

/js Minecraft  
for  
young wizard



La Manga 2017  
by Ignat99 & Maria77

Si quieras anadir cualquiera de estos materiales, plantas,etc..  
debes de usar este comando:



/js box( '5' )



/js myskyscraper(12)



/js cottage()



```
/jsp home set  
/jsp home  
/jsp home {player}  
/jsp home delete  
/jsp home list  
/jsp home ilist  
/jsp home invite {player}  
/jsp home uninvite {player}  
/jsp home public  
/jsp home private  
/jsp home listall  
/jsp home clear {player}
```



si quieres construir un pueblo entero:  
`/js cottage_road()`



`/js castle()`



templo:  
/js temple()



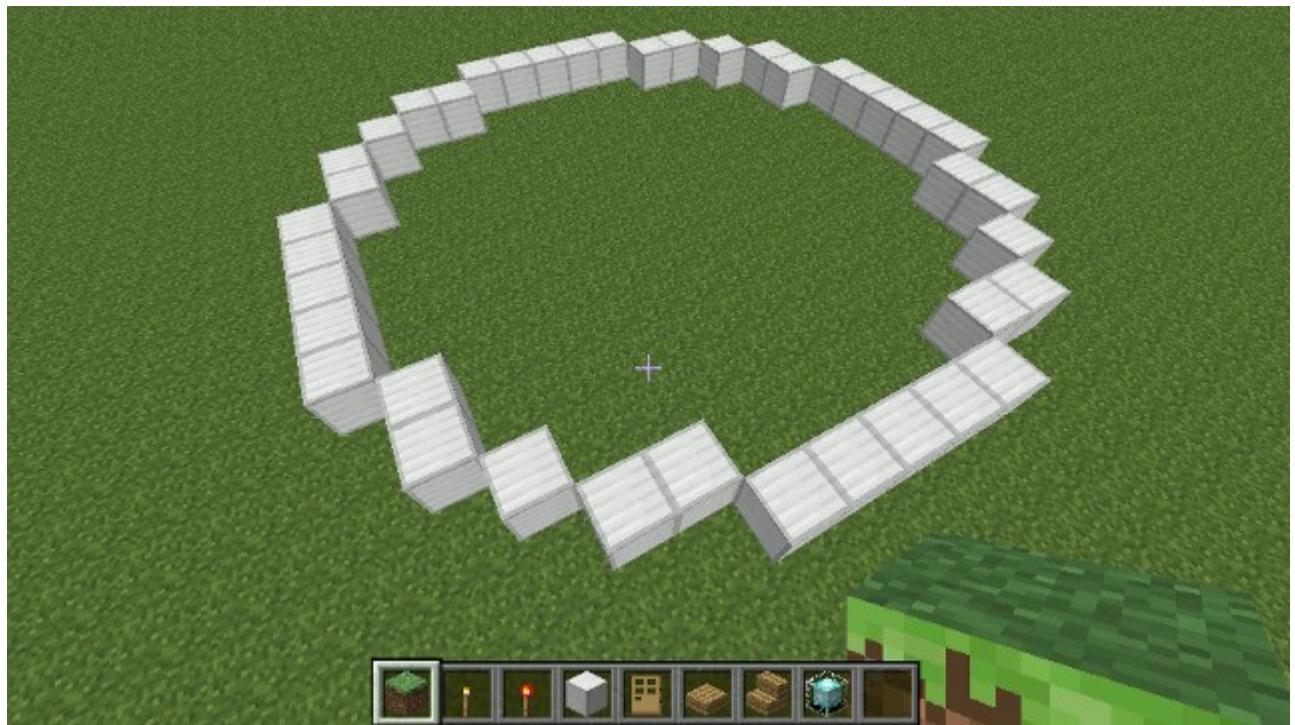
/js hemisphere(blocks.oak, 7, 'north')



/js sphere( blocks.iron, 10)



/js cylinder(blocks.iron, 7 , 1)



/js cylinder0(blocks.iron, 7, 1)



