries engage in trade of products
  - Injections: Exports, Government expenditure, Bank investments
  - Leaks (Withdrawals): Imports, Taxes, Savings
- Production and Trade
  - Specialization of labor: one product/service produced/provided by one **specialized** worker
  - Division of labor: One product **divided** into individual tasks, each done by different workers
  - Specialize/Division  $\rightarrow$  Efficiency  $\rightarrow$  Trade  $\rightarrow$  Markets
  - Everyone wins when individuals specialize in doing something in which they have a **comparative advantage** (being able to produce a product a lower opportunity cost)
- Globalization
  - Advancements in transportation and communication
  - Increased **international trade**, increased **world GDP per capita**

### 3. Alternative to the market economy

- Types of economic systems
  - Traditional
    - based on tradition

- unchanging environment
  - feudal system
- Command
  - central planning authority
  - requires **forecasting** - difficult
  - 5-year plans
- Free
  - private households and firms
  - decentralized decisions
  - price system to coordinate sellers and buyers
- Mixed
  - private and public sectors
  - spectrum
- Free vs. Command
  - Adam Smith: efficiency and allocation of resources;  
Karl Marx: equity and distribution of incomes
  - Command: may be good for **transition** from traditional economies
  - Market: difficulties with **market failures** and **equity**
  - Mixed: may trump Command and Free?
  - Efficient allocation  $\neq$  Equitable distribution
  - Free economy  $\neq$  Democratic politics
  - Failure of central planning
    - misplaced incentives
    - failure of coordination
    - failure of quality control
    - environmental degradation
- Economics integrate with other social sciences
  - Political science, psychology, sociology, history, philosophy, law
- Government in a mixed economy
  - Market: voluntary transactions + free choice

- Government: enforcing legal system to reinforce the economic system
  - Private property; Freedom to contract
- Deals with market failures
  - Monopolies
  - Externalities (pollution)
  - Public goods (Army)
  - Asymmetrical information (Insurance)
  - Merit goods

## Chapter 2: Economic Theories

### 1. Positive vs. Normative

- Distinction
  - Positive: objective and testable
  - Normative: value judgement
- Reasons of economists disagreeing with each other
  - different definitions, assumptions, values
  - short run vs. long run perspective (the savings paradox)

### 2. Building and Testing theories

- Theories
  - General concepts
    - The Law of Large Numbers: random movements of individuals offset one another  
  
Group behavior easier to predict than individual behavior
    - **AS IF** test: Individuals acts **as if** the goal is to maximize happiness
    - Theory - Model
      - Explains **why** a relationship exists
      - Testable
      - Can ONLY be **disproven**, not proven

- Components
  - Variables
    - Endogenous variables (dependent/induced variables)
    - Exogenous variables (independent/autonomous variables)
  - Assumptions (Definition, Behavior, Condition)
    - Motives: psychological
    - Causation: one factor causes the other
  - Predictions/Hypotheses
    - Propositions that can be **logically inferred** from assumptions
    - if - then: cause and effect
  - "For the reason that..., it follows that..."
- Testing
  - Rejection vs. Confirmation
    - Refutation test: can the theory be **refuted** by evidence
    - Confirmation test: yield inconclusive results by evidences **confirming** the hypothesis
  - Statistical analysis
    - statistical methods - randomized control trials
  - Correlation vs. causation
    - Correlation: 2 variables move together
    - Causation: reasoning

### 3. Economic data

- Index numbers
  - Compare two time series with **different units of measurement** and "absolute values"  
Compare **relative** changes rather than **absolute**
  - CPI = weighted average of representative basket of consumer goods
  - **Base year** = unity; Ratios to solve



- Graphing Economic Data
  - Cross-sectional data: observations made at the **same time** across **different units**
  - Time series data: observations made **across time** for the **same unit**
  - Scatter diagram: observations for pairs of variables