/js fort()



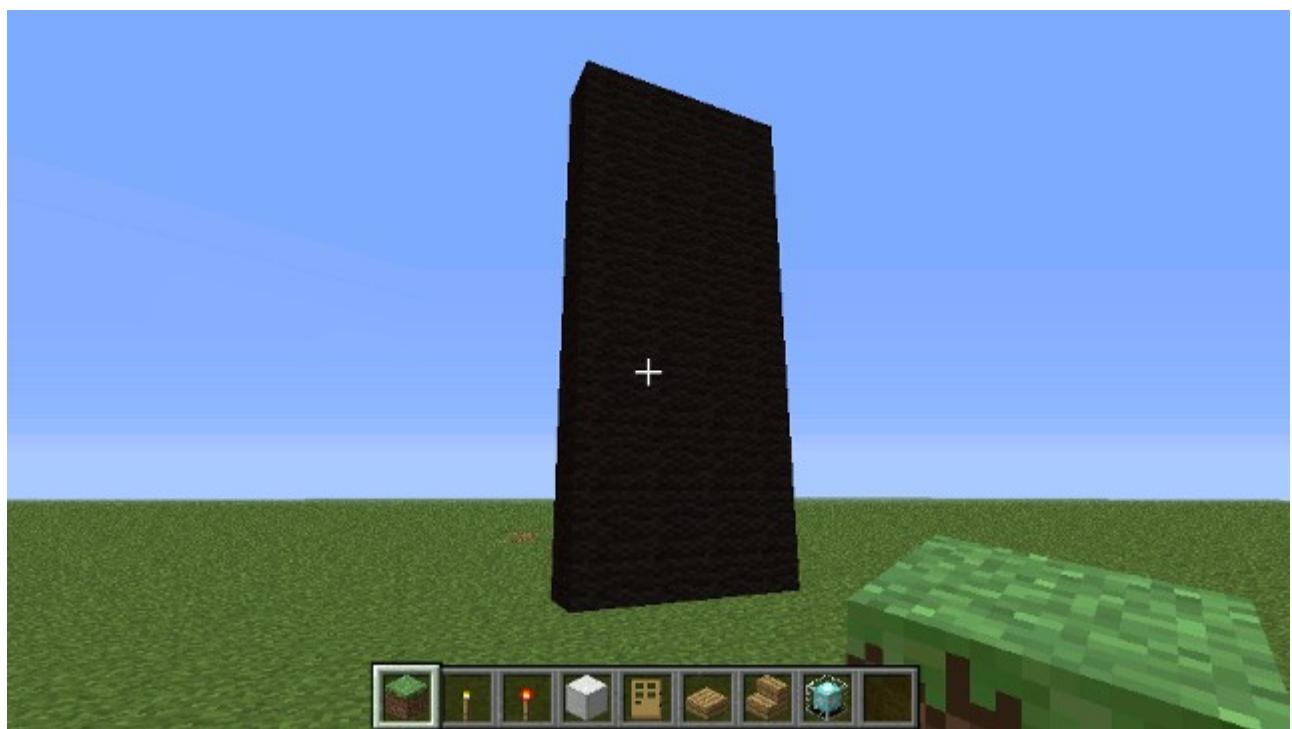
/js door( blocks.door\_iron )



/js door2()



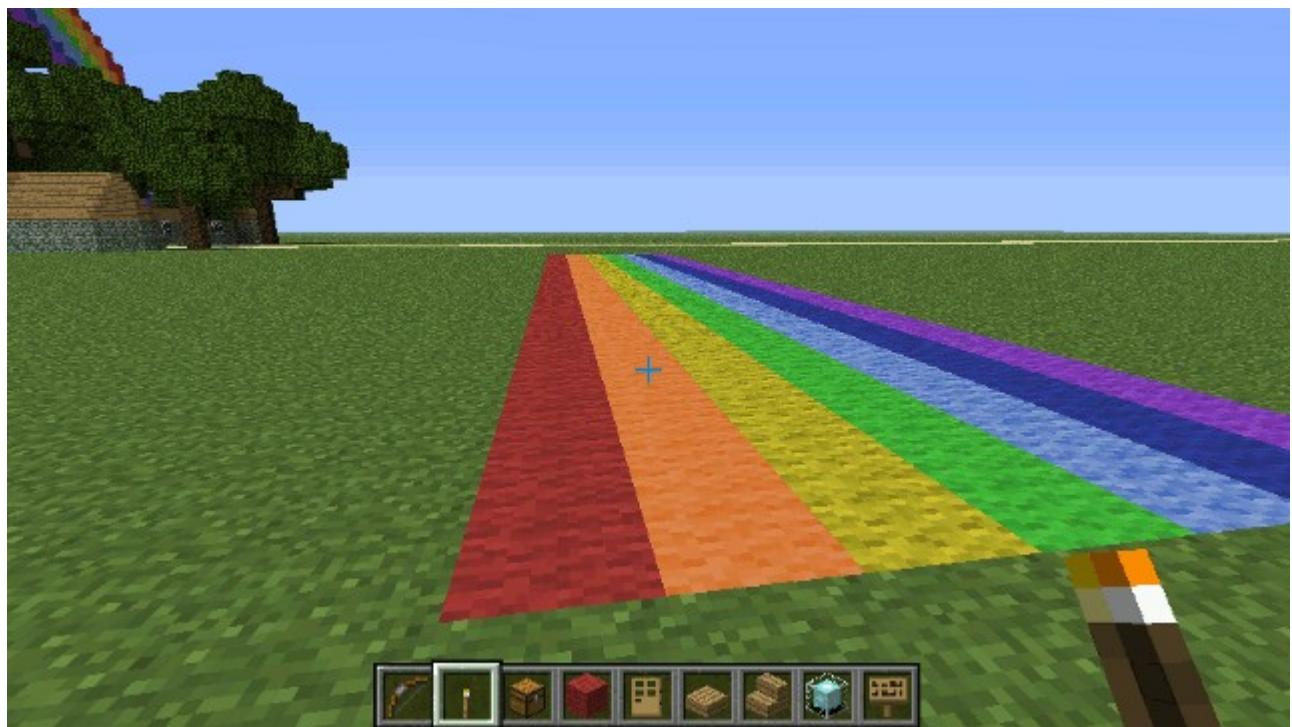
/js prism(blocks.oak,3,12)