## Chapter 3: Demand and Supply

### 1. Theory of Demand

- Definition of quantity demanded
  - Quantity **household wants** to purchase, **given** the own price, **ceteris paribus**
  - Flow variable (over time) vs. Stock variable (Point in time)
- Slope of Demand curve
  - Inverse/negative relationship between  $P$  and  $Q_d$
  - Curve convex to origin
  - Marginal: Incentive = Benefit - Cost
- $Q_d = f(P)$ , ceteris paribus
- Shifts in Demand
  - Ceteris paribus variables
    - Income
      - Normal - Income increases,  $Q_d$  increase
      - Inferior - Income increases,  $Q_d$  decrease
    - Taste
    - Advertisement
    - Related good
      - Complement: used jointly
        - Honey and beeswax:  $P(\text{Honey})$  increases,  $Q_{\text{Honey}}$  decreases,  $Q_{\text{beeswax}}$  decreases while  $P(\text{beeswax})$  stay the same  $\rightarrow$  Demand of beeswax shifts to the left

- Substitute: used alternatively
  - Pepsi and CocaCola:  $P(Pepsi)$  increases,  $Q_{Pepsi}$  decreases,  $Q_{CocaCola}$  increases while  $P(CocaCola)$  stay the same  $\rightarrow$  Demand of CocaCola shifts to the right
- Expectations
  - $\Delta P \rightarrow \Delta Q_d$ : moves along the curve; Change in ceteris paribus: shifts

## 2. Theory of Supply

- Definition of Quantity supplied
  - Quantity the **firm wants** to sell, given the **own price**, **ceteris paribus**
  - Flow variable
- Slope of Supply
  - Direct/Positive relationship between  $P$  and  $Q_s$
  - Curve, convex to origin
  - Marginal Incentive = Benefit - OC
- $Q_s = f(P)$ , ceteris paribus
- Shifts of Supply (Move-along vs. Shift)
  - Input Price
  - Technology
  - Taxes/subsidies
  - $P$  of related good
    - Complement
      - $P_{oil} \downarrow \rightarrow Q_{oil} \downarrow \rightarrow Q_{gas} \downarrow$ ,  $P_{gas}$  stays the same, supply curve of gas shifts left
    - Substitute
      - $P_{wheat} \downarrow \rightarrow Q_{wheat} \downarrow \rightarrow Q_{corn} \uparrow$ ,  $P_{corn}$  stays the same, supply curve of corn shifts right
  - Expectations
  - Ultimately, most variables affect **Costs**: inverse relationship

- For the same price, if costs decreases,  $Q_s \uparrow$ , shifts to the right; if cost increases,  $Q_s \downarrow$ , shifts to the left

### 3. Equilibrium

- Desired  $Q$ :  $Q_d$ ,  $Q_s$  can be different
- $Q_{exchanged}$ : small number rule
- $Q_e$  is reached when  $Q_s = Q_d$ .
- Stability
  - Equilibrium: Demand = Supply
  - Equilibrium Price:  $P$  at  $Q_d = Q_s$
  - Disequilibrium: Demand  $\neq$  Supply
  - Disequilibrium Price: any  $P$  for  $Q_d \neq Q_s$
  - Excess demand:  $Q_d > Q_s$
  - Excess supply:  $Q_d < Q_s$
  - $P \rightarrow P_e$
- Laws of Supply and Demand
  - Shift Demand and Supply curves will yield different  $P_e$  and  $Q_e$  depending on what is being shifted
  - Shifts: superimpose different times on same graph
  - What matters: Relative Price (in terms of another good: ratio of absolute prices)  $>$  Absolute Price (in terms of money)

## Chapter 4: Elasticity

### 1. Price elasticity of demand

- Measurement

$$P_{\eta_D} = \frac{\frac{\Delta Q}{Q}}{\frac{\Delta P}{P}}$$

$$= \frac{\frac{Q_2 - Q_1}{\frac{Q_2 + Q_1}{2}}}{\frac{P_2 - P_1}{\frac{P_2 + P_1}{2}}}$$