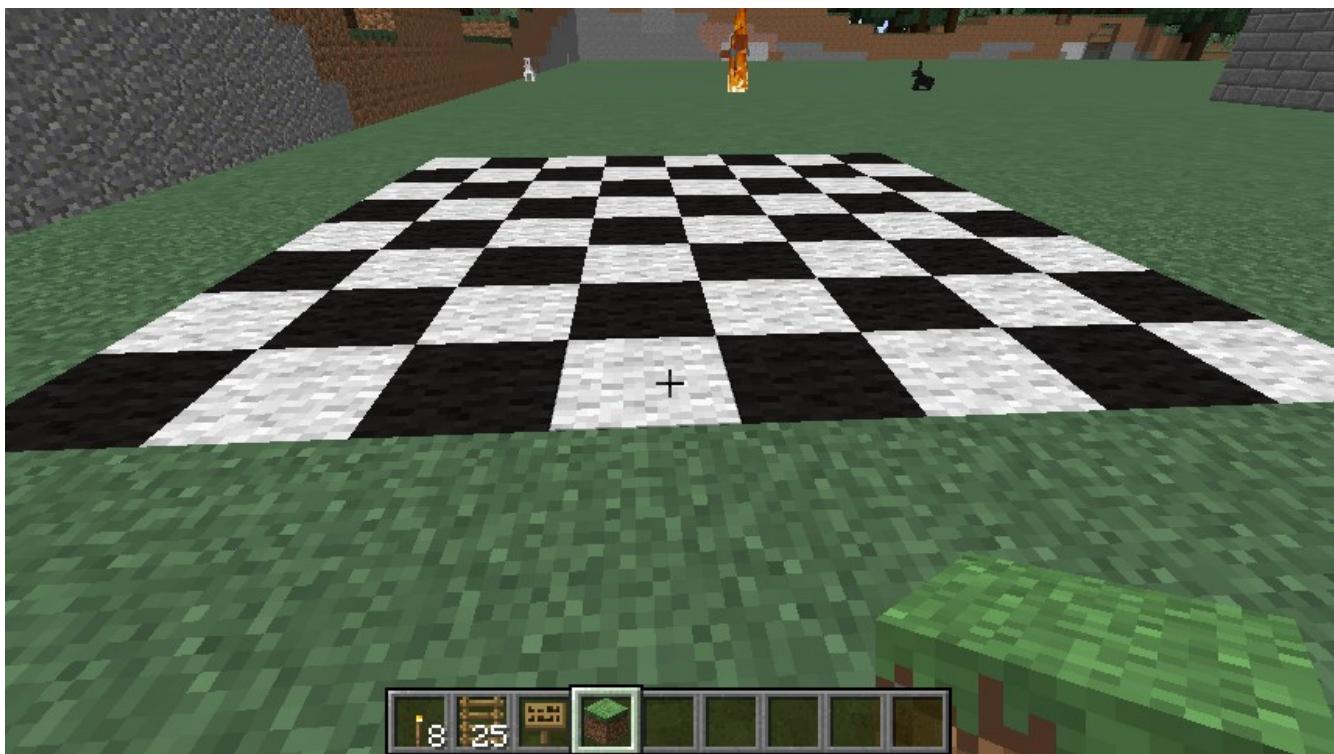
/js box(blocks.wool.black, 4, 9, 1)



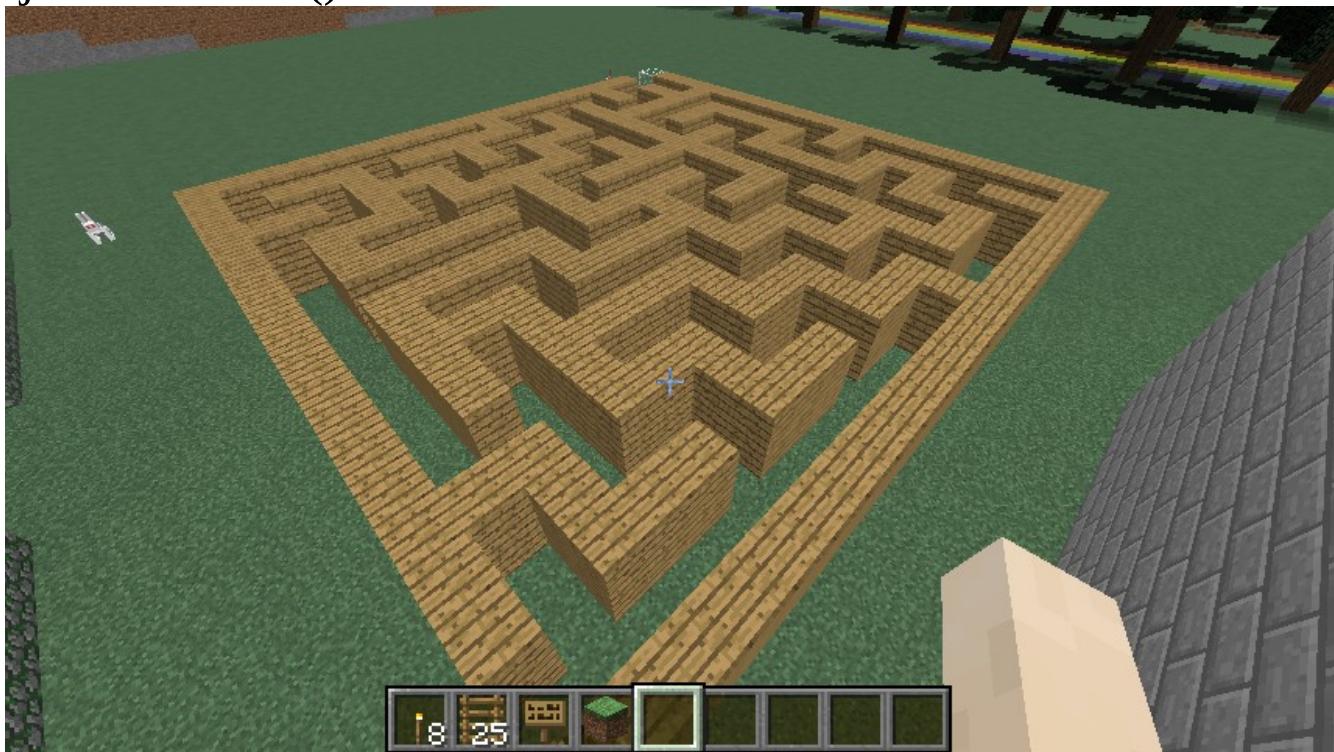
/js box0( blocks.stone, 7, 3, 6)



/js rainboway(1, 30)



/js chessboard()



/js maze()



/js dancefloor()



/js garden(10,5)



```
/js signpost(['Hello','World'])  
/js sign(["Hello","World"], blocks.sign_post)
```



```
/js wallsign(['Welcome','to','Scriptopia'])  
/js sign(["Welcome","to","Scriptopia"], blocks.sign )  
/js arrows.sign(self)
```



/js spiral\_stairs()



/js arc({blockType: blocks.iron, meta: 0, radius: 10,strokeWidth: 2,quadrants: { topright: true },orientation: 'vertical', stack: 1,fill: false} )



/js rainbow()

una gran construccion  
como publicidad del  
lenguaje de programacion  
java scripts :

JS

A large, bold, black "JS" logo is centered on a solid yellow square background.

/js logojs()



/js blocktype('Hello\\nWorld', blocks.glowstone)



/js oak()

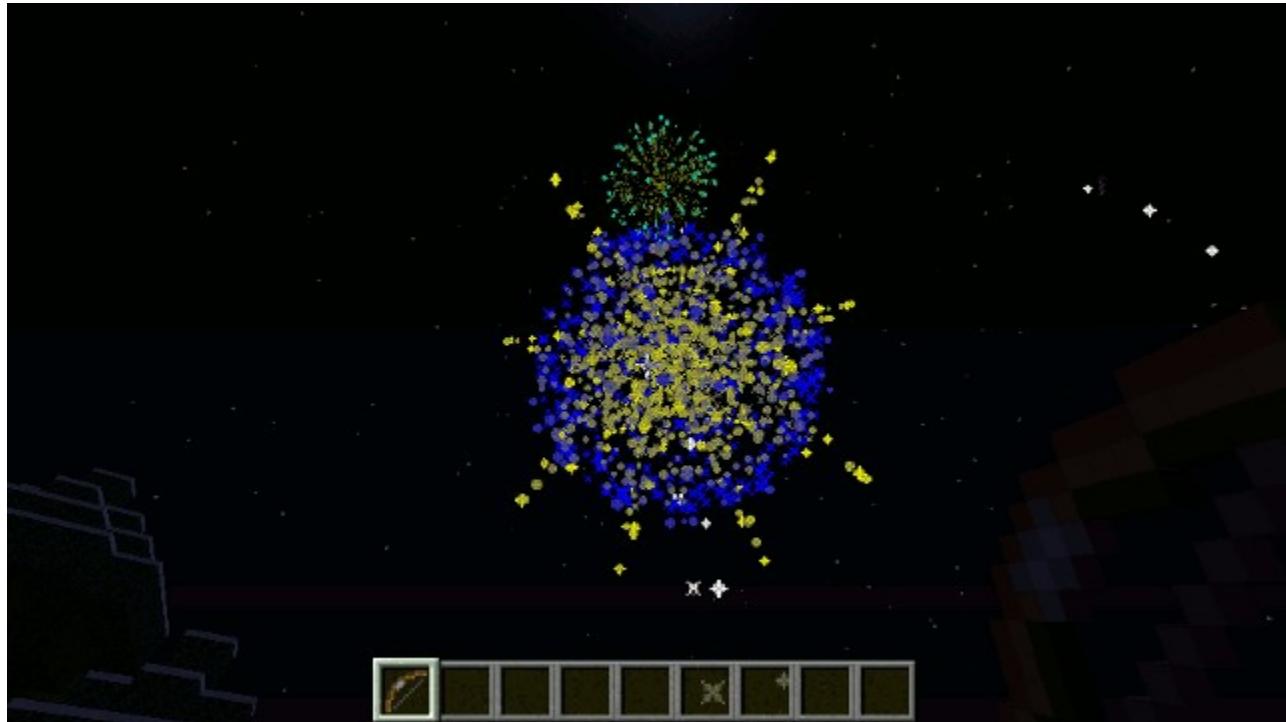
/js spruce()