- Inelastic:  $Q_d$  irresponsive to  $P$  change,  $-1 < \epsilon = P_{\eta_D} < 0$
- Elastic:  $Q_d$  responsive to  $P$  change,  $\epsilon = P_{\eta_D} < -1$

- Position + Inclination
  - Same inclination, Demand curves shifts to the right,  $\frac{P}{Q}$  decreases, elasticity decreases in absolute value  $\rightarrow$  More inelastic
  - Same position, steeper inclination  $\rightarrow \frac{\Delta Q}{\Delta P}$  decreases in absolute value  $\rightarrow$  elasticity decreases, more inelastic
- Terminology
  - $\epsilon = 0$ : perfectly inelastic, quantity demanded does NOT respond to price change; vertical line
  - $|\epsilon| < 1$ : inelastic,  $Q_d$  irresponsive to  $P$  change, steep negative slope
  - $|\epsilon| = 1$ : unitary elastic, relative  $\Delta Q_d =$  relative  $\Delta P$ , hyperbola
  - $|\epsilon| > 1$ : elastic,  $Q_d$  responsive to  $P$  change, flat negative slope
  - $\epsilon = -\infty$ : perfectly elastic,  $P$  does not change with  $Q_d$ , horizontal line
- Factors affecting Price elasticity of Demand
  - affected by **Availability of Substitutes of Outputs**
  - More/better substitutes of outputs, more elastic
  - The larger the set, the more inelastic the set is
  - More expensive items tend to have higher elasticity
  - Effect of time
    - In the long run, new substitutes are produced for **competition**, demand curve becomes more elastic
  - Type of Goods
    - Luxury: usually elastic
    - Necessity: usually inelastic
- Elasticity and total revenue
  - Total revenue =  $P_{exchanged} \times Q_{exchanged}$
  - Elastic demand curve
    - Total revenue  $\uparrow$  as  $P \downarrow$
  - Inelastic demand curve
    - Total revenue  $\downarrow$  as  $P \downarrow$

- Elasticity along straight line demand
  - $\epsilon = \text{position} \times \text{inclination}$
  - When inclination remains the same for the straight demand curve, only position matters
  - When moving down the straight line, elasticity decreases, more and more inelastic
  - Along a straight line demand, total revenue is maximized when  $\epsilon = -1$

## 2. Price elasticity of supply

- Measurement: same formula, but for supply curves
- Terminology
  - $\epsilon = 0$ : perfectly inelastic, quantity demanded does NOT respond to price change; vertical line
  - $\epsilon < 1$ : inelastic,  $Q_d$  irresponsive to  $P$  change, steep negative slope
  - $\epsilon = 1$ : unitary elastic, relative  $\Delta Q_d = \text{relative } \Delta P$ , hyperbola
  - $\epsilon > 1$ : elastic,  $Q_d$  responsive to  $P$  change, flat negative slope
  - $\epsilon = \infty$ : perfectly elastic,  $P$  does not change with  $Q_d$ , horizontal line
- Factors affect price elasticity of supply
  - affected by **Availability of Substitutes of Inputs**
  - More/better substitutes of inputs, more elastic
  - Availability of factors of production  $\leftrightarrow$  Costs
    - **Fungible** factors of production (elastic): Output  $P_{wheat} \uparrow$ , if it is cheaper to acquire more inputs from the production of **oats**, producer will increase output greatly
    - **Non-interchangeable** factors of production (inelastic): Output  $P_{wheat} \uparrow$ , if it is expensive to acquire more inputs from the production of **cranberries**, producer will **NOT** increase output very much
  - Costs
    - Increase slowly as  $Q_s$  increase, elastic

- Increase rapidly as  $Q_s$  increase, inelastic
- Time
  - More elastic in long run because "higher production efficiency keeps costs down"