/js birch()

/js jungle()



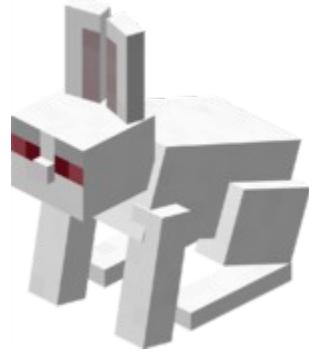
```
/js var clock = lcdclock()  
/js clock.stopLCD()
```



```
/js firework()  
/js arrows.firework(self)
```



/jsp spawn pig



/jsp spawn rabbit



/jsp spawn chicken



/jsp spawn sheep



/jsp spawn cow



/jsp spawn llama



/jsp spawn donkey



/jsp spawn horse



/jsp spawn mule



/jsp spawn mushroom\_cow

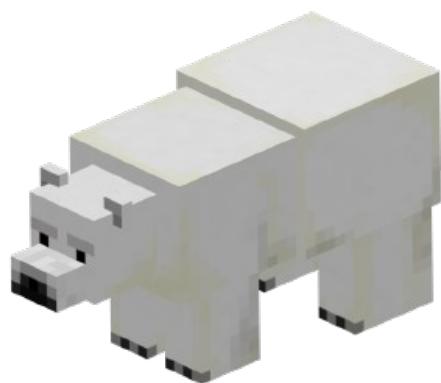


/jsp spawn wolf

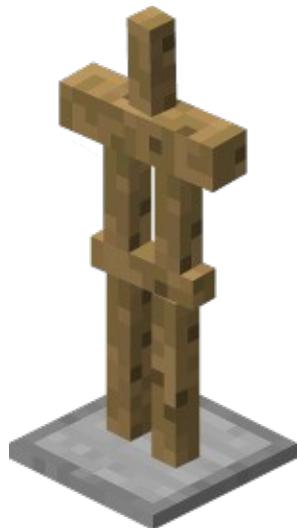
/jsp summon  
/jsp dismiss  
/jsp come  
/jsp stay  
/jsp pack



/jsp spawn ocelot



/jsp spawn polar\_bear



/jsp spawn armor\_stand



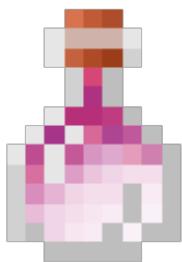
/js bed()



/jsp spawn boat



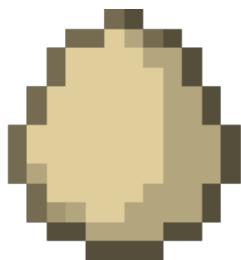
/jsp spawn thrown\_exp\_bottle



/jsp spawn lingering\_potion



/jsp spawn dragon\_fireball



/jsp spawn egg



/jsp spawn fireball



/js arrows.sign(self)  
/js arrows.firework(self)  
/jsp spawn arrow



/jsp spawn fishing\_hook



/jsp spawn spectral\_arrow



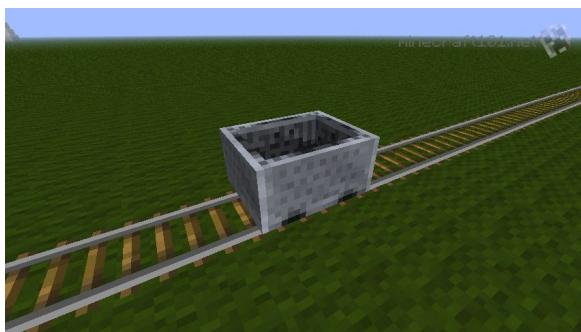
/jsp spawn tipped\_arrow



/jsp spawn snowball

/jsp spawn small\_fireball

/jsp spawn splash\_potion



/jsp spawn minecart

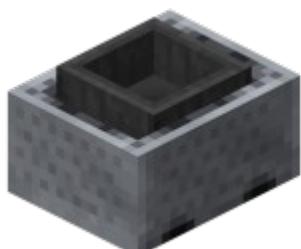


/jsp spawn minecart\_chest



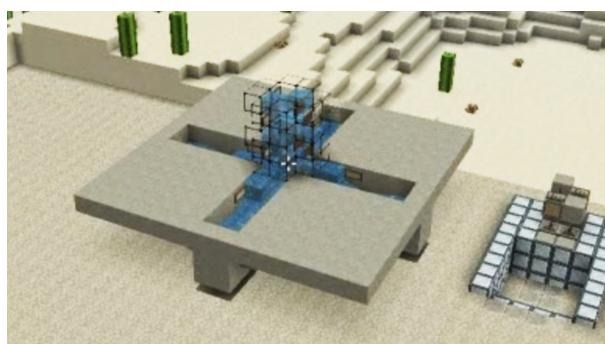
/jsp spawn minecart\_command

/jsp spawn minecart\_furnace



/jsp spawn minecart\_hopper

/jsp spawn minecart\_tnt



/jsp spawn minecart\_mob\_spawner



/jsp spawn primed\_tnt



/jsp spawn weather



/jsp spawn lightning



/jsp cowclicker



/jsp spawn\_npc

Right-click to move through the quest prompts.

/jsp accept

Go hunt down and slay 10 skeletons.

Return to the NPC and claim your XP reward!

# **NumberGuess mini-game:**

## **Description**

This is a very simple number guessing game. Minecraft will ask you to guess a number between 1 and 10 and you will tell you if you're too hight or too low when you guess wrong. The purpose of this mini-game code is to demonstrate use of Bukkit's Conversation API.

## **Example**

```
/js Game_NumberGuess.start(self)
```

Once the game begins, guess a number by typing the / character followed by a number between 1 and 10.