### 3. Elasticity and Taxation

- Excise tax: consumption/sales/indirect tax on specific good
- Tax incidence: who ultimately pays the tax
  - $= P_c - P_s$
  - Above  $P_e$ : Taxation on consumer
  - Below  $P_e$ : Taxation on producer

### 4. Income elasticity on demand

- $$Y_{\eta_D} = \frac{\frac{\Delta Q}{Q}}{\frac{\Delta Y}{Y}}$$
- Responsiveness of  $Q_d$  to a change in **income**
- Categories
  - Normal luxury (superior):  $\epsilon > 1$ , income elastic
  - Normal necessity (normal):  $\epsilon < 1$ , income inelastic
  - Inferior (abnormal):  $\epsilon < 0$ , more income, less willingness to consume
- Factors
  - Characteristic
    - Necessity: inelastic
    - Luxury: elastic
  - Income
    - As income rises, shifts from necessity to luxury

### 5. Cross-elasticity of Demand

- Measurement

- $$P_{\eta_{XY}} = \frac{\frac{\Delta Q_X}{Q_X}}{\frac{\Delta P_Y}{P_Y}}$$

- responsiveness of  $Q_d$  of X to a change in the  $P$  of good Y, *ceteris paribus*

- $\epsilon < 0$ : X and Y are complements
- $\epsilon > 0$ : X and Y are substitutes

## Chapter 5: Price Controls & Market Efficiency

### 1. Interaction among markets

- Spillovers and Feedbacks
  - Oil production technology  $\uparrow$ 
    - Oil market: Costs  $\downarrow$ , increase in  $S$ , drop in  $P$
    - **Spillover** into labor: increase in Demand for inputs, increase in Price for inputs
    - **Feedback** in the Oil market: Costs increase, drop in  $S$ , increase in  $P$
- General Equilibrium = analysis of **all** markets **simultaneously**, market interact with **spillovers or feedbacks**
- Partial equilibrium = analysis of ONE market (static analysis - at a point in time), assuming no feedbacks, for relatively small markets

### 2. Government controlled prices

- Disequilibrium price
  - $Q_{exchanged} = \min(Q_d, Q_s)$
- Price floors
  - Above  $P_e$ 
    - minimum price at which the product cannot be sold below
    - excess supply  $\rightarrow$  unemployment, "stockpiling"
      - Winners (sellers who sell  $Q_d$ ) and losers (buyers, sellers who have excess supply)
  - Below  $P_e$ : ineffectual
  - Example: Minimum wage for labor market
- Price ceilings
  - Above  $P_e$ : ineffectual
  - Below  $P_e$

- maximum price at which the product cannot be sold above
- excess demand  $\rightarrow$  labor shortage, "dumping"
  - Winners (buyers who buy  $Q_s$ ) and losers (sellers, buyers who have excess demand)
- Methods of allocating shortage of supply
  - First come, first served
  - Seller's preferences
  - Rationing
  - Black markets
- Black market
  - products sold at price that violates legal price control
  - If  $P_2 > P_e > P_1$  for  $Q_s = Q_{exchanged}$ , then black marketeers buys at  $P_1$ , sells at  $P_2$  (on black market), and reaps profit of  $(P_2 - P_1) \times Q_s$
- Example: Rent control for housing market

### 3. Market/Allocative efficiency

- Demand is the **maximum price** consumer is **willing** to pay;  
Supply is the **minimum price** producer is **willing** to accept;  
for a certain  $Q$
- Decreasing Marginal Benefit + Increasing Marginal Cost
- Economic surplus
  - Cooperative surplus, total surplus, net benefit to society
  - Benefit to consumers – Cost to producers
  - Market efficiency is maximizing economic surplus
    - Free market can reach market-clearing equilibrium
    - Demand = Supply
    - Perfect competition
- Price control
  - DWSL - dead weight social loss: reduction of total surplus  $\rightarrow$  market inefficiency
  - Redistribution happens



- Price ceiling, price floor, quota (quantity ceiling)
- Reduces surplus, redistributes surplus