# Passive mobs



/jsp spawn player



/jsp spawn villager



/jsp spawn bat



/jsp spawn squid

# Aggressive mobs



/jsp spawn cave\_spider



/jsp spawn creeper



/jsp spawn guardian



/jsp spawn elder\_guardian



/jsp spawn slime



/jsp spawn wither\_skull



/jsp spawn husk



/jsp spawn stray



/jsp spawn evoker



/jsp spawn vindicator



/jsp spawn evoker\_fangs



/jsp spawn witch



/jsp spawn ghast



/jsp spawn magma\_cube



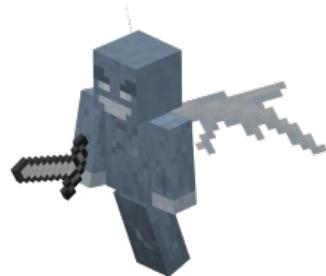
/jsp spawn shulker



/jsp spawn shulker\_bullet



/jsp spawn endermite



/jsp spawn vex



/jsp spawn giant



/jsp spawn iron\_golem



/jsp spawn zombie

/jsp spawn zombie\_horse



/jsp spawn pig\_zombie

/jsp spawn skeleton\_horse



/jsp spawn wither



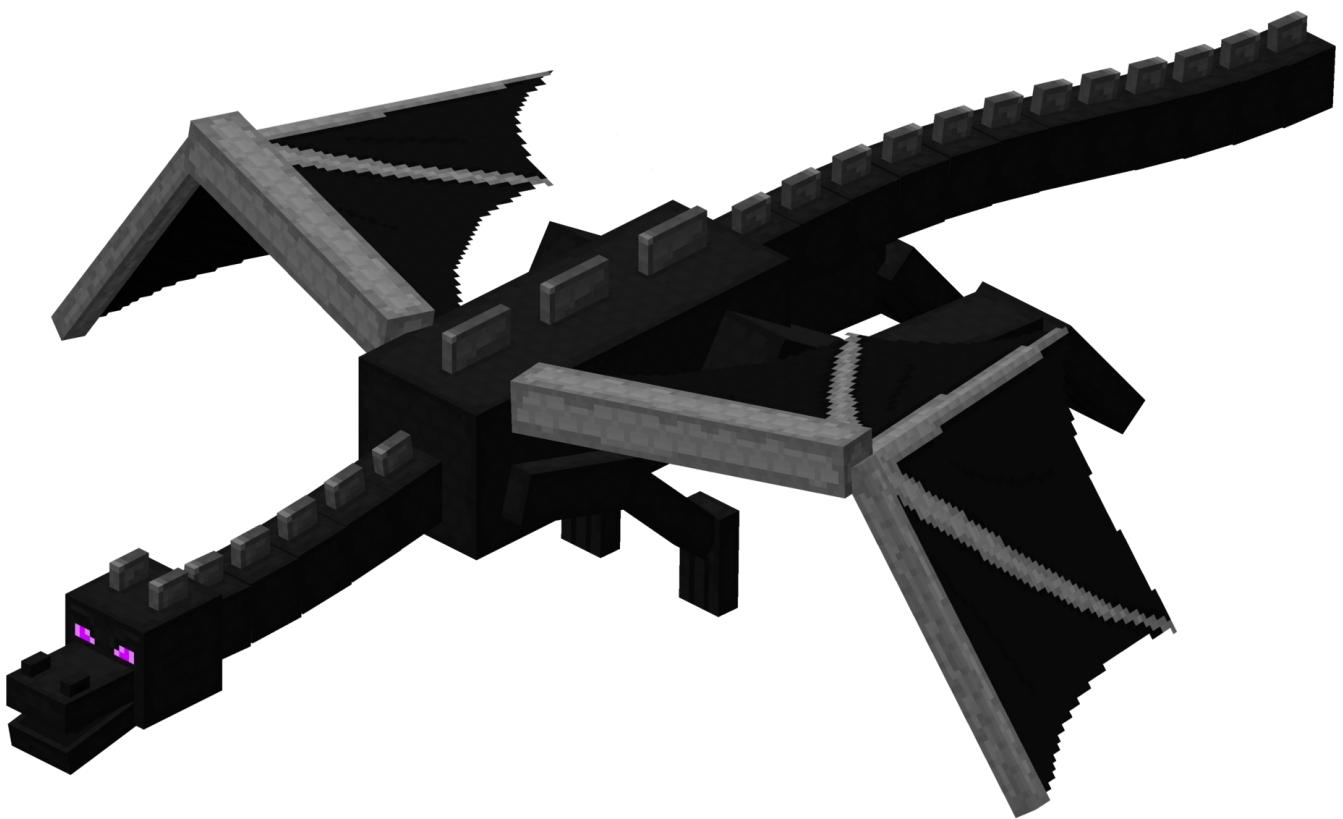
/jsp spawn wither\_skeleton



/jsp spawn zombie\_villager



/jsp spawn enderman



El dragon es super peligroso!!!!  
/jsp spawn ender\_dragon



Fuente de poder del dragon. Puede explotar.  
/jsp spawn ender\_crystal